



Date 11/12/15

“Normal Man”  
1034-241  
Design Board



- Board Team Final
- Network Approval Board
- Record Board
- Animatic Scan Board
- Conformed Board
- Design Board 11/12/15
- Final Board

Adventure Time Created by  
Pendleton Ward

Supervising Director  
Andres Salaff

Storyboard by  
Jesse Moynihan &  
Sam Alden

Animation Studio  
SAEROM

# ADVENTURE TIME



Page \_\_\_\_\_

Sc. X

Pnl. X

Bg.

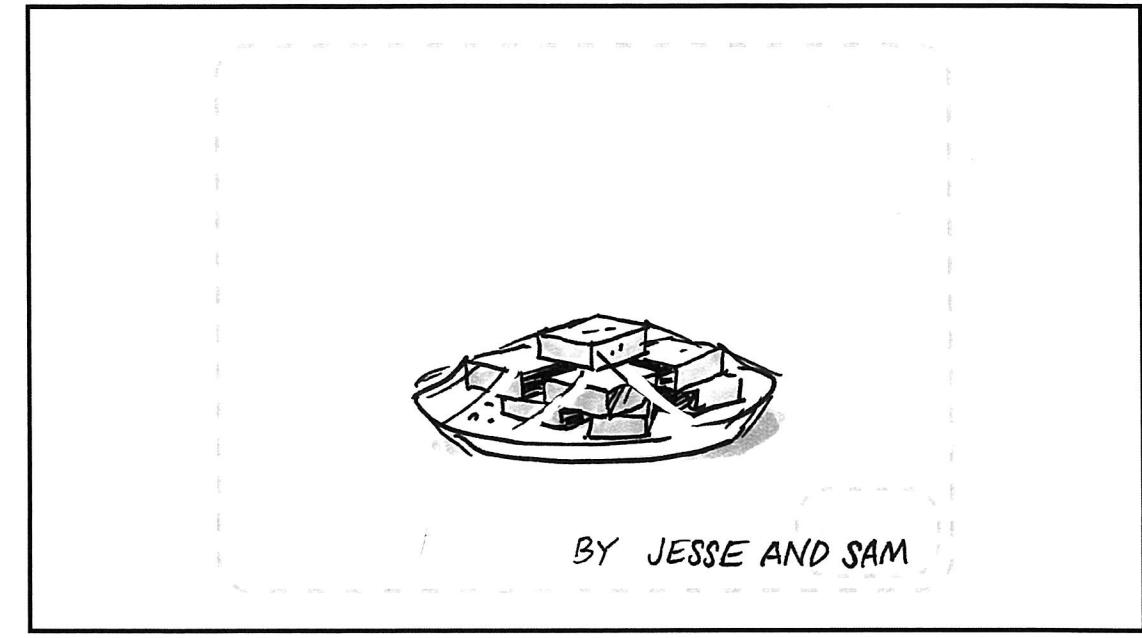
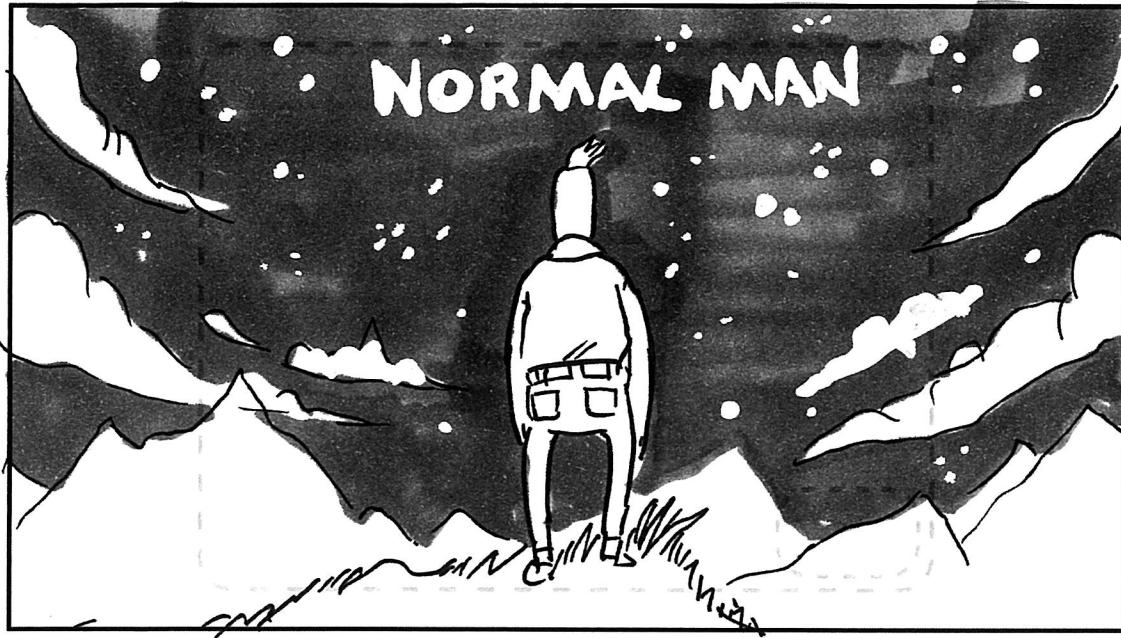
day night

Sc. X

Pnl. X

Bg.

day night



**Dialog:**

**Action:**

**Timing:**

**Production:**

EPISODE # | 034-241

# ADVENTURE TIME



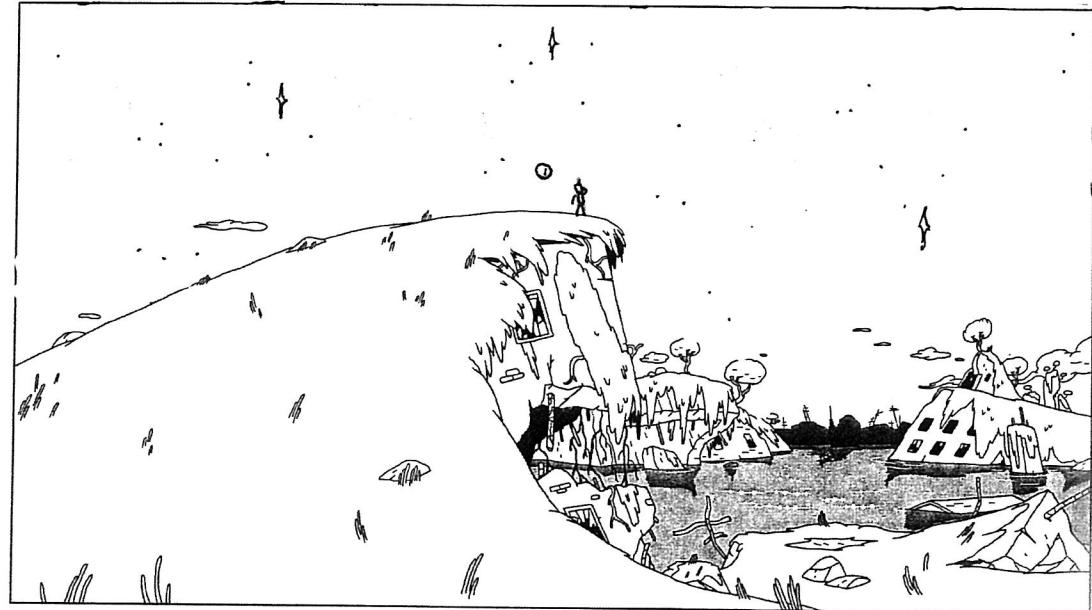
Page 01

Sc. 01

Pnl. A

Bg.

day night

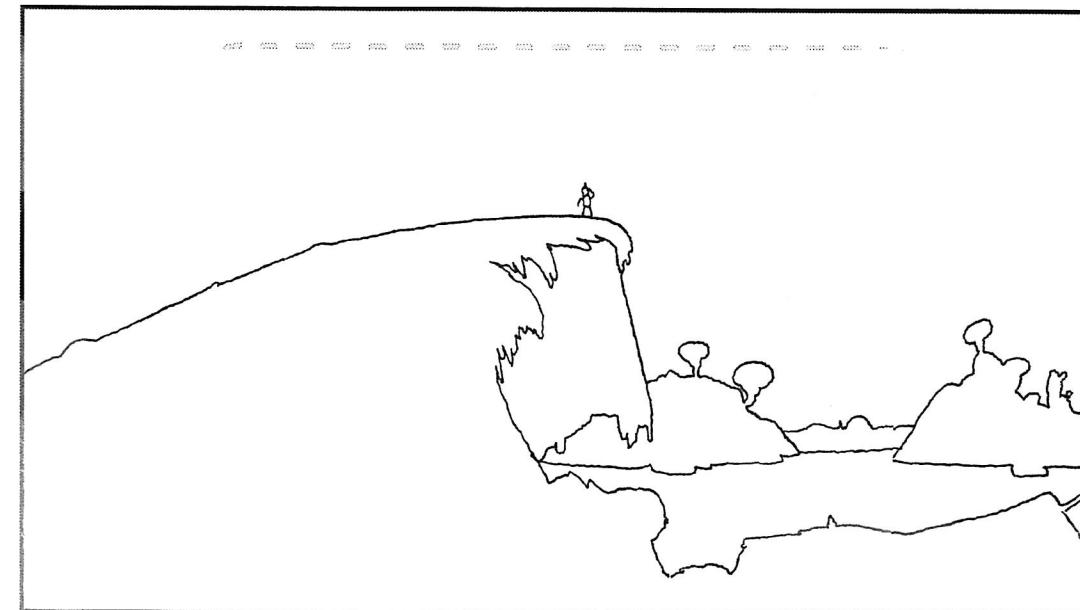


Sc. 01

Pnl. B

Bg.

day night



Dialog:

Normal Man / Hey how's it going up there ?!

NM / Have you made visual confirmation with G106?

Action:

(RE-USE 'FRAM  
ALL THE LITTLE  
PEOPLE')

Timing:

Production:

EPISODE # 034-241

# ADVENTURE TIME



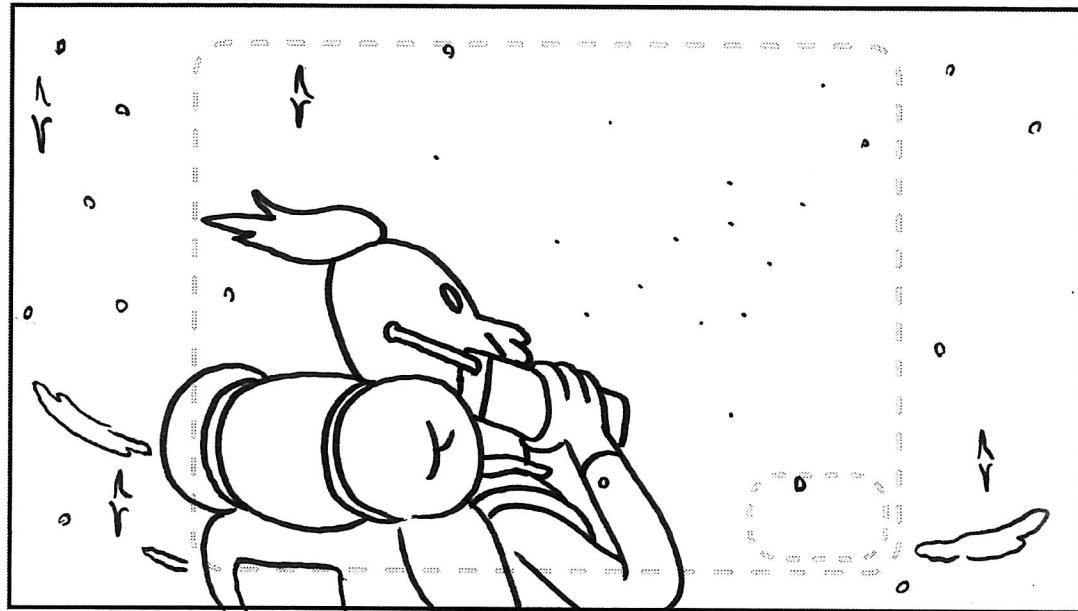
Sc. 02

Pnl.

A

Bg.

day night



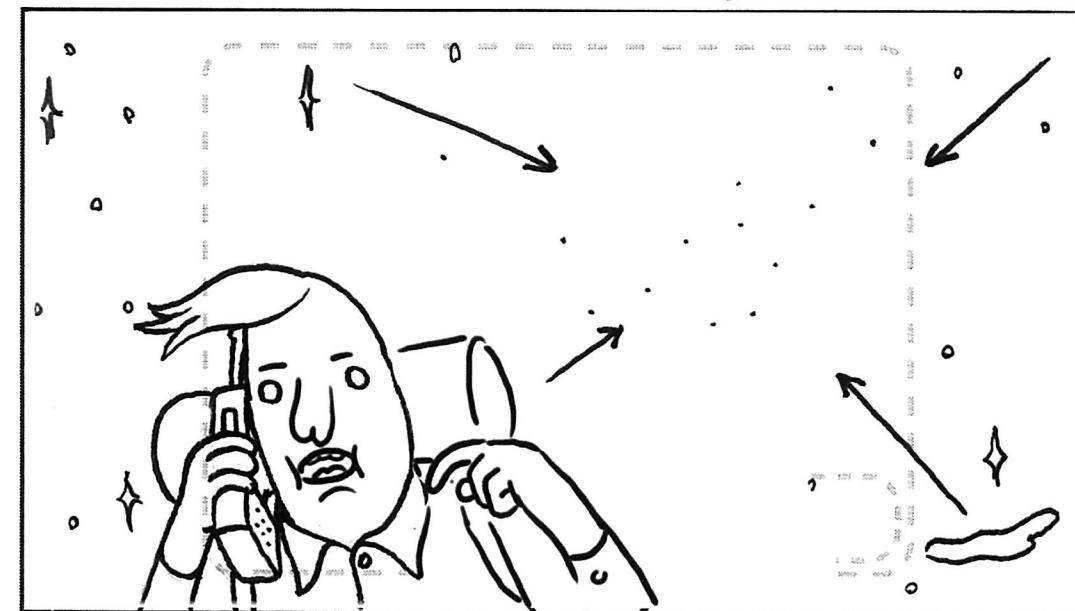
Sc. 02

Pnl.

B

Bg.

day night



Dialog:

Tiny Manticore / (walkie talkie) SHUT : crackle :  
YOU : crackle : this is freaking  
: crackle :

Normal Man / come again ? You're  
breaking up

Action:

(massive truck/into outer space)  
ANIMATED CAM. MOVE

Timing:

Production:

EPISODE #

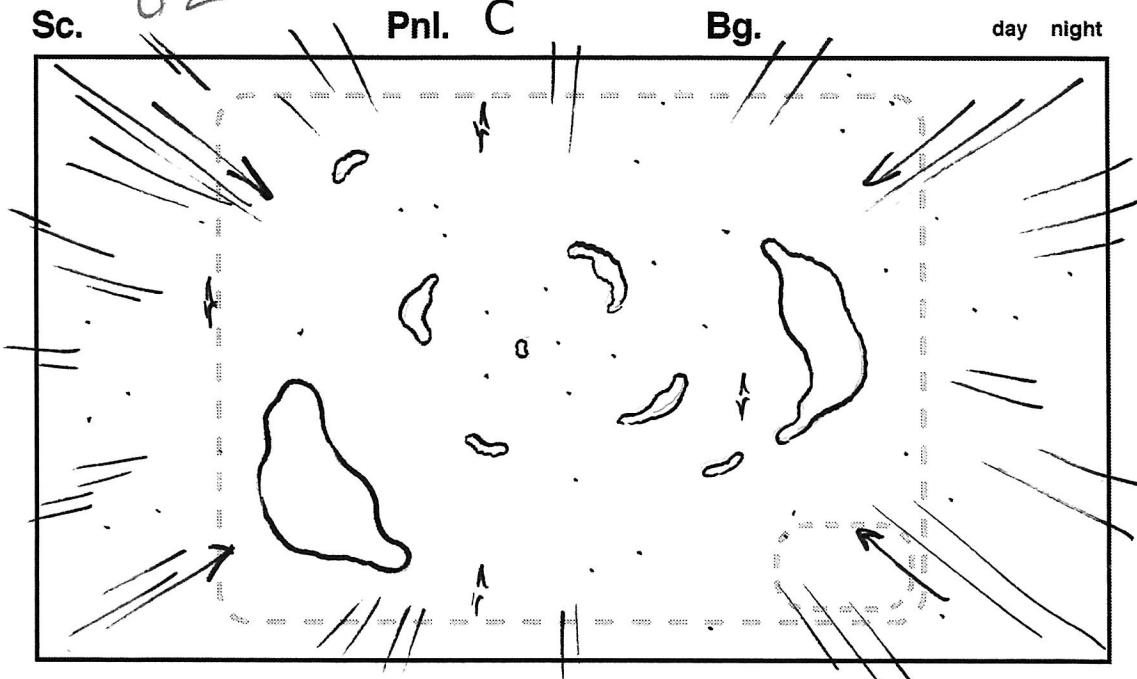
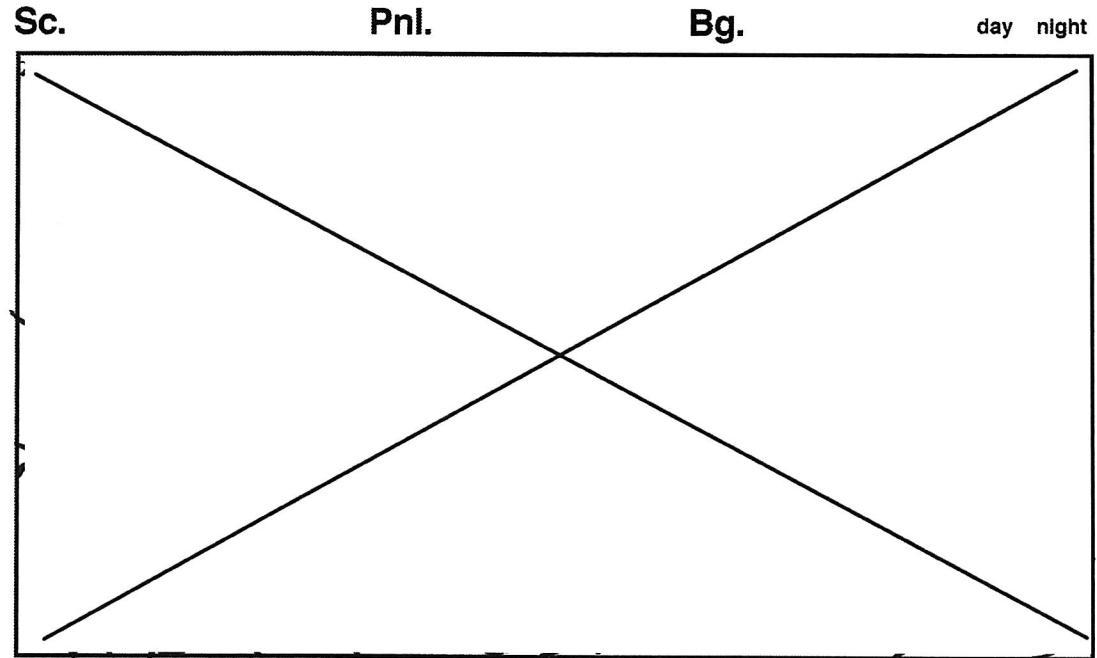
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Page 02

# ADVENTURE TIME



Page 03



Dialog:

Make sure you tell Glob it's  
me who sent you.

NM / Tell him we're coming for Grod  
Glob and Gob also !!

- TRUCK IN TOWARDS CLOUDS.

Action:

Timing:

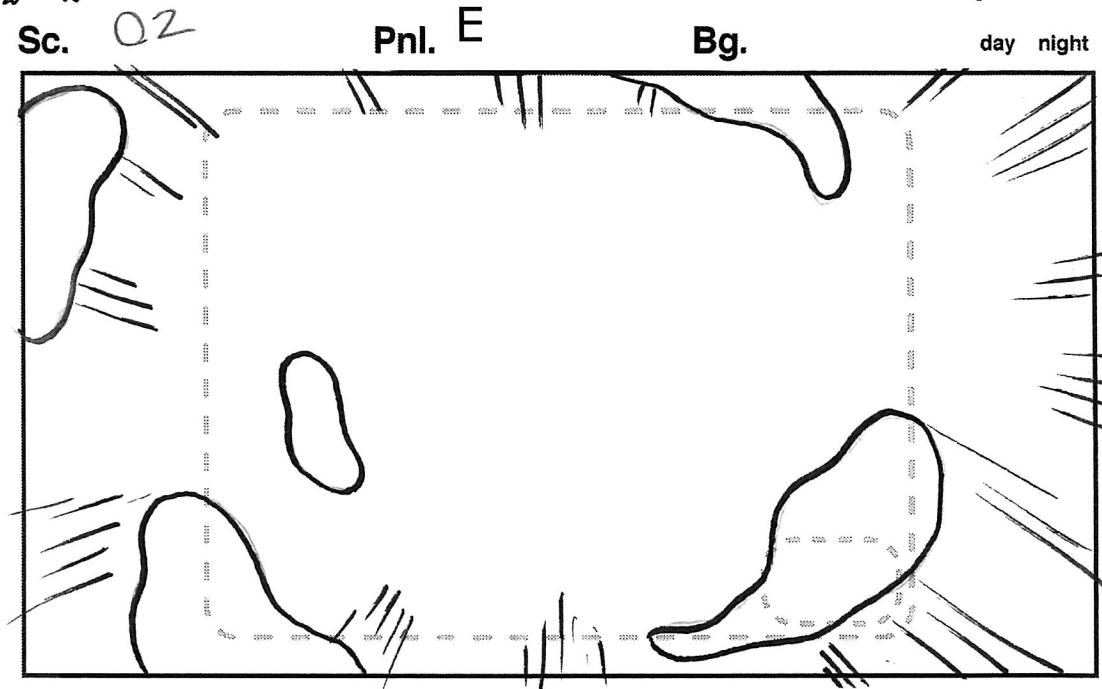
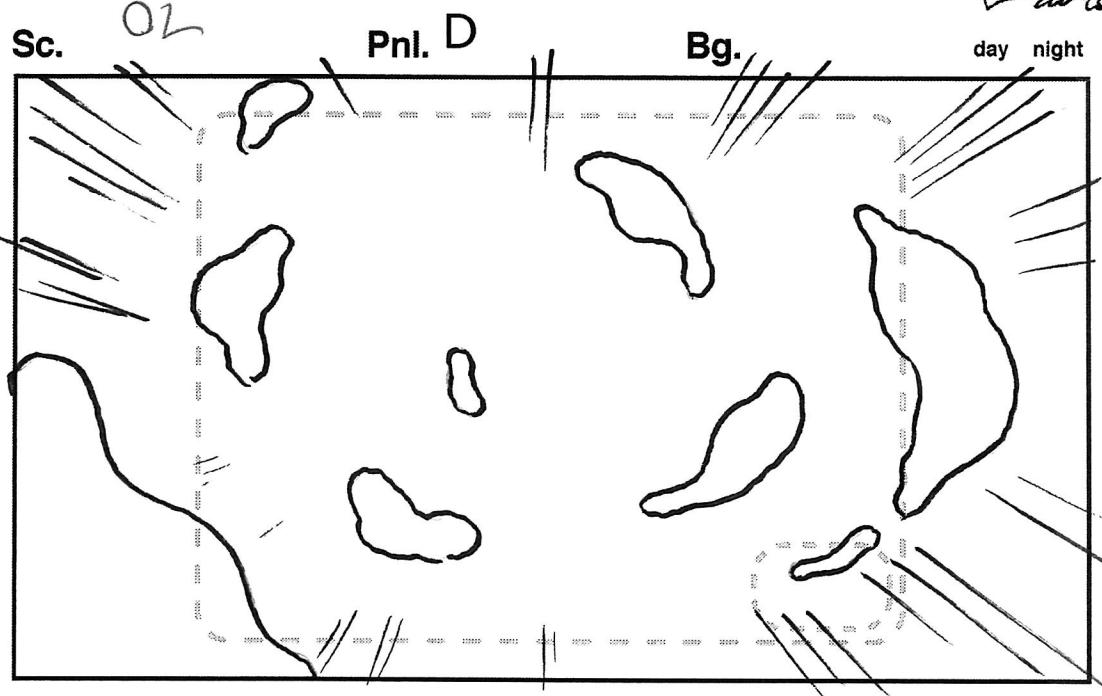
Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 04



Dialog:

NM! I believe in you lil' guy!

Tiny M / YOU CAN =crackle= LIL'=crackle= IN YOUR =crackle=

Action:

continue truck in

Timing:

Production:

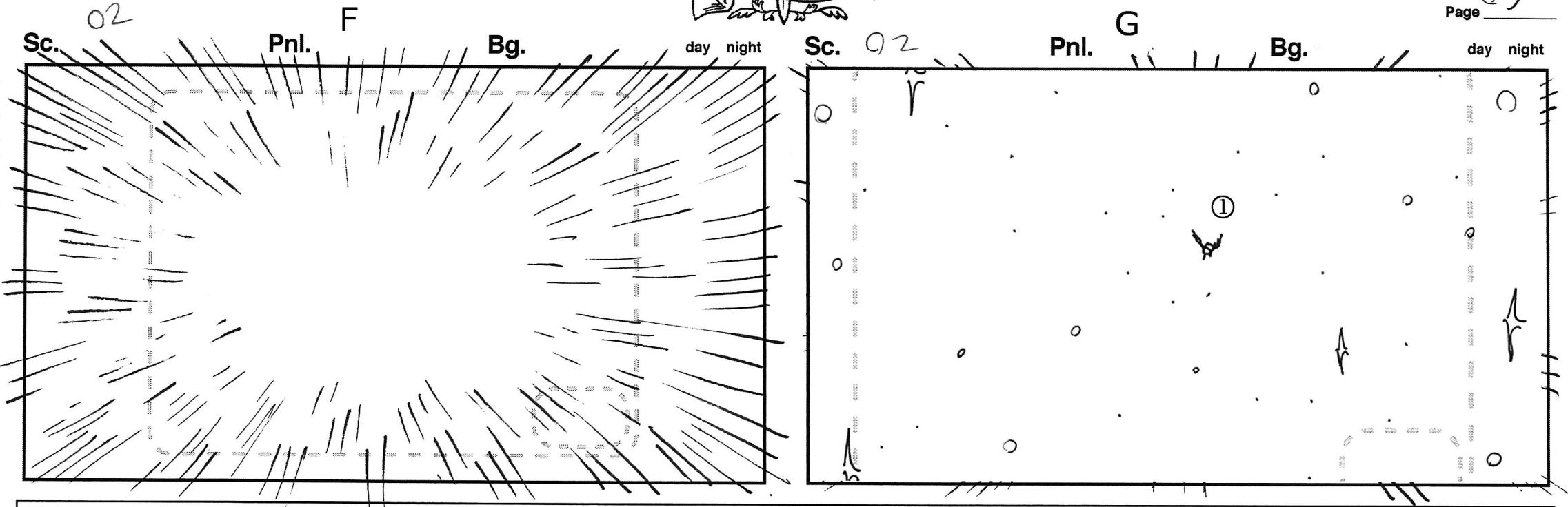
034-241

EPISODE #

# ADVENTURE TIME



Page 09



#### Dialog:

NM: I believe in you little guy!

#### Action:

- SPEED LINES INTO UPPER. ATMOSPHERE

②

#### Timing:

Production:

EPISODE # 034-241

# ADVENTURE TIME



Page 06

Sc. 02

Pnl. H

Bg.

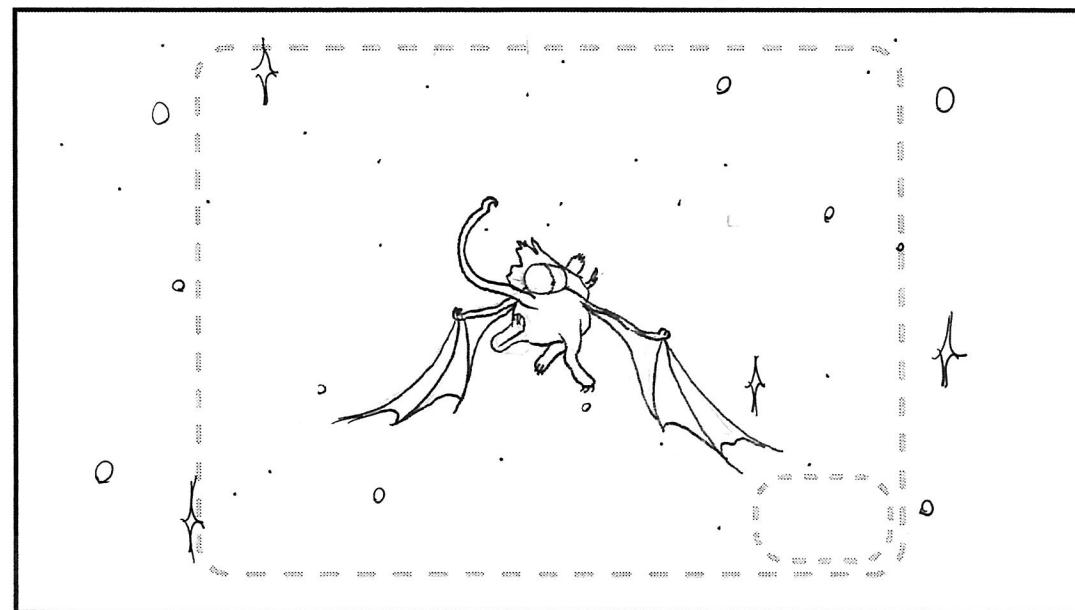
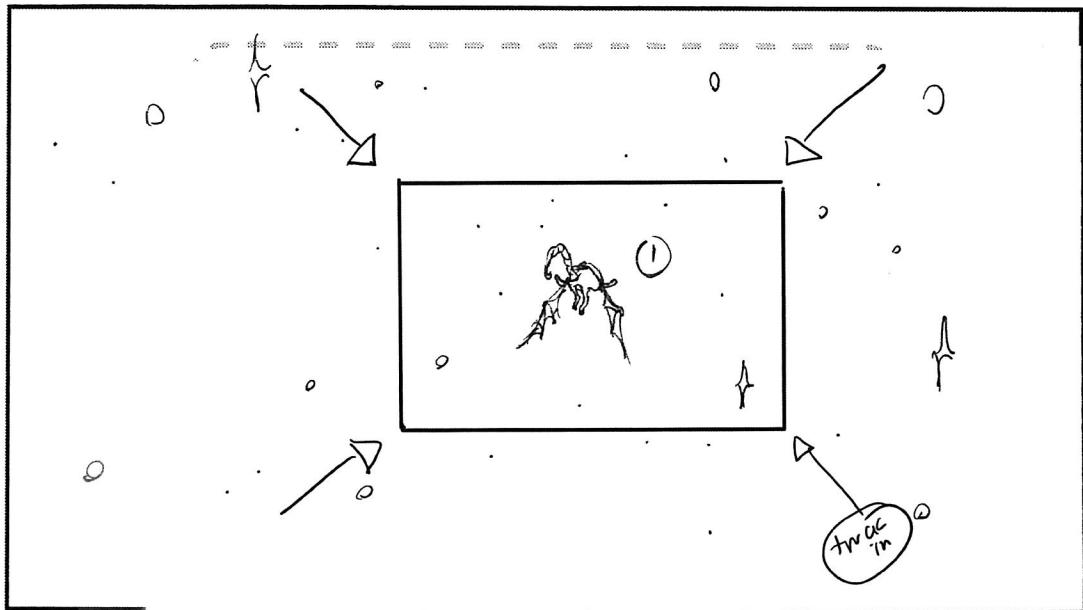
day night

Sc. 02

Pnl. H

Bg.

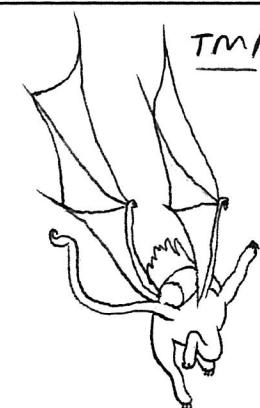
day night



Dialog:

TM You can keep your  
little guys --

aaaaAAAI!



J1

Action: 1-2-1-2-1-2

-TM flapping wings  
like crazy  
flailing arms  
and legs



Timing:

Production:

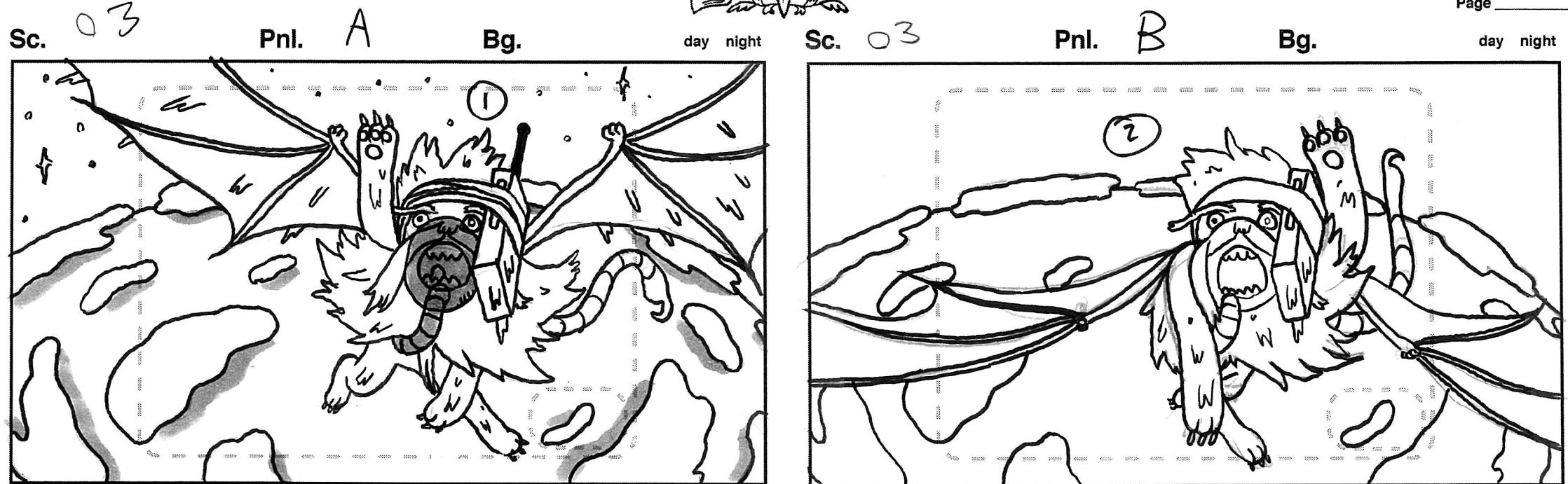
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EPISODE #

# ADVENTURE TIME



07  
Page \_\_\_\_\_



Dialog: TINY M) WHAT THE FREAK AM I  
DOING :HVURRGH:

Action:

-TM flapping wildly  
-VERY SLIGHT TRUCK OUT ON BG.



Timing:

Production:

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EPISODE #

# ADVENTURE TIME



Sc.

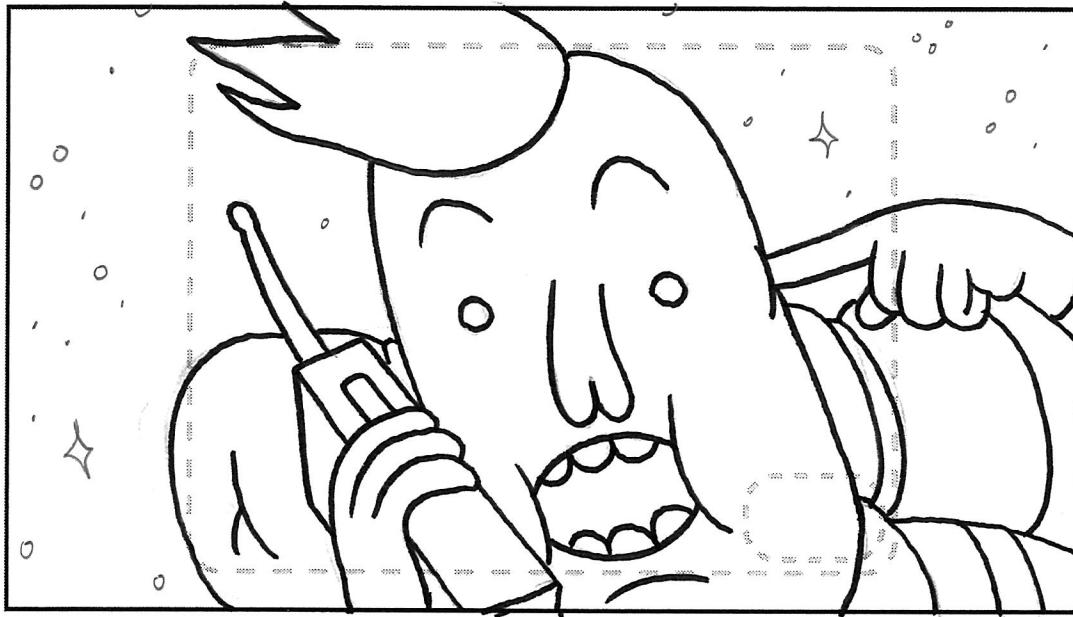
04

Pnl.

A

Bg.

day night



Sc.

05

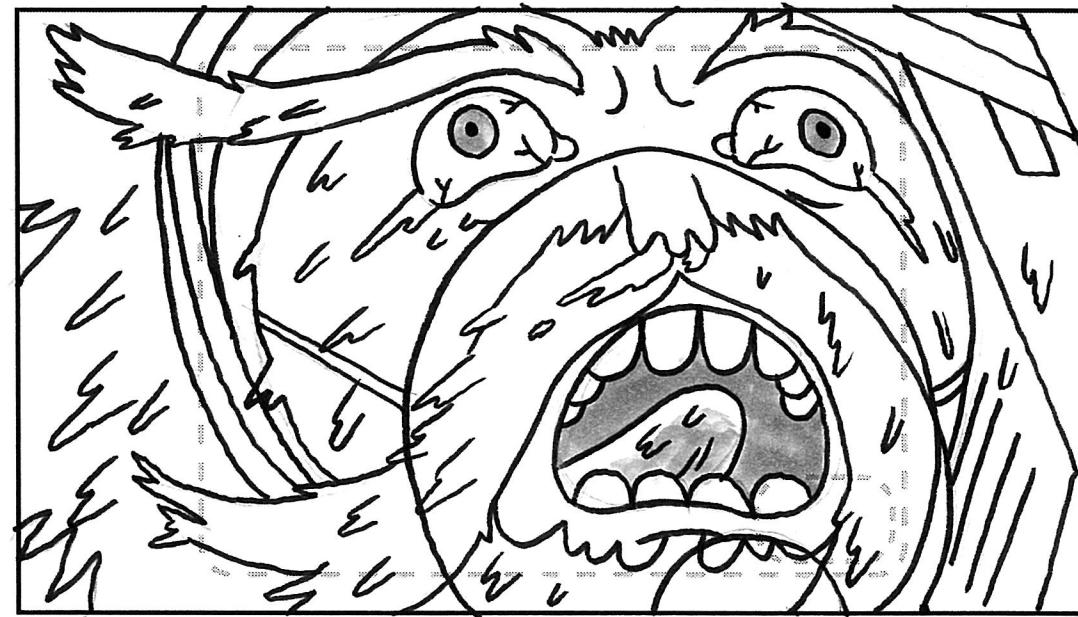
Pnl.

A

Bg.

Page 08

day night



Dialog:

NM / come again? <sup>(A1)</sup>

Action:



Timing:

TM / NOTHING NEVERMIND!  
:=HEAVE := AAA :=HEAVE =

- Finn covered in frost & icicles

Production:

034-241

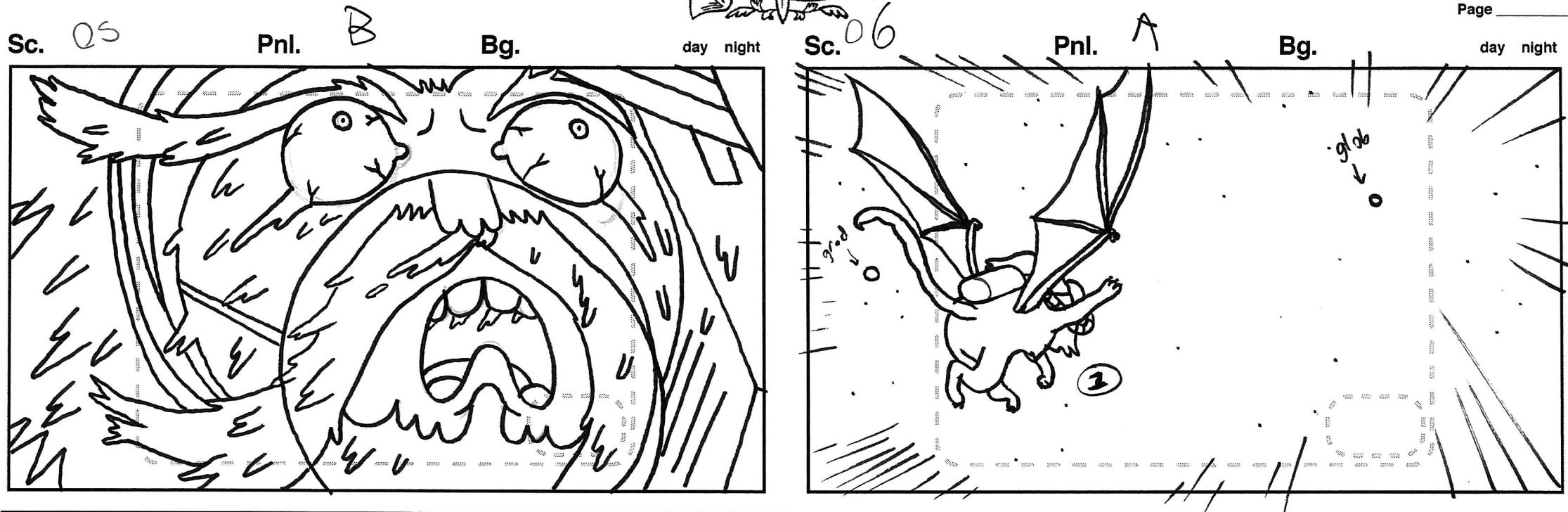
EPISODE #

# ADVENTURE TIME



09

Page \_\_\_\_\_

**Dialog:**

TM / OH CRUD :Heave : !!

- Tiny M / There ...

**Action:**

- TM'S PUPILS SHRINK

Glob appears in the distance

(1)-(2)-(1)-(2)

Tiny Manticore Scrambling

**Timing:**

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EPISODE #

# ADVENTURE TIME



10

Page

Sc. 07

Pnl.

A

Bg.

day night

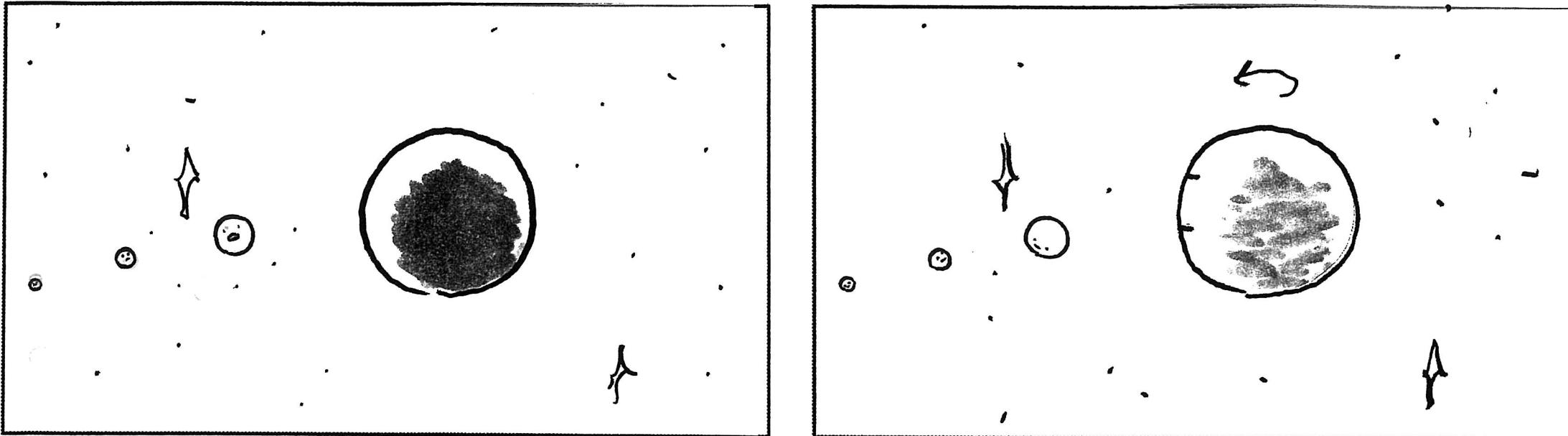
Sc. 07

Pnl.

B

Bg.

day night



Dialog:

TMI <sup>(0/5)</sup> HE...

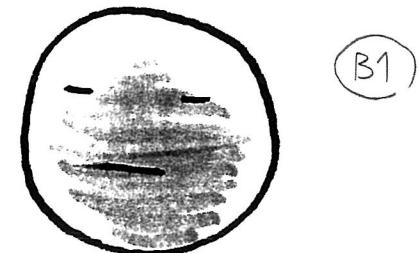
TMI IS HEARE!! <sup>(0/5)</sup>

Action:

- GROB, GOB, GROD, AND GLOB FLOAT IN ORBIT.

- GLOB ROTATES

Timing:



Production:

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EPISODE #

# ADVENTURE TIME



Page 11

Sc. 07

Pnl. C

Bg.

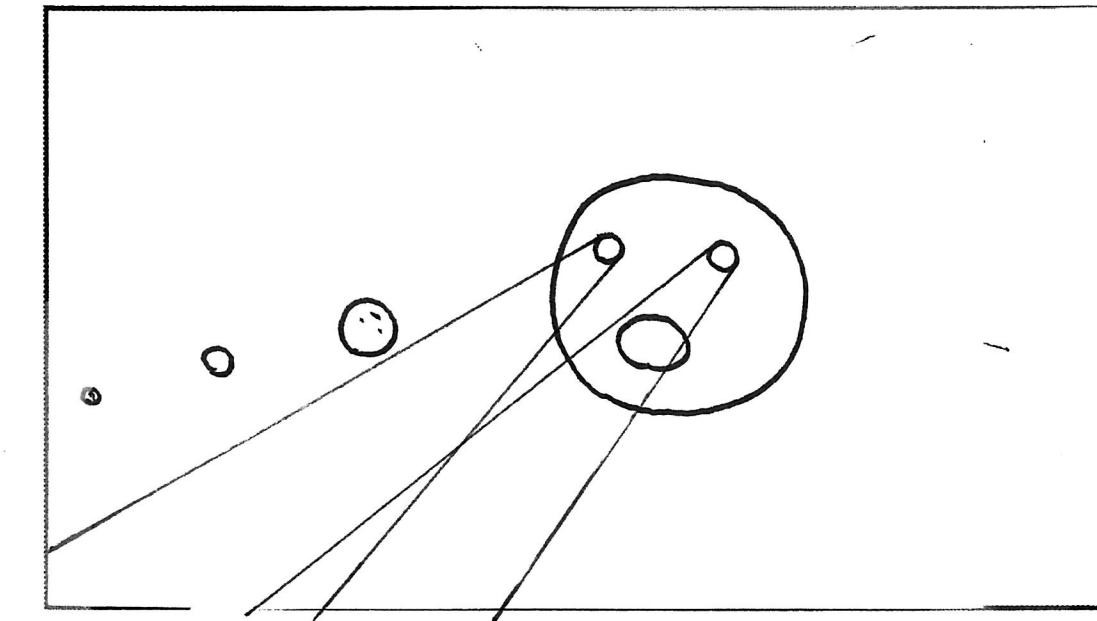
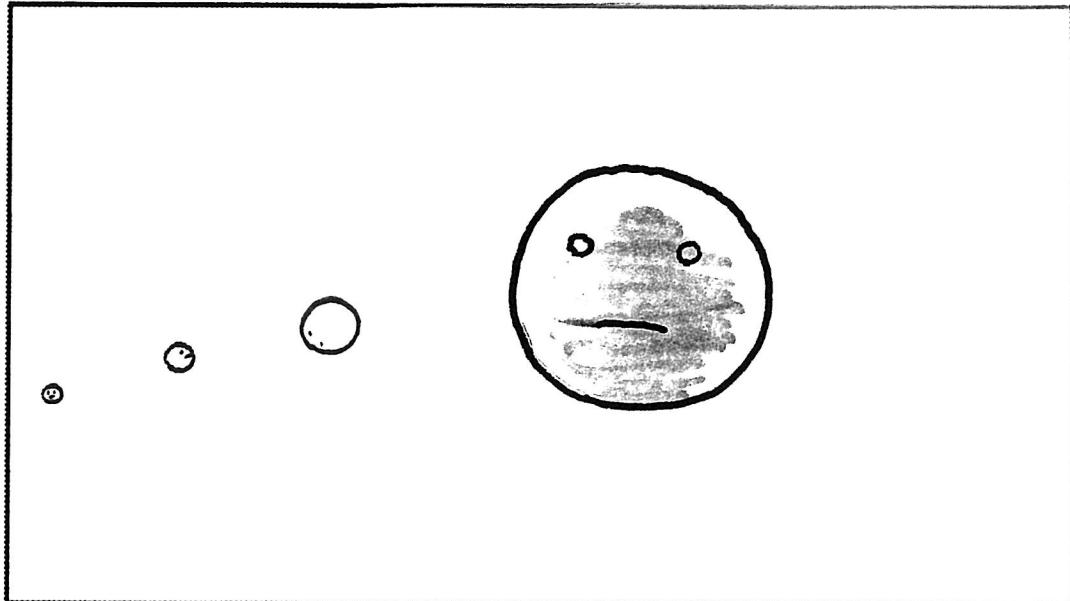
day night

Sc. 07

Pnl. D

Bg.

day night



Dialog:

GLOB! who's that?

Action:

- GLOB OPENS EYES

Timing:



GLOB! DARK off !

SFX: : CLICK :

- Flashlights pop on from  
Glob's eyes

Production:

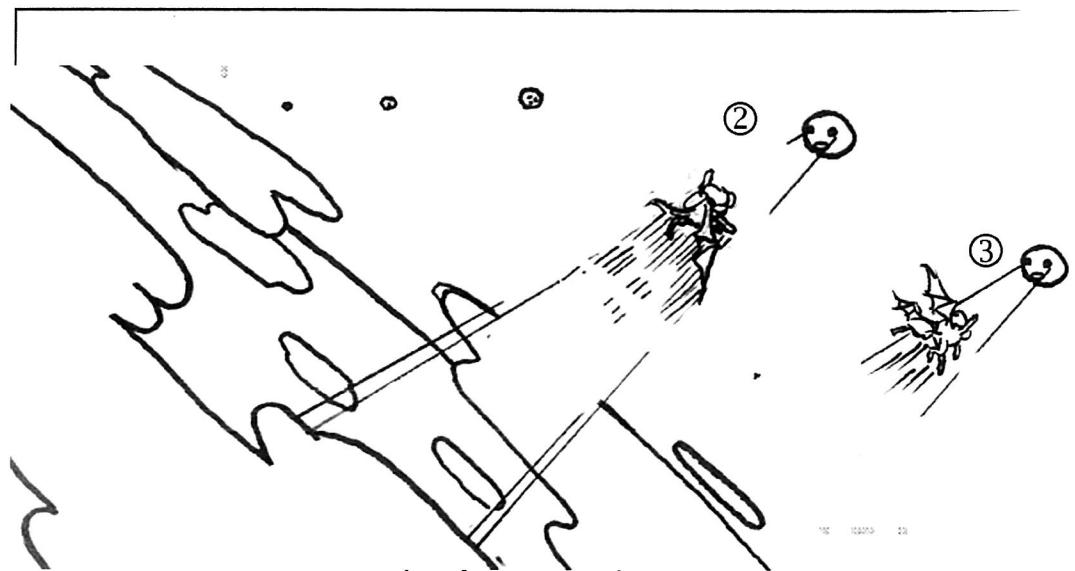
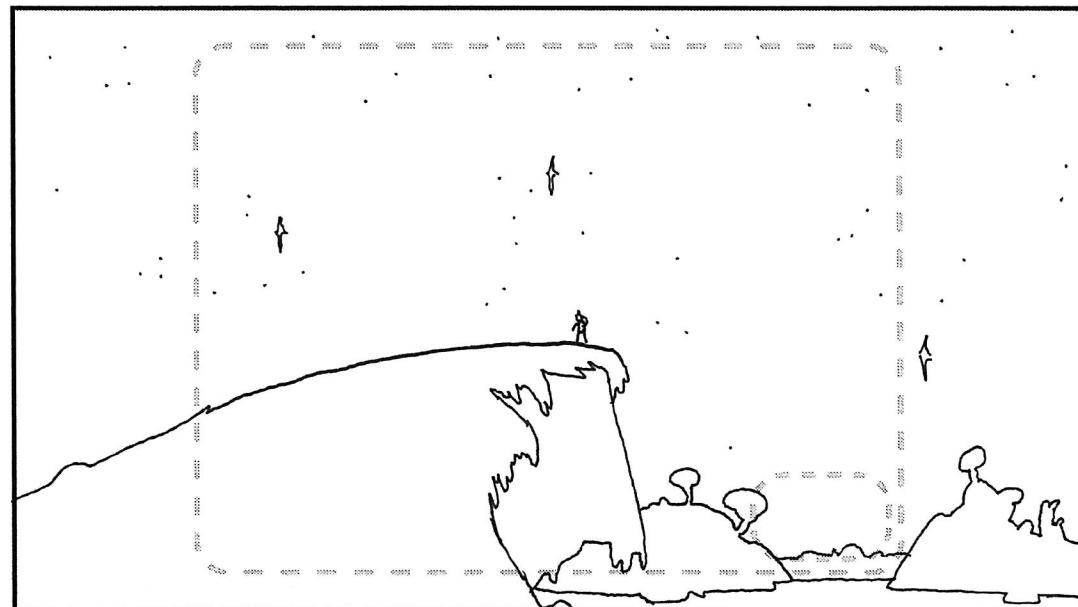
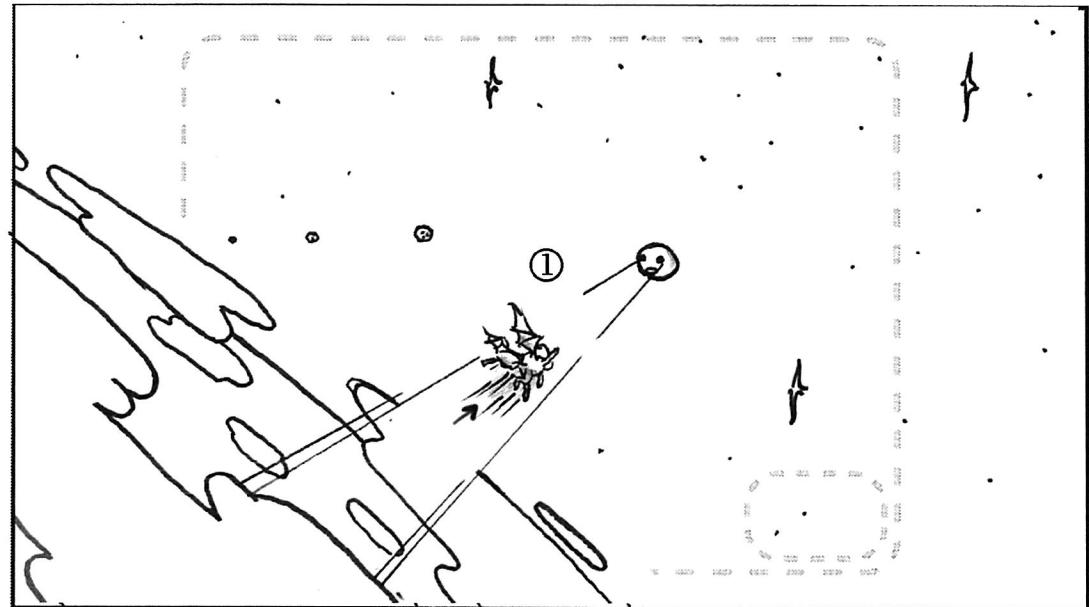
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# ADVENTURE TIME



Page 2

Sc. 08 Pnl. A Bg. day night Sc. 09 Pnl. A Bg. day night



(TM flapping  
wildly)

BEAM SHOOTS  
DOWN TOWARDS PLANCT.

- TM IS ILLUMINATED BY BEAM.

Production:

EPISODE # 034-241

# ADVENTURE TIME



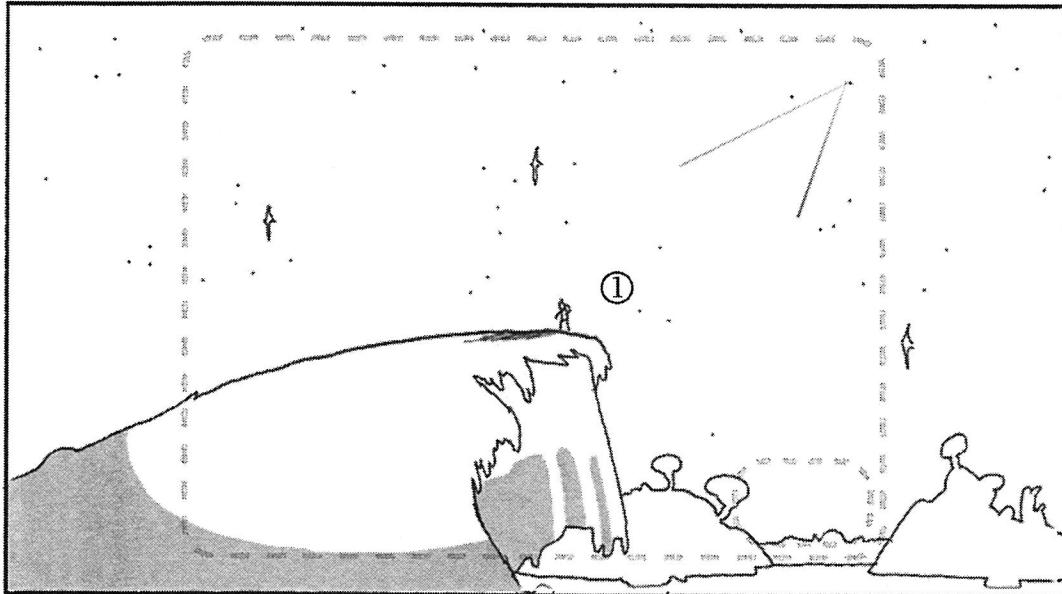
Page 13

Sc. 09

Pnl. B

Bg.

day night

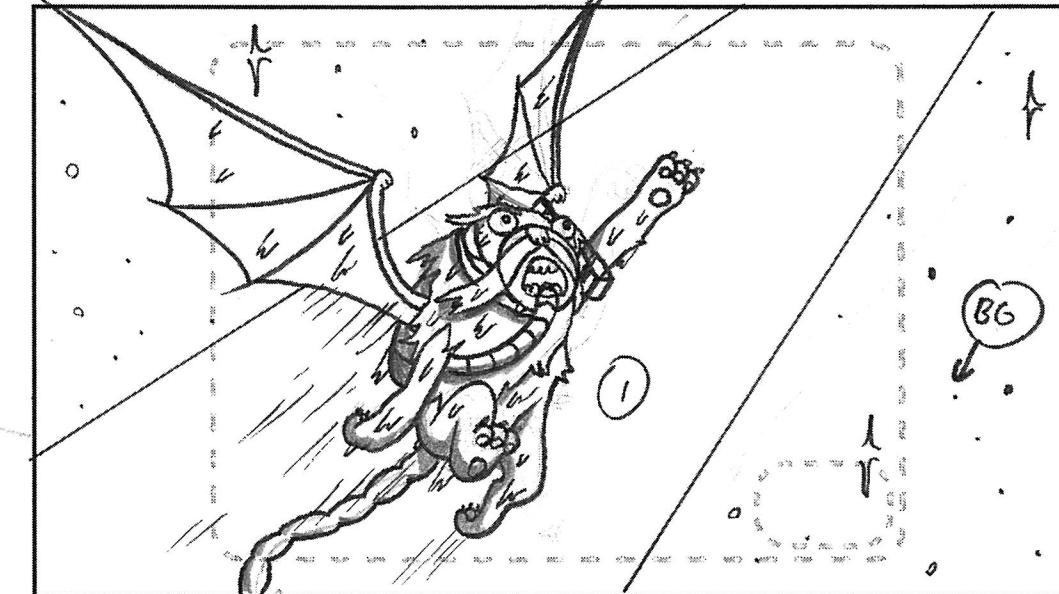


Sc. 10

Pnl. A

Bg.

day night



Dialog:

NM! WOAH!

TM / *Heave gasp*: I...

Action:

- BEAM ILLUMINATES HILL AROUND NORMAL MAN

Timing:

②

1-2-1-2  
1-1



Production:

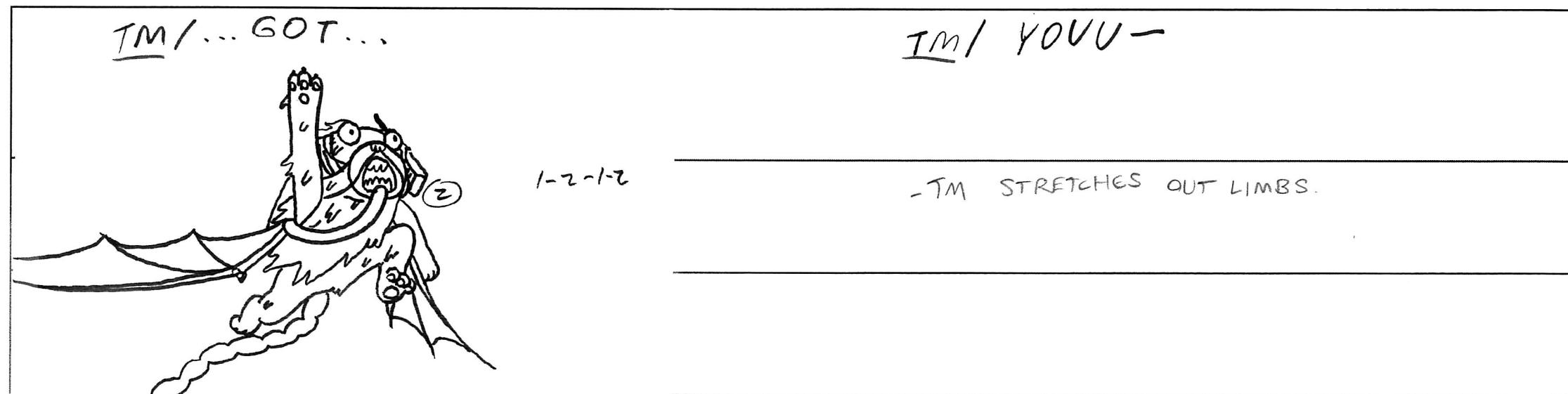
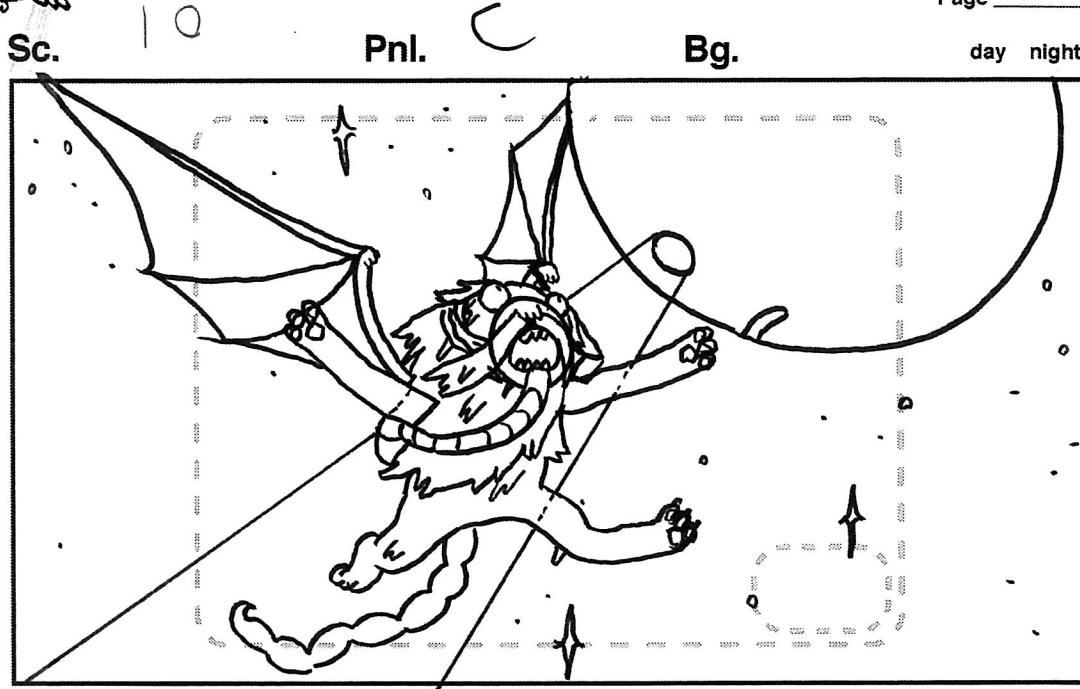
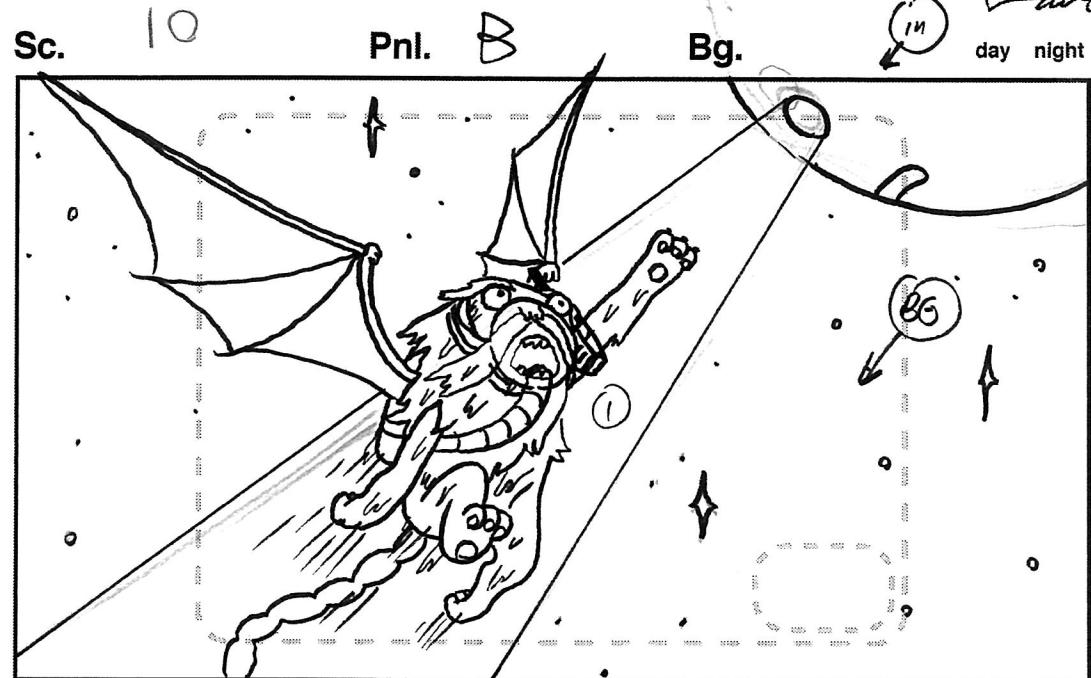
034-241

# ADVENTURE TIME



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Page



Production:

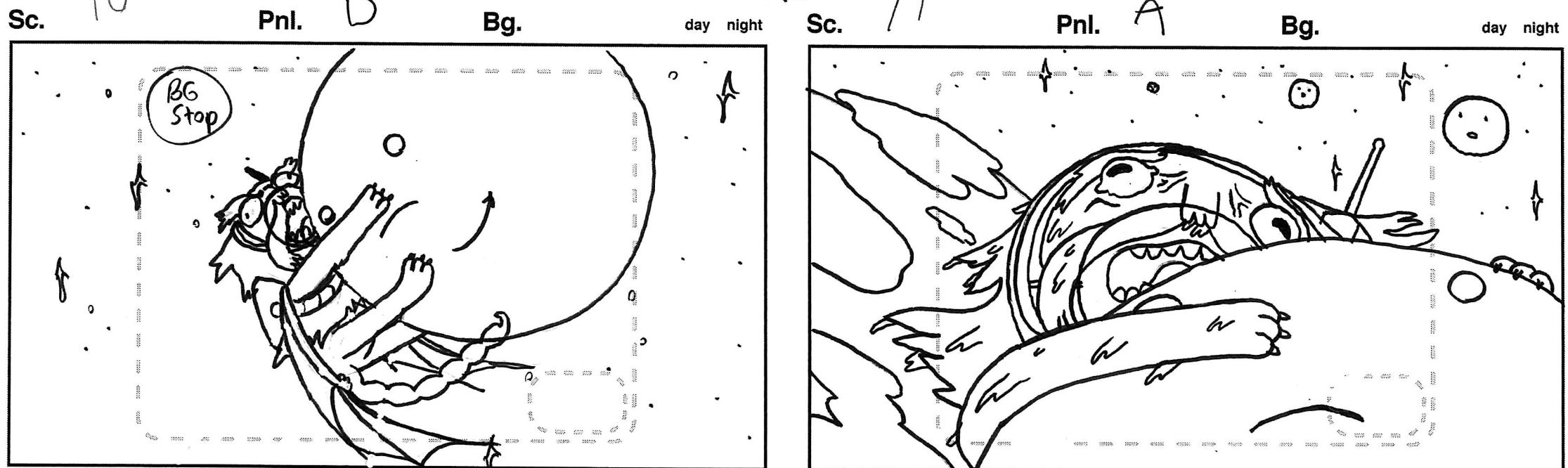
EPISODE #

034-241

# ADVENTURE TIME



Page 15



034-241

EPISODE #

Production:

Dialog:

TM(cont)- UUU !!!

TM/ ≈WHEEEZE≈

Action:

- TM GLOOMS ONTO GLOB HEAD.

Timing:

# ADVENTURE TIME



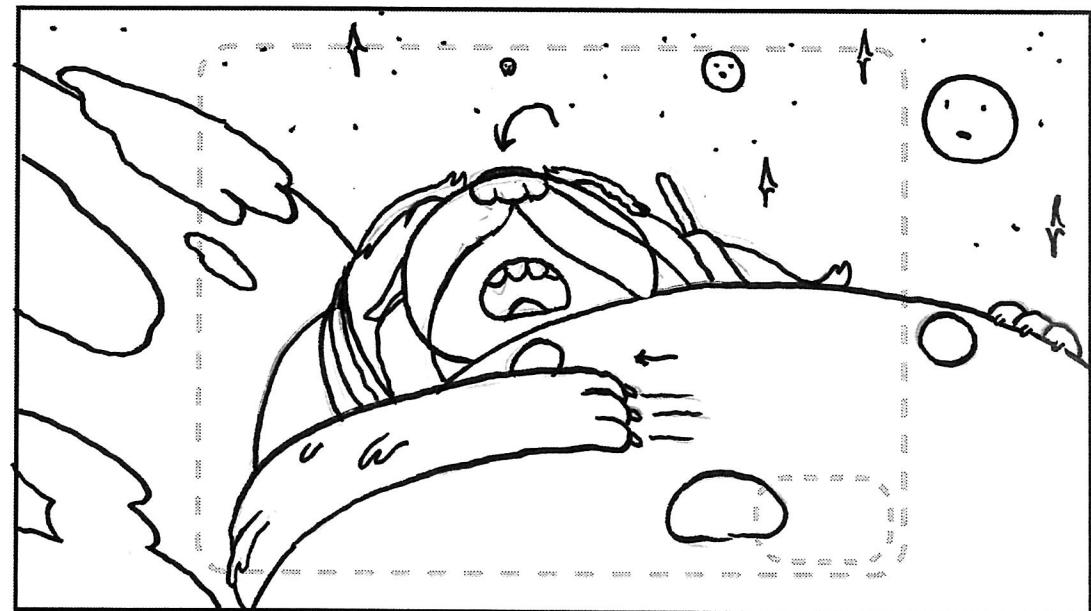
Page 16

Sc. 11

Pnl. B

Bg.

day night

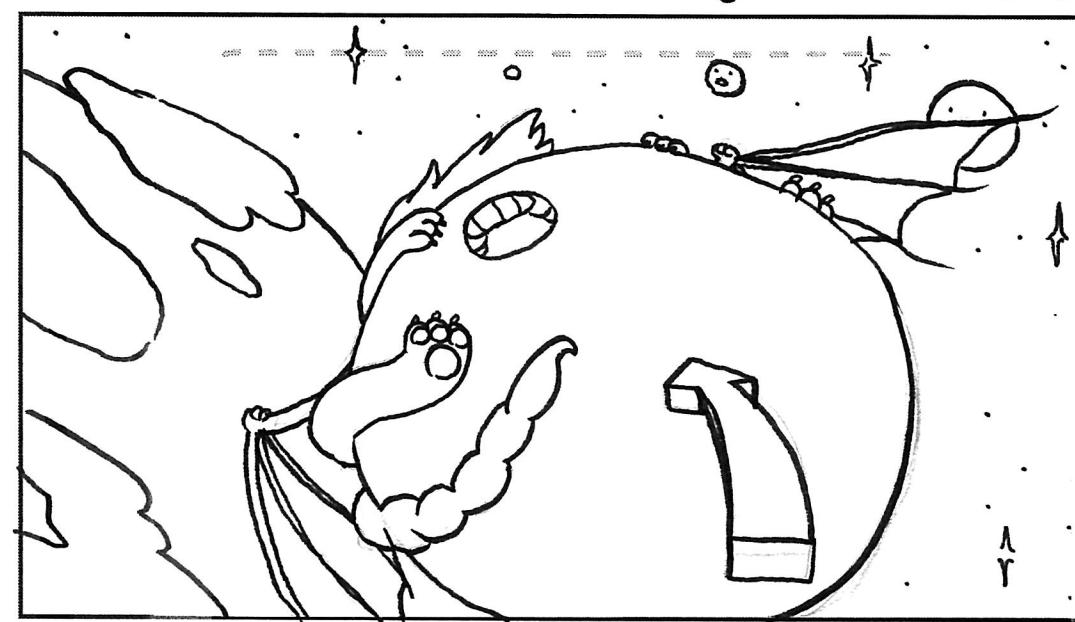


Sc. 11

Pnl. C

Bg.

day night



Dialog:

Glob / Uh oh don't pass out man!

TM : [ SWOON ]

Action:

- T. Hy M faints and falls backwards

GLOB / Oh noo!!

- TM + GLOB START FALLING TOWARDS EARTH.

Timing:

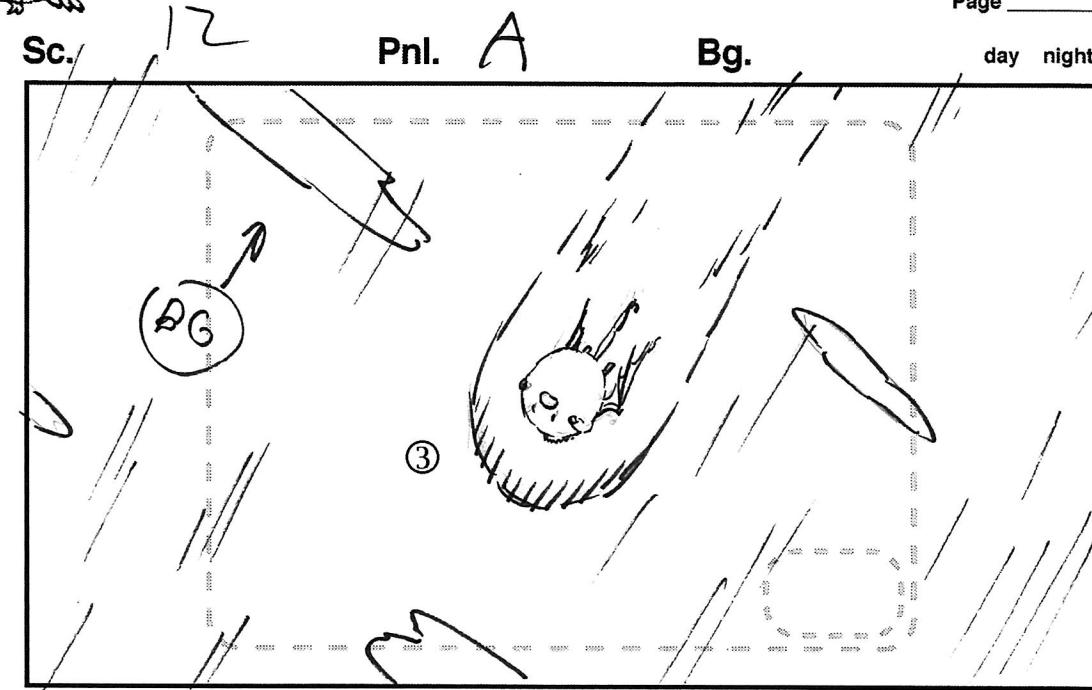
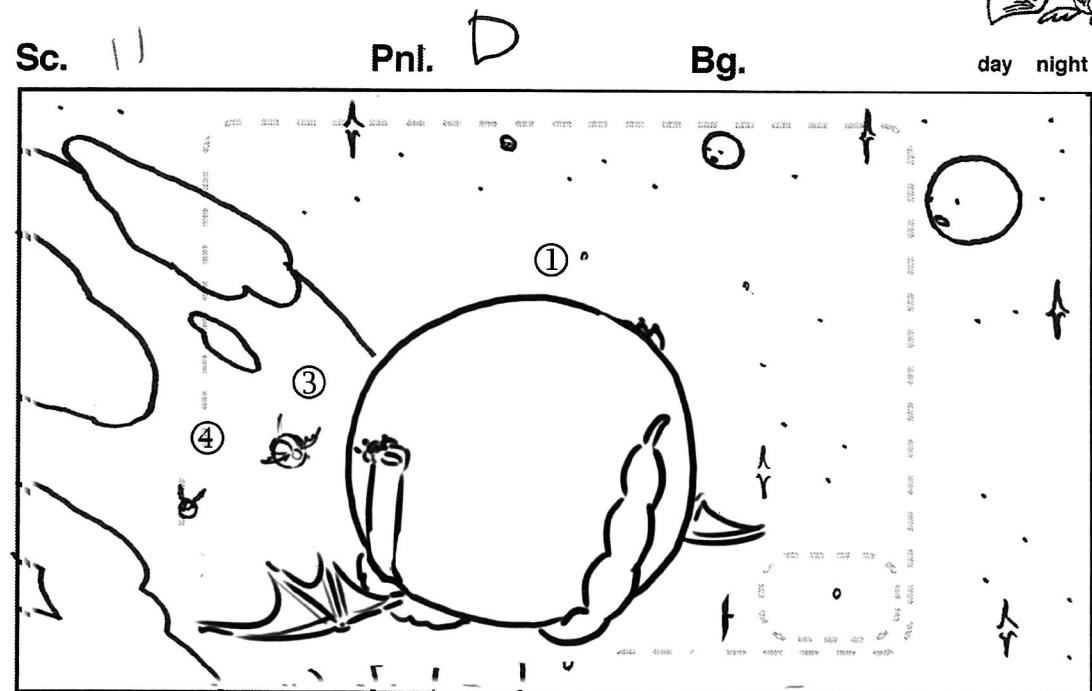
Production:

EPISODE # 334-241

# ADVENTURE TIME



Page 17



Dialog:

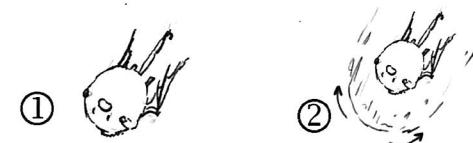
Glob Hey ! Wake up !

Action:

- TM + GLOB PLUMMET

- clouds zip by  
glob + Tiny M burning in atmosphere

Timing:



Production:

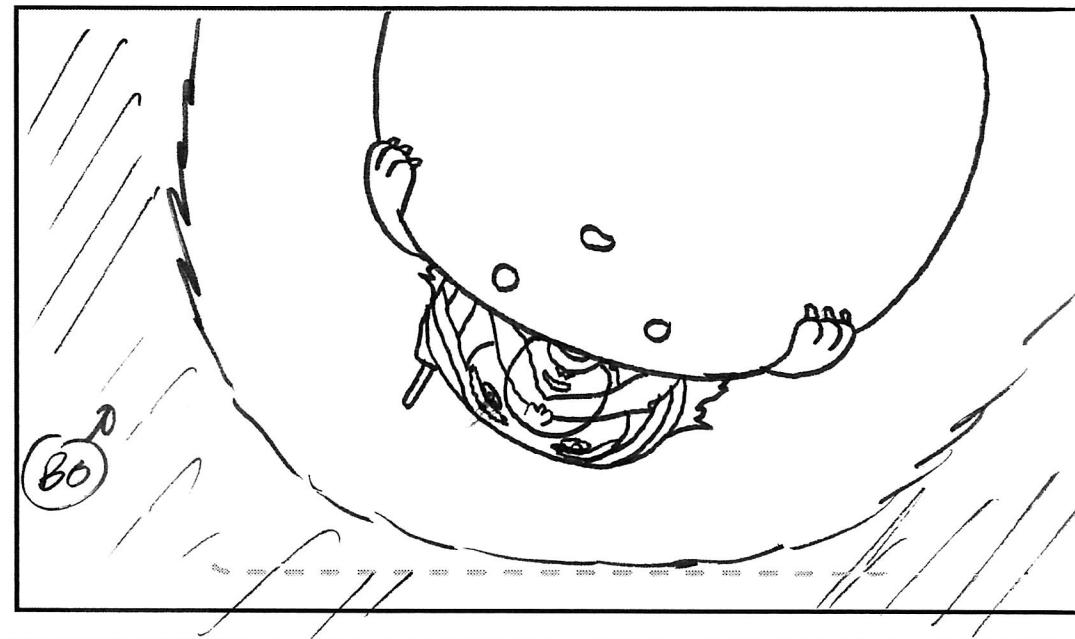
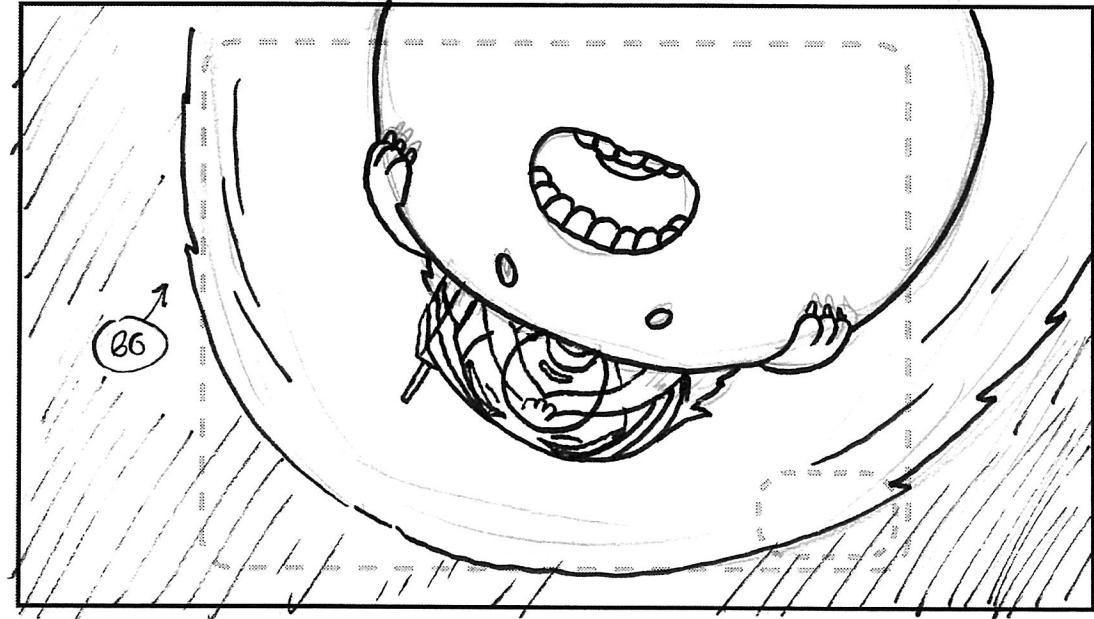
EPISODE # 034-241

# ADVENTURE TIME



Page 18

Sc. 13 Pnl. A Bg. day night Sc. 13 Pnl. B Bg. day night



Dialog:

Glob / Hey !!

TM / huhwhat

Action:

- TM REVIVES.

Timing:

034-241

EPISODE #

Production:

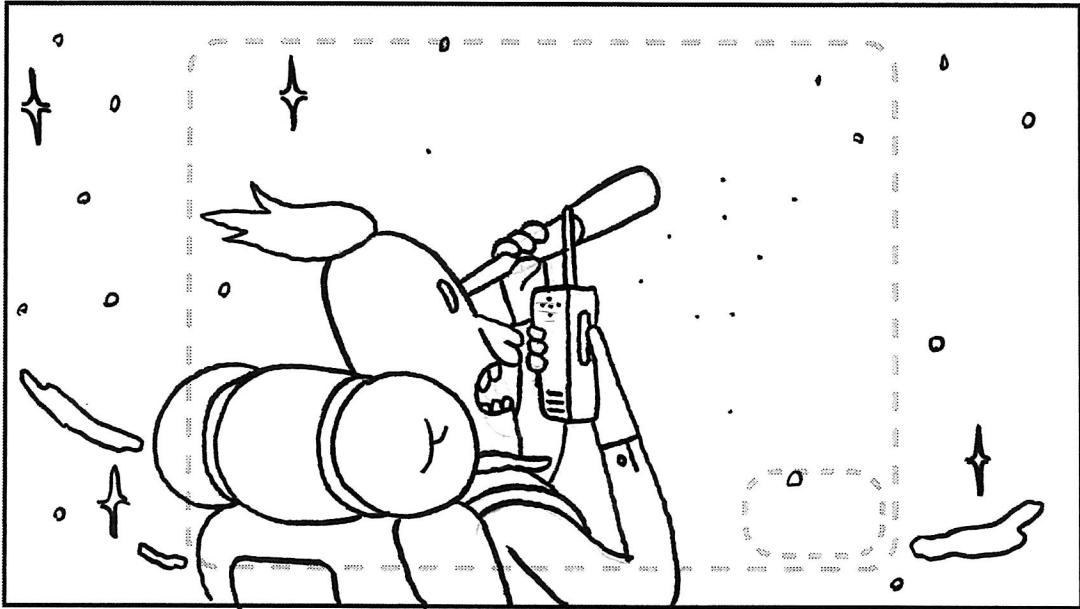
# ADVENTURE TIME



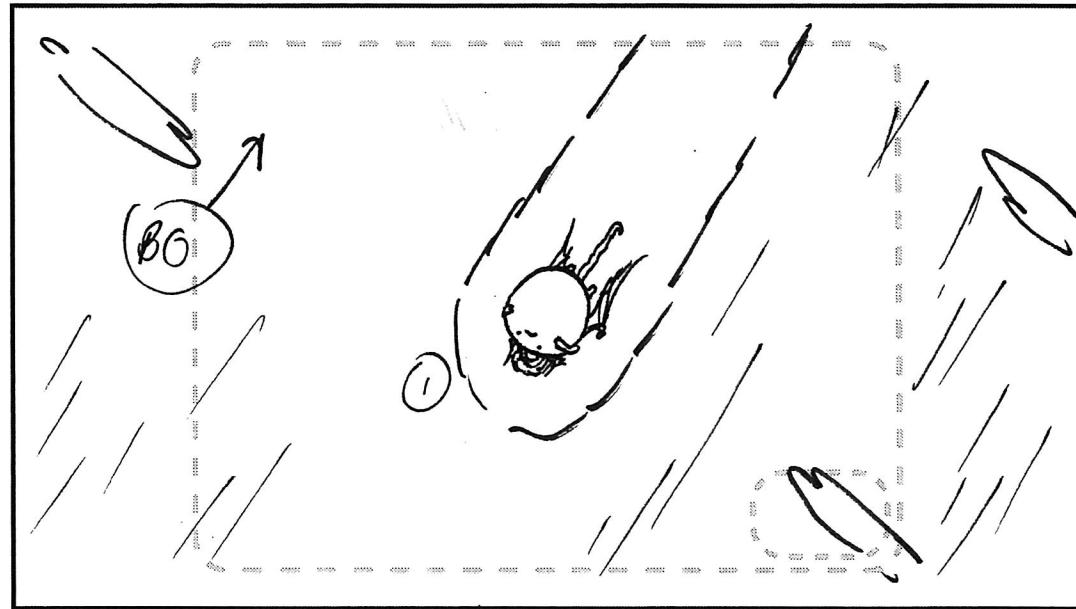
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Page

Sc. 14 Pnl. A Bg. day night



Sc. 15 Pnl. A Bg. day night



Dialog:  
VM/ PVII VP !PVII VP !

Tiny M /① Oh right ②RRAG HH

Action:

-Bg slows down

-TM ROTATES

Timing:

Production:

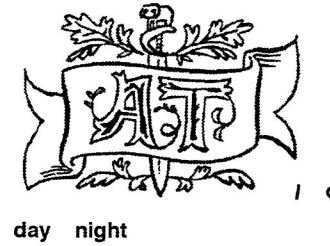
EPISODE # 034-241

# ADVENTURE TIME

Sc. 15

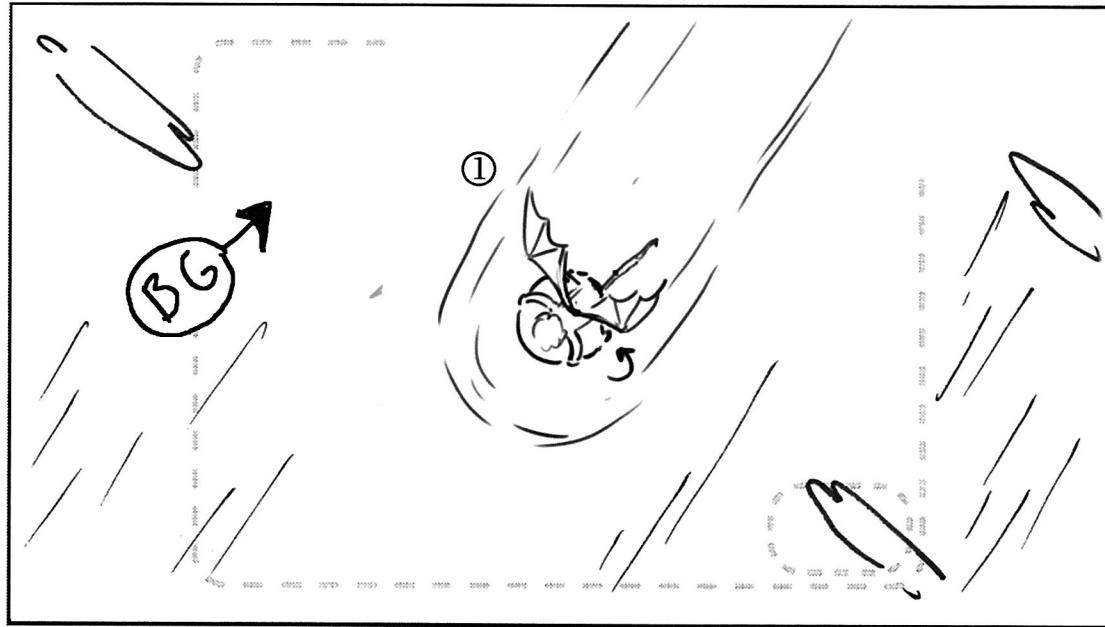
Pnl. B

Bg.



day night

Page 20



Dialog:

TMI ; GAASPE

Action:

- truck in ON TM + GLOB
- BURNING ATMOSPHERE FX DISSIPATE

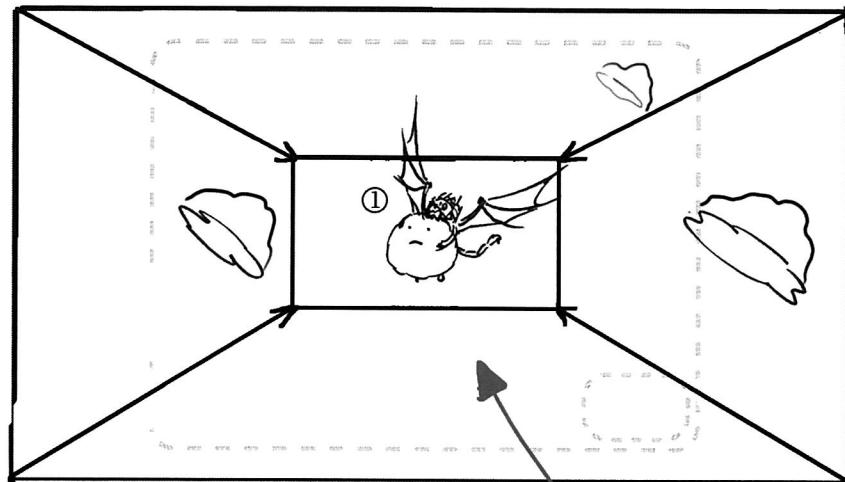
Timing:



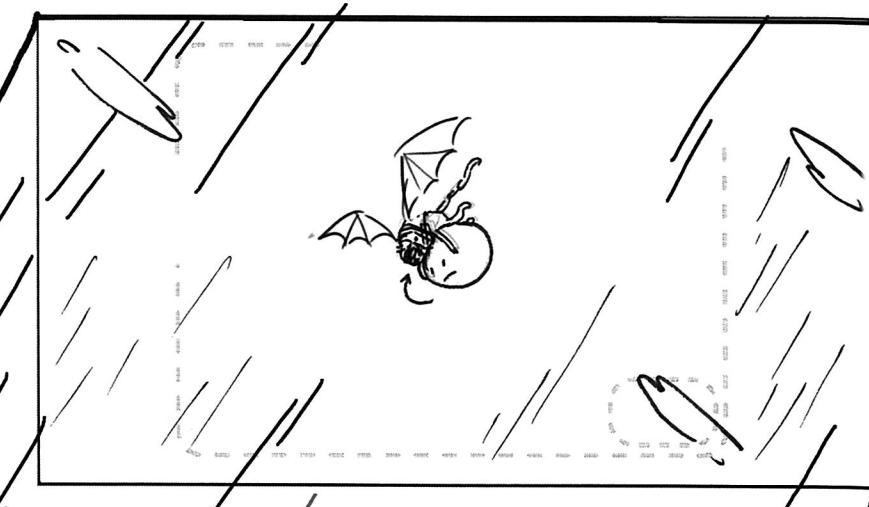
## ADVENTURE TIME



Sc. 15 PNL. C



Dialog:

TM HA HAA!!ACTION: -TM ARCS UP TO A STOP THEN HOVERS/FLAPS.

ACTION: TRANSITION  
FROM ANIMATED BG  
TO PAN WITH  
TRUCK IN AT THE  
END

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EPISODE #

# ADVENTURE TIME



Sc. 15

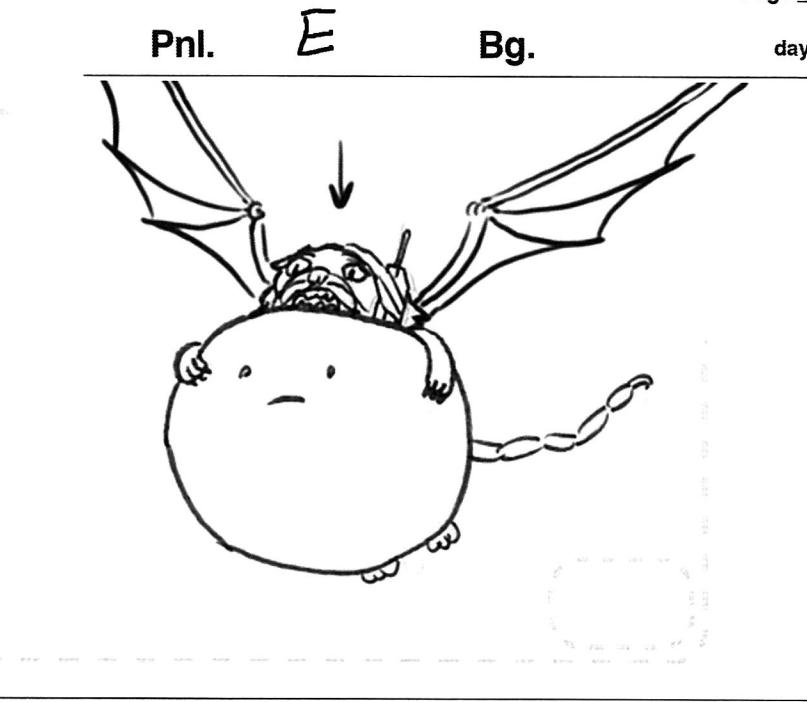
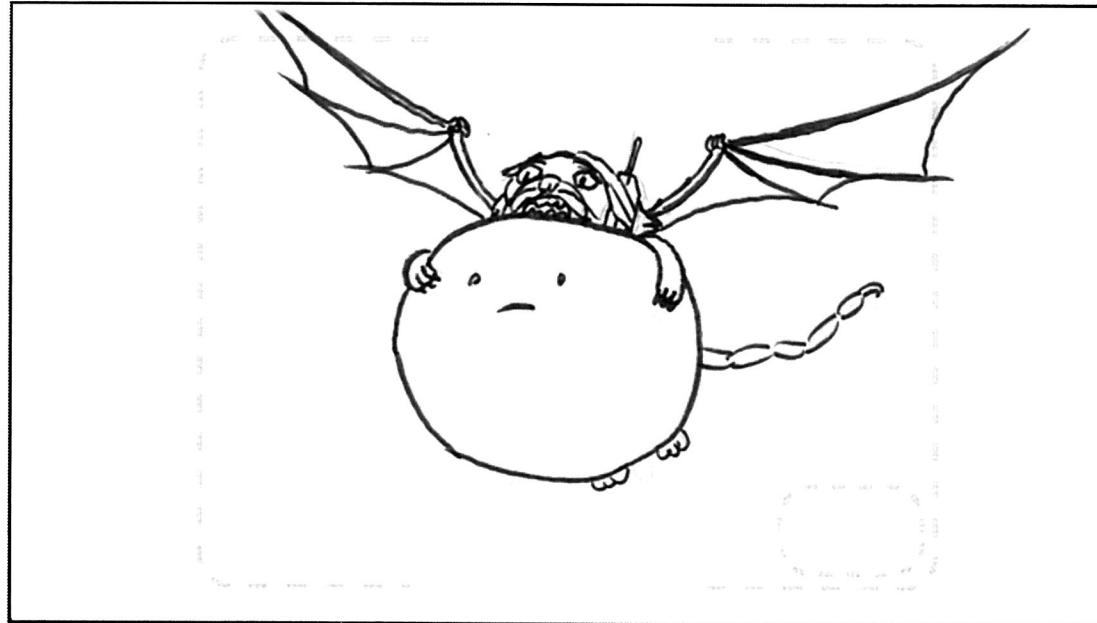
Pnl.

D

Bg.

day night

Sc. 15



Page 20 B

Dialog:

↗ CYCLE ↗

Action:

Timing:

Production:

EPISODE # 034-241

# ADVENTURE TIME



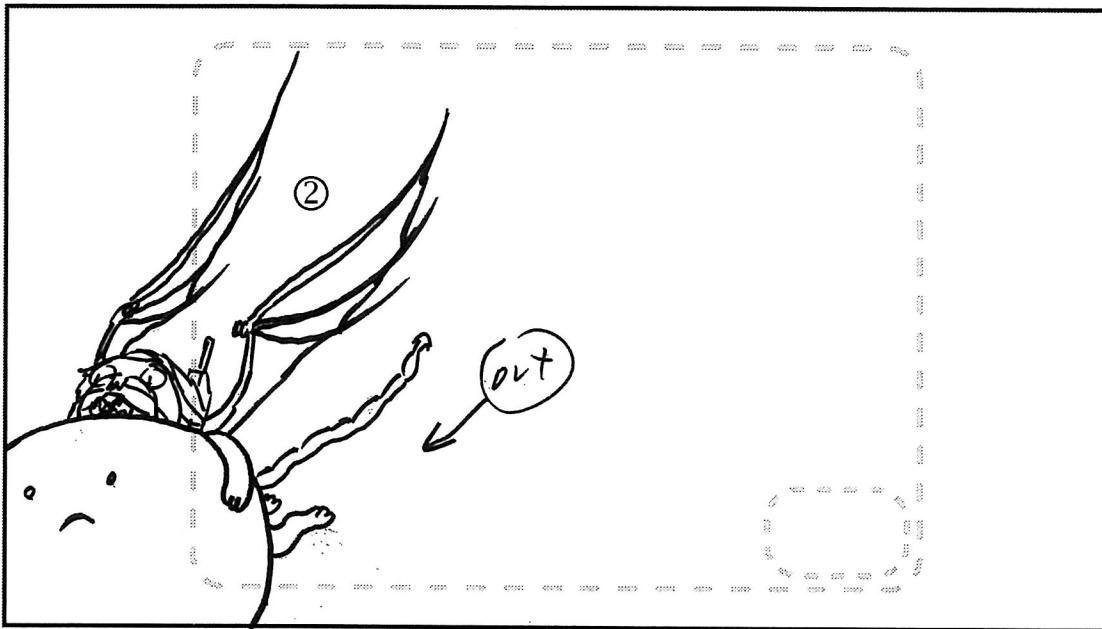
Page 21

Sc. 15

Pnl. F

Bg.

day night

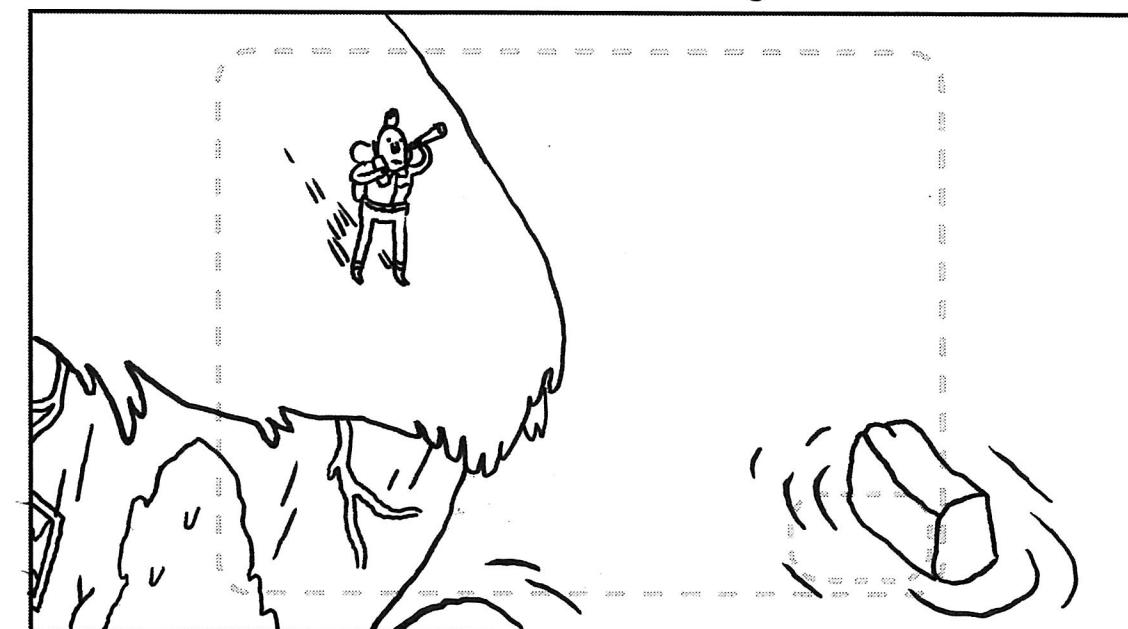


Sc. 16

Pnl. A

Bg.

day night



Dialog:

Tiny / I did it!

Tiny M / <sup>(C15)</sup> I have your brother, Magic Man!

Action:

-TM FLIES off/s.

Timing:

EPISODE # 034-241

Production:

# ADVENTURE TIME



Page 22

Sc. 16

Pnl. B

Bg.

day night

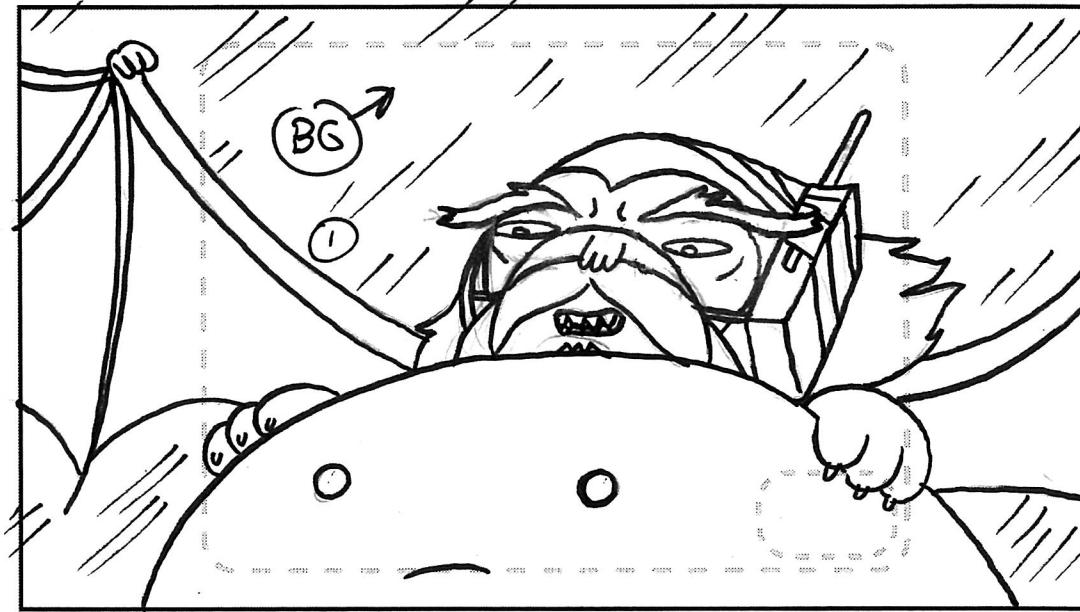


Sc. 17

Pnl. A

Bg.

day night



EPISODE # 034-241

EPILOGUE

Dialog:

NM/ It's Normal Man now.

TM/ Yes... powerless... Normal Man

Action:



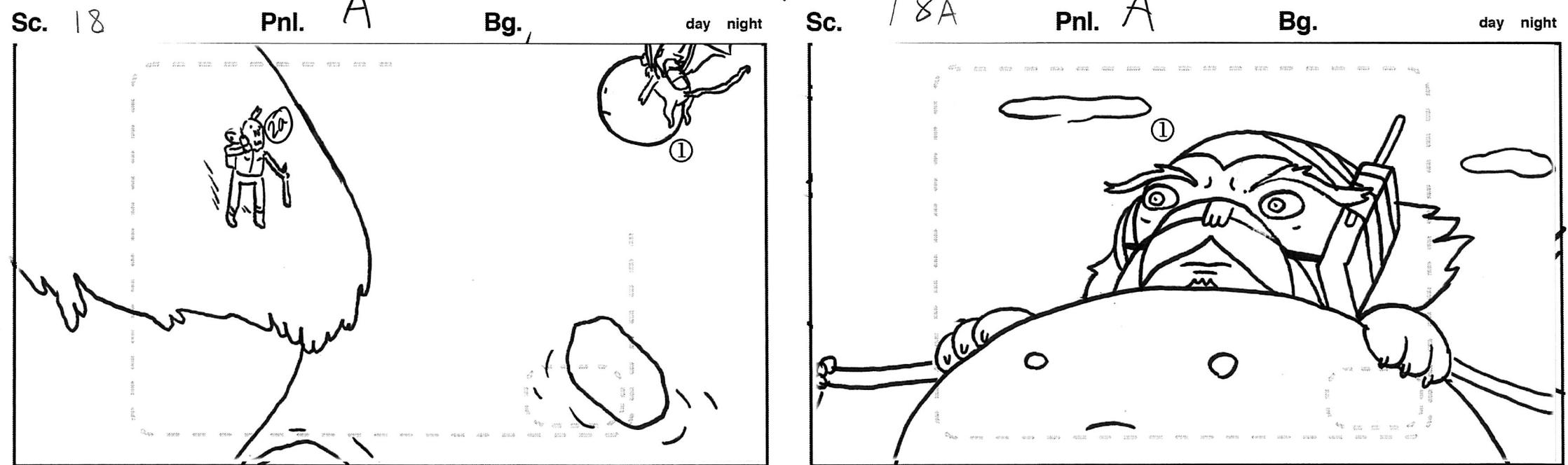
Timing:

Production:

# ADVENTURE TIME



Page 23



EPISODE # 034-241

Production:

# ADVENTURE TIME

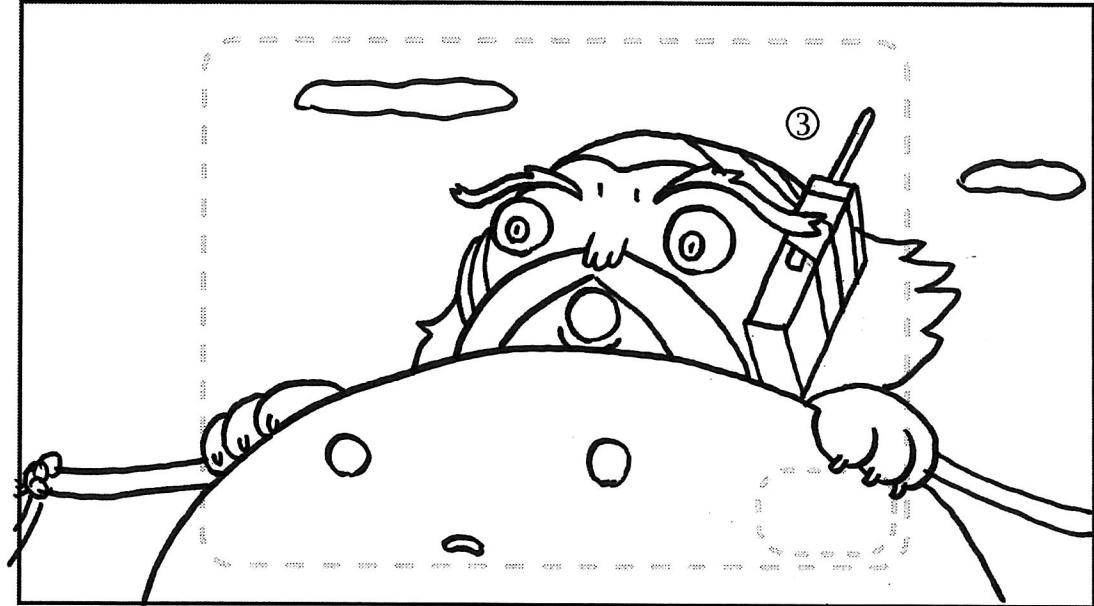


Sc. 18A

Pnl. B

Bg.

day night

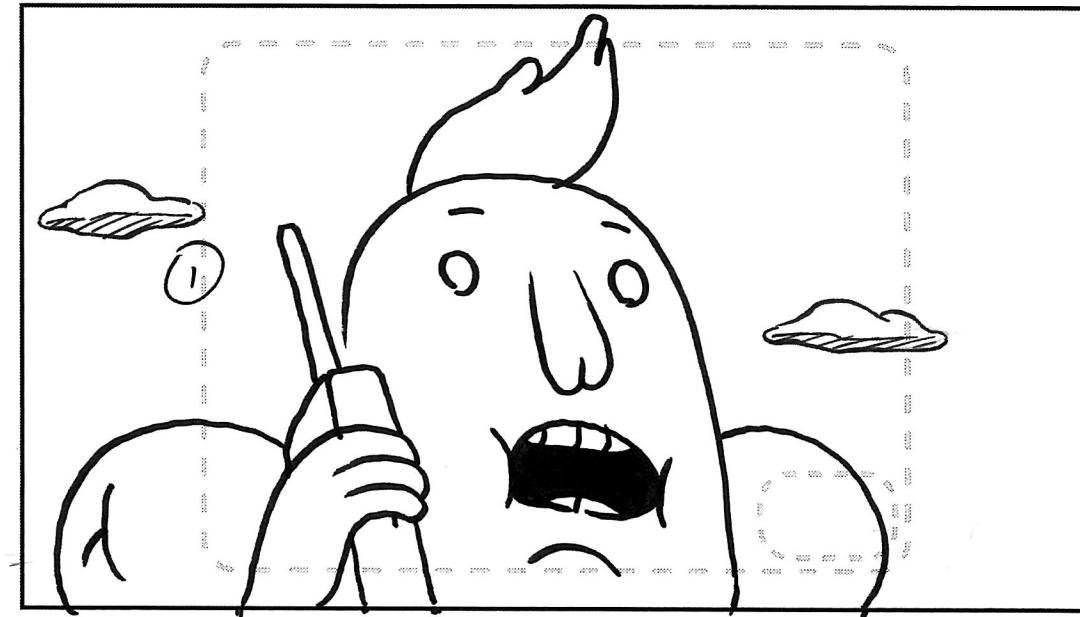


Sc. 19

Pnl. A

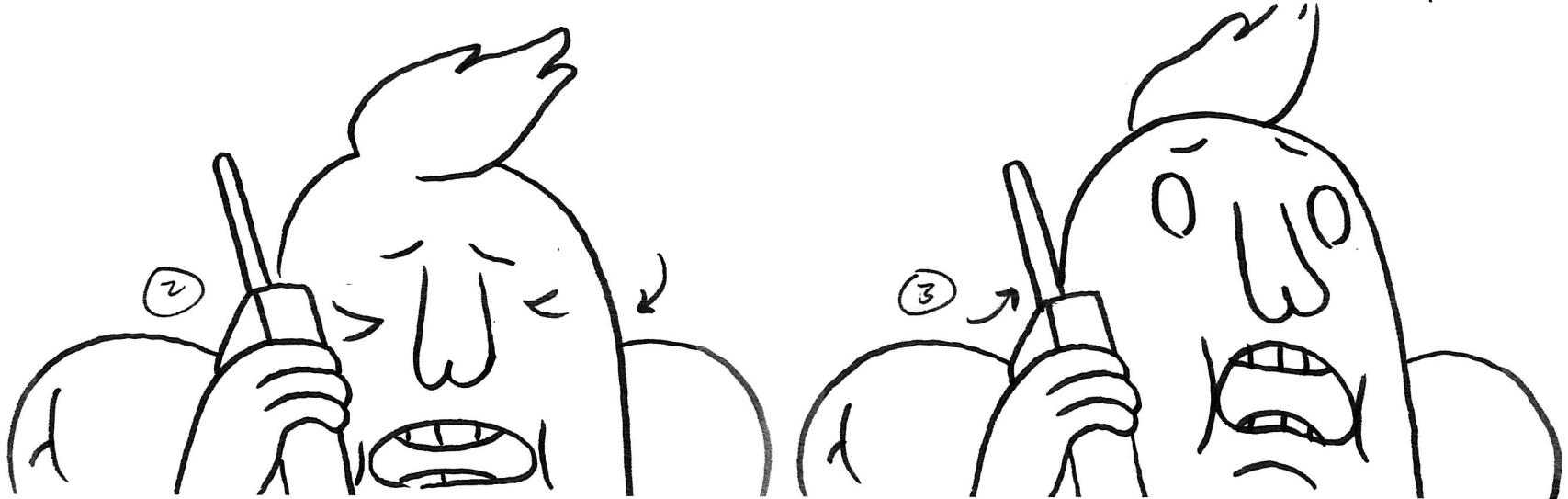
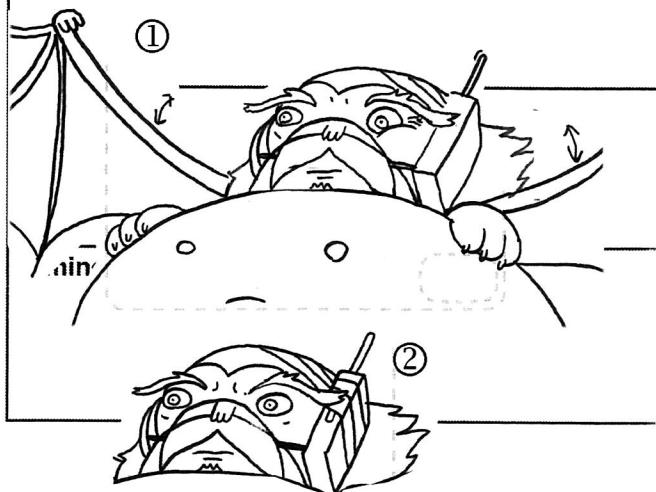
Bg.

day night



Dialog:  
Tiny M / NO

NM / ① whu-huu ?!? ③ what is this??



24

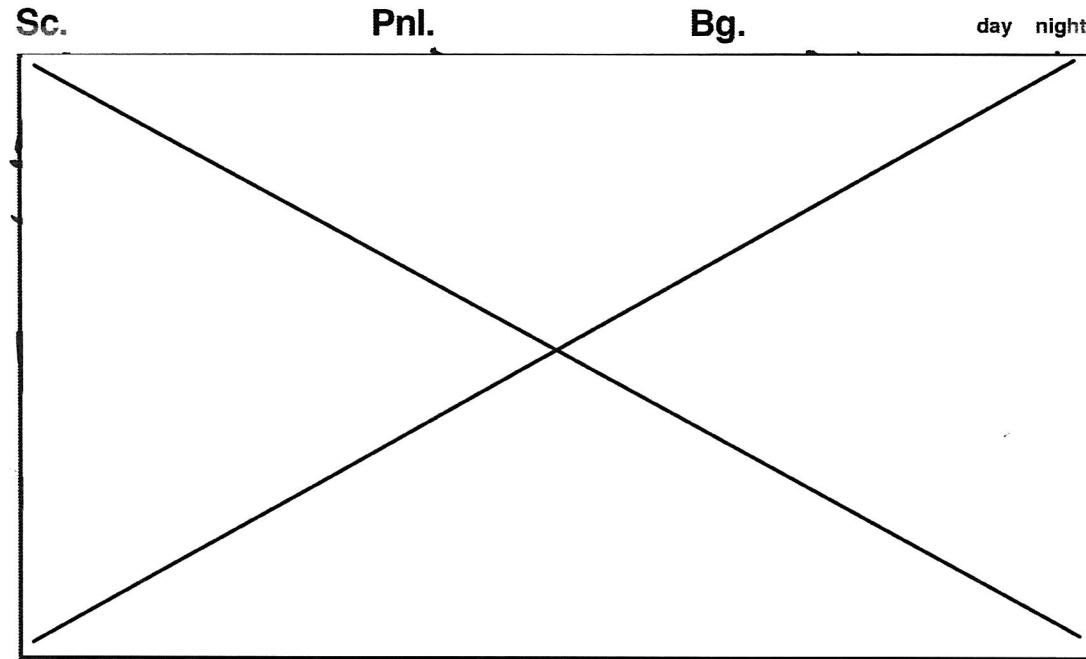
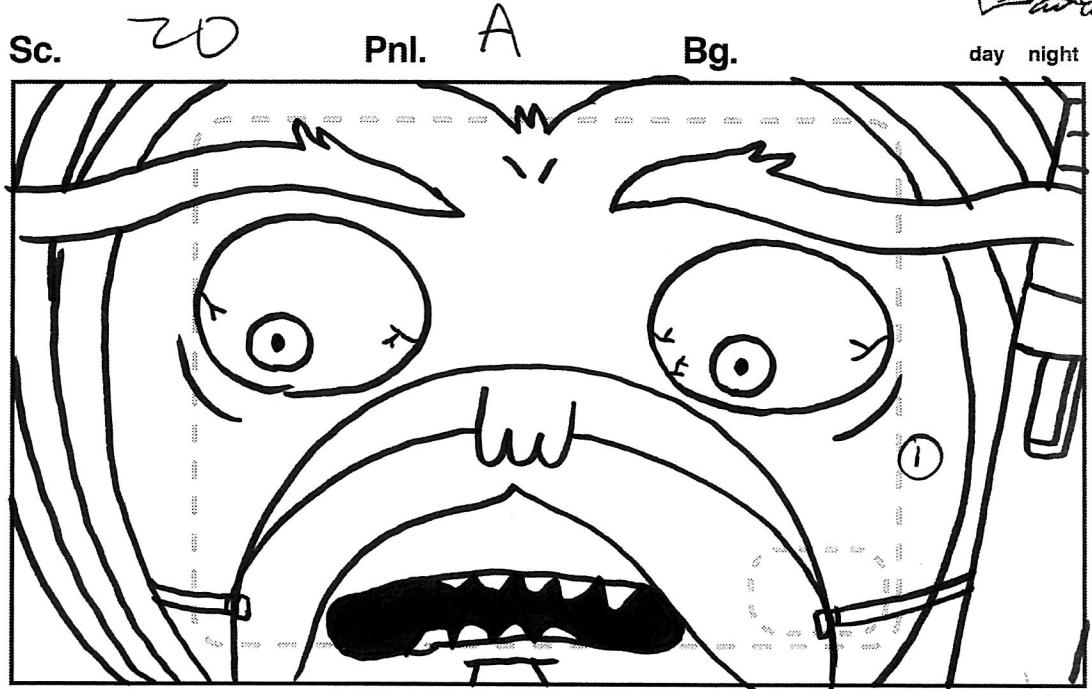
Page \_\_\_\_\_

EPISODE # 034-241

# ADVENTURE TIME



Page 25



Dialog: TM/ It's a classic double cross, bozo Heave:

Action: (1) → (2) → (1)  
eye twitch

Timing:

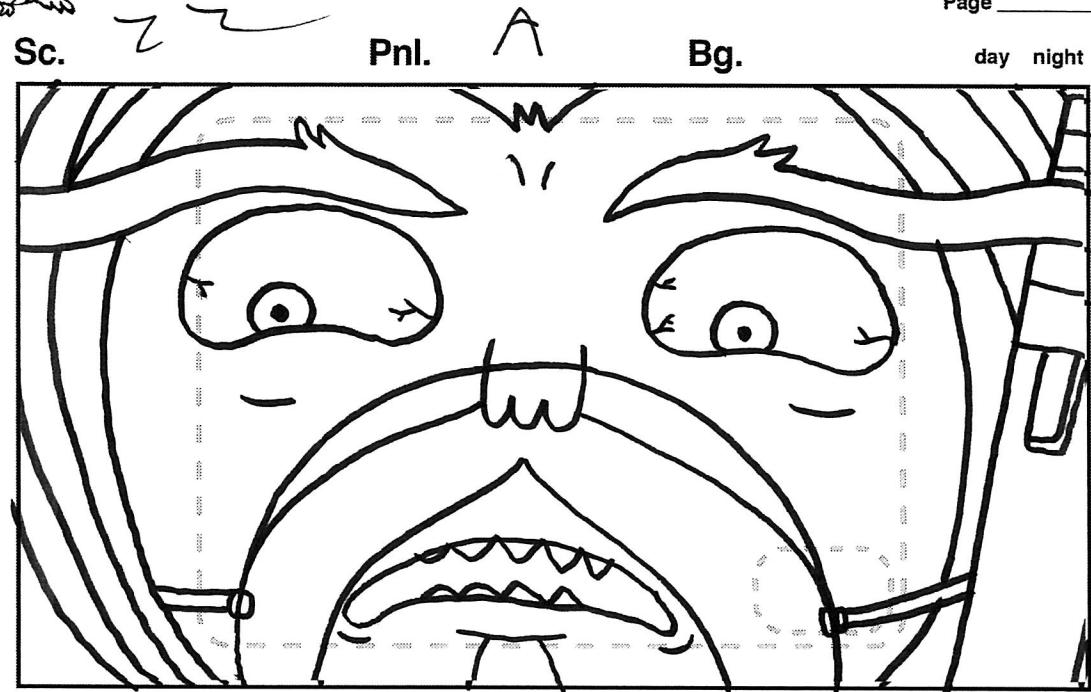
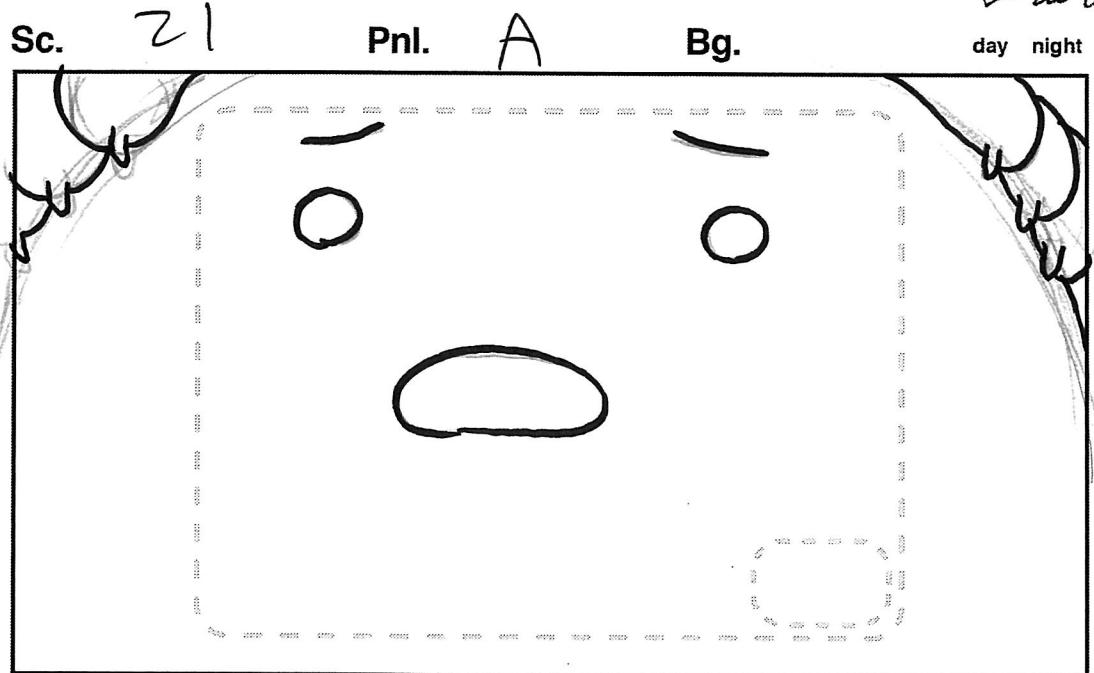
EPISODE # 134-241

Production:

# ADVENTURE TIME



26  
Page \_\_\_\_\_



Dialog:

GLOB / Brother tell this animal to  
put me me back in space!

T.M. / You messed with me for  
years...

Action:

Timing:

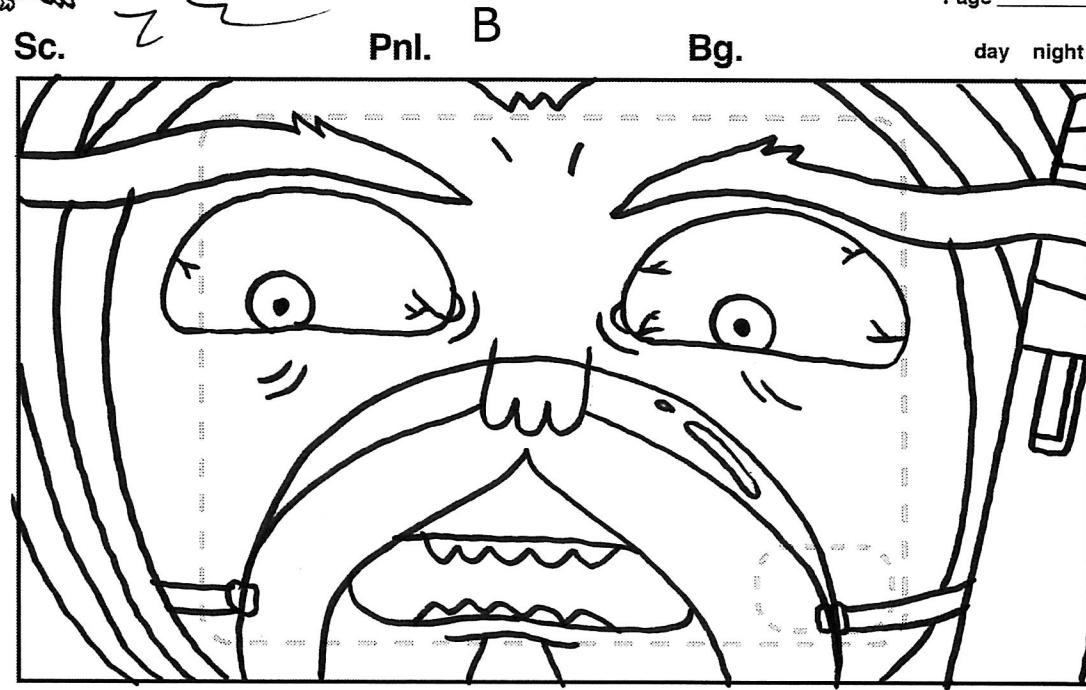
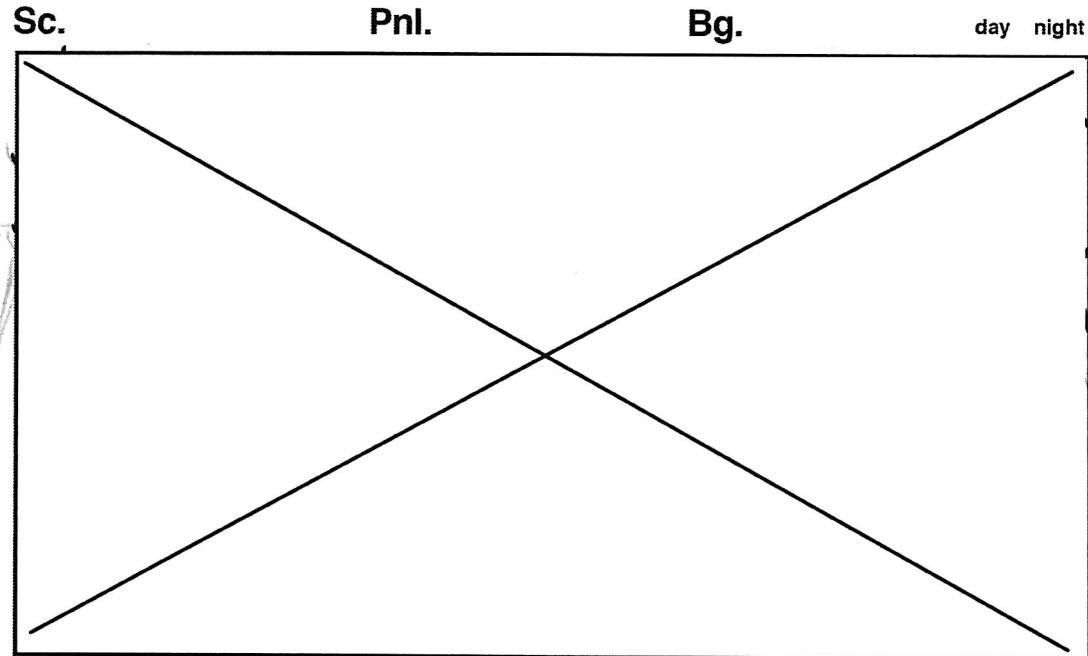
EPISODE # 034-241

Production:

# ADVENTURE TIME



26a  
Page \_\_\_\_\_



Dialog:

TM / Now it's my turn...

Action:

Timing:

Production:

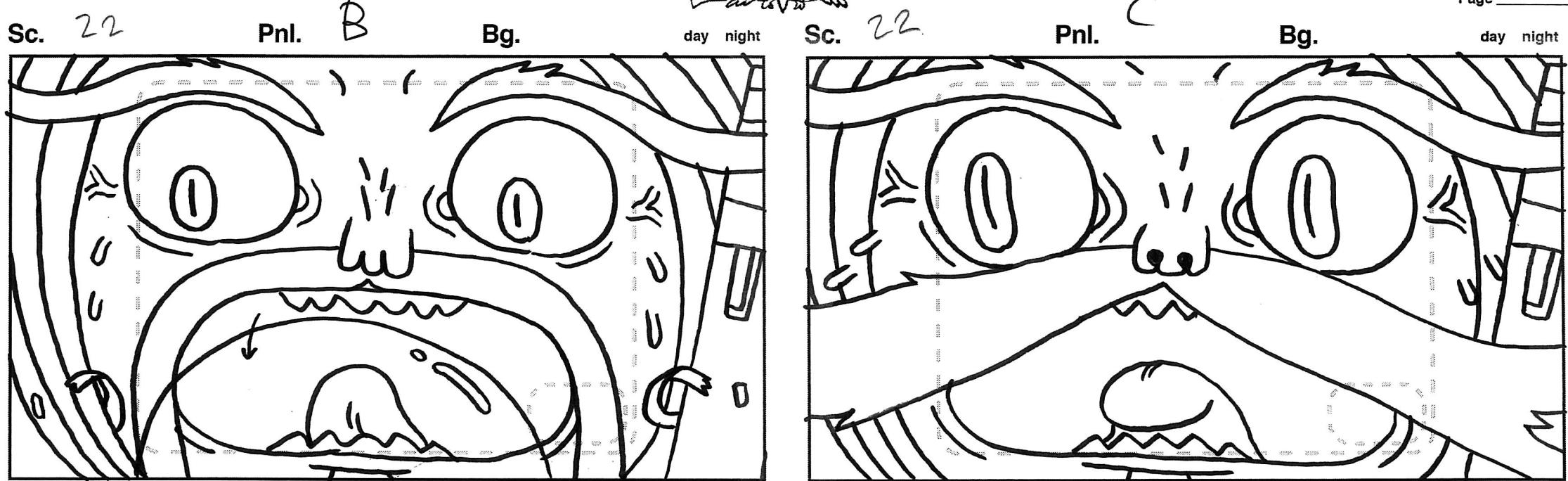
EPISODE # 034-241

# ADVENTURE TIME



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Page \_\_\_\_\_



Dialog:

TM/ TO MESS!! WITH!!  
YOU!!!

TM/ A-HA-HA-HA-HA

Action:

-oxygen mask pops off

Timing:

Production:

034-241

# ADVENTURE TIME



28  
Page \_\_\_\_\_

Sc. 23

Pnl. A

Bg.

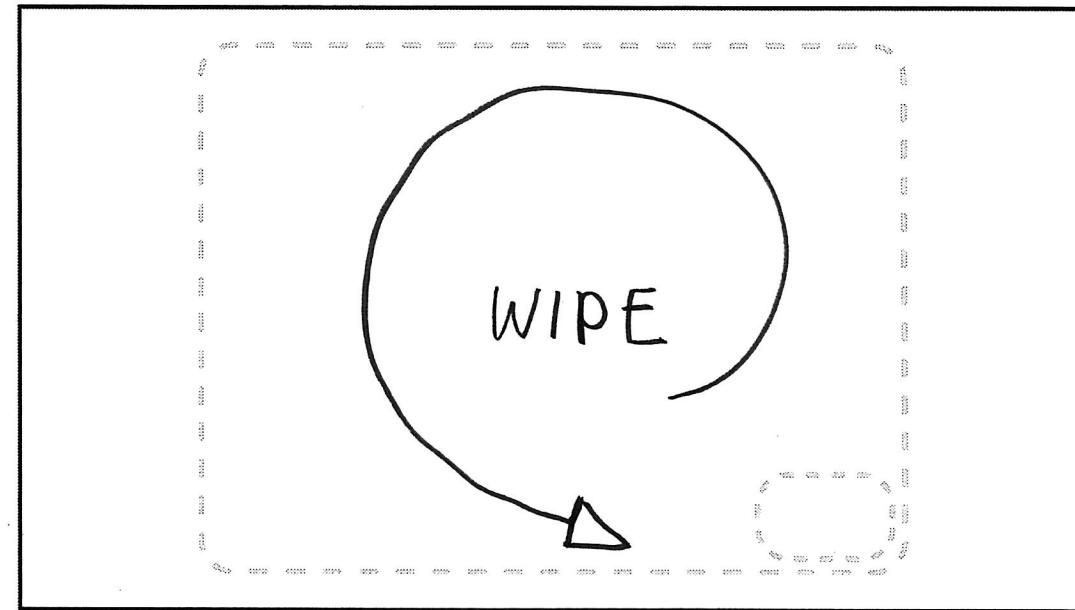
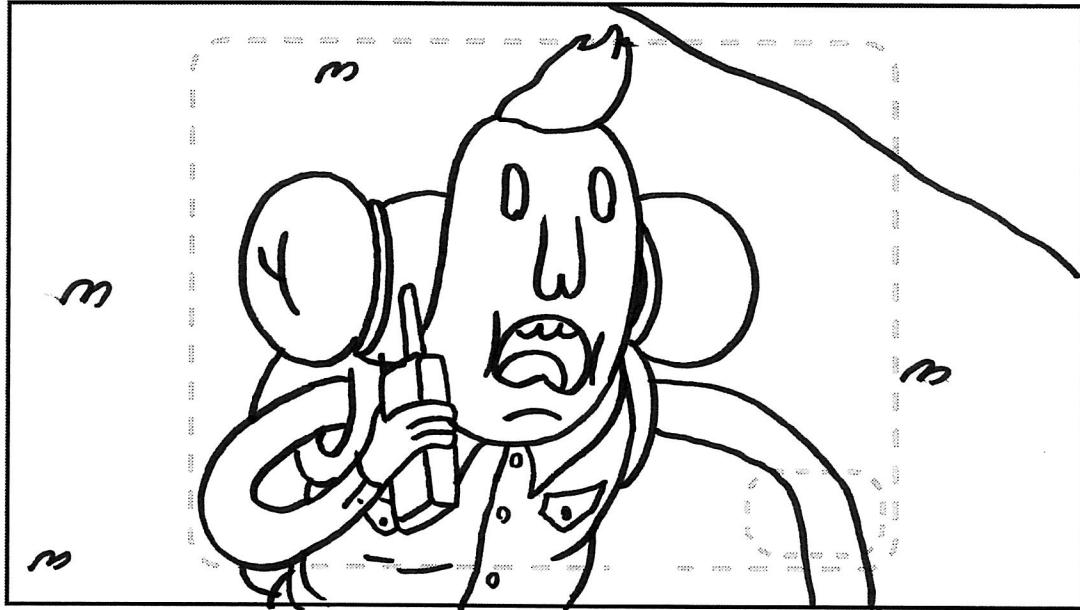
day night

Sc.

Pnl.

Bg.

day night



034-241

EPISODE #

# ADVENTURE TIME

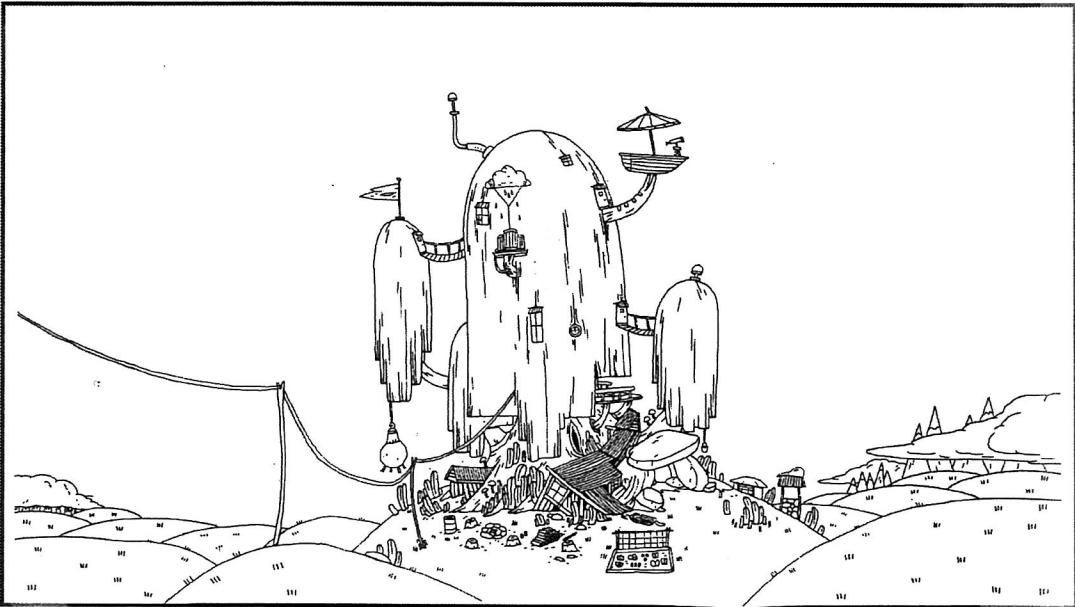


Sc. 24

Pnl. A

Bg.

day night

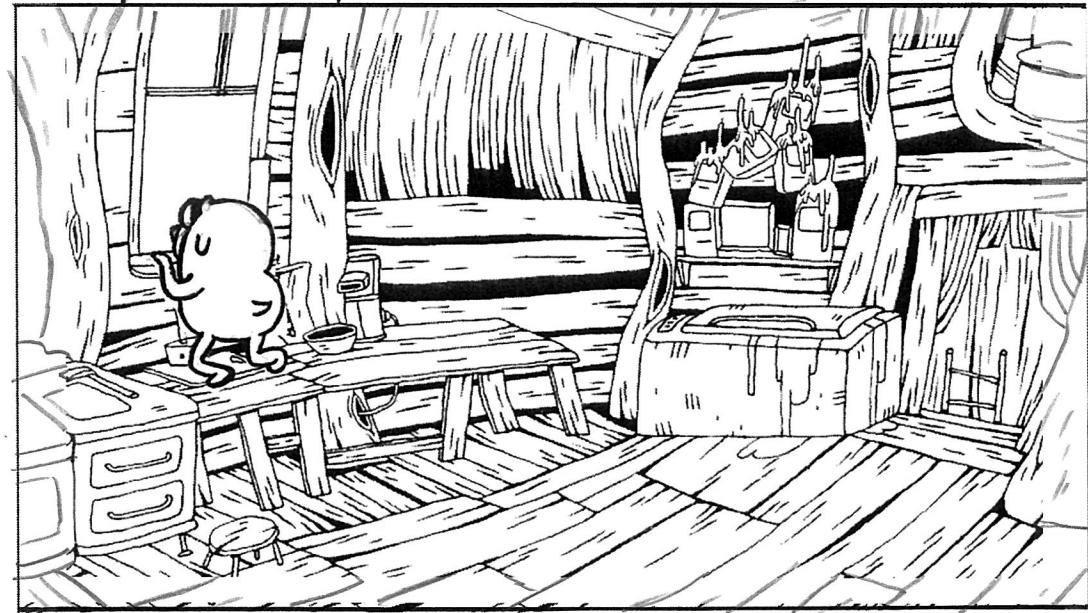


Sc. 25

Pnl. A

Bg.

day night



29  
Page \_\_\_\_\_

Dialog:

Action:

ext behind treehouse



wagging tail

Timing:

Production:

034-241

# ADVENTURE TIME



Sc. 2S

Pnl. B

Bg.

day night

Sc. 2S

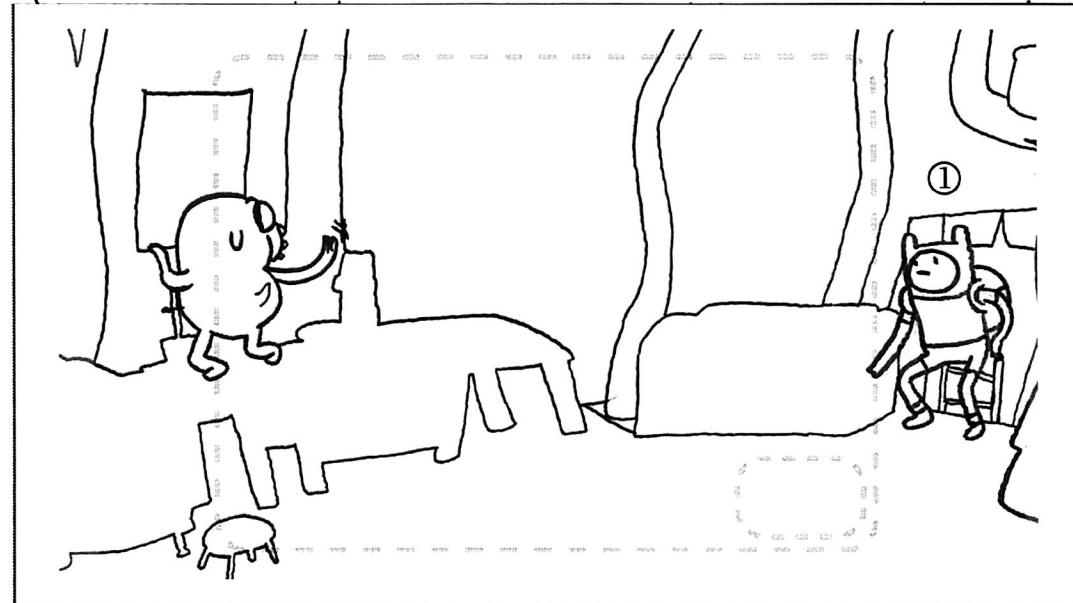
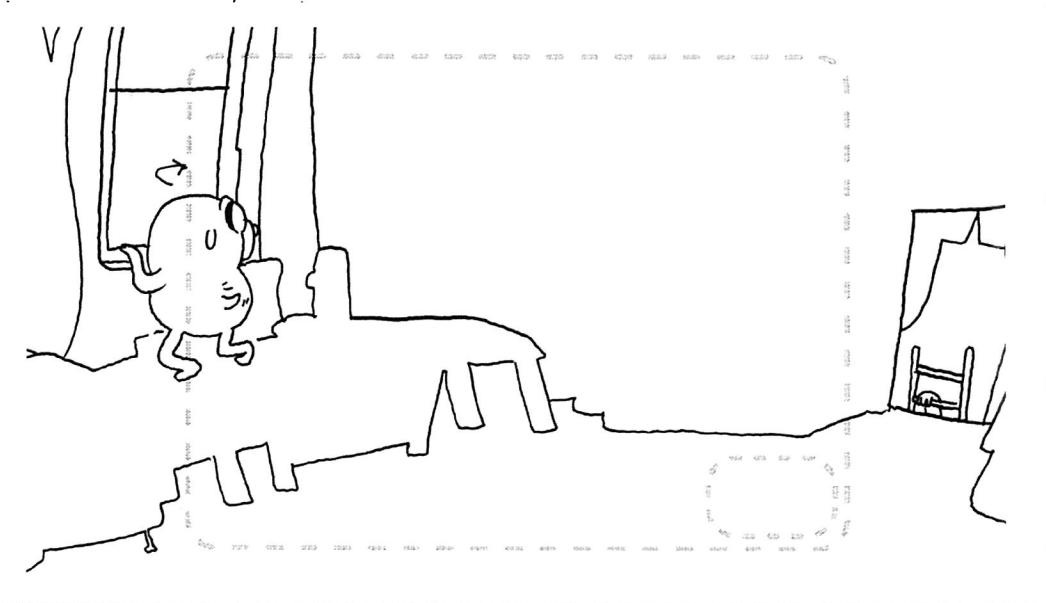
Pnl.

C

Bg.

30  
Page

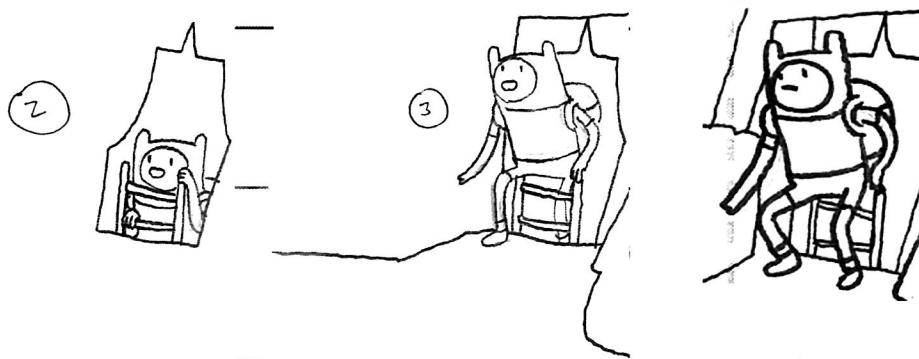
day night



Dialog:  
Finn / ① Hey Jake ② you need help with  
demma ③ eggs benedict's inna  
demma hollandaise sauce?

J / Get over here dude

Action:



Timing:

- Jake's tail still wagging



Production:

EPISODE # 1034 - 248

# ADVENTURE TIME



31

Page \_\_\_\_\_

Sc. 2S

Pnl. D

Bg.

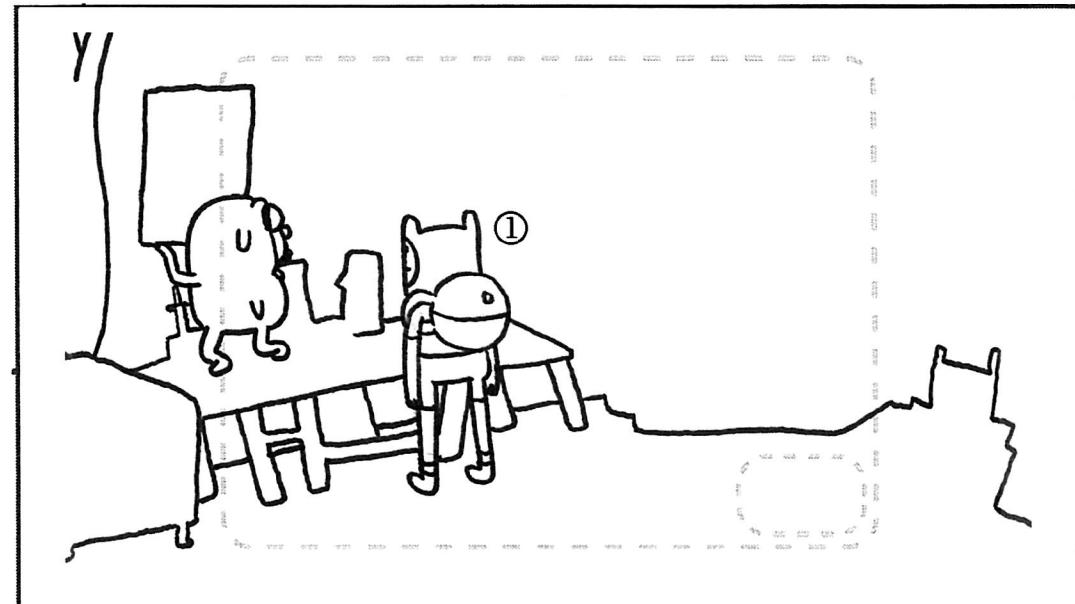
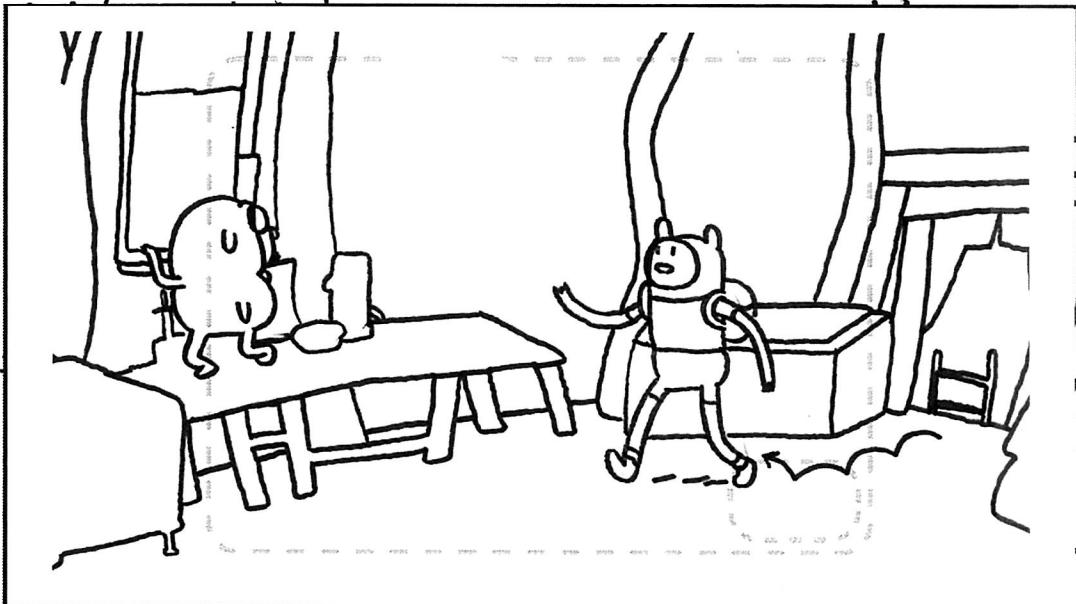
day night

Sc. 2S

Pnl. E

Bg.

day night

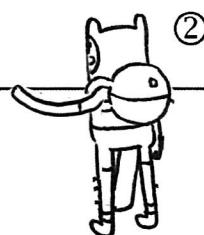


Dialog: Finn/ Yo no dogs on the table

Finn/ shoo get down boy!

Action:

- F. WALKS OVER TO JAKE.



Timing:

Production:

1034-241

EPISODE #

# ADVENTURE TIME



32

Page \_\_\_\_\_

Sc. 25

Pnl. F

Bg.

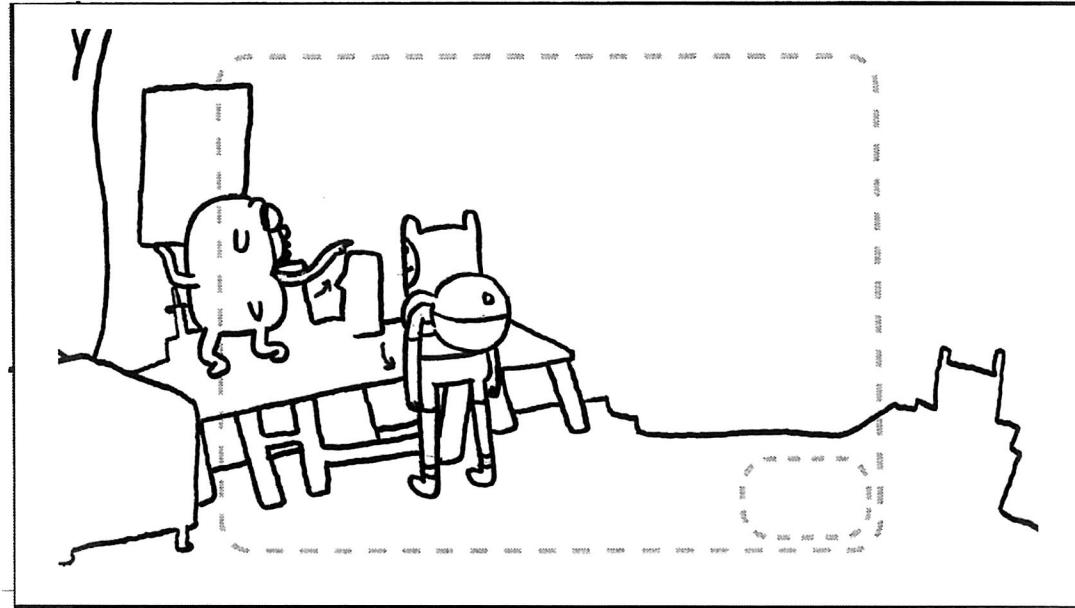
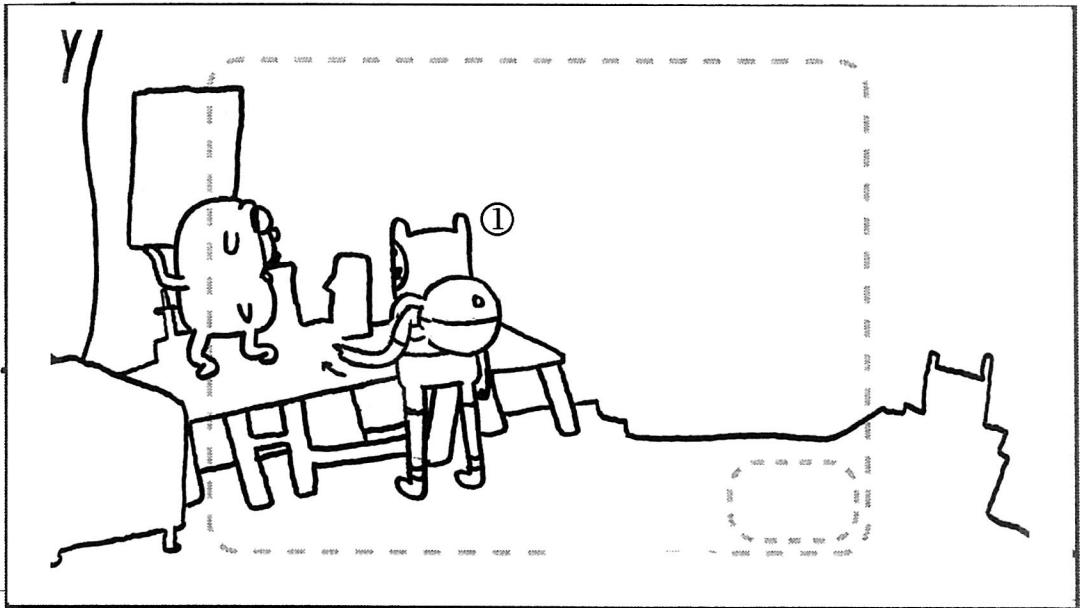
day night

Sc. 25

Pnl. G

Bg.

day night



Dialog:

Finn/ Whatcha see boy ? Show daddy.

J/ I DO see something but you're making it weird.

Action:



Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME



Sc. 25

Pnl. H

Bg.

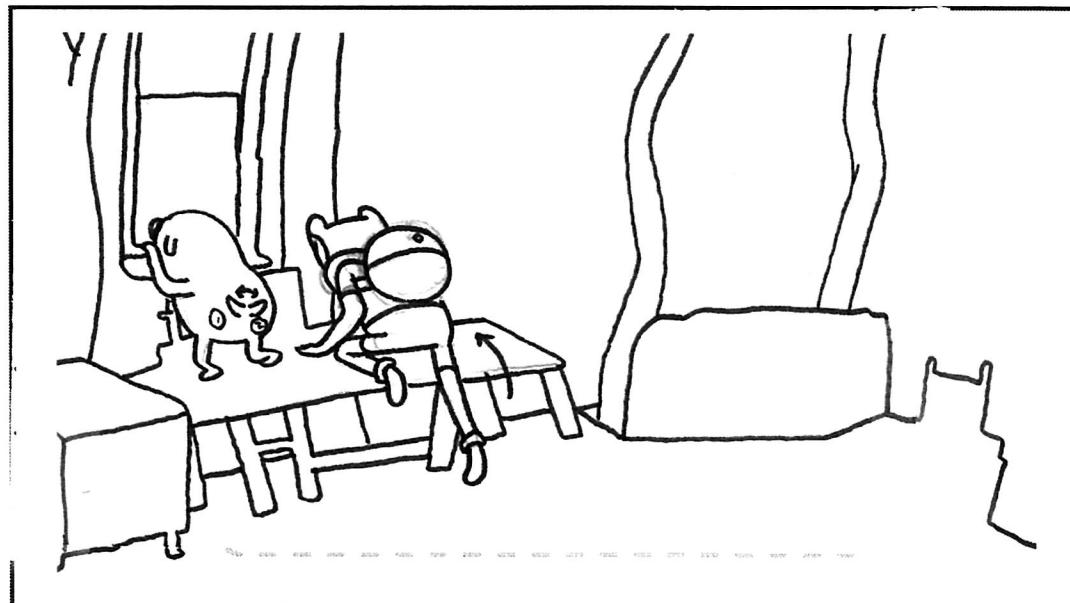
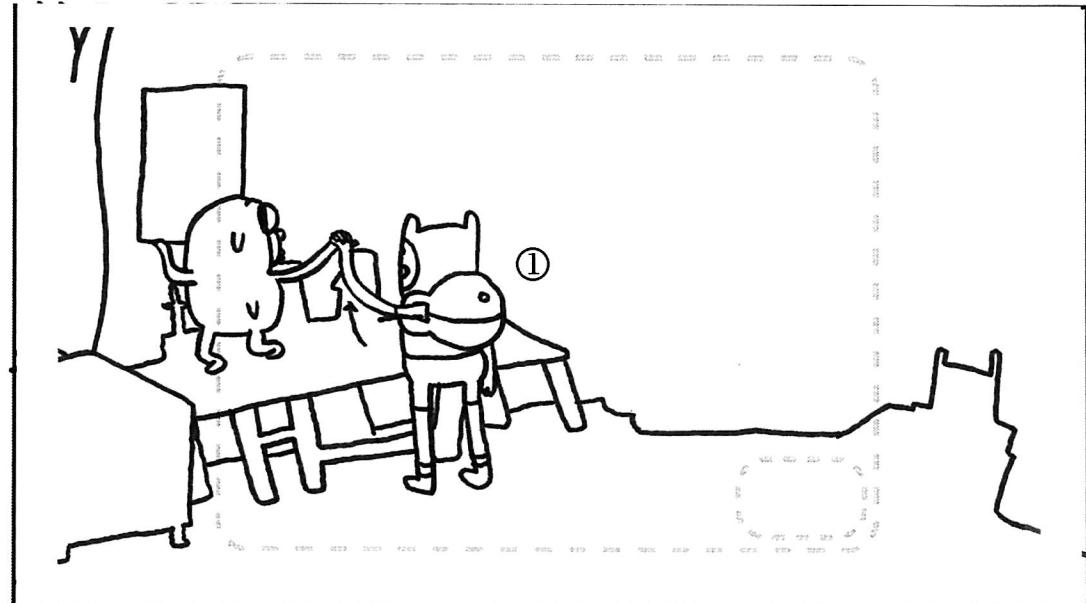
day night

Sc. 25

Pnl. I

Bg.

Page 33



Dialog: Finn! I'm sorry bro.

F! What's going on?

Action:

- Jake's tail wags again

- F. CLIMBS ONTO COUNTER.

Timing:



Production:

1034-241

EPISODE #

# ADVENTURE TIME

Sc. 26

Pnl.

A

Bg.



day night



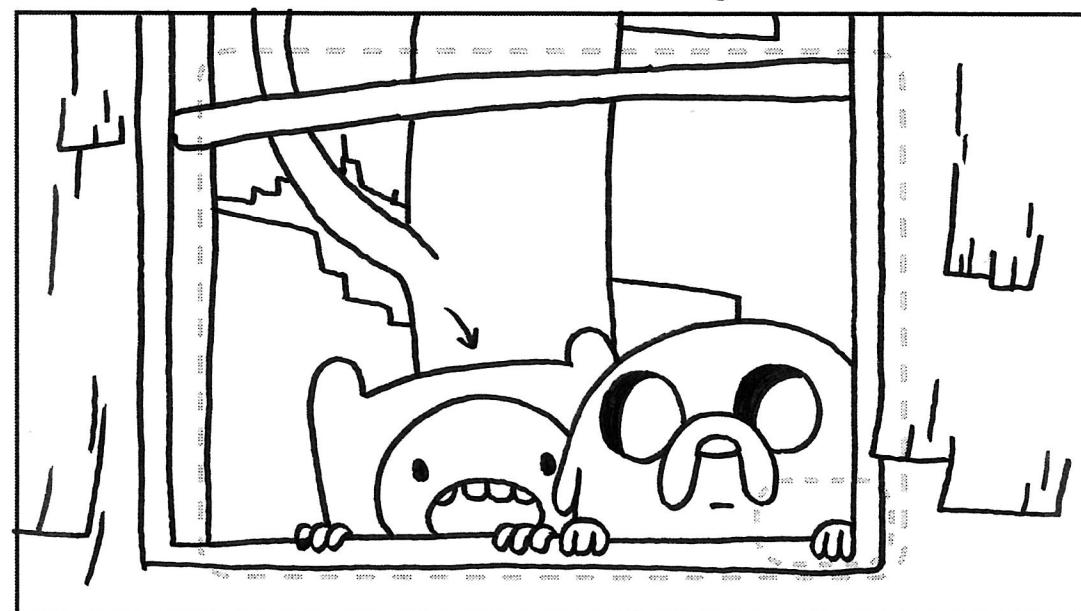
Sc. 26

Pnl.

B

Bg.

day night



Page 34

EPISODE # 1034-241

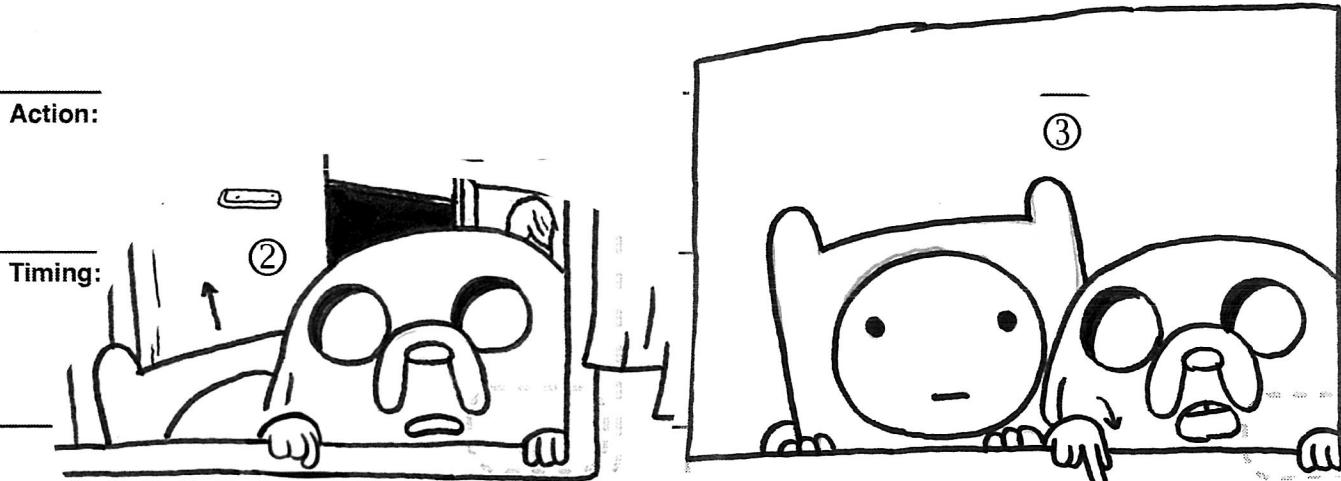
Production:

Dialog:

Jake / LOOK

Action:

Timing:



Finn / WOAH !

F. DUCKS.

③

# ADVENTURE TIME



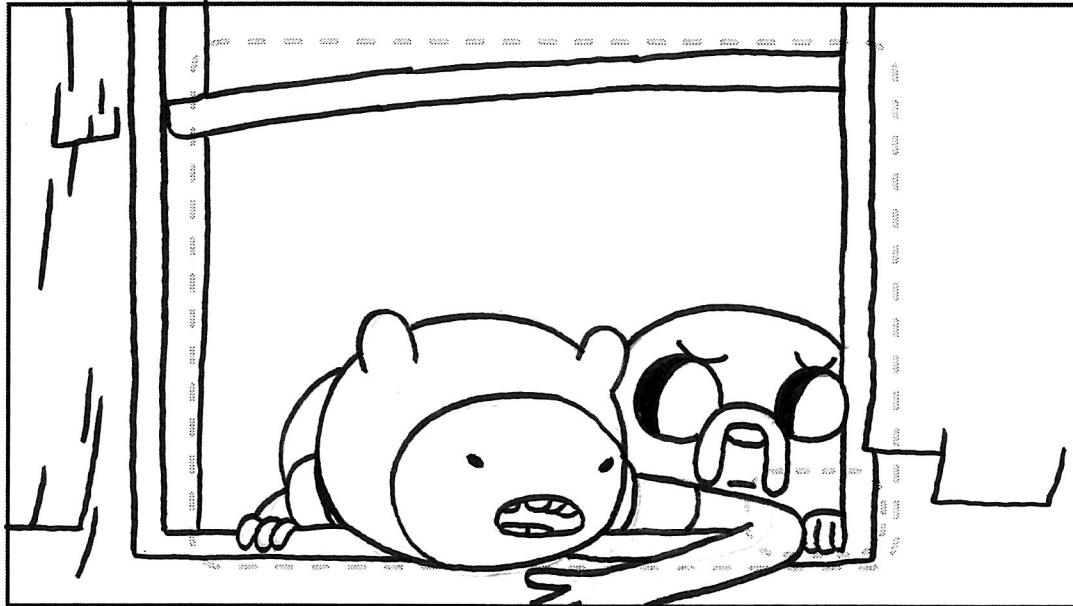
35

Page \_\_\_\_\_

Sc. 26 Pnl. C

Bg.

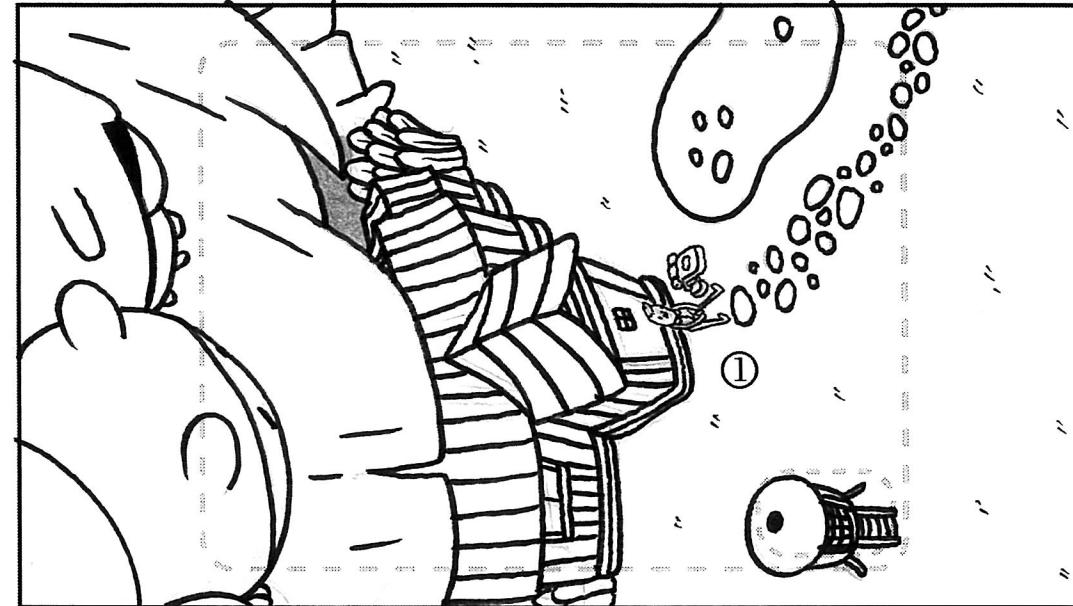
day night



Sc. 27 Pnl. A

Bg.

day night



Dialog:  
Finn / Hey you scram!

Jake / Yeah beat it Magic Man!

Action:  
- F. LEANS OUT WINDOW;

- NM SITS IN FRONT of DOOR.

Timing:



Production:

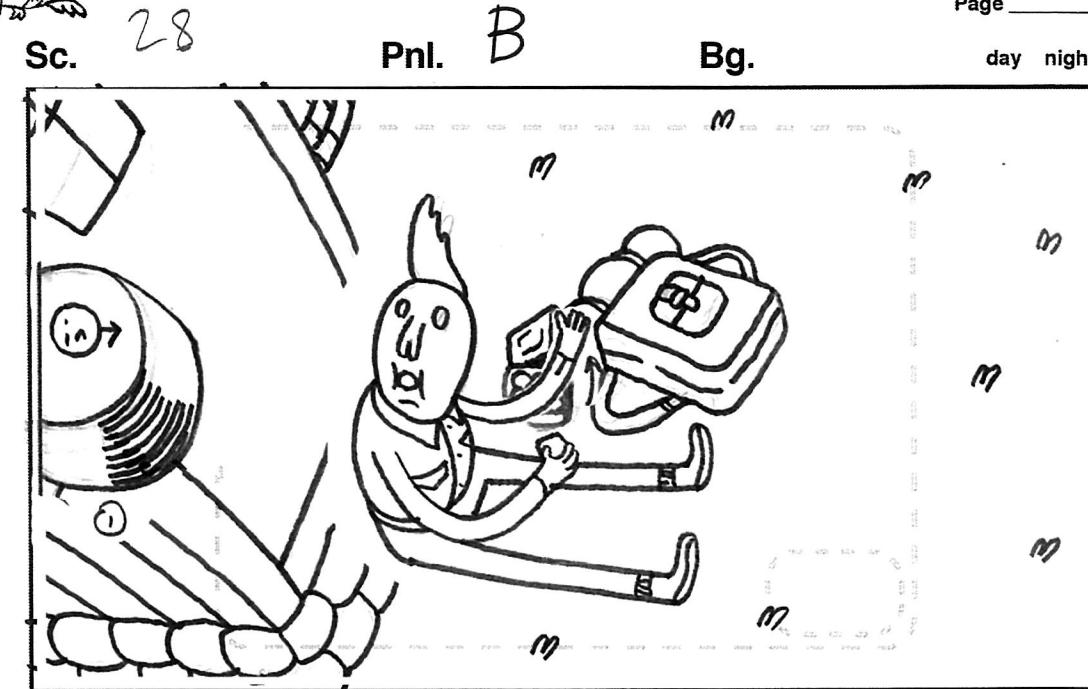
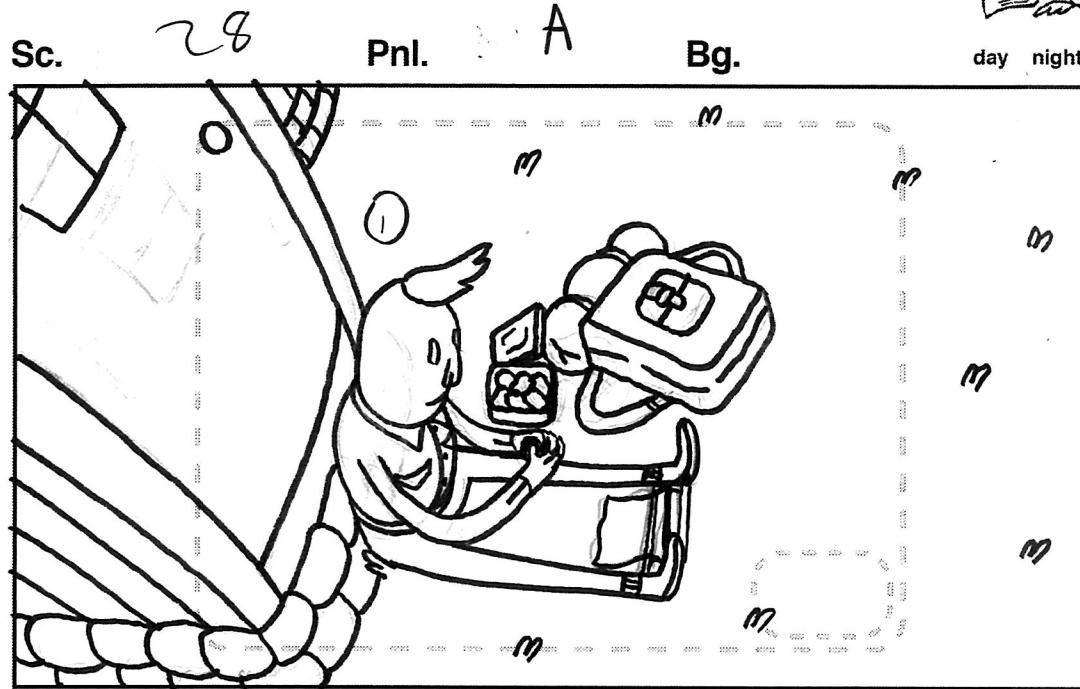
1034-241

EPISODE #

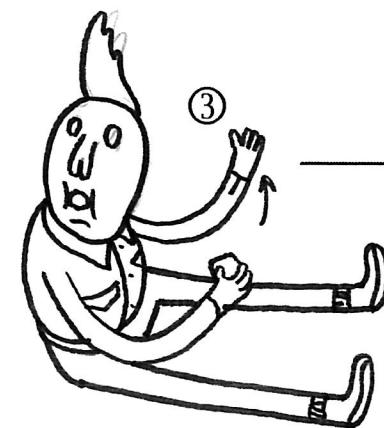
# ADVENTURE TIME



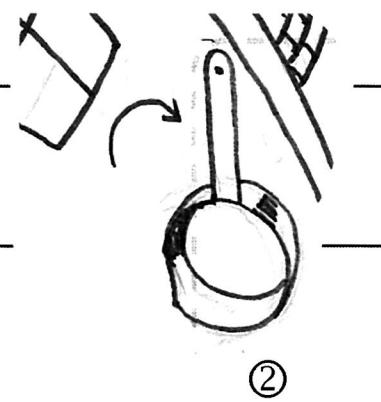
Page 36



NM / Oh hey!



- POT SPINS ON IS

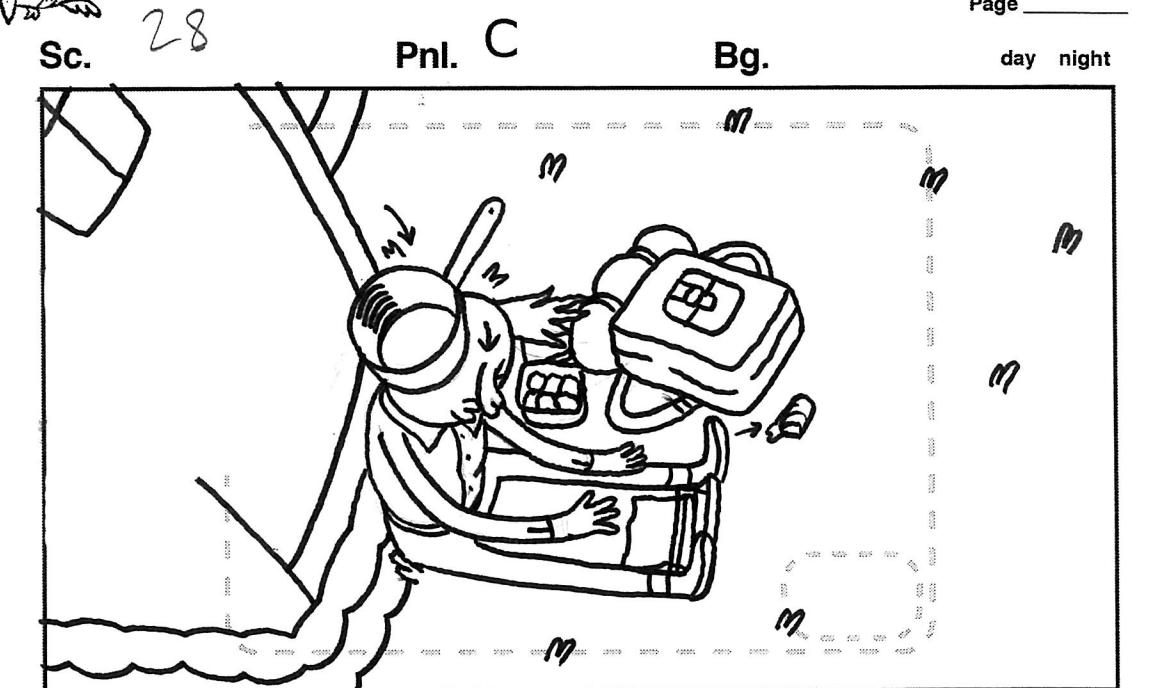
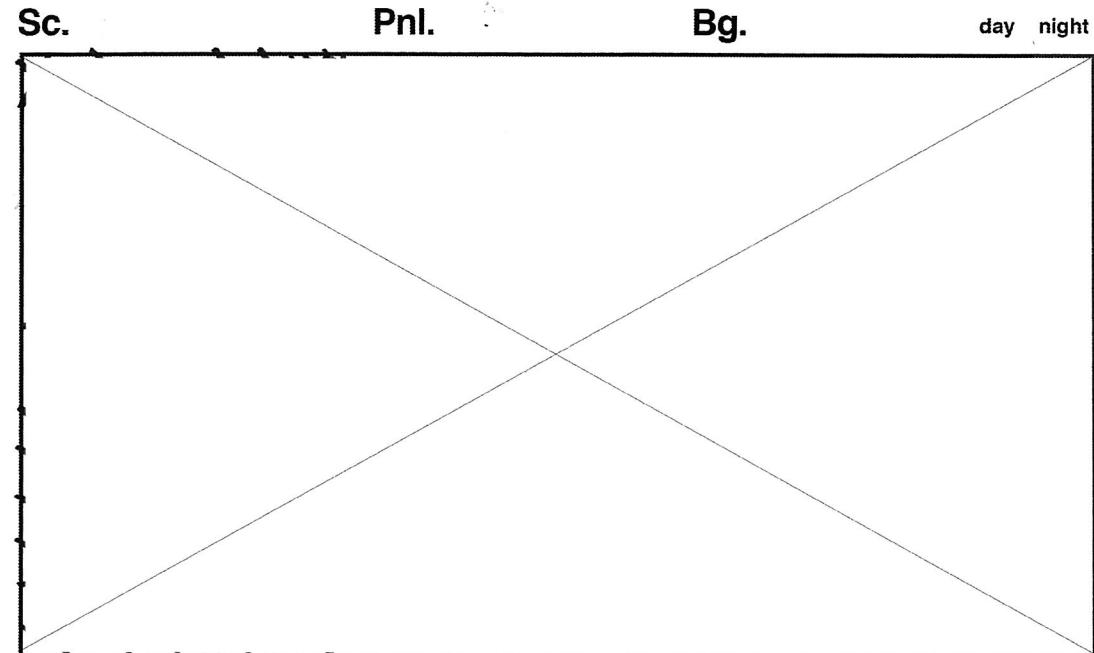


Production:

1034-241

EPISODE #

# ADVENTURE TIME



SFX: BAM!

- POT HITS NM  
- brownie flies out of hand

Production:

1034-241

36 A  
Page \_\_\_\_\_

EPISODE #

# ADVENTURE TIME



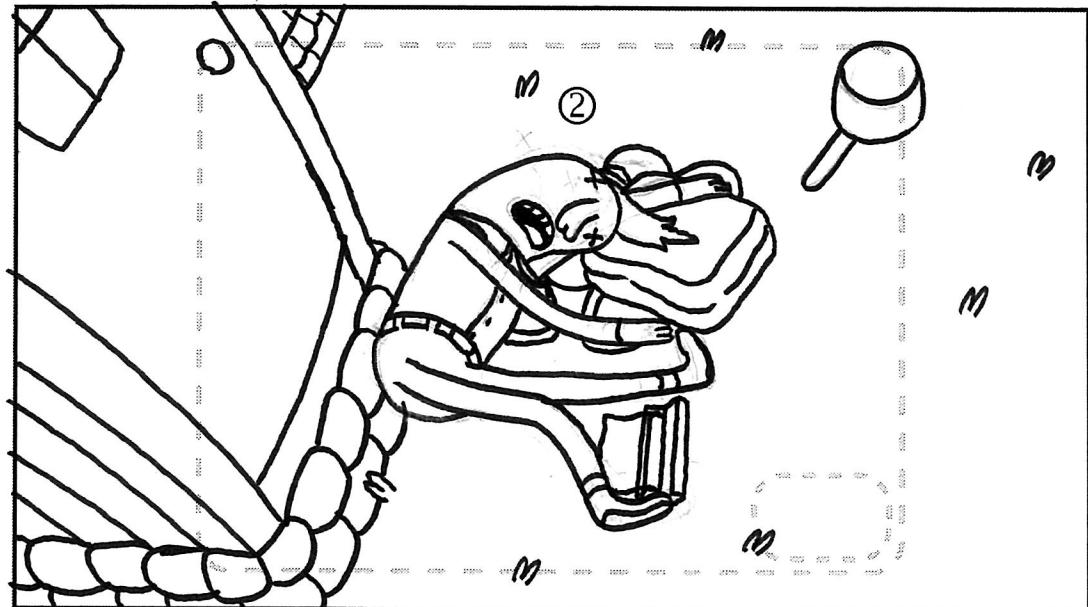
Page 37

Sc. 28

Pnl. D

Bg.

day night

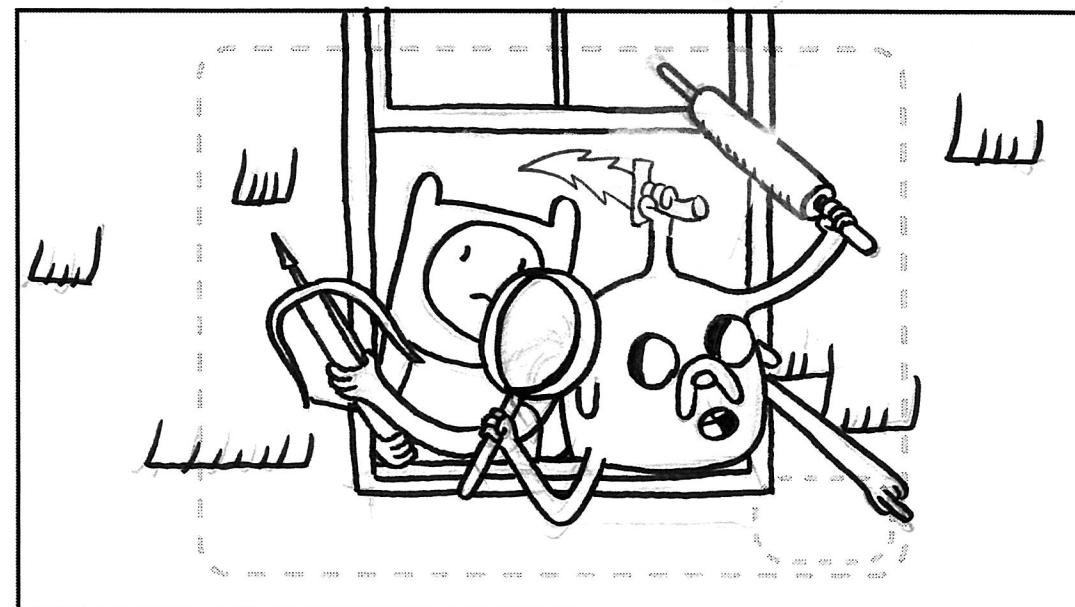


Sc. 29

Pnl. A

Bg.

day night

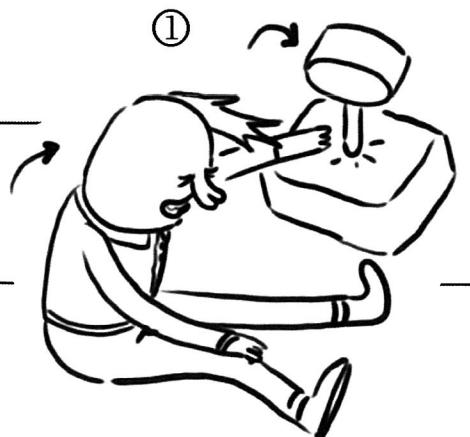


Dialog:

Jake/ Got 'im!

Action:

- NM FLOPS OVER.



Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME

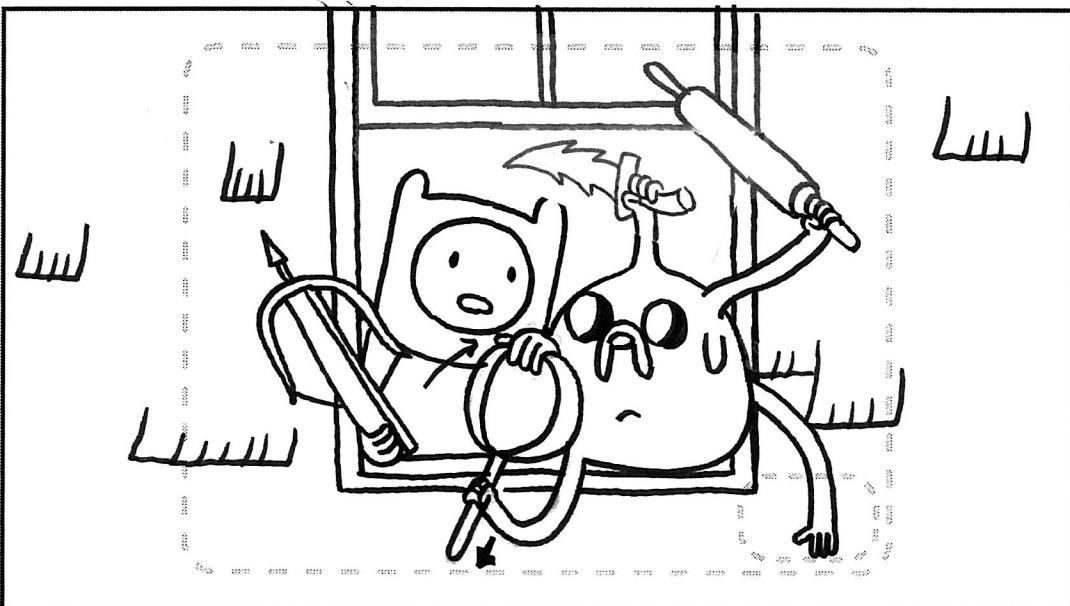


Sc. 29

Pnl. B

Bg.

day night

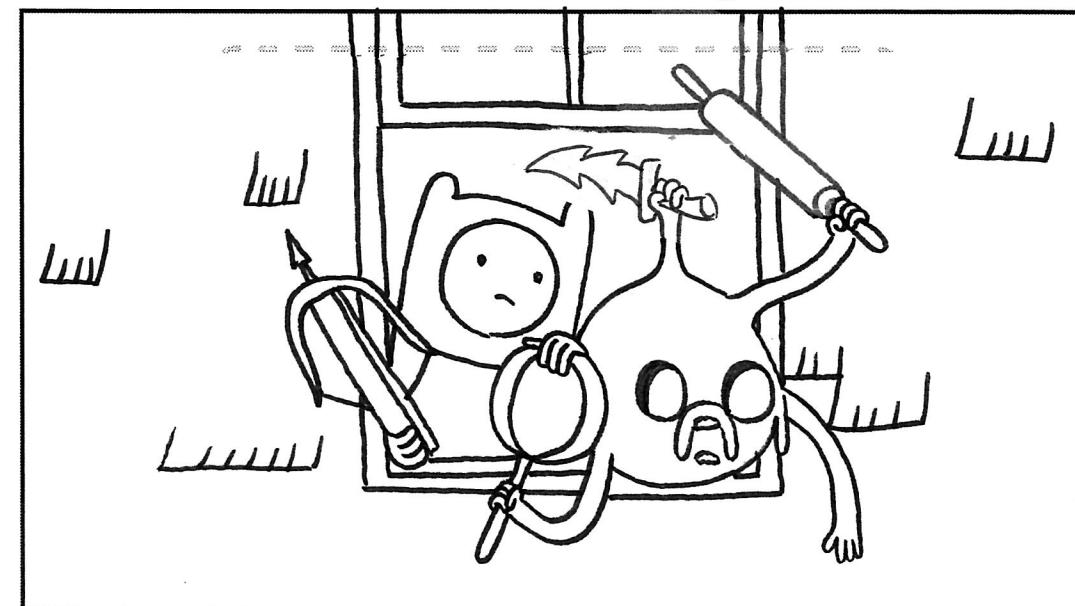


Sc. 29

Pnl. C

Bg.

day night



Page 38

EPISODE #

1034-241

Dialog:

Finn / Uh...is he dead?

Jake / Nah he's magic

Action:

Timing:

Production:

# ADVENTURE TIME



Page 39

Sc. 29

Pnl.

D

Bg.

day night

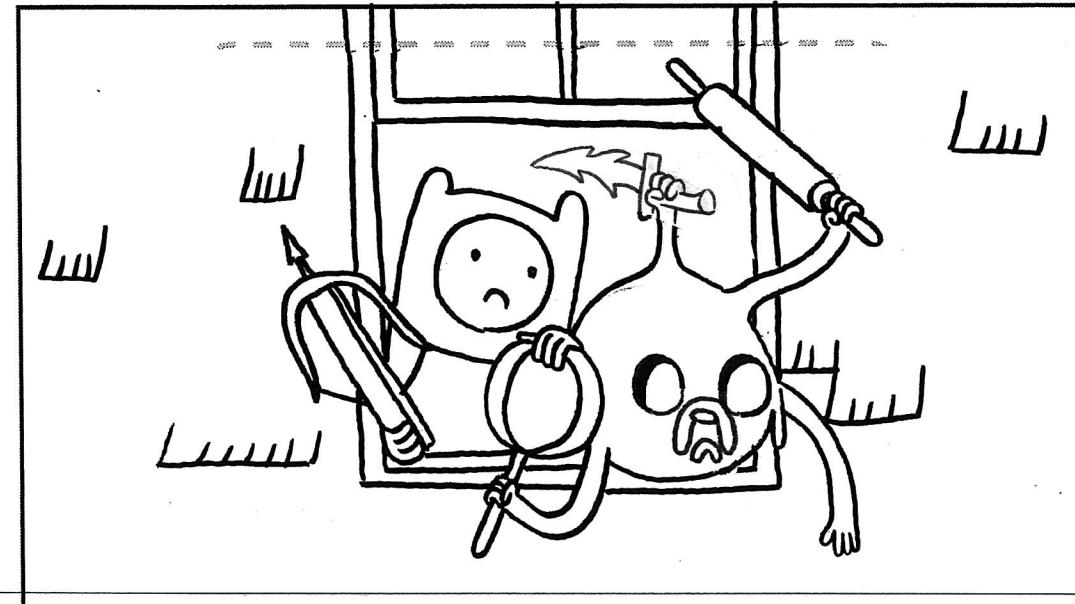
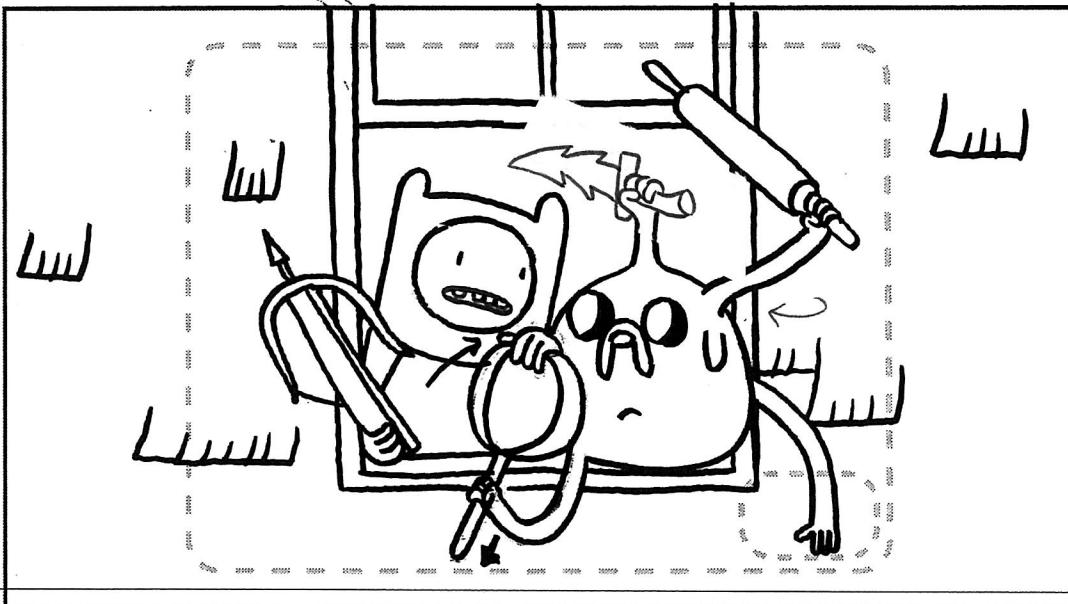
Sc. 29

Pnl.

E

Bg.

day night



EPISODE #

1.034-241

Dialog:

Finn / Dude he lost his powers remember?

Jake / Oh right.

Action:

- F. PULLS PAN BACK

- J. LOOKS DOWN.

- J. TURNS TOWARDS FINN.

Timing:

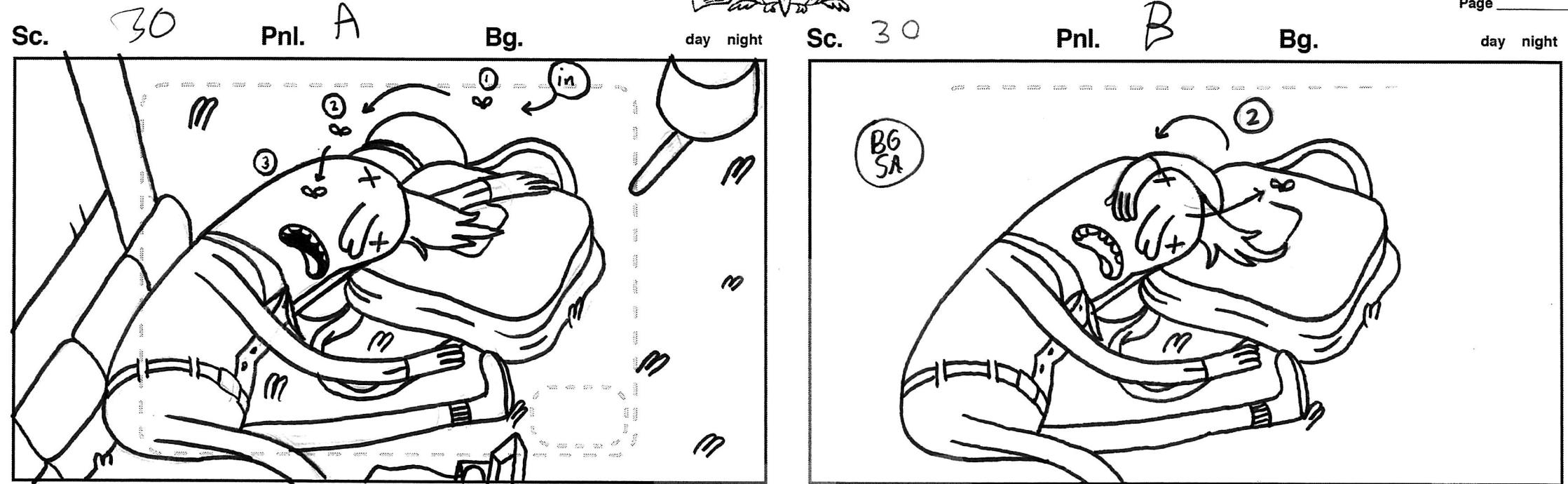
Production:

# ADVENTURE TIME



40

Page \_\_\_\_\_

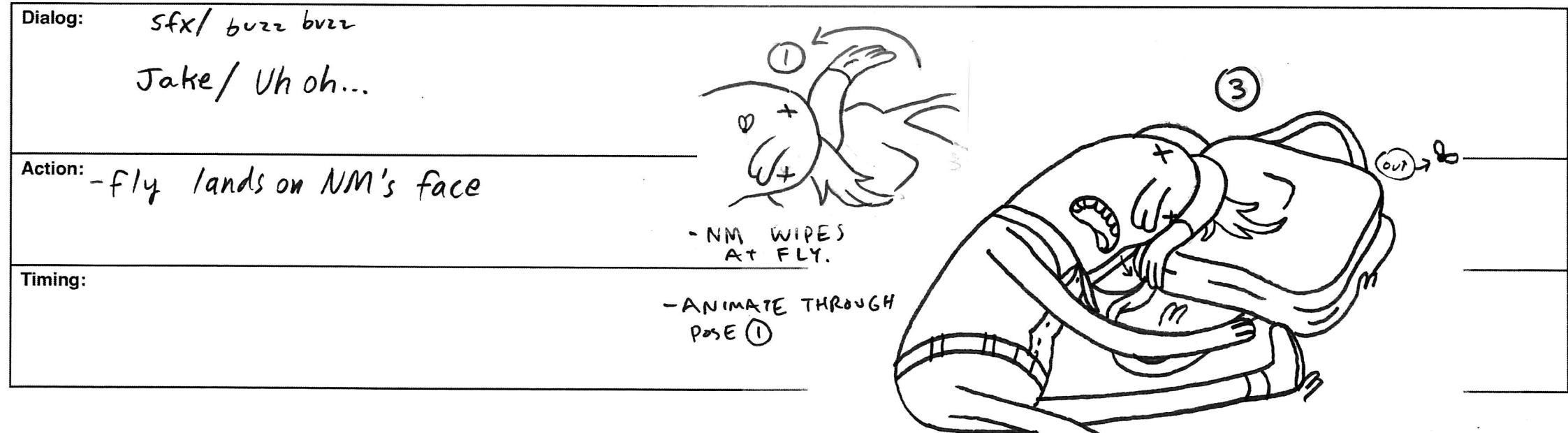


Dialog: sfx/ buzz buzz

Jake/ Uh oh...

Action: -fly lands on NM's face

Timing:



1034-241

EPISODE #

Production:

# ADVENTURE TIME



41

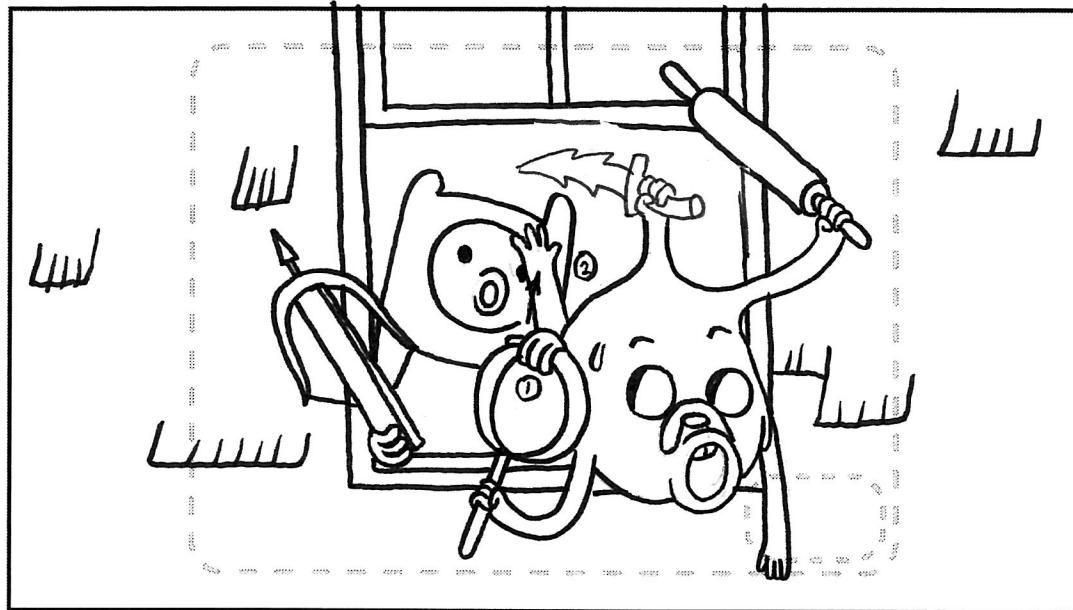
Page

Sc. 31

Pnl. A

Bg.

day night

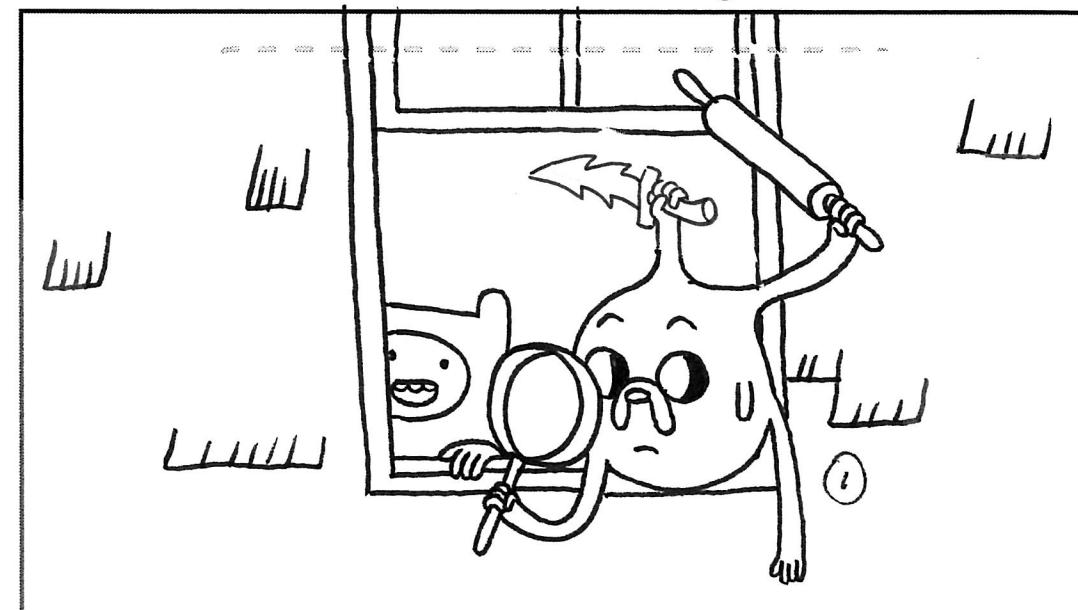


Sc. 31

Pnl. B

Bg.

day night



1034-241

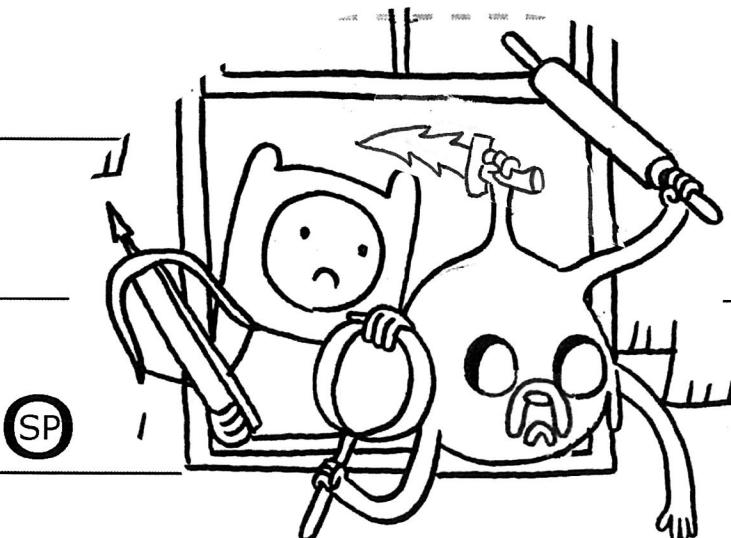
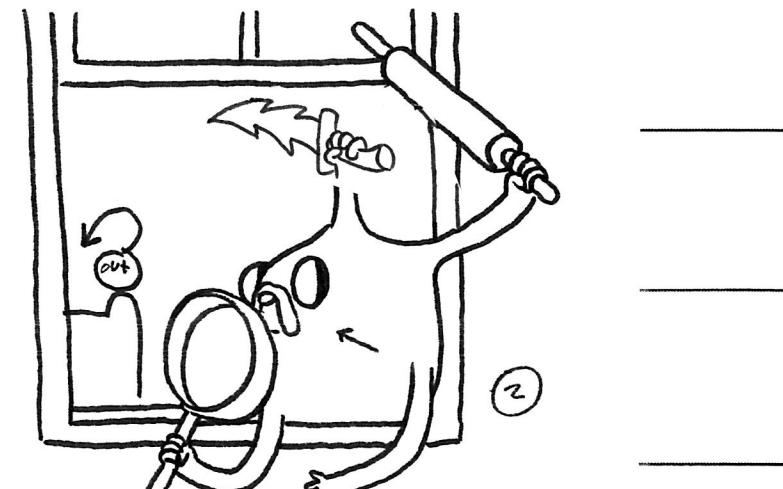
EPISODE #

Dialog:

F + J / : PHEWWW ! :

Action:

Timing:

F / come on let's bring him inside ya mурderer.

Production:

# ADVENTURE TIME



42  
2008

Page

Sc.

Pnl.

Bg.

day night

Sc.

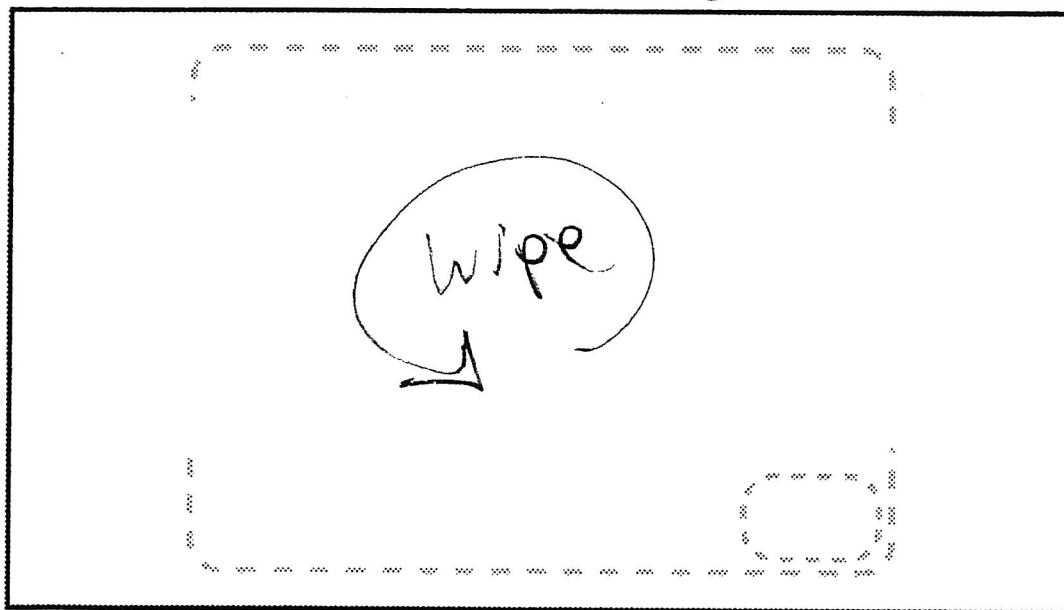
32

Pnl.

A

Bg.

day night



Dialog:

NM/222

Action:

- F. LOWERS  
SOCK ON/S.



Timing:

Production:

1034-241

EPISODE #

# ADVENTURE TIME

STUDIO 43

43  
Page \_\_\_\_\_

Sc. 32

Pnl. B

Bg.

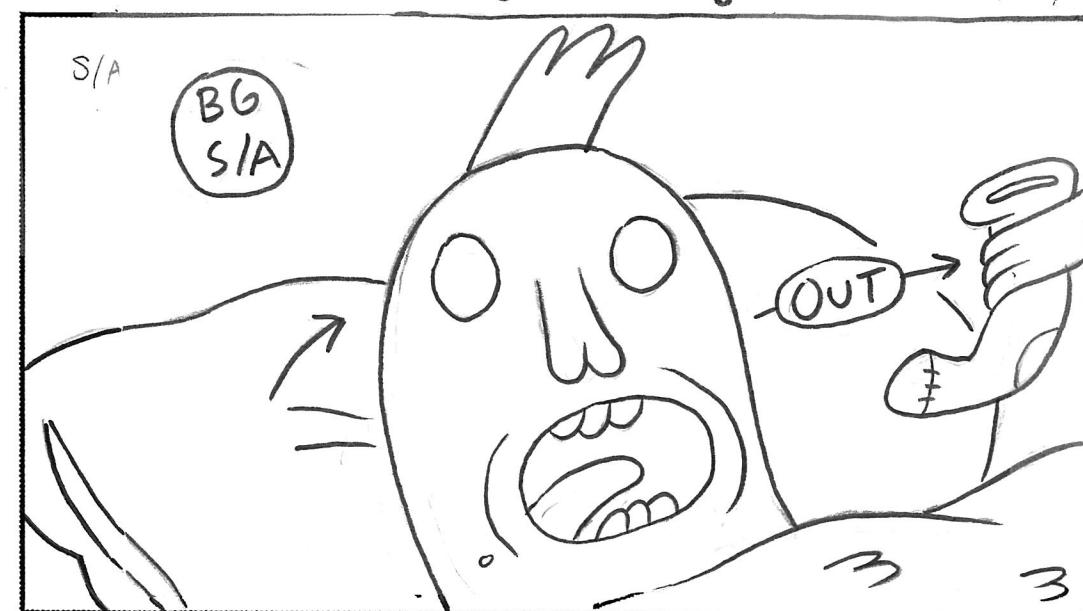
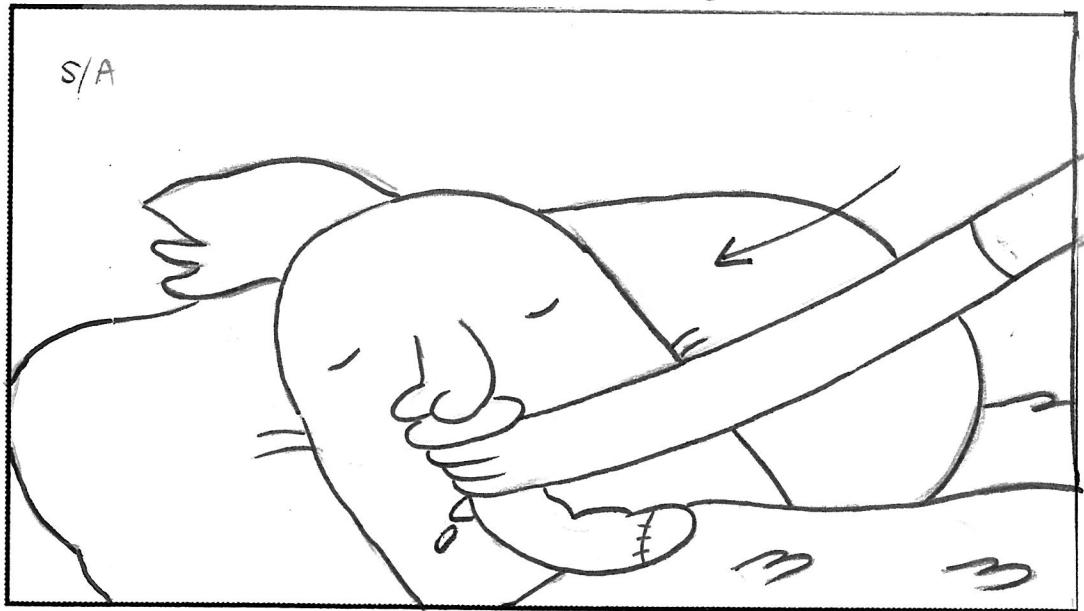
day night

Sc. 32

Pnl. C

Bg.

day night



Dialog:

NM! = snort =

NM!  
mmAAGH !!

Action:

- F. SHOVES SOCK UNDER NOSE.

- NM, WAKES WITH A START

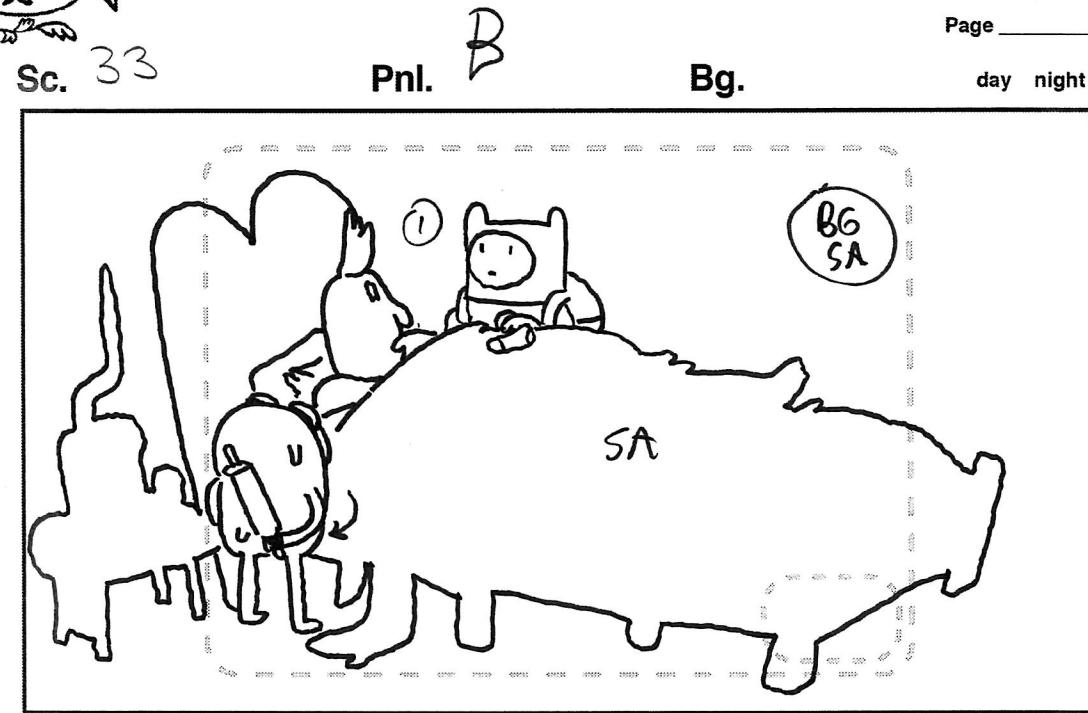
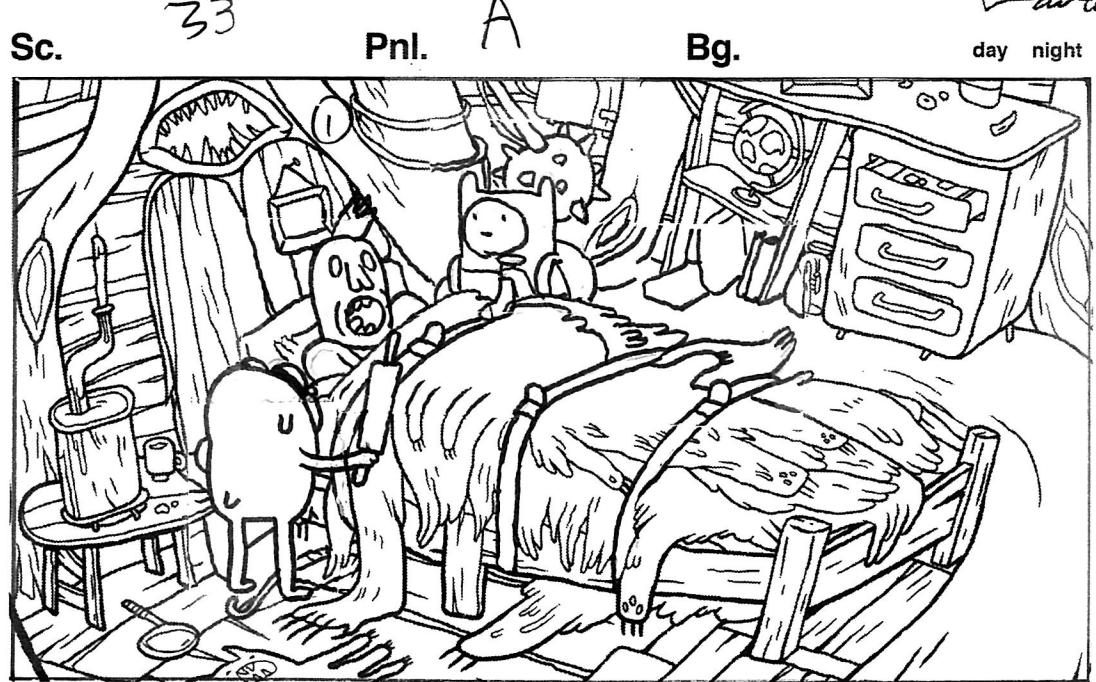
- F. RAISES SOCK OFF S.

Timing:

EPISODE # 1.034-241

Production:

# ADVENTURE TIME



44

Page \_\_\_\_\_

EPISODE # 1034-241

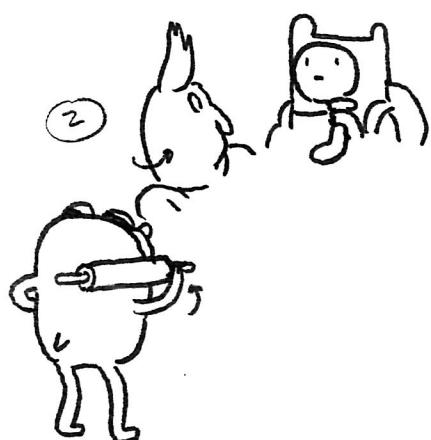
EPISODE #

Production:

Dialog:

NM / <sup>①</sup>AAHHH! <sup>②</sup>-gasp-

Action:



- J. RAISES  
ROLLING  
PIN TO  
ATTACK.

Timing:

NM / <sup>①</sup>Finn and Jake <sup>②</sup>I need your help!



- NM LOOKS TO  
FINN + JAKE.  
- J. HIDES PIN

# ADVENTURE TIME

Sc. 34

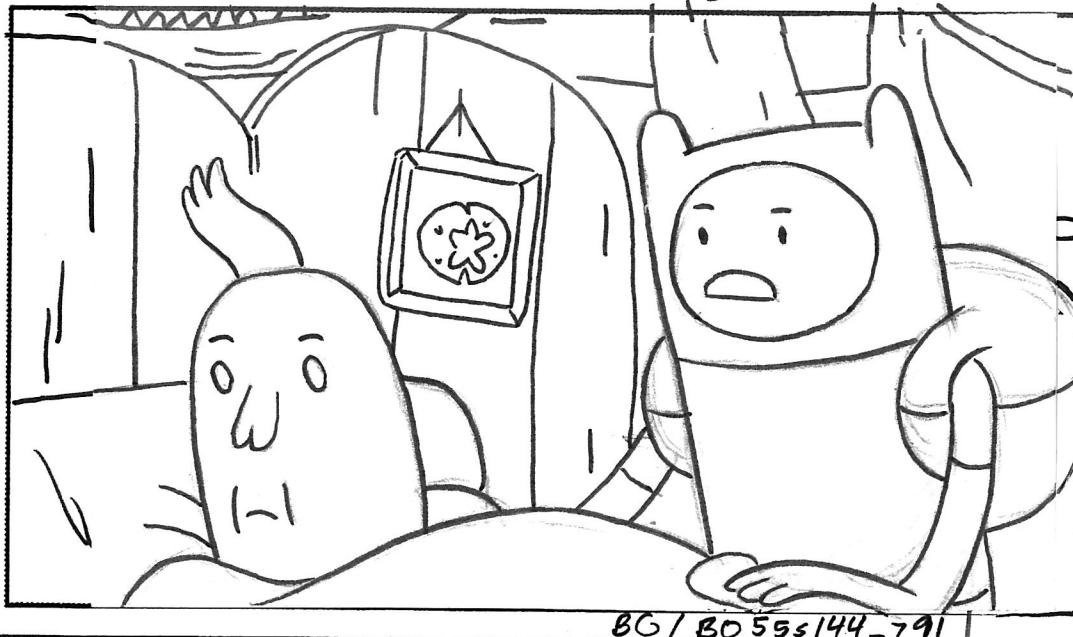
Pnl.

A

Bg.



day night



Sc. 34

Pnl.

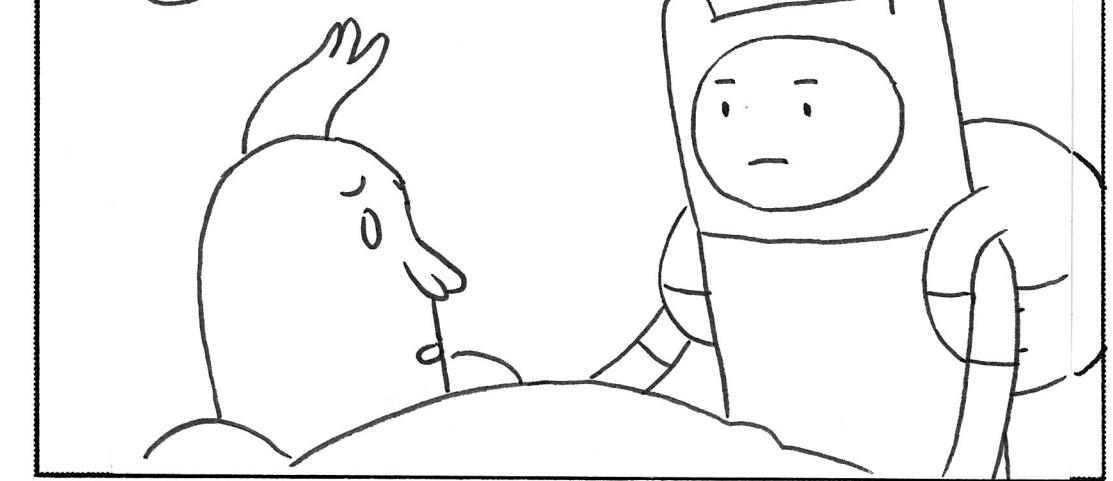
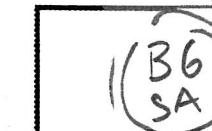
B

Bg.

day night

Page

45

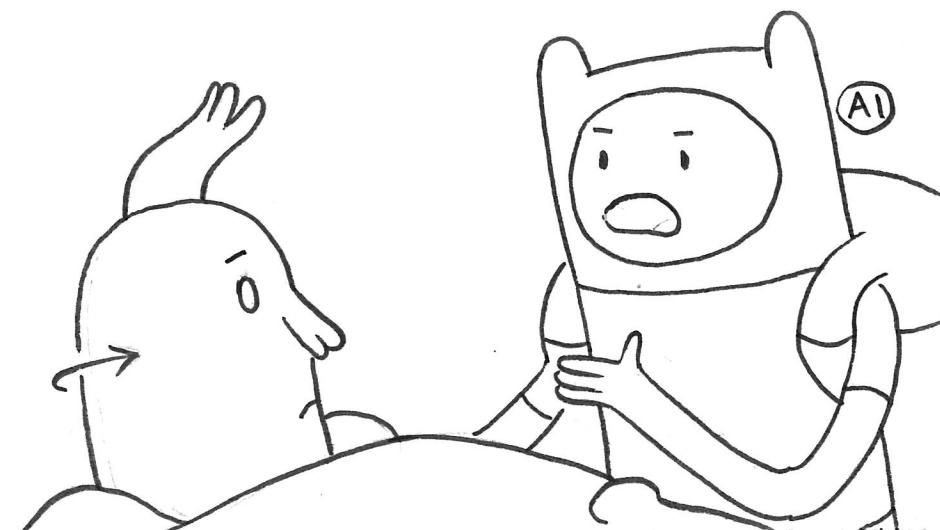


Dialog:

F: WHY WOULD WE HELP YOU,  
MAGIC MAN?

NM) It's Normal man

Action:



Timing:

Production:

1034-241

EPISODE #

# ADVENTURE TIME

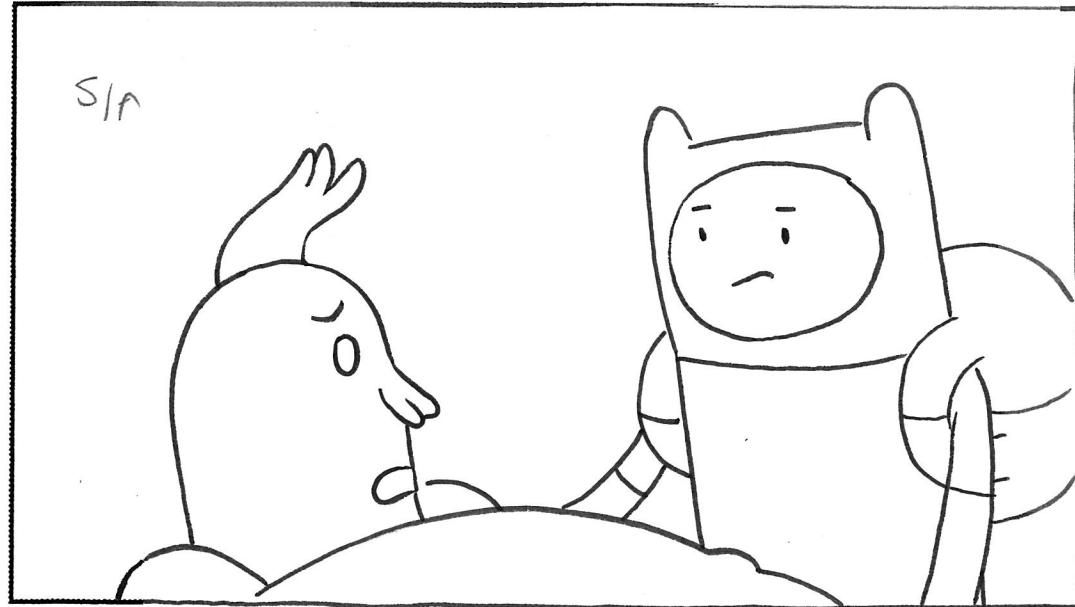


46

Sc. 34

Pnl. C

Bg.



day night Sc. 35

Pnl. A

Bg.

Page \_\_\_\_\_  
day night

EPISODE # 1034-241

Production:

## Dialog:

NM: AND IT'S NOT HELPING ME ...

NM! IT'S helping my  
brother Glob.

## Action:

## Timing:

# ADVENTURE TIME

Sc. 36

Pnl. A

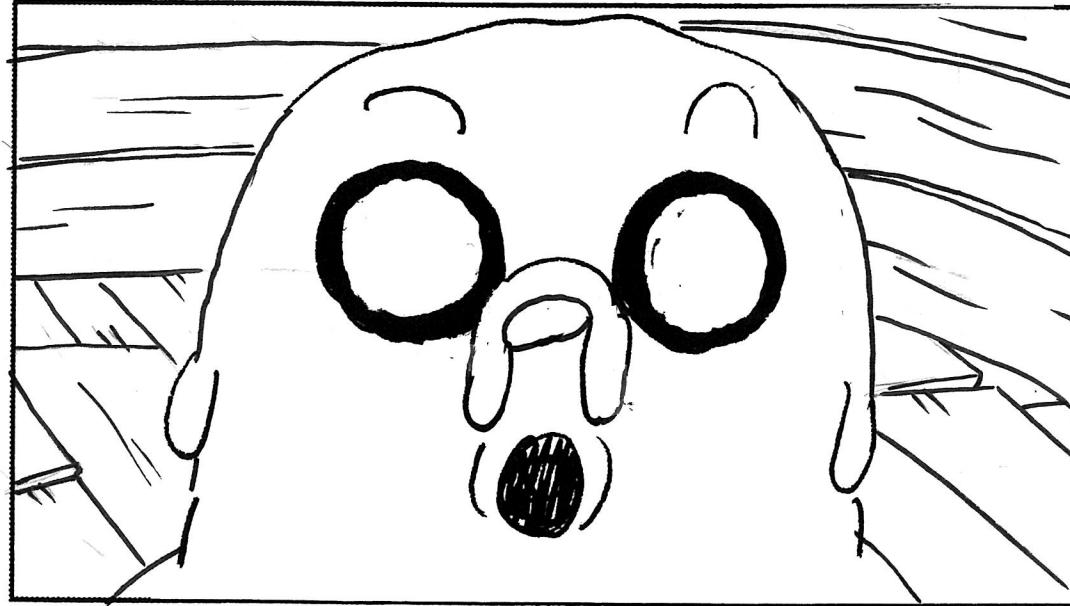
Bg.



day night

Page

47

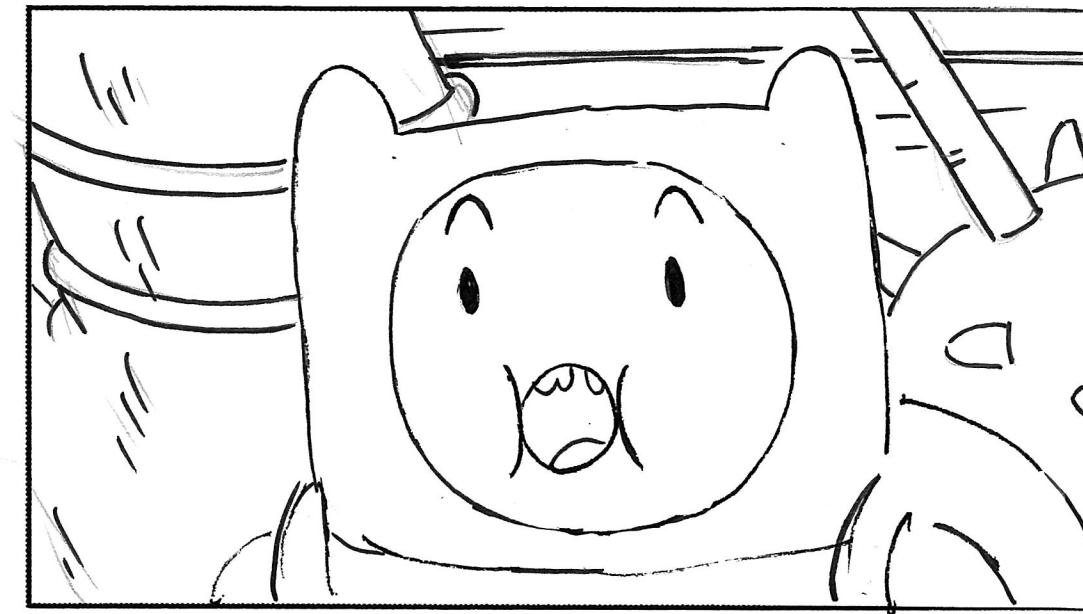


Sc. 37

Pnl. A

Bg.

day night



Dialog:

J/ HUH?

F/ WHAAAAAAA

??

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 47A

Sc.

Pnl.

Bg.

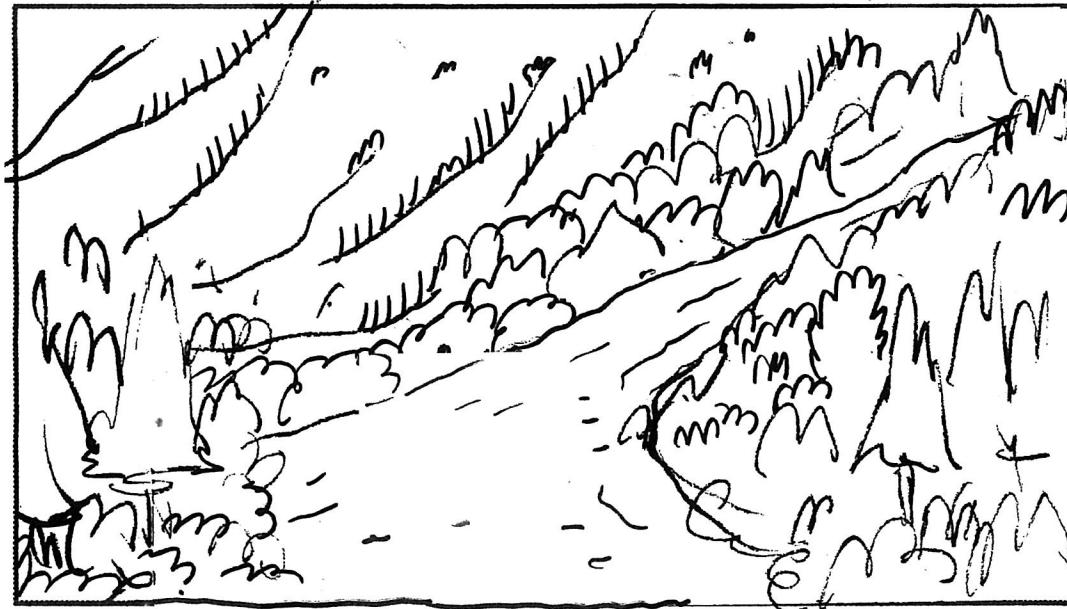
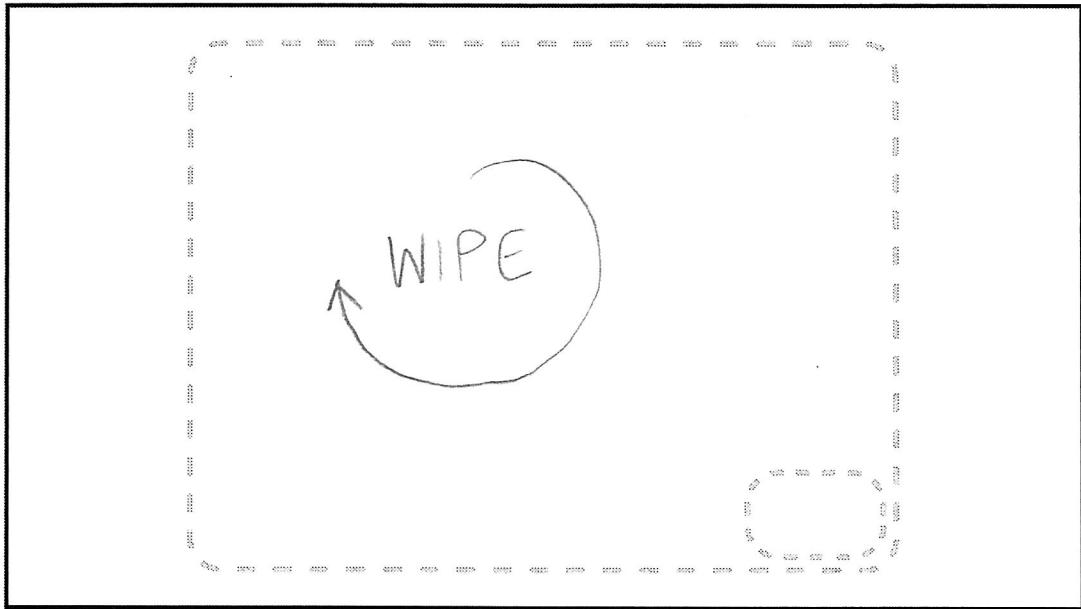
day night

Sc. 38

Pnl. A

Bg.

day night



Dialog:

SFX: (9/5) \*FOOTSTEPS\*

Action:

Timing:

EPISODE #

Production:

# ADVENTURE TIME



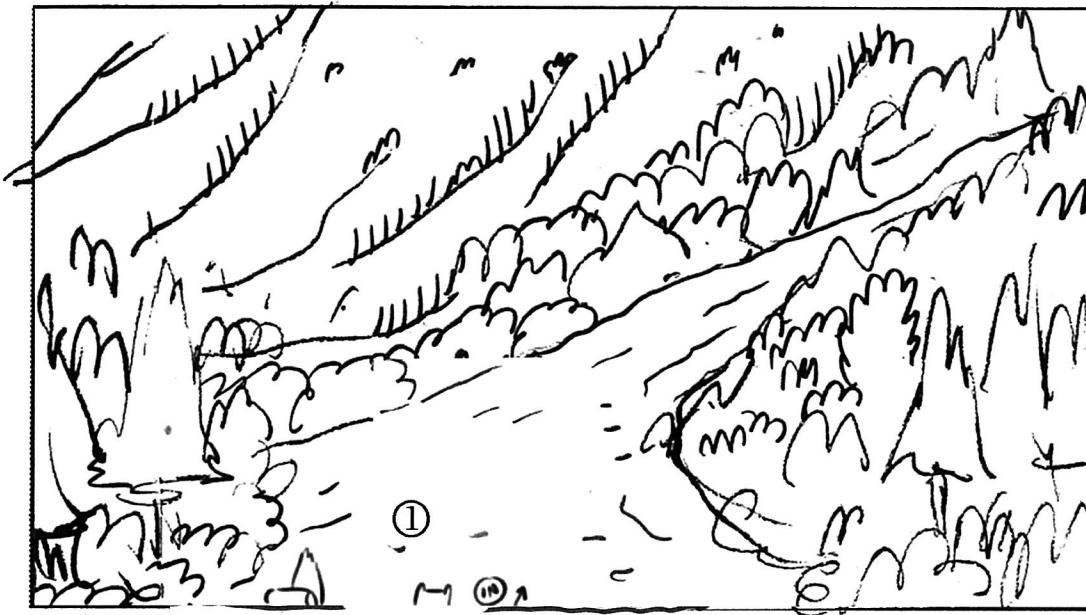
Sc. 38

Pnl.

B

Bg.

day night



Sc. 39

Pnl.

A

Bg.

Page \_\_\_\_\_

day night



## Dialog:

NM! That's where tiny manticore  
took Glob...

## Action:

(NM points  
to top of  
mountain)

-F, J, NM  
WALK ON/S. ③

## Timing:



NM! To the very top of  
wild trap mountain.

NM, J and F

DETAIL:

steamy  
thick mist coming off the mountain  
like the top of your head when you  
exercise in the cold



# ADVENTURE TIME

Sc. 40

Pnl.

A

Bg.

day night



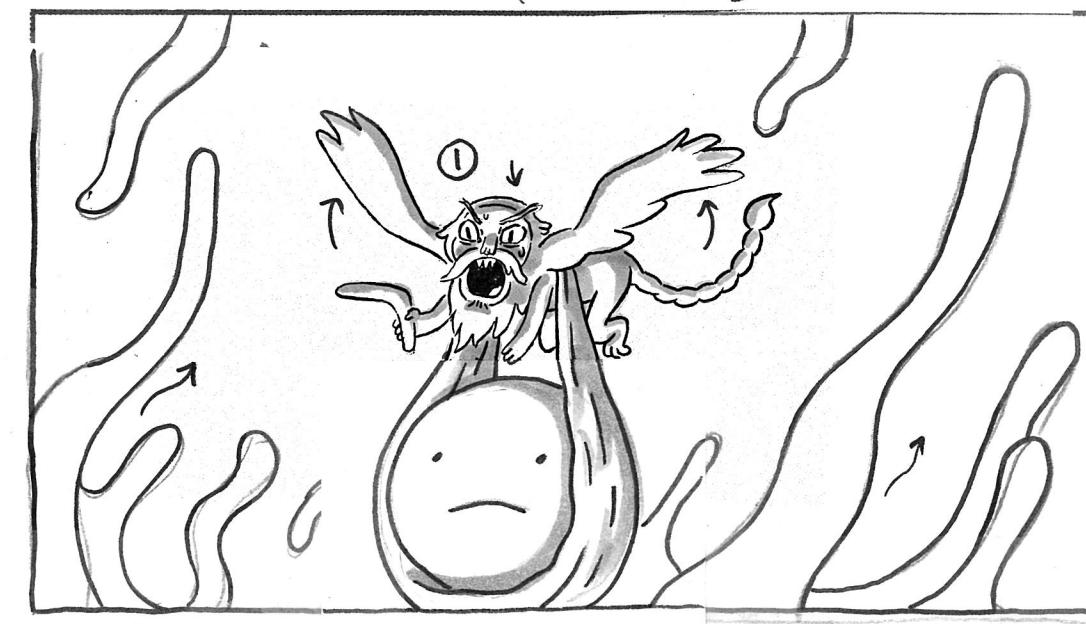
Sc. 41

Pnl.

A

Bg.

day night

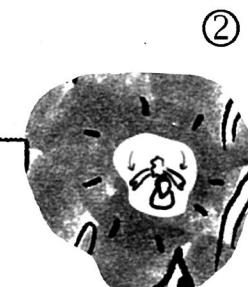


Dialog:

TM! Come on fool!

Action:

(steam rising)



- TM HOVERS/  
FLAPS IN  
PLACE.

Timing:



# ADVENTURE TIME



Sc. 42

Pnl. A

Bg.

day night

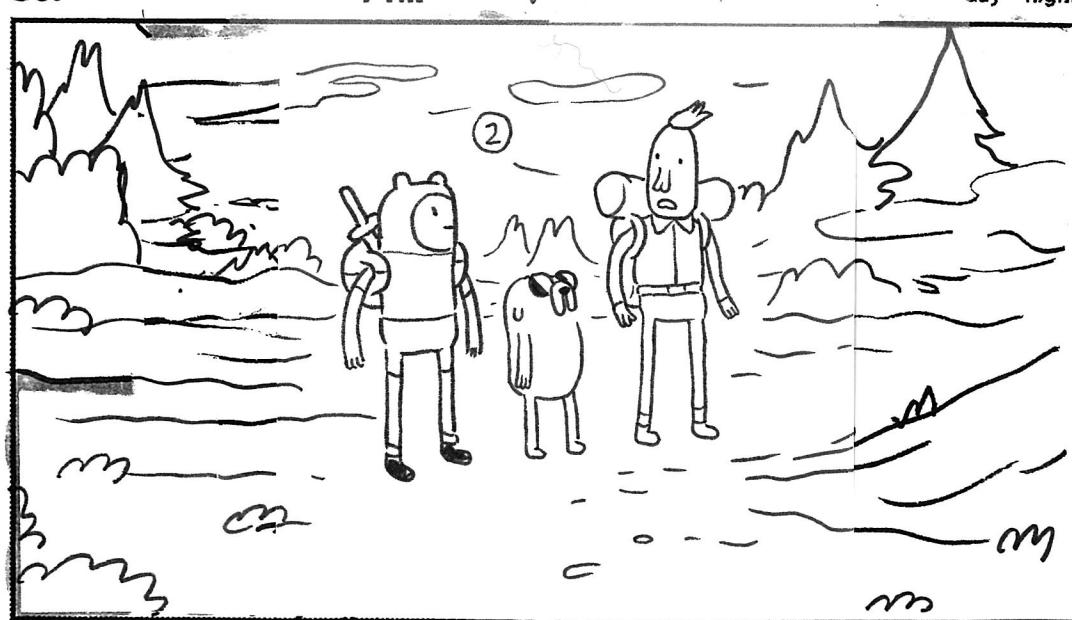


Sc. 43

Pnl. A

Bg.

day night



50

Page \_\_\_\_\_

E 034-241

EPISODE #

Production:

Dialog:

TM: (WHISPER) COME ON GET SPANNED.

NM! Tiny always liked you guys

Action:

Timing:



# ADVENTURE TIME

Sc. 43

Pnl

B

Bg.



day night

Sc. 43

Pnl.

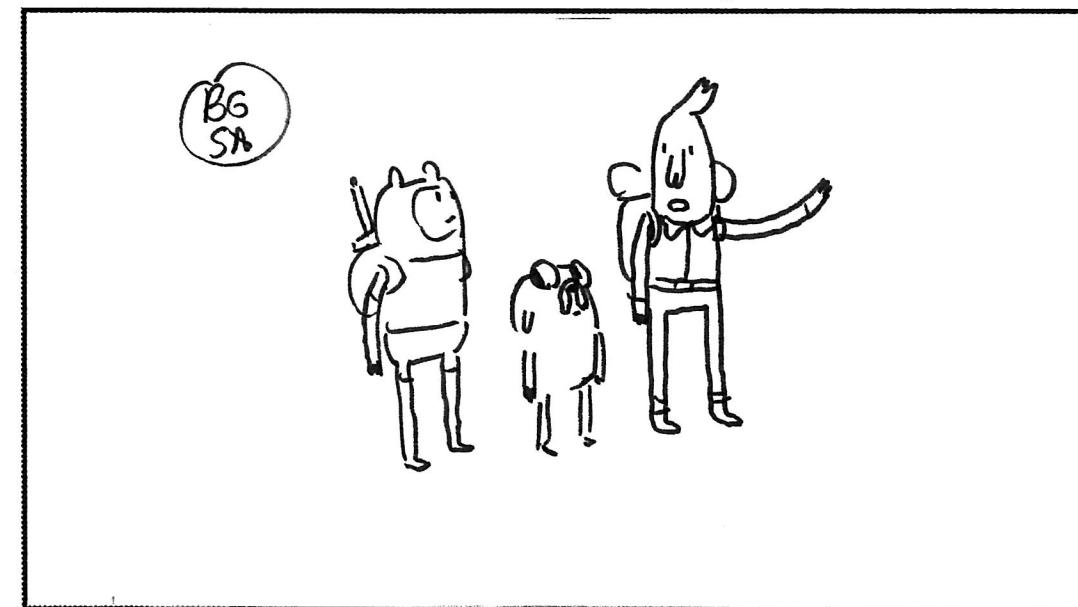
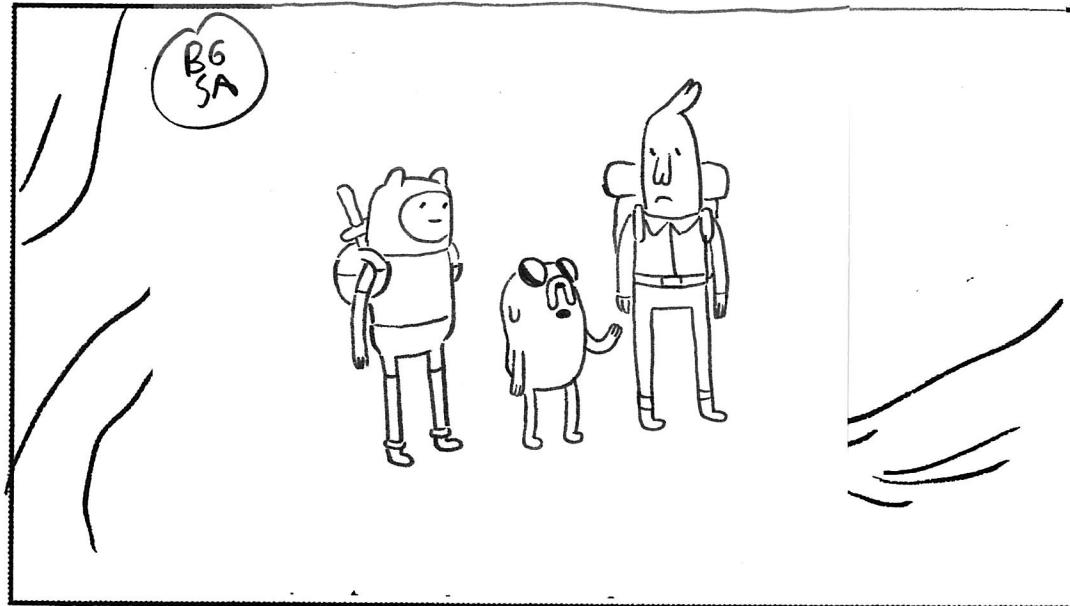
C

Bg.

day night

Page

51



Dialog:

J/ that's because we freed  
him from your sick  
nightmare house

Action:

NM: YES AND SO MAYBE HE'LL  
LISTEN TO YOU AND NOT  
HURT GLOB.

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Sc. 44

Pnl.

A

Bg.

day night

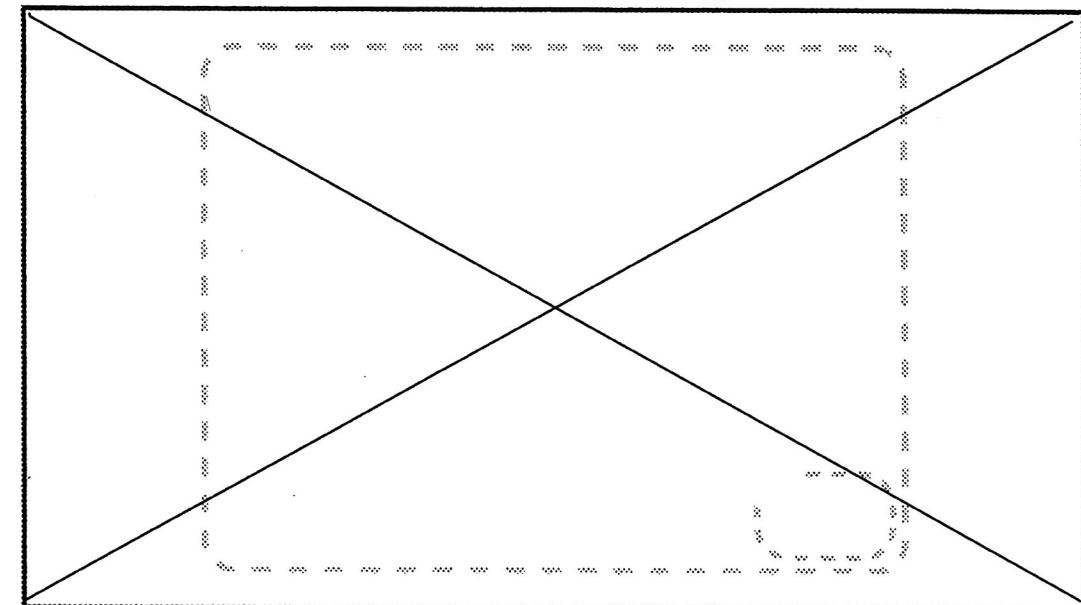
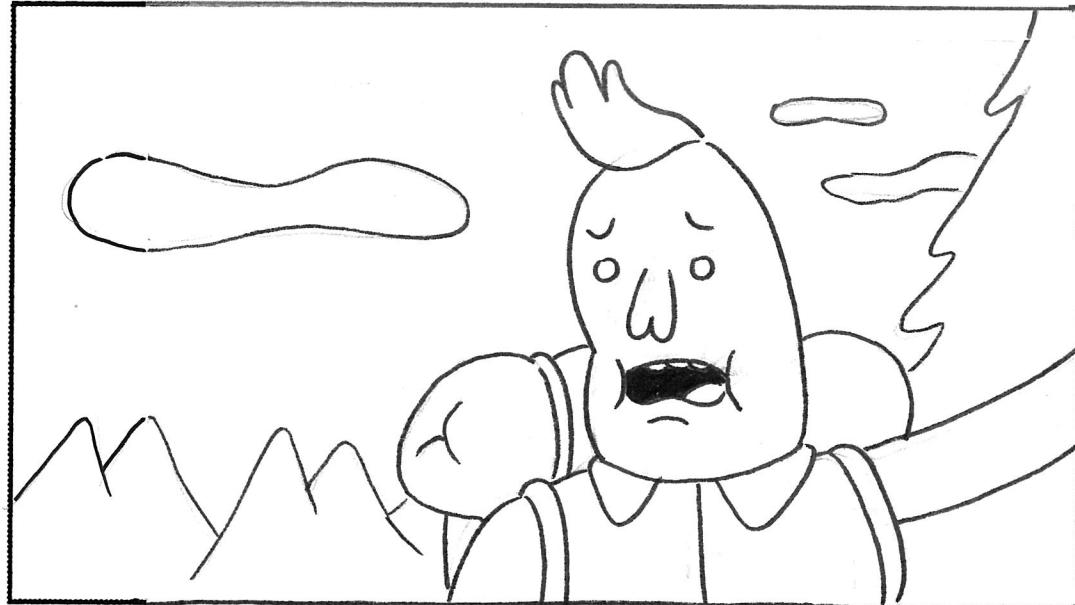
Sc.

Pnl.

Bg.

Page 52

day night



Dialog:

Action:

Timing:

Production:

EPISODE #

1034-241

# ADVENTURE TIME

Sc. 44

Pnl. B

Bg.



day night

Sc. 44

Pnl.

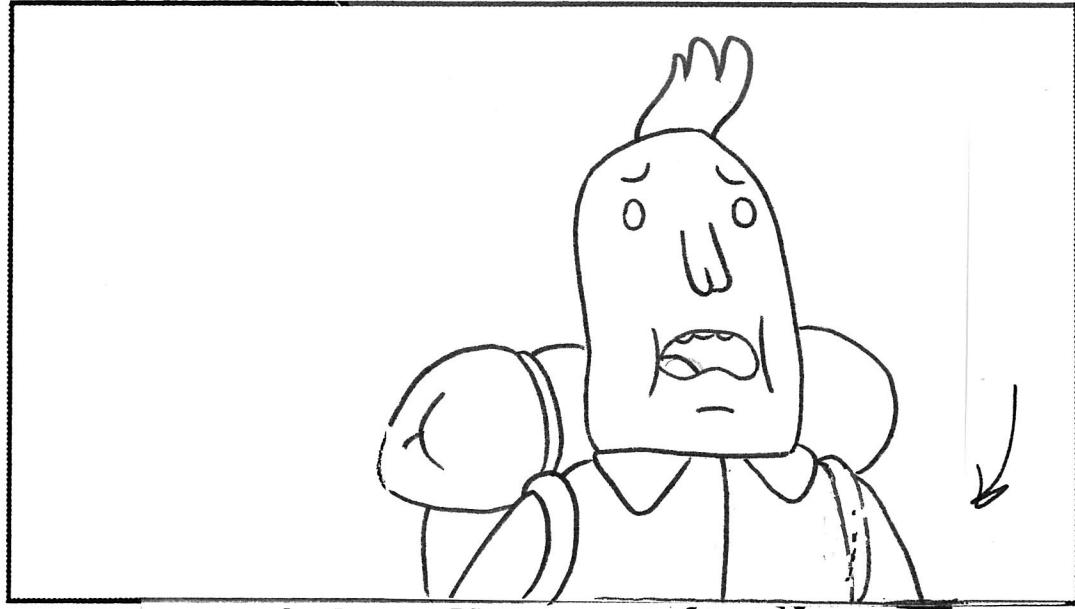
C

Bg.

53

Page \_\_\_\_\_

day night



Dialog:

NM: THIS COULD BE MY CHANCE TO  
MAKE THINGS RIGHT BETWEEN US.

Action:

Timing:

NM - - - - - go back to Mars  
and run things how we  
used to.

Production:

1034-241

# ADVENTURE TIME

Sc. 44

Pnl. D

Bg.



day night

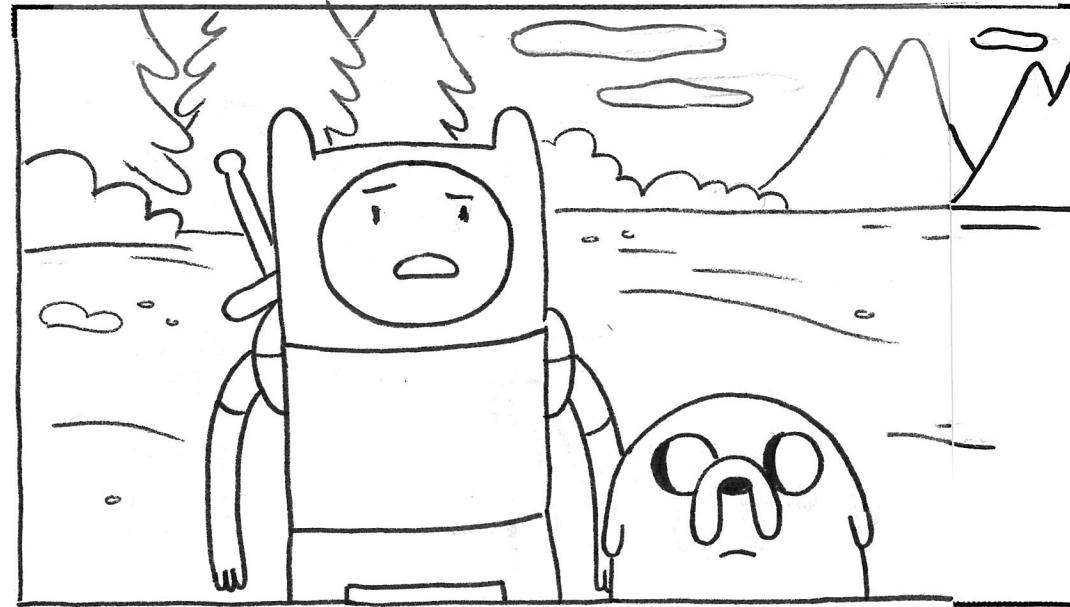
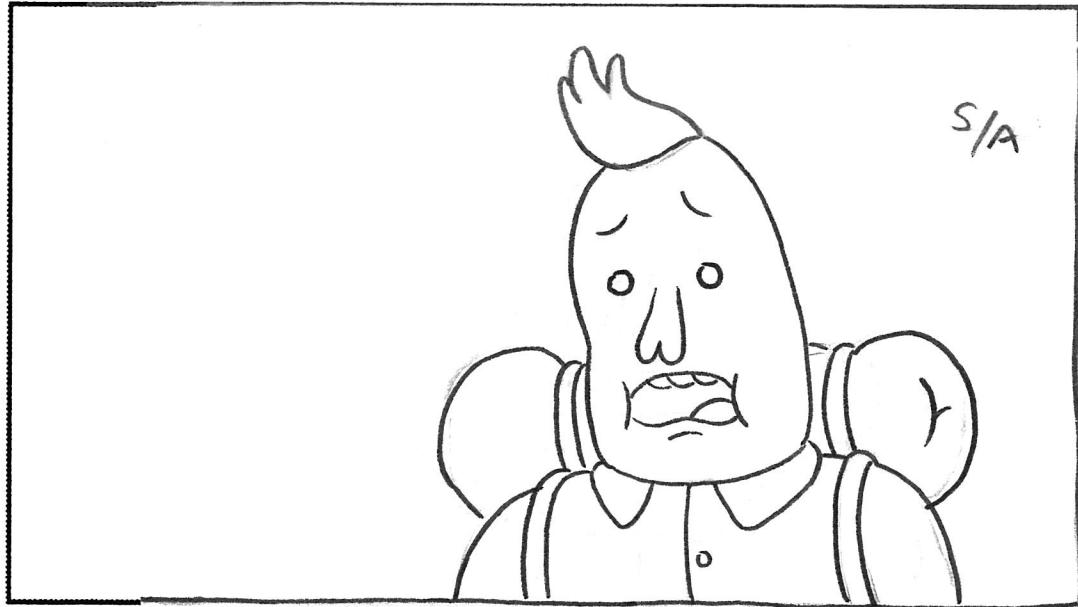
Sc. 45

Pnl. A

Bg.

day night

Page 54



Dialog:

NM: BEFORE I THREW EVERYONE  
UNDER THE BUS.

E: LIKE WHEN YOU MADE THEM  
ALL GO BALD OR SOMETHING?

Action:

Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME

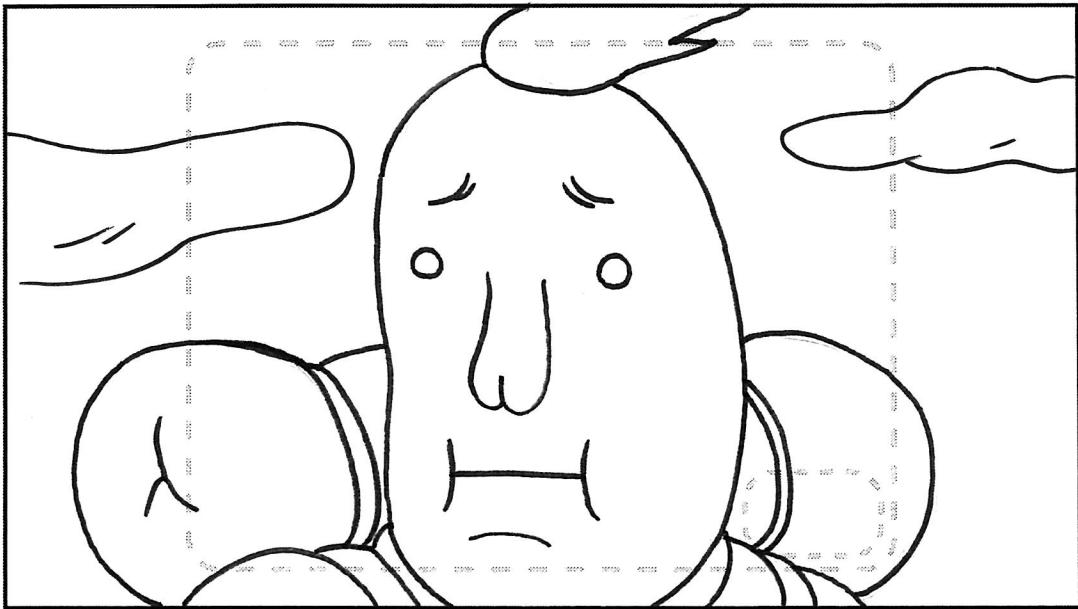


Sc. 46

Pnl. A

Bg.

day night

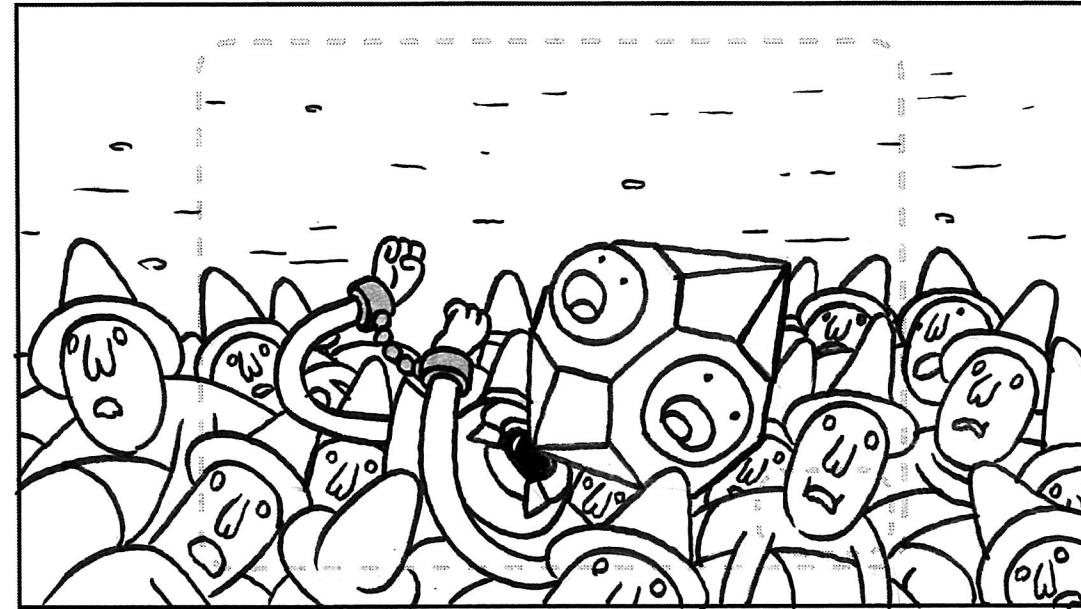


Sc. 47

Pnl. A

Bg.

day night



Page 55

1.034-241

EPISODE #

Production:

Dialog:

(beat)

Glob! Magic Man stop this nonsense  
immediately!

Action:

- FLASHBACK TO MARS.

Timing:

# ADVENTURE TIME



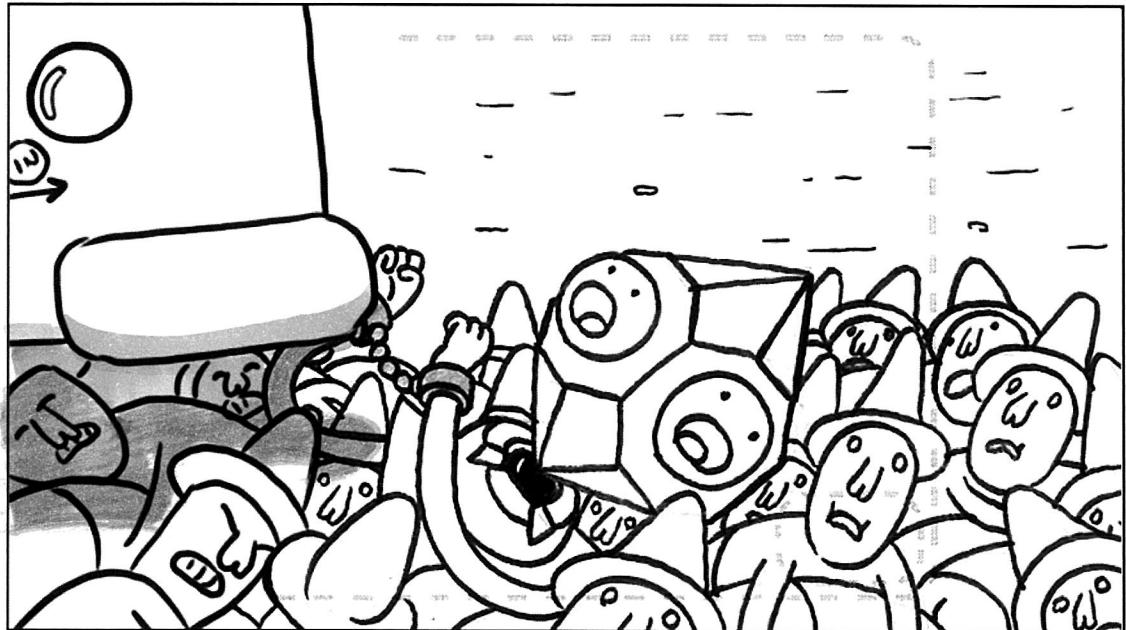
Page 55A

Sc. 47

Pnl. B

Bg.

day night

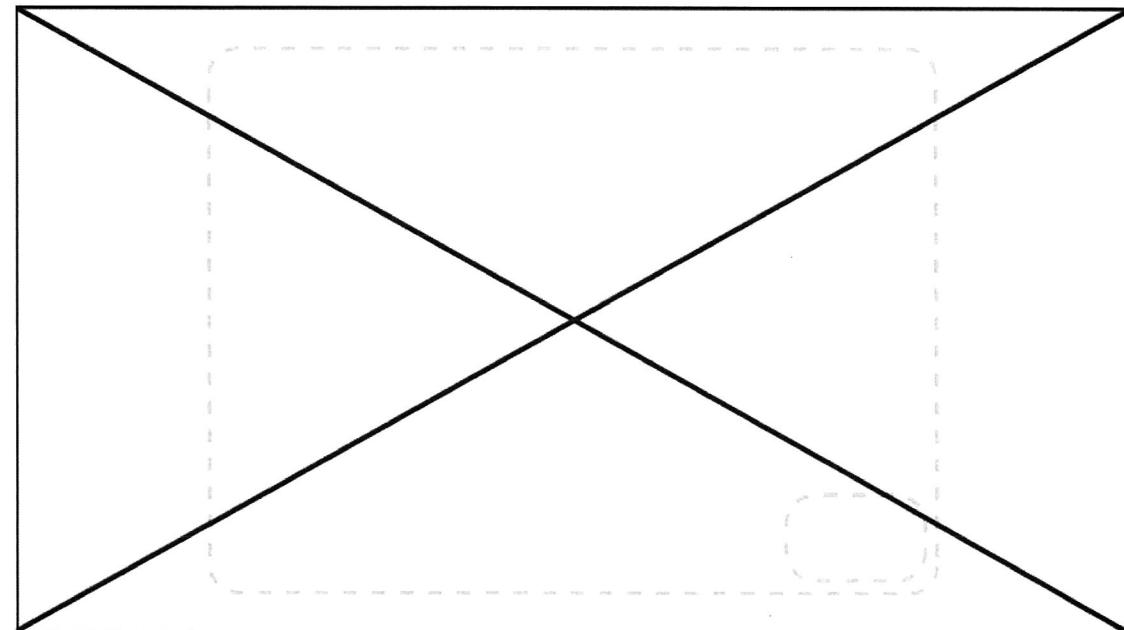


Sc.

Pnl.

Bg.

day night



**Dialog:**

MARTIANS: (screaming)

**Action:**

**Timing:**

EPISODE #

Production :

# ADVENTURE TIME



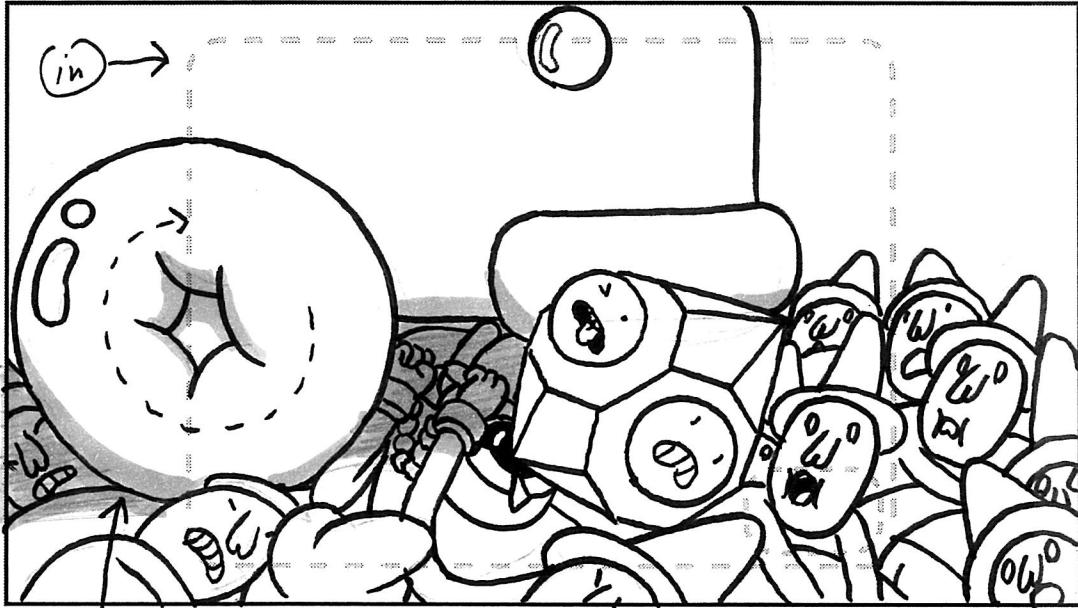
Page 56

Sc. 47

Pnl. C

Bg.

day night

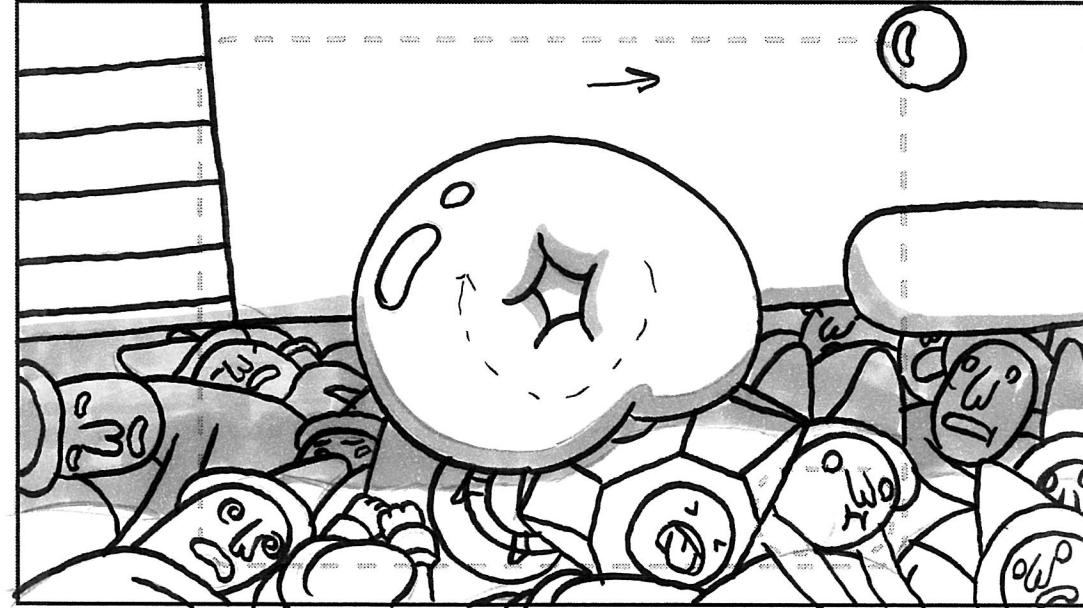


Sc. 47

Pnl. D

Bg.

day night



Dialog:

MARTIANS (everyone screaming)

Big cartoonish balloon tire

sfx / vroom vroom

MARTIANS, (screams)

Action:

- BUS WITH BIG TIRES ROLLS ON/S.

Timing:

Production:

1034-244

EPISODE #

# ADVENTURE TIME



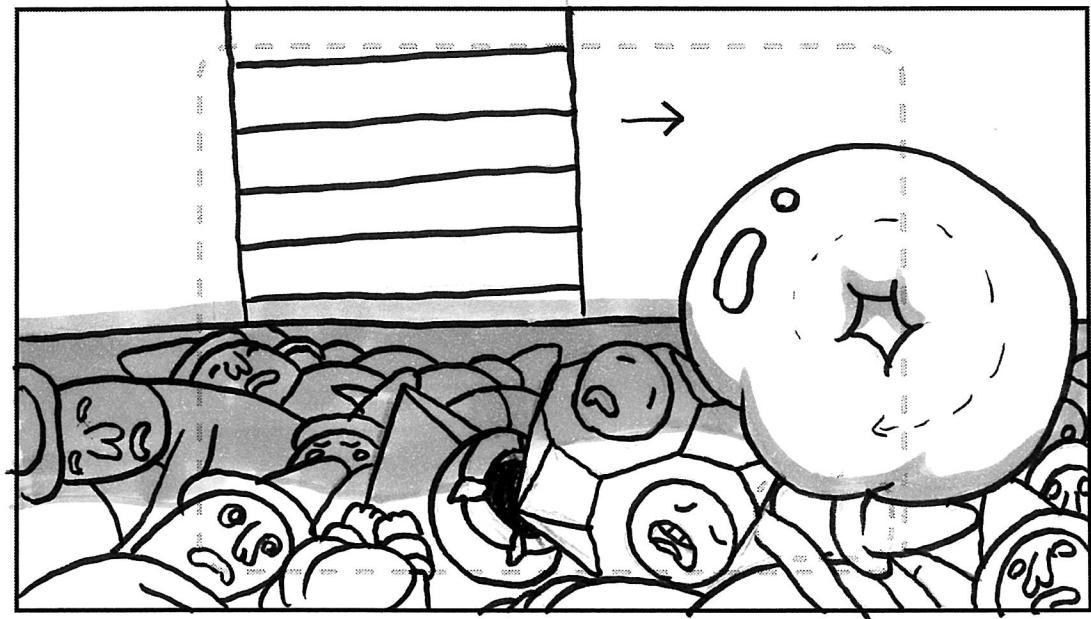
57  
Page \_\_\_\_\_

Sc. 47

Pnl. E

Bg.

day night

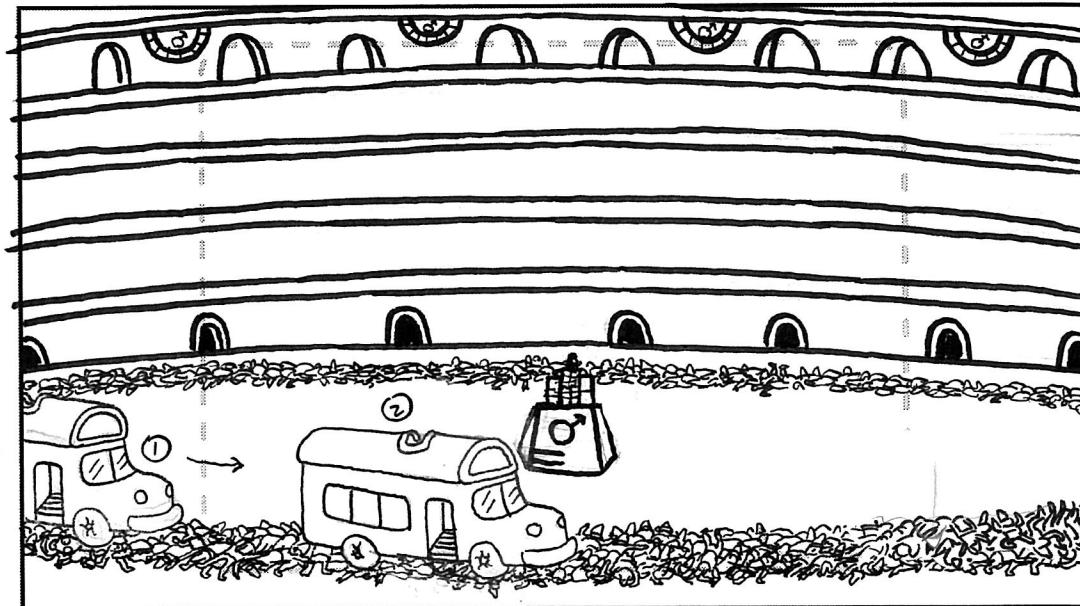


Sc. 48

Pnl. A

Bg.

day night



Dialog:

MARTIANS: (screaming)

King of Mars/AAGH MAGIC MAN!

Action:

- BUS ROLLS THROUGH SCENE.

Timing:

Production:

EPISODE # 1034-241

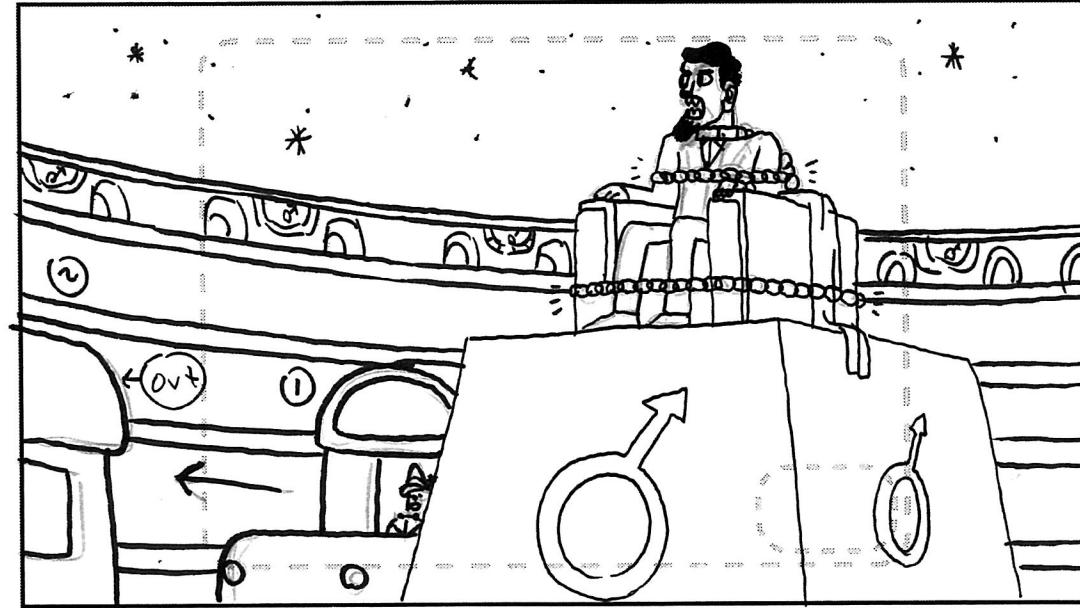
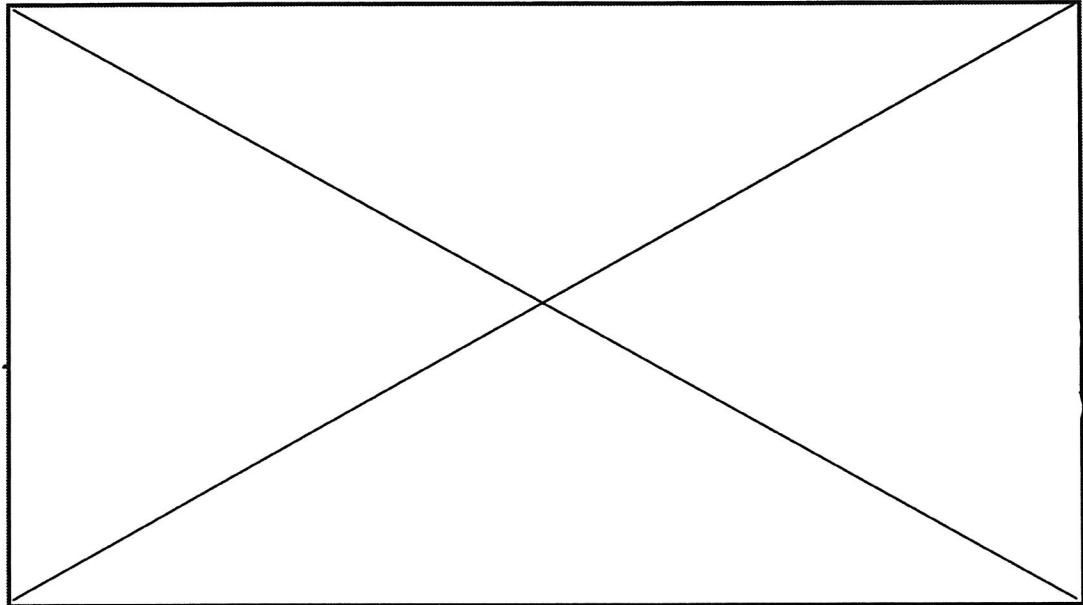
1034-241

# ADVENTURE TIME



Page 58

Sc. Pnl. Bg. day night Sc. Pnl. A Bg. day night



Dialog:

KoM / As soon as I break THESE  
MAGIC BONDS.

Action:

- BUS RIDES OFF/S.



Timing:

Production:

EPISODE # 1.034-241

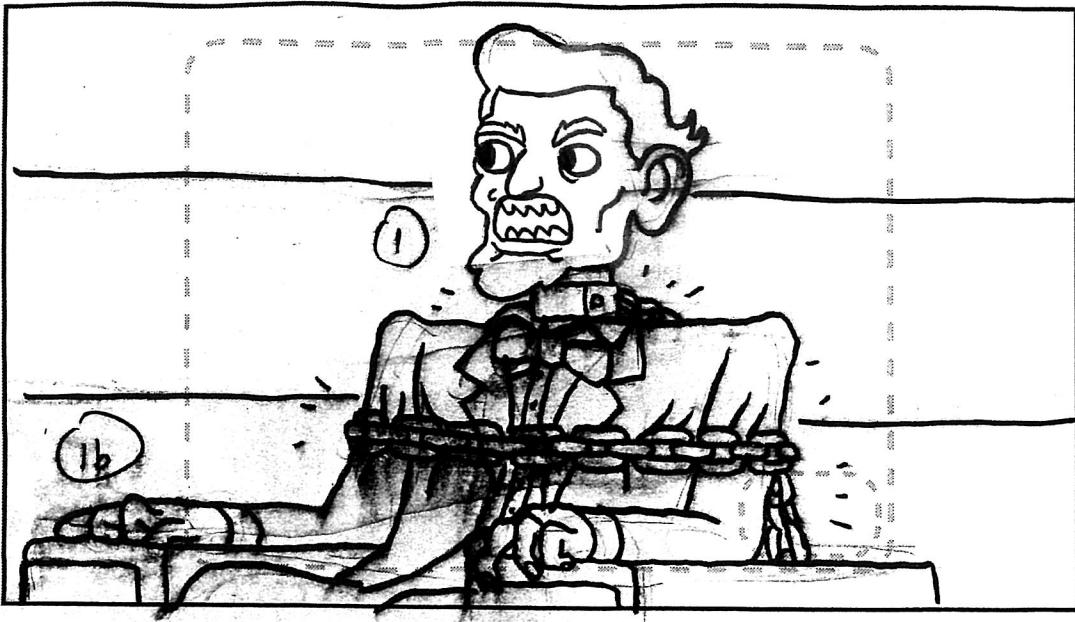
# ADVENTURE TIME



S 9

Page \_\_\_\_\_

Sc. 50 Pnl. A Bg. day night



Sc. 51 Pnl. A Bg. day night



EPISODE # 1034-244

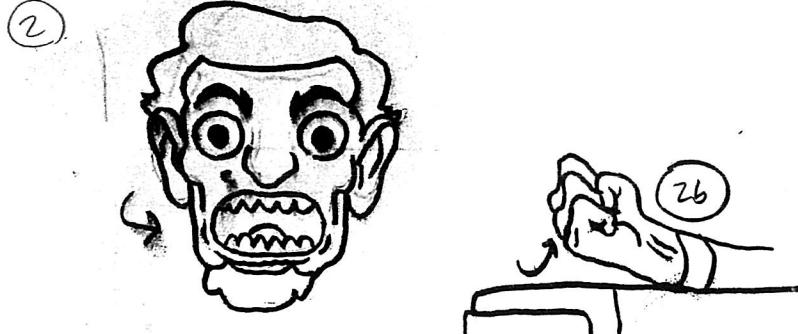
Production:

Dialog:

KoM: YOU'RE GOING STRAIGHT TO  
Ooo ON<sup>②</sup> THAT BUS YOU HEAR ME ??

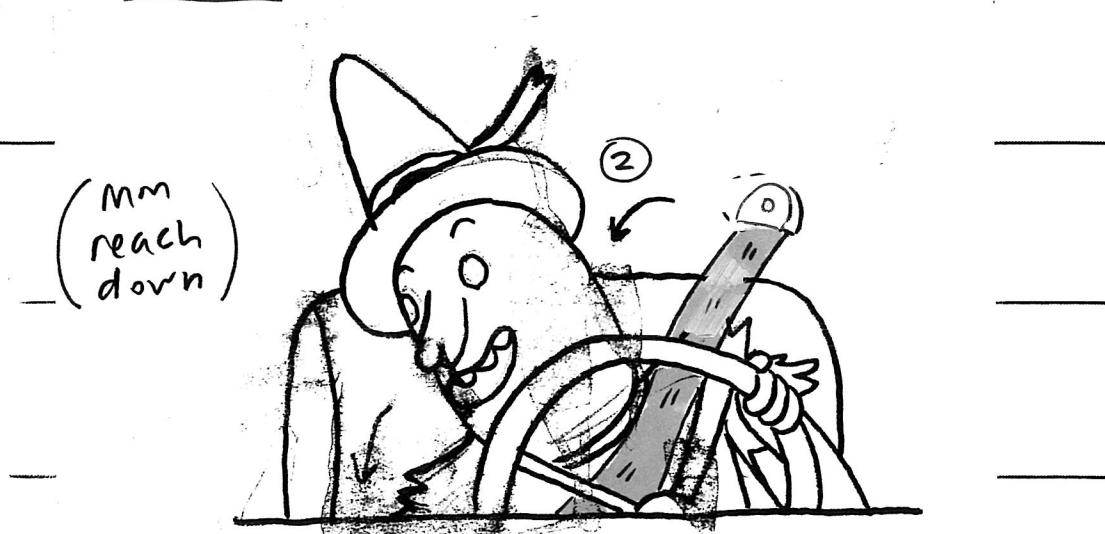
Action:

Chains  
glowing



Timing:

MagicMan ① MagicMan ③ Have summa these



# ADVENTURE TIME



60  
Page \_\_\_\_\_

Sc. 51

Pnl. B

Bg.

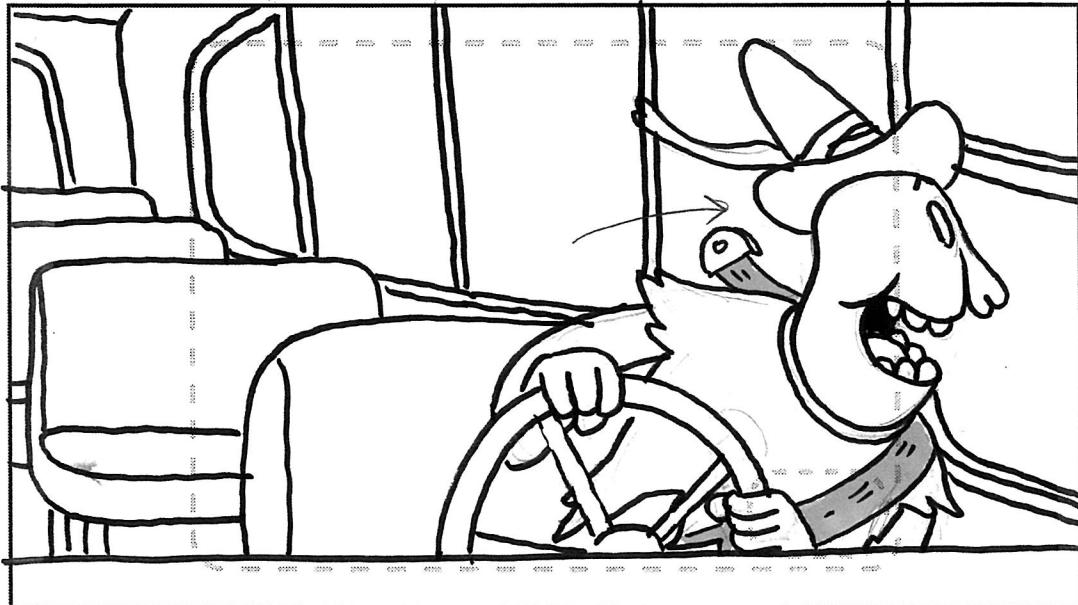
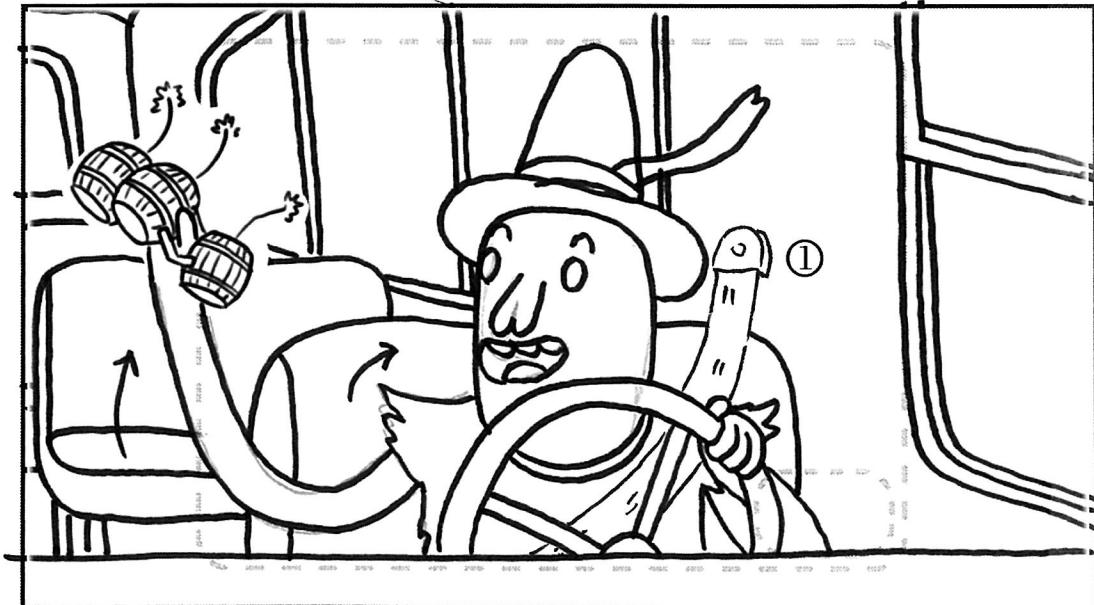
day night

Sc. 51

Pnl. C

Bg.

day night



Dialog: mm / -Bangers why doritcha?

mM / "BANG"! Haha Hahaha

Action:

-throws firecracker

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



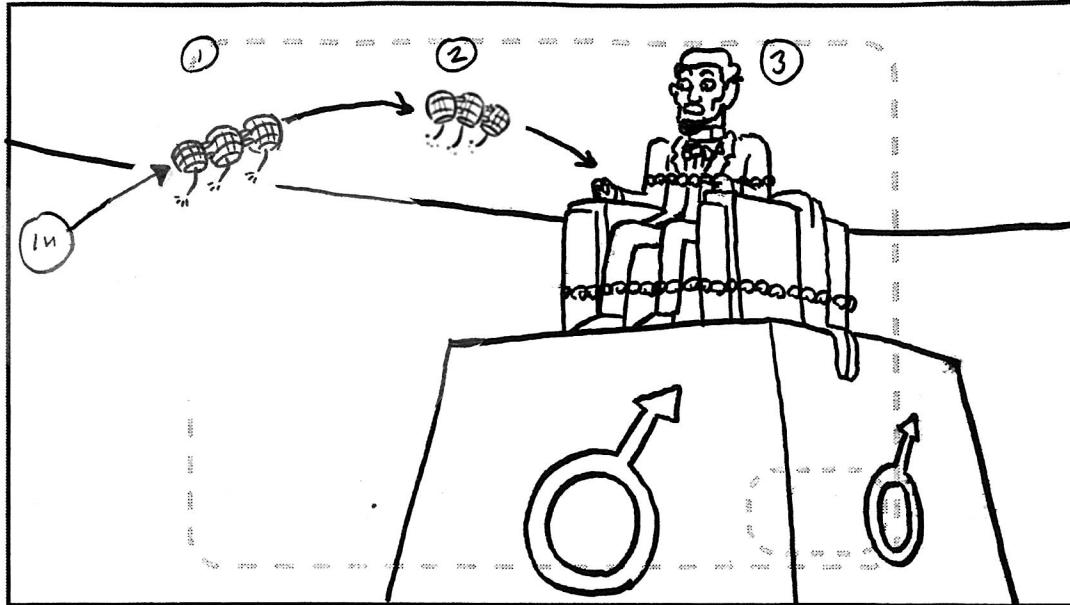
Page 61

Sc. 52

Pnl. A

Bg.

day night

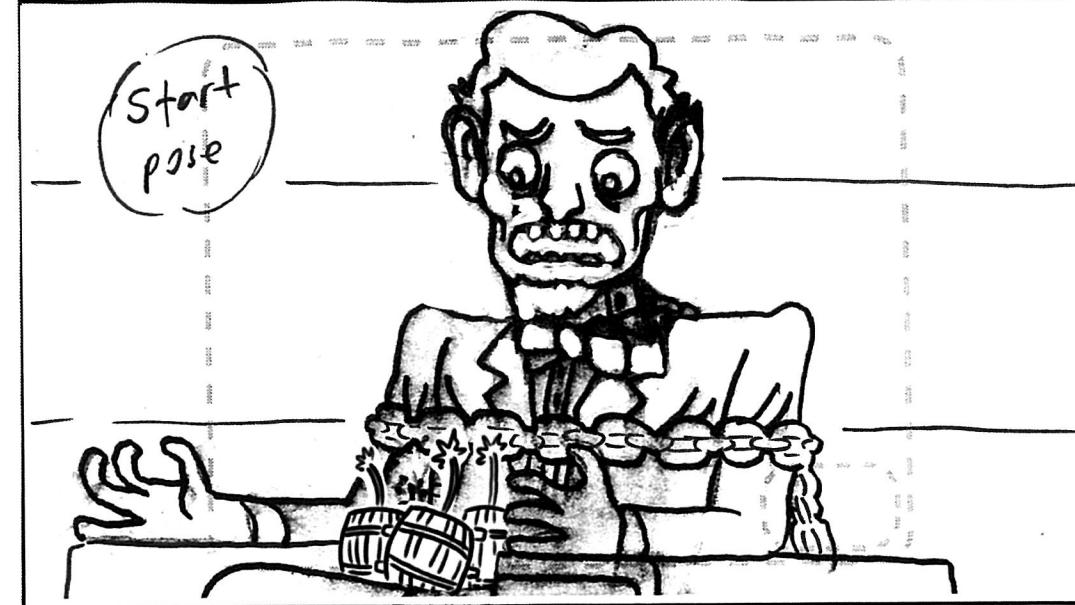


Sc. 53

Pnl. A

Bg.

day night



Dialog:

KoM / what's that oh no !  
① ② ③ ④

Action:

(firecrackers fly into)  
KoM's lap



Timing:

EPISODE #

Production:

1034-241

# ADVENTURE TIME

Sc. 53

Pnl. B

Bg.



day night

54

Pnl. A

Bg.

Page 62

day night



Dialog:

SEX / POP POP POP POP

KoM / AA GHH!!

mm / HAHAHAHA

Action:

CYCLE:  
① ② ① ②



Timing:

Production:

1.034-244

# ADVENTURE TIME



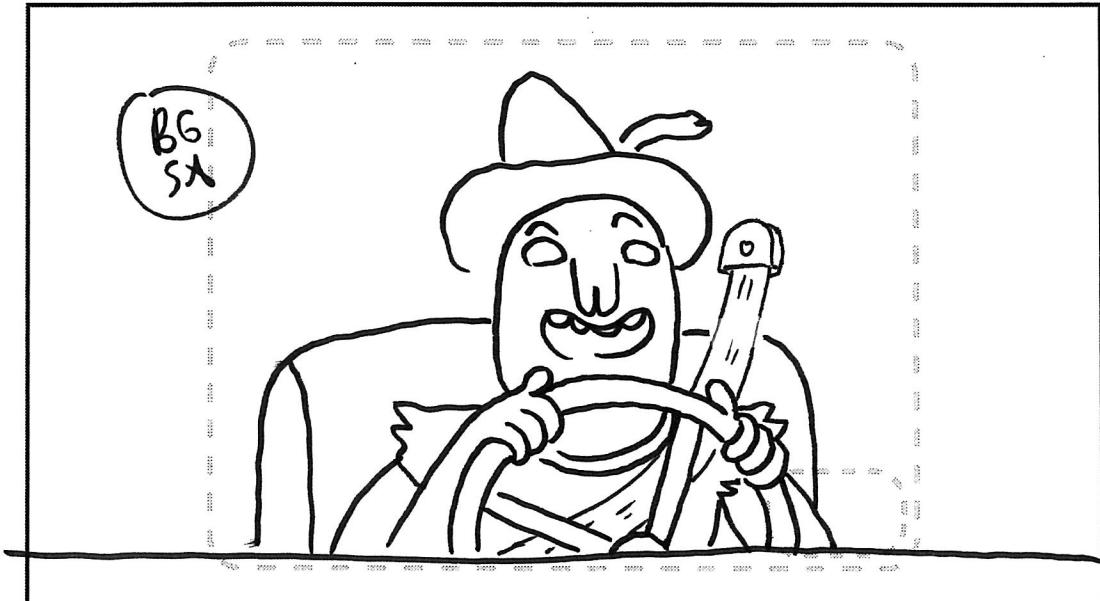
Page 63

Sc. 54

Pnl. B

Bg.

day night



Sc. 55

Pnl. A

Bg.

day night



Dialog:

MM! Just a few more laps and  
I'll break the Jerk World  
Record!!

(beat)

Action:

- FLASH FORWARD TO PRESENT

Timing:

Production:

EPISODE # 1.034-241

# ADVENTURE TIME



Page 64

Sc. 55

Pnl. B

Bg.

day night

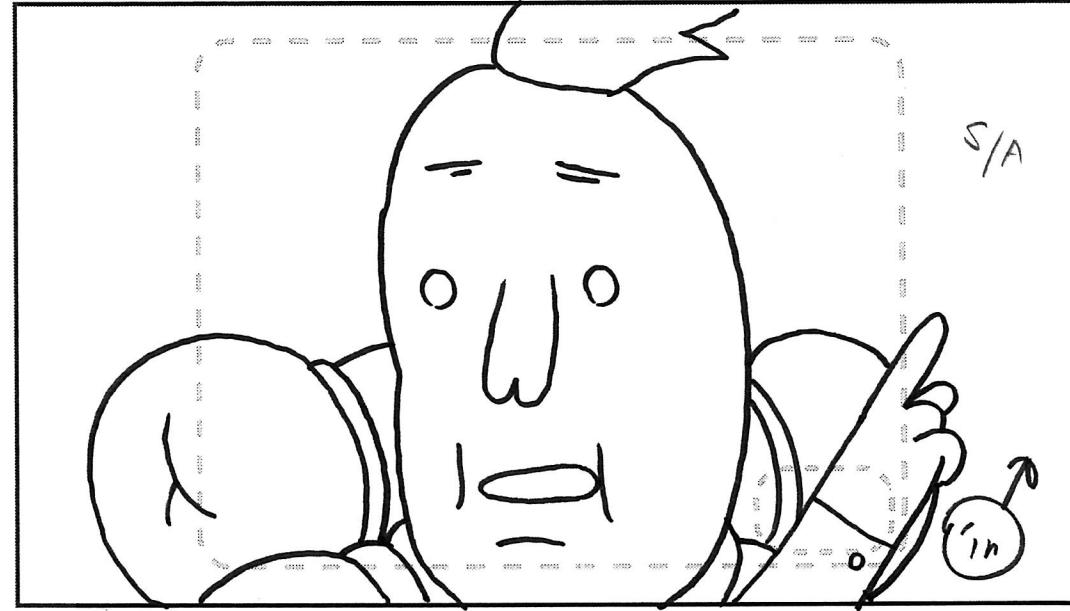


Sc. 55

Pnl. C

Bg.

day night



Dialog:

NM / You know what guys?

NM / I'll just go up there and let  
Tiny Margle me off a cliff.

Action:

Timing:

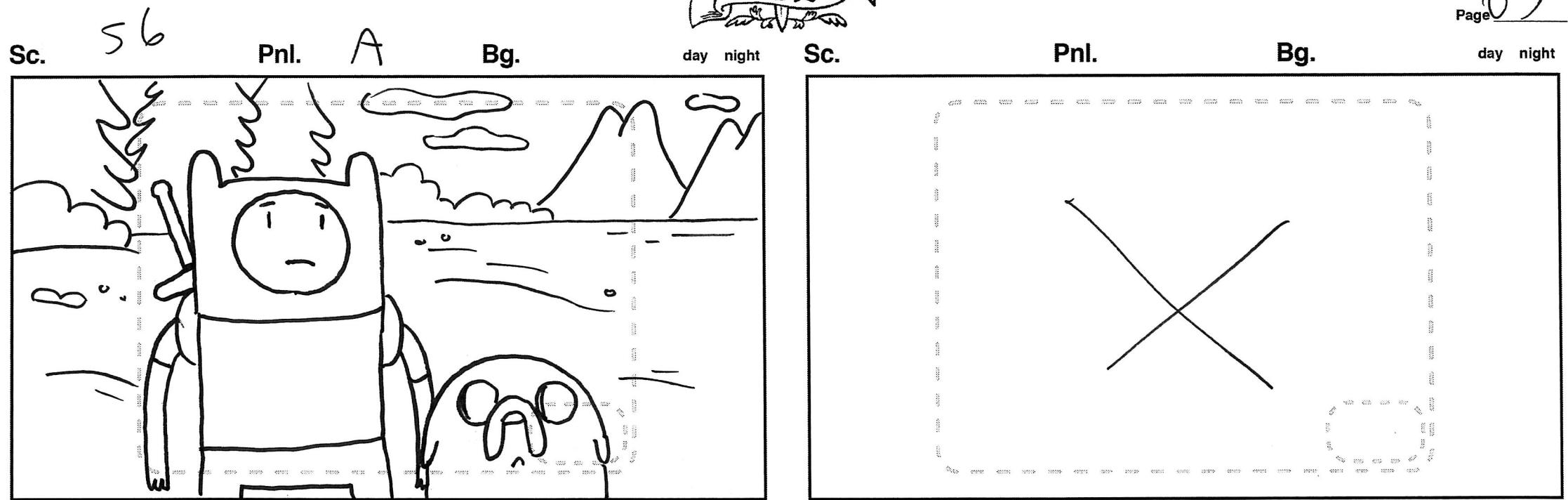
Production:

EPISODE # 1034-244

# ADVENTURE TIME



Page 65



Dialog:

NM (os) / IT'LL BE GOOD FOR GLOB TO —

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 66

Sc. S6

Pnl.

B

Bg.

day night

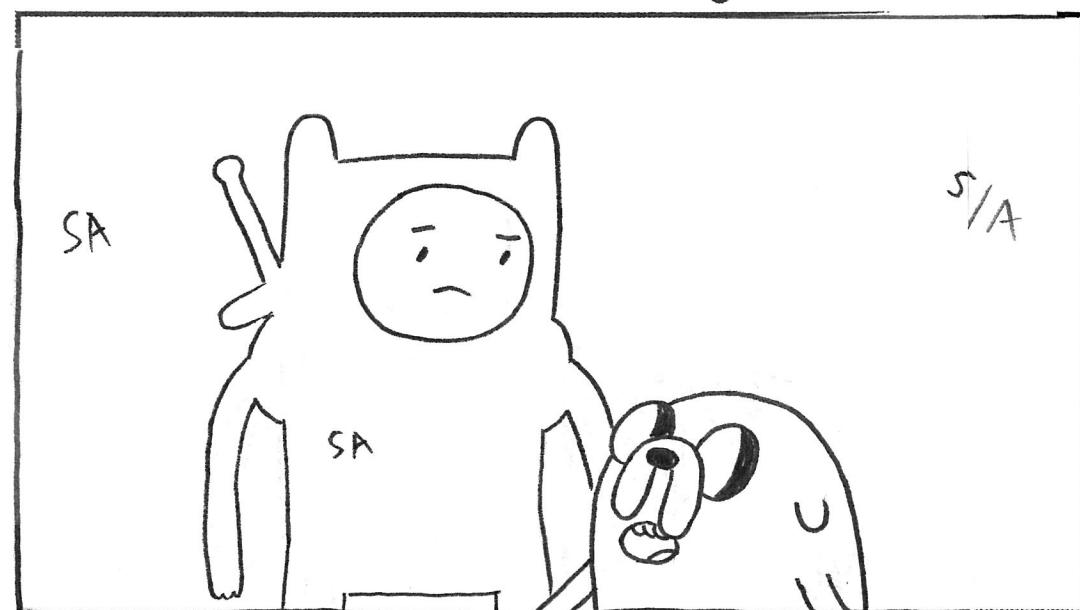
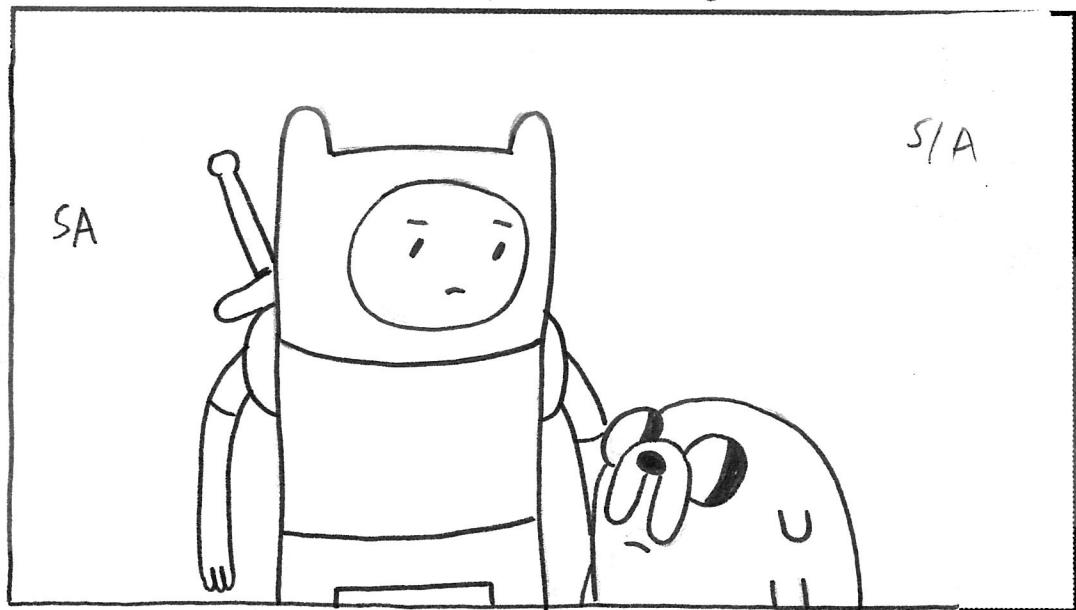
Sc. S6

Pnl.

C

Bg.

day night



**Dialog:**

- NM: SEE HIS **trashy**  
BROTHER EAT IT FINALLY.

- J: WHADD YOU THINK  
ABOUT THAT?

**Action:**

- FTJ LOOK AT EACH OTHER

- J. TURNS TOWARDS FINN.

**Timing:**

EPISODE # 1034-241

Production:

# ADVENTURE TIME

Sc. 56

Pnl. D

Bg.



day night

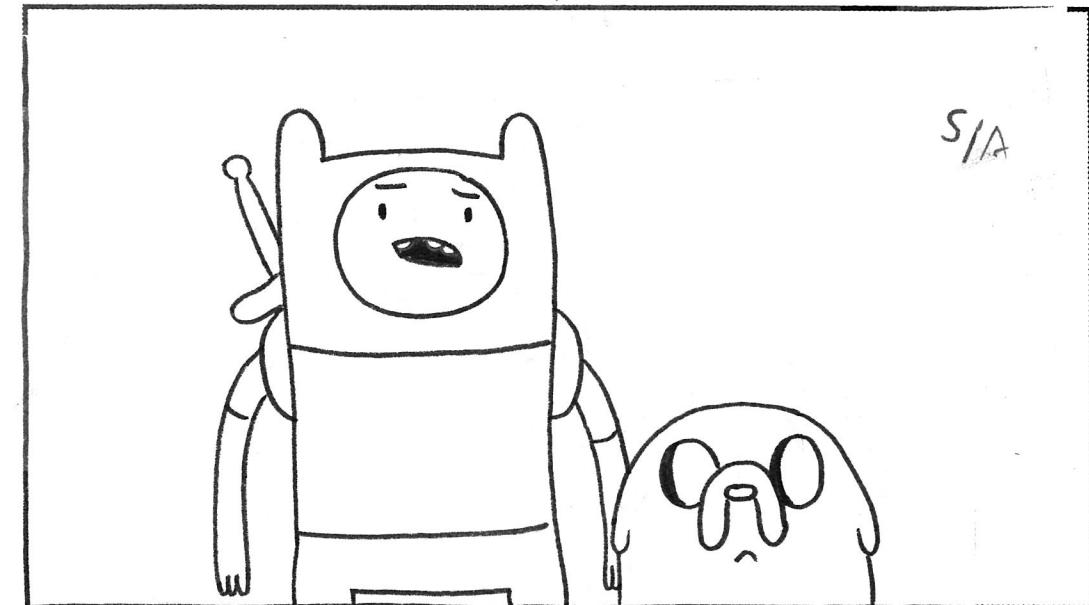
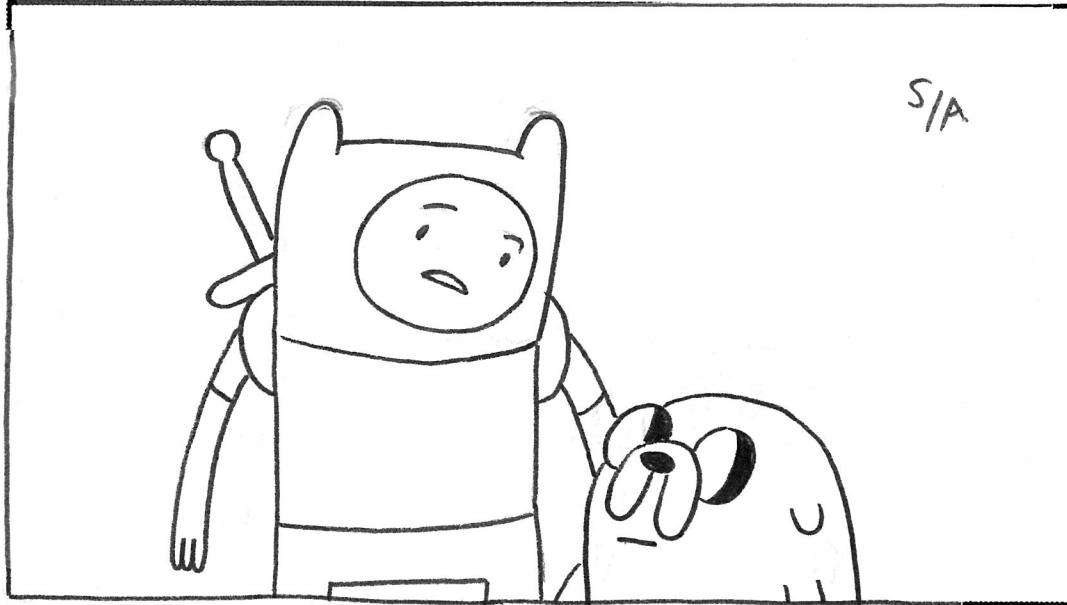
Sc. 56

Pnl. E

Bg.

Page \_\_\_\_\_  
67

day night



Dialog:

F/ Mm no.

F/ Glob's your brother.

Action:

Timing:

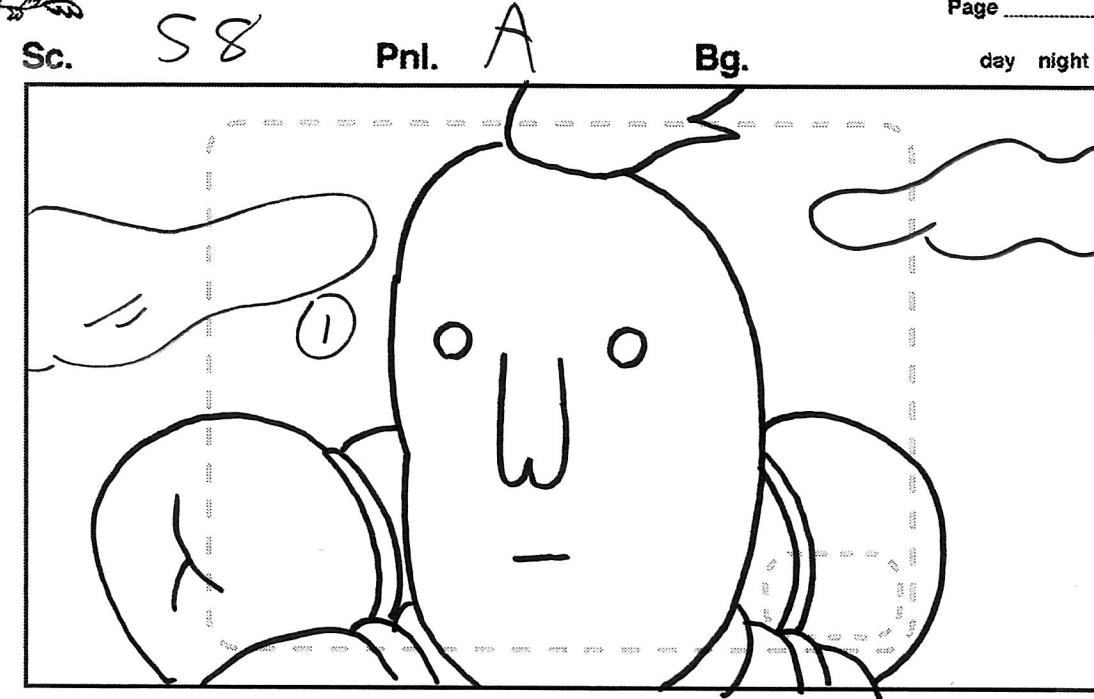
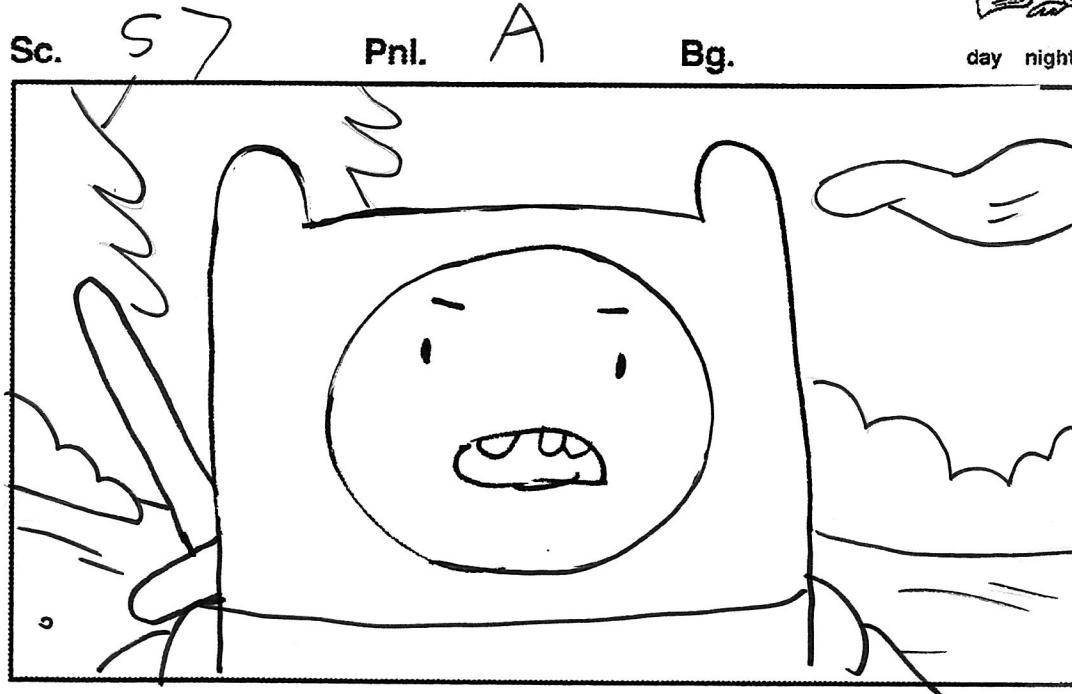
Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 68



Dialog:

E1 And brothers always  
care about each other  
even if one of them

Action:

E1 <sup>(o/s)</sup> is a terrible device  
breakfast like you.

Timing:

② O W O -MM. SMILES.  
—

Production:

EPISODE # 1.034-241

# ADVENTURE TIME



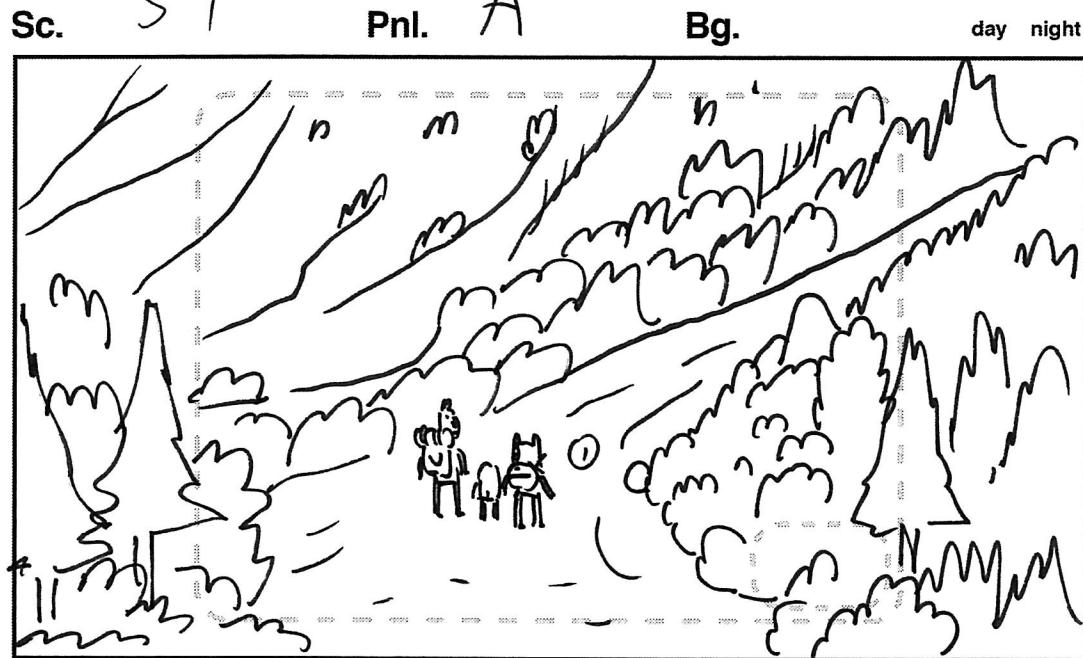
69  
Page \_\_\_\_\_

Sc. S9

Pnl. A

Bg.

day night

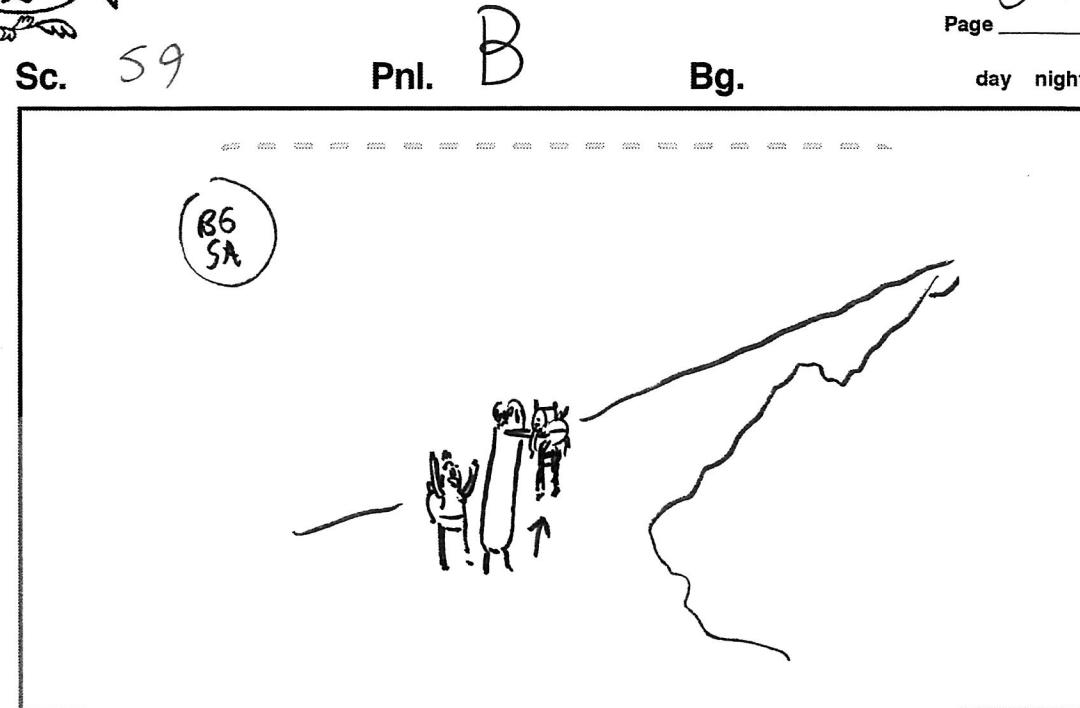


Sc. S9

Pnl. B

Bg.

day night

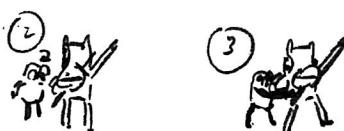


Dialog:

Finn /① so let's ②stretch up this thing  
and ③talk it out with Tiny!

NM / wait!

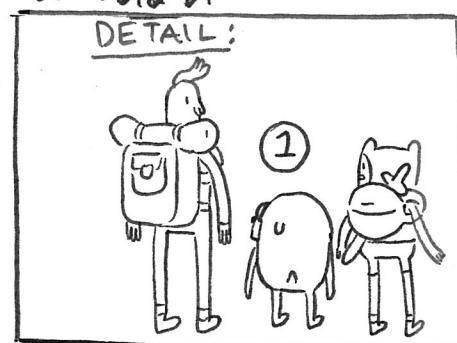
Action:



- Jake turns around  
and grabs hold of  
Finn

- J. STARTS STRETCHING.

Timing:



# ADVENTURE TIME



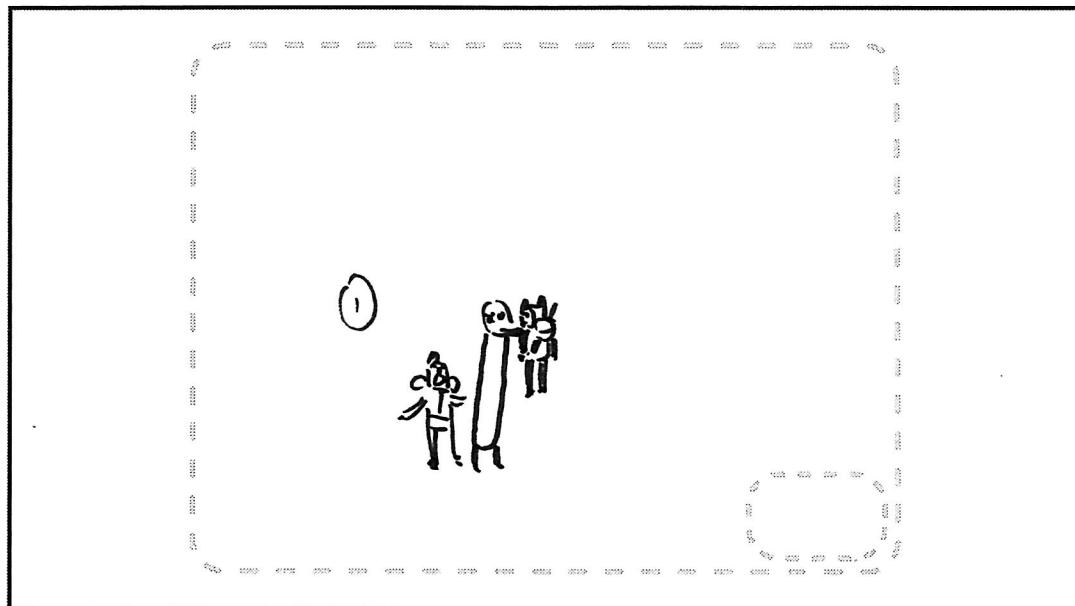
Sc. 59

Pnl.

C

Bg.

day night



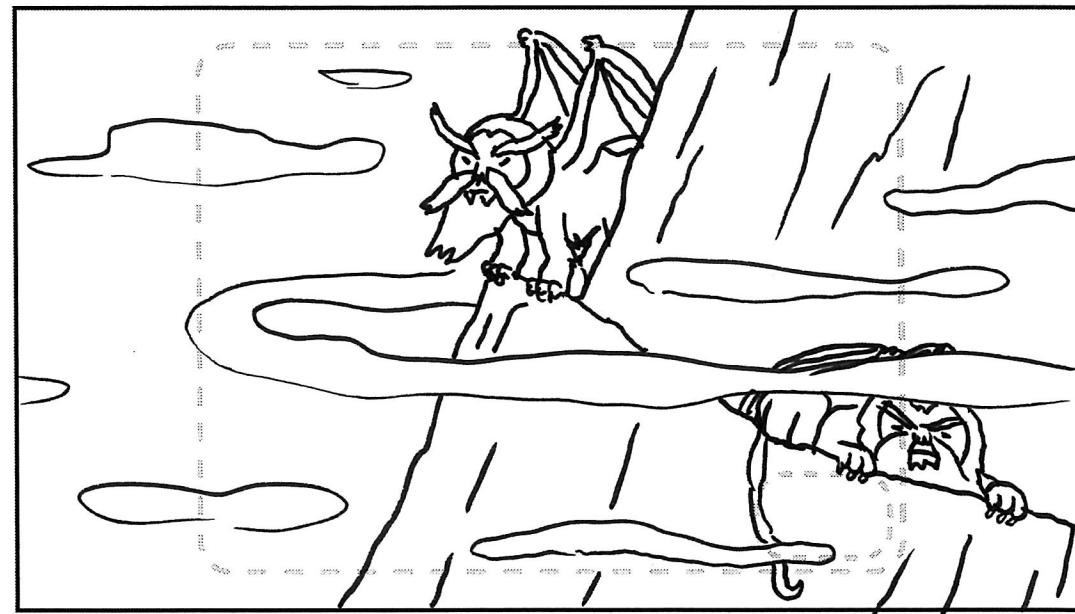
Sc. 60

Pnl.

A

Bg.

Page 70  
day night



Dialog:

NM<sup>(1)</sup> It's called "Wild Trap Mountain" for a reason! <sup>(2)</sup>Look!

Action:



- J. STOPS
- F+J LOOK UP.

Timing:

NM<sup>(1)</sup> Normal size Manticores!

- MIST. ANIMATES.

Production:

EPISODE # 1034-241

70

# ADVENTURE TIME

Sc. 61

Pnl. A

Bg.



day night

Sc. 62

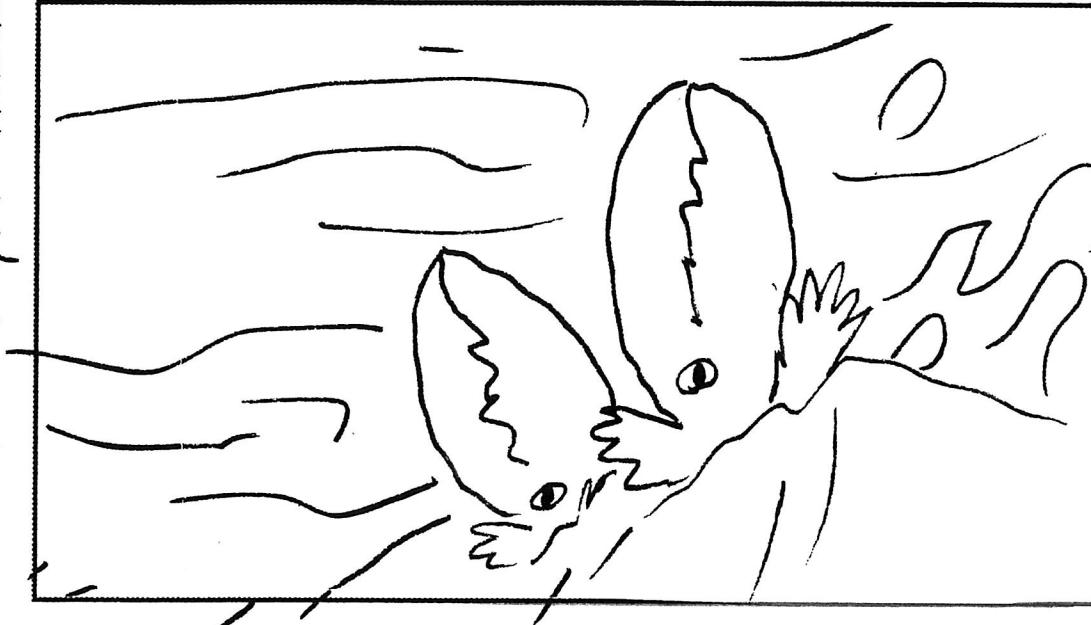
Pnl. A

Bg.

71

Page \_\_\_\_\_

day night



Dialog:

NM <sup>(0/5)</sup> / carnivore plants

NM <sup>(0/5)</sup> / camouflage  
rock beasts

Action:

MIST ANIMATES

- MIST ANIMATES

Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME

Highs

Page 72

Sc. 63

Pnl. A

Bg.

day night

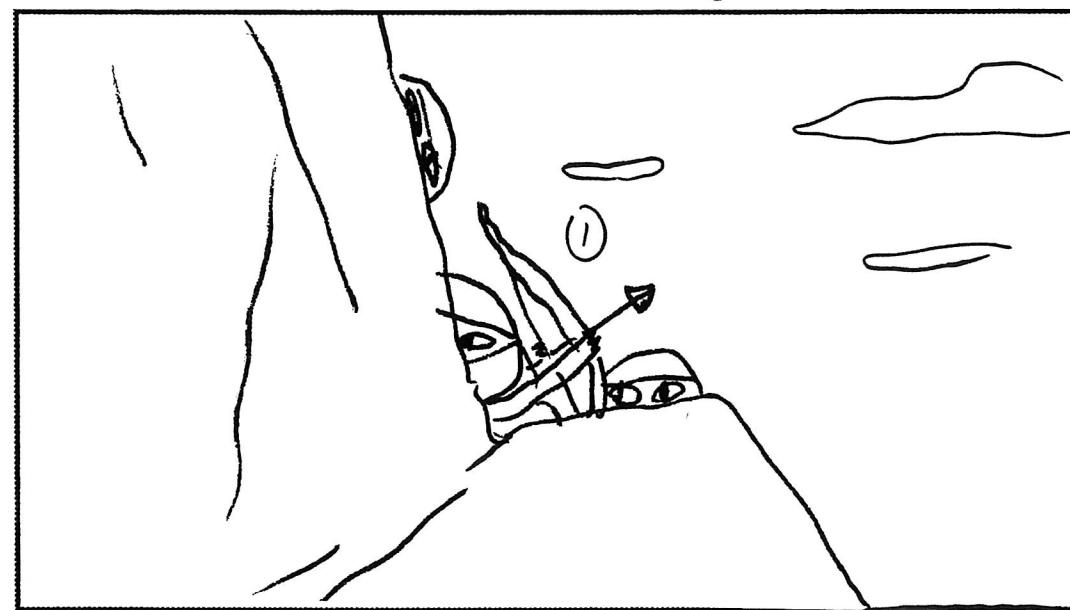


Sc. 64

Pnl. A

Bg.

day night



Dialog:

NM1<sup>(O/S)</sup> mind control  
parasites

Action:

- MIST AMMATES.

Timing:

NM1<sup>(O/S)</sup> archer bandits,  
that'll shoot you straight  
outta the sky.

- ARCHER DRAWS  
BACK BOW.



Production:

1034-241

# ADVENTURE TIME

Sc. 65

Pnl. A

Bg.



day night

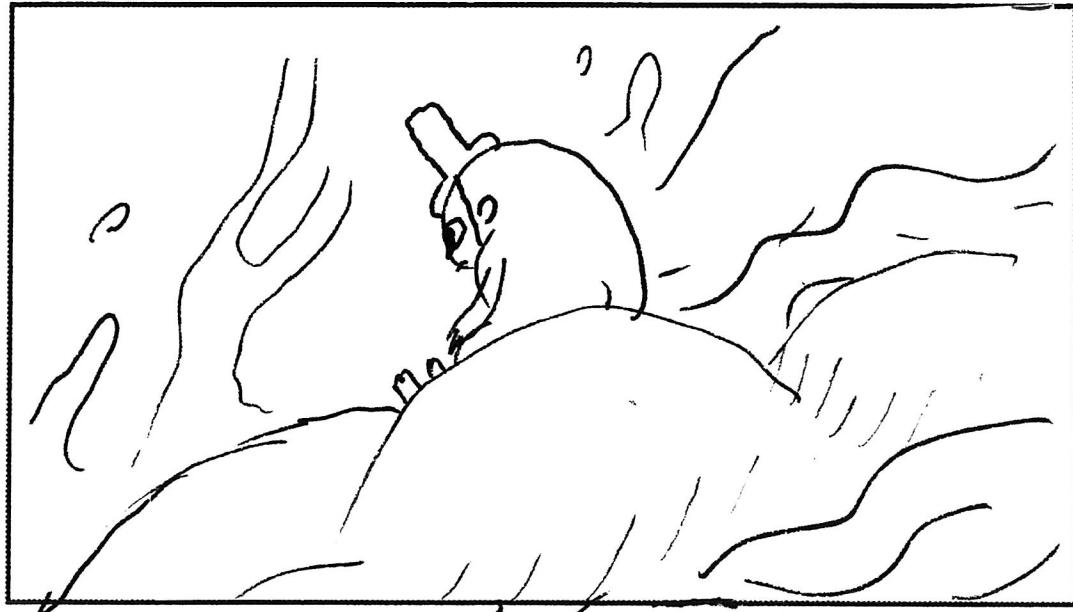
Sc. 66

Pnl. A

Bg.

Page 73

day night



Dialog:

NM! <sup>(0/5)</sup> This one quiet  
DUDE NOBODY MESSES WITH.

NM! <sup>(0/5)</sup> a dragon ghost

Action:

MIST ANIMATES.

- DRAGON CURLED AROUND ROCK.

Timing:

# ADVENTURE TIME



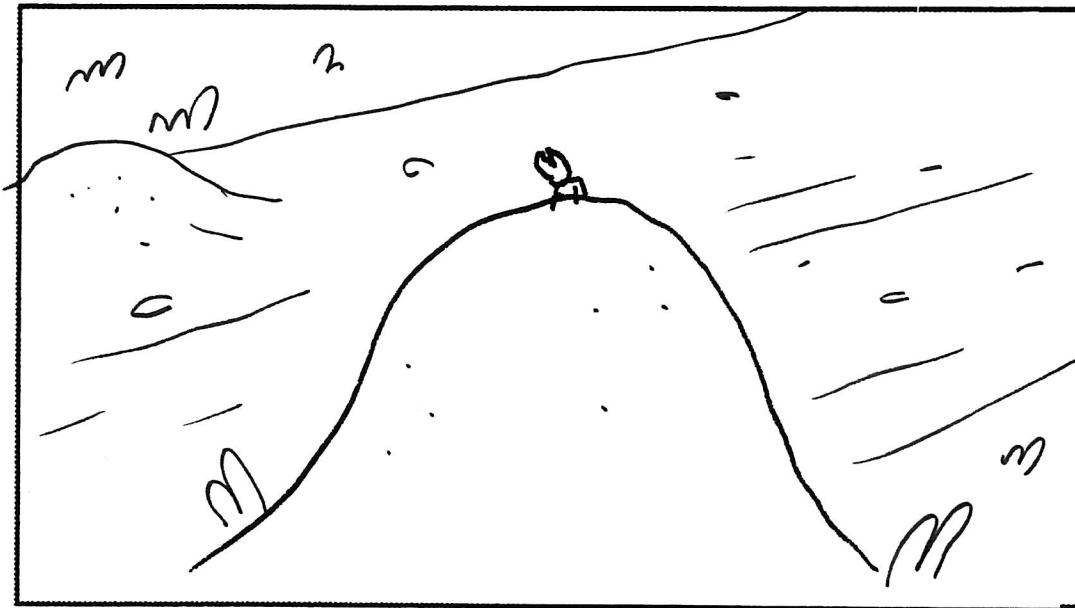
Page 74

Sc. 67

Pnl. A

Bg.

day night



Sc. 68

Pnl. A

Bg.

day night



Dialog:

NM/<sup>(o/s)</sup> red ants

Action:

NM/<sup>(o/s)</sup> weekend survivalists

- SURVIVALIST #1 TURNS BIRD ON SPIT.

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



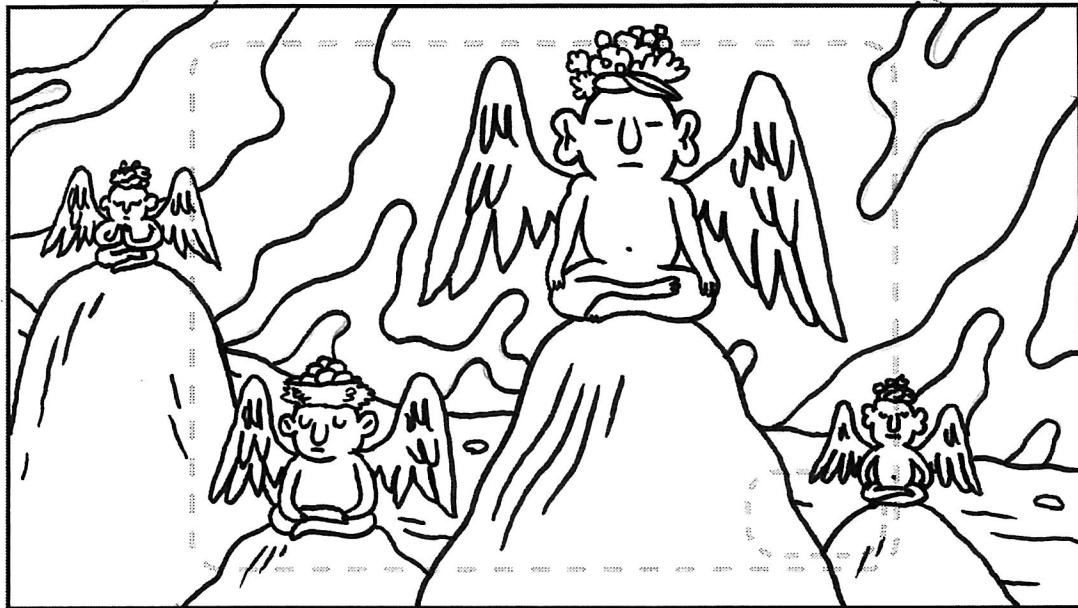
Page 75

Sc. 69

Pnl. A

Bg.

day night



Sc. 70

Pnl. A

Bg.

day night



1.034-241

EPISODE #

Production:

Dialog:

NM / <sup>(0/5)</sup> Waking dream demons

Action:

MIST ANIMATES.

- SQUIRREL LOOKS  
OUT FROM  
BEHIND TREE.

Timing:

- MIST ANIMATES.

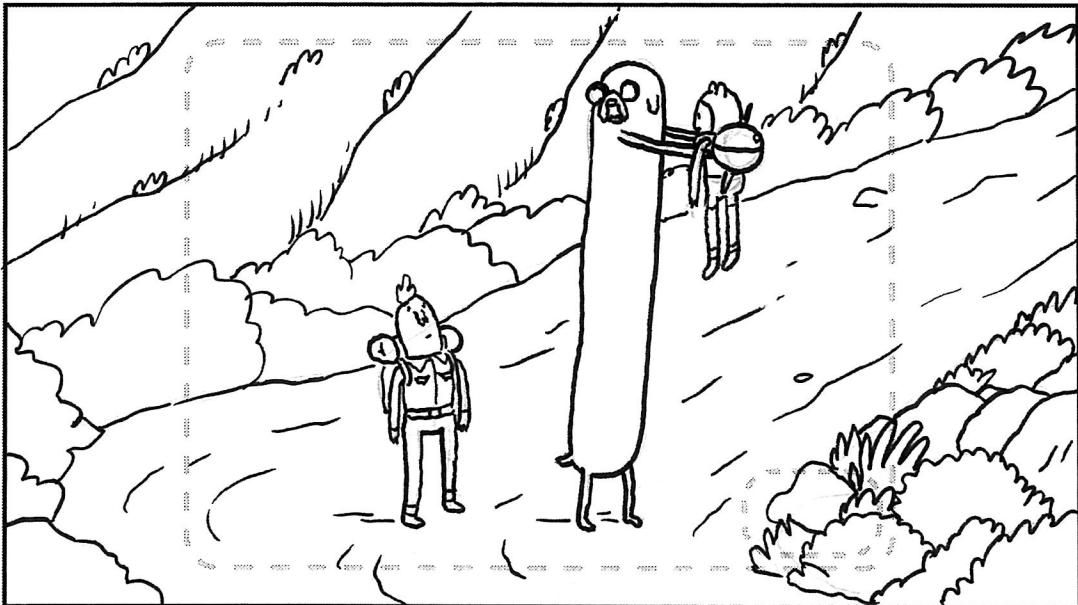


# ADVENTURE TIME

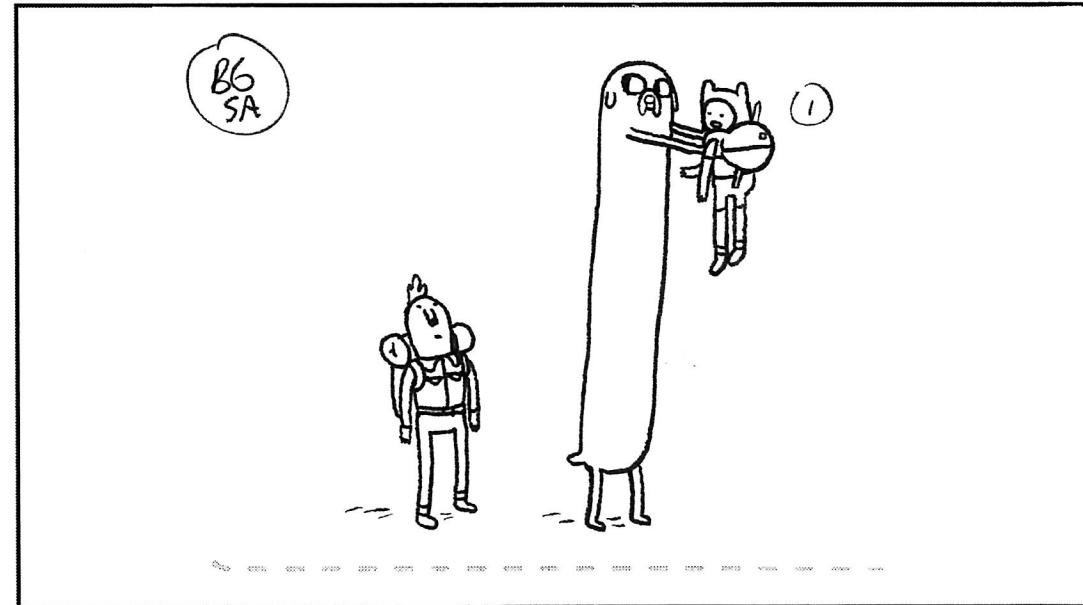


76  
Page

Sc. 71 Pnl. A Bg. day night



Sc. 71 Pnl. B Bg. day night



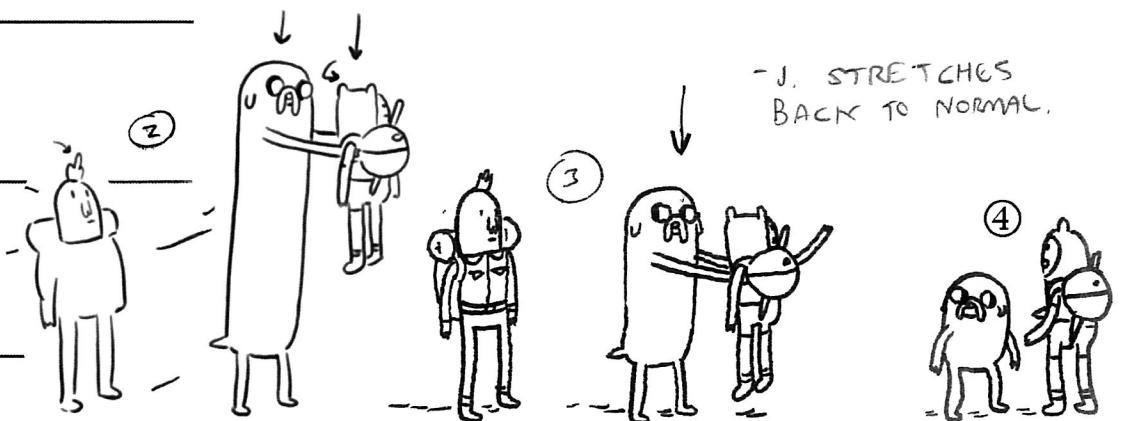
1034-241

EPISODE #

Dialog: Jake/ Who?

Finn/ ① Ok we get it ② we gotta stealth it up there.

Action:



Timing:

Production:

# ADVENTURE TIME



Page 77

Sc. 71

Pnl. C

Bg.

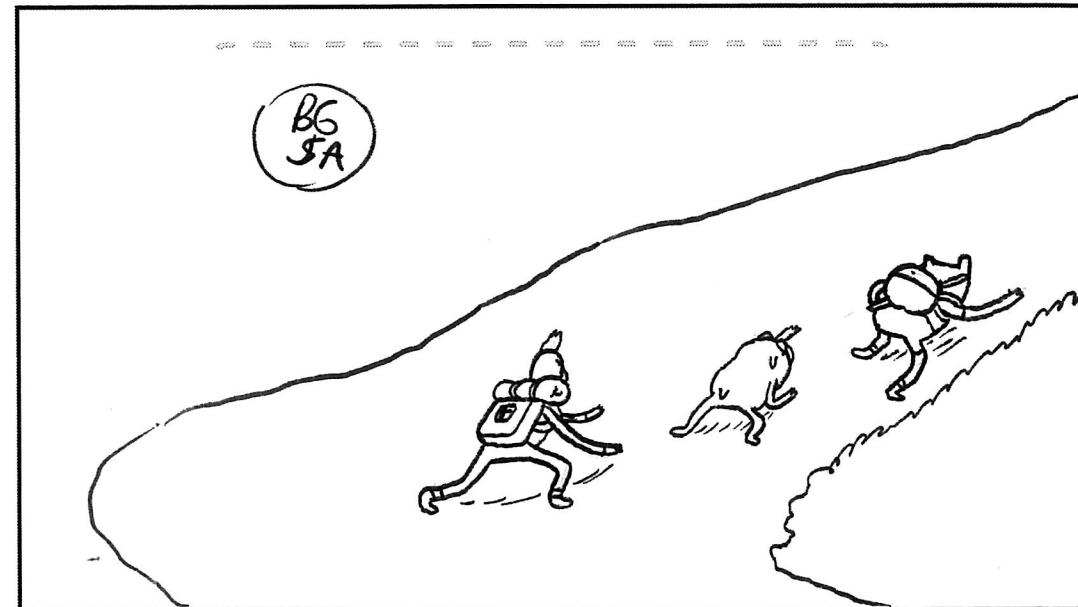
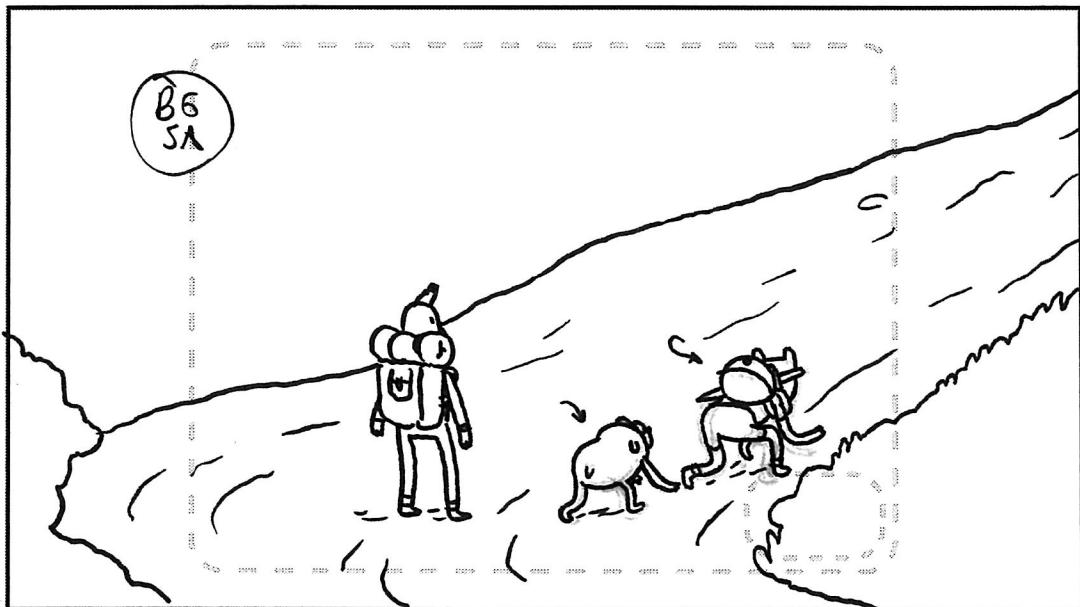
day night

Sc. 71

Pnl. D

Bg.

day night



Dialog:

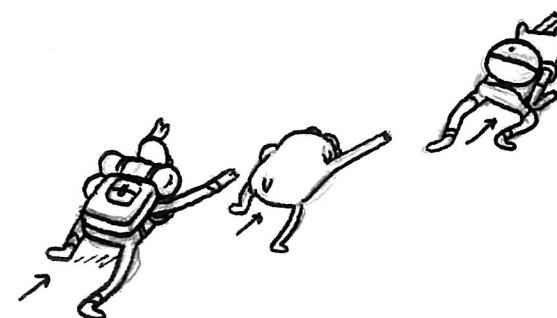
Normal man / oh

Action:

- F+J SNEAK UP PATH.

- NM SNEAKS  
AFTER THEM.

Timing:



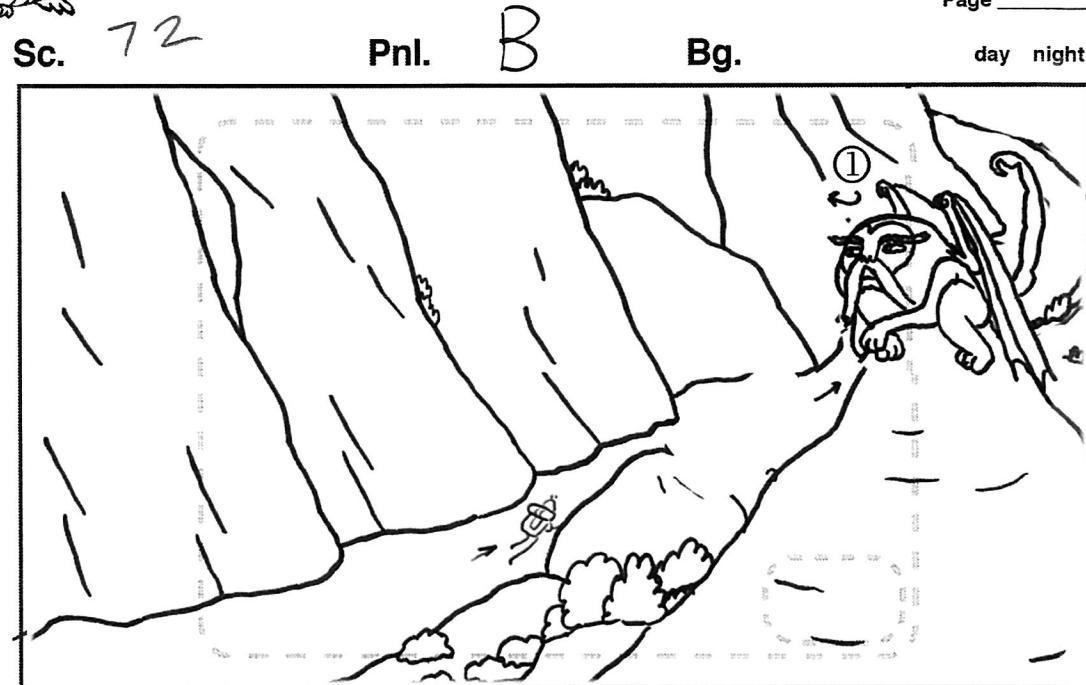
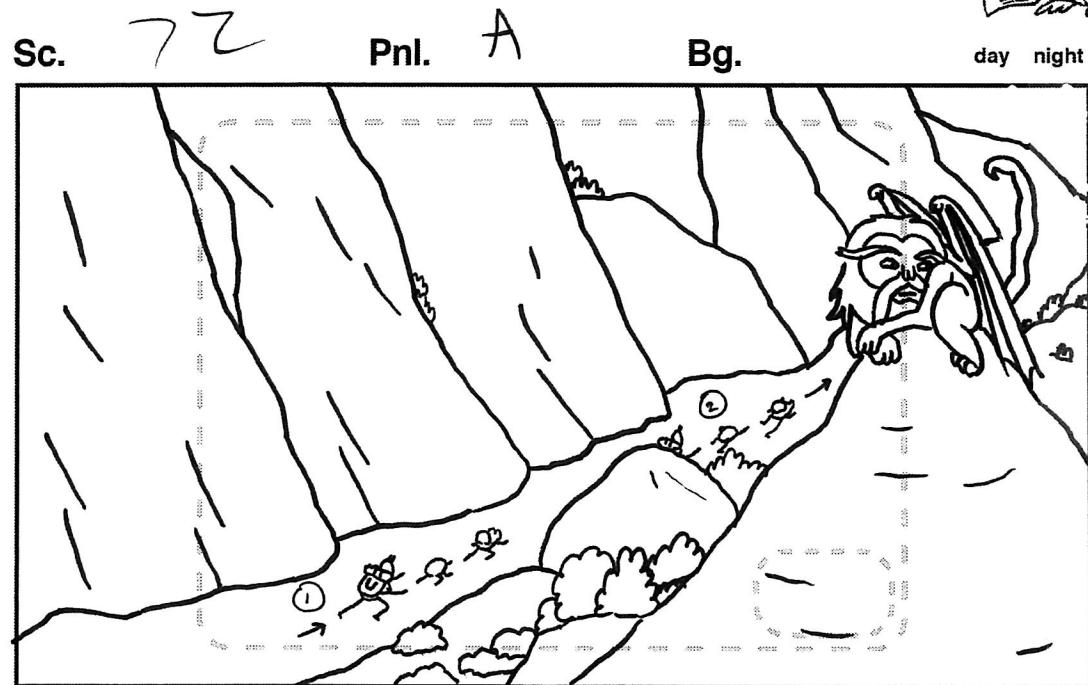
Production:

1034-241

# ADVENTURE TIME



78  
Page \_\_\_\_\_



Dialog:  
Normal man (ouch my knees)  
Finn / ① (shhh)

Luke / ② :yawn: = :smek smek =

Action:  
- NM, F, J SNEAK PAST MANTICORE.



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Sc. 72

Pnl.

C 1

Bg.

day night

Sc.

Pnl.

Bg.

Page

79a

day night



Dialog:

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 79b

Sc. 72

Pnl. C2

Bg.

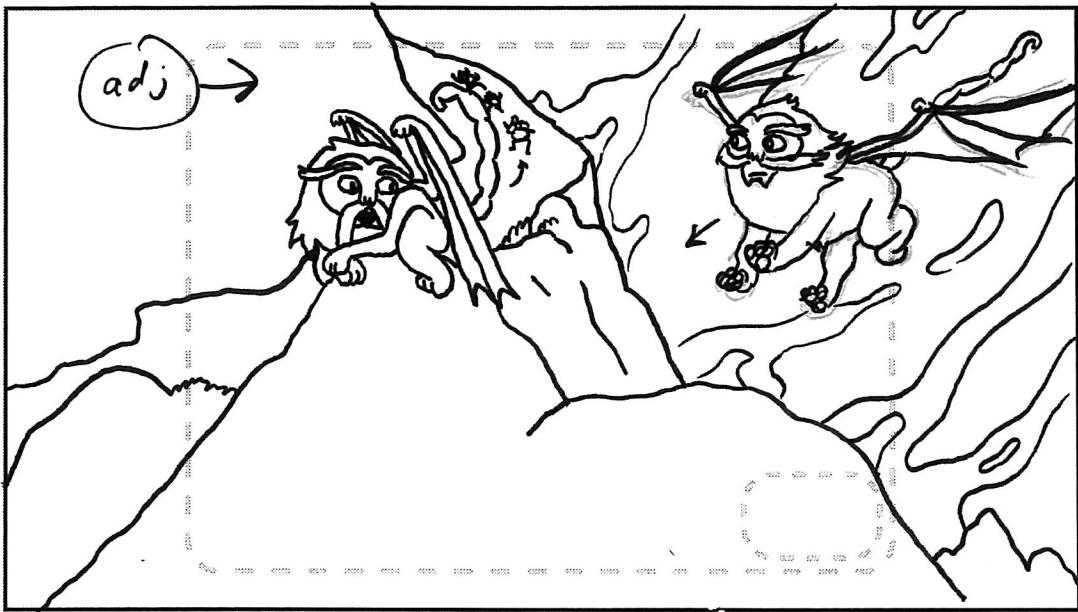
day night

Sc. 72

Pnl. D

Bg.

day night



Dialog:

Luke/ Hey Jonah

Jonah/ Hey Luke what's going on today?

Action:

- ADJ. R/ WITH F, J, NM

- JONAH FLIES ON/S.

- F, J, NM CRAWL OFF/S.

- JONAH LANDS.

Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME



80

Page \_\_\_\_\_

Sc. 72

Pnl.

E

Bg.

day night



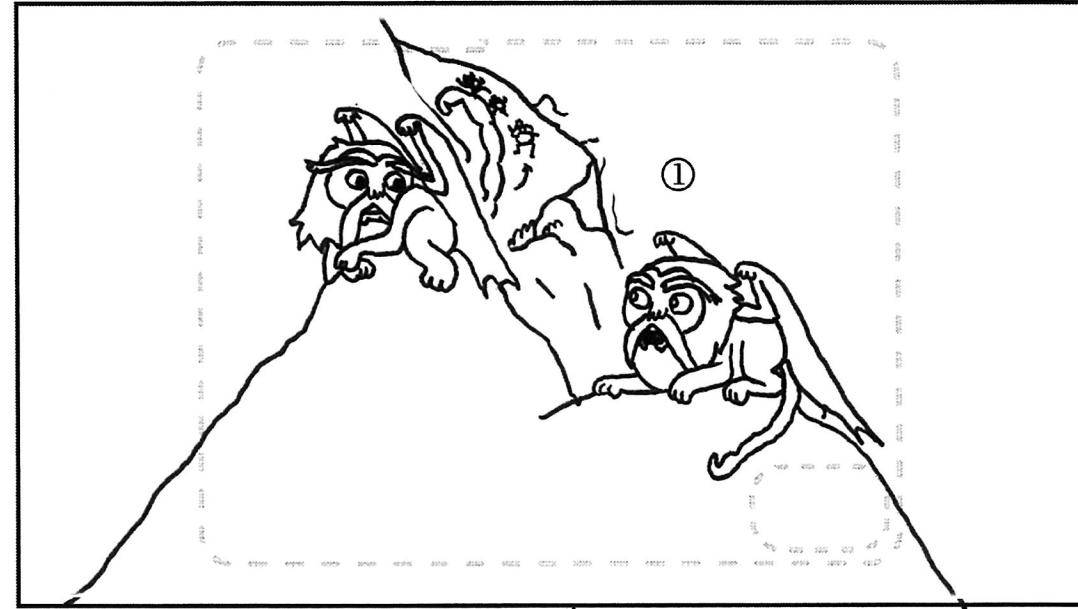
Sc. 72

Pnl.

F

Bg.

day night

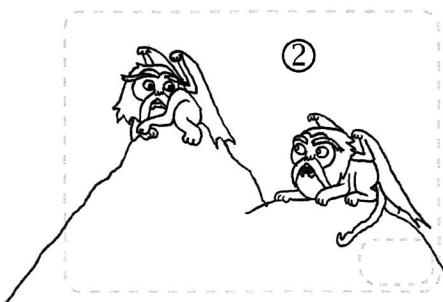


Dialog:

Luke / freaking nothing yet.

Jonah / I know. I JUST WANNA KILL AND  
EAT someone already .

Action:



Timing:

Production:

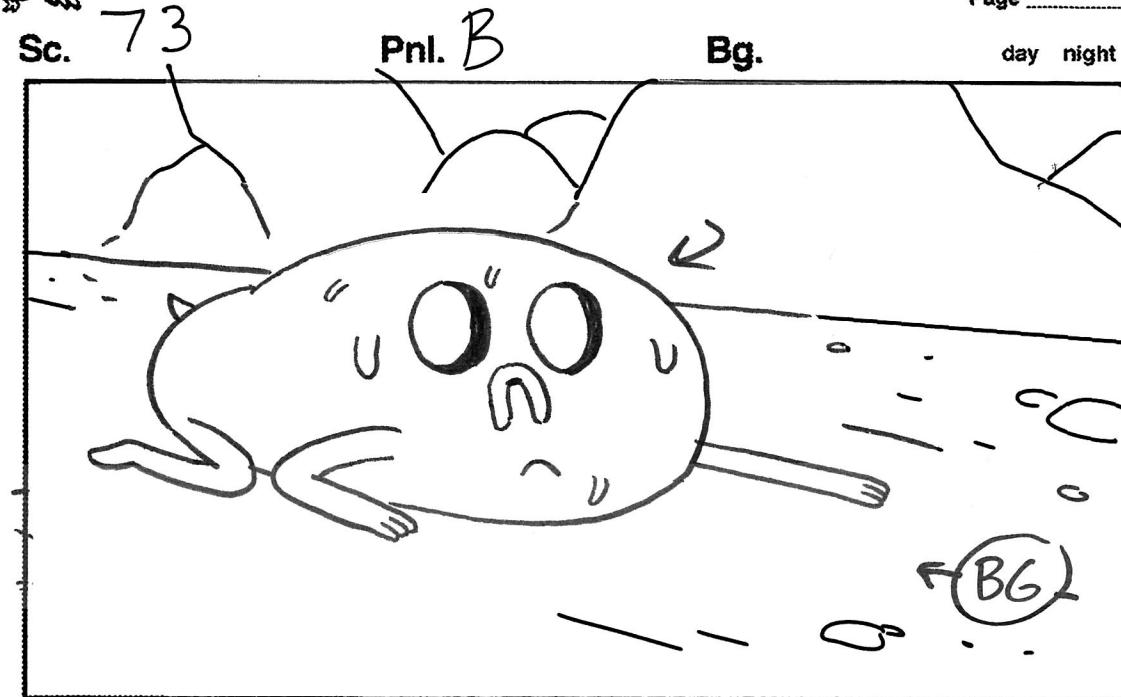
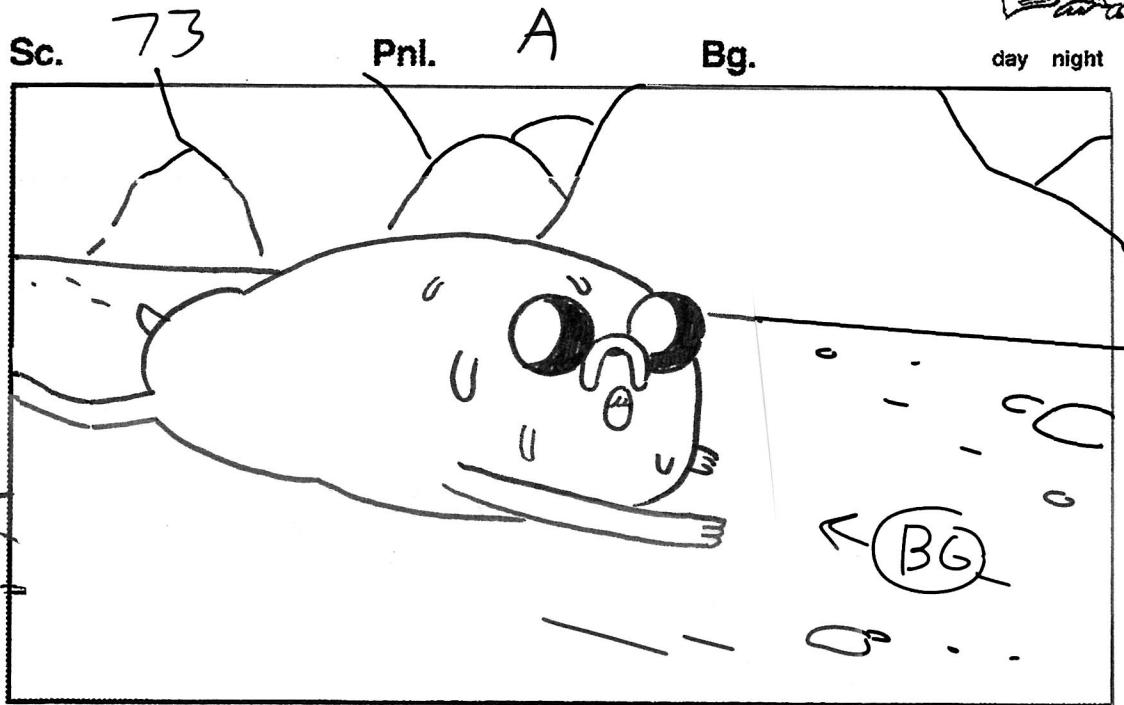
EPISODE # 1034-241

# ADVENTURE TIME



81

Page



Dialog:

J/ PHew! well we got past  
those guys

Action

Timin

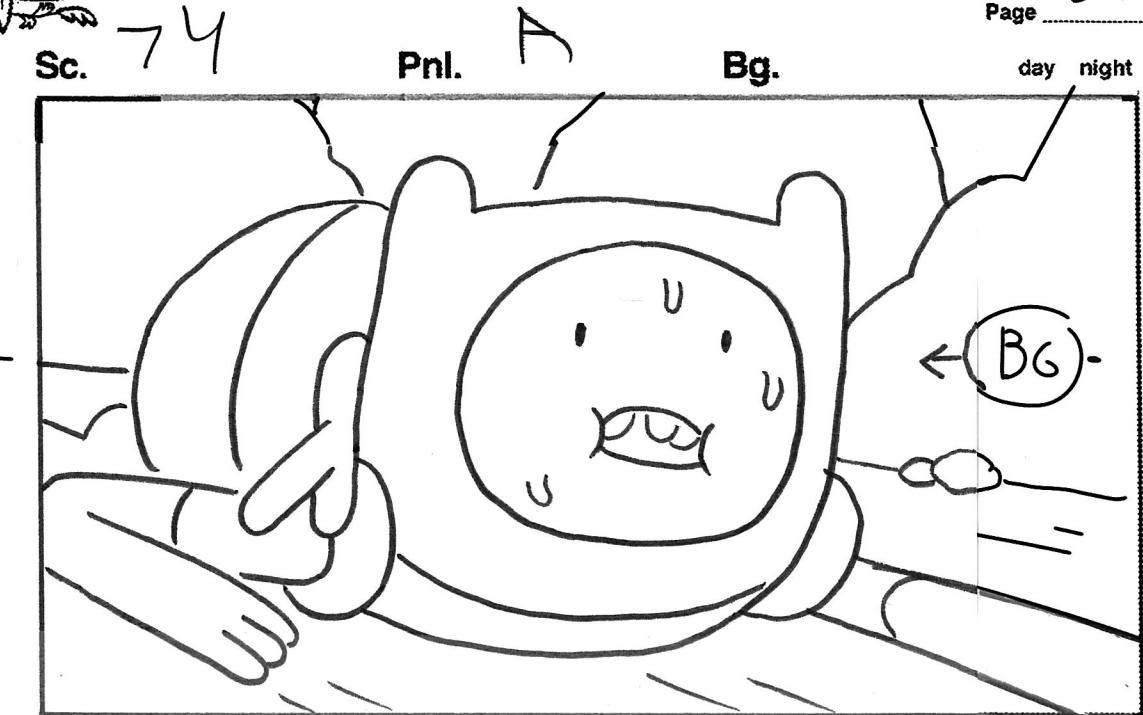
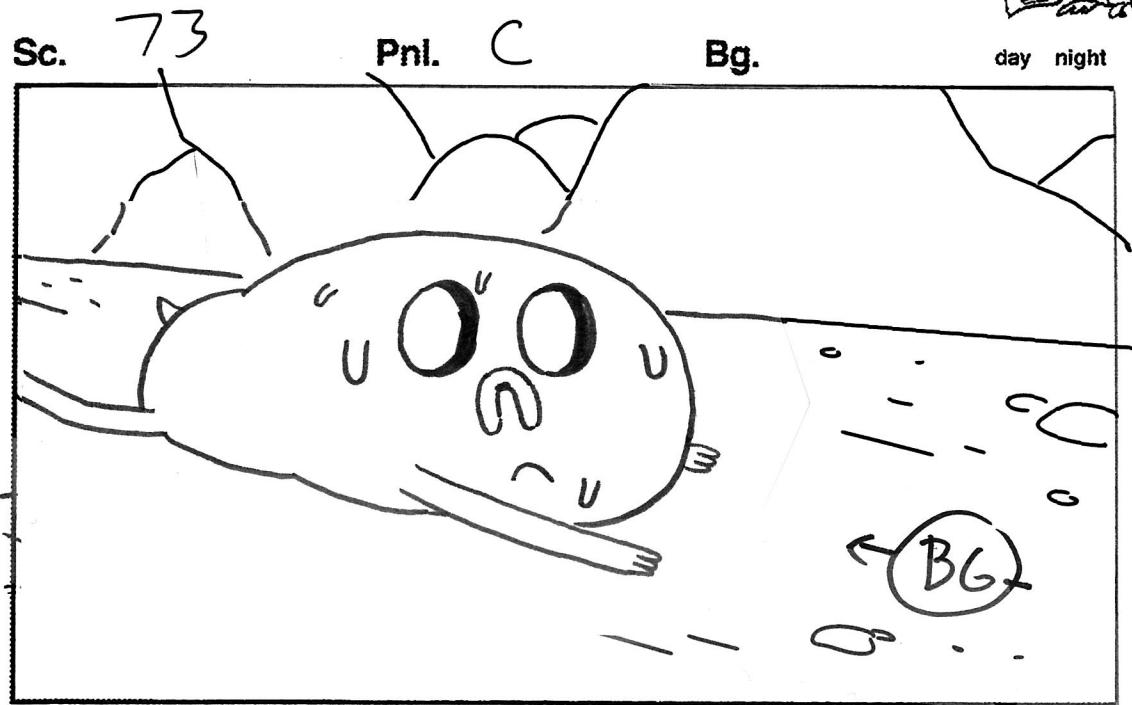
EPISODE # 1034-241

# ADVENTURE TIME



81A

Page \_\_\_\_\_



EPISODE # 1034-241

Production:

Dialog:
Action:
Timing:



# ADVENTURE TIME

Sc. 75

Pnl. A

Bg.



day night

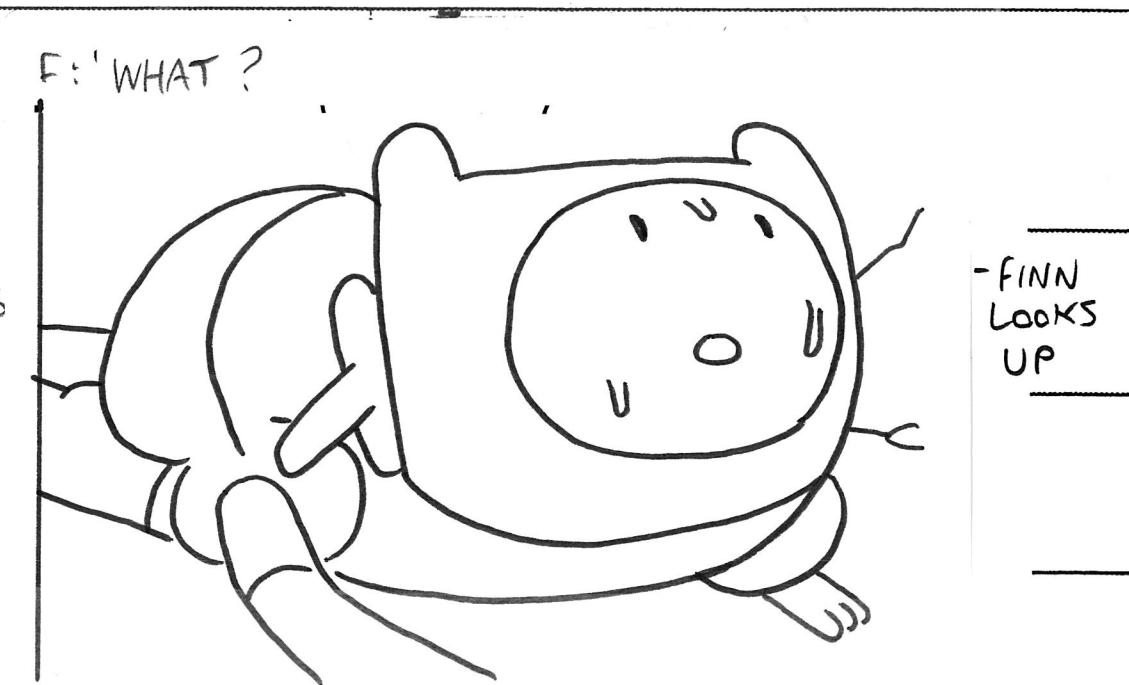
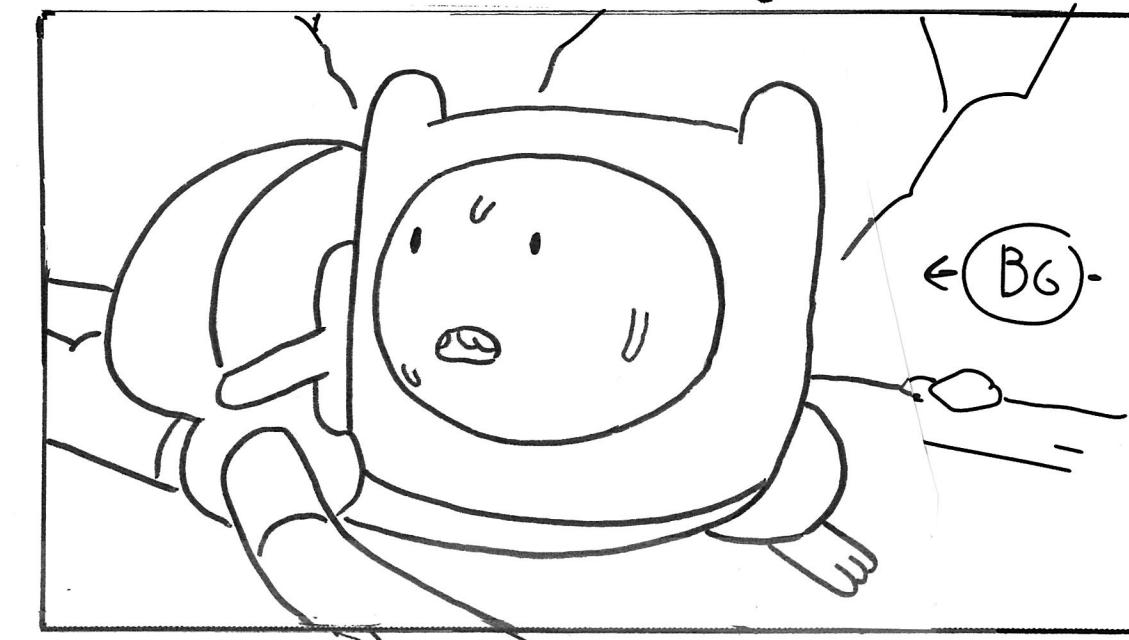
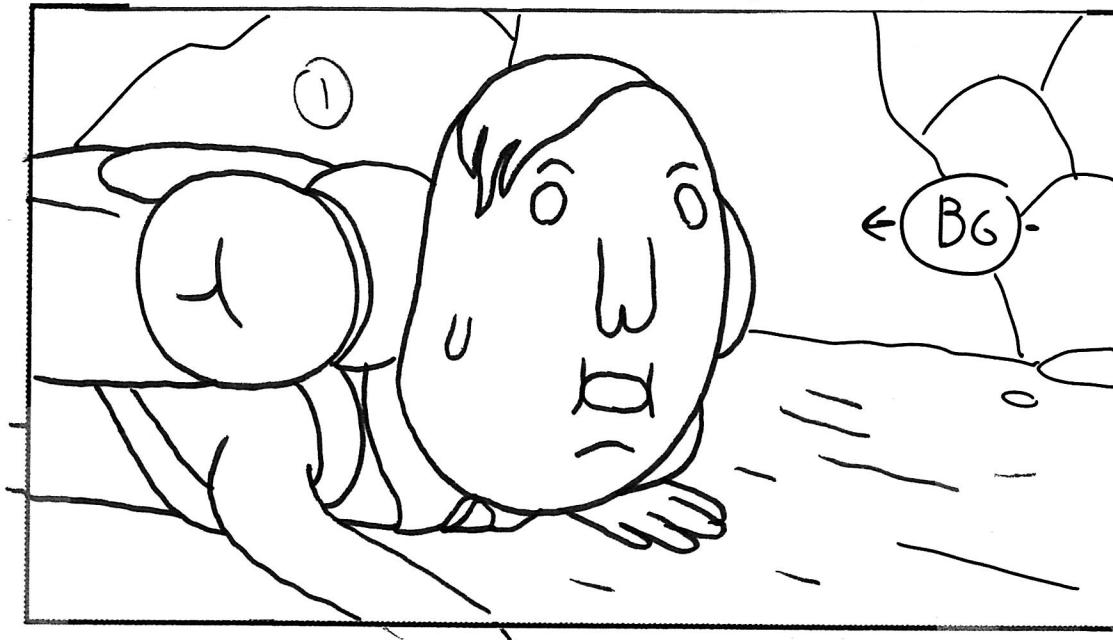
Sc. 76

Pnl. A

Bg.

Page 82

day night



Production:

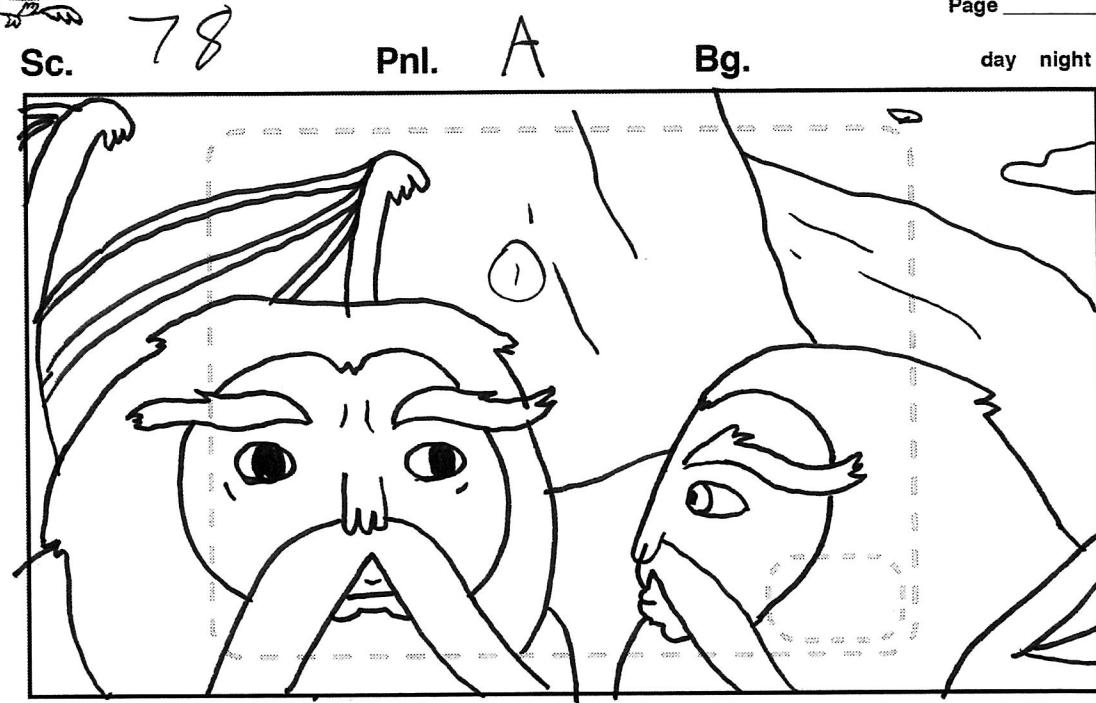
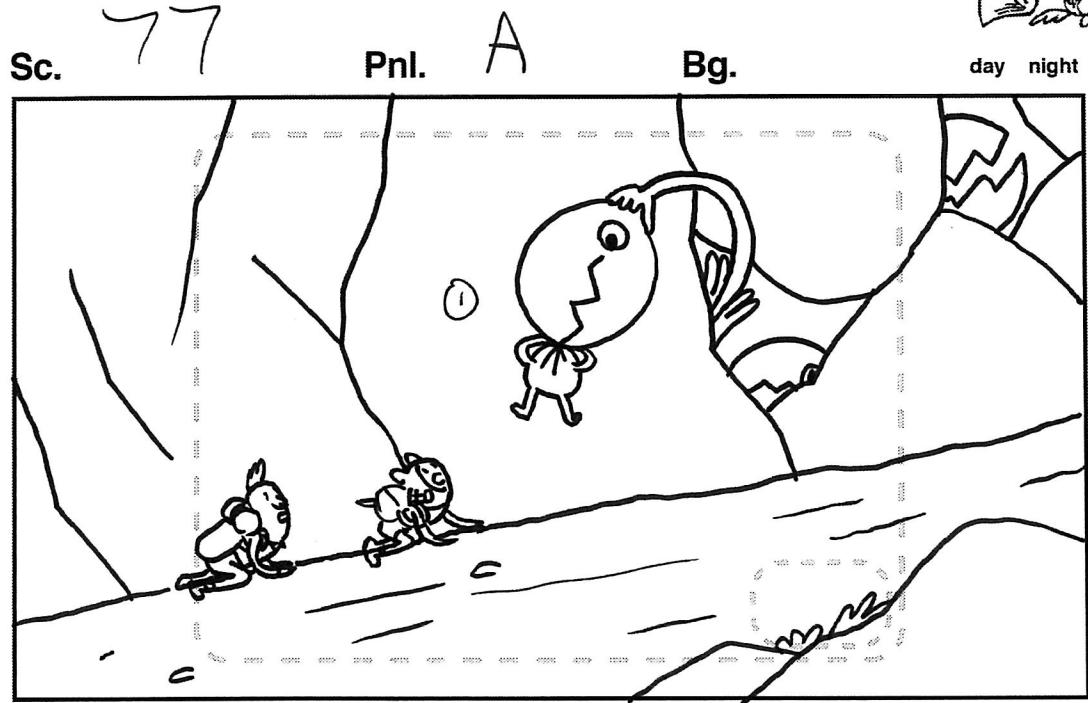
1034-241

EPISODE #

# ADVENTURE TIME



Page 83



1034-241

EPISODE #

Dialog: Jake/ aaah!  
(Jake's scream resonates through the mountain-side)

Action:

Timing:

(echoing scream)

- J. PRIES  
OPEN CARNIVOROUS  
PLANT'S JAWS  
TO SCREAM.

- MANTICORES LOOK UP.

Production:

# ADVENTURE TIME

Sc. 79

Pnl.

A

Bg.



**day night**

80

Pn

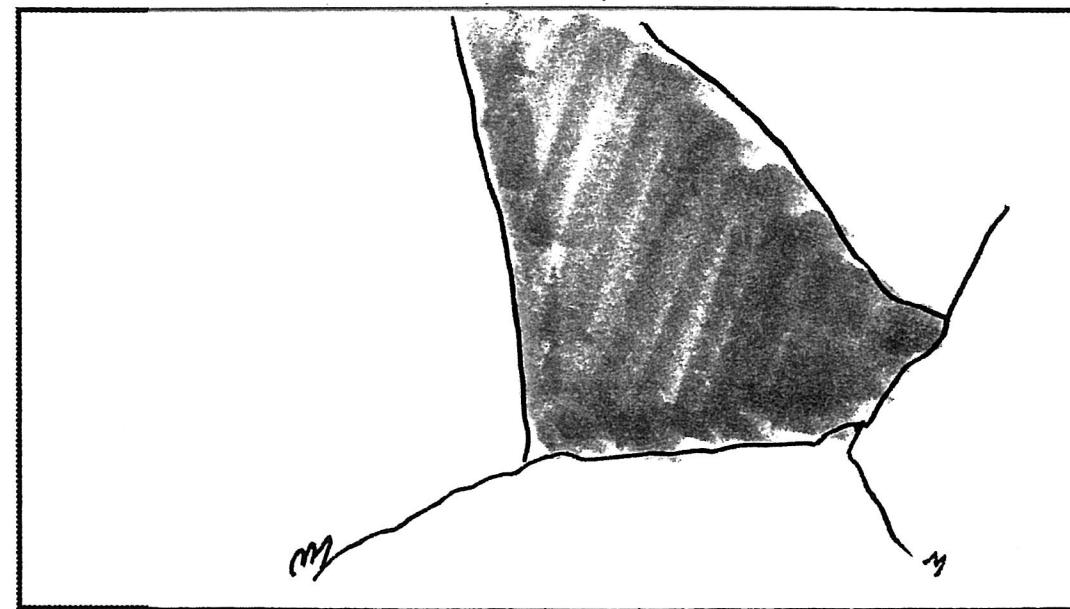
A

Bg.

Page

8

day night



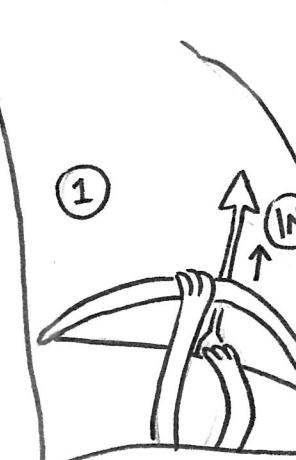
## Dialog:

(echo echo)

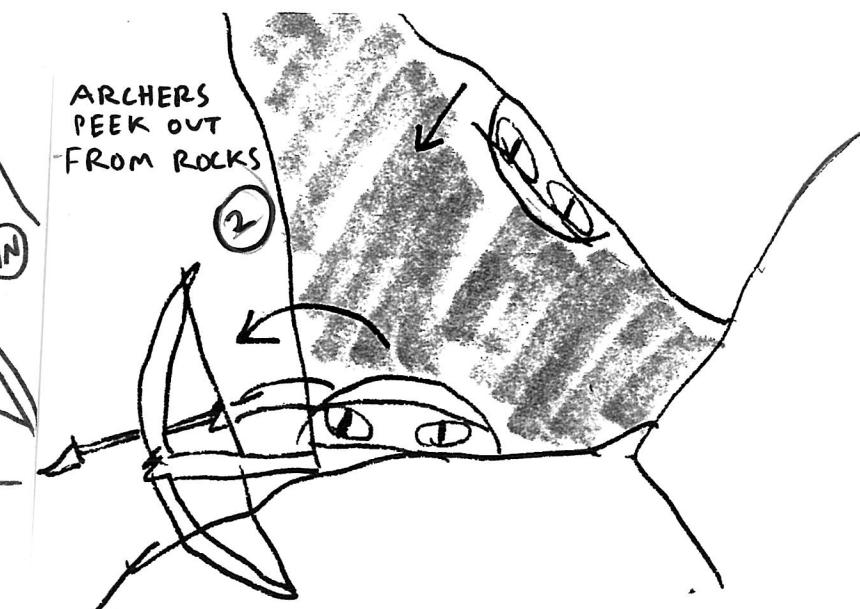
**Action:**



- QUIET  
DUDE  
LOOKS  
UP.



ARCHERS  
PEEK OUT  
FROM ROC



### Timing:

MIST  
ANIMATES.

## Production:

# ADVENTURE TIME



Page

85

Sc.

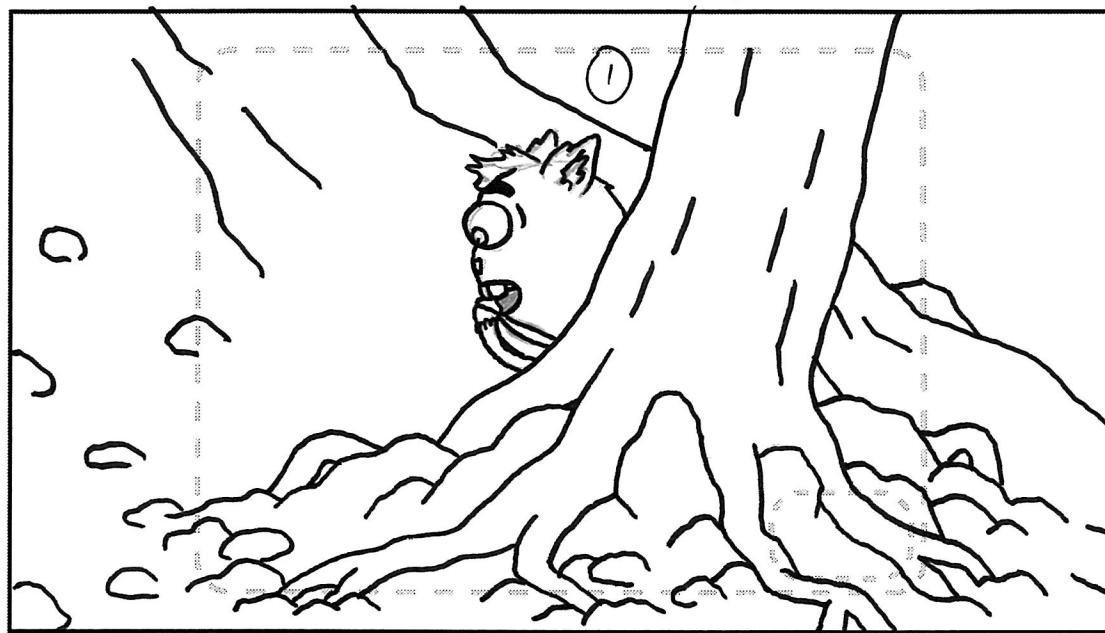
81

Pnl.

A

Bg.

day night



Sc.

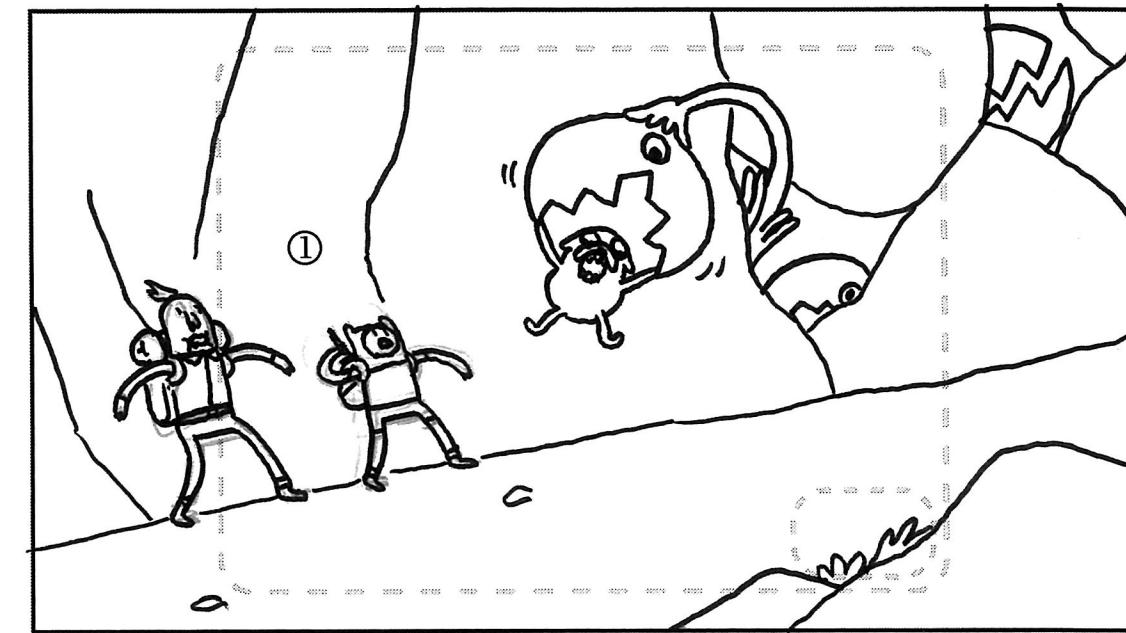
82

Pnl.

A

Bg.

day night



EPISODE #

1.034-241

Production:

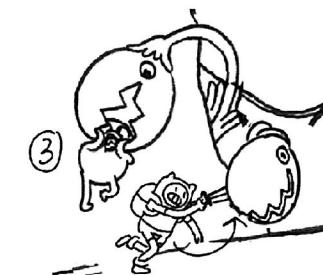
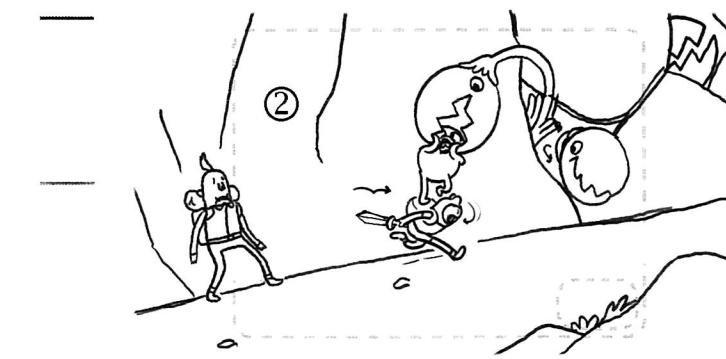
Dialog: Squirrel / AAA I KNOW THAT VOICE!!

(Jake's voice  
echoing)

Jake / EEE !!!

Action:

Timing:



-F. RUNS  
UNDER  
PLANT,

-2ND  
PLANT  
APPEARS

# ADVENTURE TIME



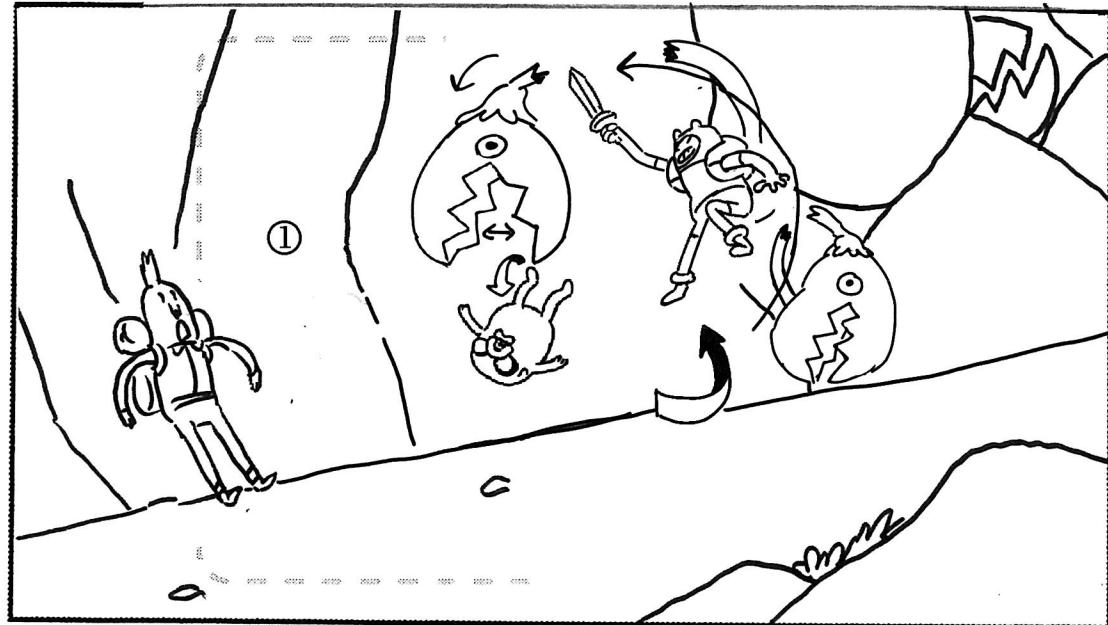
Page 86

Sc. 82

Pnl. B

Bg.

day night

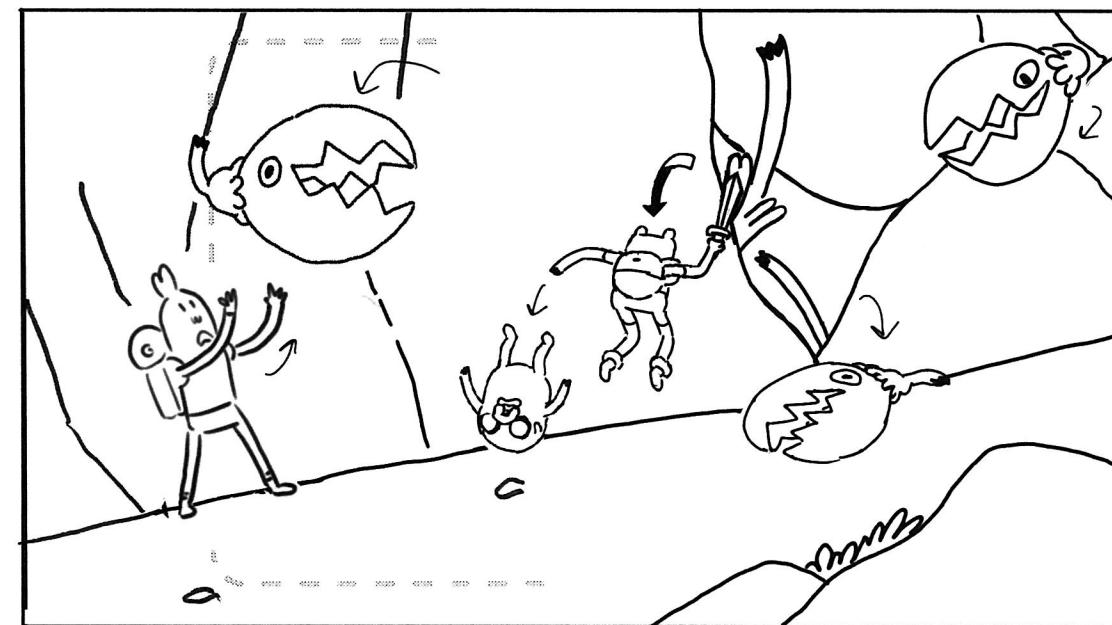


Sc. 82

Pnl. C

Bg.

day night



Dialog:

F: [GRUNT] SFX: \* SHKK ! \*

Action:

- F. CHOPS TWO PLANT HEADS
- PLANT RELEASES J.
- J. FALLS

Timing:

EPISODE #

Production:

# ADVENTURE TIME

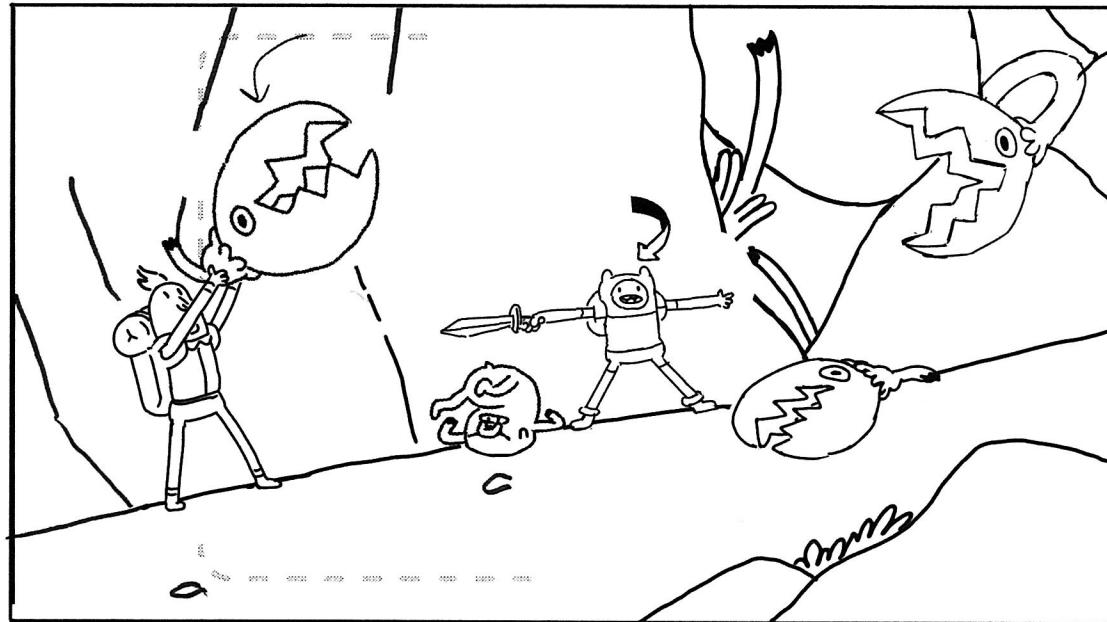


Sc. 82

Pnl. D

Bq.

day night

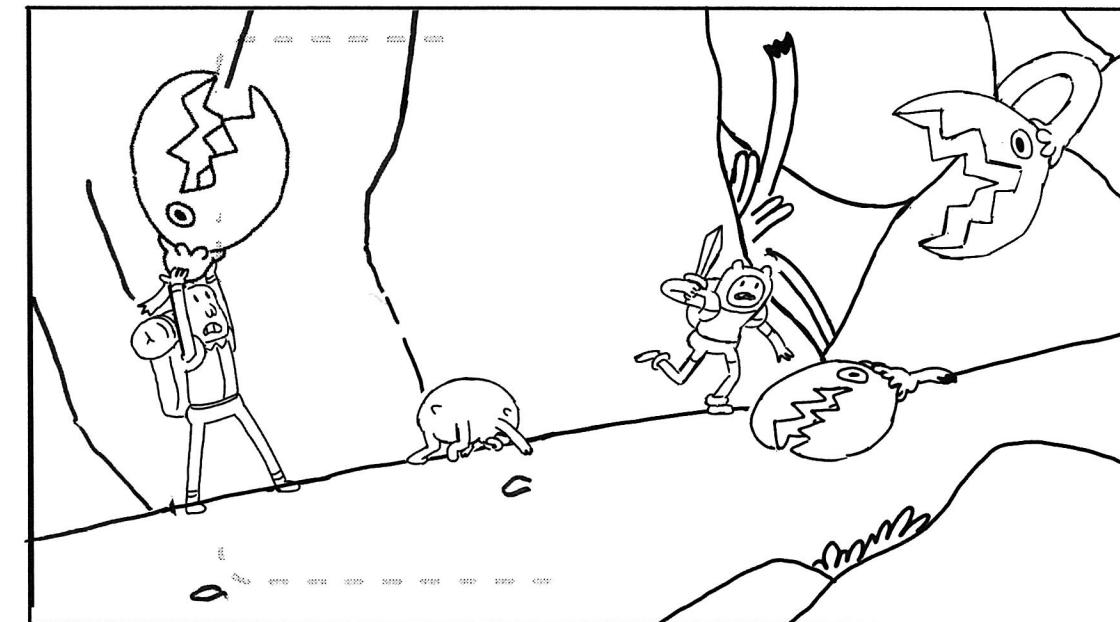


Sc. 82

Pnl. E

Bq.

day night



86A

Page

EPISODE #

Production:

Dialog:

Action:

- F. LANDS
- NM CATCHES HEAD
- J LANDS ON HEAD

- 3rd PLANT  
LUNGES AT THEM

- ANTIC FOR KICK

Timing:

# ADVENTURE TIME



86 B

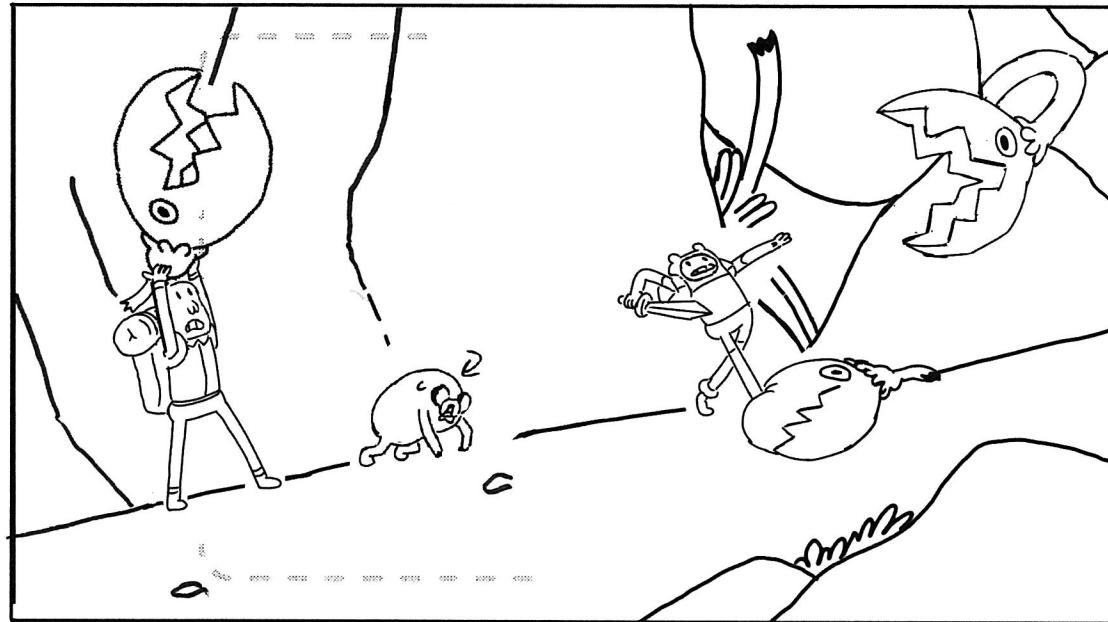
Page \_\_\_\_\_

Sc. 82

Pnl. F

Ba.

day night

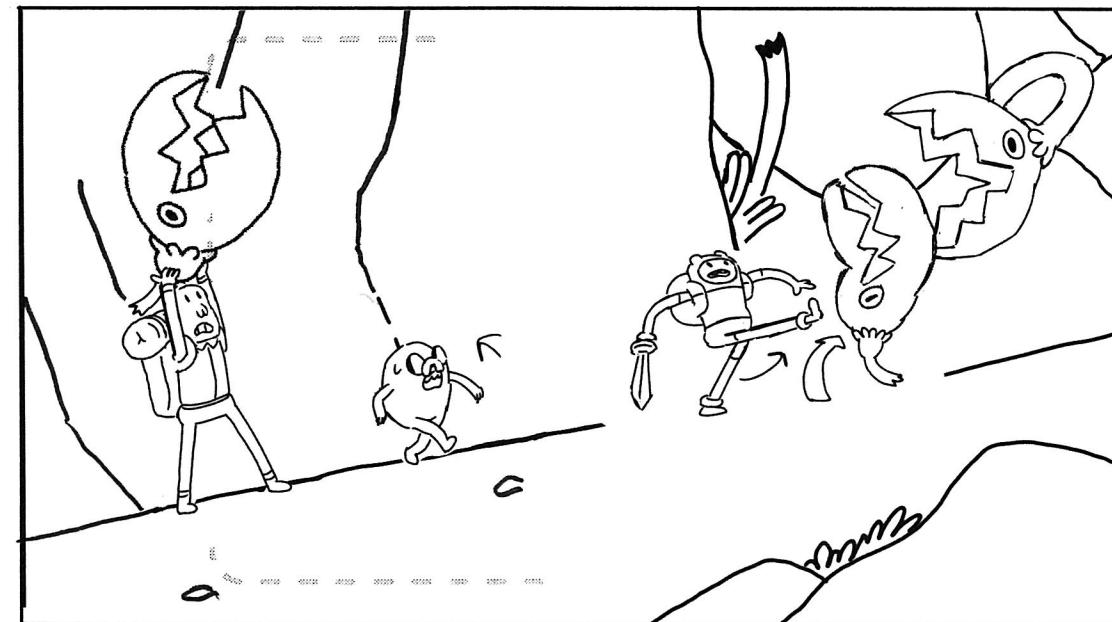


Sc. 82

Pnl. G

Ba.

day night



Dialog:

Action: — CONTACT POSE

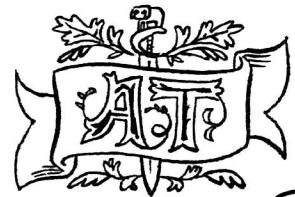
- F KICKS SEVERED HEAD INTO 3RD  
PLANT's MOUTH  
- J GETS UP

Timing:

EPISODE #

Production:

# ADVENTURE TIME



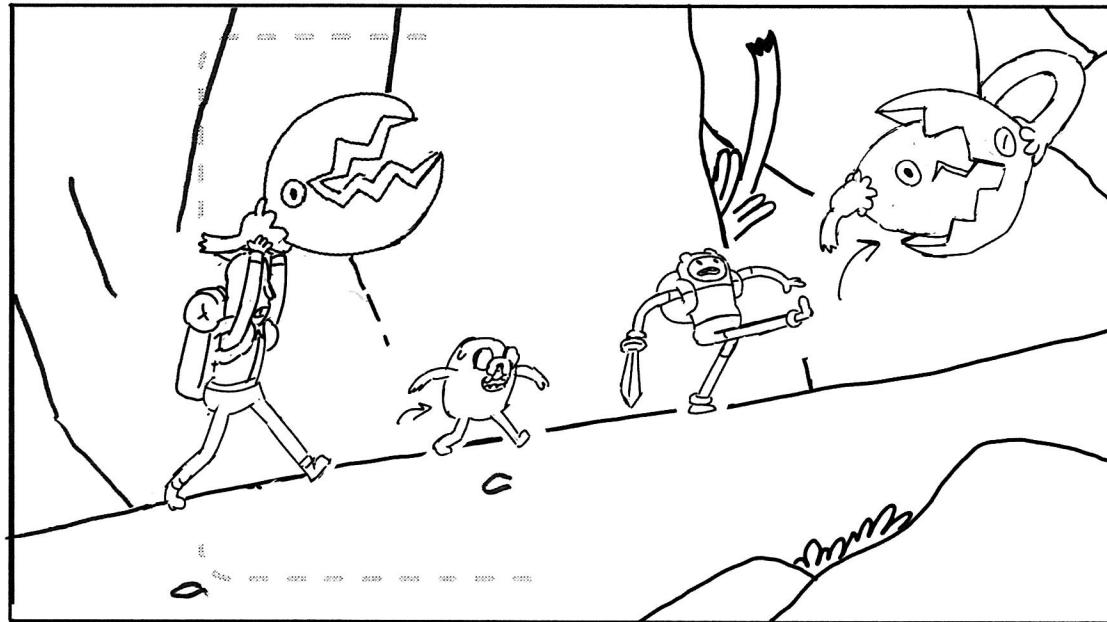
Page 86 C

Sc. 82

Pnl. H

Bq.

day night

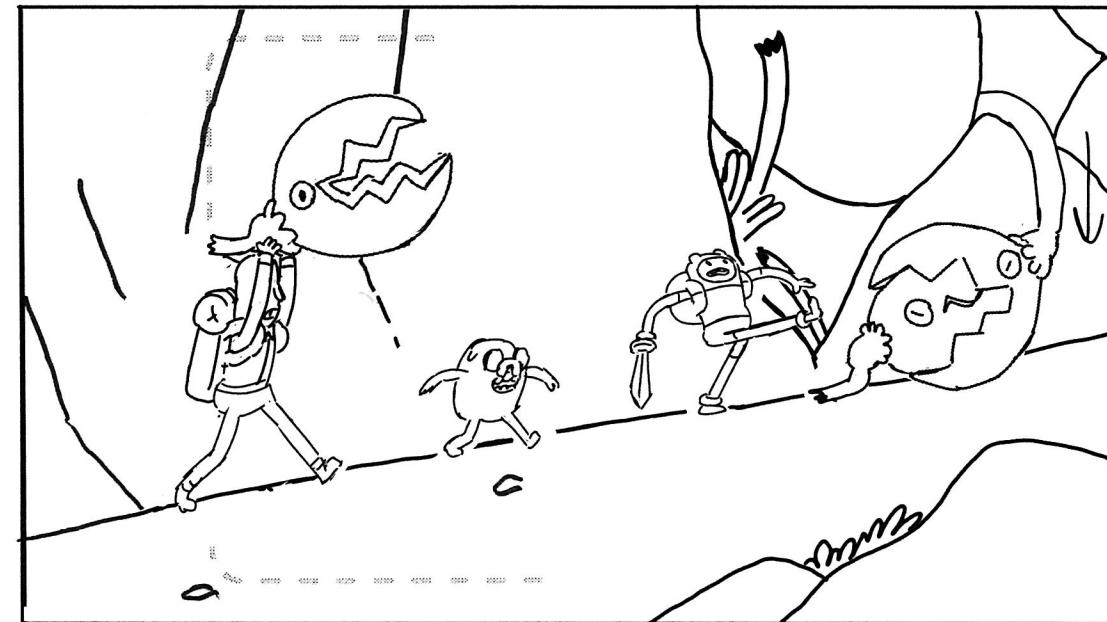


Sc. 82

Pnl. I

Bq.

day night



Dialog:

Action: - HEAD LANDS IN MOUTH

- PLANT HEAD DROPS TO GROUND

Timing:

EPISODE #

Production:

# ADVENTURE TIME



86 D

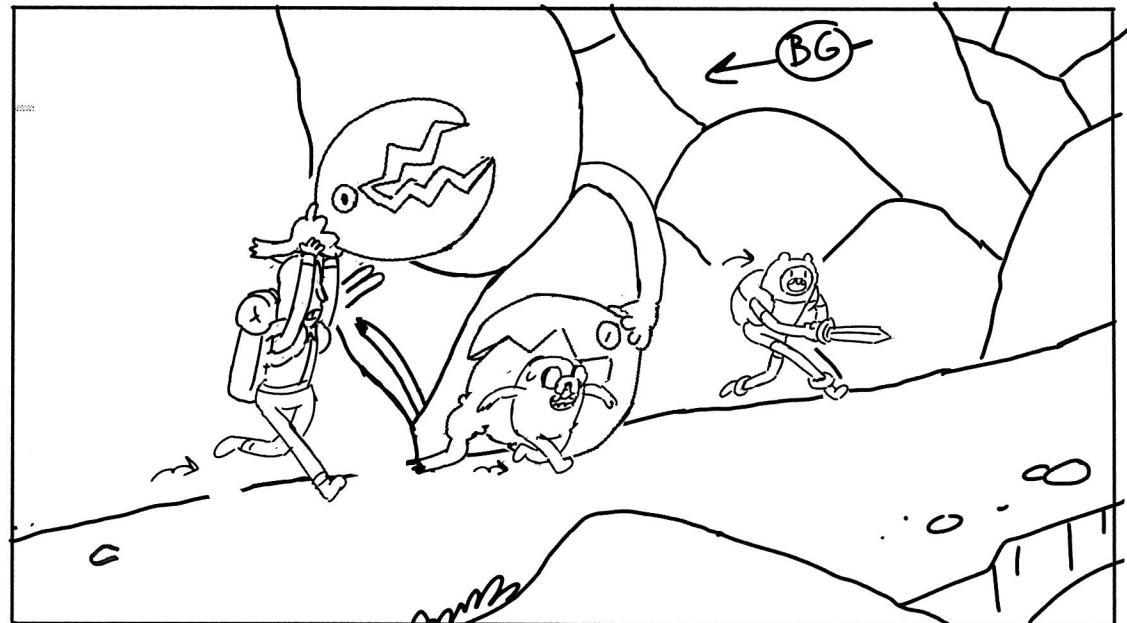
Page \_\_\_\_\_

Sc. 82

Pnl. J

Bg.

day night

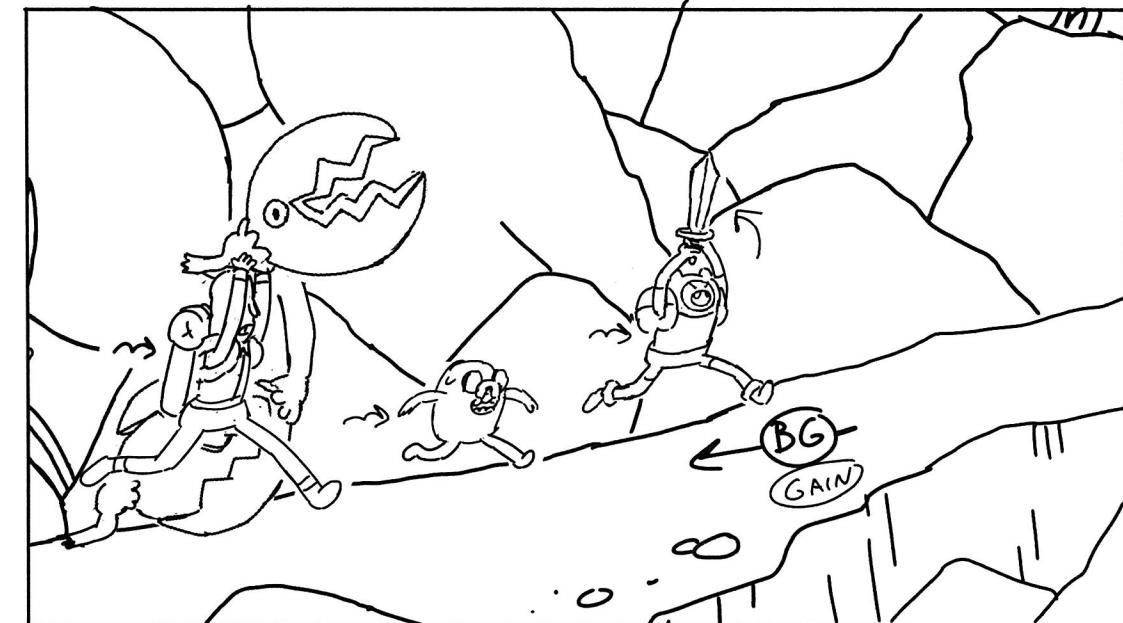


Sc. 82

Pnl. K

Bg.

day night



Dialog:  
E: CHARGE!

Action:

Timing:

EPISODE #

Production:

# ADVENTURE TIME



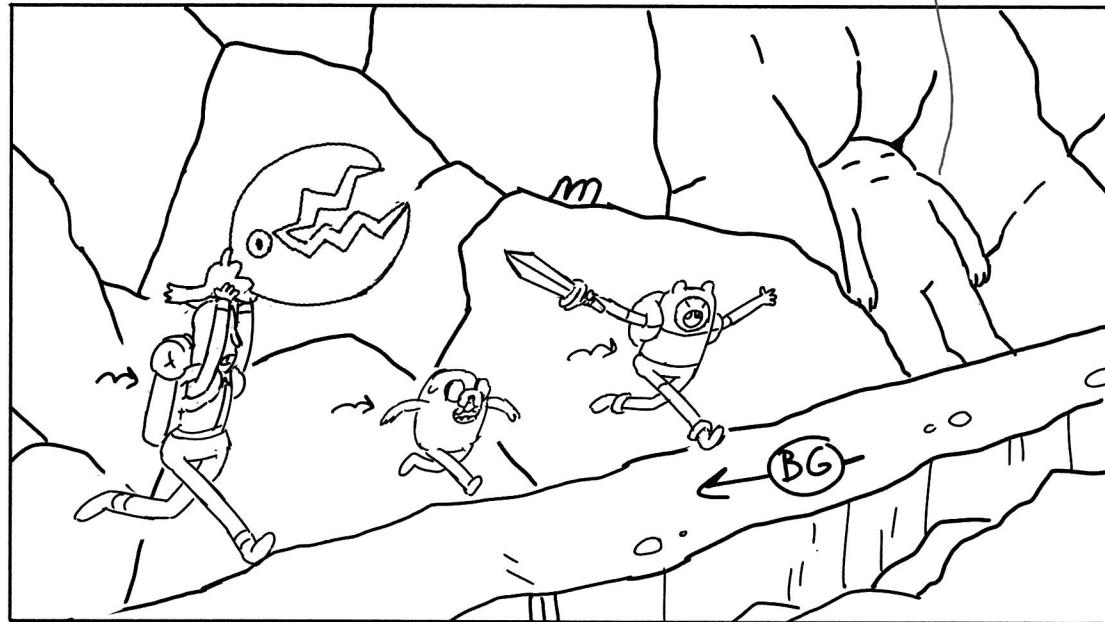
ROCK  
BEAST

Sc. 82

Pnl. L

Bg.

day night

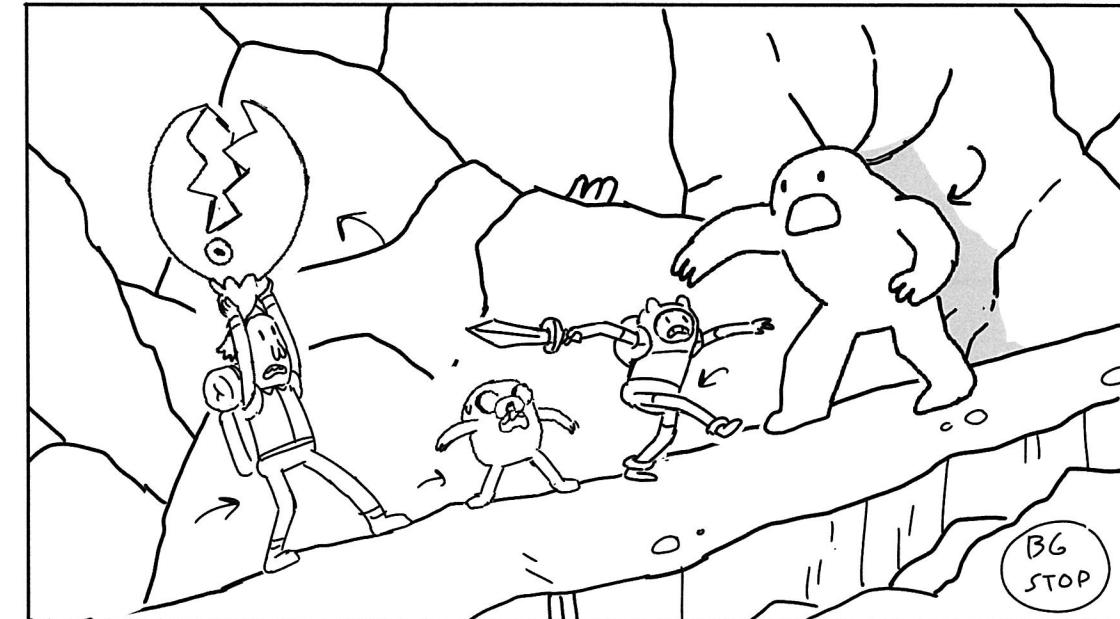


Sc. 82

Pnl. M

Bg.

day night



Page 86 E

EPISODE #

Production:

Dialog:

GROUP: AAAA

ROCK BEAST: SURPRISE YOU'RE DEAD!

Action:

- ROCK BEAST STEPS INTO PATH

Timing:

# ADVENTURE TIME



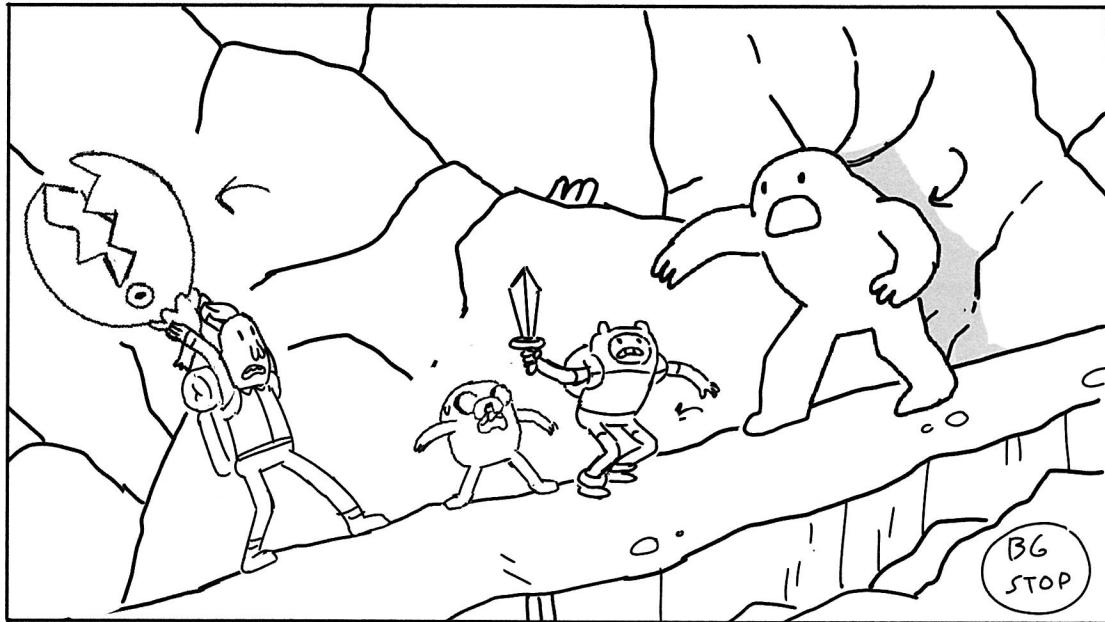
Page 86 F

Sc. 82

Pnl. N

Bq.

day night

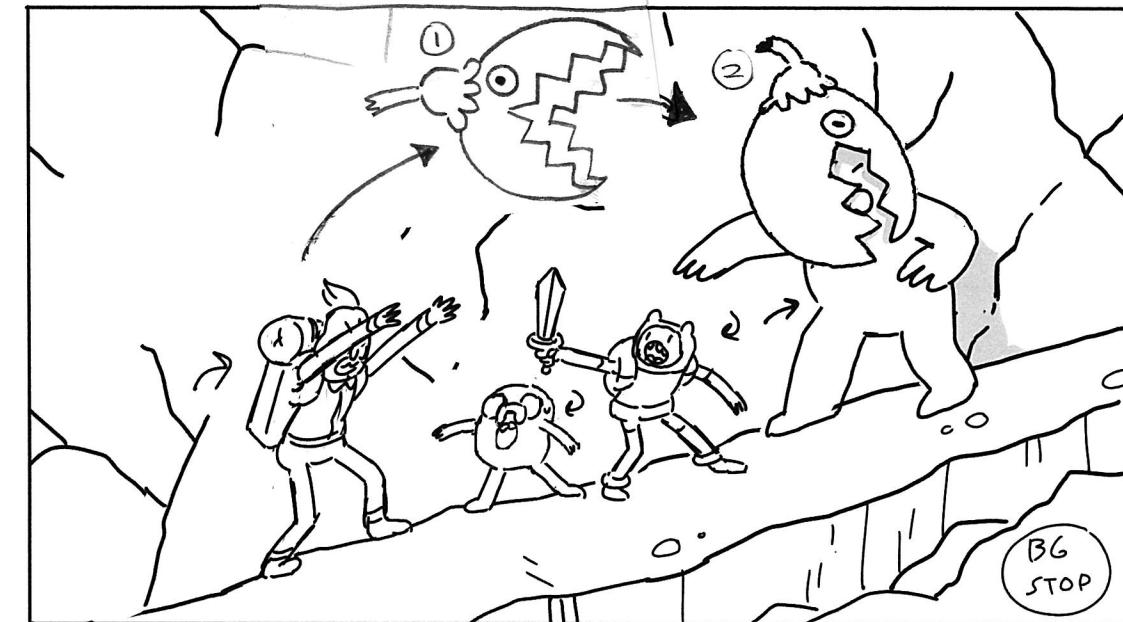


Sc. 82

Pnl. O

Bq.

day night



Dialog:

Action:

- NM ANTICS

- NM THROWS HEAD ON TO RB's  
head

Timing:

EPISODE #

Production:

# ADVENTURE TIME



87

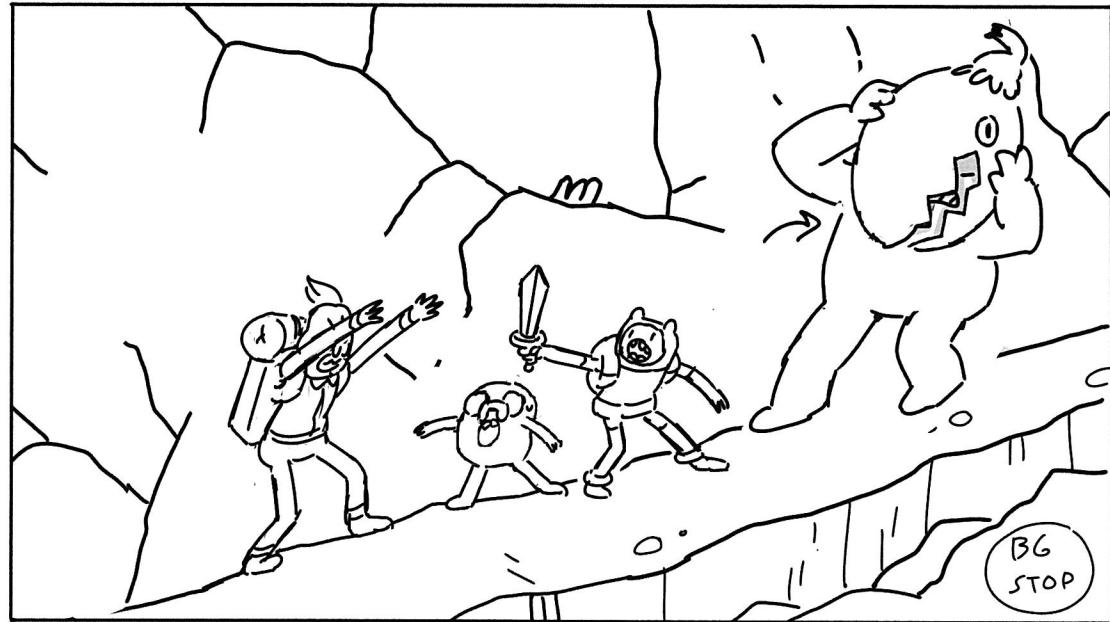
Page \_\_\_\_\_

Sc. 82

Pnl. P

Bg.

day night

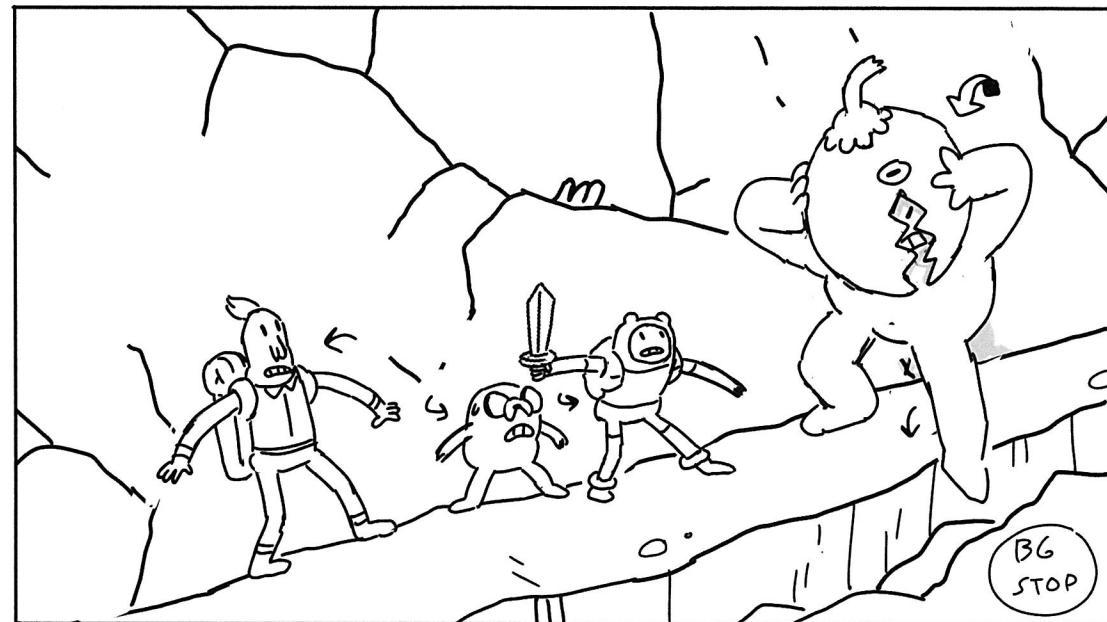


Sc. 82

Pnl. Q

Bg.

day night



Dialog:

RB: AGGH!!

Action:

- PLANT HEAD THROWS RB OFF BALANCE      - HE STUMBLIES

Timing:

EPISODE #

Production:

# ADVENTURE TIME



Page 88

Sc. 82

Pnl. R

Ba.

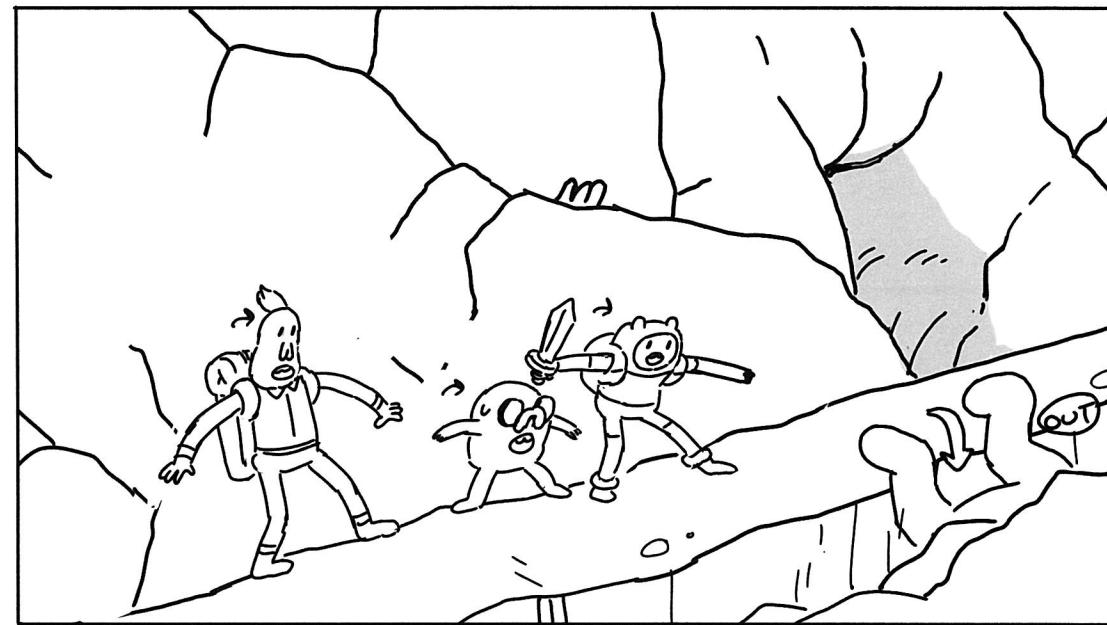
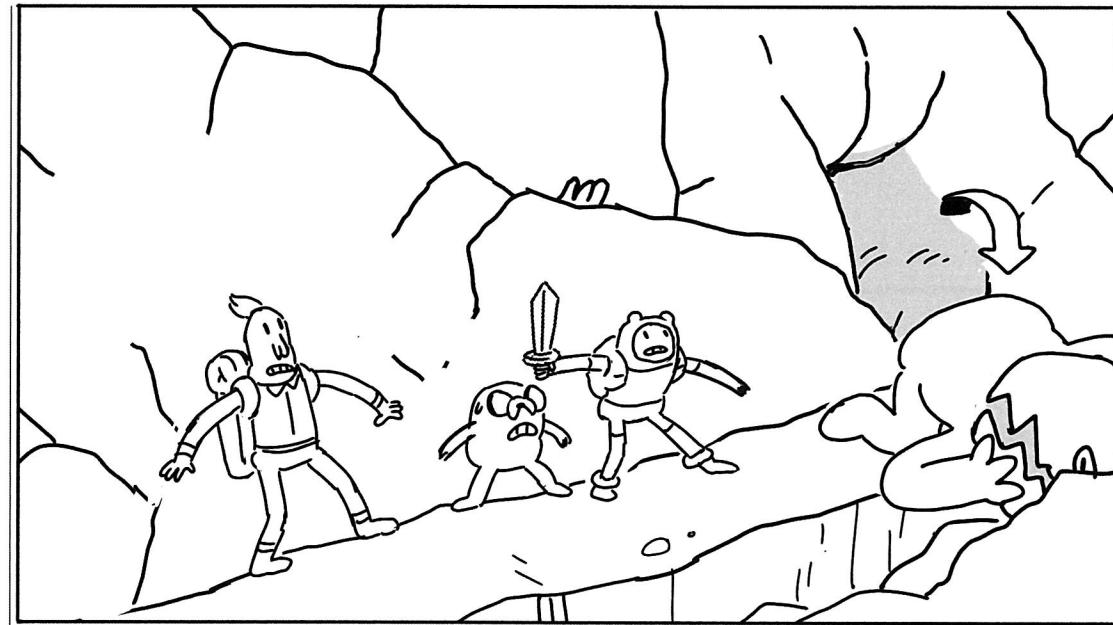
day night

Sc. 82

Pnl. S

Ba.

day night



EPISODE #

Dialog:

Action:

- RB FALLS OFF PATH

Timing:

Production:

# ADVENTURE TIME



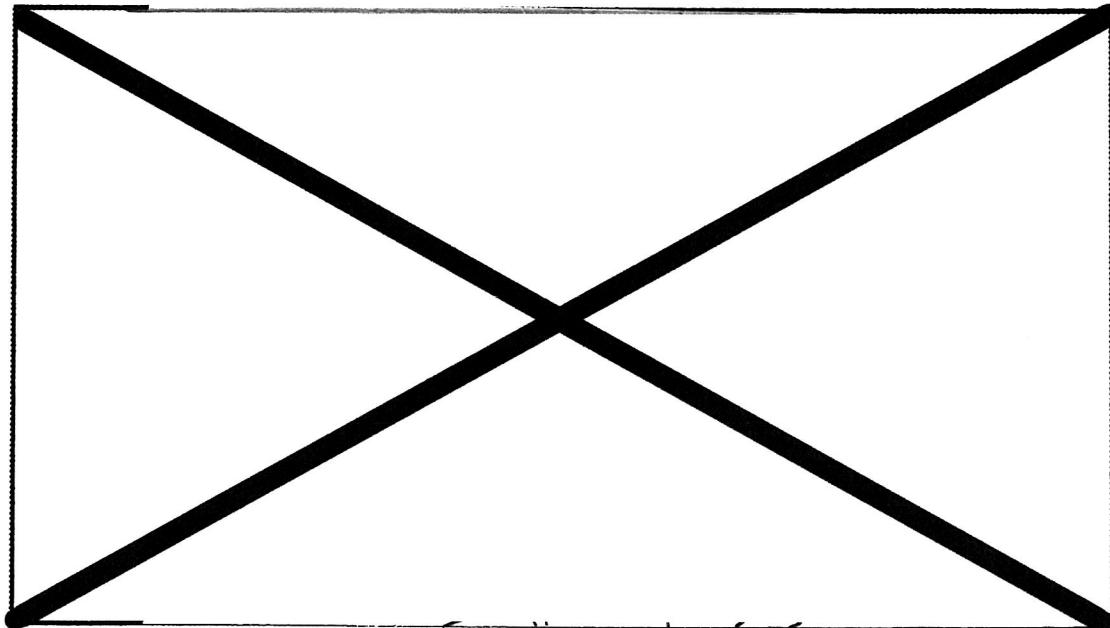
Page 89

Sc. 82

Pnl.

Bg.

day night

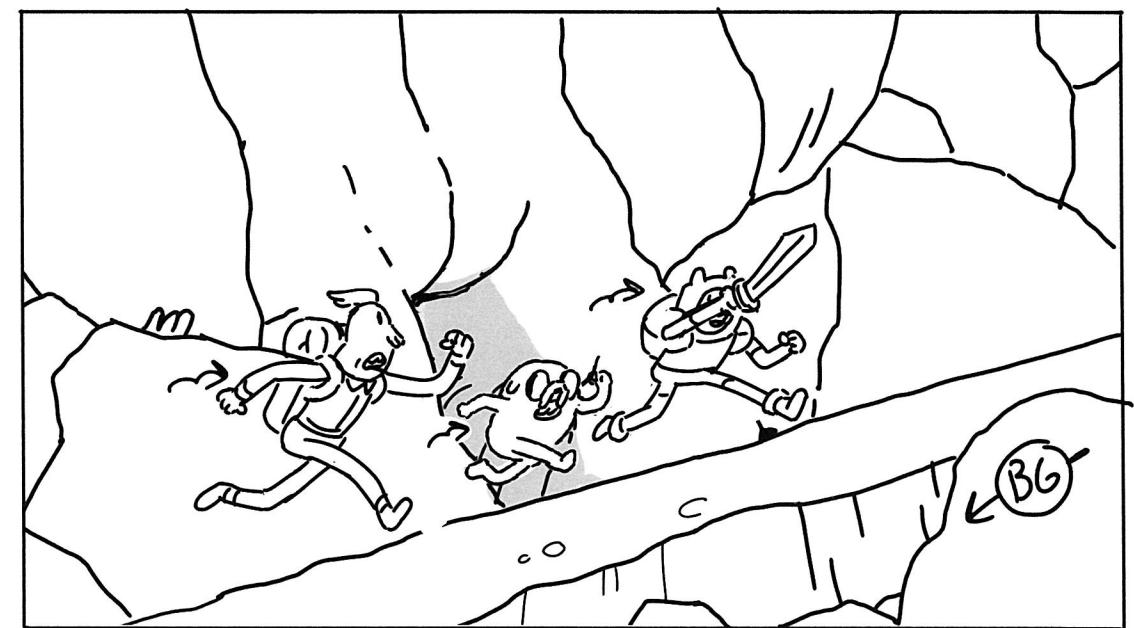


Sc. 82

Pnl. T

Bg.

day night



Finn/ 90 90 90 90

- F, J, NM CONTINUE UP MOUNTAIN.

# ADVENTURE TIME



89A

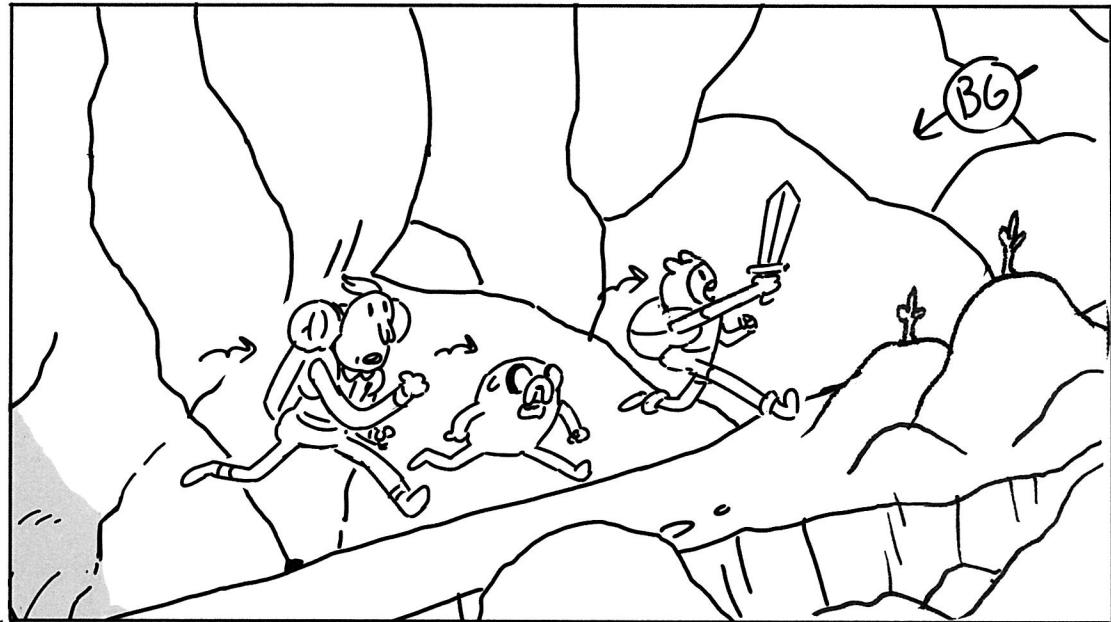
Page \_\_\_\_\_

Sc. 82

Pnl. U

Bg.

day night

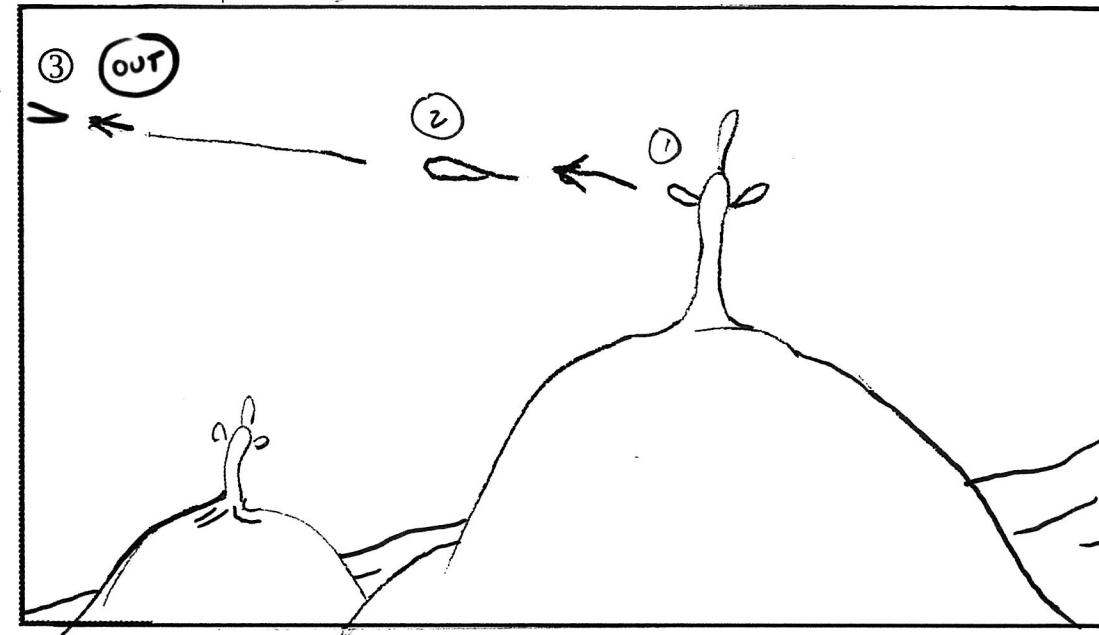


Sc. 83

Pnl. A

Bg.

day night



Dialog:

F/ 90 90 90 90

SFX: \* FFT! \*

Action:

- parasite launches  
FROM Rock.

Timing:

Production:

1034-244

# ADVENTURE TIME



Page 90

Sc.

84

Pnl.

A

Bg.

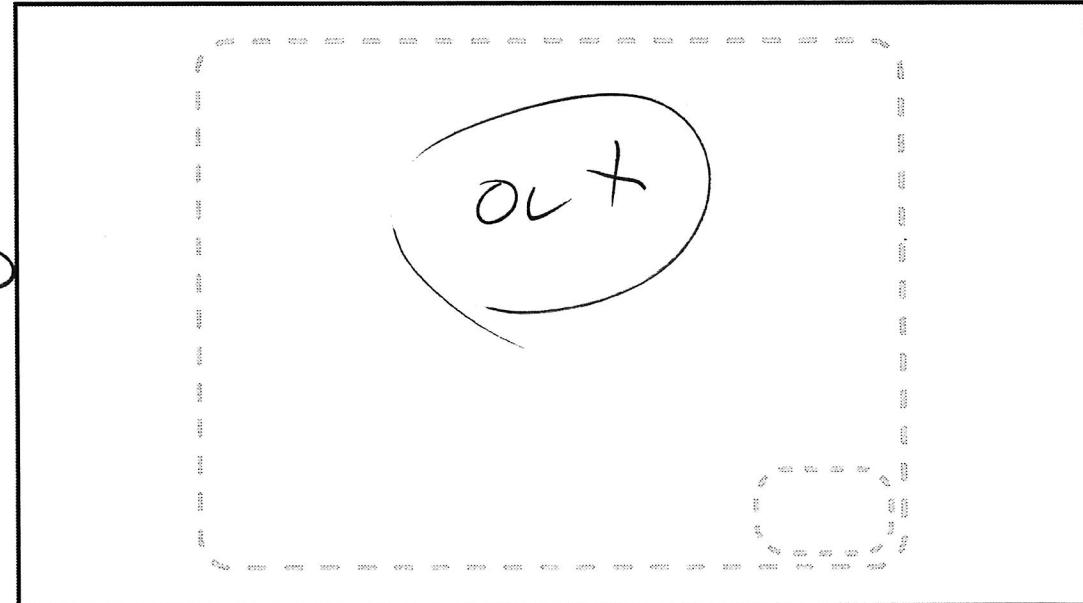
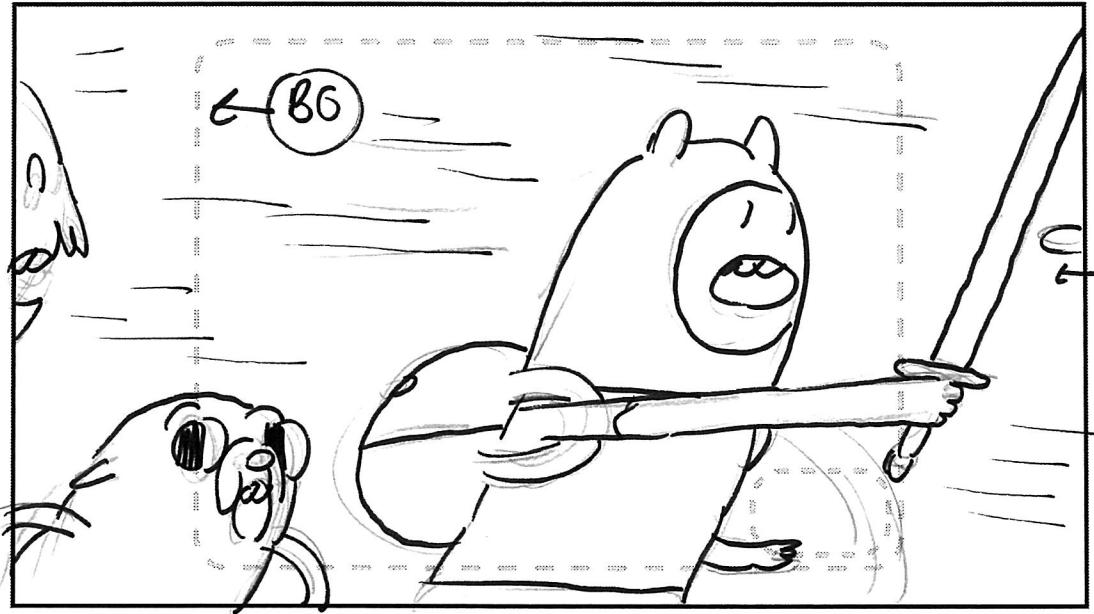
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME

Sc. 84

Pnl.

B

Bg.



day night

Sc. 84

Pnl.

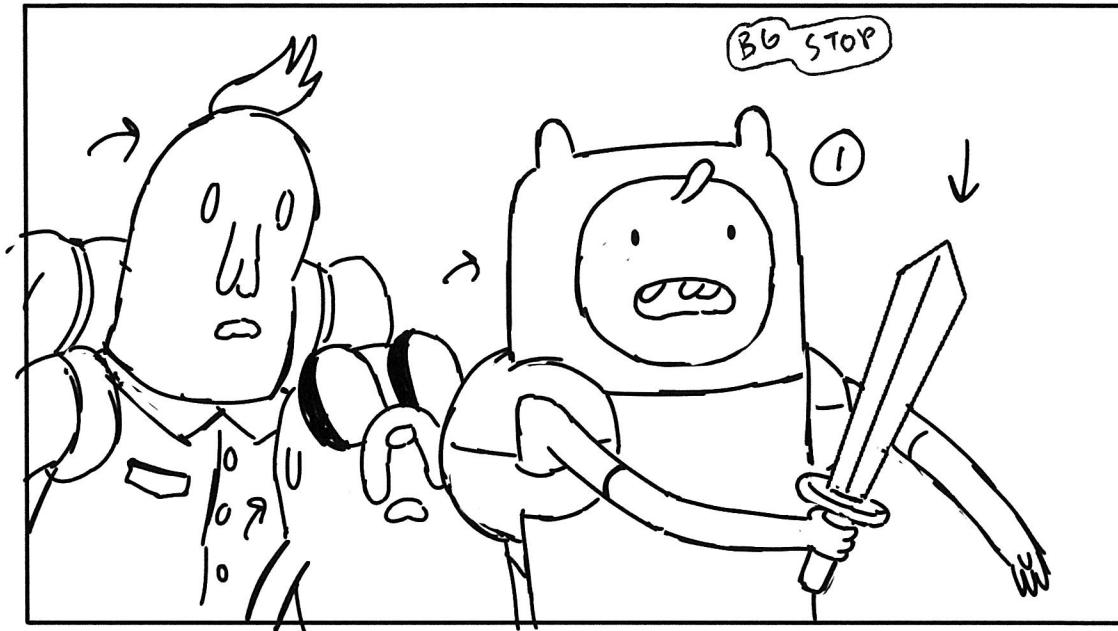
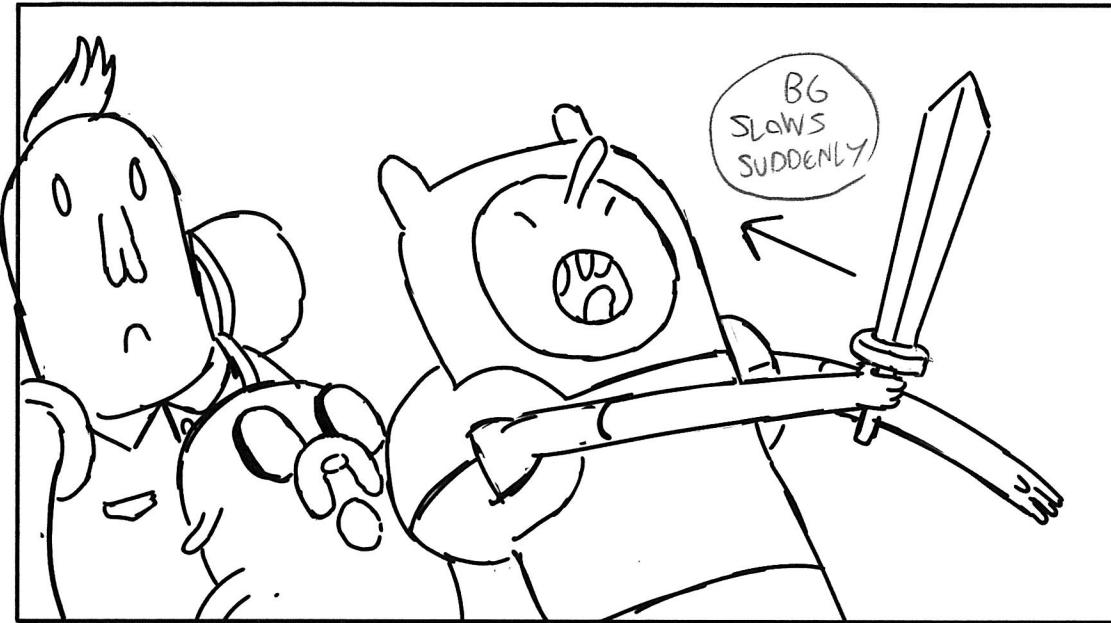
C

Bg.

Page

91

day night



Dialog:

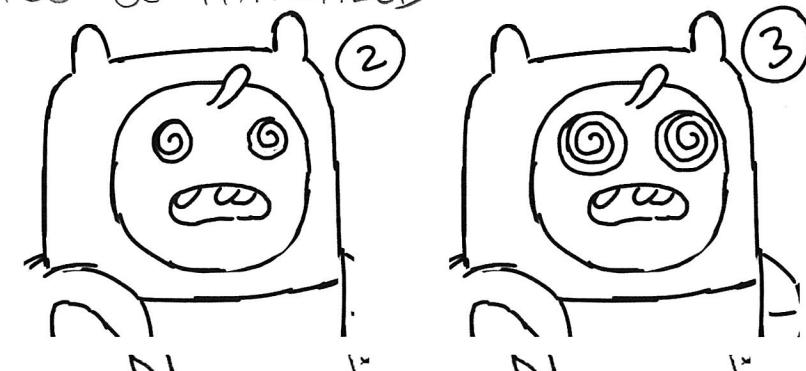
Jake / Finn ??

Action:

- MIND CONTROL PARASITE HITS FINN'S FOREHEAD

- FINN'S EYES GO HYPNOTIZED

Timing:



EPISODE # 1034-241

# ADVENTURE TIME

Sc. 84

Pnl.

D

Bg.



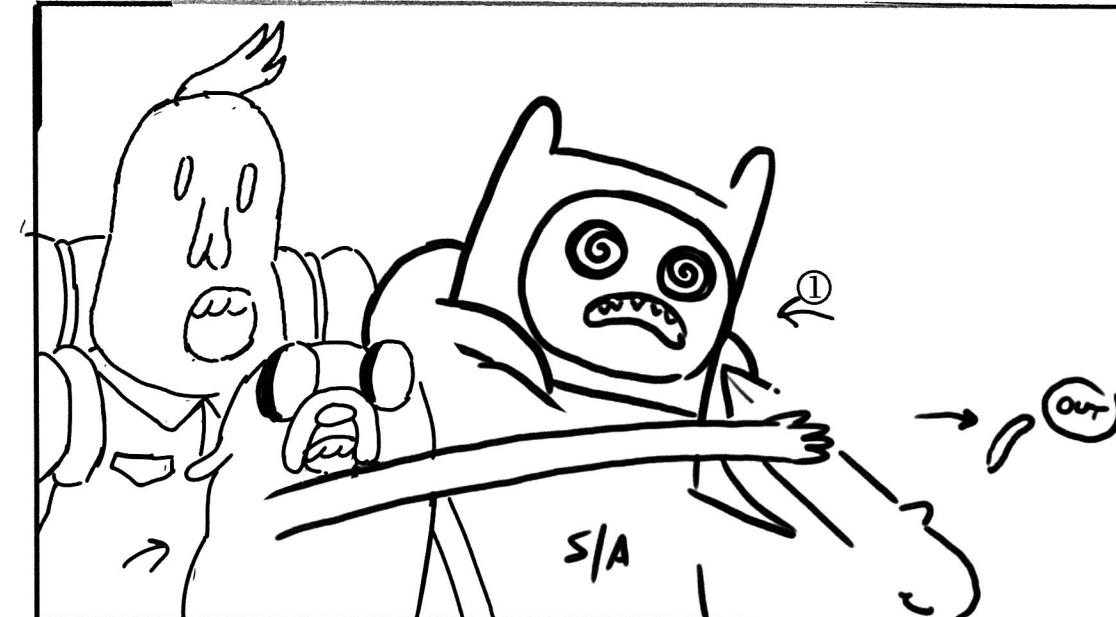
Sc. 84

Pnl.

E

Bg.

day night



NM/ Parasite!

J/ AHHH!

Action:

- F. AIMS SWORD AT HIMSELF.



Timing:



- J. YANKS OUT PARASITE.

Production:

EPISODE # 1034-244

Page

92

# ADVENTURE TIME

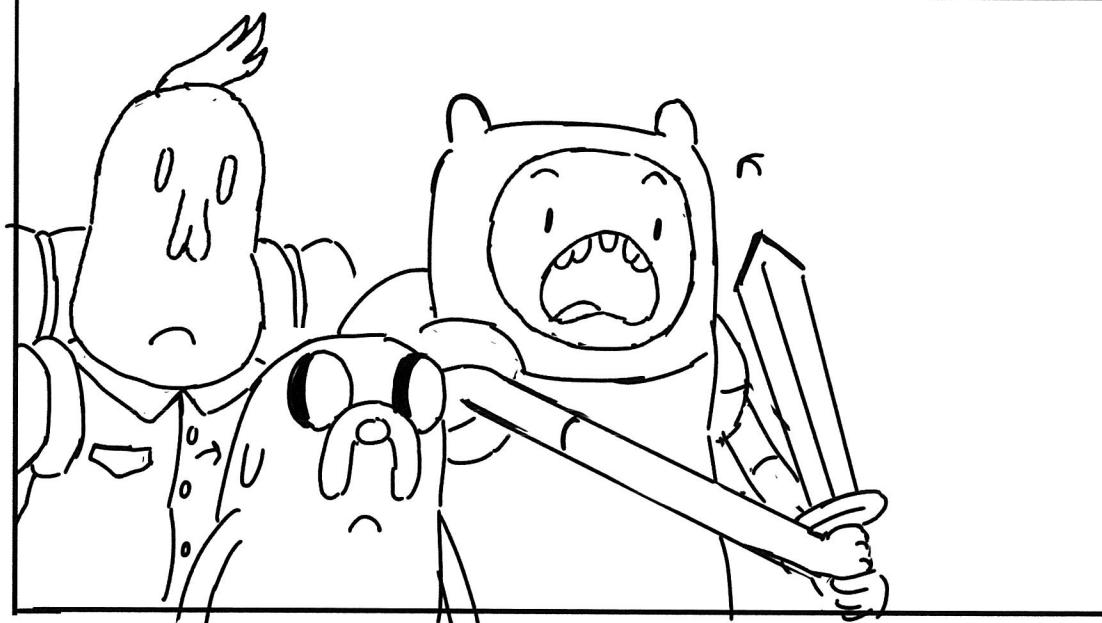
Sc. 84

Pnl. F

Bg.



day night



Dialog:

F/ what the heck!?

Action:

- F. REGAINS CONTROL  
AND YANKS SWORD AWAY.

Timing:

Sc. 85

Pnl. A

Bg.

Page 93

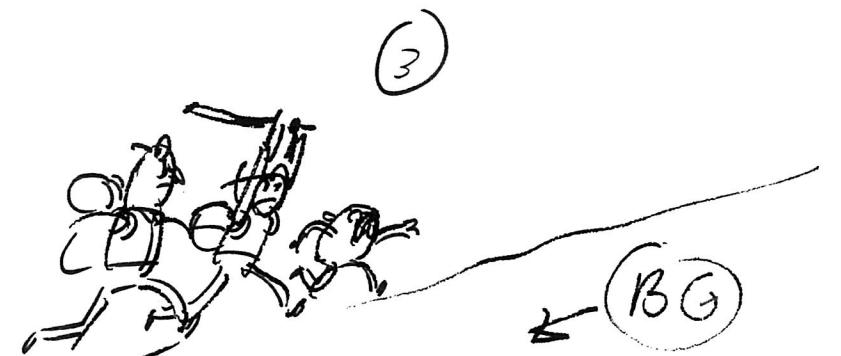
day night



Jake② to the top!



- F, J, NM START  
RUNNING AGAIN.



Production:

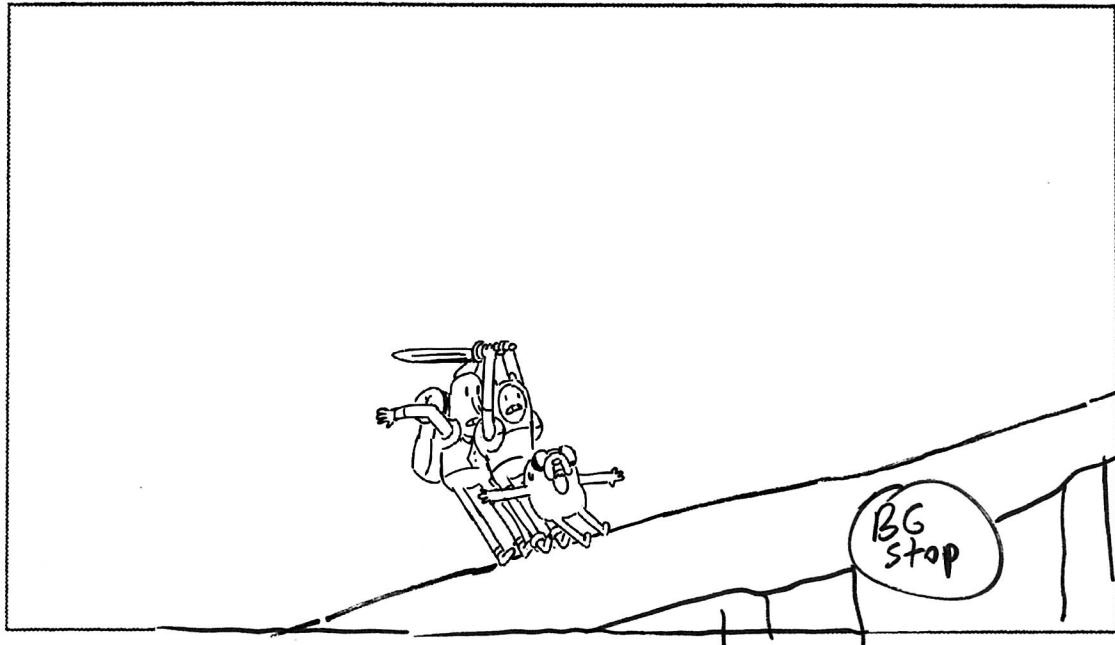
EPISODE # 1034-241

Sc. 85

Pnl. B

Bg.

day night

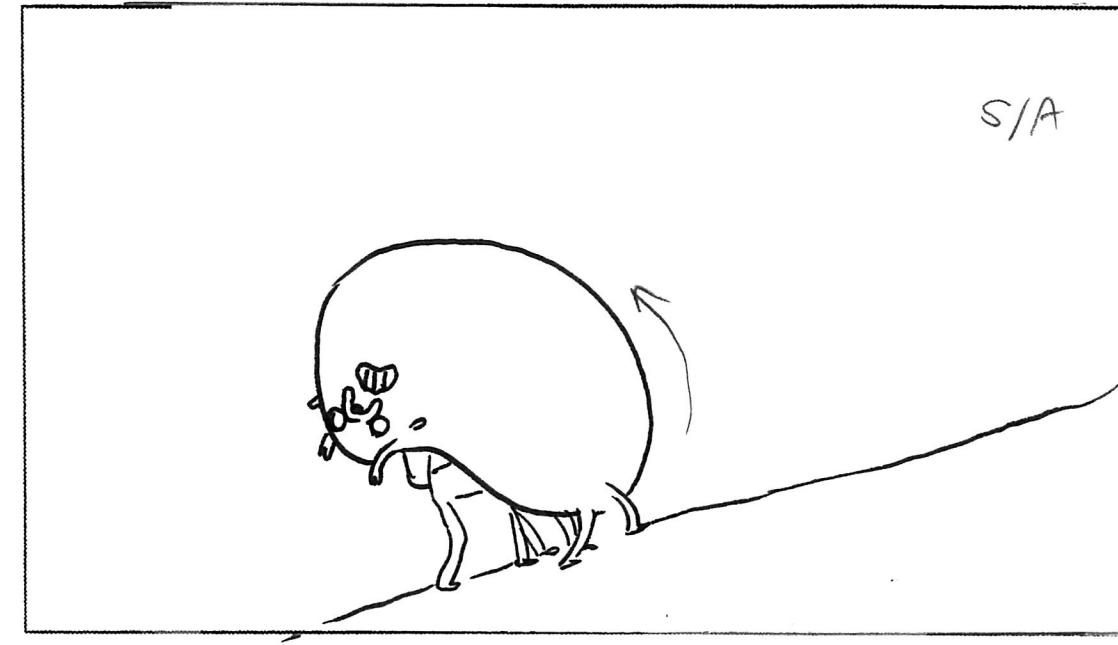


Sc. 85

Pnl. C

Bg.

day night



Dialog:

J/wait!

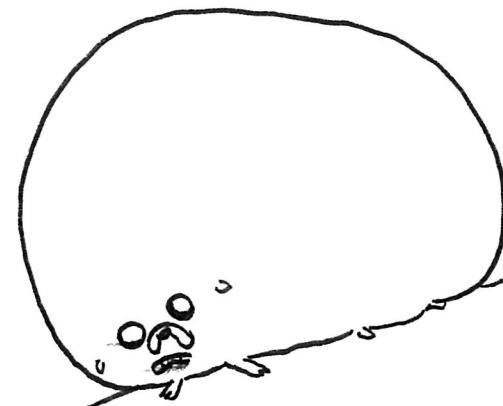
Action:

- F, J, NM STOP SHORT.

- J. STRETCHES  
OVER F+J.

Timing:

SFX: \* RRRR \*

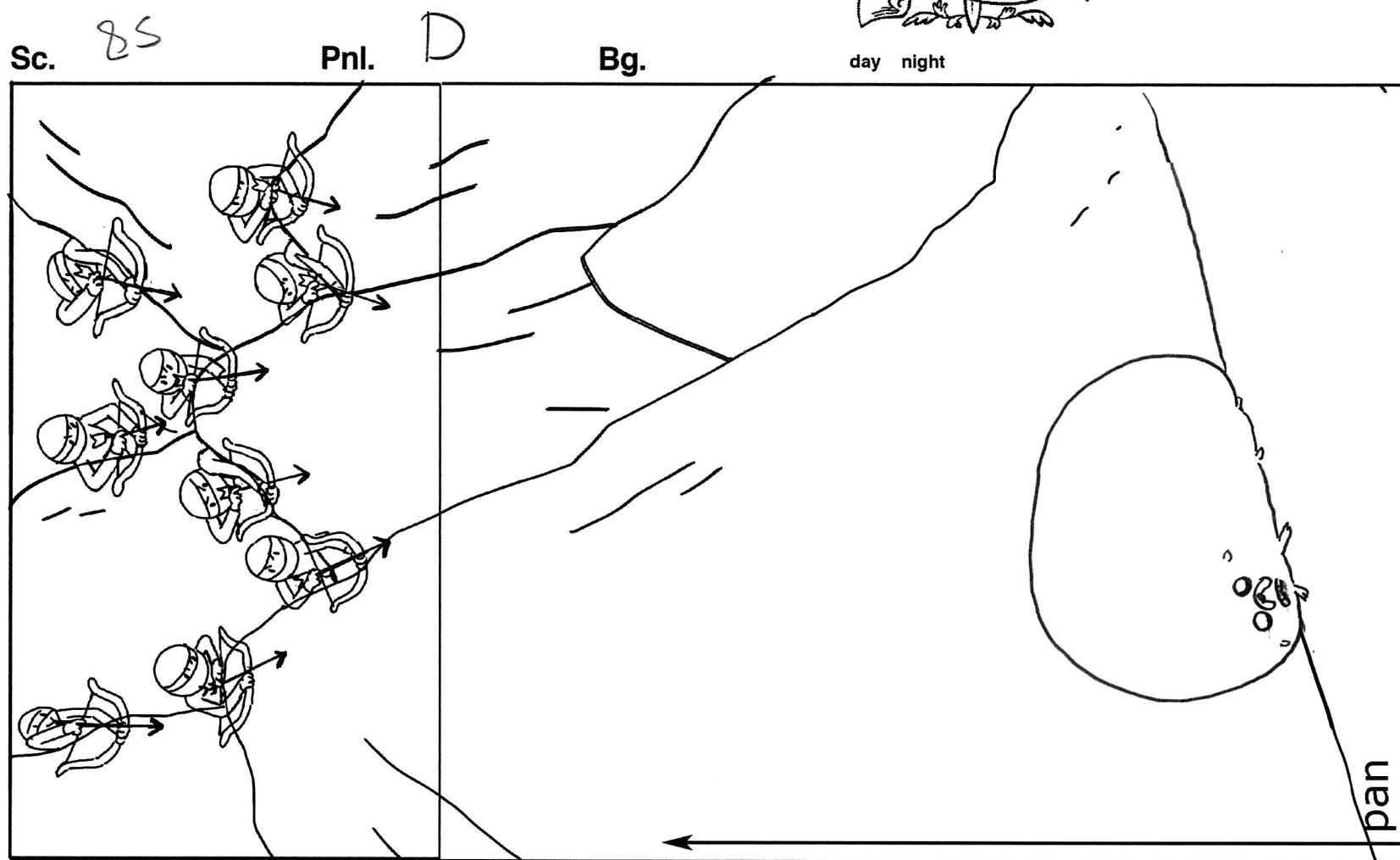


# ADVENTURE TIME



Page

99



Dialog:

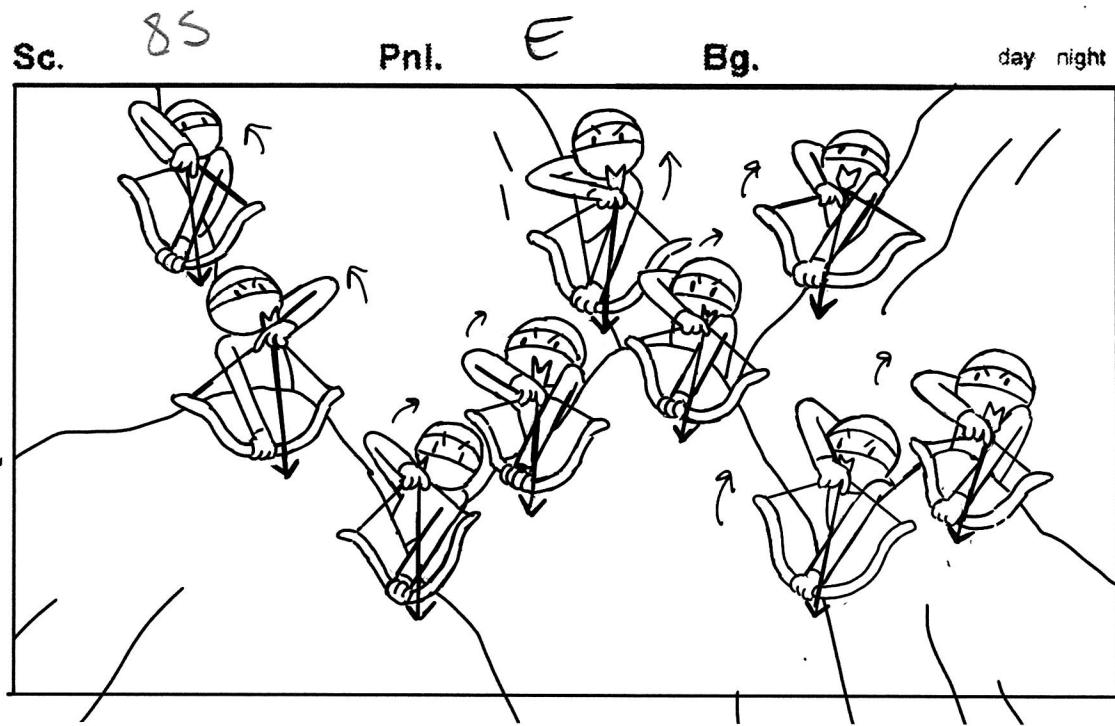
Action:

- PAN UP TO  
BANDIT ARCHERS

Timing:

Production:

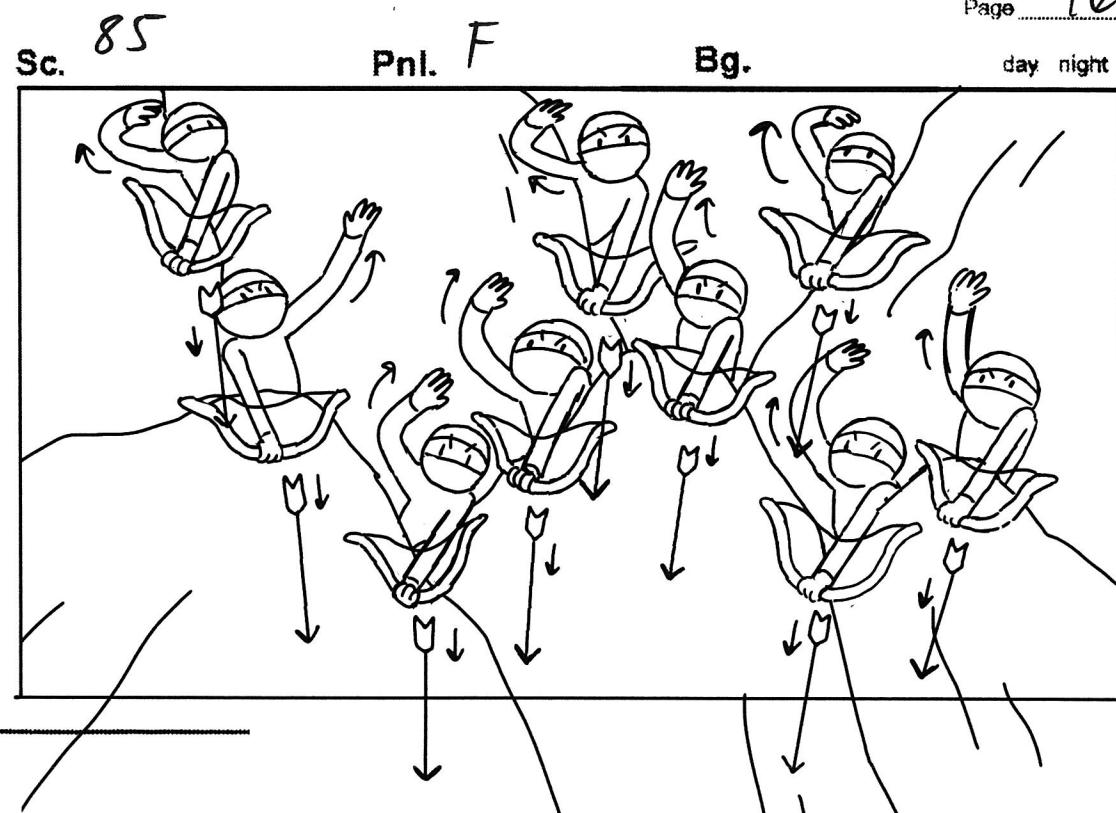
EPISODE # 1034-241



Dialog:

Action:  
- ARCHERS PREP

Timing:



SFX: \* DOINK DOINK DOINK \*

- ARCHERS FIRE

# ADVENTURE TIME

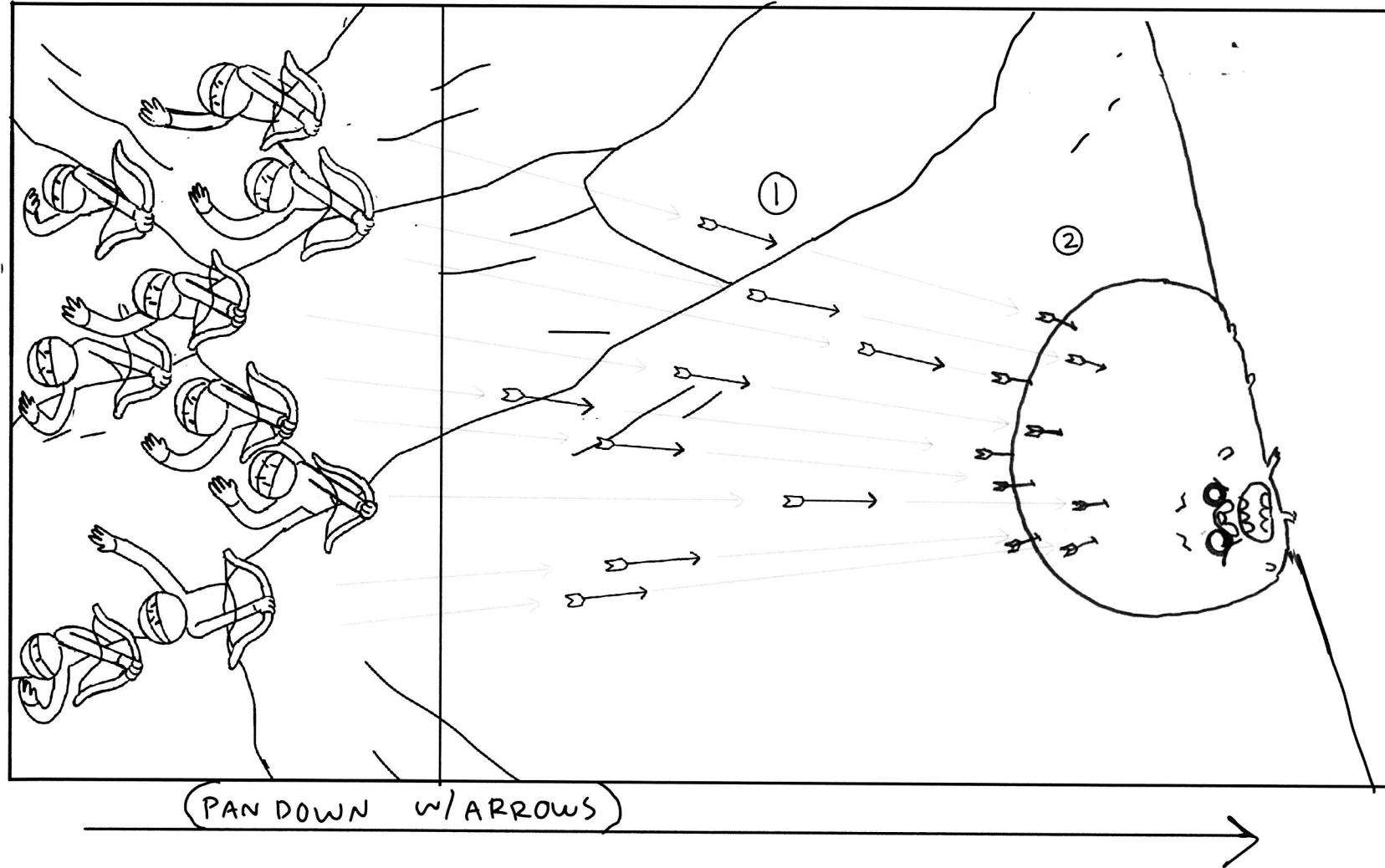


day night

Sc. 85

Pnl. G

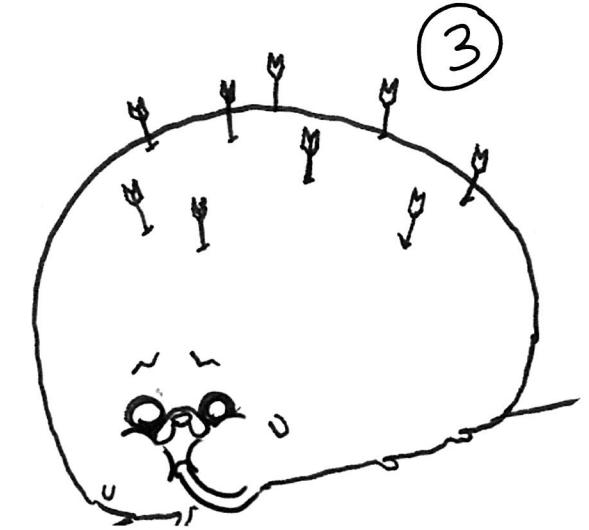
Bg.



Page 97

EPISODE #

Production:



Dialog:

Jake / <sup>(Co/s)</sup> Yaaw!!

Action:

- PAN  
DOWN

Timing:

# ADVENTURE TIME



98

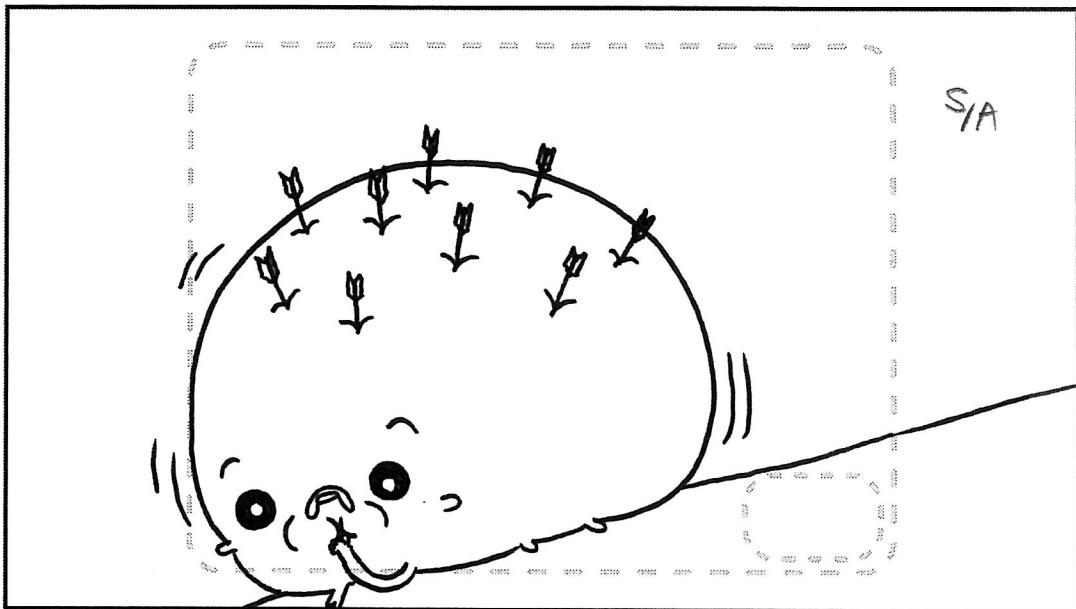
Page \_\_\_\_\_

Sc. 85

Pnl. H

Bg.

day night

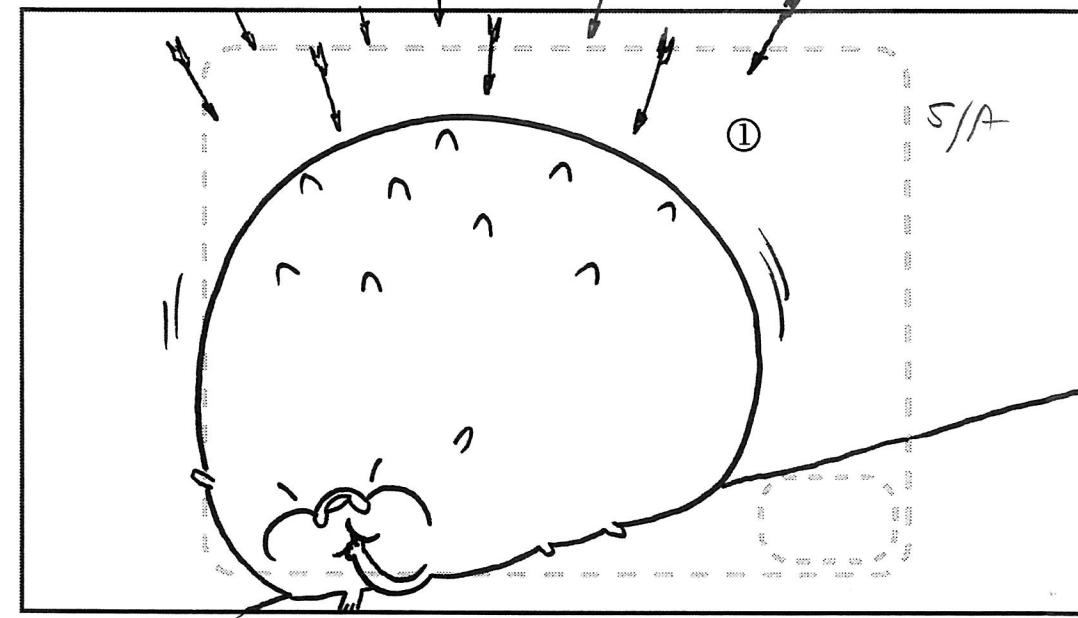


Sc. 85

Pnl. I

Bg.

day night



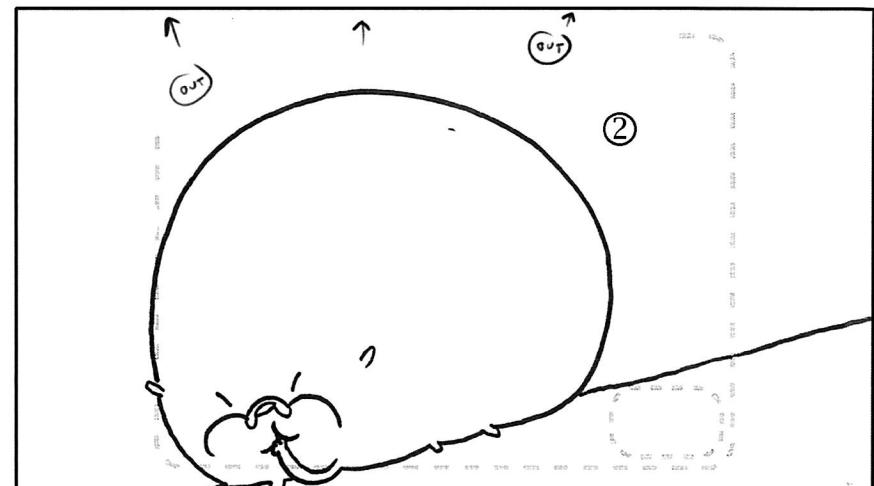
Dialog:

SFX / ≈ POON T ≈

Action:  
- expand like a balloon from  
blowing on thumb

- ARROWS FLY  
UPWARD.

Timing:



EPISODE # 1034-244

# ADVENTURE TIME



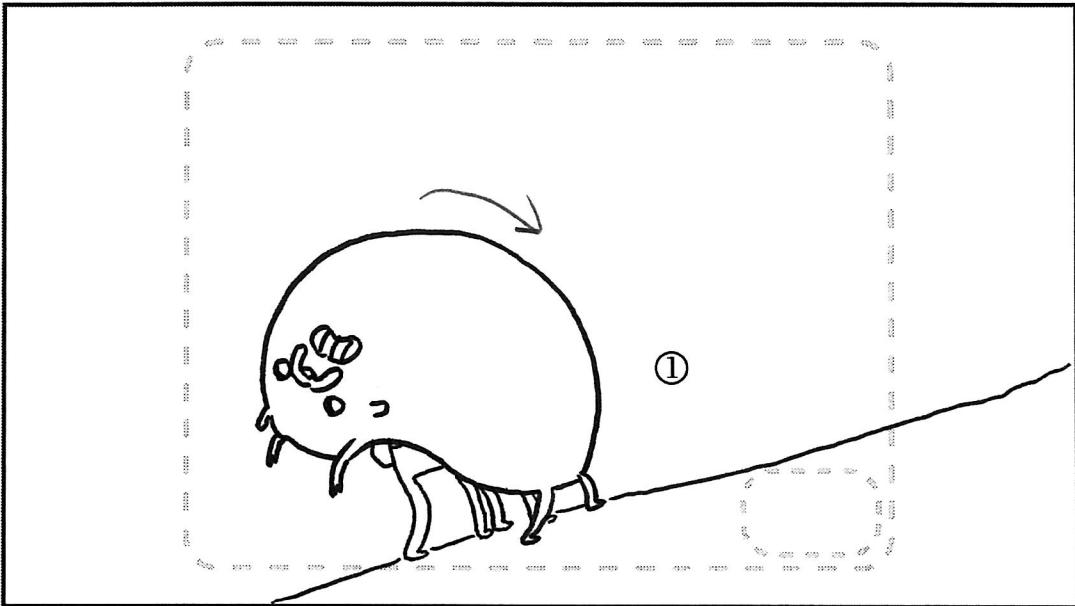
Page 99

Sc. 85

Pnl. J

Bg.

day night

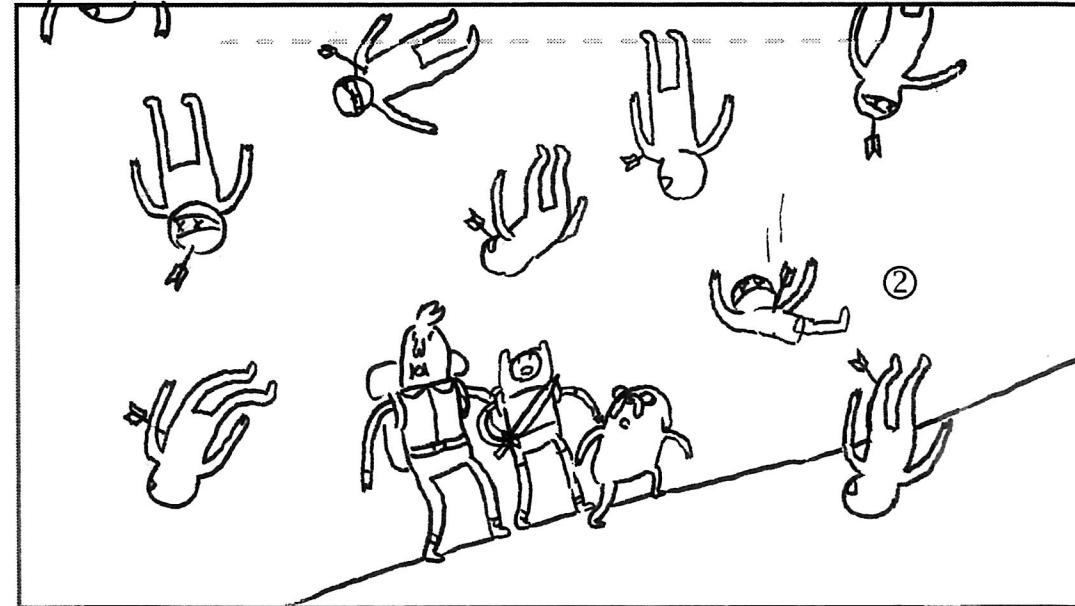


Sc. 85

Pnl. K

Bg.

day night



Dialog:

Action:

- J. STRETCHES BACK TO NORMAL SHAPE

- BANDIT ARCHERS  
FALL ON S.

Timing:



EPISODE # 1034-241

# ADVENTURE TIME



Page 99A

Sc. 85

Pnl. ↗

Bg.

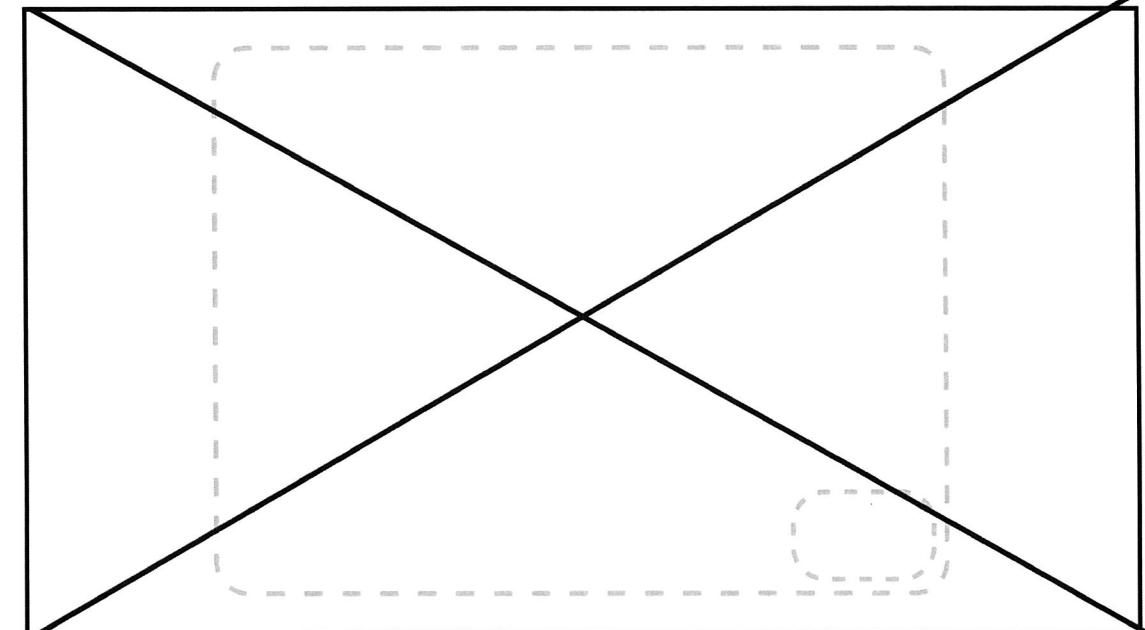
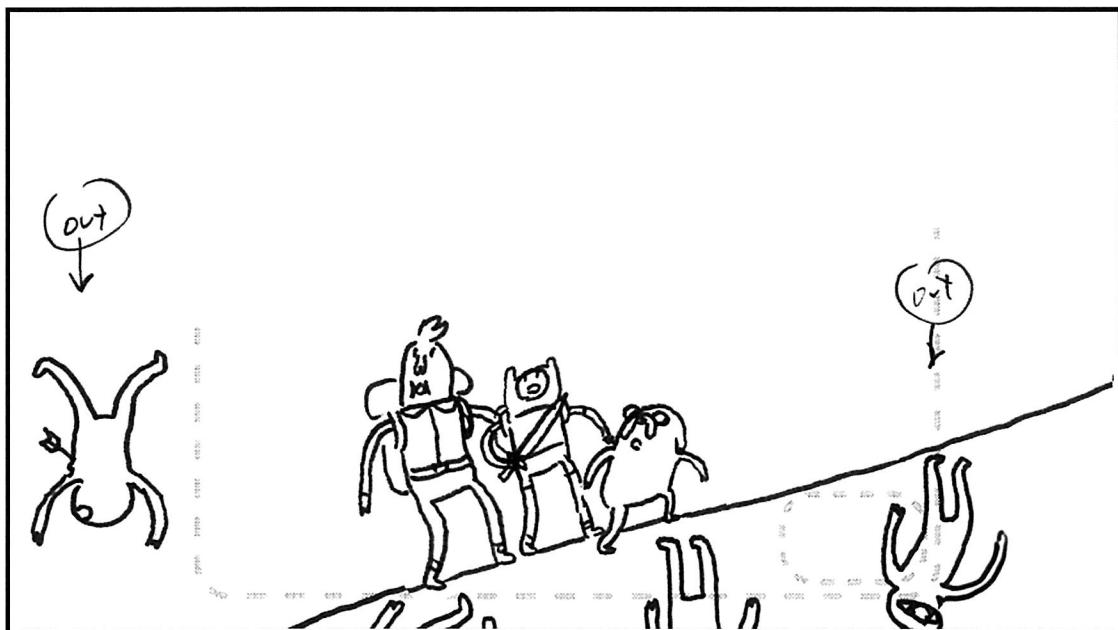
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

EPISODE #

Production:

# ADVENTURE TIME



100

Page \_\_\_\_\_

Sc. 85

Pnl. M

Bg.

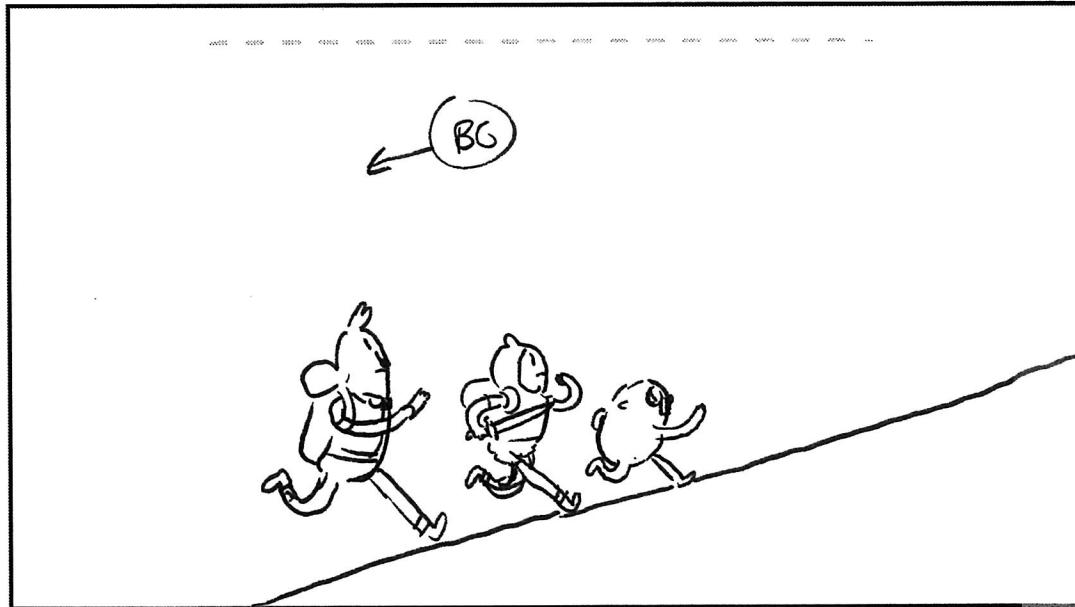
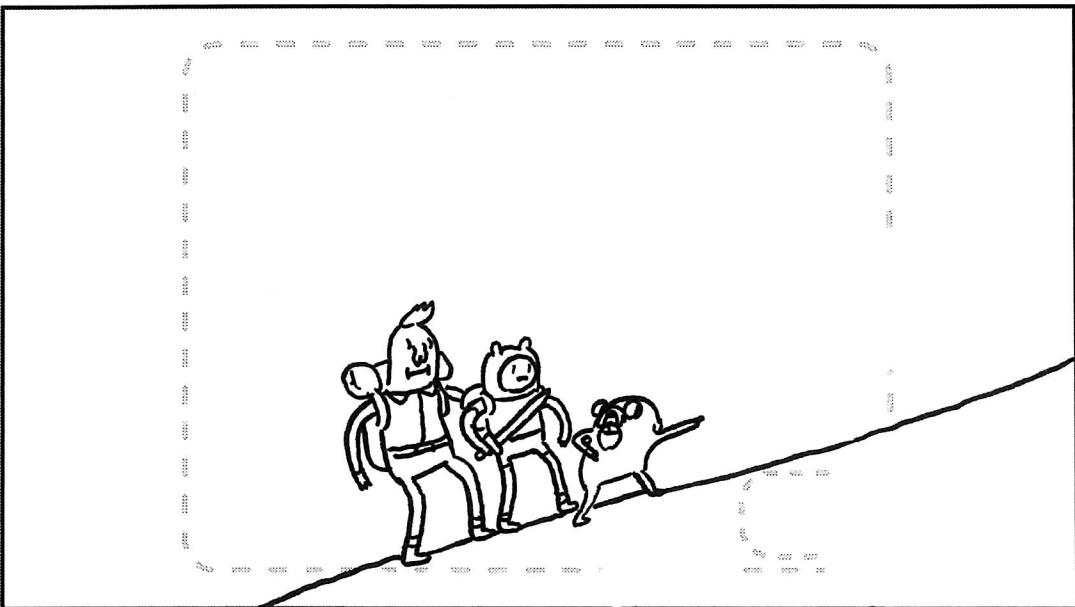
day night

Sc. 85

Pnl. N

Bg.

day night



Dialog: Jake! Almost there!

Action:

- B. ARCHERS FALL OFF/S.

- F, J, NM CONTINUE RUNNING

Timing:

Production:

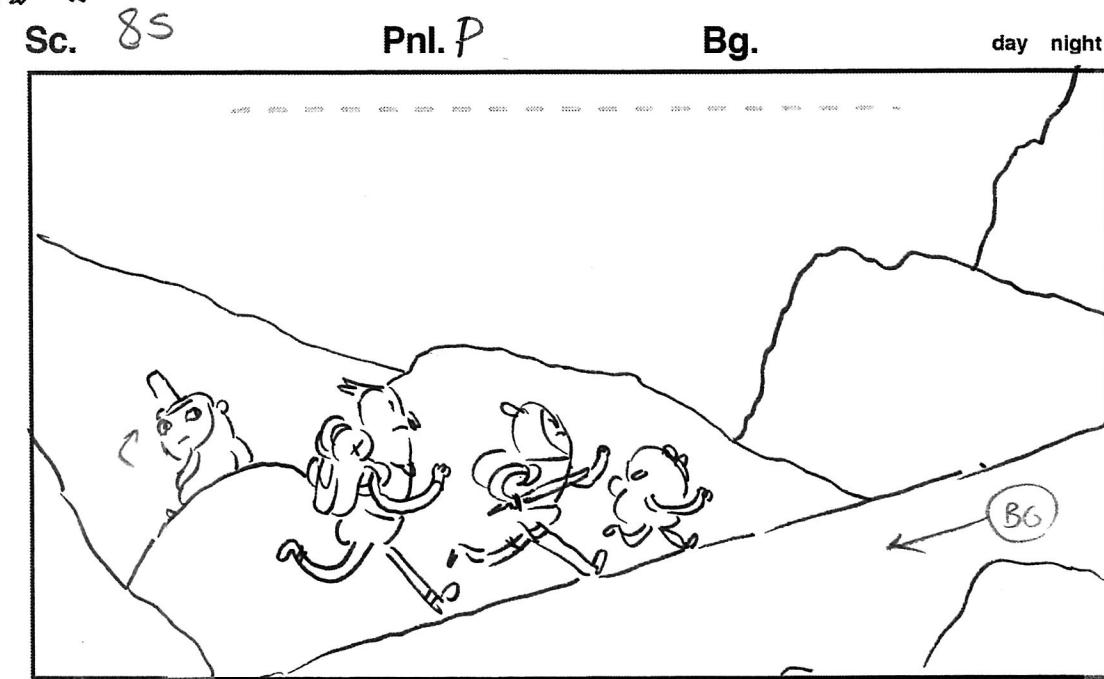
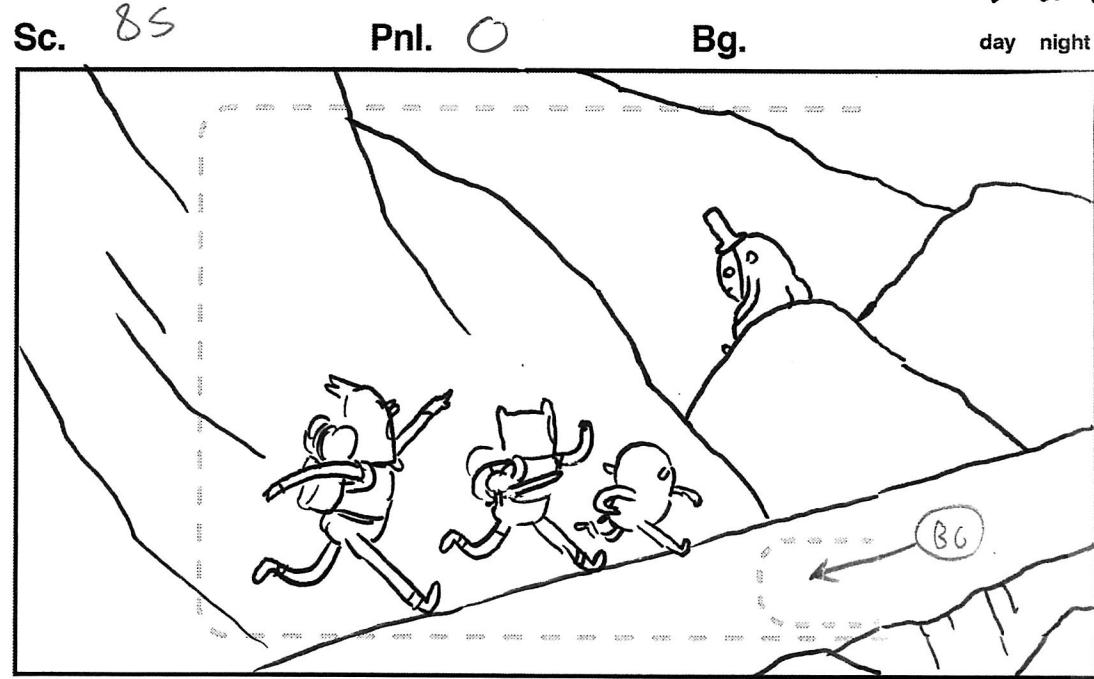
1034-241

EPISODE #

# ADVENTURE TIME



Page 101



EPISODE # 034-241

Production:

Dialog:

NW /Don't bother that guy!

SFX: (dragon roaring)

Action:

- F, J, NM RUN PAST QUIET DUDE

- QUIET DUDE LOOKS AS THEY PASS HIM.

Timing:

# ADVENTURE TIME



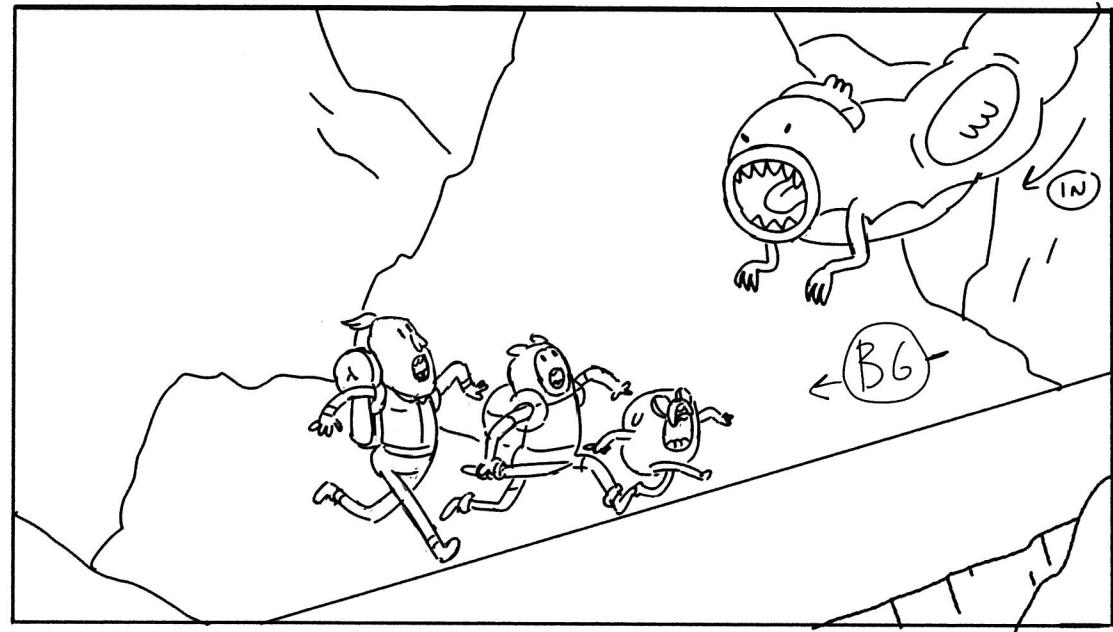
Page 102

Sc. 85

Pnl. Q

Bg.

day night

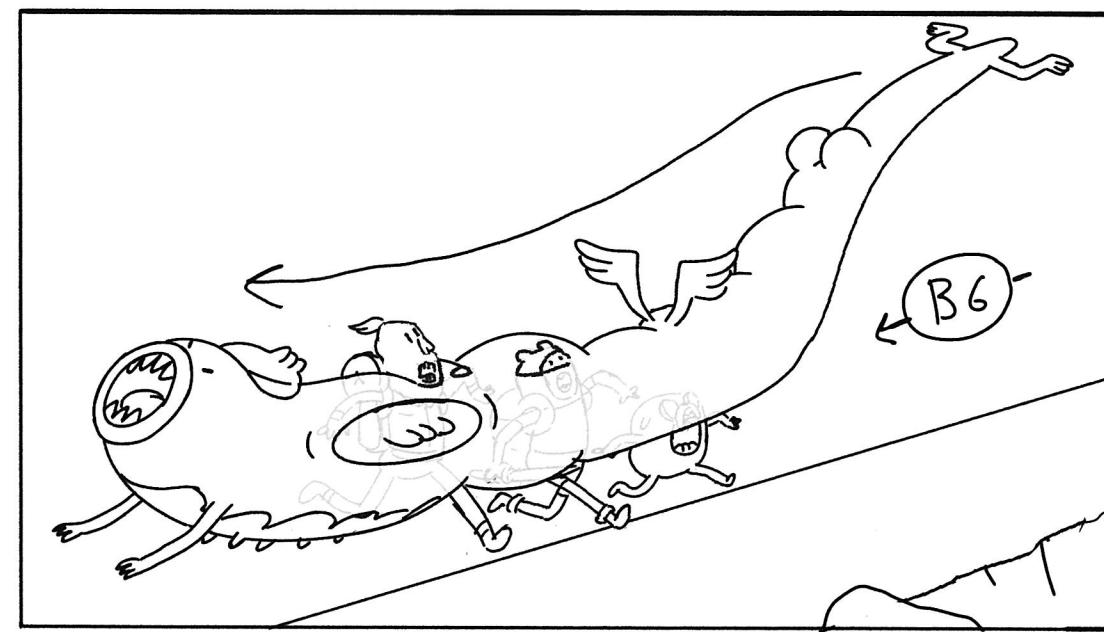


Sc. 85

Pnl. R

Bg.

day night



Dialog:

F, J, NM: AAA

Action:

- DRAGON GHOST FLIES  
THROUGH F, J, NM.

Timing:

1034-241

EPISODE #

# ADVENTURE TIME



102A  
Page \_\_\_\_\_

Sc. 85

Pnl. S

Bg.

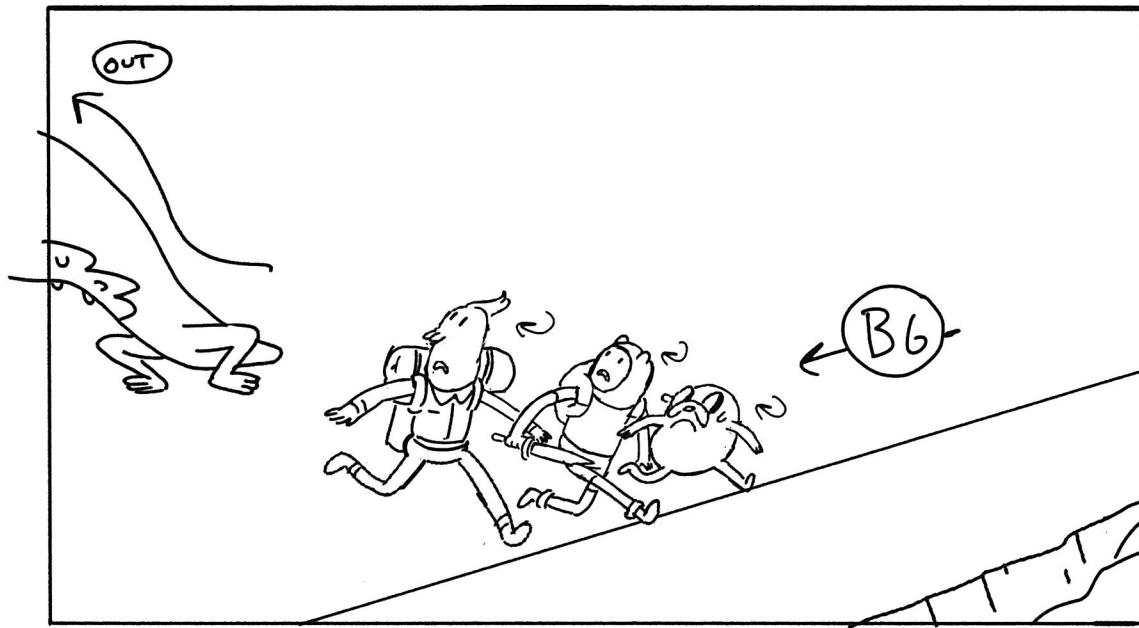
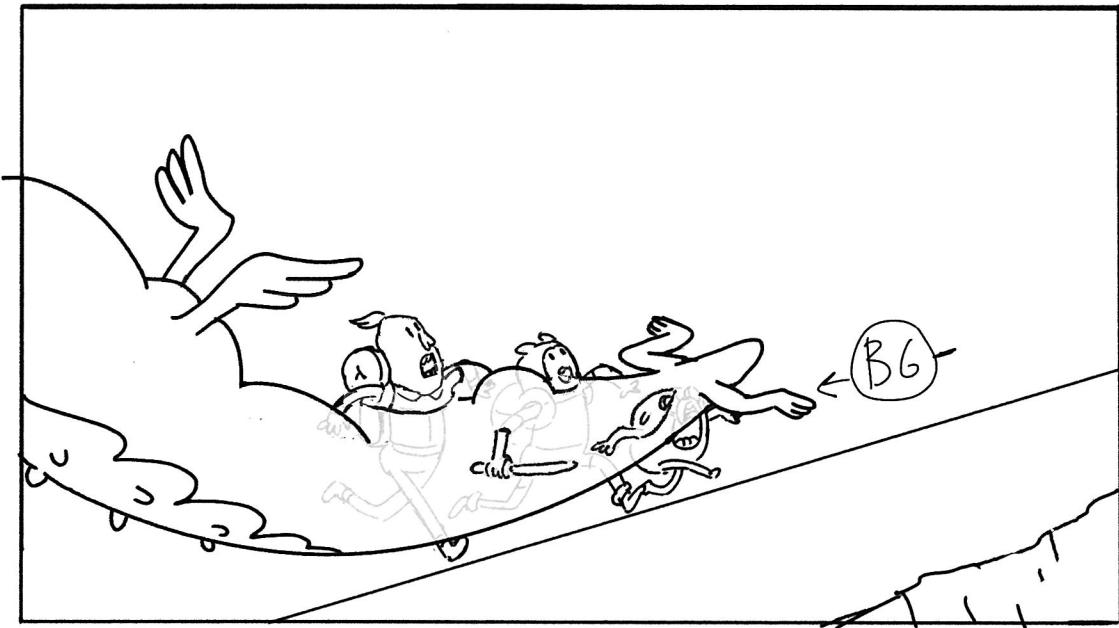
day night

Sc. 85

Pnl. T

Bg.

day night



Dialog:

F,J,NM: AAA

Action:

- DRAGON GHOST FLIES  
THROUGH F,J, NM + OUT

- they turn to look @ it

Timing:

1.034-241

EPISODE #

# ADVENTURE TIME

Sc. 86

Pnl. A

Bg.



day night

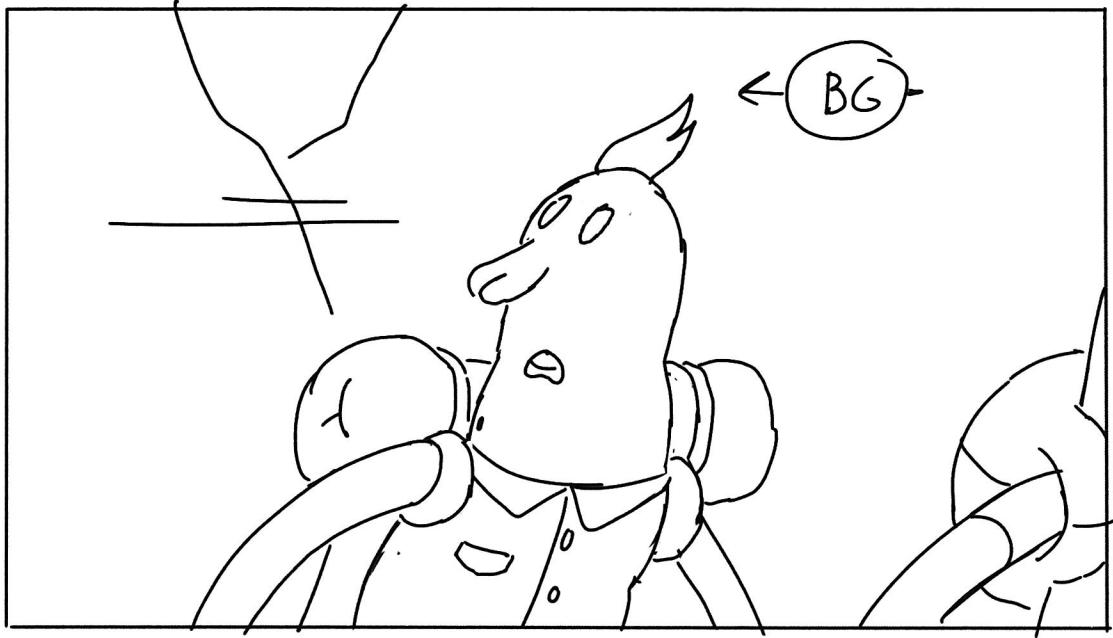
Sc. 86

Pnl. D

Bg.

Page 103

day night



Dialog:

NM! Wow!

NM- Owch!

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME

Sc. 86

Pnl. C

Bg.



day night

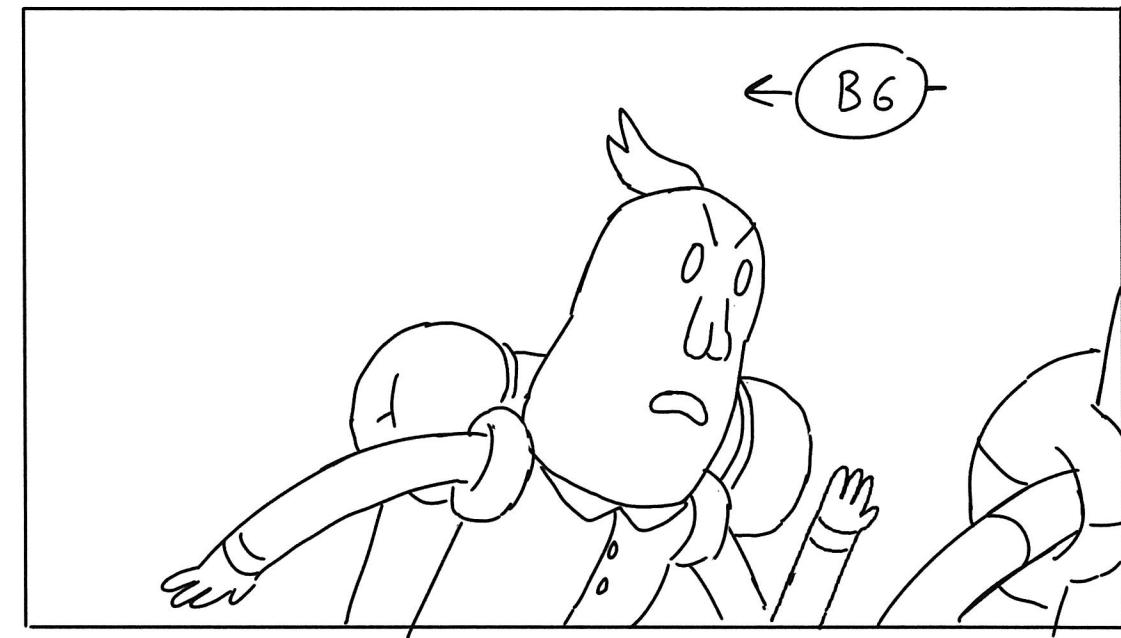
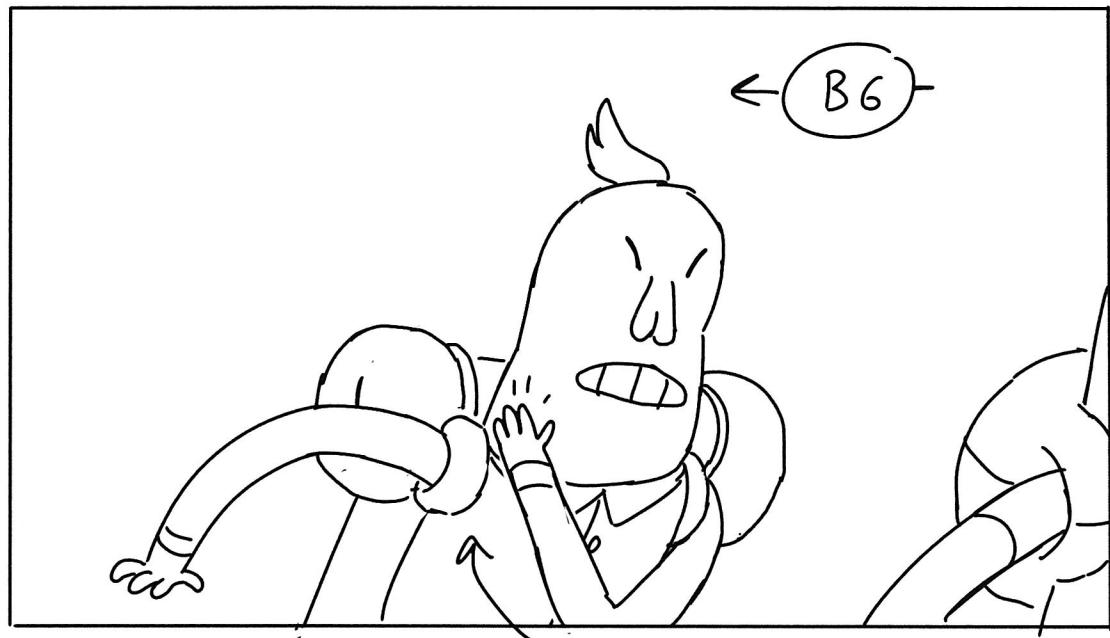
Sc. 86

Pnl. D

Bg.

Page 103 A

day night



Dialog:

SFX: \* SMACK \*

NM: Freakin red ants!

Action:

- NM SLAPS NECK

- NM LOOKS @ HAND

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME

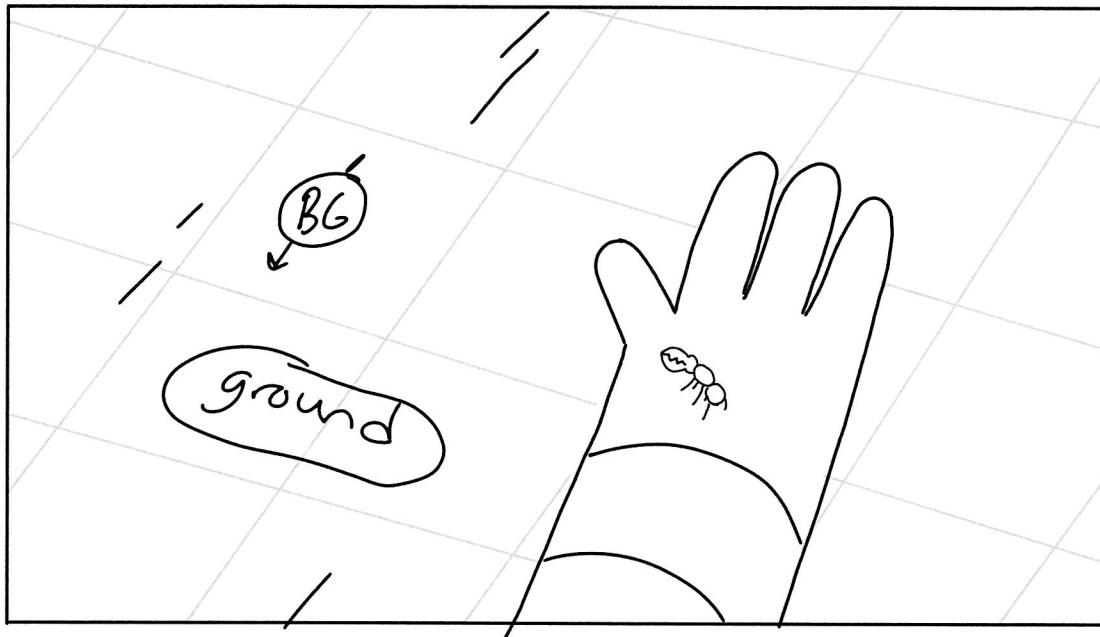


Sc. 86

Pnl. C

Bg.

day night

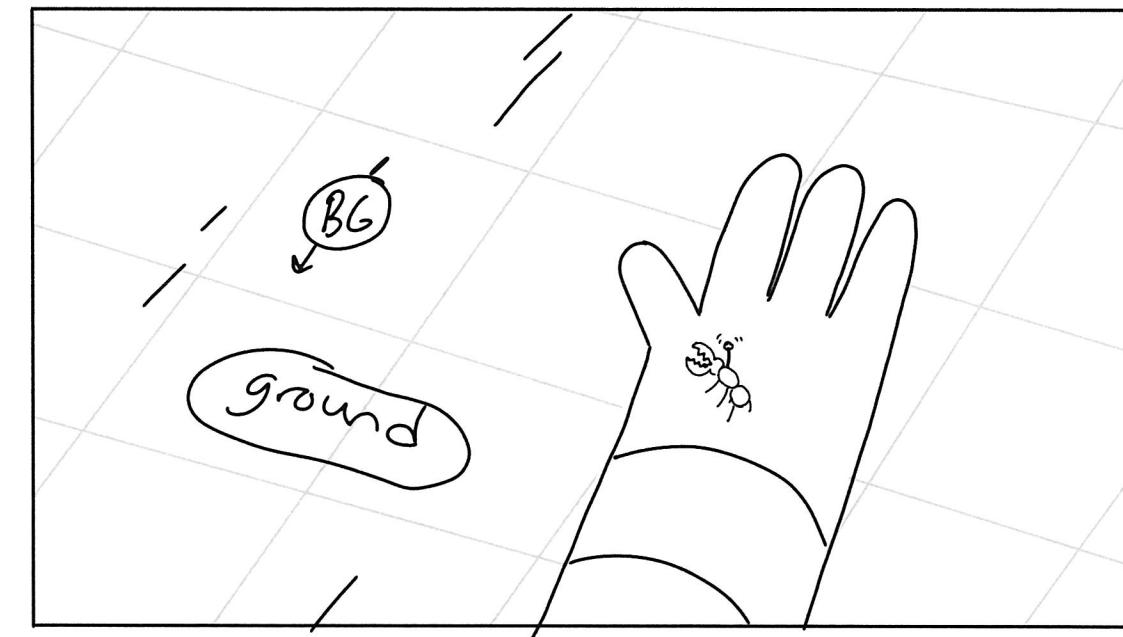


Sc. 87

Pnl. A

Bg.

day night



Dialog:

Red ant: GET OFF MY MOUNTAIN!

Action:

(ant shaking fist)

Timing:

Production:

EPISODE # 1034-241

Page 104

# ADVENTURE TIME



Page 105

Sc. 88

Pnl.

A

Bg.

day night

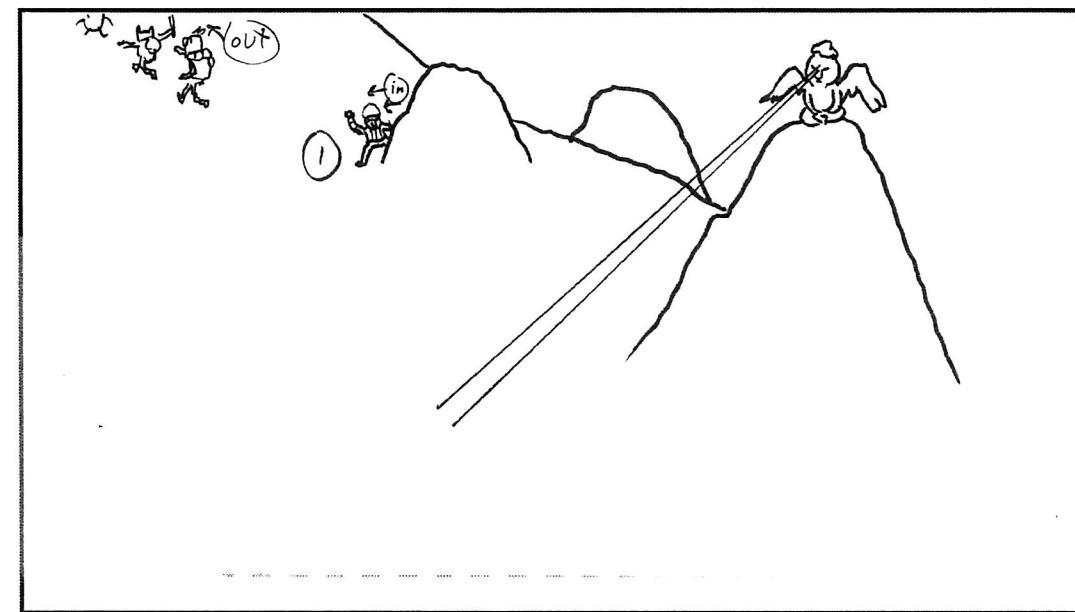
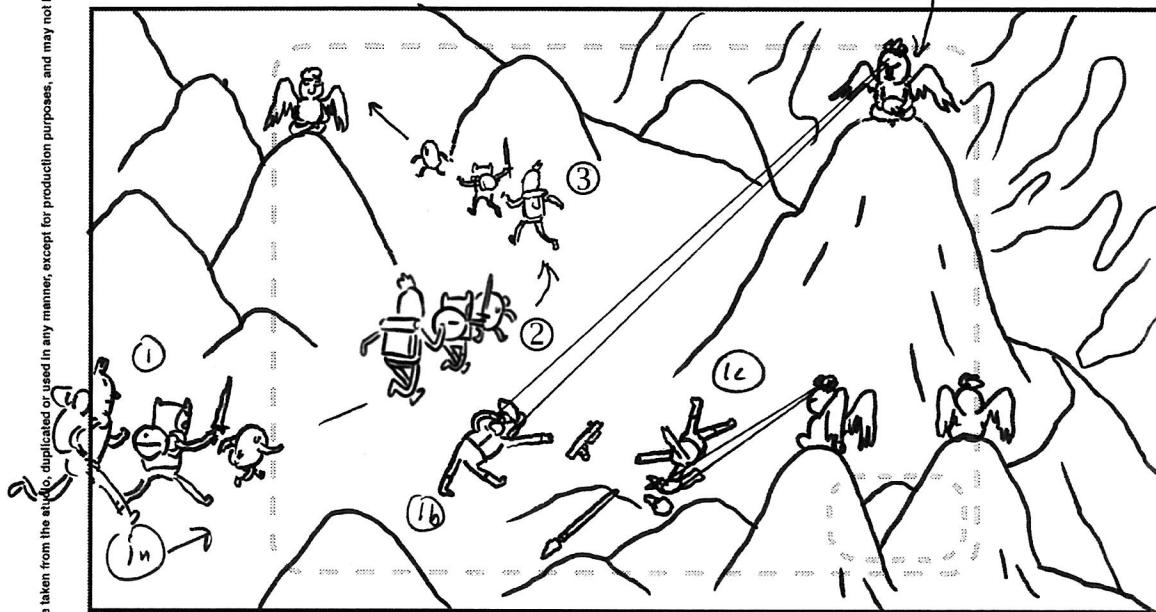
Sc. 88

Pnl.

B

Bg.

day night



EPISODE #

1034-241

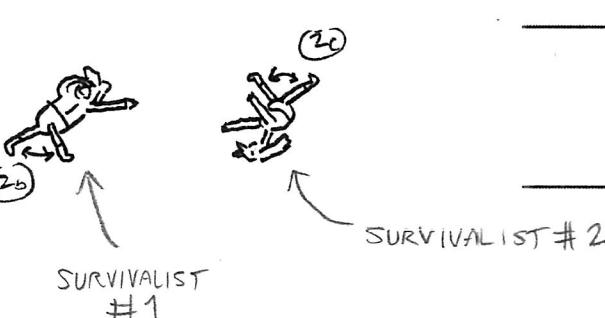
Dialog: SURVIVALIST #1 : Ahh my dreams !

SURVIVALIST #2 : I'm havin' daymares !

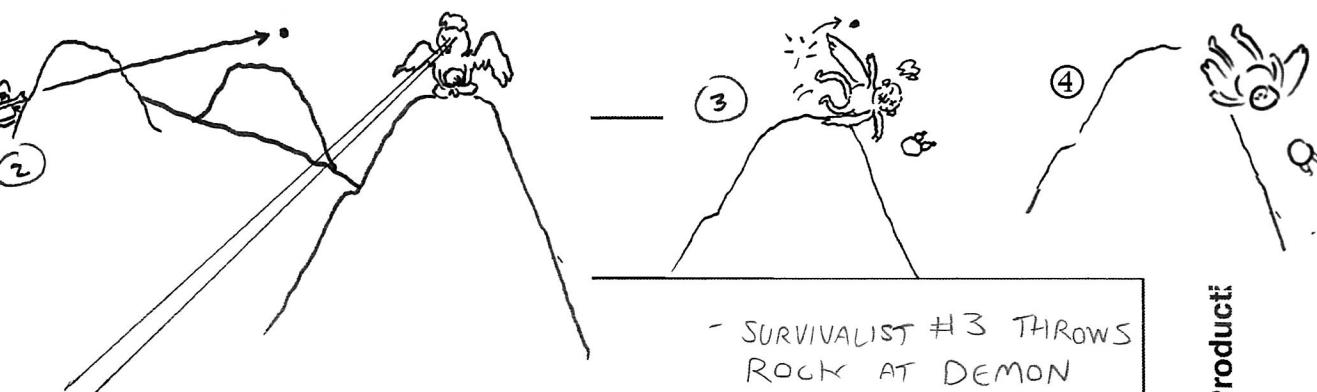
Action:

- F, J, NM  
RUN ON/S.

Timing:



SURVIVALIST #3 / get off my land !



- SURVIVALIST #3 THROWS  
ROCK AT DEMON  
HOLDING CHICKEN.

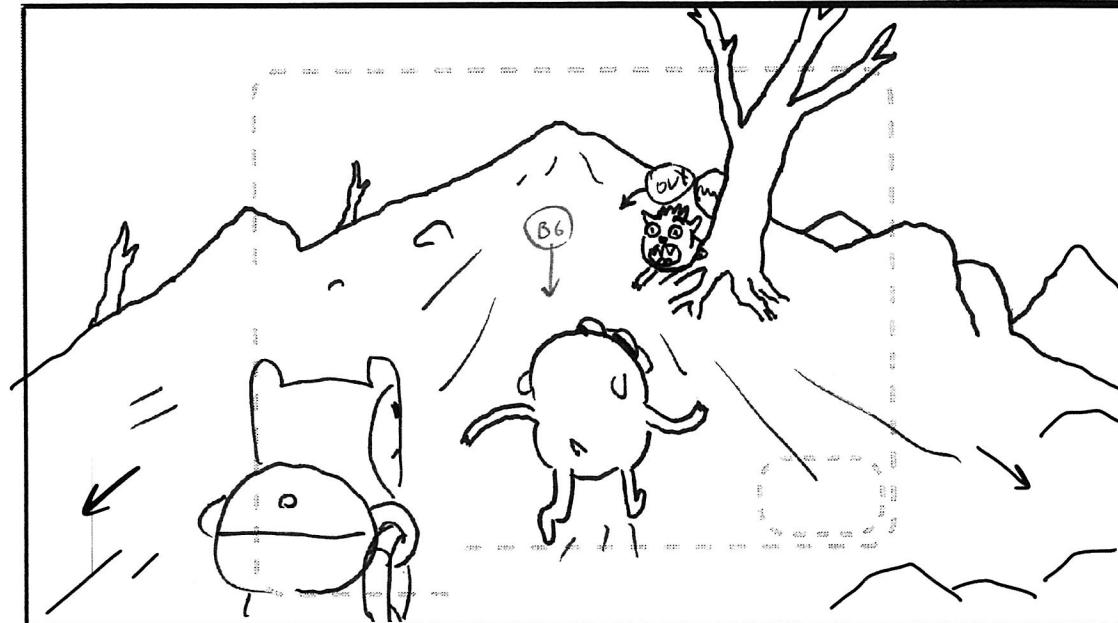
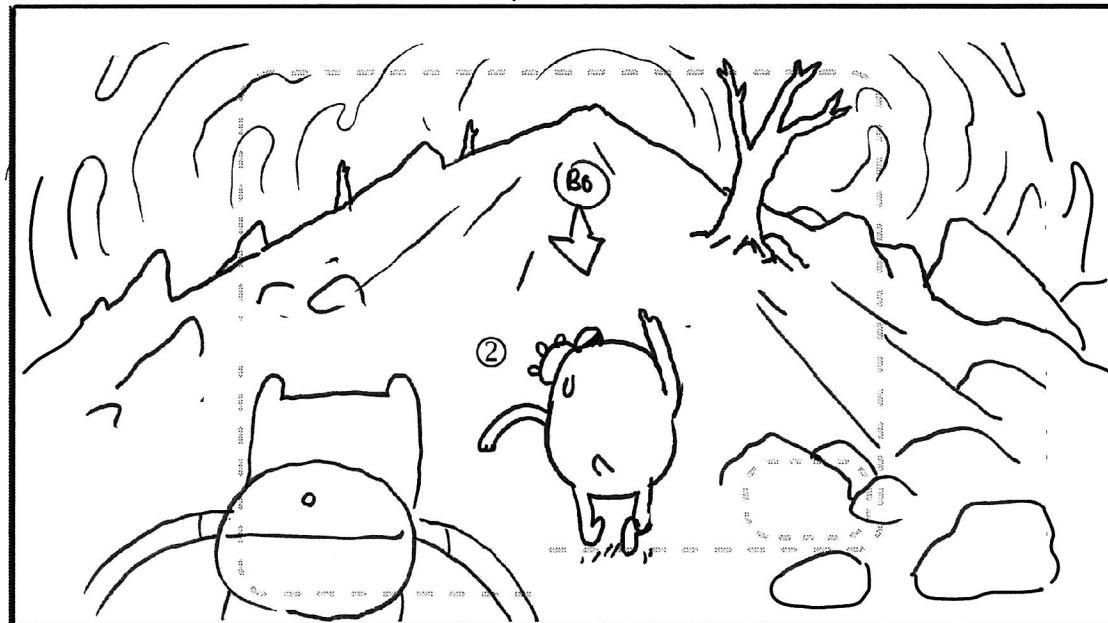
Product:

# ADVENTURE TIME



Page 106

Sc. 89 Pnl. A Bg. day night Sc. 89 Pnl. B Bg. day night



Dialog:

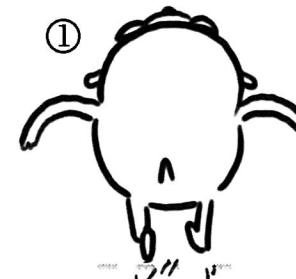
① THERE'S THE TOP!

Action:

- ANIMATING BG.

- SQUIRREL PEAKS OUT FROM BEHIND TREE.

Timing:



# ADVENTURE TIME



Sc. 89

Pnl.

C

Bg.

day night

Sc. 89

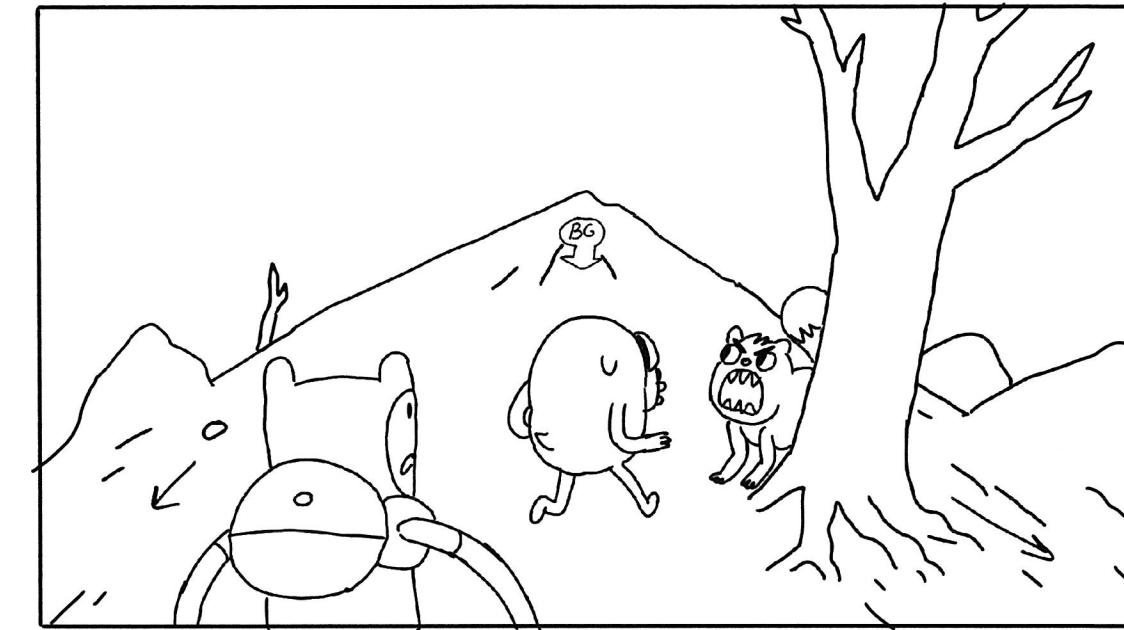
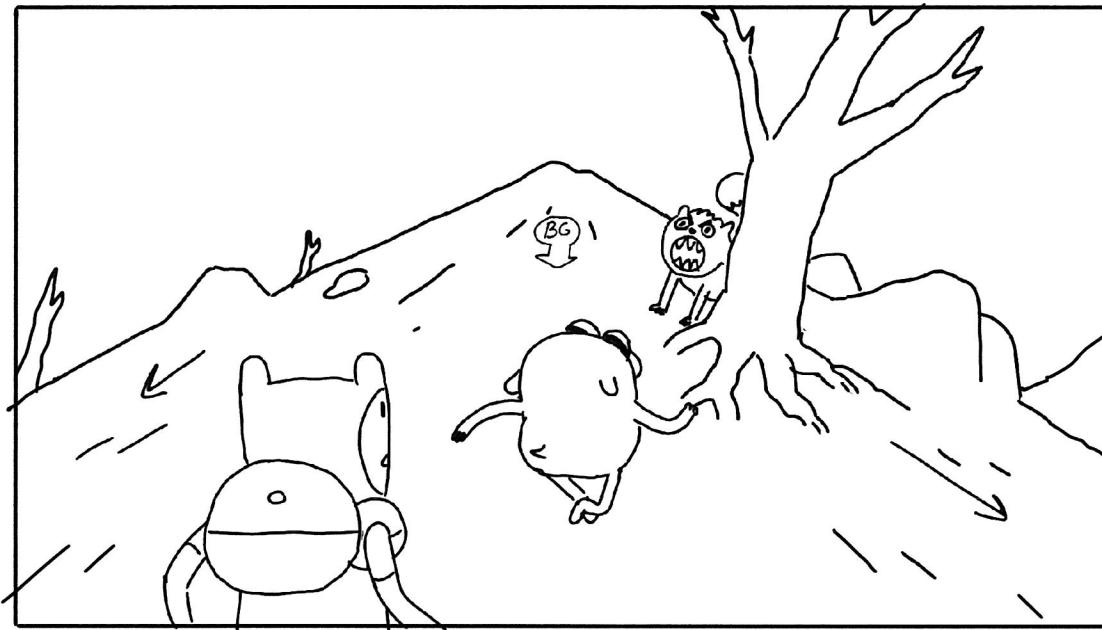
Pnl.

D

Bg.

Page

107



Dialog:

Squirrel / Jake it's  
me!

J/ WHO ?

Action:

Timing:

Production:

1034-241

# ADVENTURE TIME

Sc. 89

Pnl. E

Bg.



day night

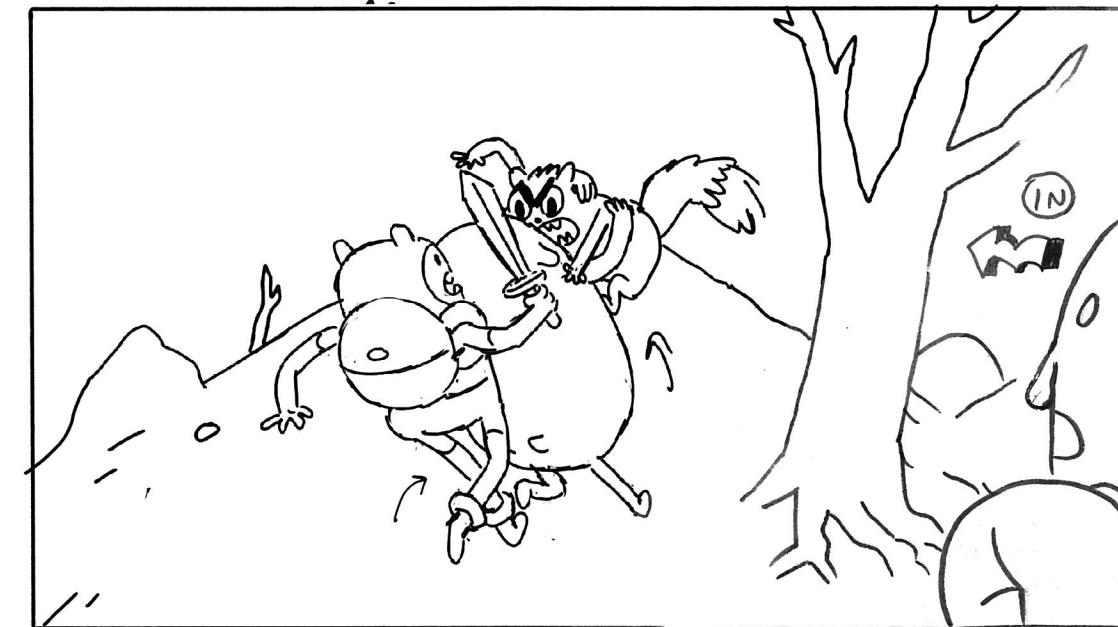
Sc. 89

Pnl. F

Bg.

Page 108

day night



Dialog:

Squirrel / AAA

J / ah --

Action:

- SQUIRREL LEAPS ONTO JAKE.

- J. FALLS BACK ONTO FINN.  
- NM RUNS ON J.

Timing:

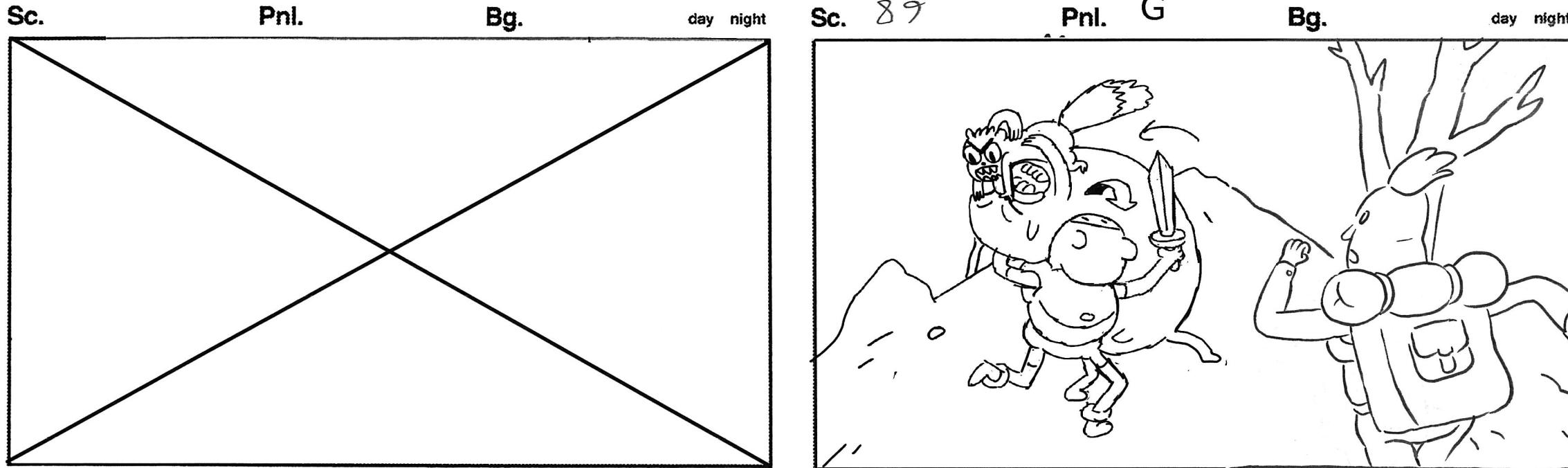
Production:

1034-241

# ADVENTURE TIME



108 A  
Page \_\_\_\_\_



Dialog:

JL -- my eyes!

Action:

-J. FALLS BACK ONTO FINN,  
-NM RUNS

Timing:

Production:

1034-241

EPISODE #

Sc. 89

Pnl.

H

Bg.

day night



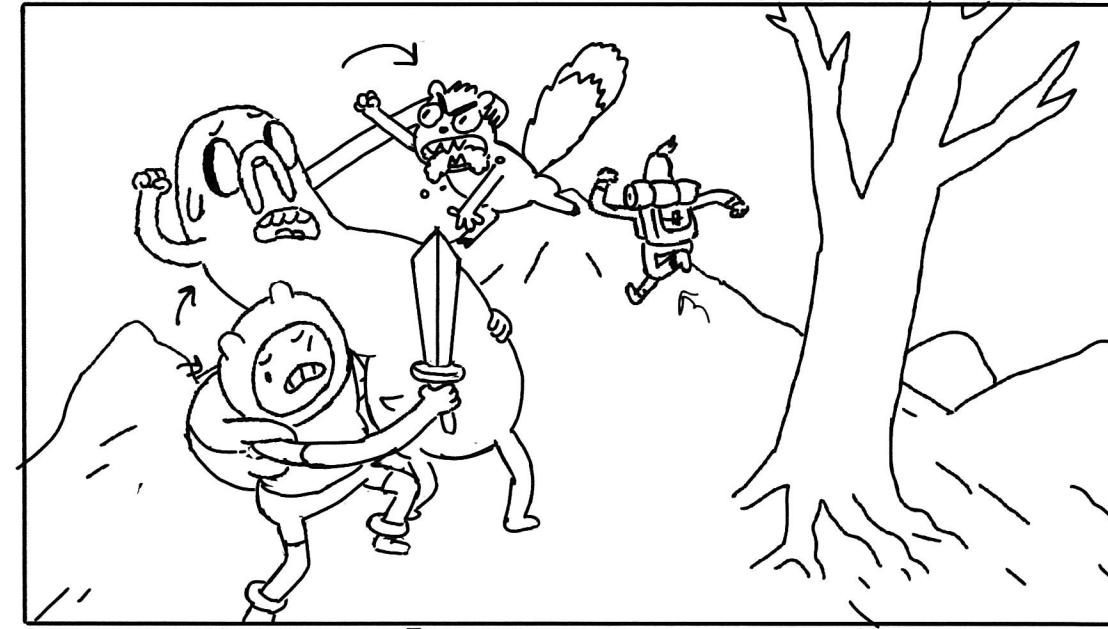
Sc. 89

Pnl.

I

Bg.

day night



Page 109

EPISODE #

1034-241

Dialog:

Jake! Sorry!

Action:

- SQUIRREL FLAILS LIMBS  
AT JAKE.  
- NM RUNS PAST THEM.

- ANTIC FOR PUNCH

Timing:

Production :

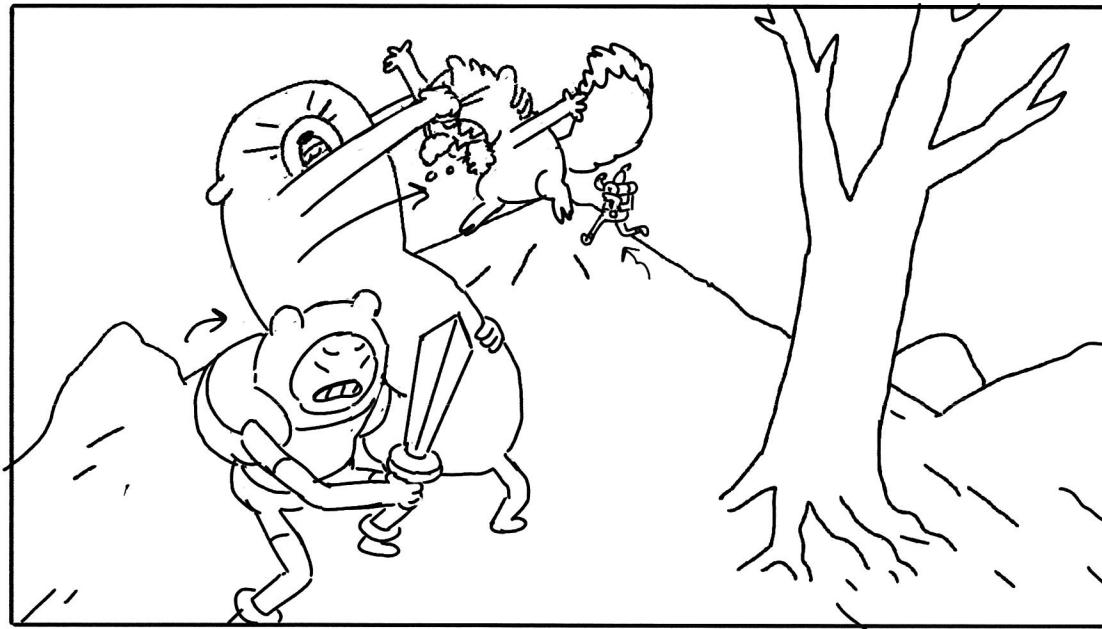
Sc. 89

Pnl.

J

Bg.

day night



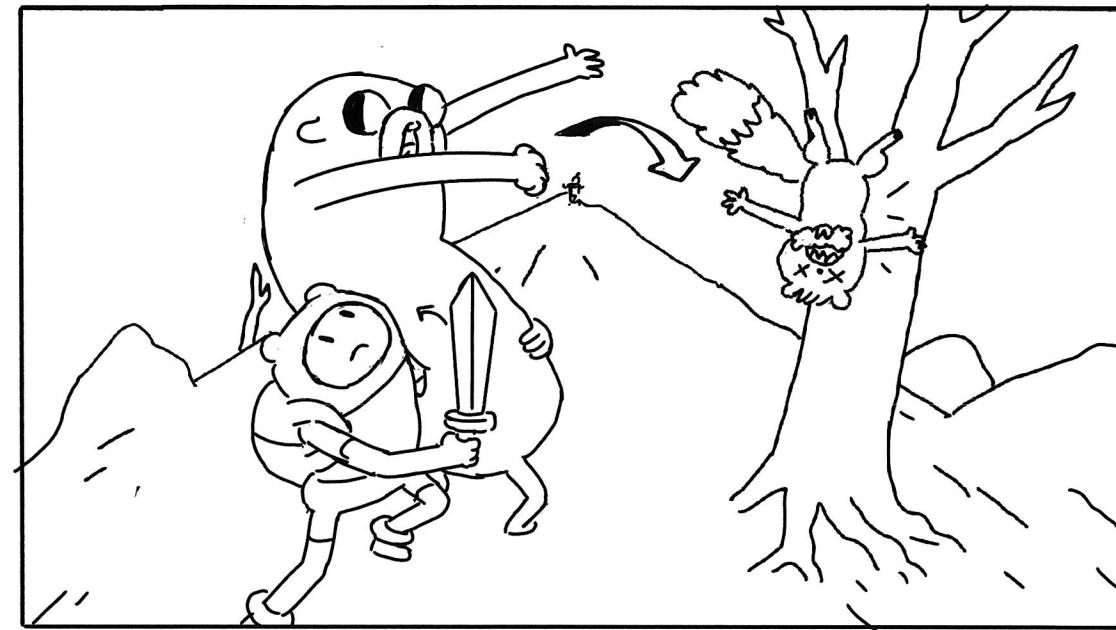
Sc. 89

Pnl.

K

Bg.

day night



Dialog:

SFX: PUNCH

Action:

- CONTACT POSE
- ANIMATE THROUGH
- NM CONTINUES RUNNING UP HILL

- J. PUNCHES SQUIRREL INTO TREE.

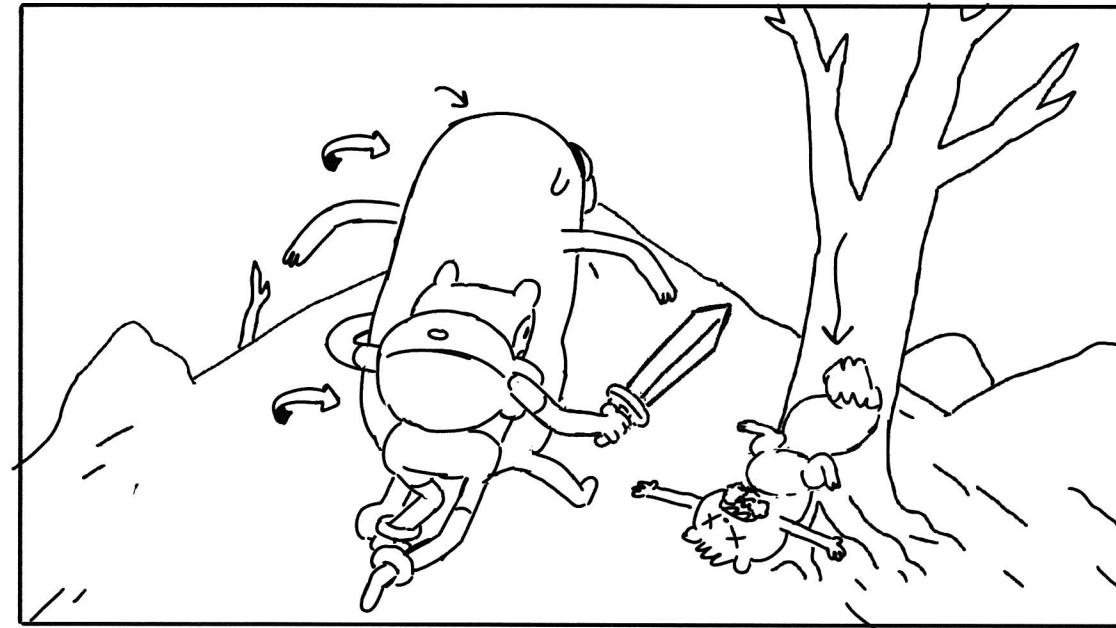
Timing:

Sc. 89

Pnl. L

Bg.

day night

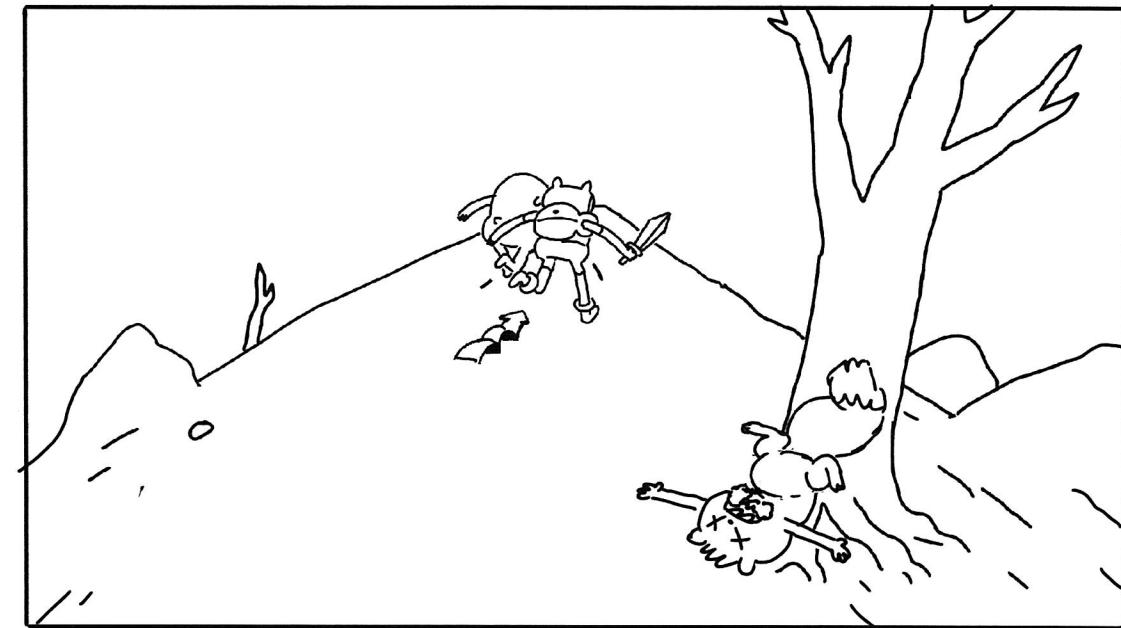


Sc. 89

Pnl. M

Bg.

day night



Dialog:

Action:

- F + J run up to top
- J shrinks back to normal size as they run
- squirrel slides down to bottom of tree.

Timing:

EPISODE #

Production #

1034-241

Page 110A

# ADVENTURE TIME



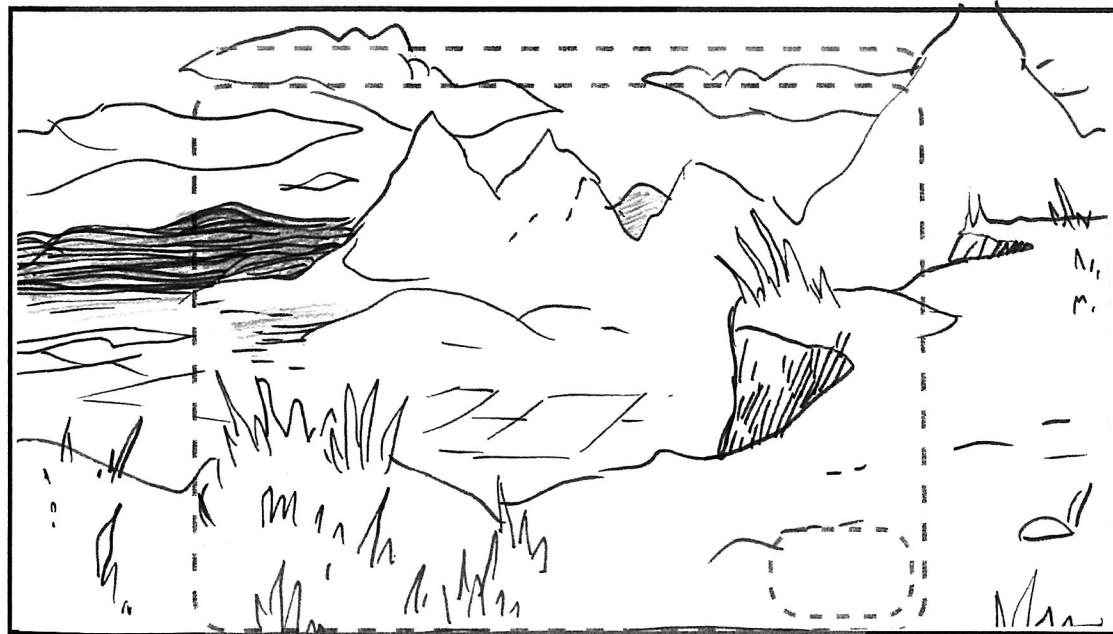
Page III

Sc. 89 A

Pnl. A

Bg.

day night

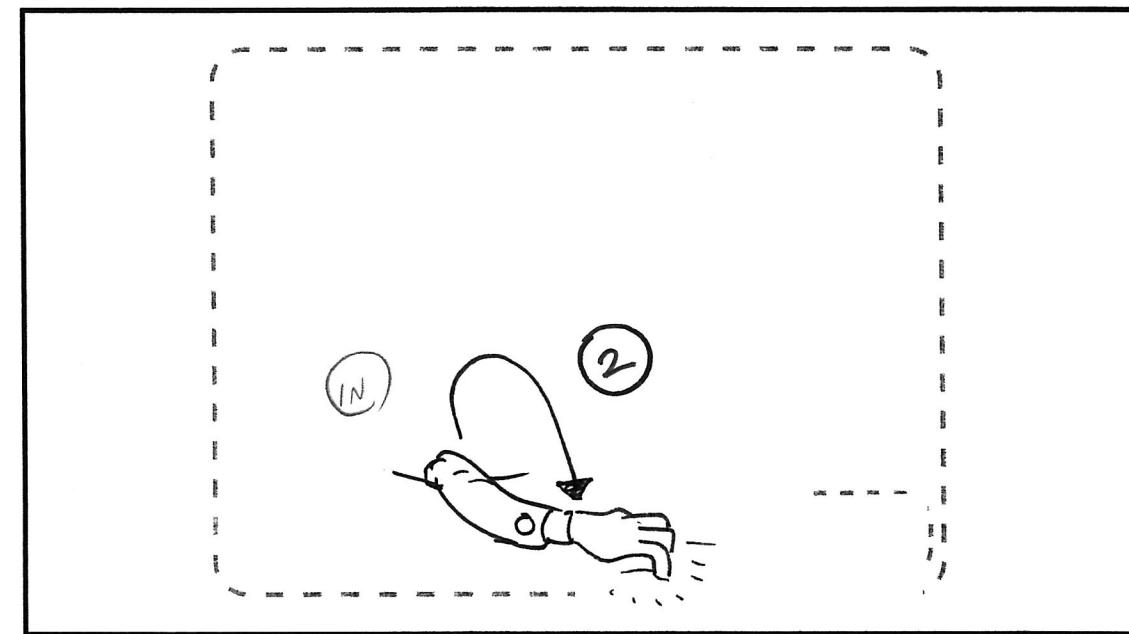


Sc. 89 A

Pnl. B

Bg.

day night

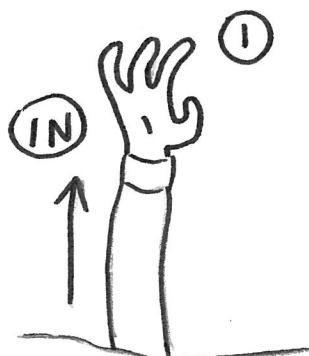


Dialog:

Action:

- NM CLIMBS ON/S

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 111A

Sc. 89A

Pnl. C

Bg.

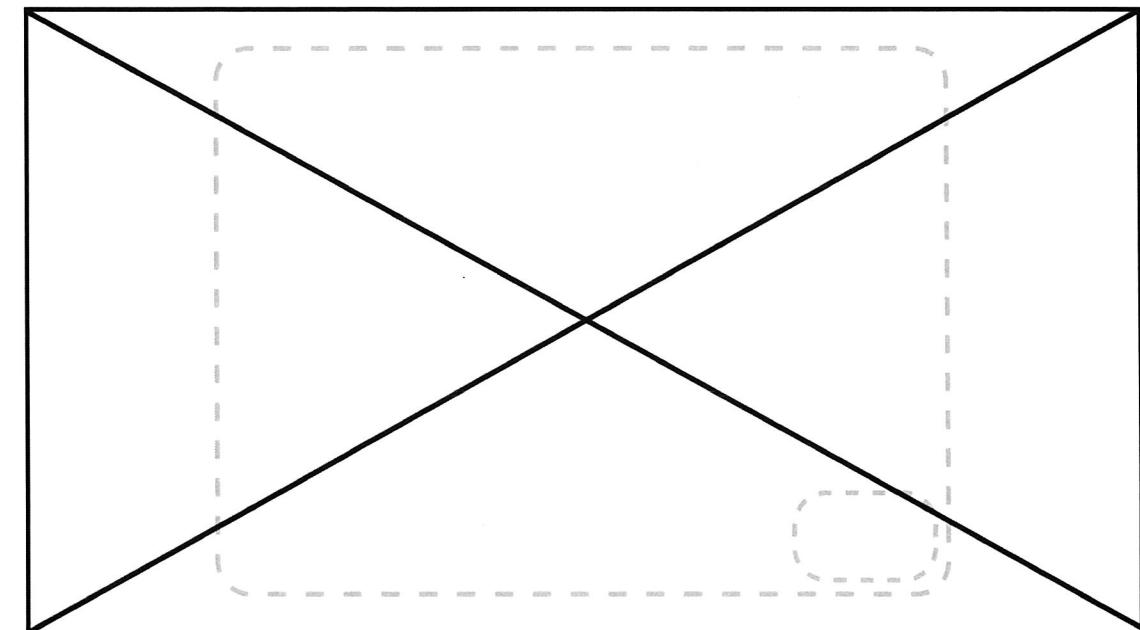
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

EPIISODE #

Production:

# ADVENTURE TIME

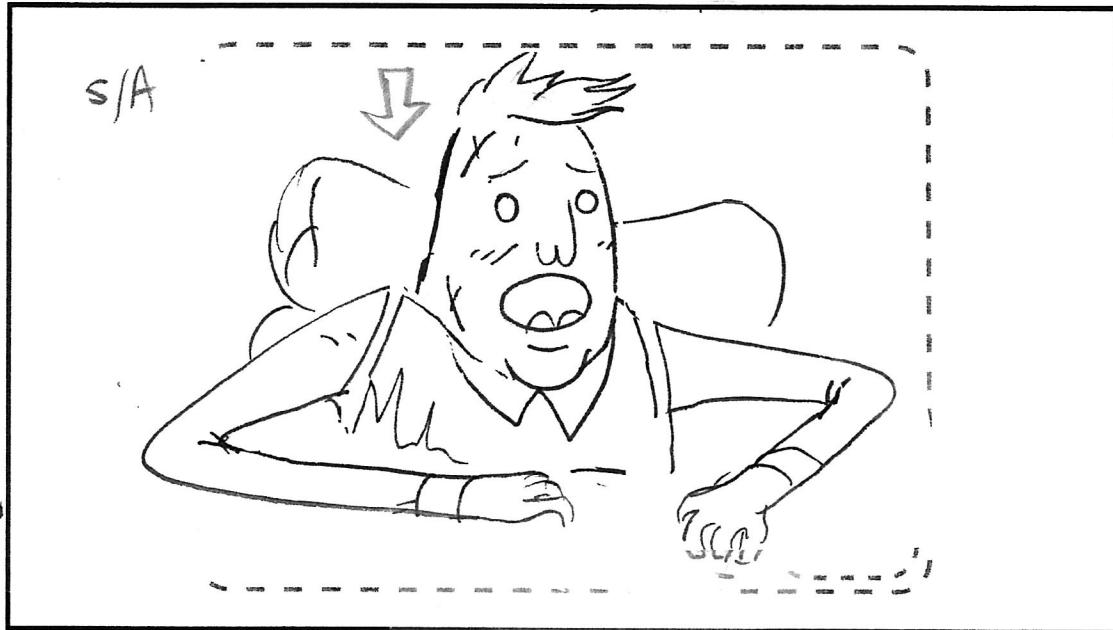


Sc. 89A

Pnl. D

Bg.

day night

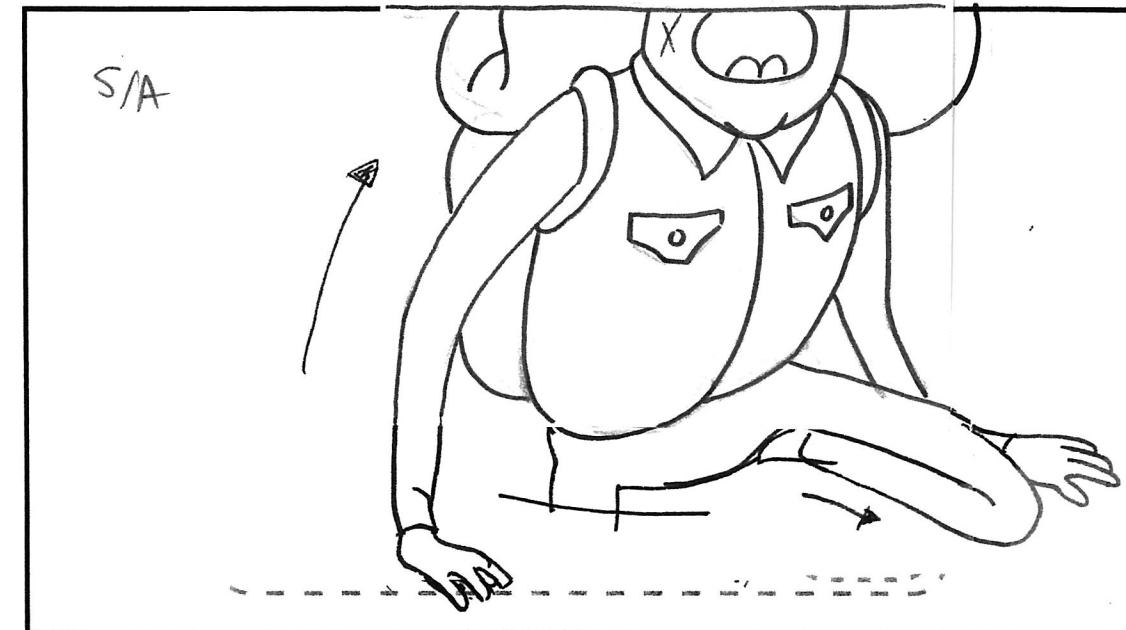


Sc. 89A

Pnl. E

Bg.

day night



Page 112

1034-241

EPISODE #

Production:

Dialog: NM:

Ahh! Tiny Manticore!

NM:

Please!

Action:

-NM PULLS HIMSELF UP ON/S.

-NM LIFTS LEG ONTO EDGE.

Timing:

# ADVENTURE TIME



Next Pg 115

Page 113

Sc. 90

Pnl. A

Bg.

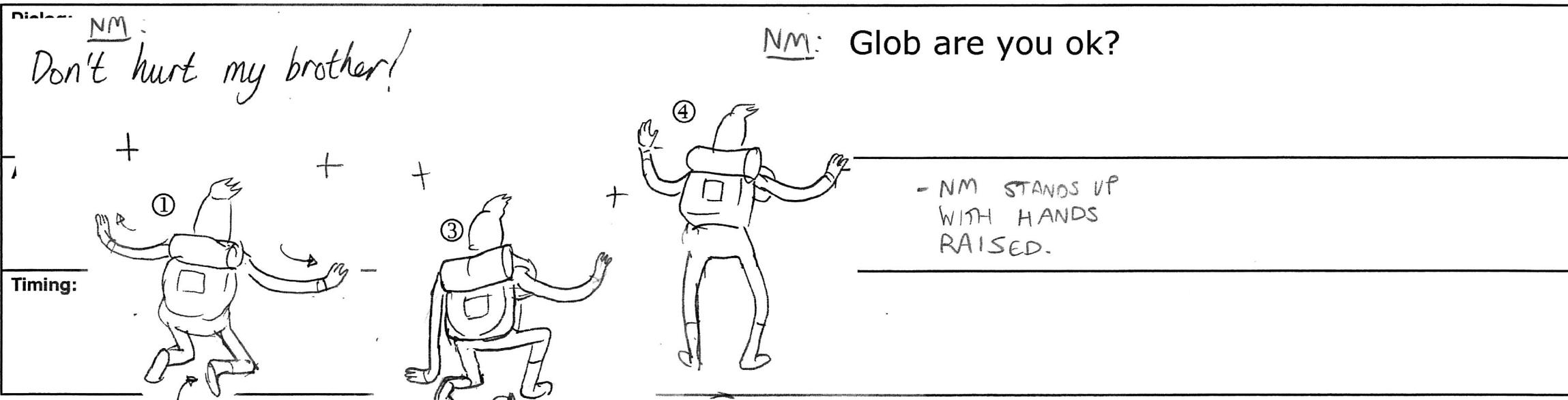
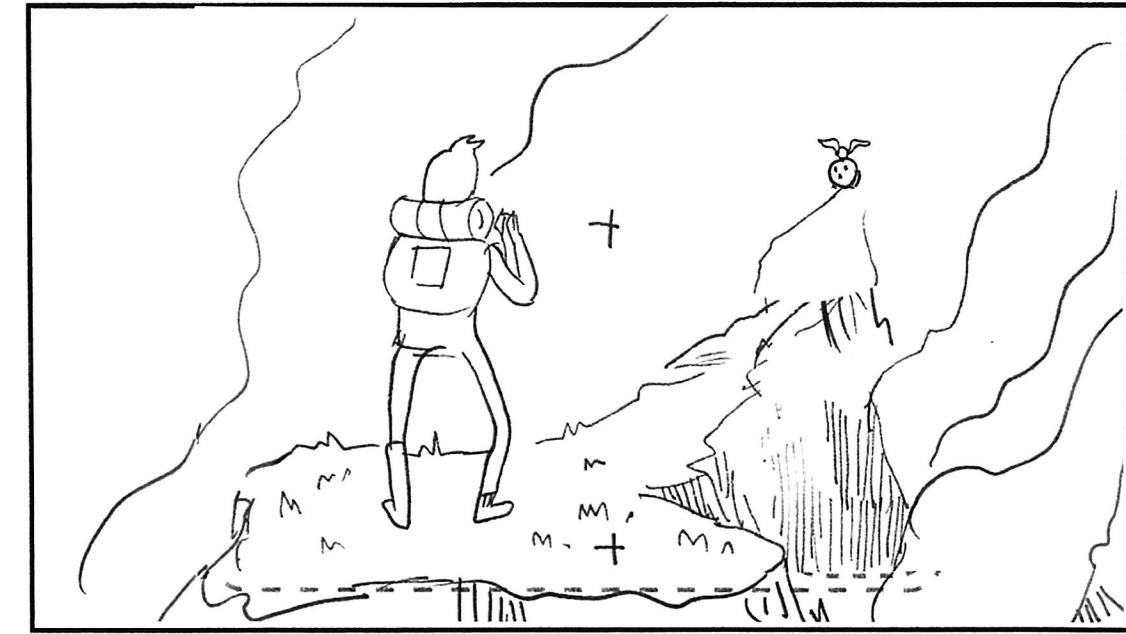
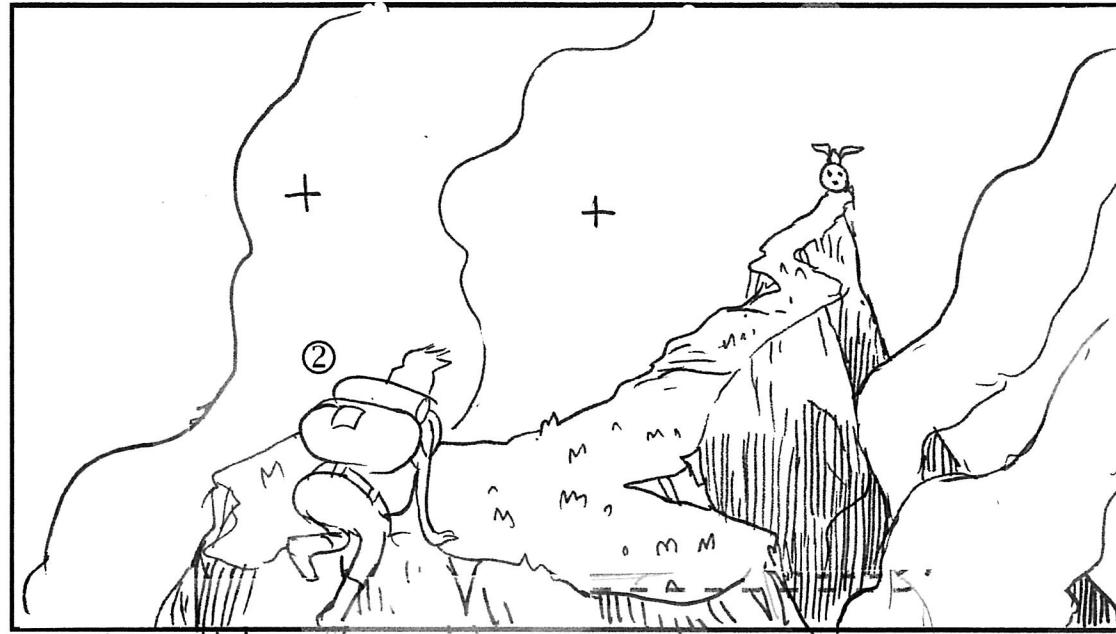
day night

Sc. 90

Pnl. B

Bg.

day night



# ADVENTURE TIME



Prev. Pg 113

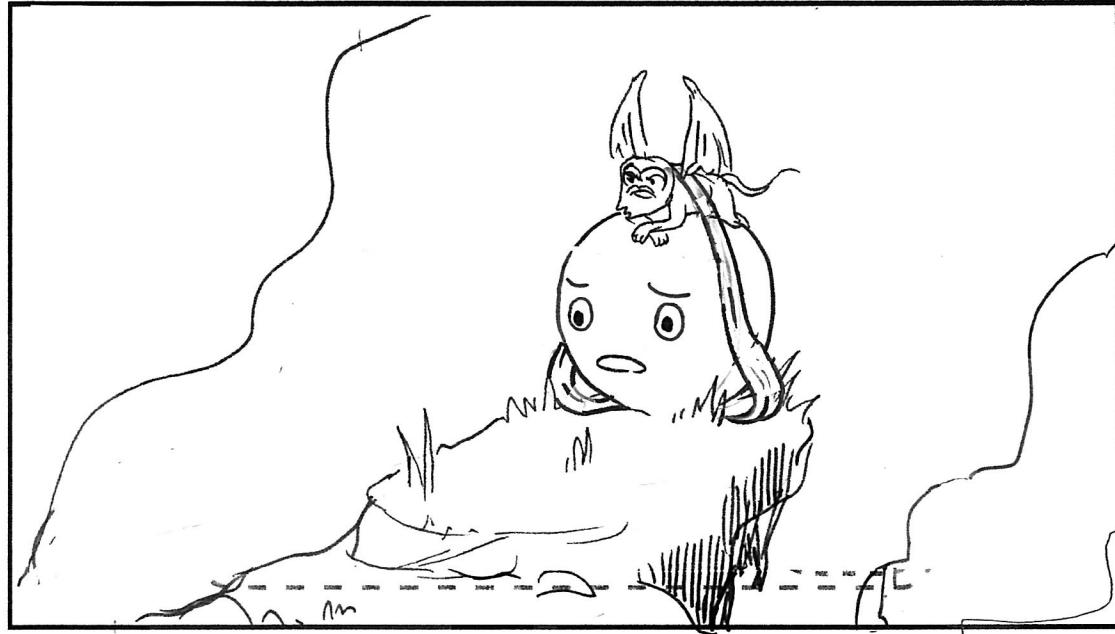
Page 115

Sc. 91

Pnl. A

Bg.

day night

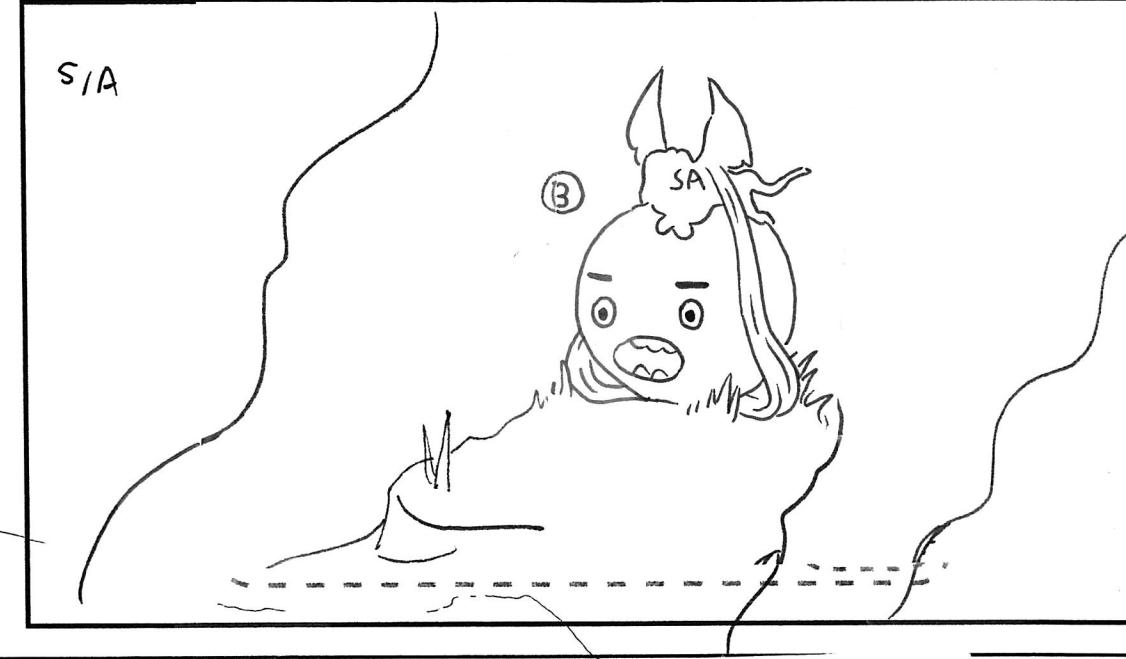


Sc. 91

Pnl. B

Bg.

day night



Dialog:

G/

THIS GUY IS REALLY  
FREAKING ME OUT!!

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



NEXT PG. 118  
(NO PG. 117)

Page 116

Sc. 91 A

Pnl.

A

Bg.

day night



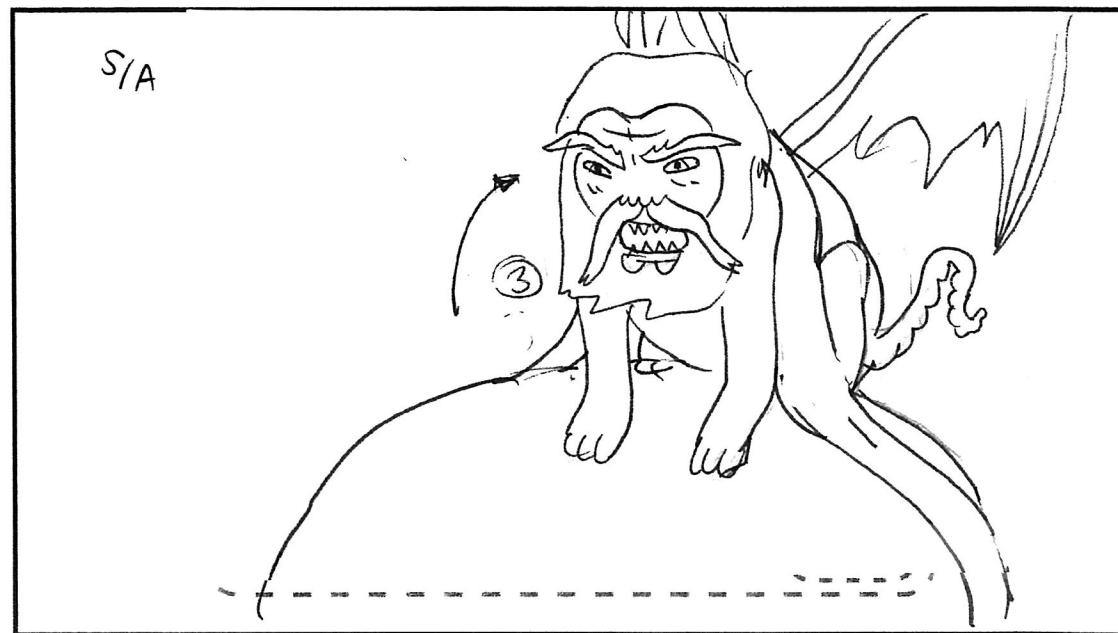
Sc. 91 A

Pnl.

B

Bg.

day night



Dialog:

TINY MANT. / Hello . . .

TM: YES!! HELLO, NORMAL MAN!

Action:



Timing:

- TM RISES.

Production:

1.034-241

EPISODE #

PREV.

Pg.

116.

day night

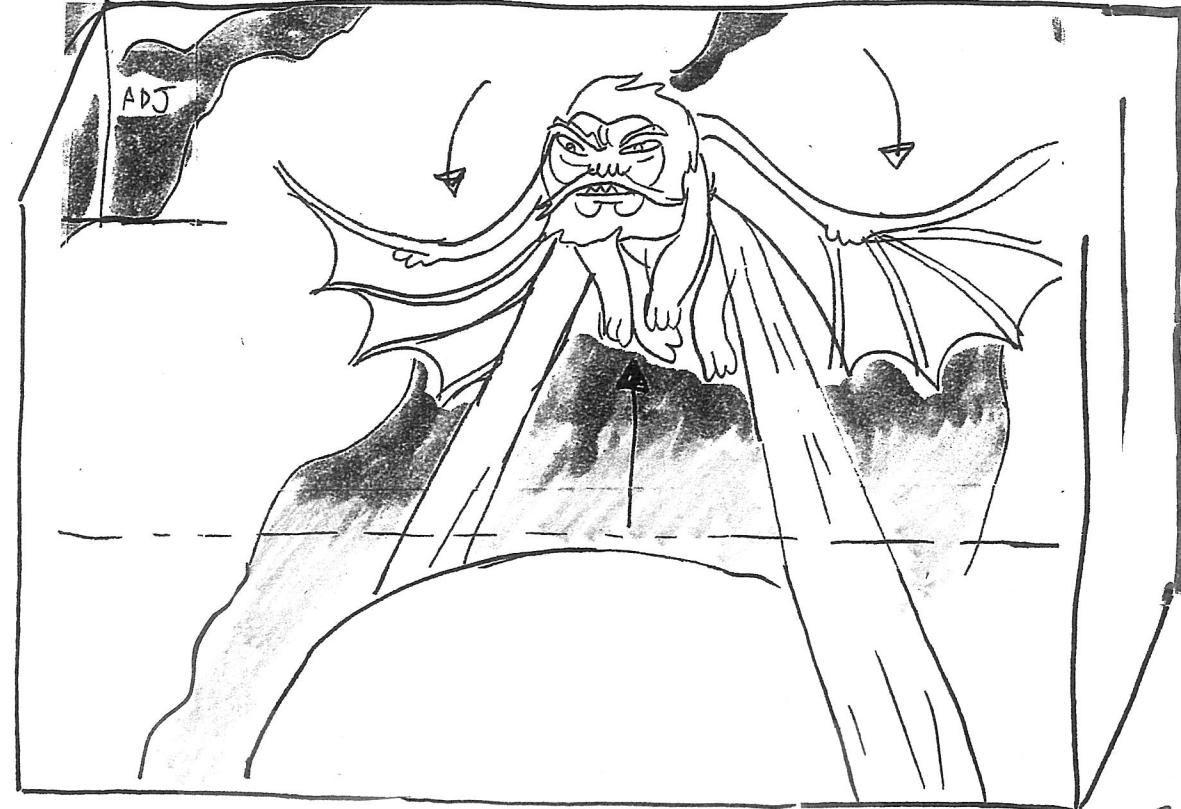
118

Sc. 91 A

Pnl. C pose Ba.

day night

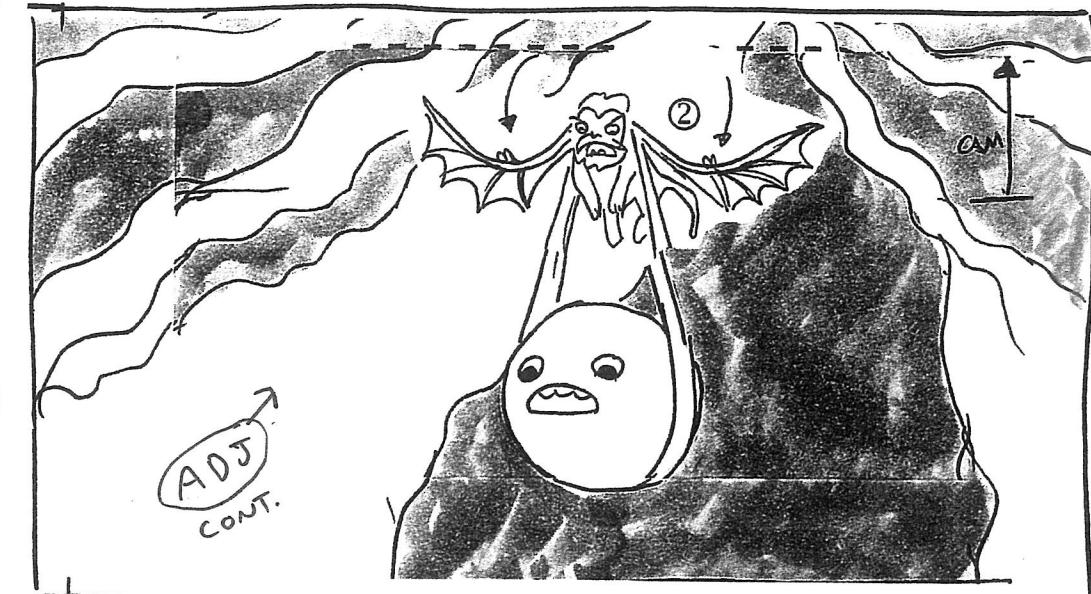
- FLAPPING (A) CYCLE 5x



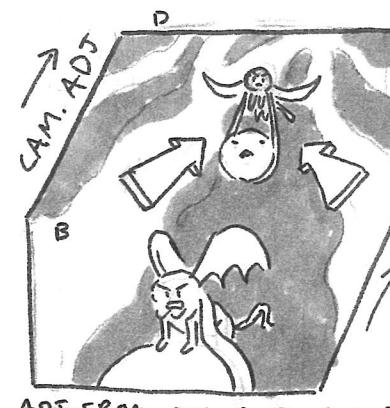
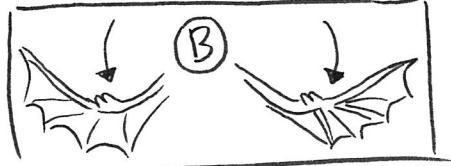
Sc. 91 A

Pnl. D poses Bg.

day night



CYCLE: (A), (B), (A), (B) ect.



1034-241

# ADVENTURE TIME



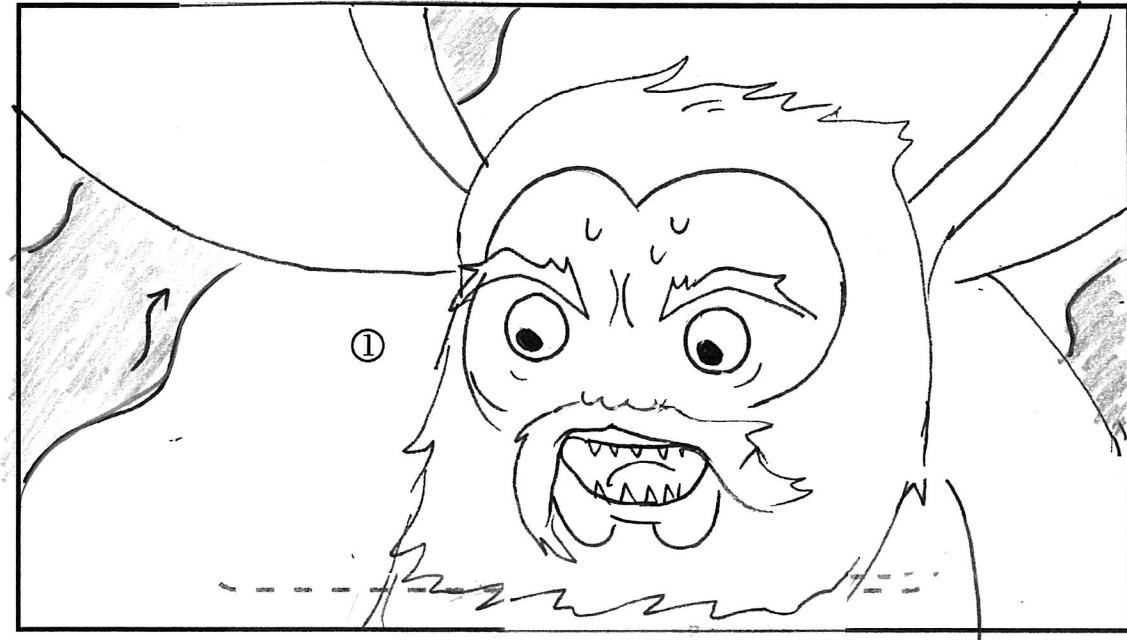
Page 119

Sc. 92

Pnl. A

Bg.

day night

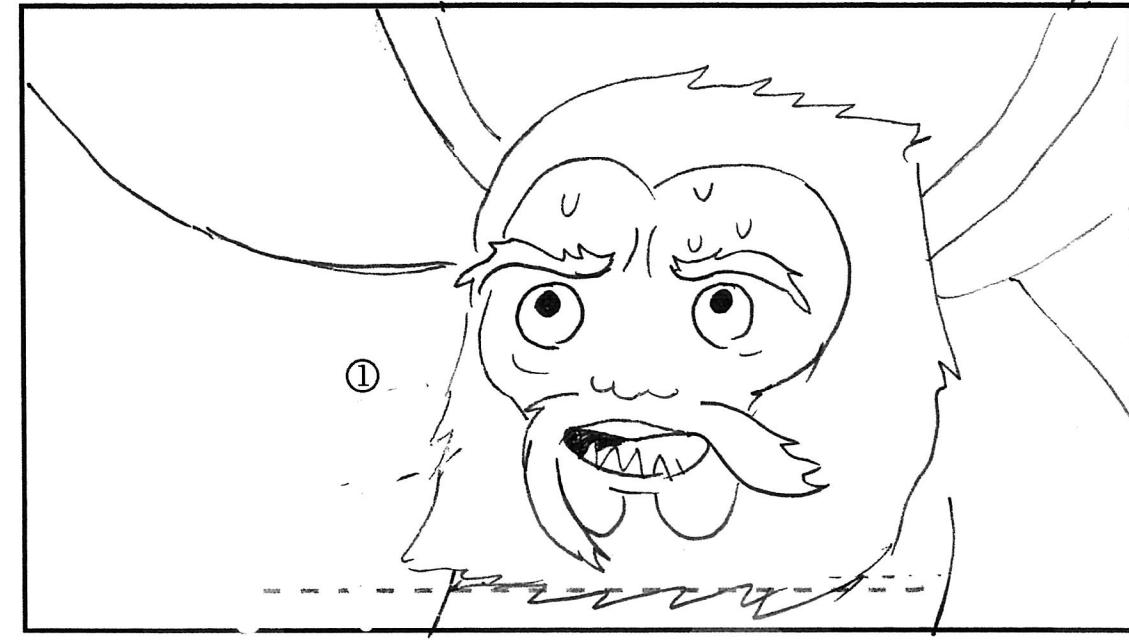


Sc. 92

Pnl. B

Bg.

day night

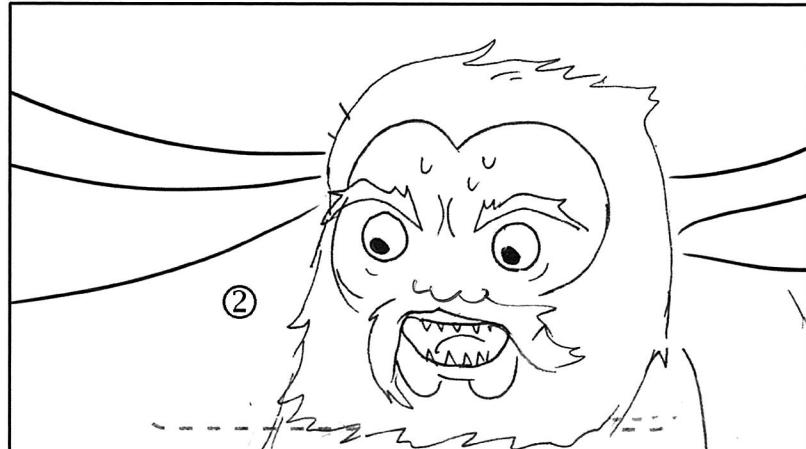


Dialog:

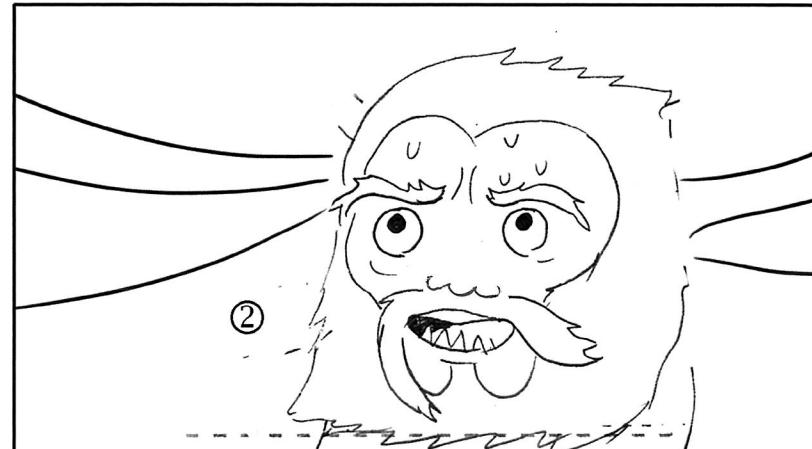
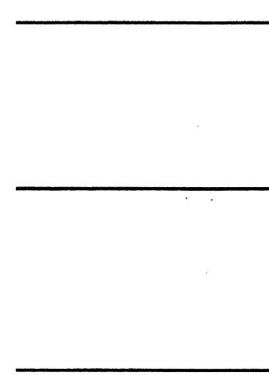
I'm How ironic that you —

<sup>TM</sup> — who once trapped me —

Action:



Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 120

Sc. 92

Pnl. C

Bg.

day night

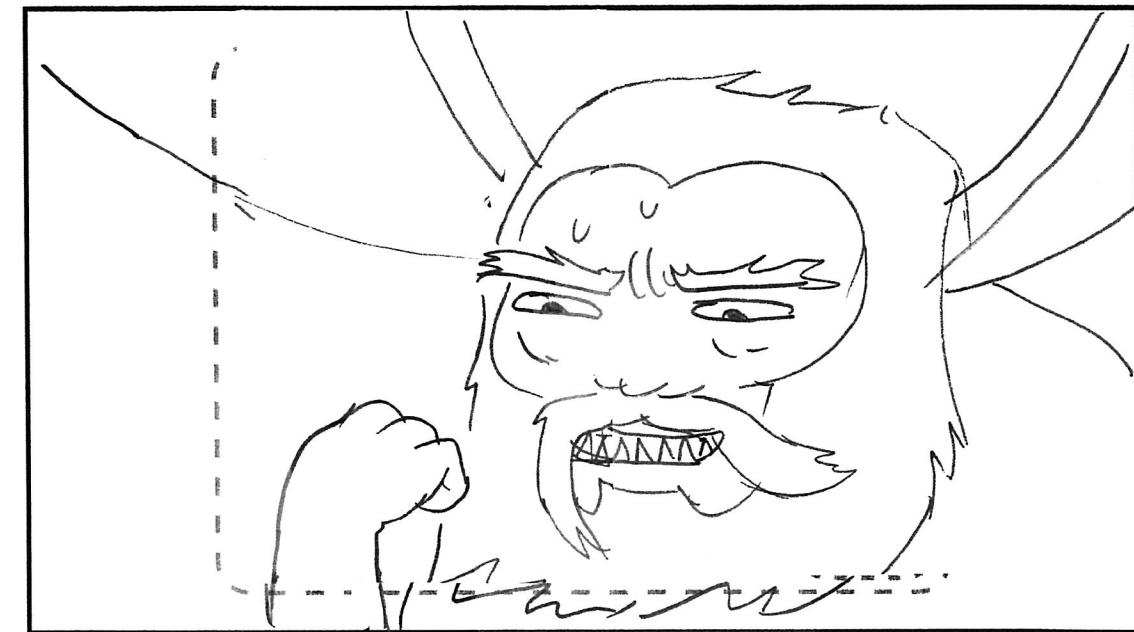


Sc. 92

Pnl. D

Bg.

day night



Dialog: TM:

- are now about to royally bite it.

TM:

YOU STAND --

Action:

- TM CLENCHES FIST.

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME

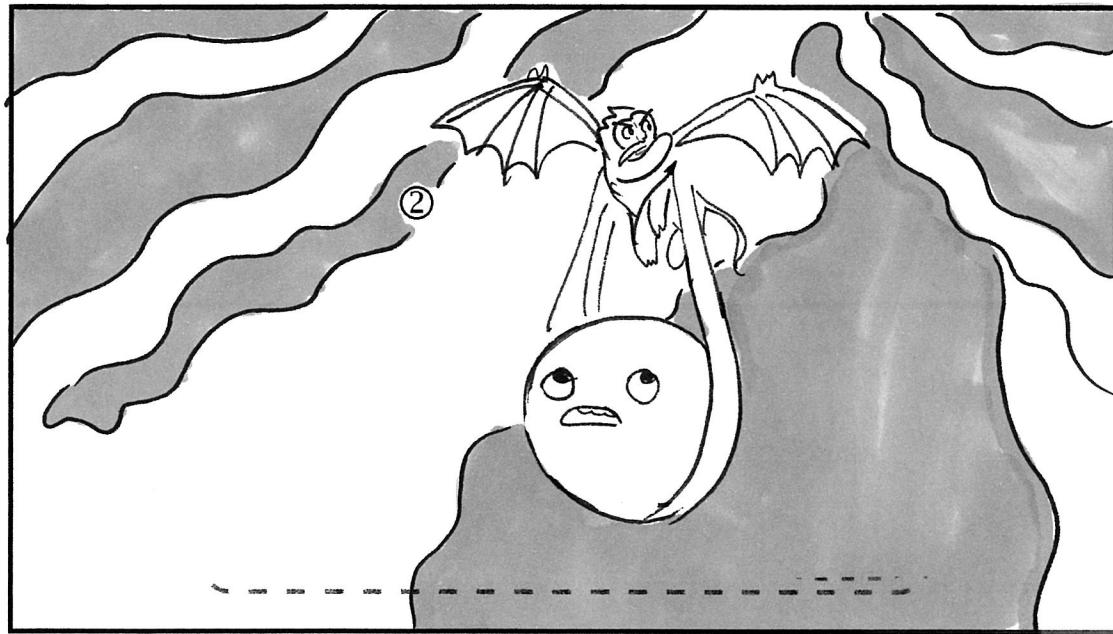


Sc. 93

Pnl. A

Bg.

day night

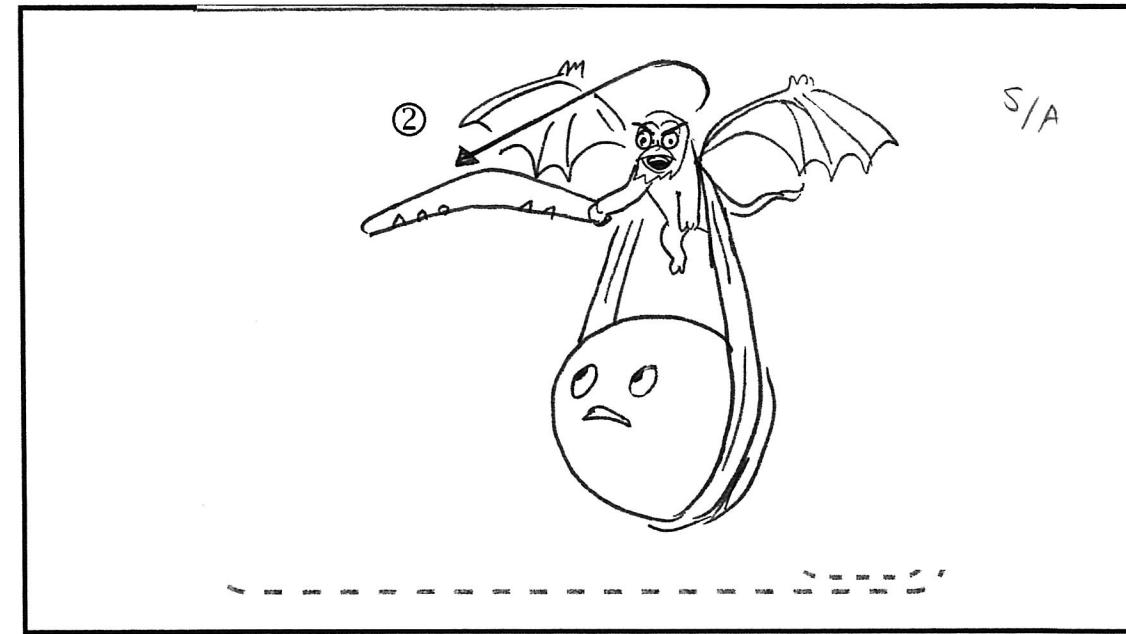


Sc. 93

Pnl. B

Bg.

day night

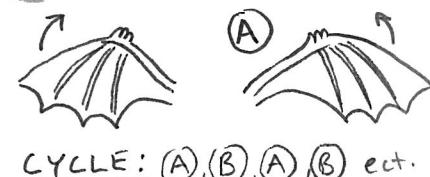


Page 121

Dialog:

TM:

- at the mercy of my -



CYCLE: (A), (B), (A), (B) ect.

- BOOMERANG! And -

Action:

- TM HOVERS,

- TM REACHES OVER SHOULDER,



- TM PULLS OUT  
BOOMERANG.

Timing:



EPISODE # 1034-241

# ADVENTURE TIME



Page 122

Sc. 93

Pnl. C

Bg.

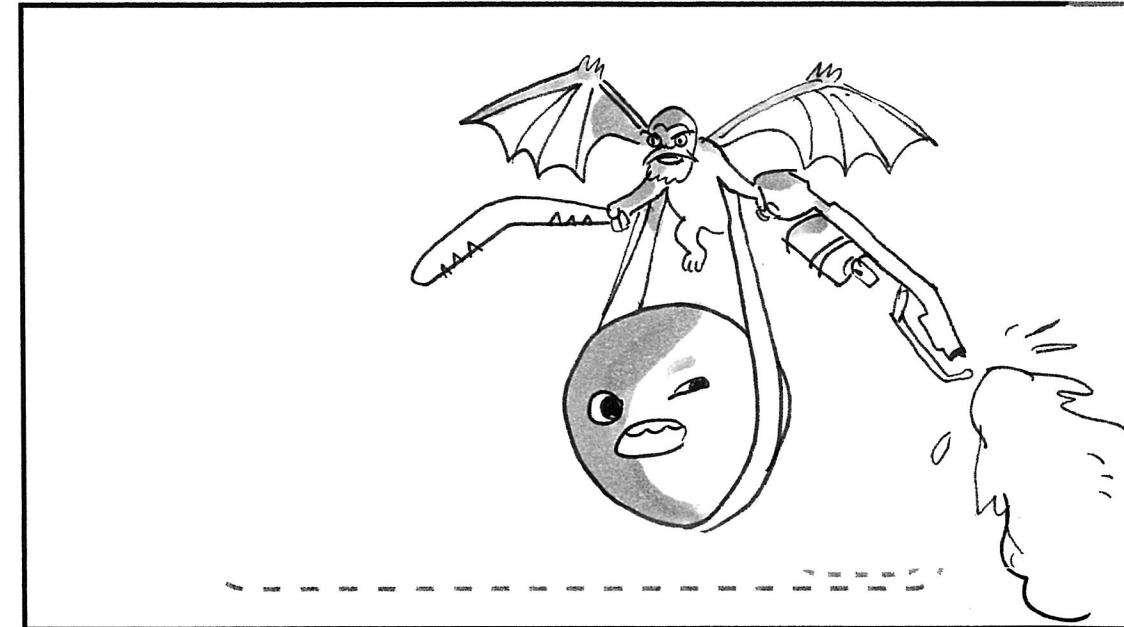
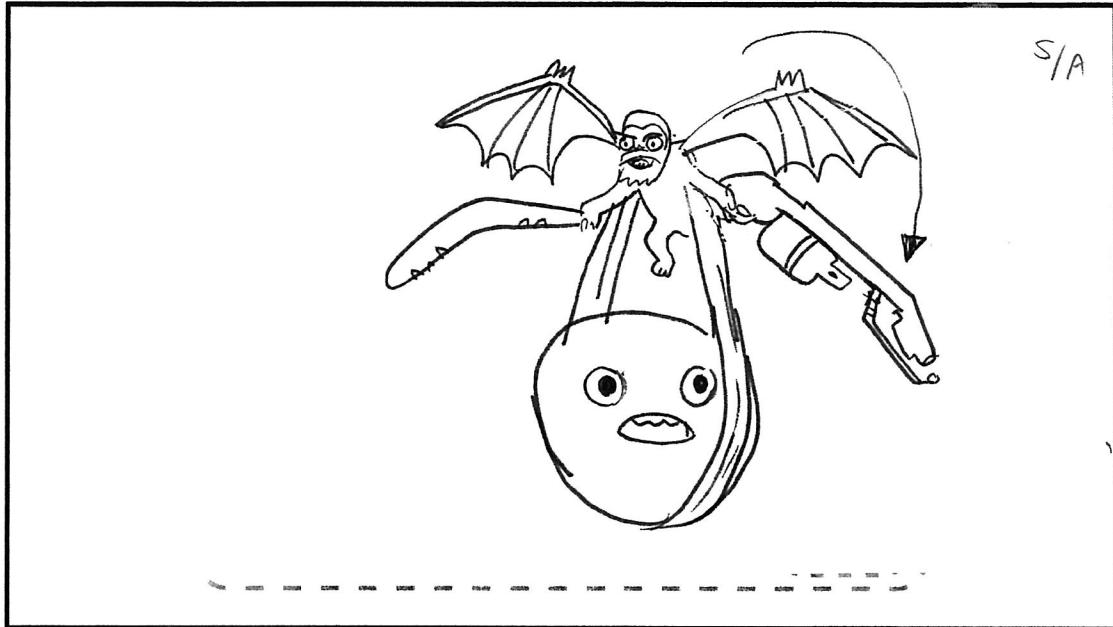
day night

Sc. 93

Pnl. D

Bg.

day night



D<sup>I</sup>  
TM:  
FLAMETHROWER !!

Action:

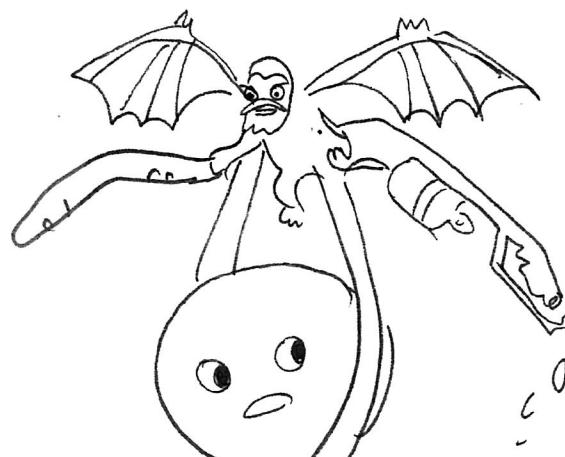
- TM PULLS OUT FLAMETHROWER

- TM FIRES  
BURST from  
FLAMETHROWER

end pose:

Timing:

SFX / BOOOOSHHH



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 123

Sc. 93

Pnl. E

Bg.

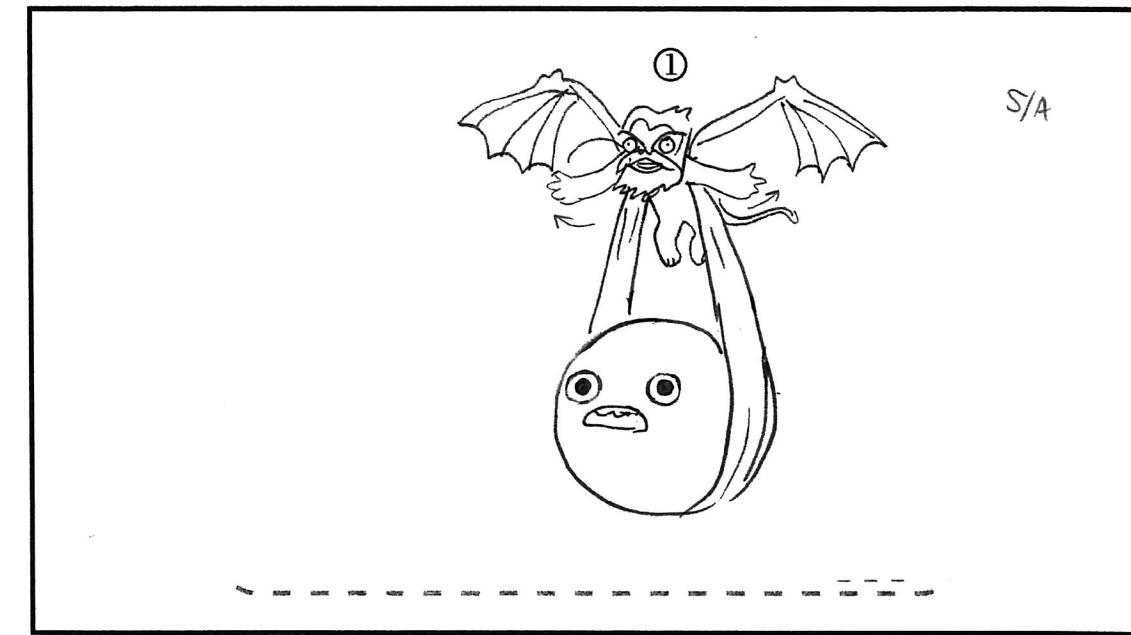
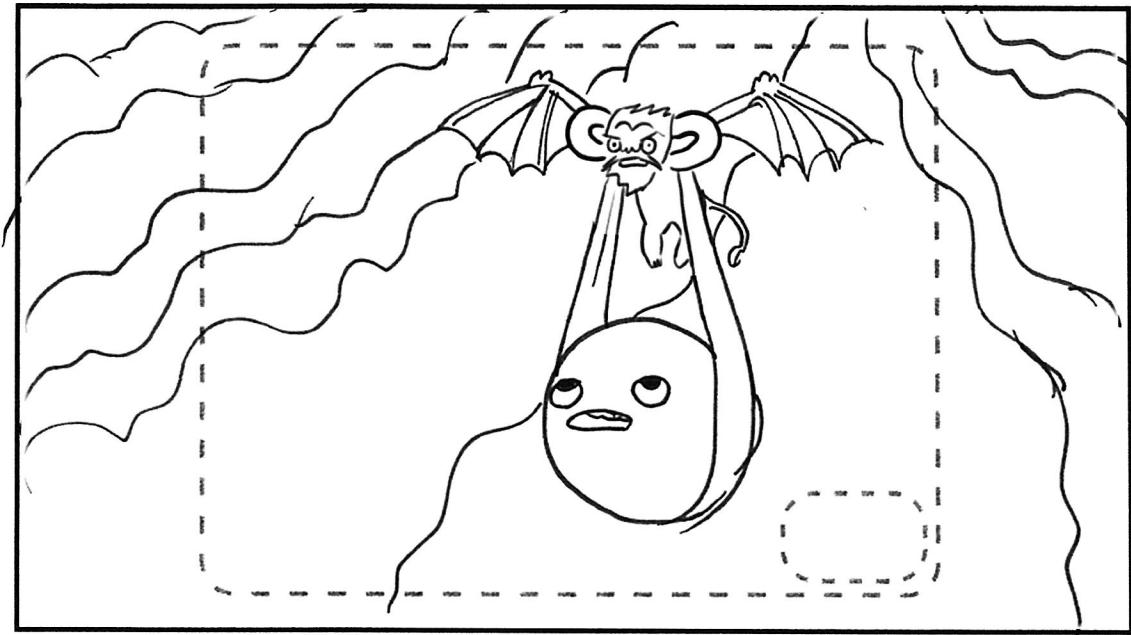
day night

Sc. 93

Pnl. F

Bg.

day night



Dialog:

<sup>TM:</sup>  
Right here . . .

<sup>TM:</sup>  
-on WILD TRAP MOUNTAIN!!

Action:



Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



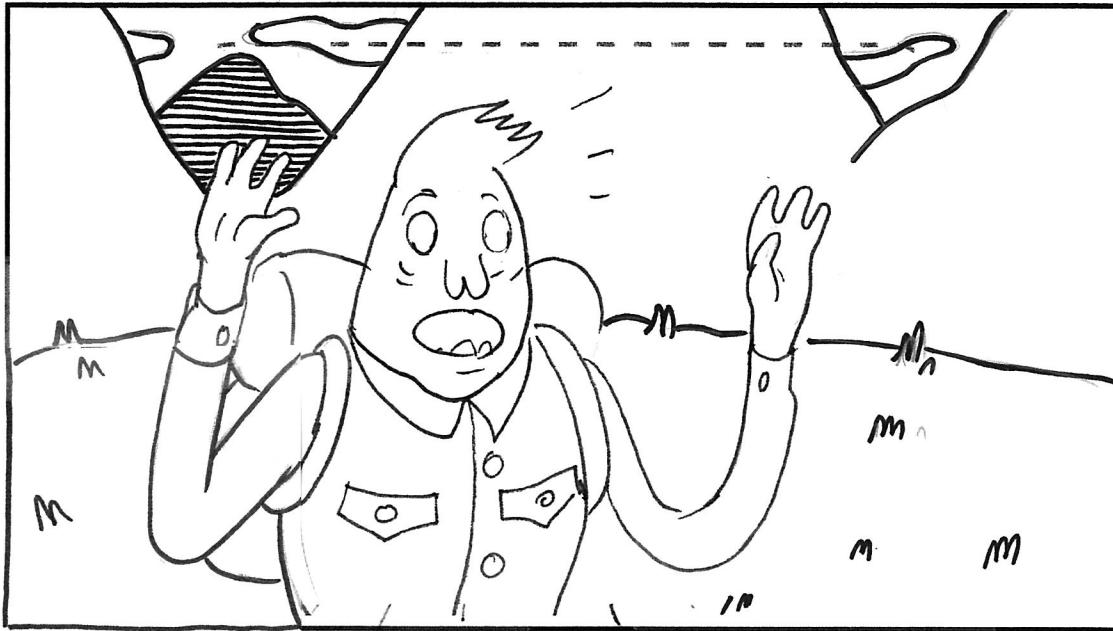
Page 124

Sc. 94

Pnl. A

Bg.

day night

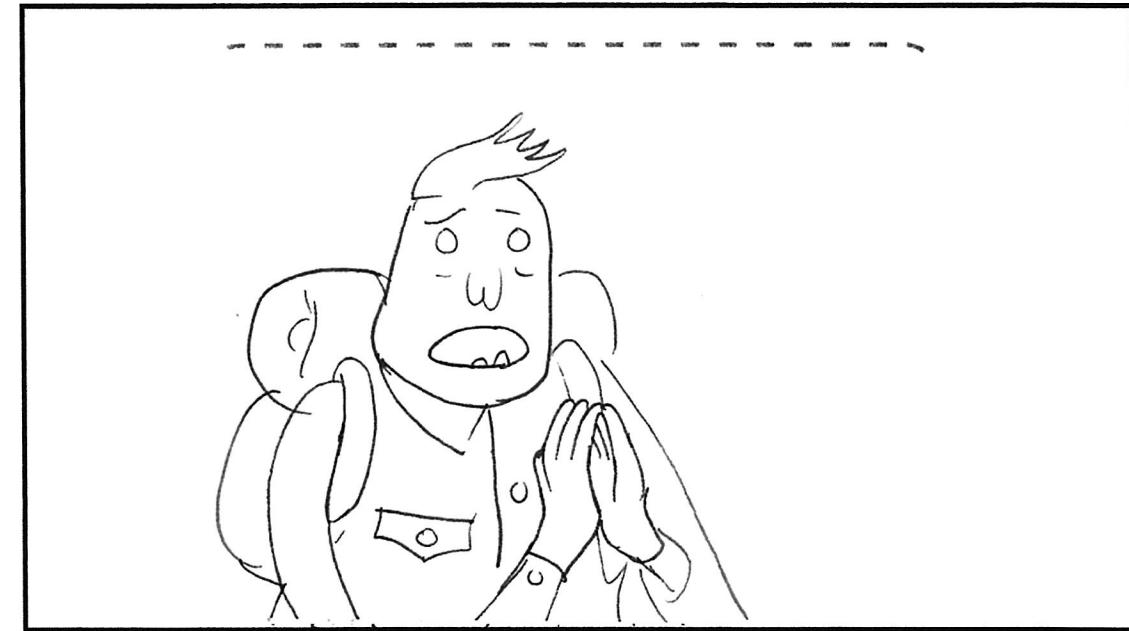


Sc. 94

Pnl. B

Bg.

day night



Dialog:

N.M.:  
Tiny! Please!

N.M.: A

I know I really messed you up.

Timing:



EPISODE # 1.034-241

# ADVENTURE TIME



Page 125

Sc.

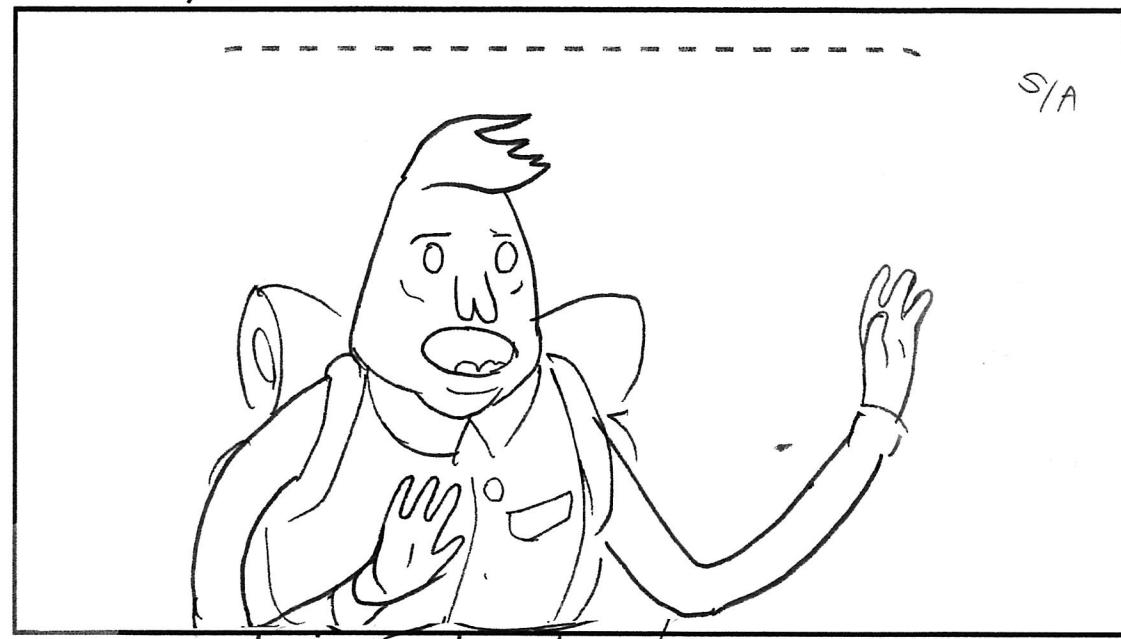
94

Pnl.

C

Bg.

day night



Sc.

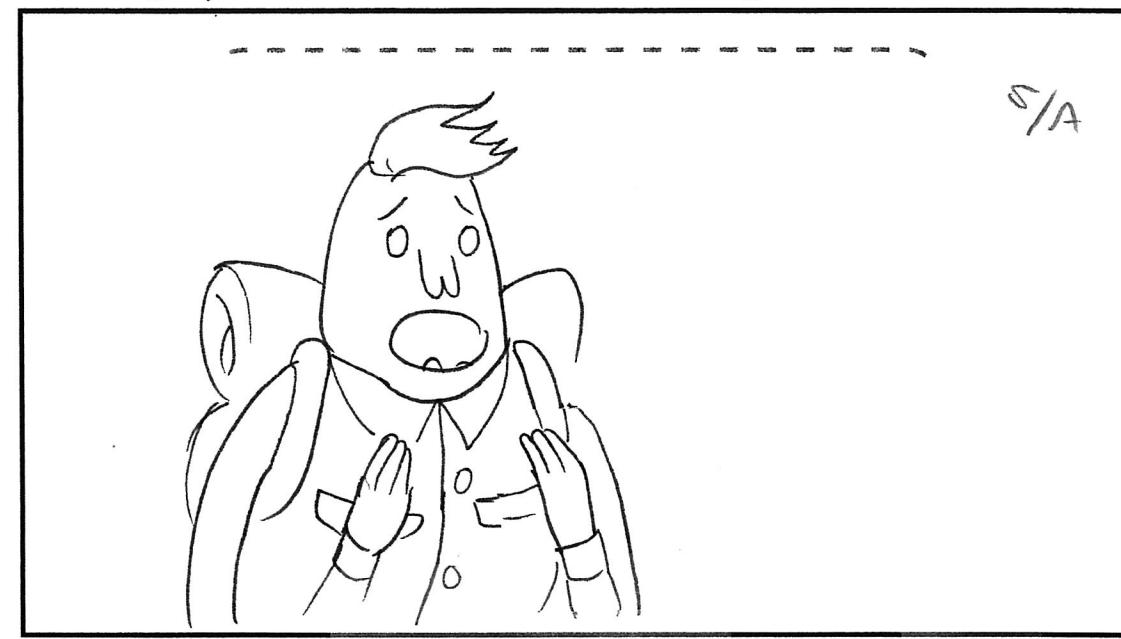
94

Pnl.

D

Bg.

day night



Dialog: NM:

But Glob has nothing to do with  
this.

NM:

Kill me instead! I'd let you do it!!

Timing:

Production:

EPISODE # 1034-244

# ADVENTURE TIME



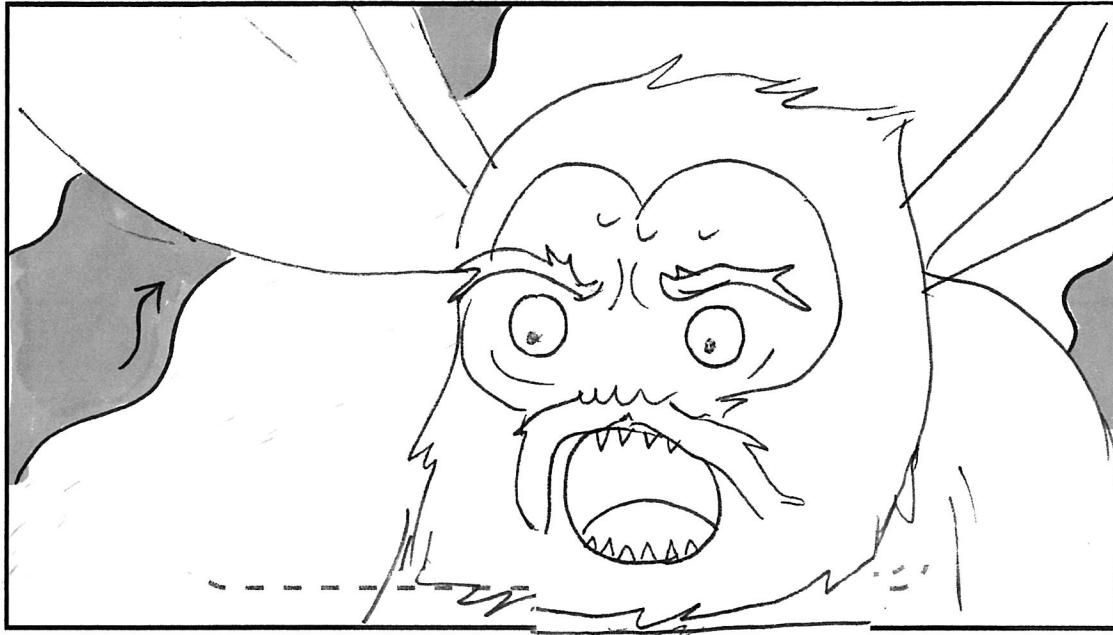
Page 126

Sc. 95

Pnl. A

Bg.

day night



Sc. 96

Pnl. A

Bg.

day night



Dialog: NM:

Why do you sound so insincere!?

NM/ That's just my voice!

Action:

CYCLE WING FLAP S/A SC. 92 PNL. A.

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



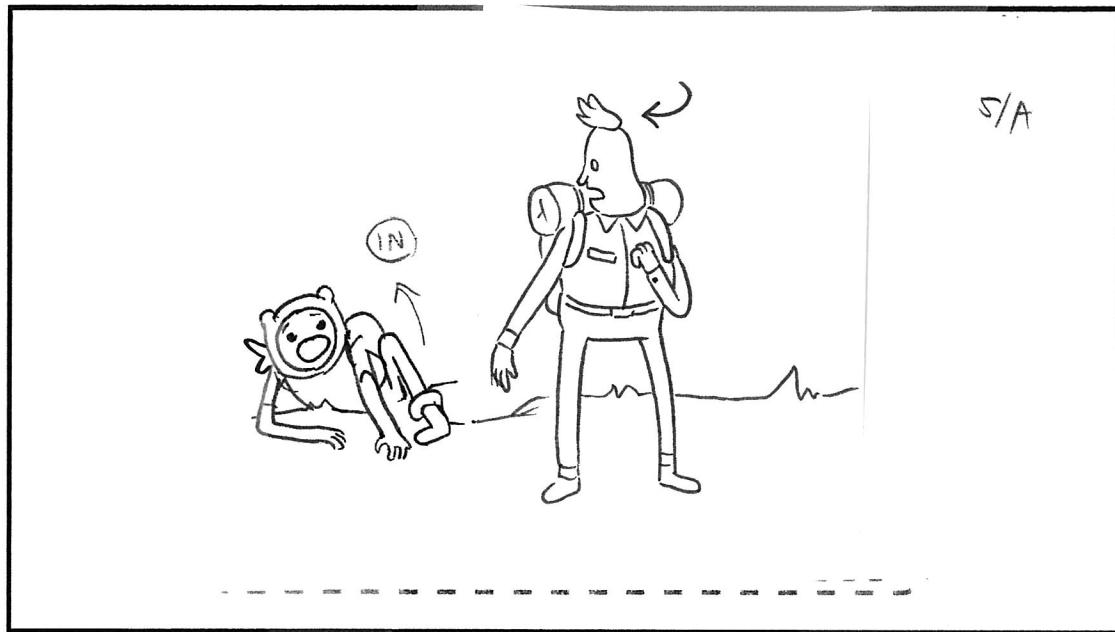
Page 127

Sc. 96

Pnl. B

Bg.

day night

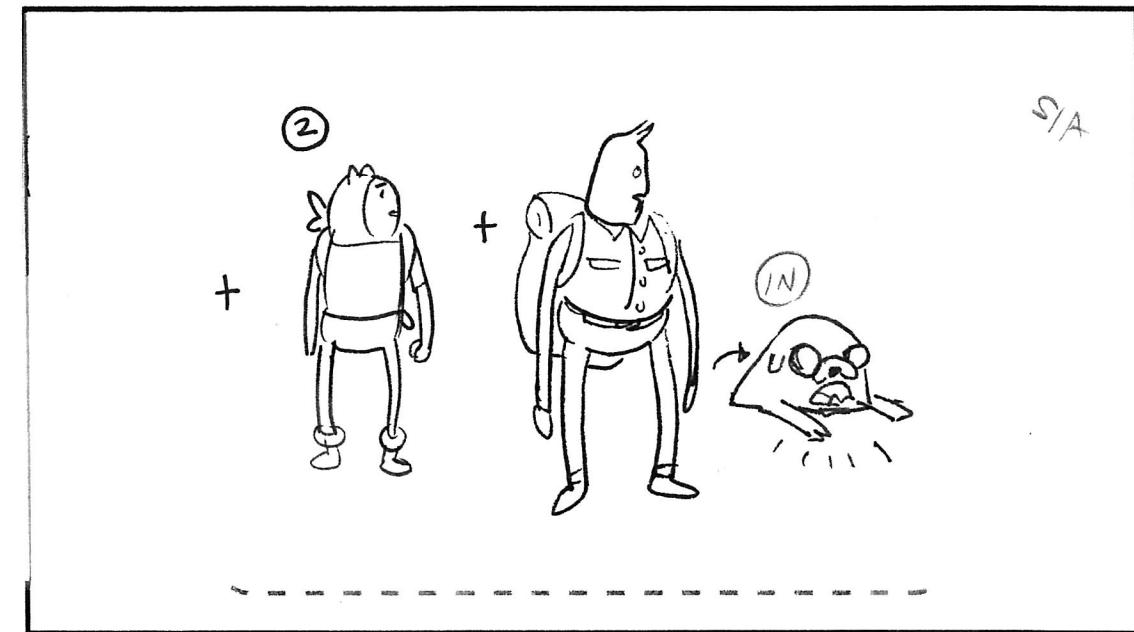


Sc. 96

Pnl. C

Bg.

day night



Dialog:

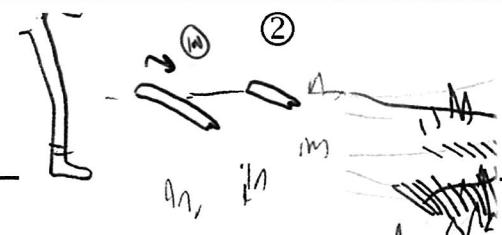
F Normal Man's telling the truth!

J Yeah!

- FINN CLIMBS ON/S.

- J CLIMBS ON/S.

Timing:



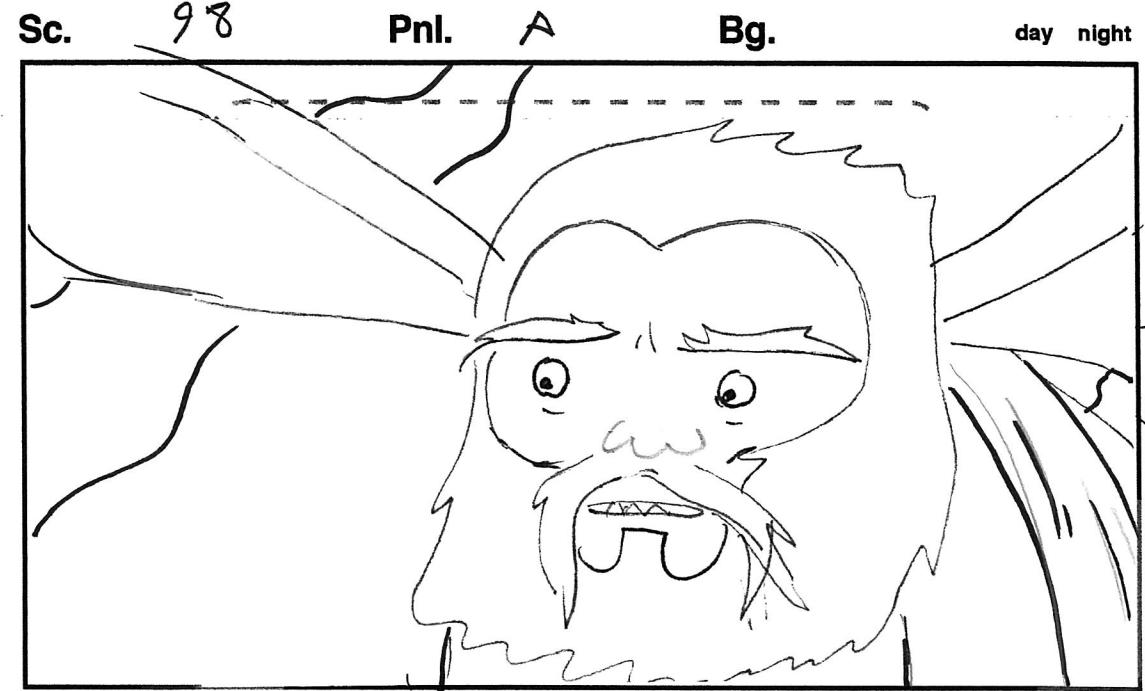
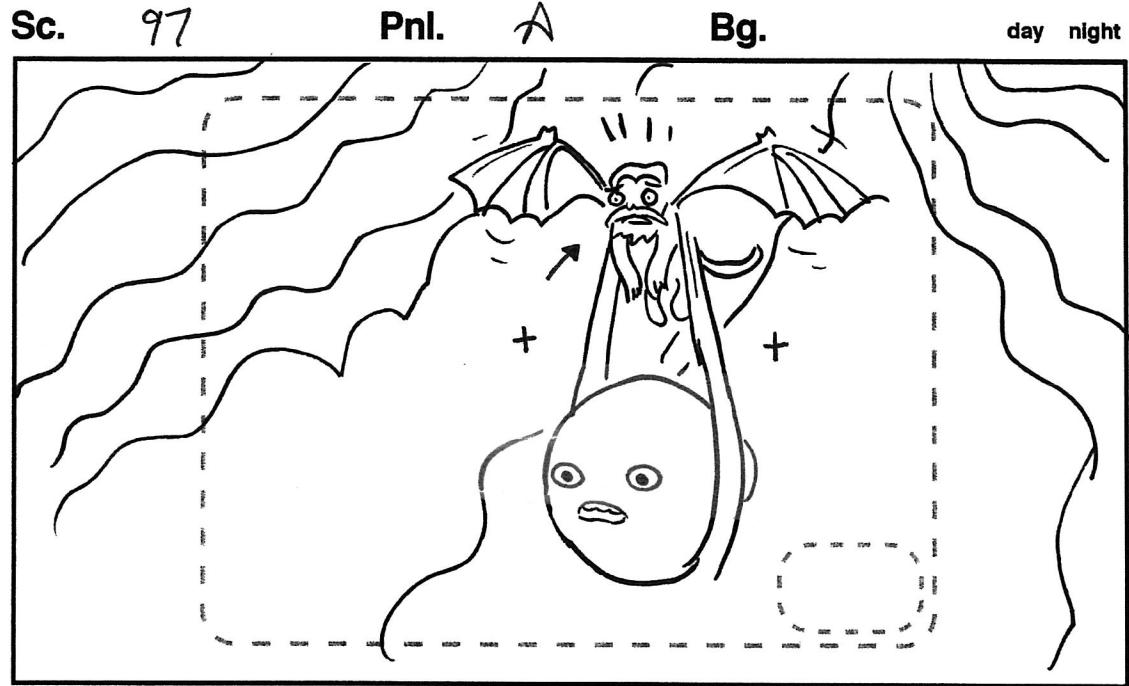
Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 128



EPISODE #

1054-241

Dialog:

TM: Finn and Jake!!??

Action:



TM: I ...

Timing:

WING FLAP CYCLE S/A  
SC. 93.

WING FLAP S/A SC. 92.

Production:

# ADVENTURE TIME



Page 129

Sc. 98 Pnl. B Bg. day night Sc. 98 Pnl. C Bg. day night



**Dialog:**

- TM:  
- respect you guys a ton.

TM: But I've trained for this -

**Action:**

**Timing:**

# ADVENTURE TIME

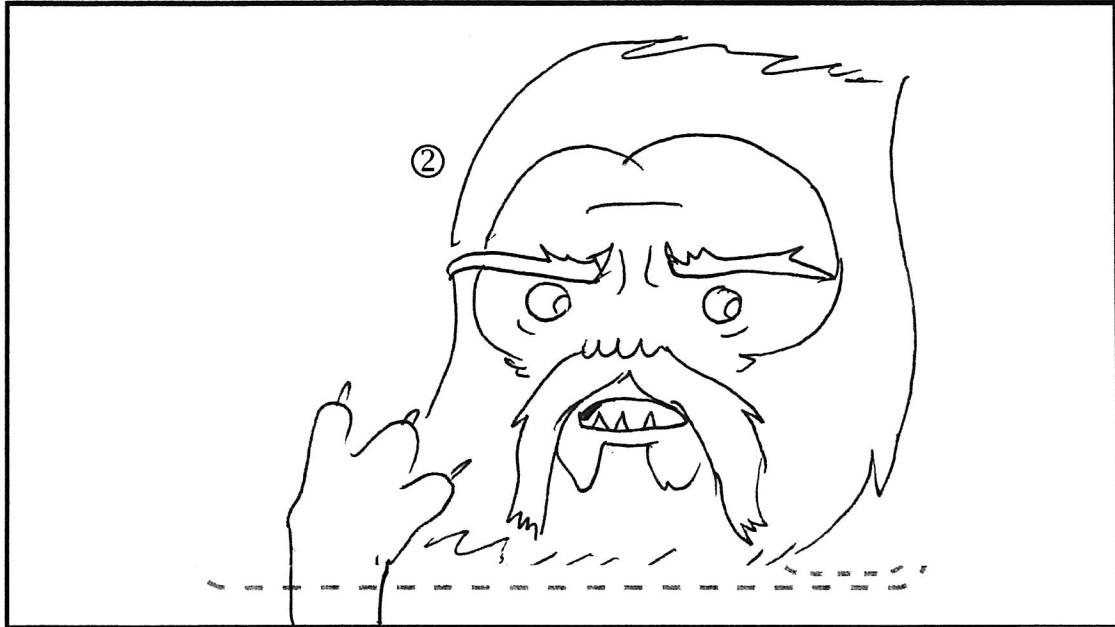


Page 130

Sc. 98 Pnl. D Bg.

day night Sc. 98 Pnl. E Bg.

day night



1034-241

EPISODE #

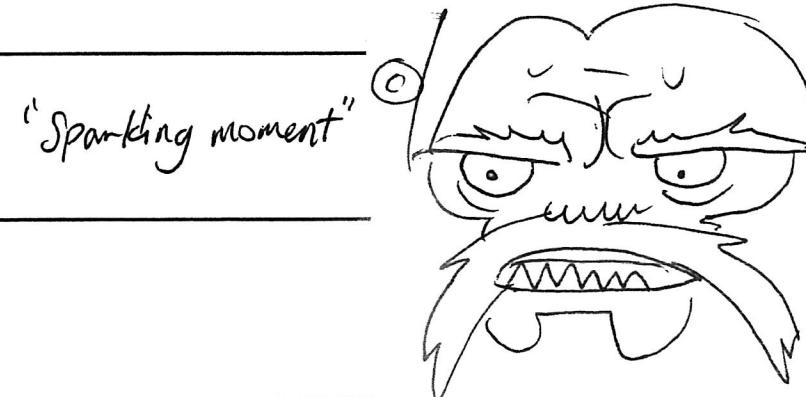
Production:

TM I must ② seize this ③ sparkling moment—

Action:



Timing:



# ADVENTURE TIME



Page 131

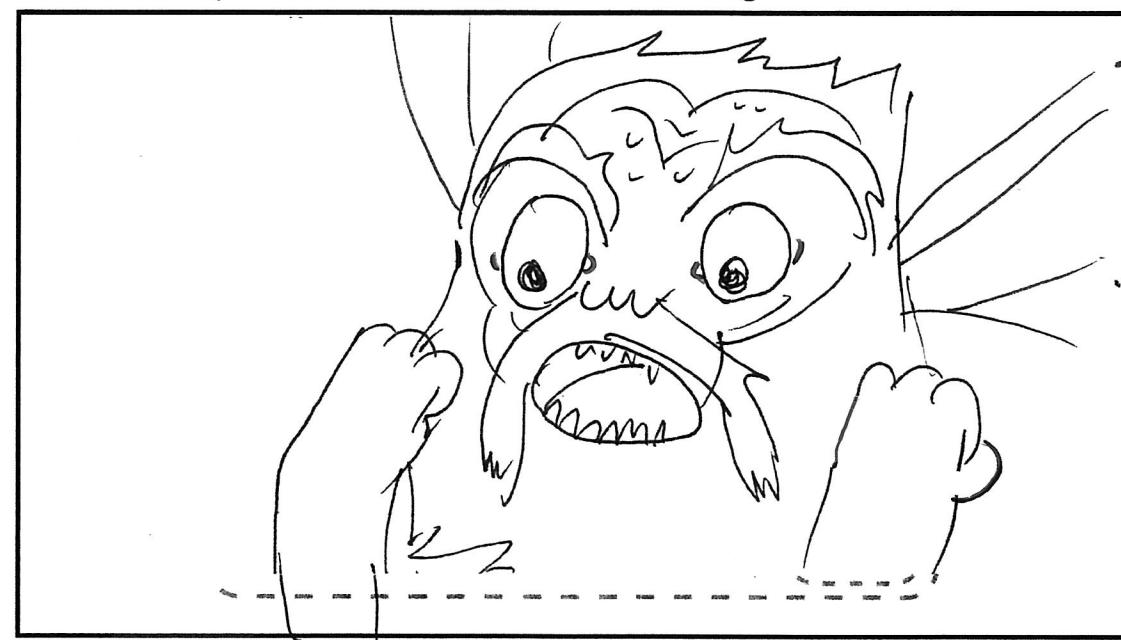
Sc.

98

Pnl. F

Bg.

day night



Sc.

98

Pnl. G

Bg.

day night



Dialog: I'M:

FULL IN GRASPING HAND!!!

Action:

Timing:



Production:

1.034-241

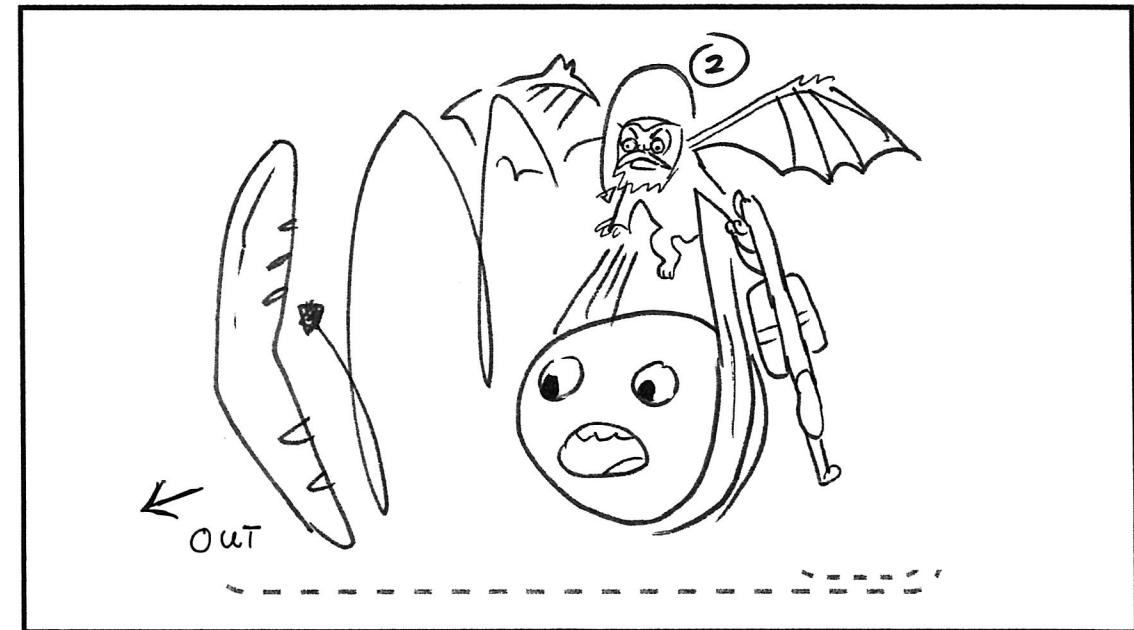
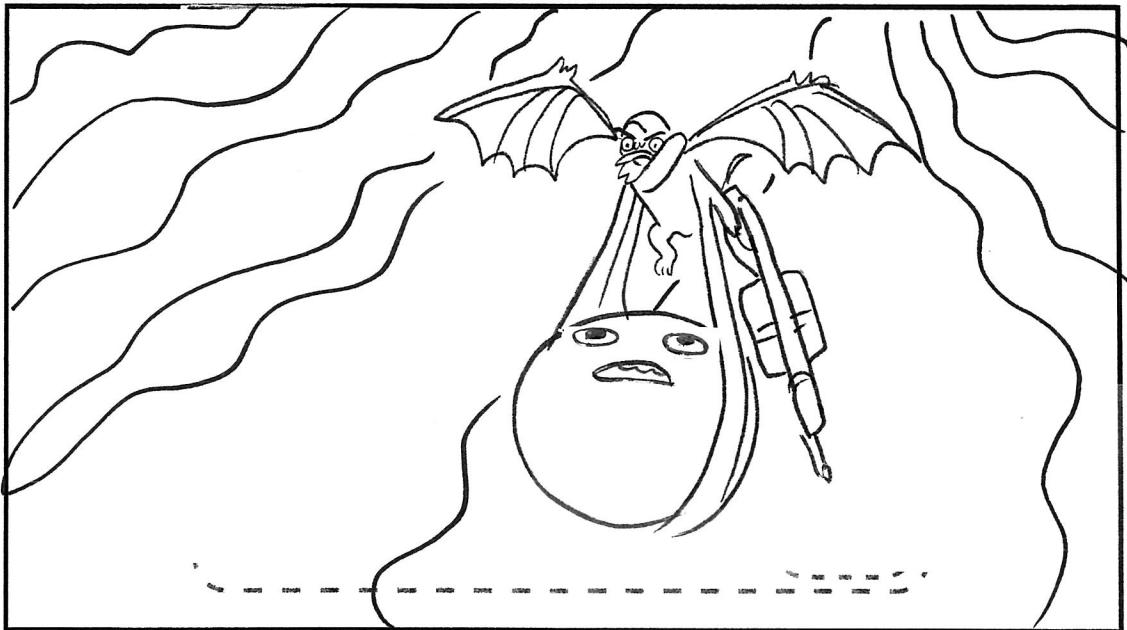
EPISODE #

# ADVENTURE TIME



Page 132

Sc. 94 Pnl. A Bg. day night Sc. 99 Pnl. B Bg. day night



1.034-241

EPISODE #

Product....

Dialog:

TM: BOOMERANG!!



Action:

(start pose)

- TM THROWS BOOMERANG

Timing:

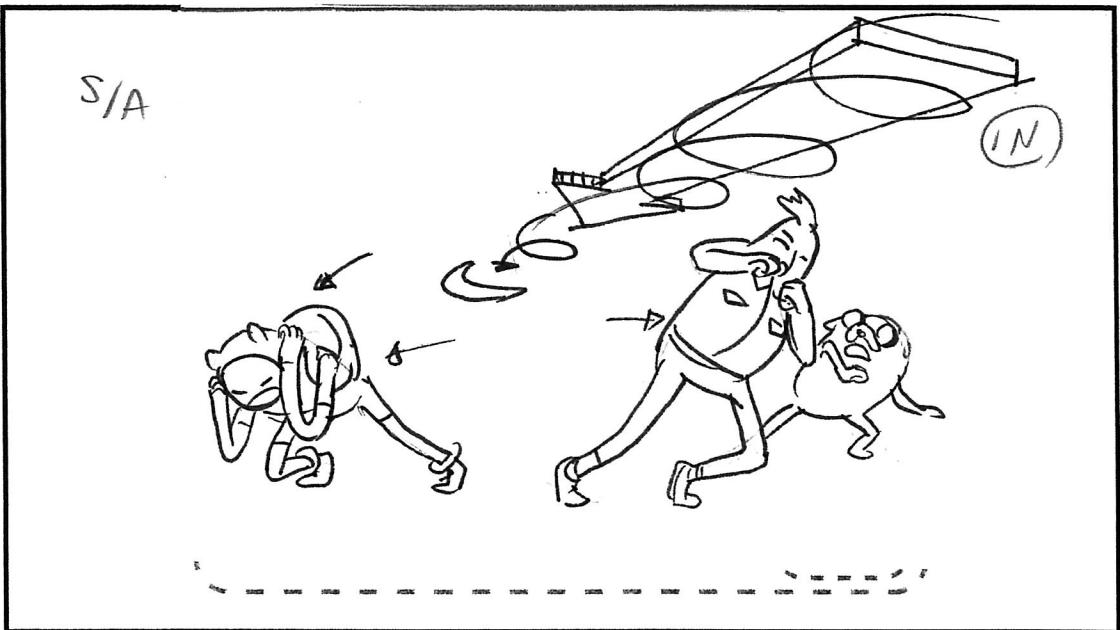
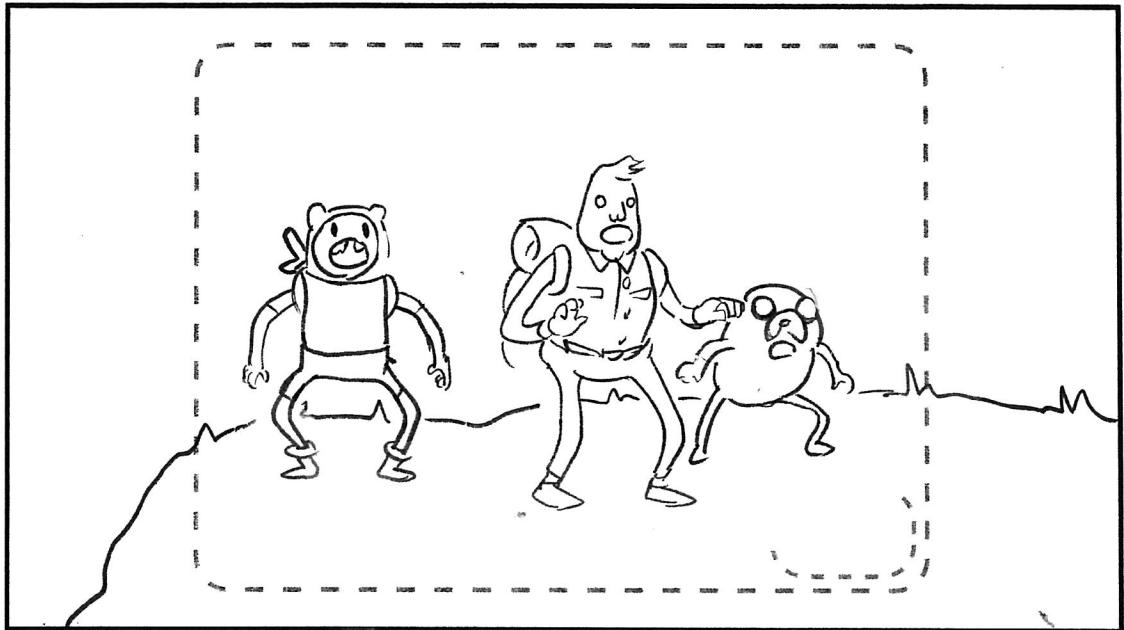
- ANIMATE THROUGH  
POSE ①

# ADVENTURE TIME



Page 133

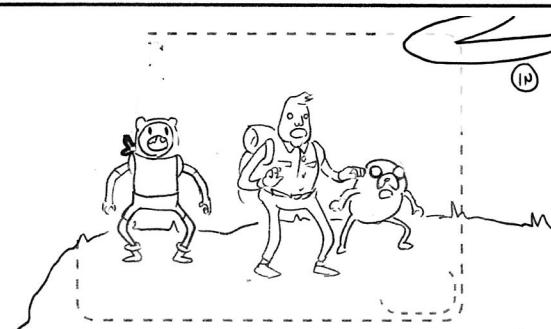
Sc. 100 Pnl. A Bg. day night Sc. 100 Pnl. B Bg. day night



### Dialog:

~~ex/~~ wsh wsh wsh WSH WSH wsh wsh

### Action:



- BOOMERANG SPINS ON/S
- F, J, NM DODGE.

### Timing:

EPISODE # 1034-241

Production:

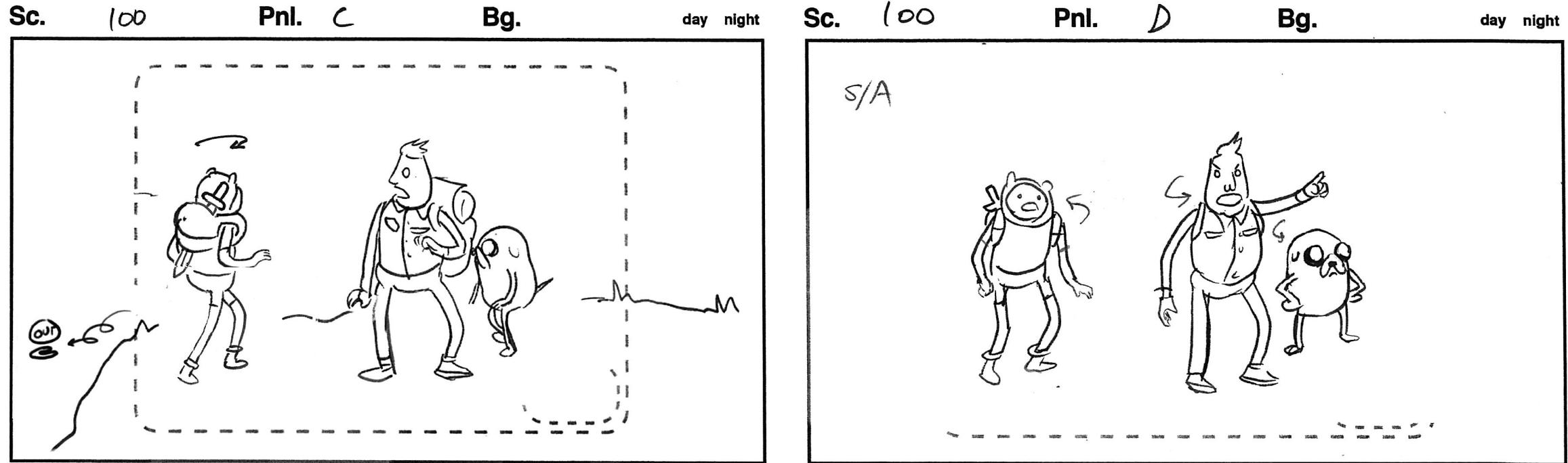
# ADVENTURE TIME



Page 134

EPISODE # 1034-241

Production:



Dialog:

NM / What's even a boomerang !!

Action:

-B DISAPPEARS

Timing:

# ADVENTURE TIME

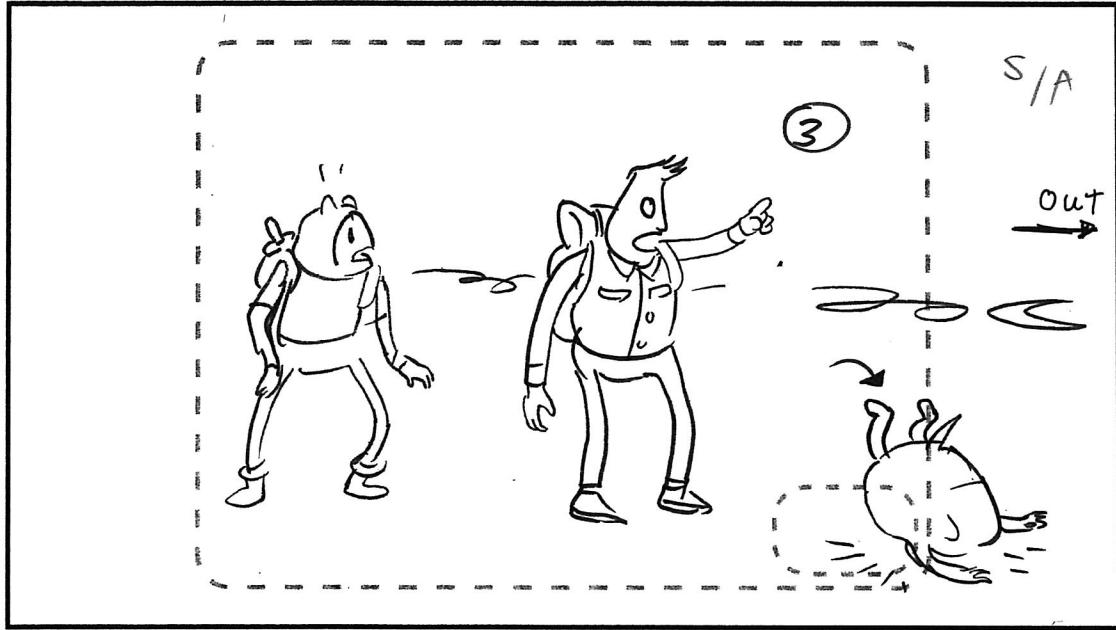


Page 135

**Sc.** 100 **Pnl.** E **Bg**

**day night**

Sc.



## Dialog:

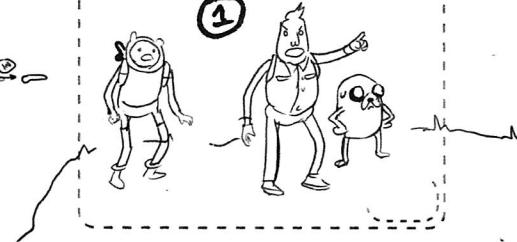
sfx/ wsh wsh wsh wsh  
= BAM =

NM: Oh my gosh, I've been calling those something different my WHOLE LIFE!!

**Action:**

- BOOMERANG FLIES ON/S KNOCKING DOWN JAKE.

**Timing:**



## Production:

# ADVENTURE TIME



Page 136

Sc. 101 Pnl. A Bg. day night



Sc. 101 Pnl. B Bg. day night



EPISODE #

1034-241

Dialog

TM: I'm sorry Jake!!

sc/wsh wsh wsh wsh wsh

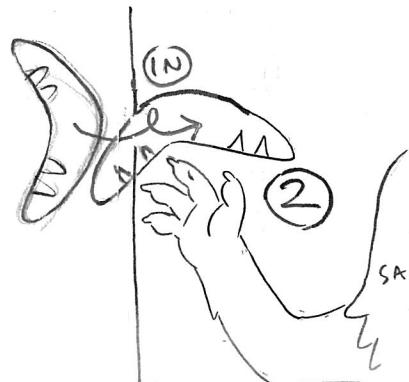
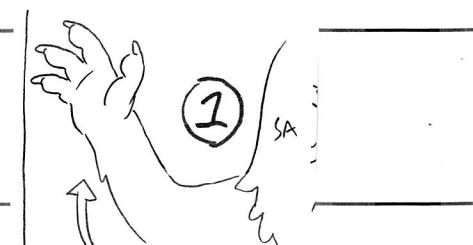
TM: I'm just doing me right now!!

Action

WING FLAP CYCLE S/A Sc. 92.

-TM CATCHES BOOMERANG

Timing:



# ADVENTURE TIME



Page 137

Sc. 102

Pnl. A

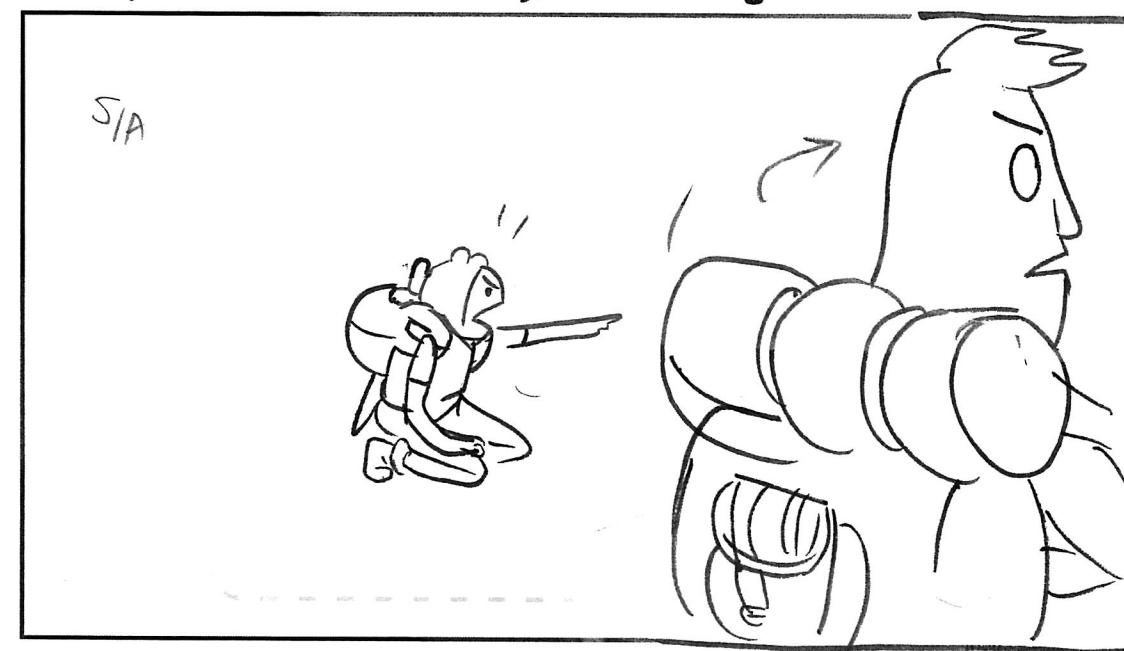
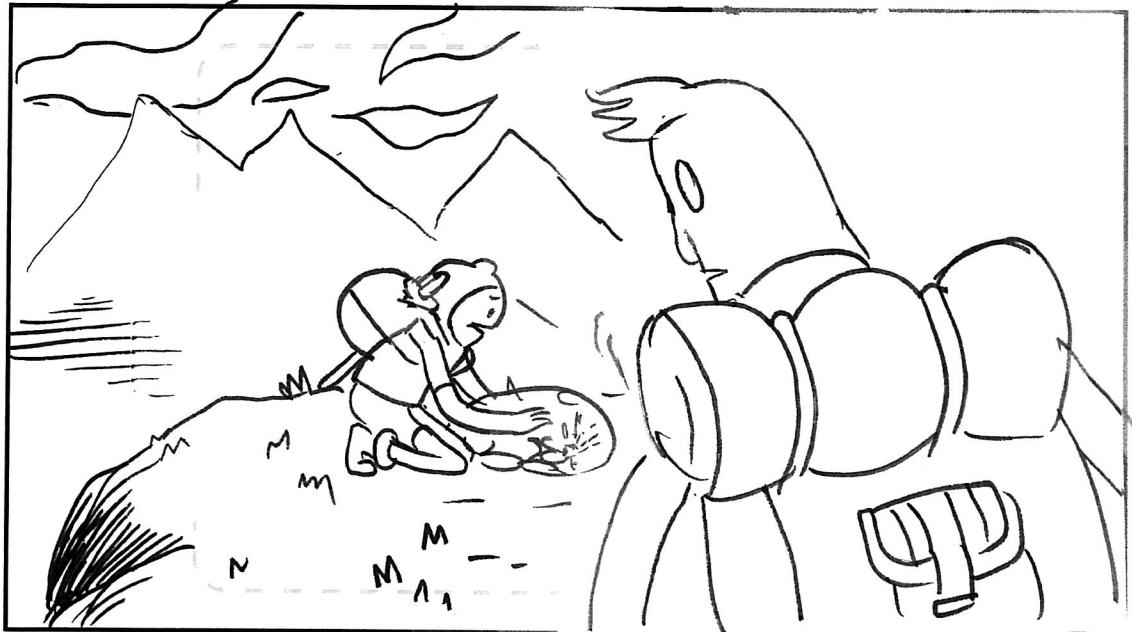
Bg.

day night

Sc. 102

Pnl. B

Bg.



103 4-24

EPISODE #

Production:

**Dialog:**

Tm((0/s)) We're still cool though??

F/ NOT NO MORE!!

**Action:**

- F. RUBS JS CHEEK.

**Timing:**

# ADVENTURE TIME



Page 138

Sc. 102

Pnl. C

Bg.

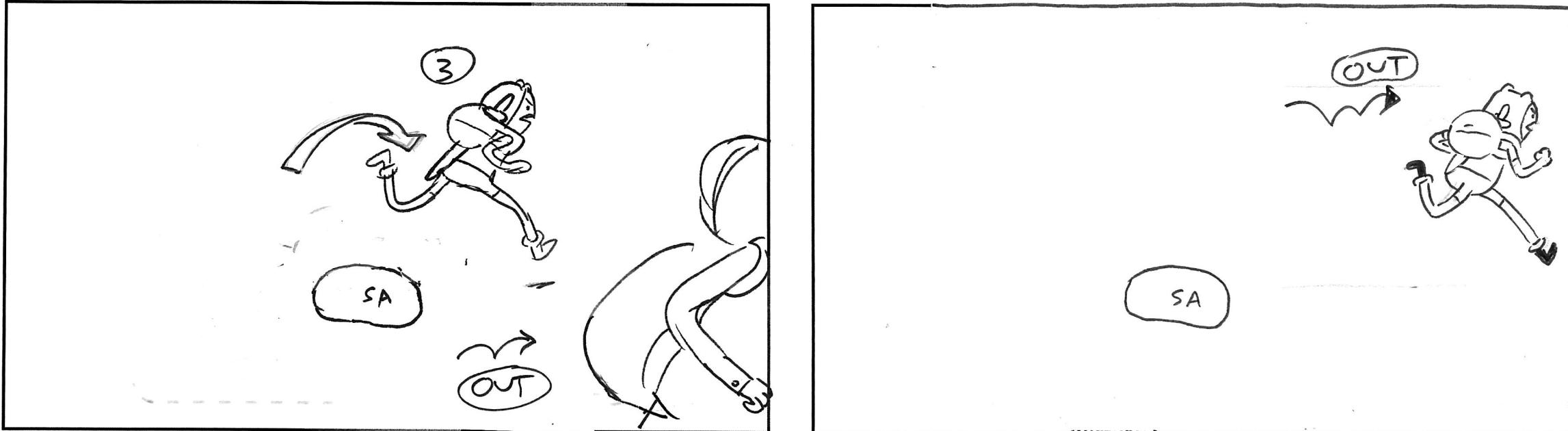
day night

Sc. 102

Pnl. D

Bg.

day night



## Dialog:

Action: - F + NM

RUN OUT



- F + NM RUN TOWARDS TM.

## Timing:

Production:

EPISODE #

1034-241

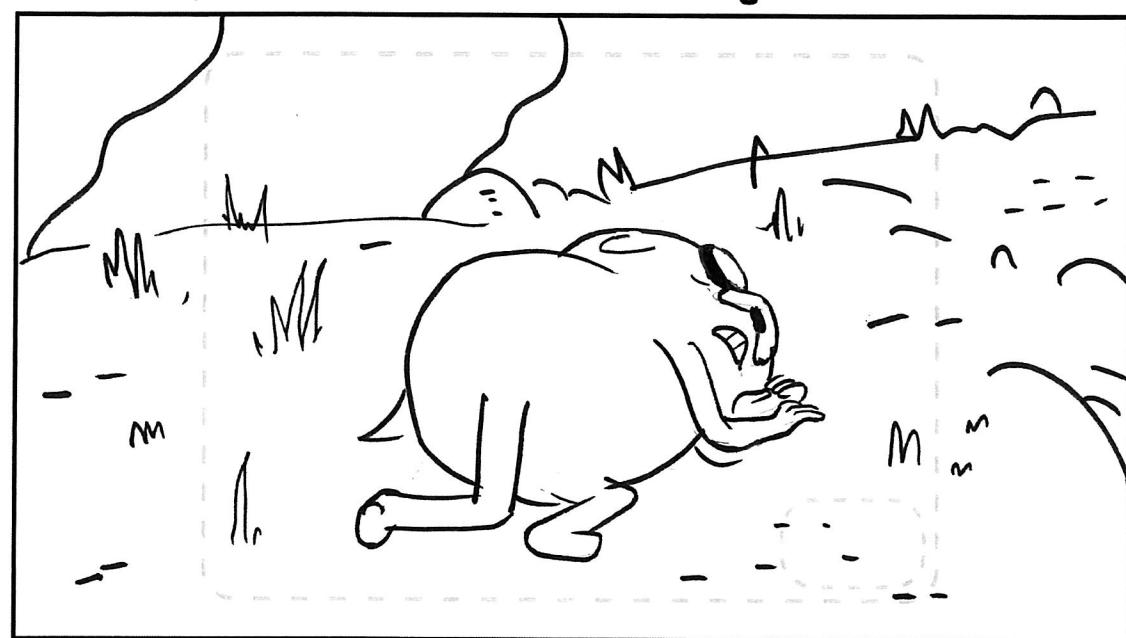
# ADVENTURE TIME



Page 139

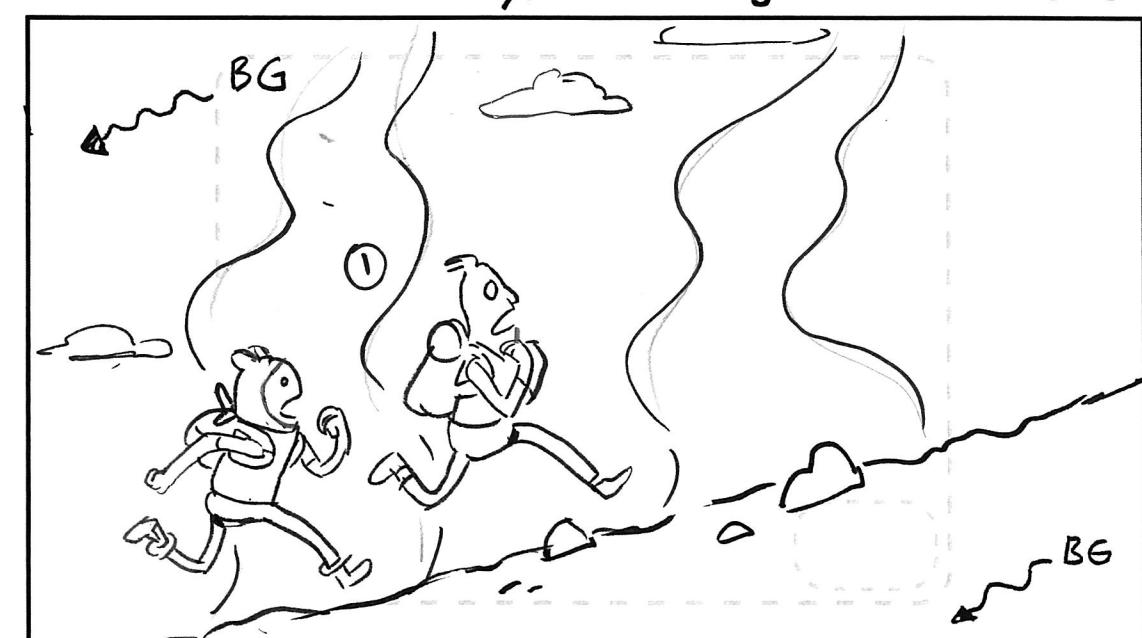
Sc. 103 Pnl. A Bg.

day night



Sc. 104 Pnl. A Bg.

day night



Dialog:

J(weakly) / A Kick his tiny butt.. G uh...

KICKS WEAKLY

Timing:



CYCLE: ①, ②, ①, ② ect



Production:

1034-241

# ADVENTURE TIME



Page 146

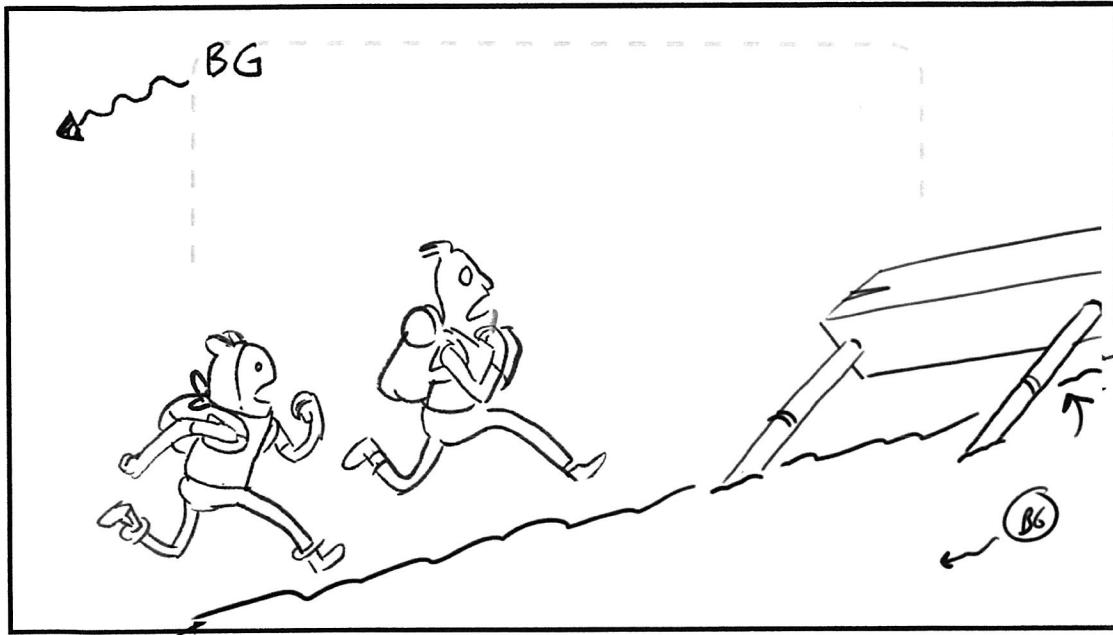
Sc.

104

Pnl. B

Bg.

day night



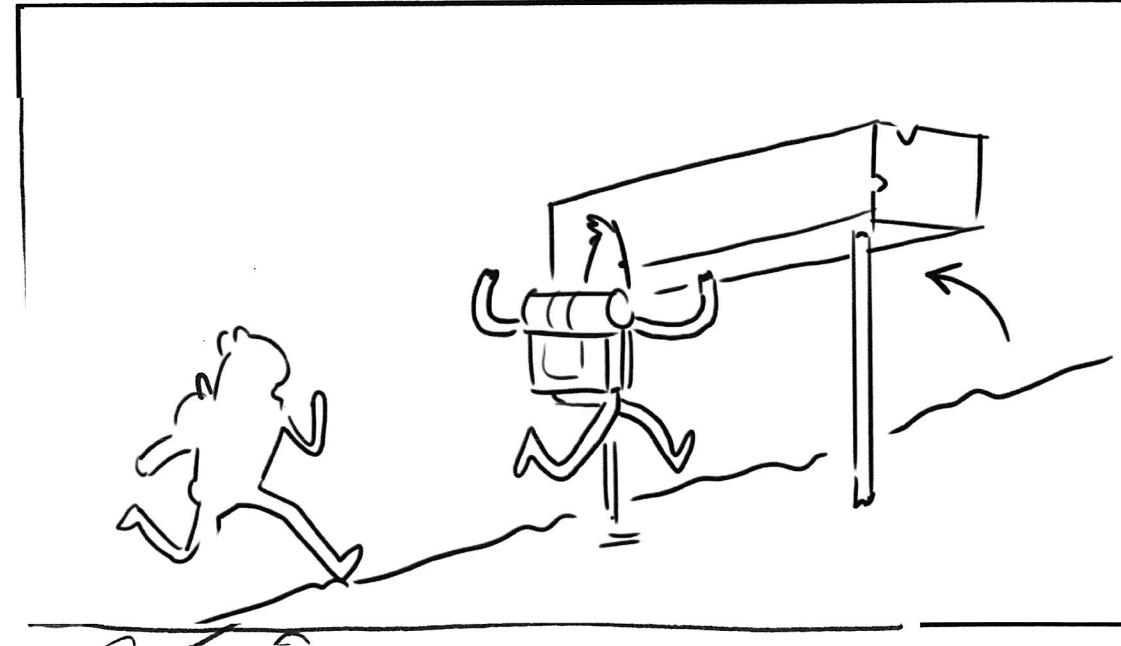
Sc.

104

Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

EPISODE #

Production:

# ADVENTURE TIME



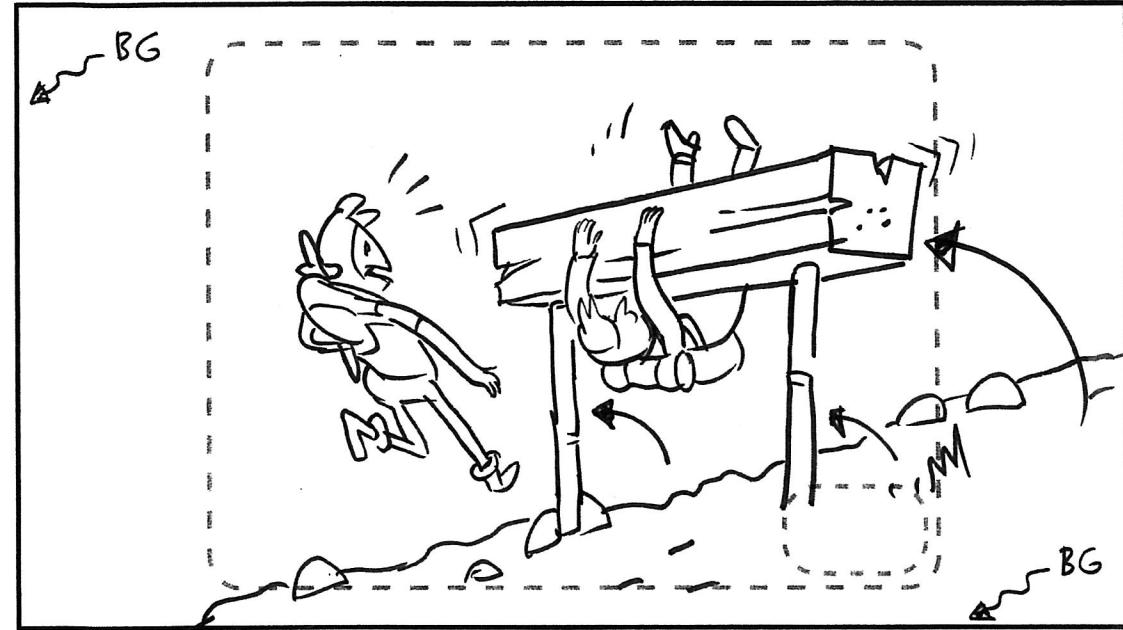
Page 146b

Sc. 104

Pnl. D

Bg.

day night

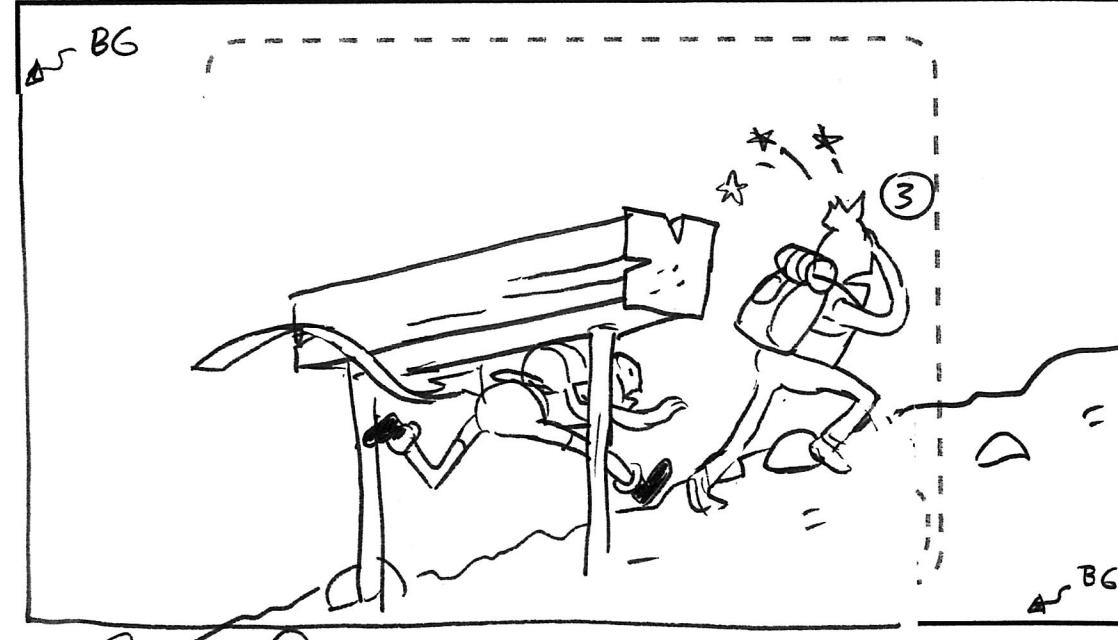


Sc. 104

Pnl. E

Bg.

day night



EPISODE #

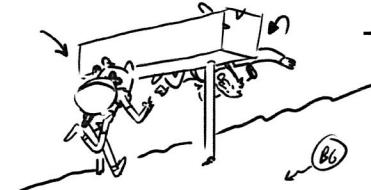
Dialog:

SFX/WHAM!!

NM/AHH!

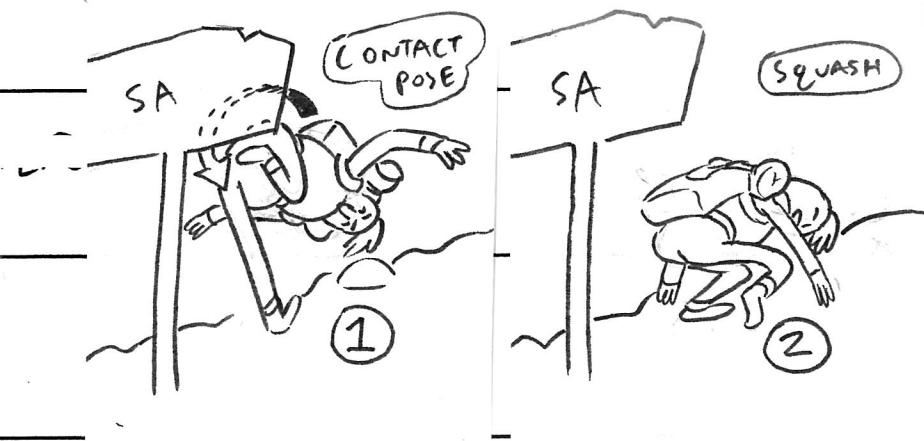
Action:

GIANT BLOCK of WOOD POPS UP



Timing:

- FINN DUCKS UNDER BLOCK
- NM. LANDS/RECOVERS INTO RUN.
- ANIMATE THROUGH POSES  
① & ② FLUIDLY



# ADVENTURE TIME



Page 141

Sc. 104

Pnl. F

Bg.

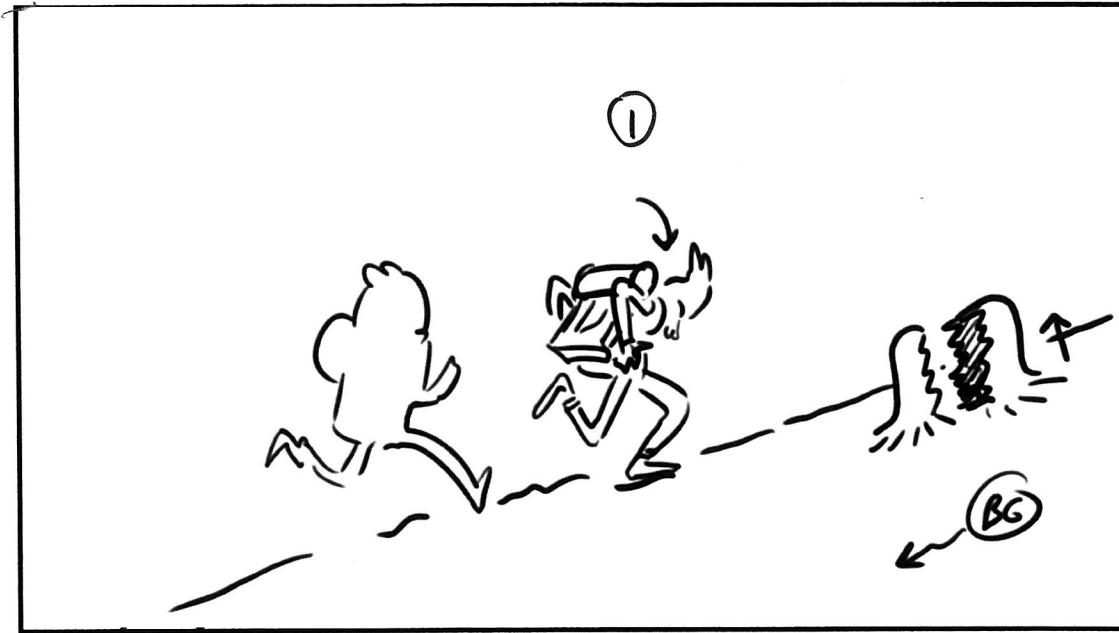
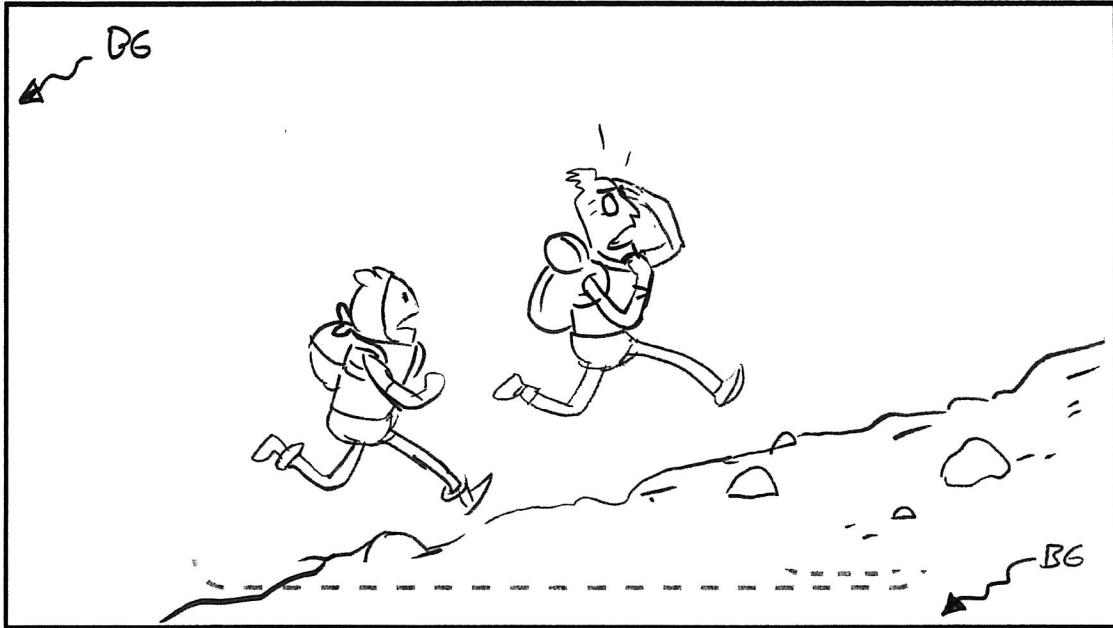
day night

Sc. 104

Pnl. G

Bg.

day night



Dialog:

Action:

- NM HOLDS HEAD.

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



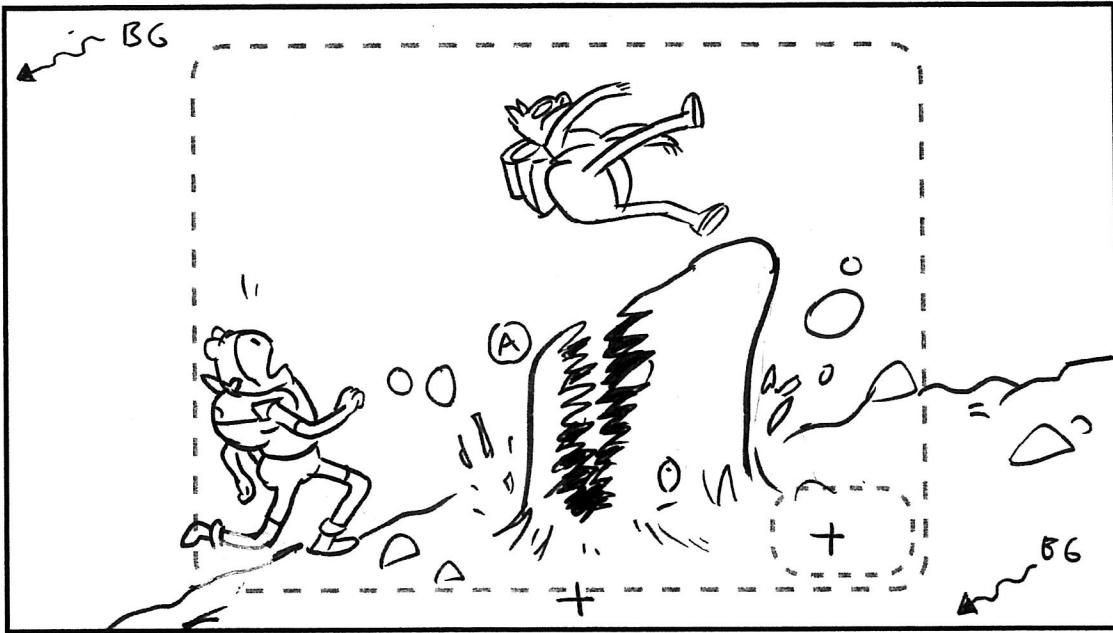
Page 141A

Sc. 104

Pnl. H

Bg.

day night

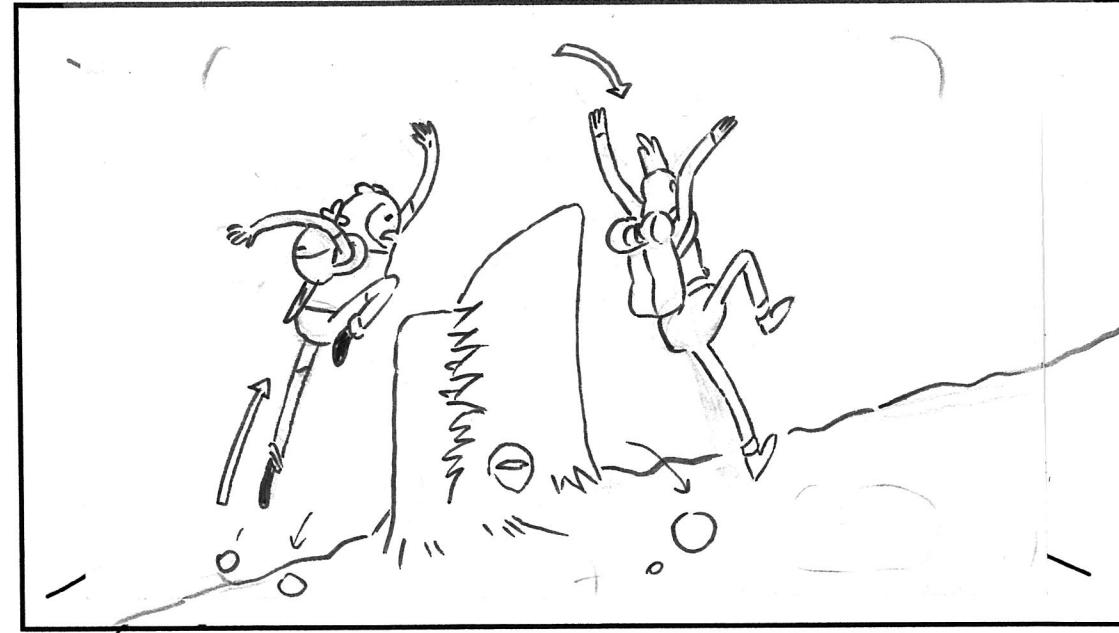


Sc. 104

Pnl. I

Bg.

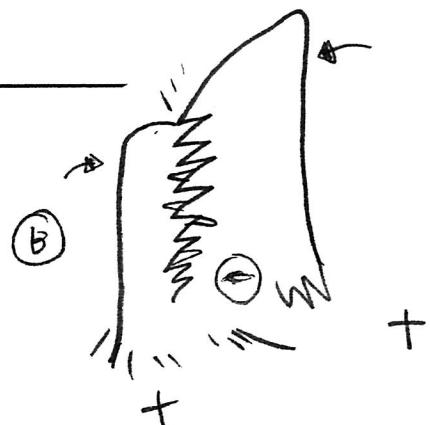
day night



NM/YAH!!

SHARK/GRAWR!! ① SNAP!

- MOUNTAIN SHARK BURSTS  
FROM GROUND AND  
BITES AT NM.



# ADVENTURE TIME



Page 141B

Sc.

104

Pnl.

J

Bg.

day night

Sc.

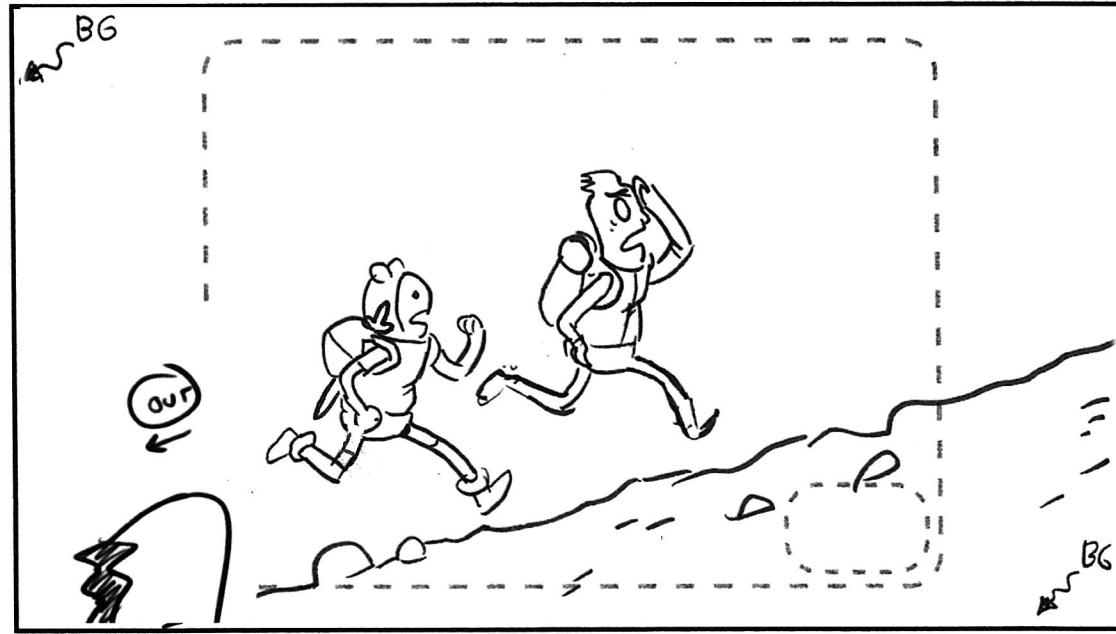
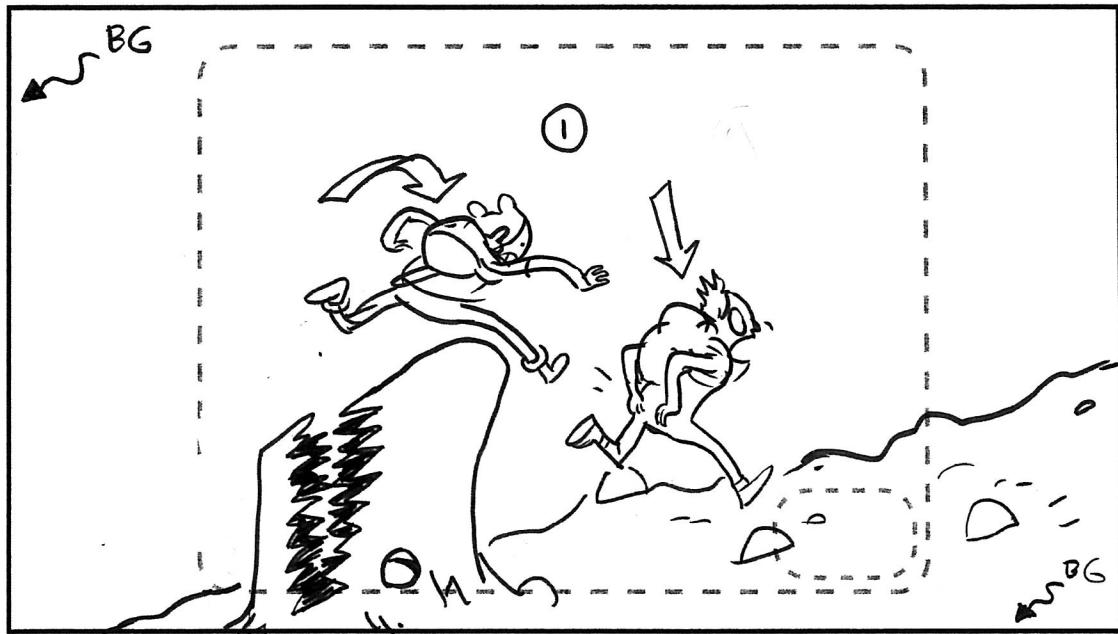
104

Pnl.

K

Bg.

day night



Dialog:

NM / I HATE THIS MOUNTAIN!

FINN: BOOMERANG!

Action:

FINN LEAPS OVER SHANK

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 142

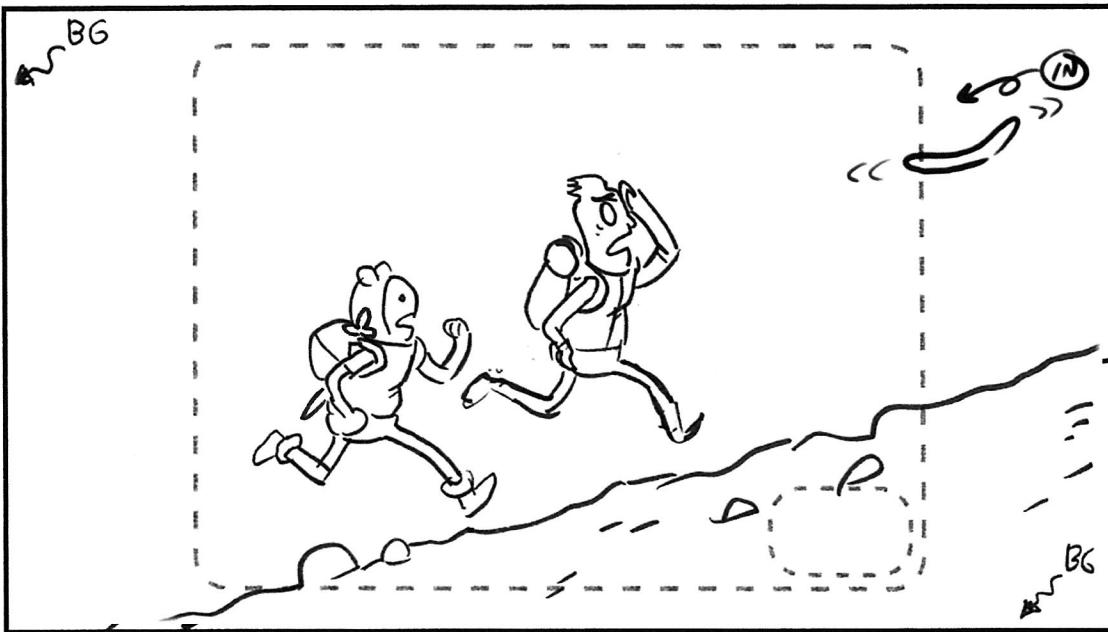
Sc.

104

Pnl. L

Bg.

day night

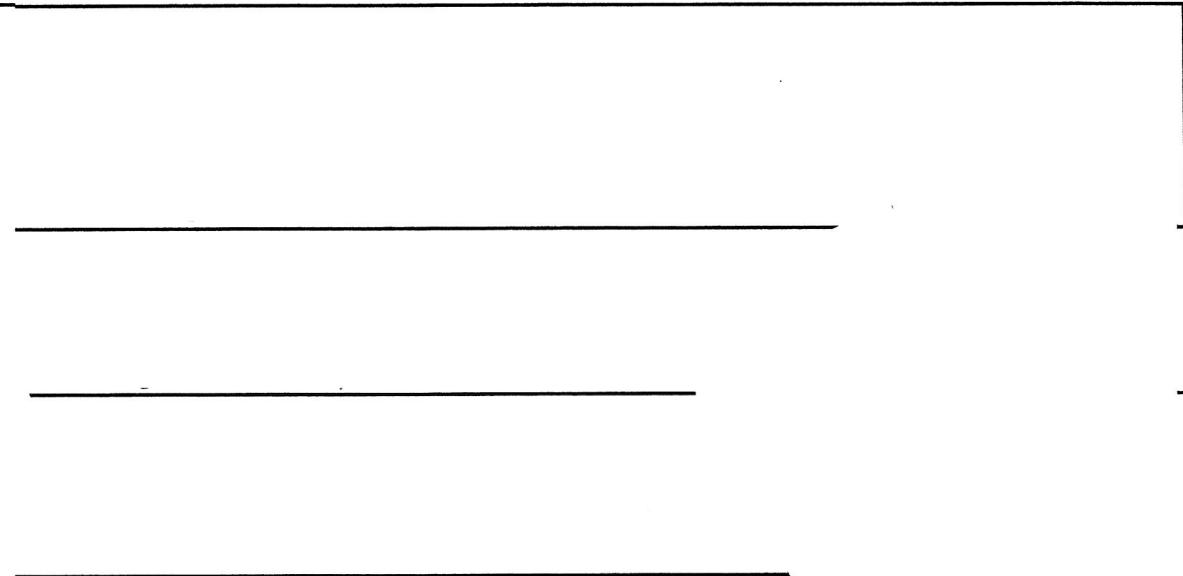
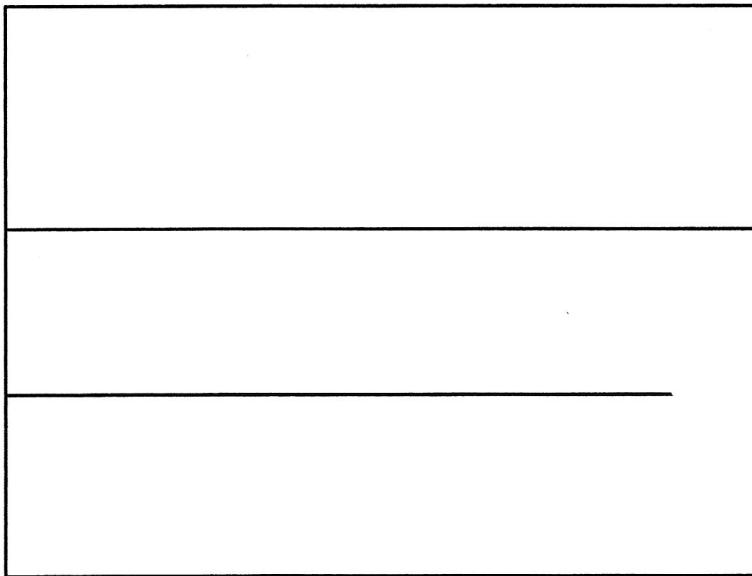
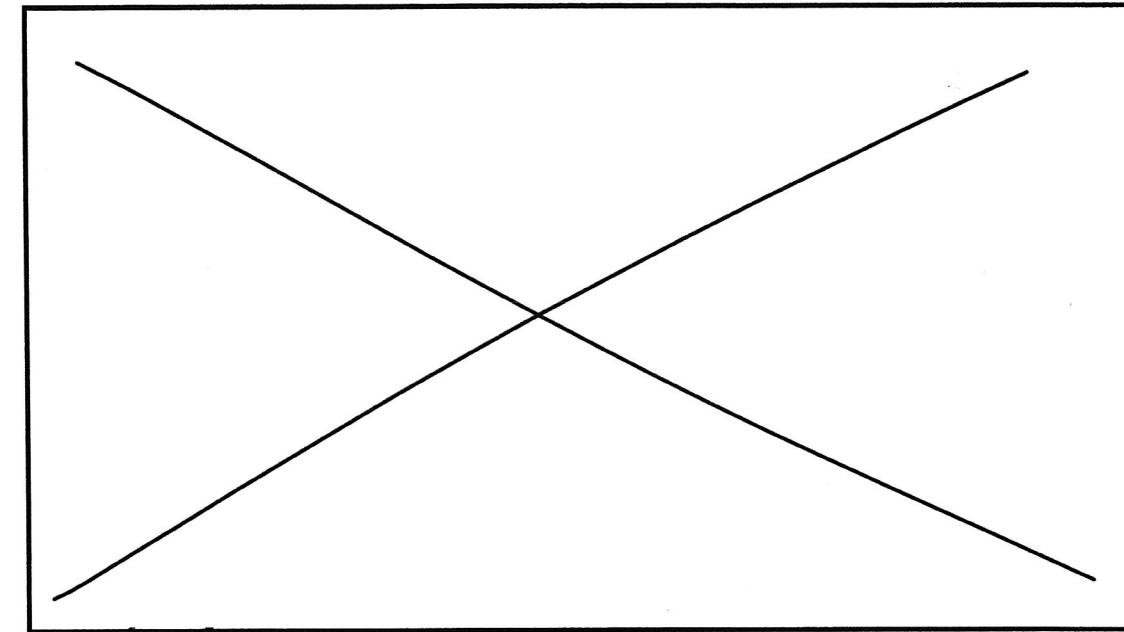


Sc.

Pnl.

Bg.

day night



Production:

EPISODE # 1034-241

# ADVENTURE TIME



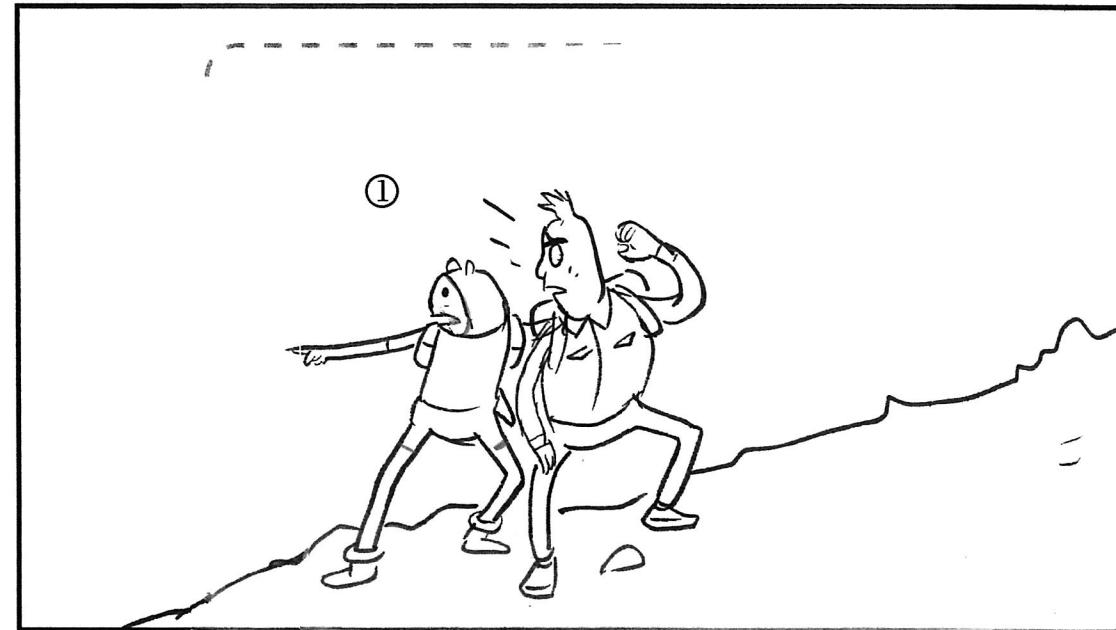
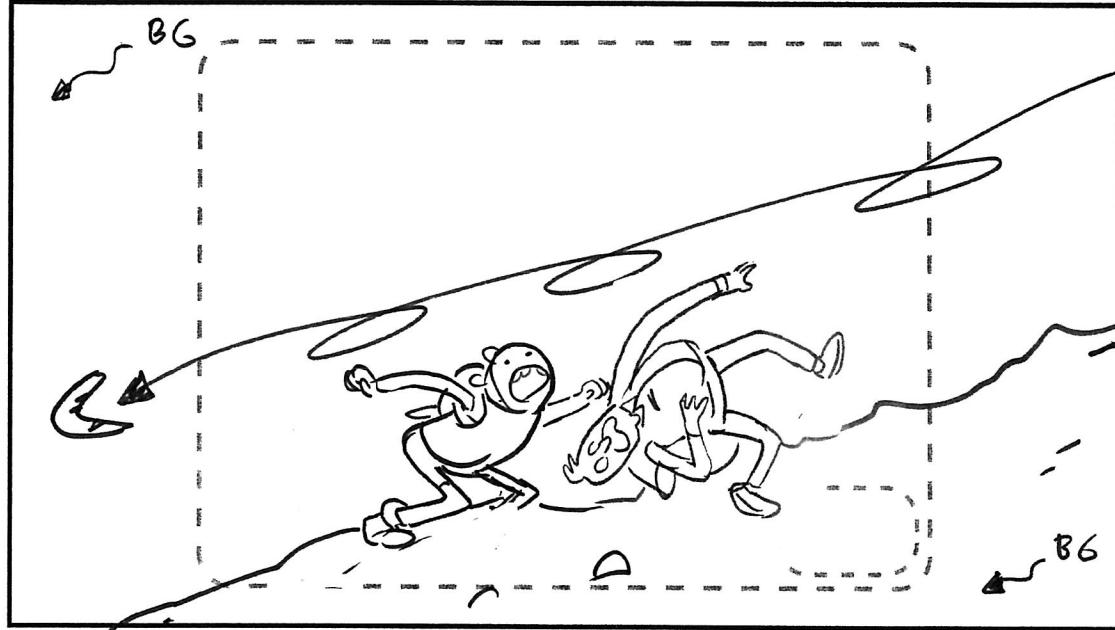
Page 143

Sc. 104 Pnl. M Bg

**day night**

Sc. 104 Pnl. N Bg.

**day night**



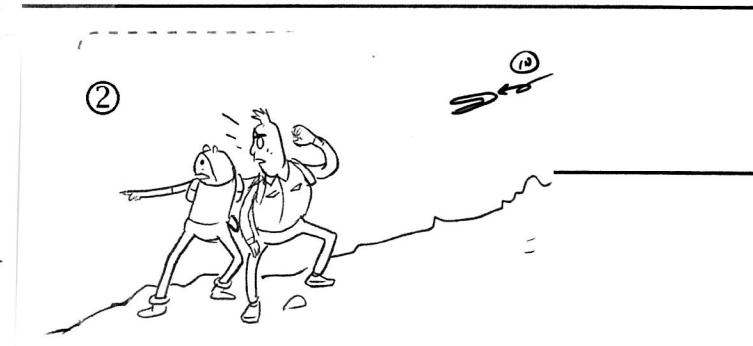
### **Dialog:**

F/Up up up up!! Watch out for  
when it -

**Action:**

- NM + F DUCK BOOMERANG

**Timing:**



# ADVENTURE TIME

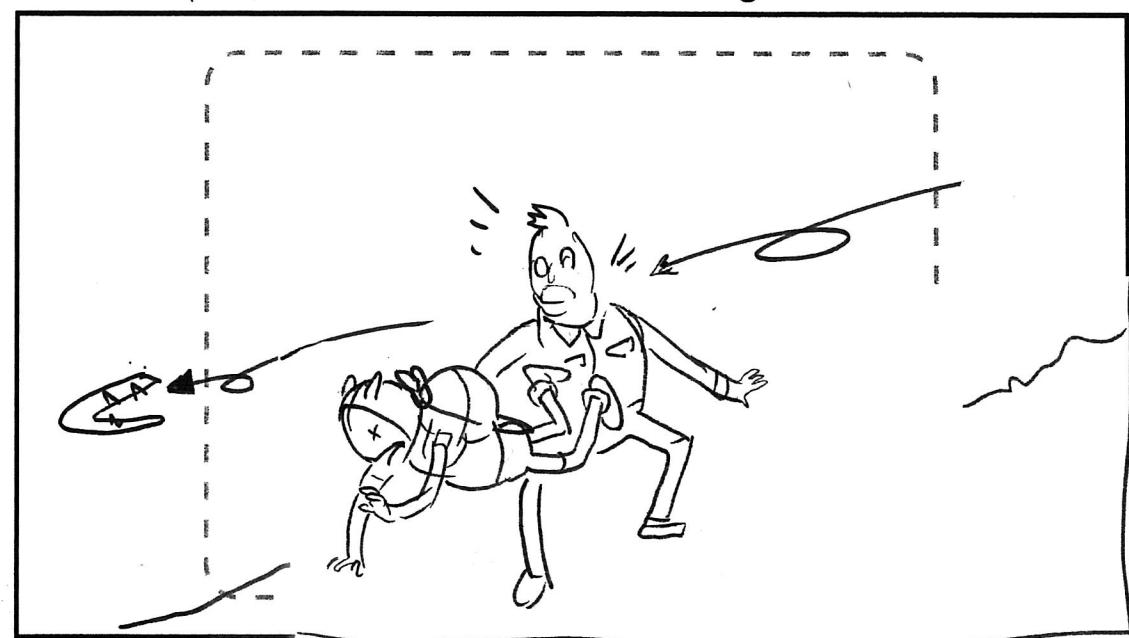


NEXT PG. 146.

Page 144

Sc. 104 Pnl. X Bg.

day night



Sc. 105 Pnl. A Bg.

day night



1034-241

EPISODE #

Production:

Dialog:

SFX: "WSH WSH WSH BAM!"

TM / TWO BOOMERANGS!

Action:

NM LOOKS UP  
FINN LANPS



Timing:



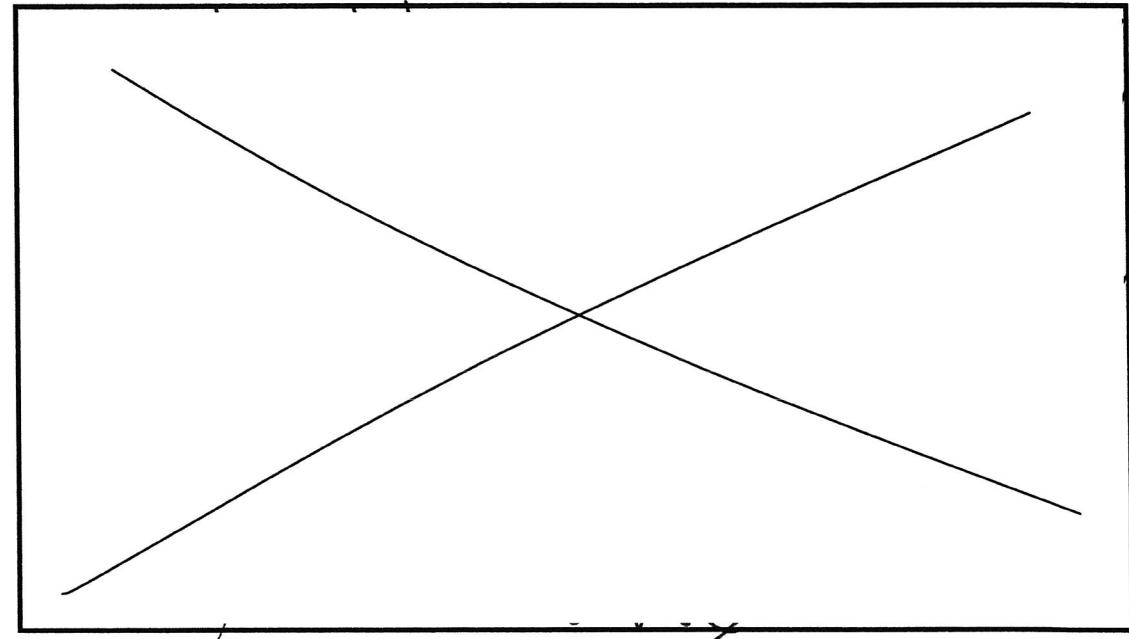
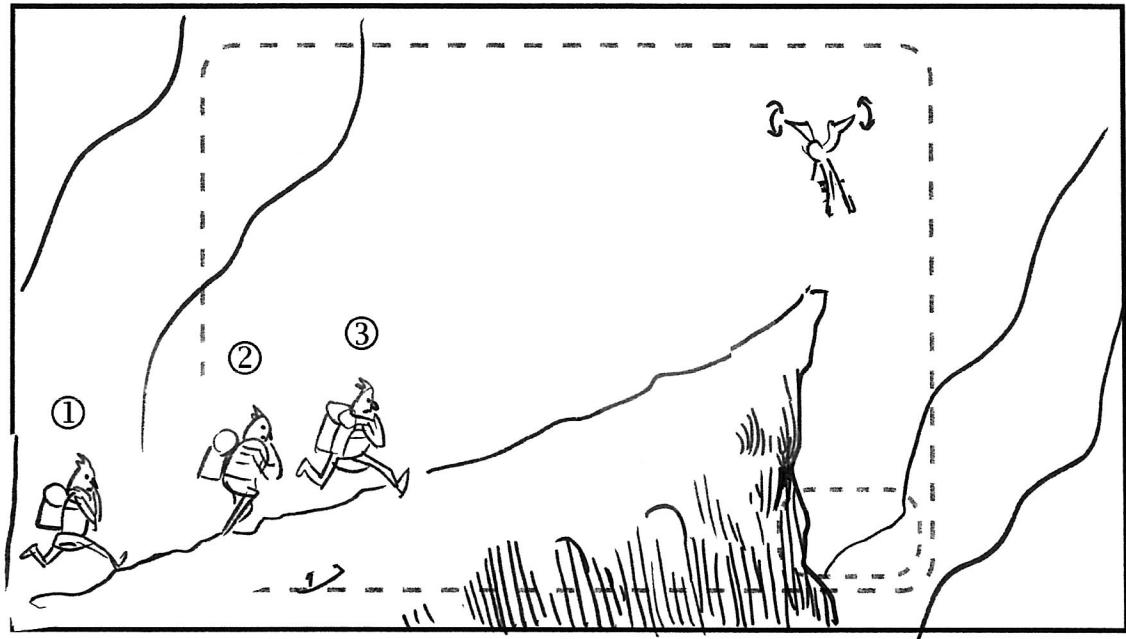
# ADVENTURE TIME



PREV. PG. 144.

Page 146

Sc. 107 Pnl. A Bg. day night Sc. Pnl. Bg. day night



**Dialog:**

TM / [TO SELF] Could it be?? My moment approacheth??

**Action:**

NM RUNNING TOWARDS TM



**Timing:**

Production:

EPISODE # 1034-241

# ADVENTURE TIME



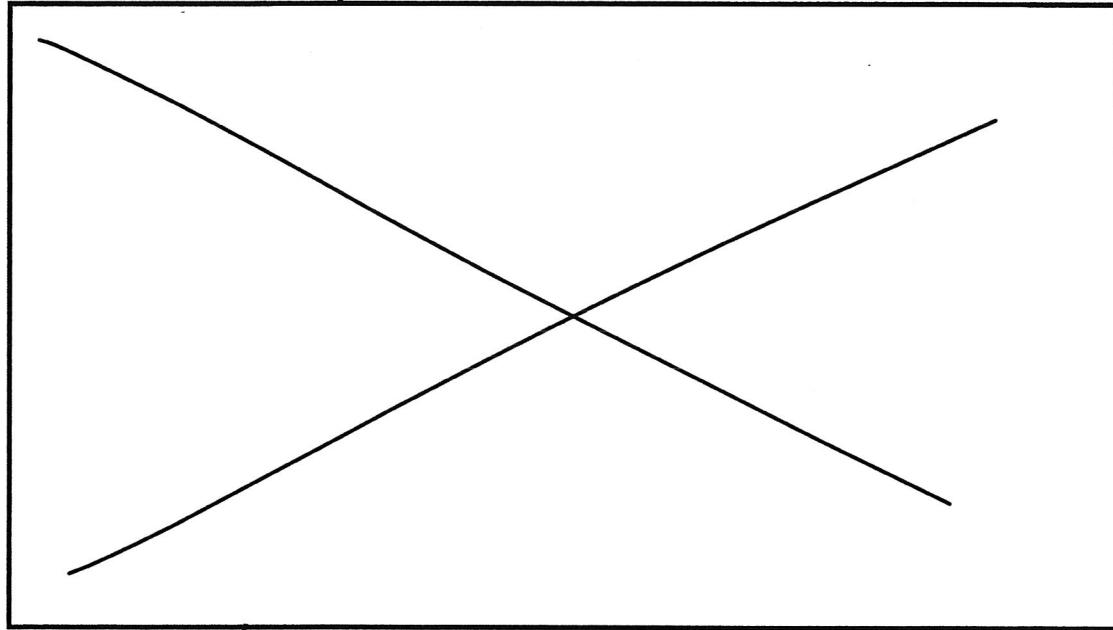
Page 147

Sc.

Pnl.

Bg.

day night



Sc.

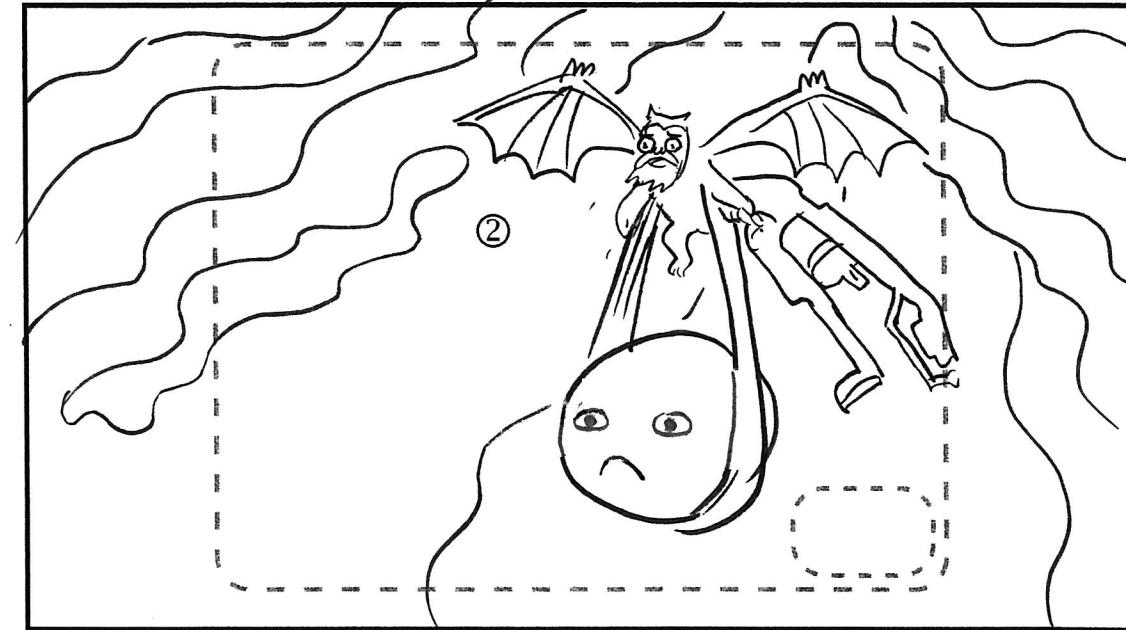
108

Pnl.

A

Bg.

day night

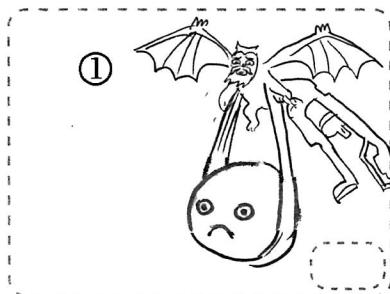


Dialog:

JM: Steady hand!

Action:

Timing:



Production:

1034-241

EPISODE #

# ADVENTURE TIME



Page 148

Sc.

108

Pnl. B

Bg.

day night

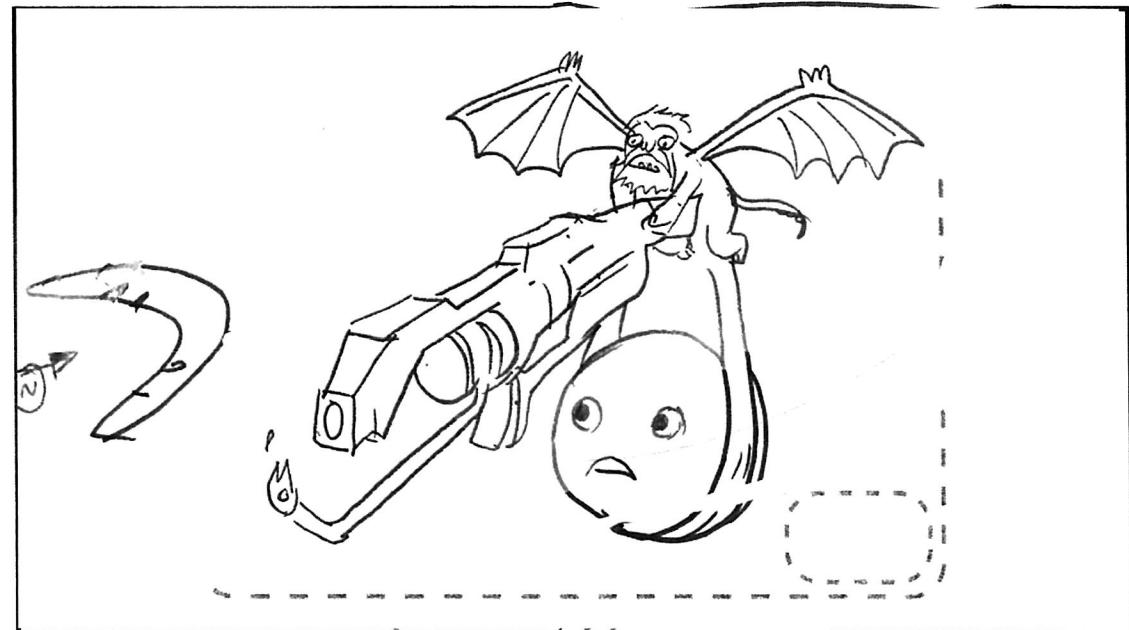
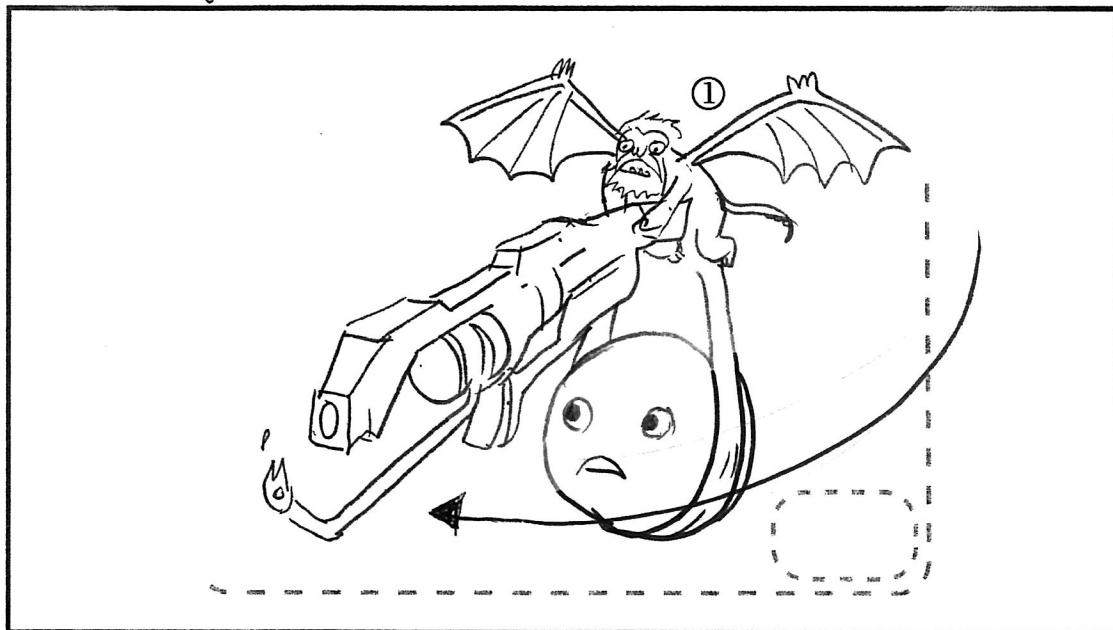
Sc.

108

Pnl. C

Bg.

day night



Dialog:

TM:  
STEADY HEART!

Glob: Look out dude!

SFX:

\*wsh wsh ... \*

Action:

-TM SWINGS FLAME THROWER FORWARD

-TM ducks returning boomerang

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 148a

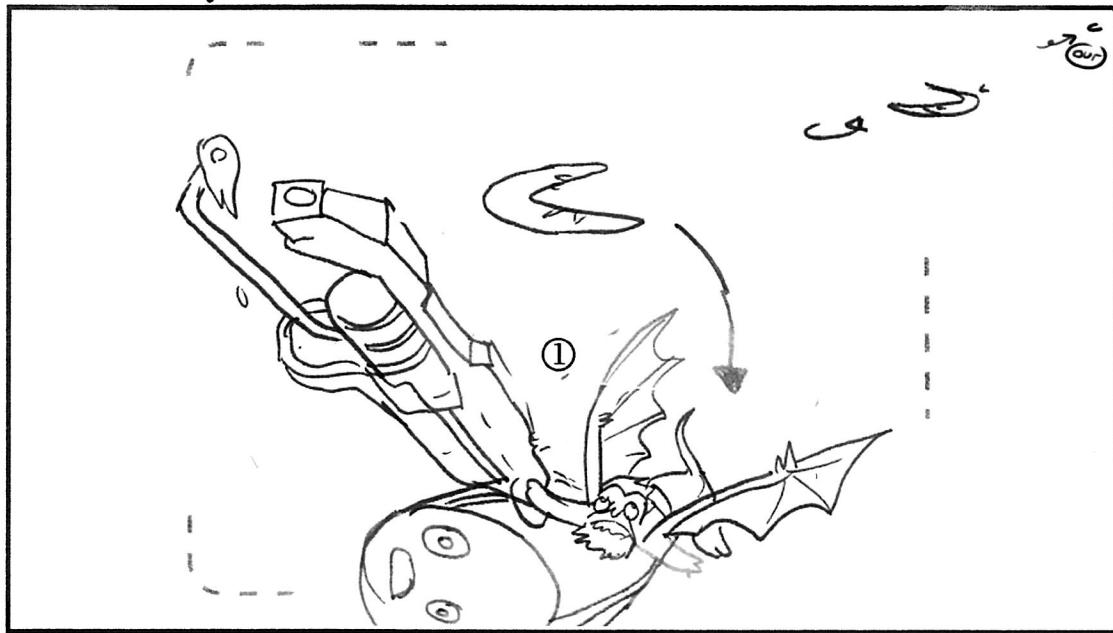
Sc.

108

Pnl. D

Bg.

day night



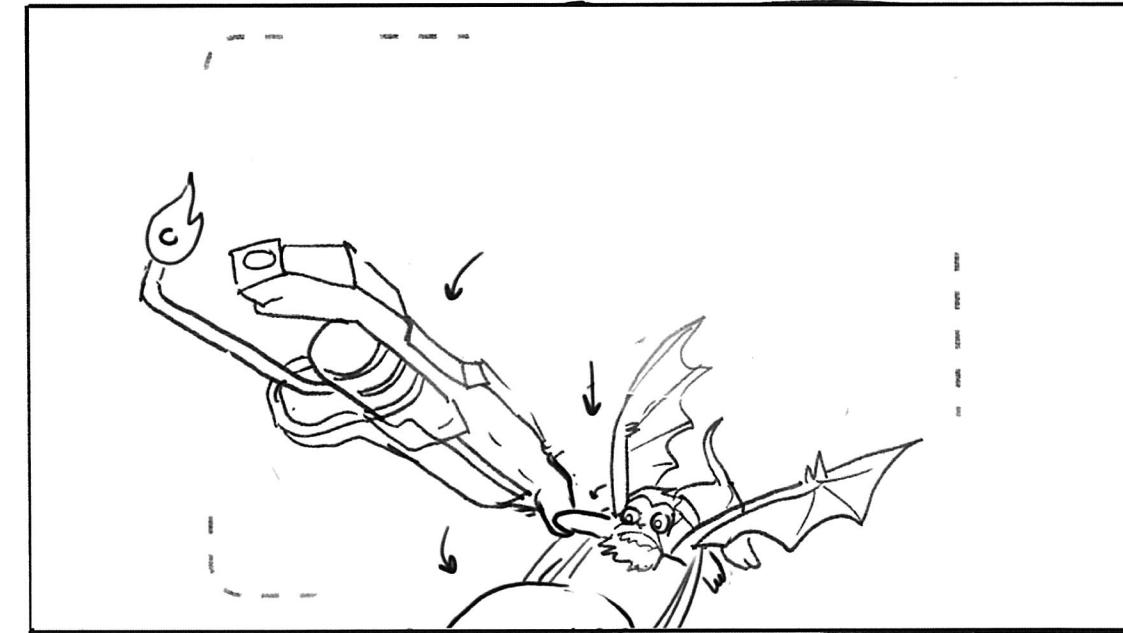
Sc.

108

Pnl. E

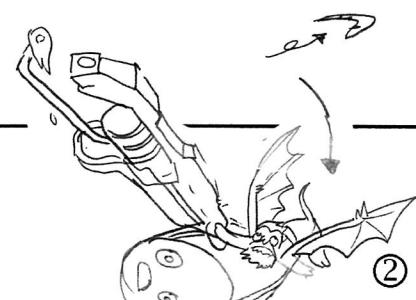
Bg.

day night



Dialog:

Action:



Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME



Page 149

Sc.

158

Pnl.

Bg.

**day night**

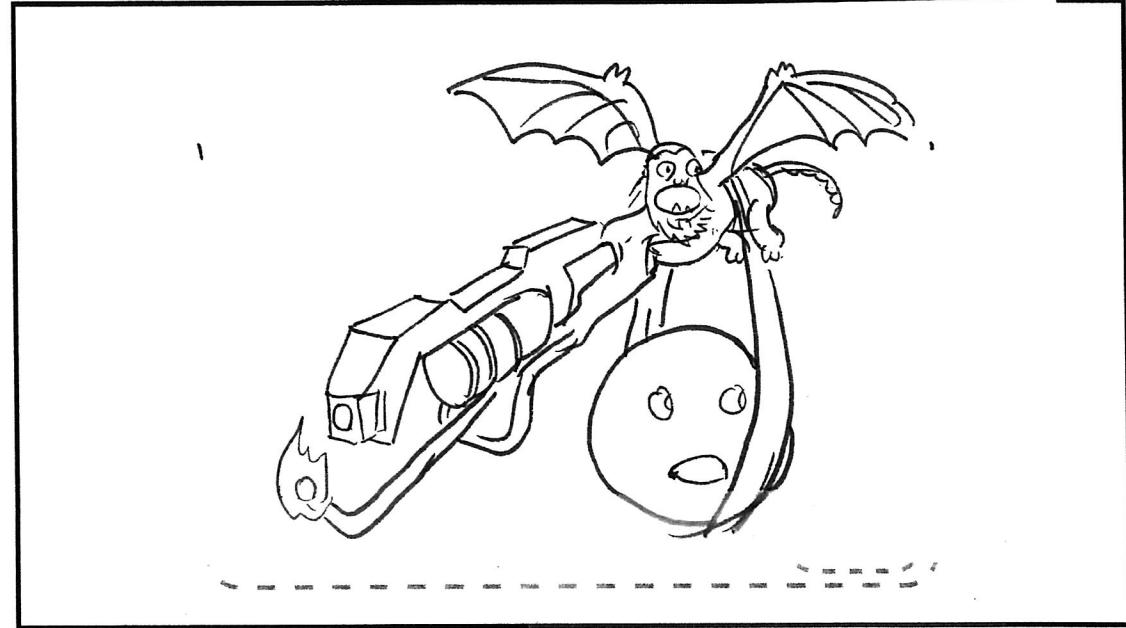
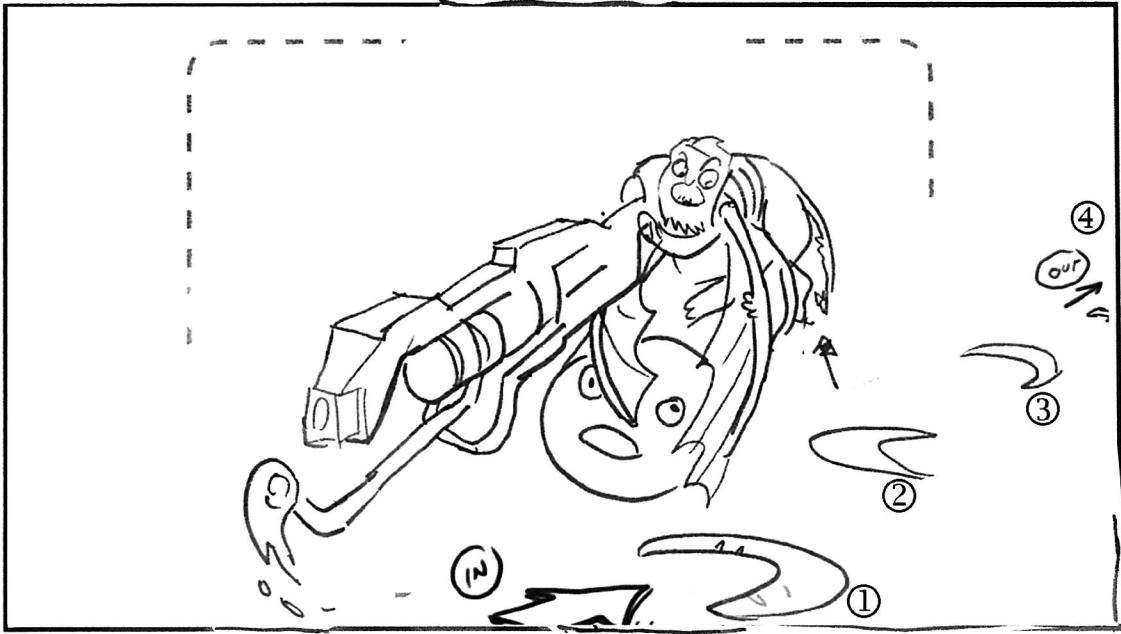
Sc.

108

Pnl. G

Bg.

**day night**



## Dialog:

**WHOA!**

' sex / wsh wsh wsh wsh wsh | wsh wsh wsh wsh wsh wsh wsh

TM: CAN I JUST HAVE THIS!!

ACT/CAN I LIVE??

**Action:**

<sup>TM</sup>  
PODGES 2ND BOOMERANG

**Timing:**

Production:

# ADVENTURE TIME



Page 150

EPISODE # 1034-241

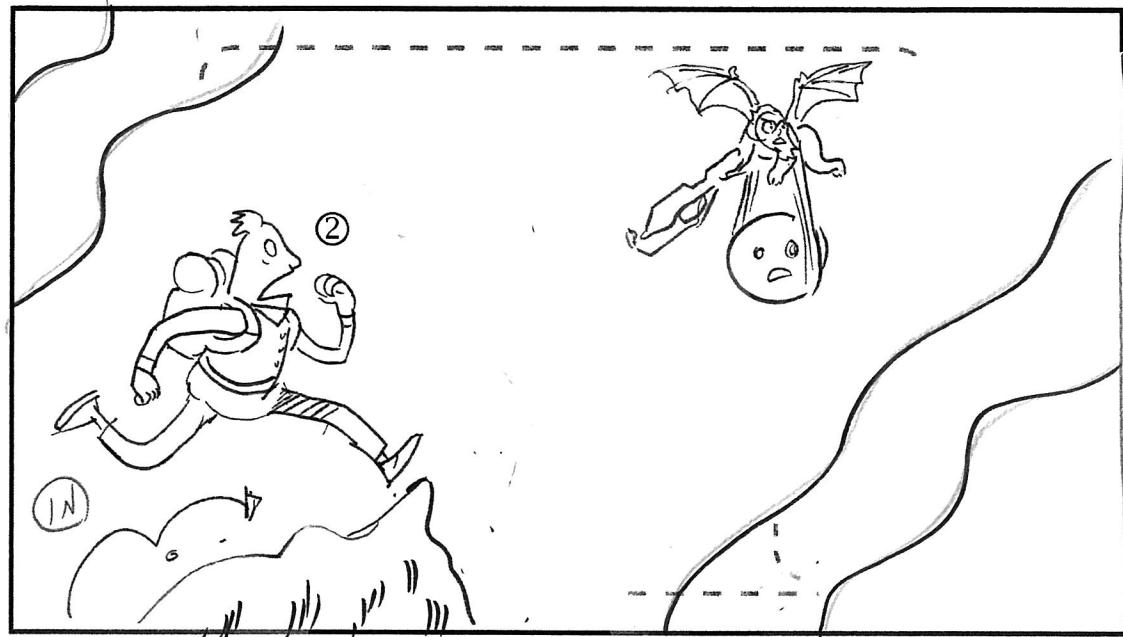
Production:

Sc. 109

Pnl. A

Bg.

day night

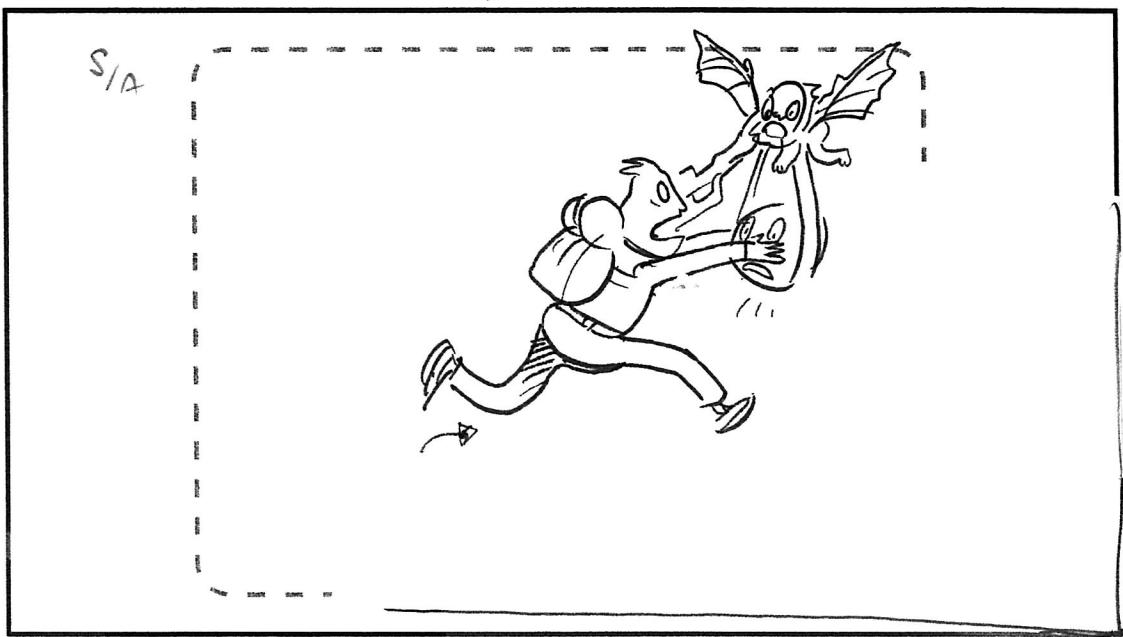


Sc. 109

Pnl. B

Bg.

day night



Dialog:

NM: NYUH!

Action:

- NM RUNS ON/S.



- NM LEAPS

Timing:



# ADVENTURE TIME



Page 151

Sc.

109

Pnl. C

Bg.

day night

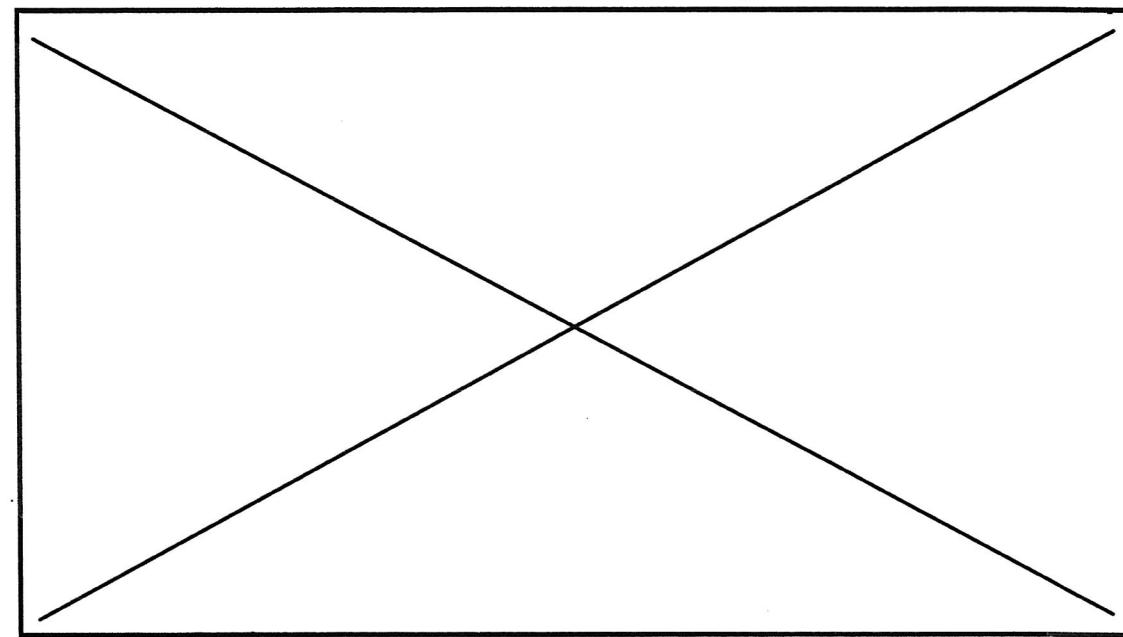


Sc.

Pnl.

Bg.

day night



**Dialog:**

~~SO~~ BOOOOOOSH!!

**Action:**

- NM GRABS onto GLOB
- TM FIRES FLAMETHROWER,
- TRUCK OUT

**Timing:**

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 151a

Sc.

109

Pnl. D

Bg.

day night

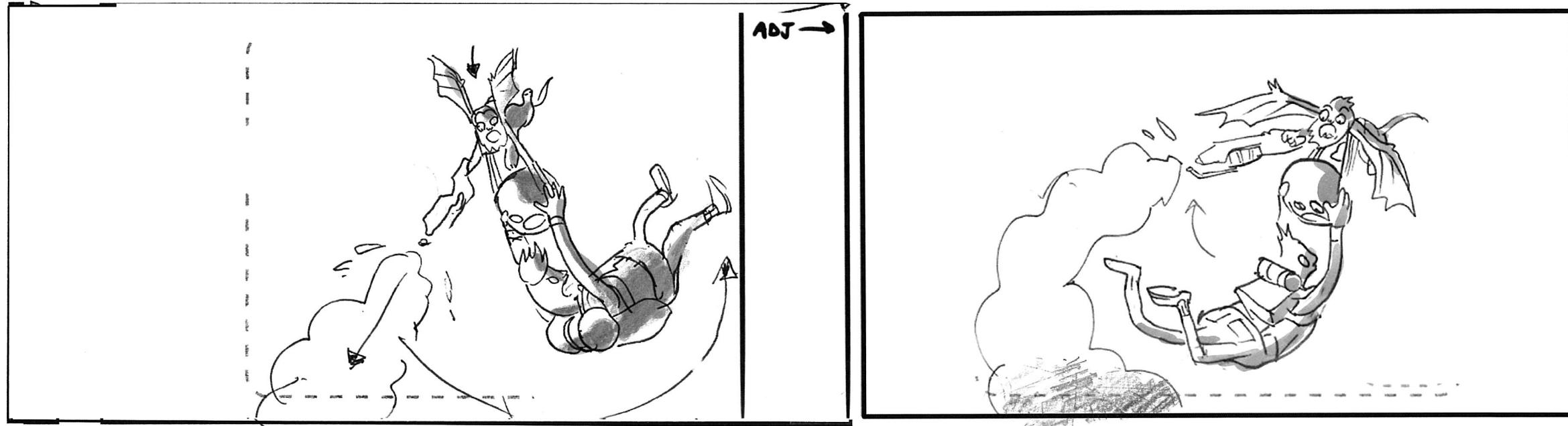
Sc.

109

Pnl. E

Bg.

day night



**Dialog:**

~~sep/~~ 00000 SHH (car)

**Action:**

- NM GRABS onto GLOB
- TM FIRES FLAMETHROWER.
- TRUCK OUT

**Timing:**

EPISODE # 1034-241

Production:

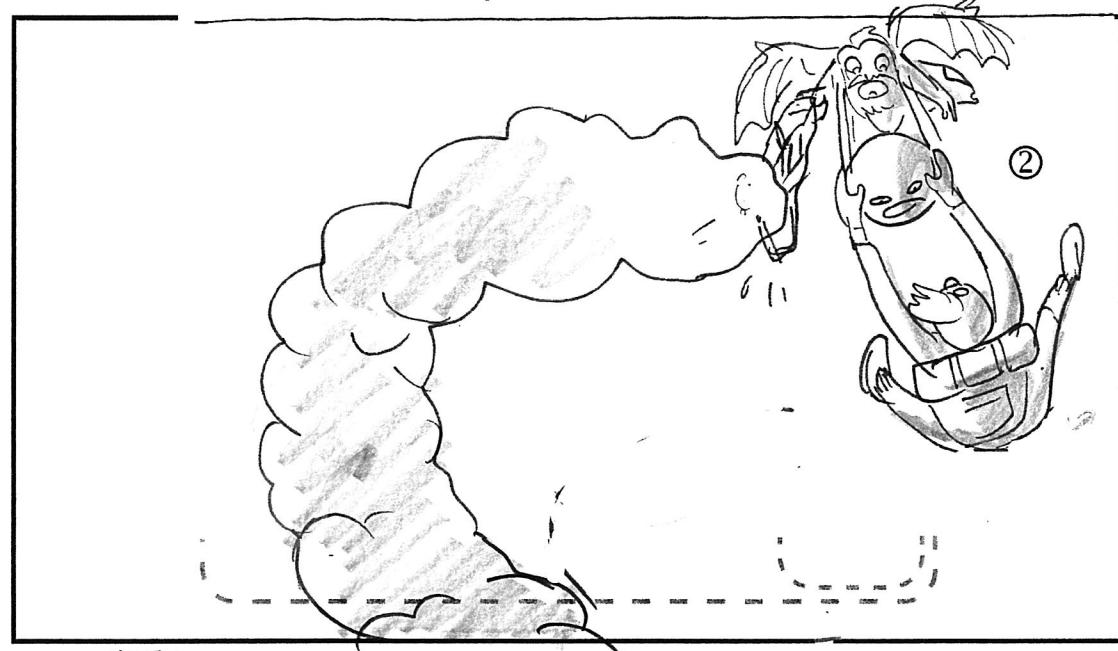
# ADVENTURE TIME



Page 152

Sc. <sup>Hb</sup> 169

Pnl. F

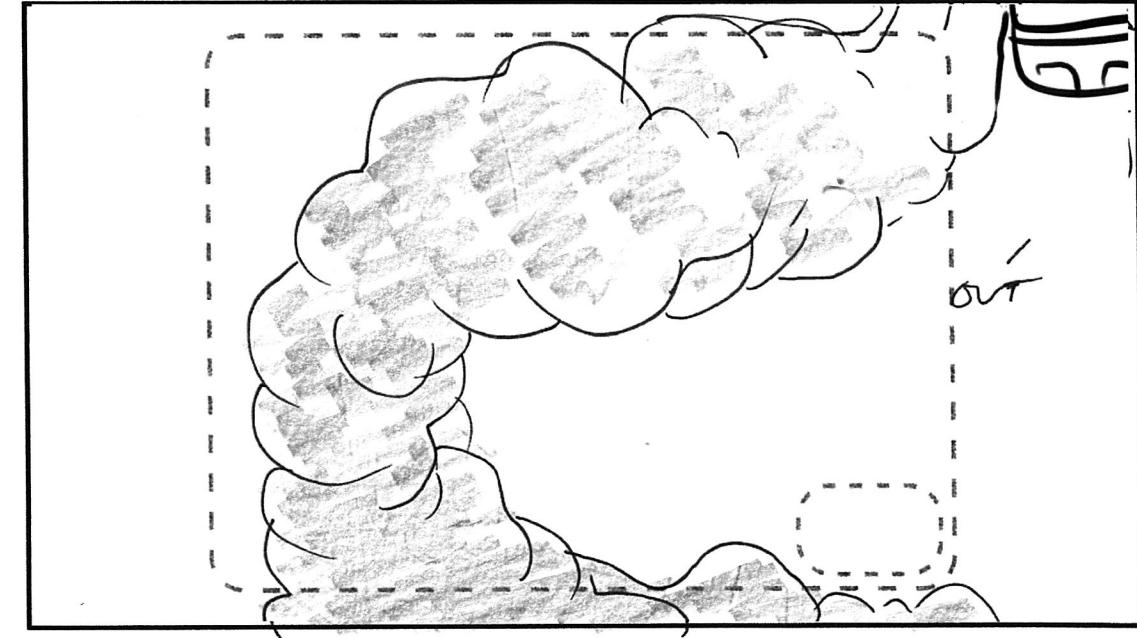


Sc. 169

Pnl. G

Bg.

day night



~~DOESN'T~~  
Dialog:

SFX: \*FWOOOO SH !! \*

Action:

- NM + TM ARE  
PROPELLED OFF/S.



Timing:

Production:

1.034-241

EPISODE #

# ADVENTURE TIME



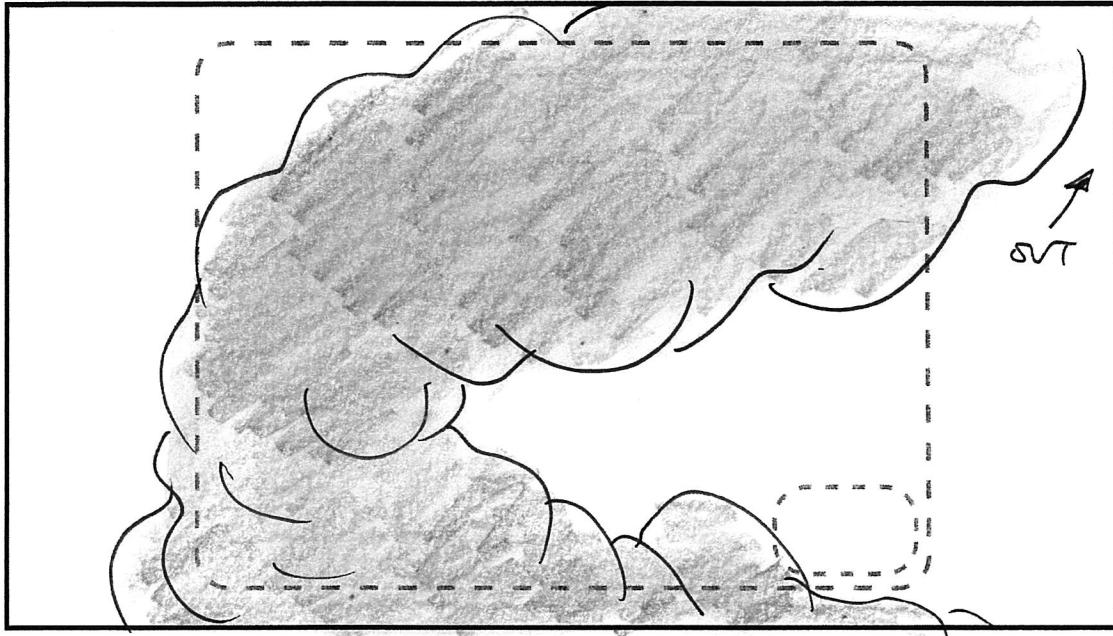
Page 153

Sc. 109

Pnl. H

Bg.

day night

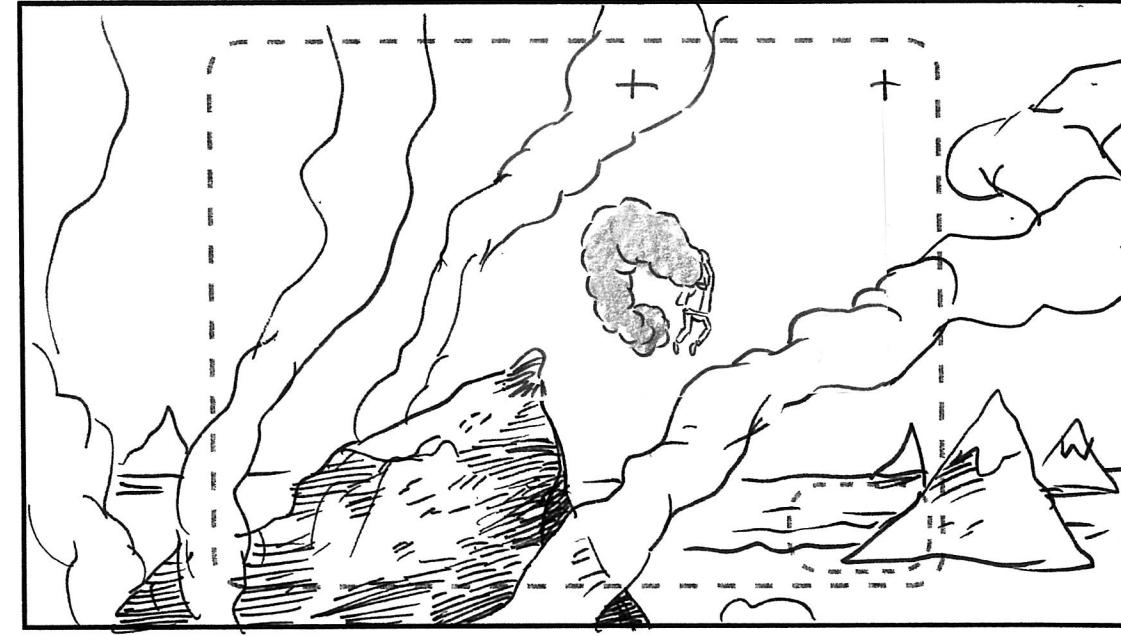


Sc. 110

Pnl. A

Bg.

day night



1034-241

EPISODE #

Production:

Dialog:

Action:

smoke expands

- NM, G, TM SPINAL UP, TRAILING SMOKE PLUME

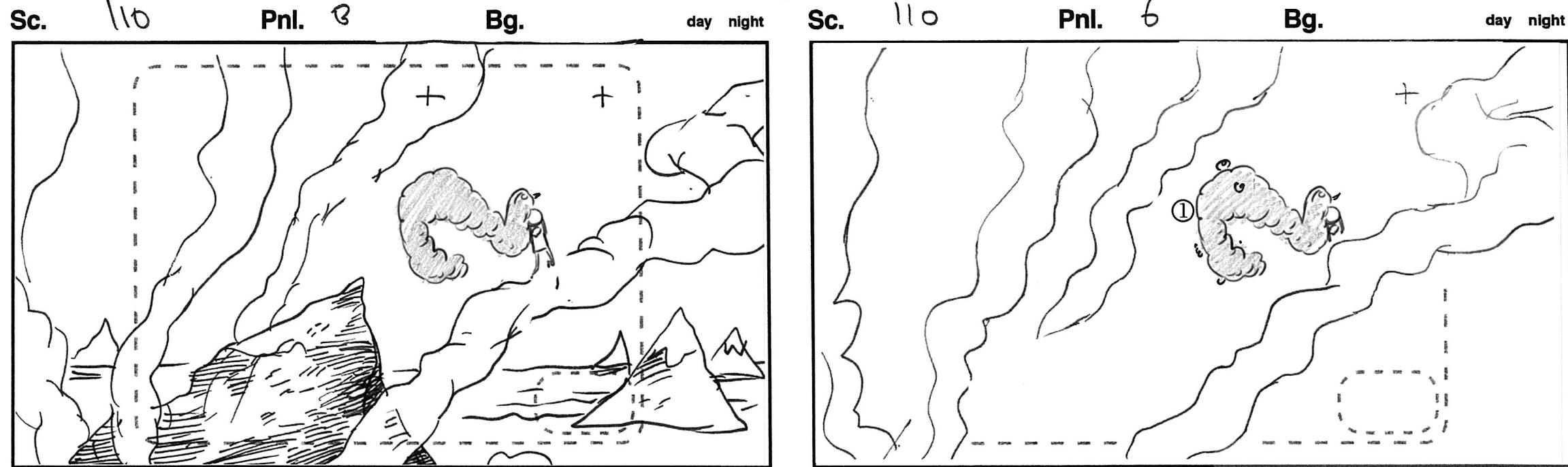
SEE NEXT PAGE FOR ALT STEM POSITIONS

Timing:

# ADVENTURE TIME

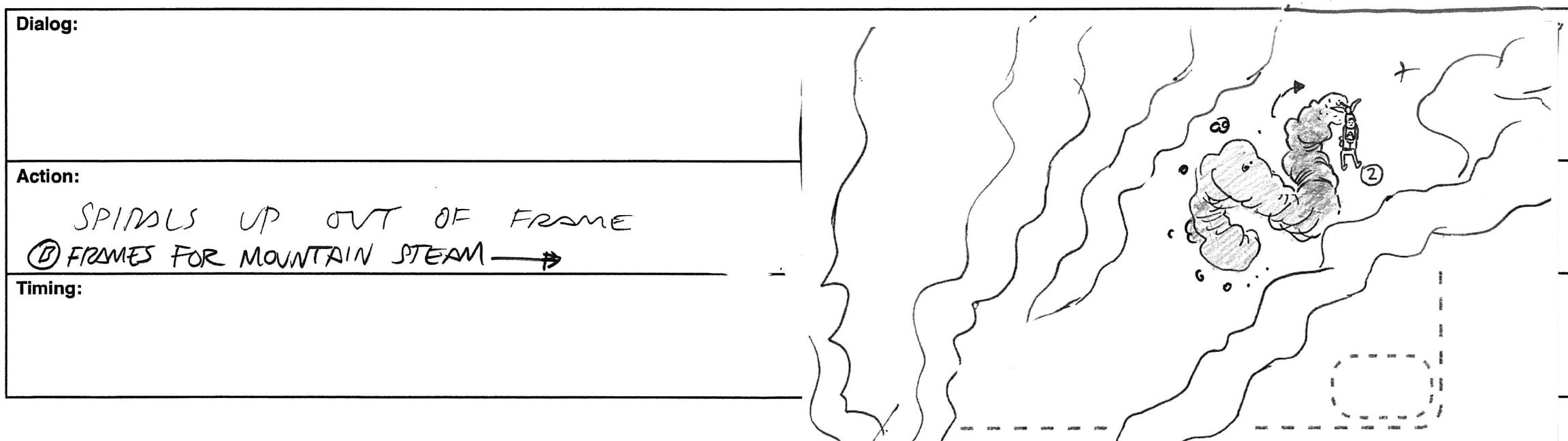


Page 154



1.034-241

EPISODE #



# ADVENTURE TIME



Page 155

Sc. III

Pnl. a

Bg.

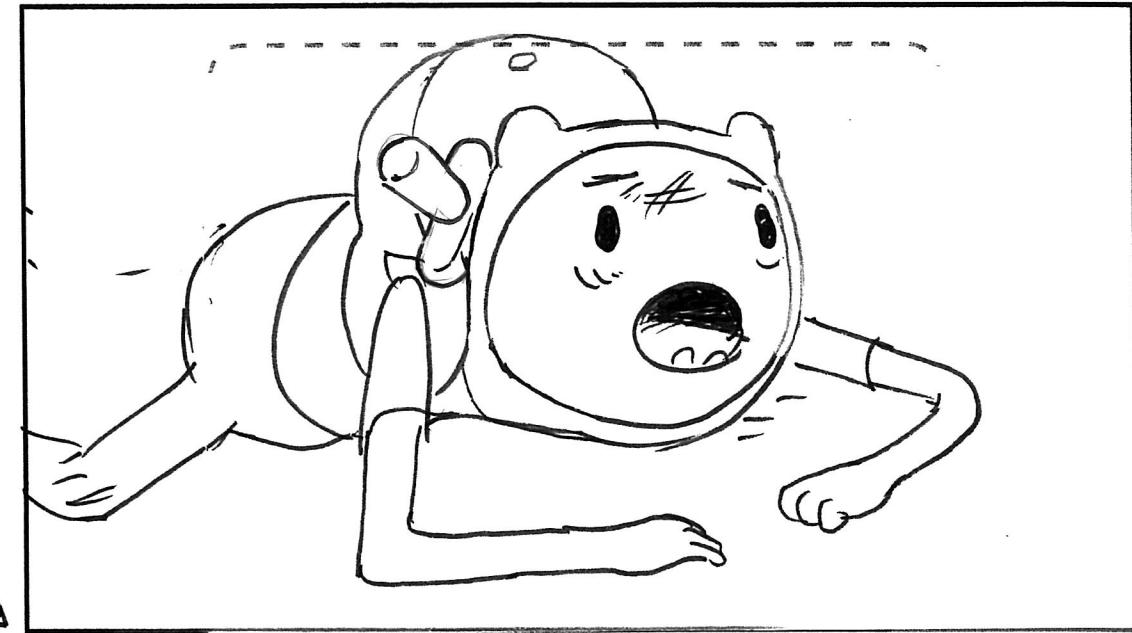
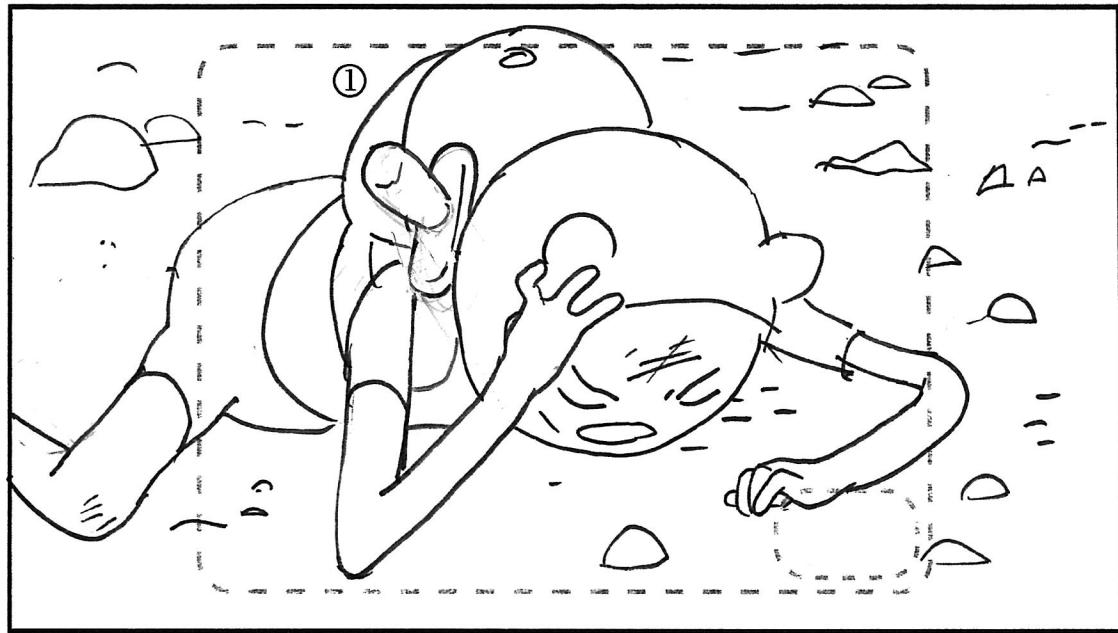
day night

Sc. III

Pnl. b

Bg.

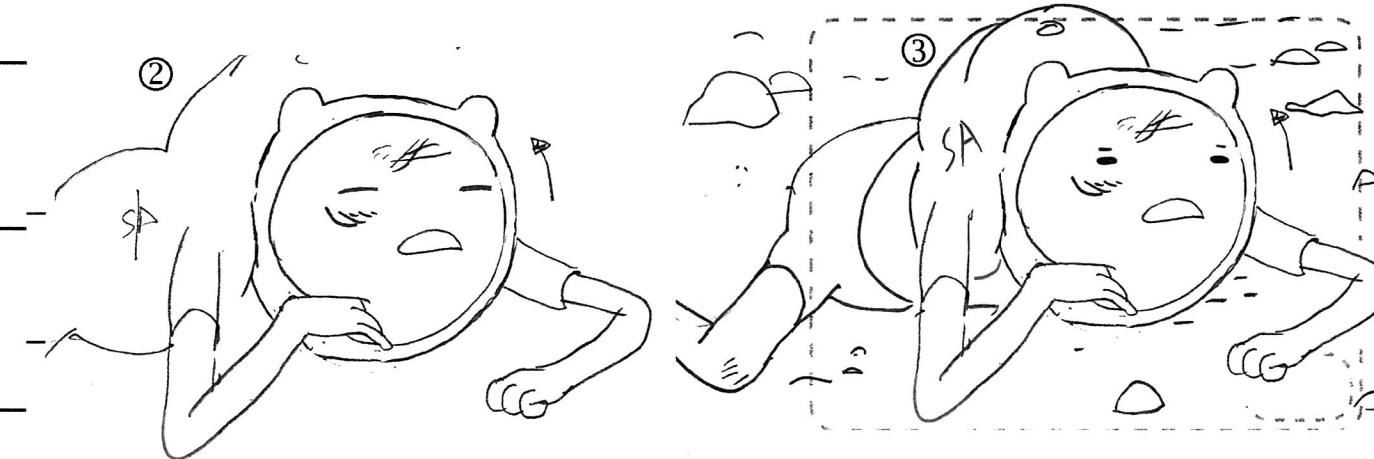
day night



Dialog:

F/ Uh-oh!

Action:



Timing:

-F. LOOKS UP.

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 156

Sc.

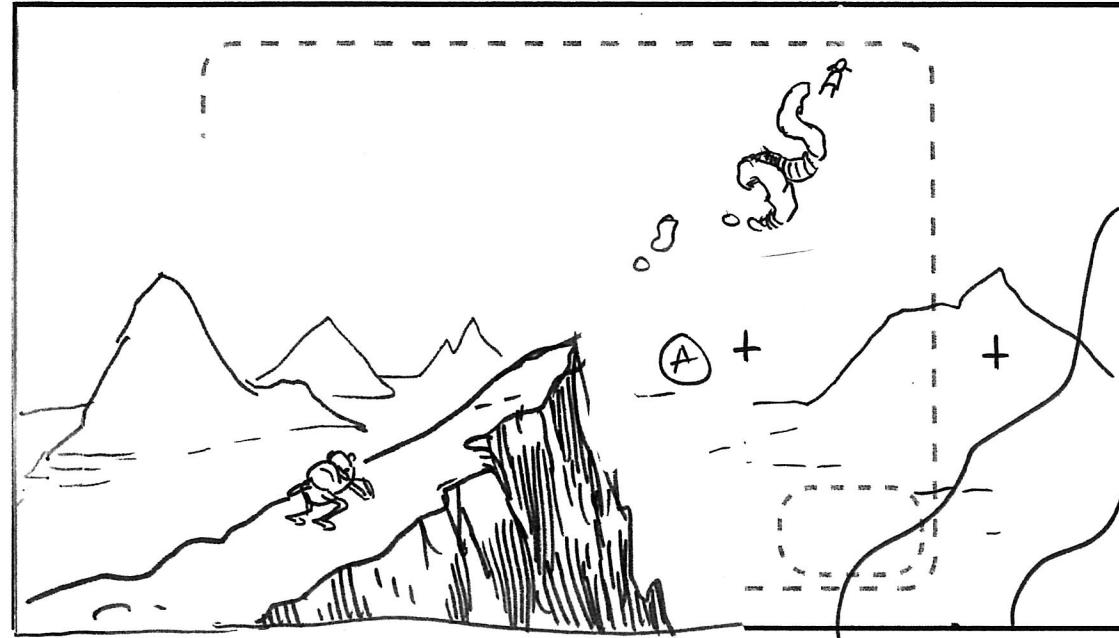
112

Pnl.

A

Bg.

day night



Sc.

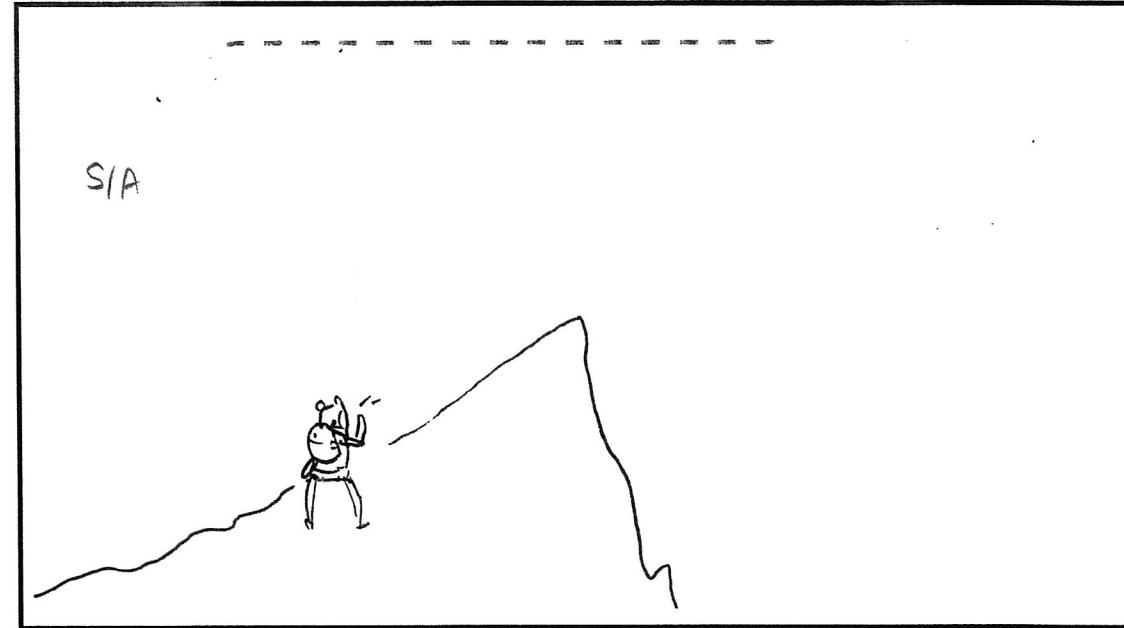
112

Pnl.

b

Bg.

day night



Dialog:

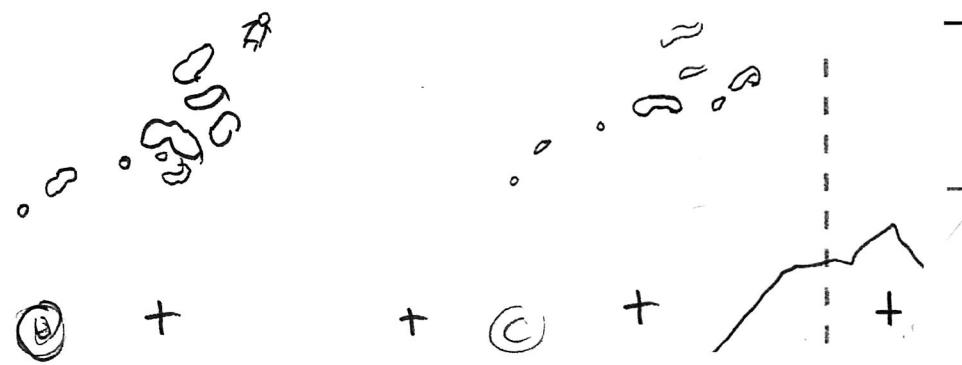
HANG ON LIKE HOT SNOT NORMAL MAN!!

Action:

- NM STANDS UP.

- smoke dissipates on A(B)C

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 157

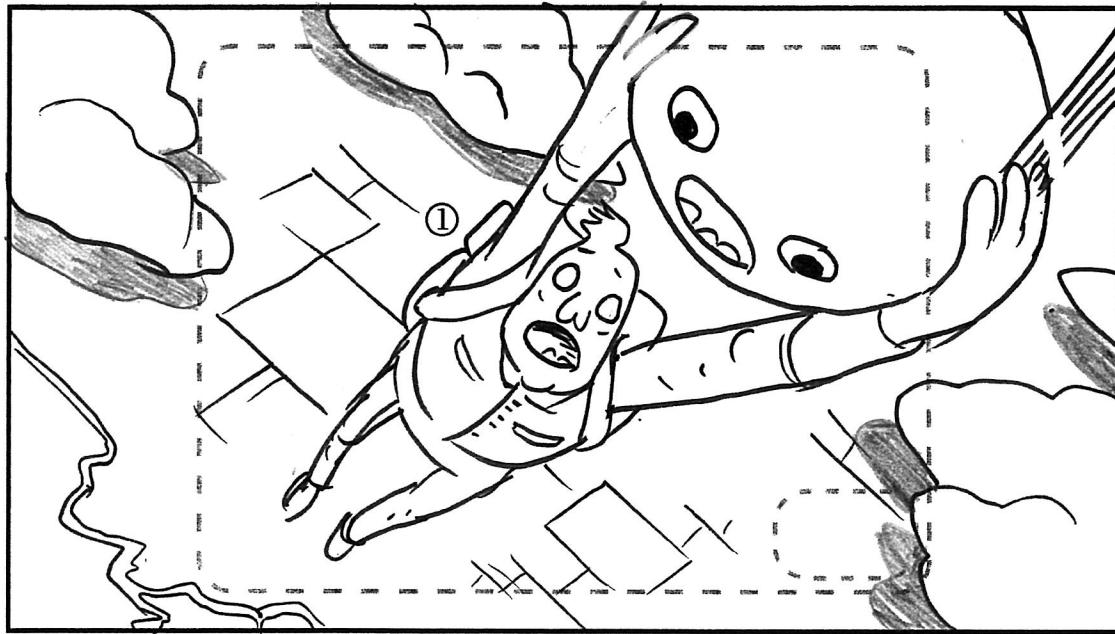
Sc. 113

Pnl.

A

Bg.

day night



Sc.

113A

Pnl.

A

Bg.

day night



Dialog:

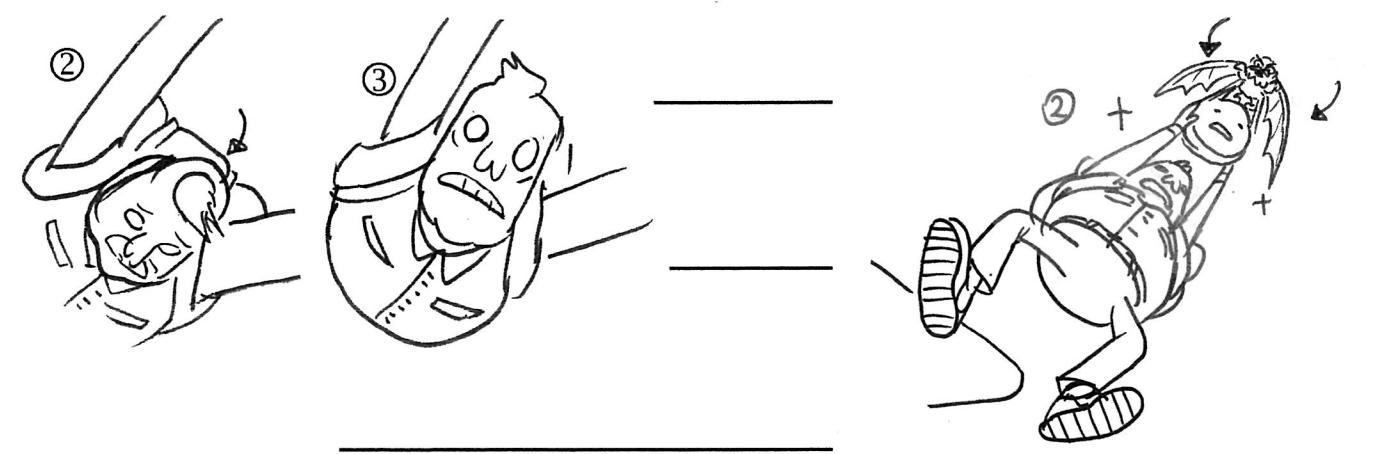
NM/ WHOA WHOA WHOA

Action:

LOOKS DOWN  
LOOKS UP

(A)  
(B)

Timing:



Production:

1.034-241

EPISODE #

# ADVENTURE TIME



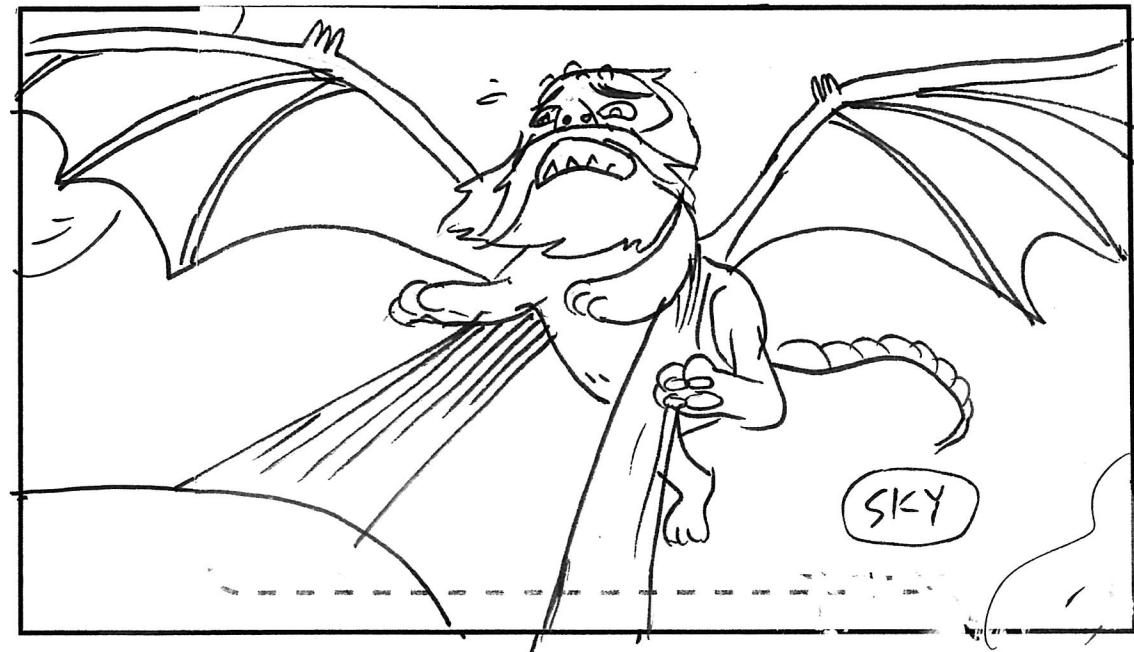
Page 158

Sc. 113 B

Pnl. C

Bg.

day night

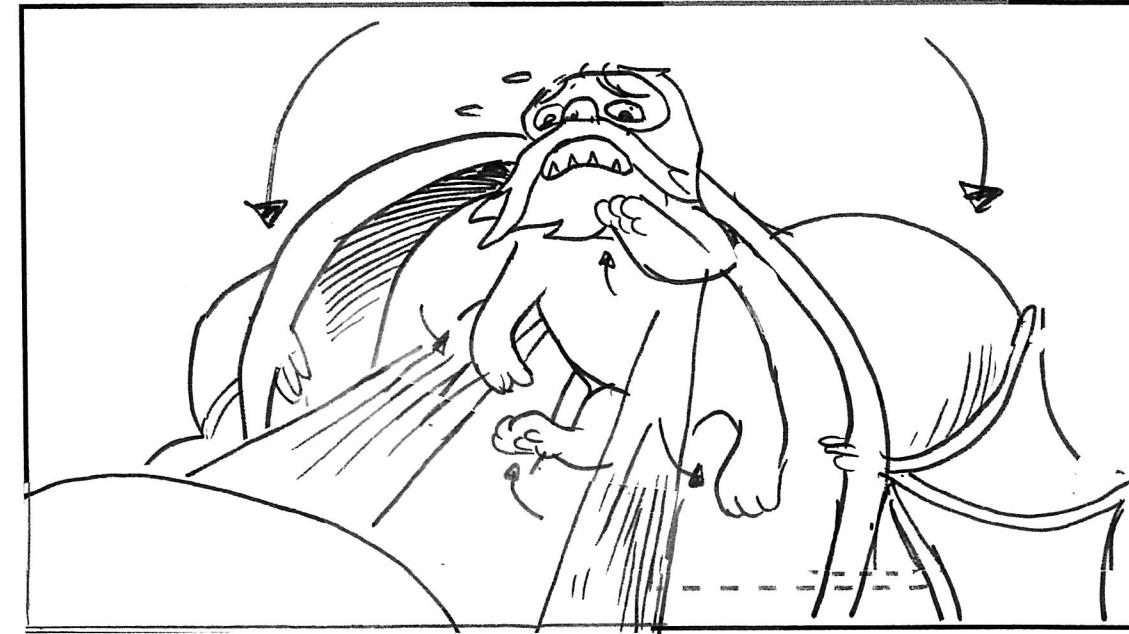


Sc. 113 B

Pnl. b

Bg.

day night



**Dialog:**

TM: WE'RE GOING TO FALL!

TM: I'M NOT VERY BIG!

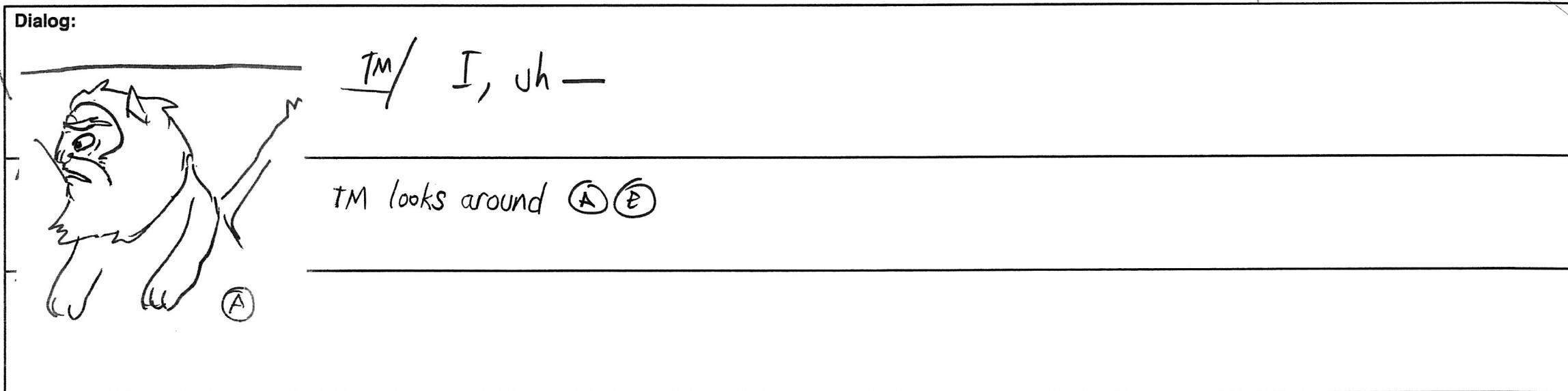
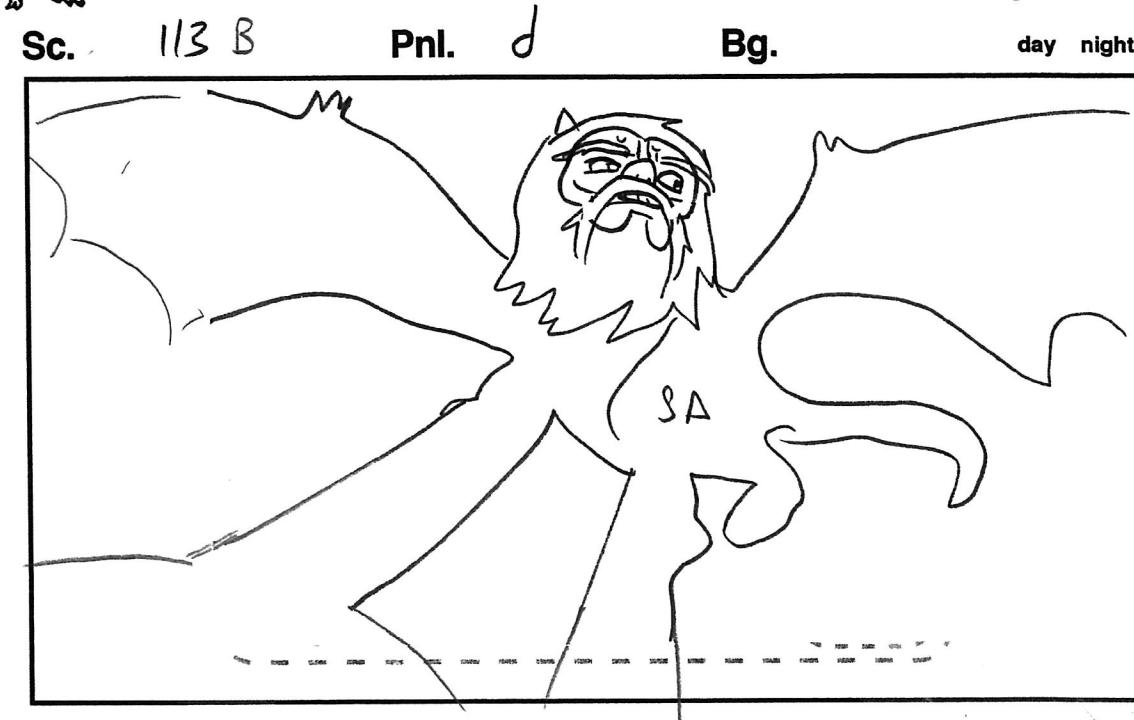
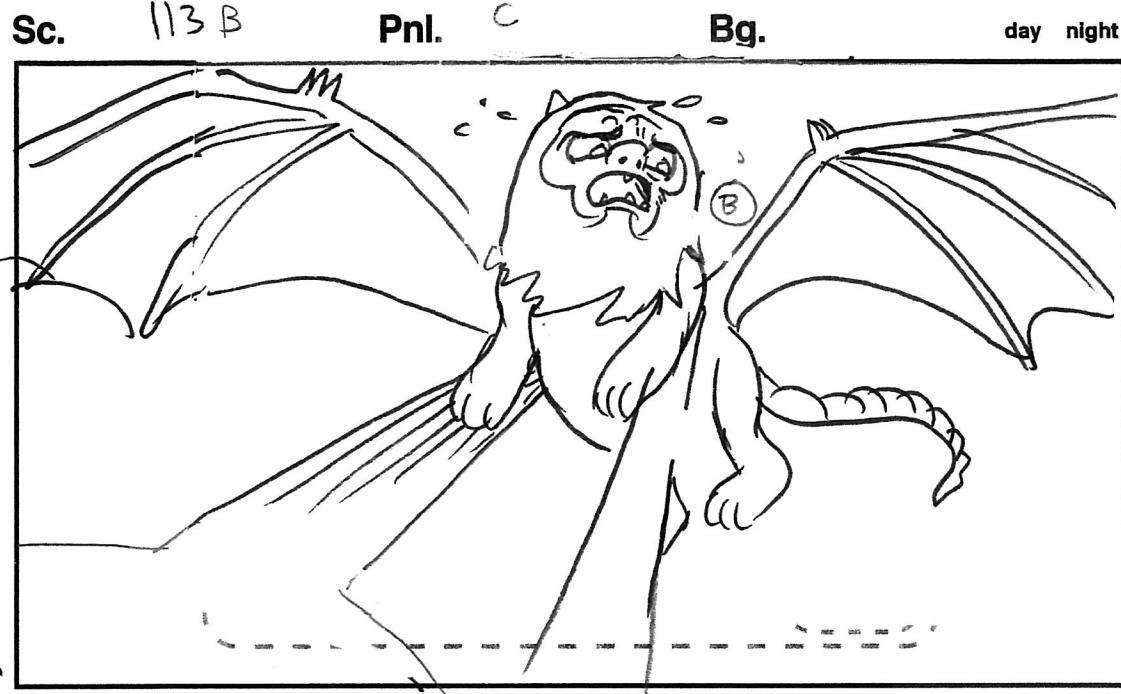
**Action:**

**Timing:**

# ADVENTURE TIME



Page 159



EPISODE # 1034-241

Production:

# ADVENTURE TIME



Page 160

Sc. 113C

Pnl.

A

Bg.

day night



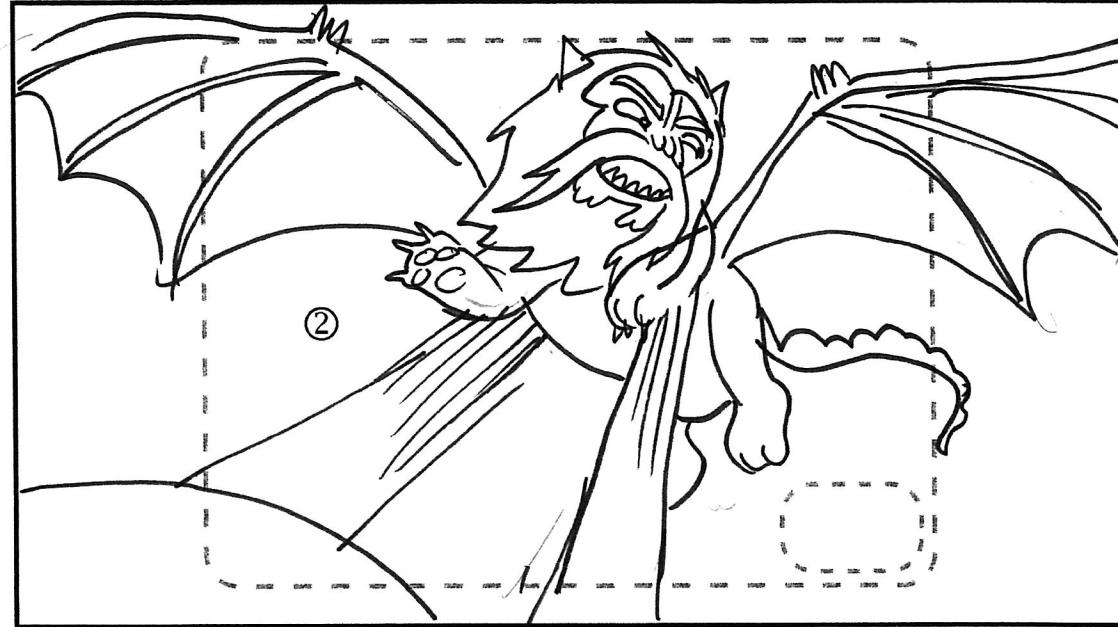
Sc. 113 D

Pnl.

A

Bg.

day night



EPISODE # 1034-241

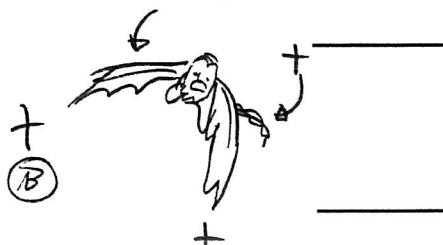
Production:

Dialog:

TM Okay, upon reassessment, this is actually a great situation for me!

Action:

flapping on ① ② cycle



TM Farewell, Magic Man -

Timing:



# ADVENTURE TIME



Page 161

Sc. 113D

Pnl. B

Bg.

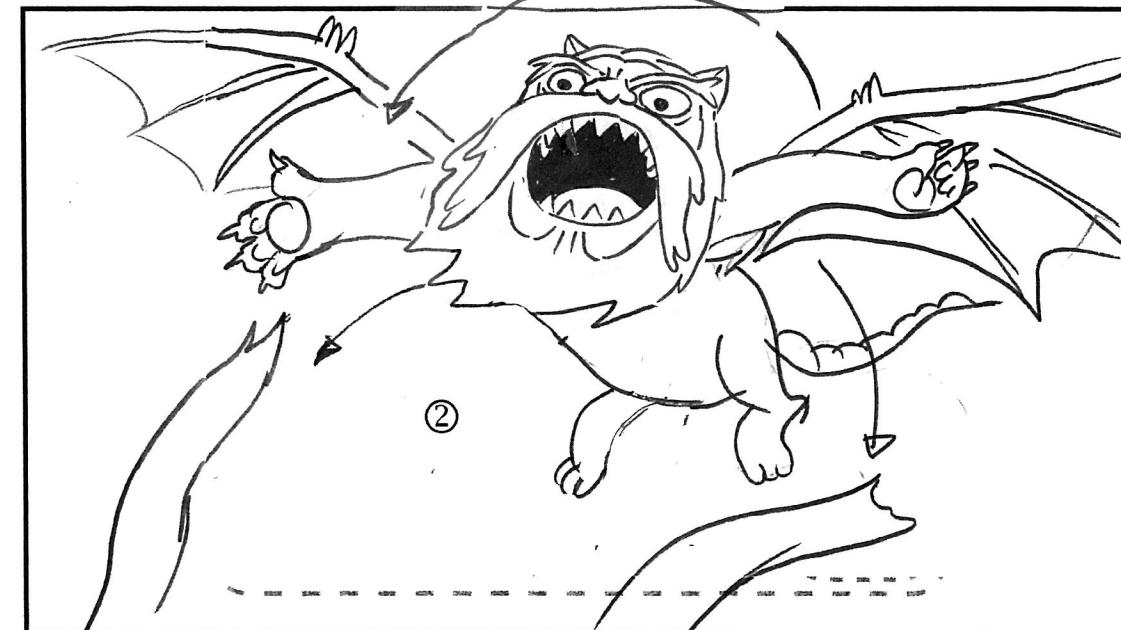
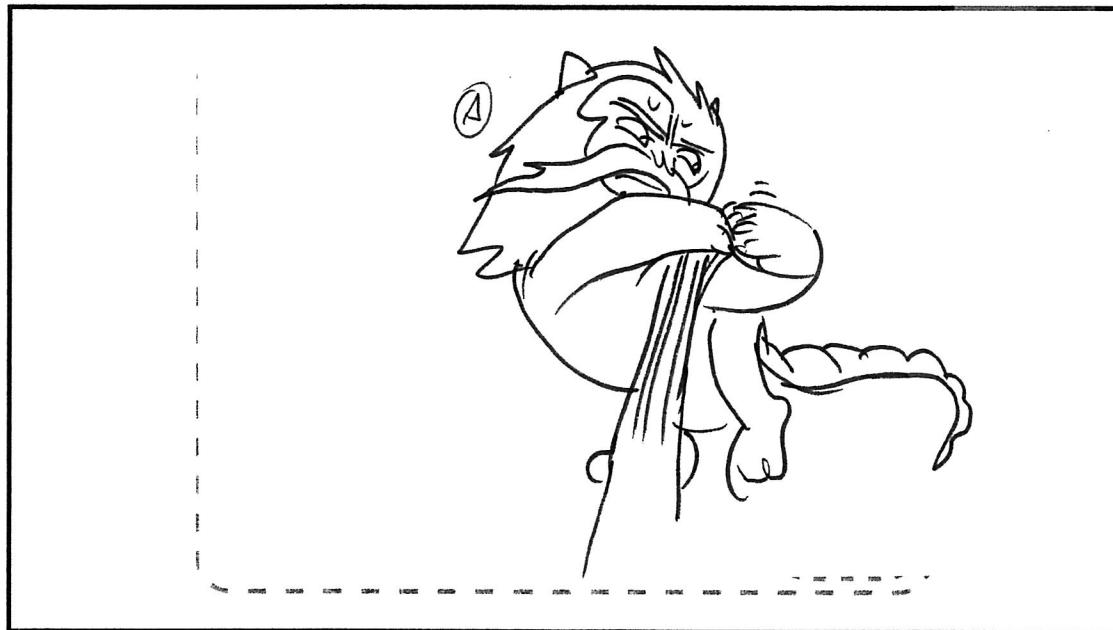
day night

Sc. 113 D

Pnl. C

Bg.

day night



1034-241

EPISODE #

## Dialog

TM

by my hand -

I SOAR FREE!

## Action:

- TM UNTIES BJORN



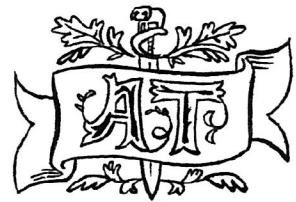
- TM LETS  
BJORN DROP.

## Timing:



Production:

# ADVENTURE TIME



Page 161A

Sc. 113D

Pnl. D

Bg.

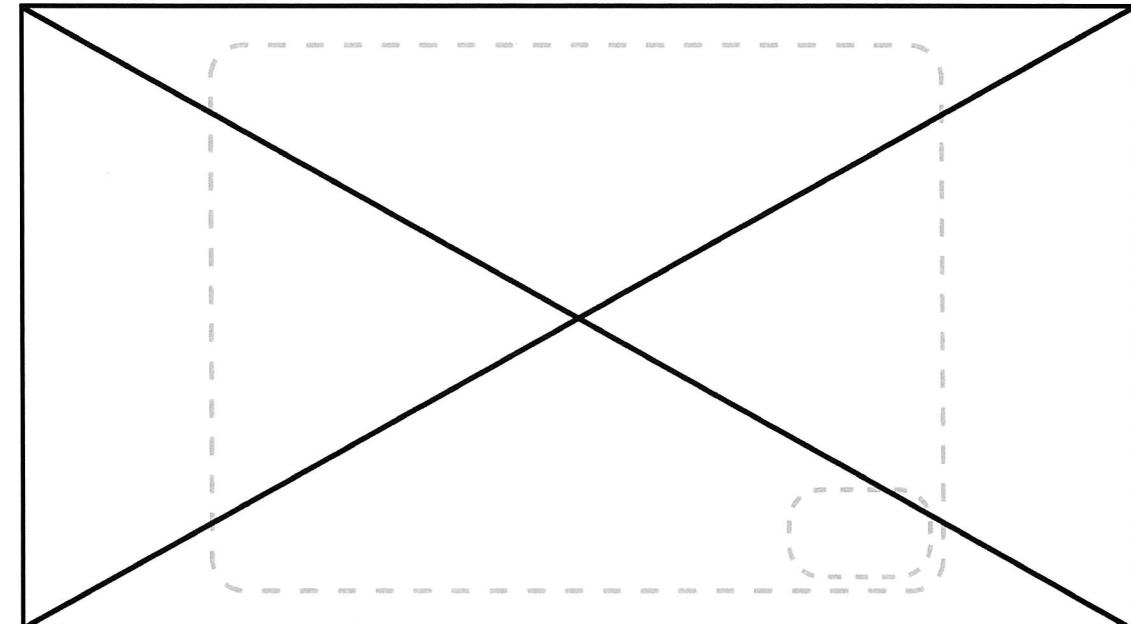
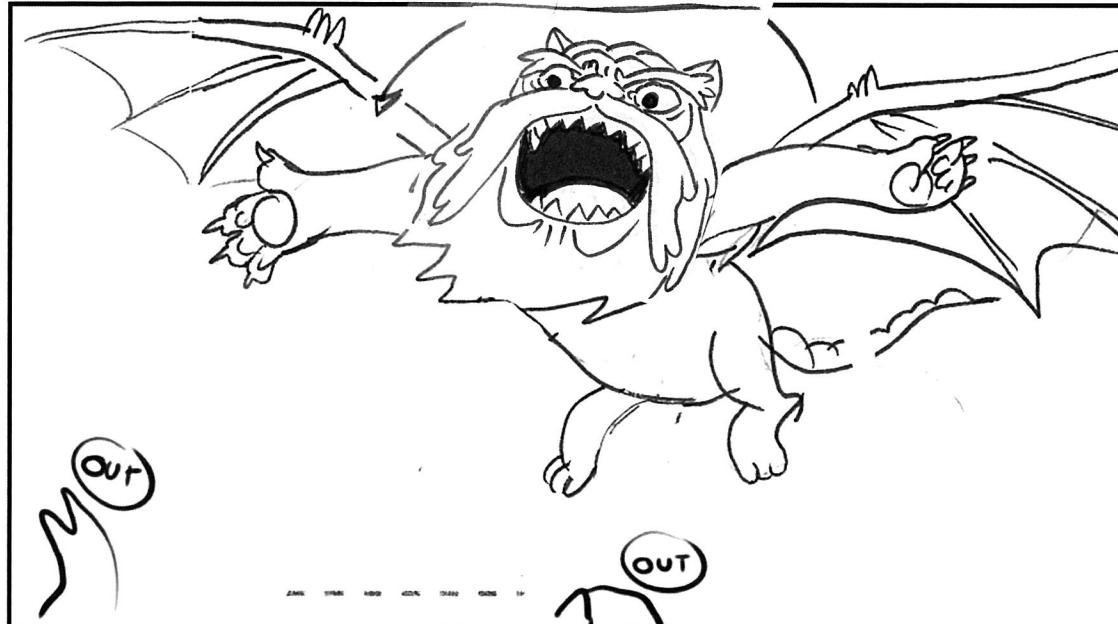
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 162

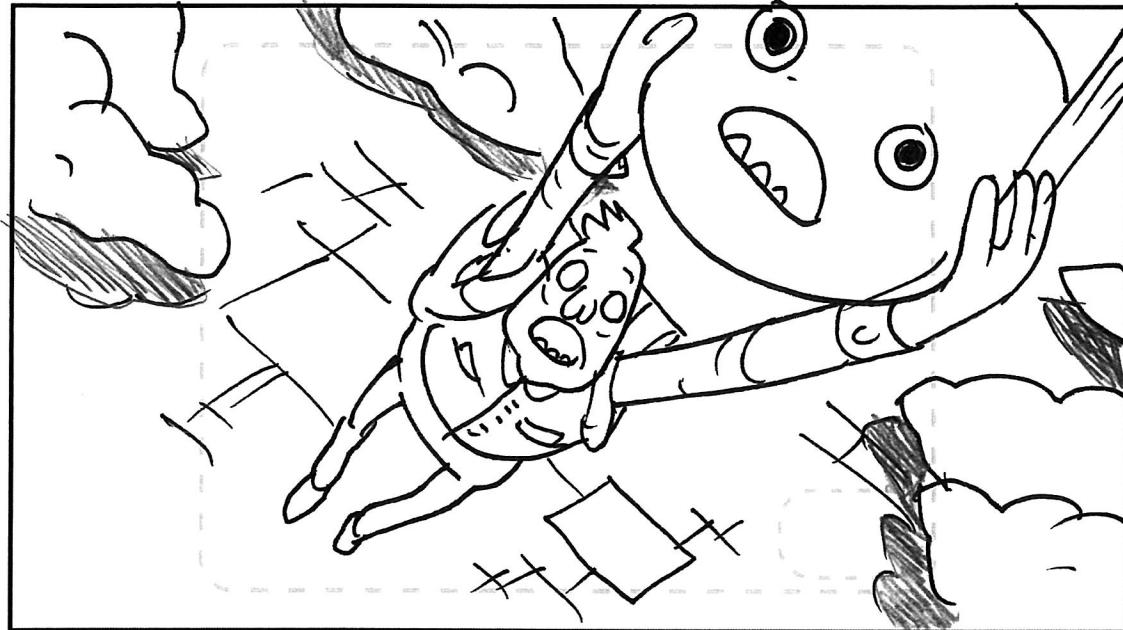
**day night**

Sc. 114

Pnl. 6

Bg.

**day night**

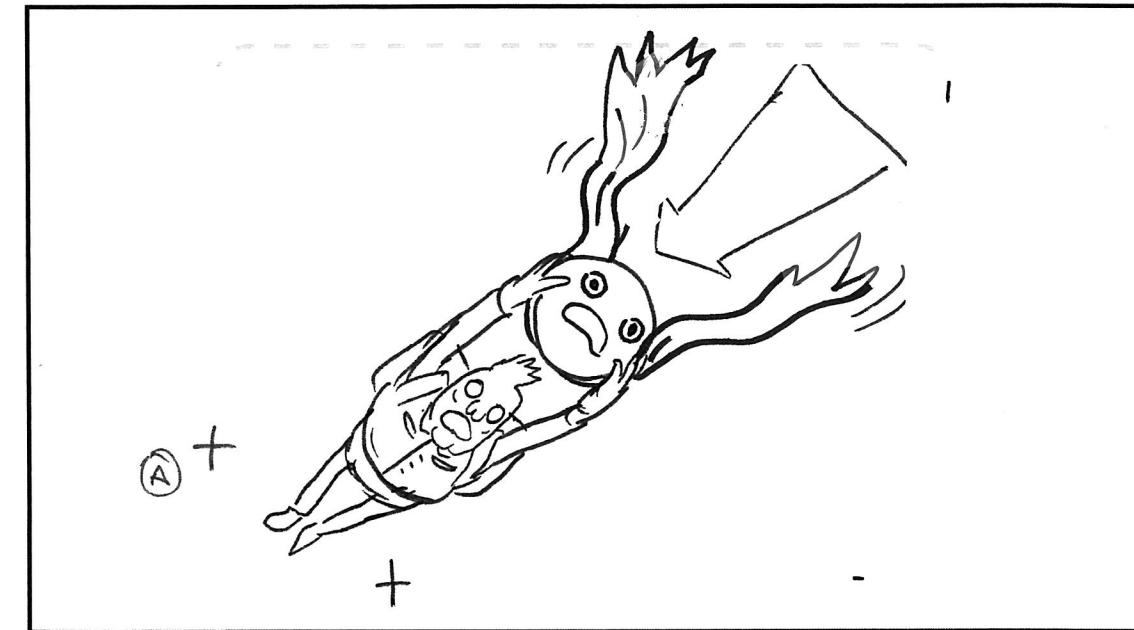


Sc. 114

16

Bq-

**day night**



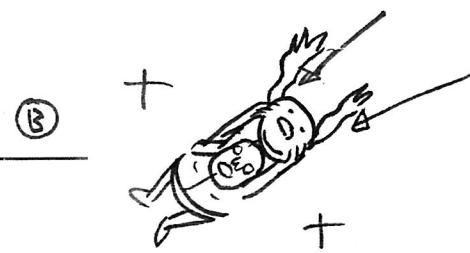
## Dialog:

**Action:**

## - GLoB+NM DROPS

(A) → (B) SHRINKING

## Timing:



## Production:

# ADVENTURE TIME



Sc. 114

Pnl. a

Bg.

day night

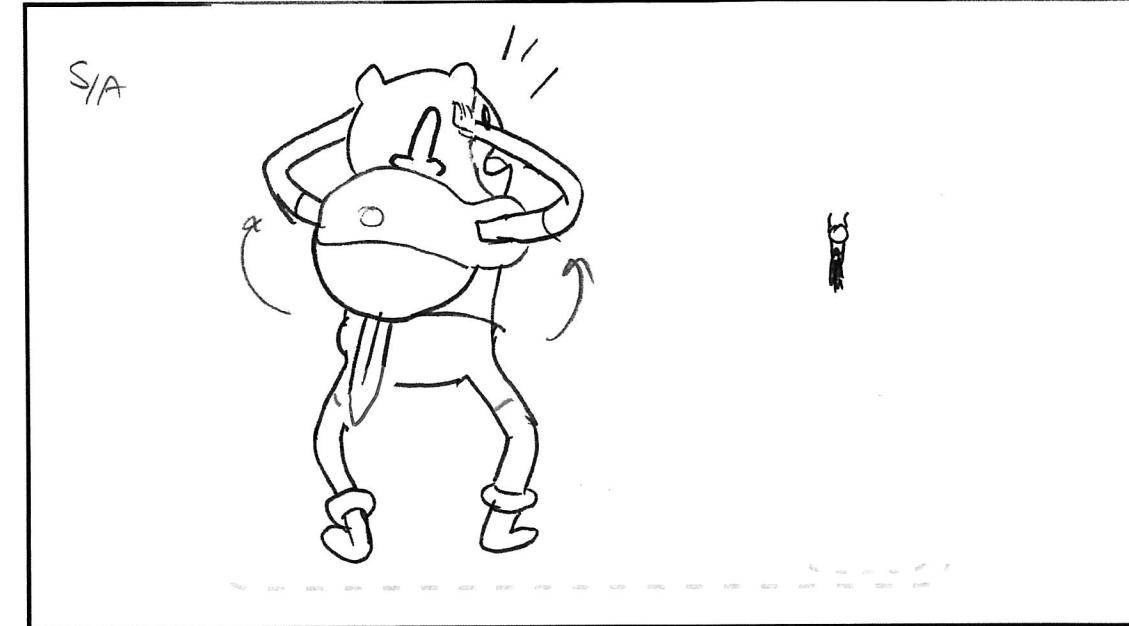


Sc. 114

Pnl. b

Bg.

day night



Dialog:

FINN: БОЖЕ МОЙ!  
[pronounced BOY-yay-MOY]

Action:

[SP]

- GLOB + NM DROP

Timing:

# ADVENTURE TIME



Page 164

Sc. 114

Pnl. C

Bg.

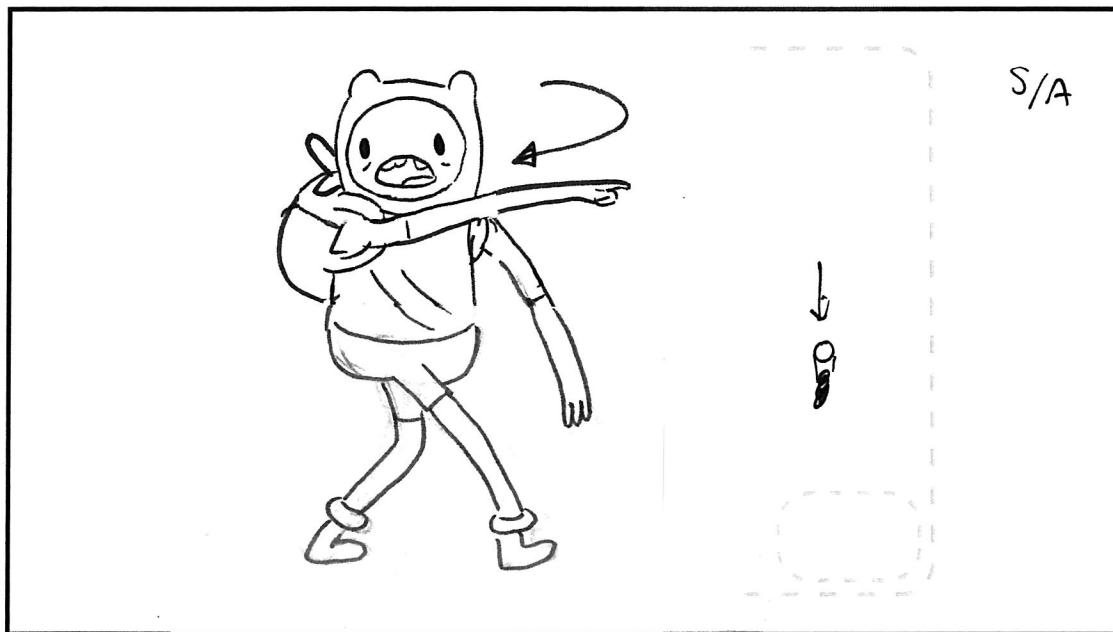
day night

Sc.

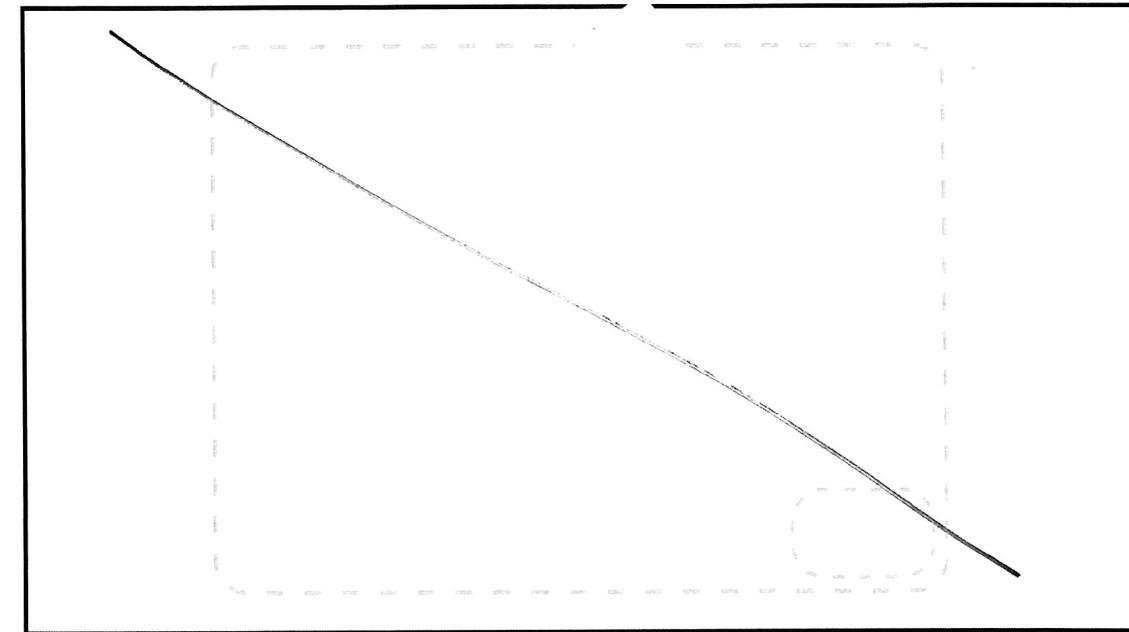
Pnl.

Bg.

day night



S/A



Dialog:

H! JAKE!!

Action:

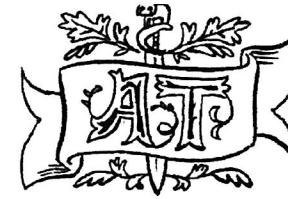
Timing:

Production:

1034-241

EPIISODE #

# ADVENTURE TIME



Page 165

Sc. 115

Pnl. a

Bg.

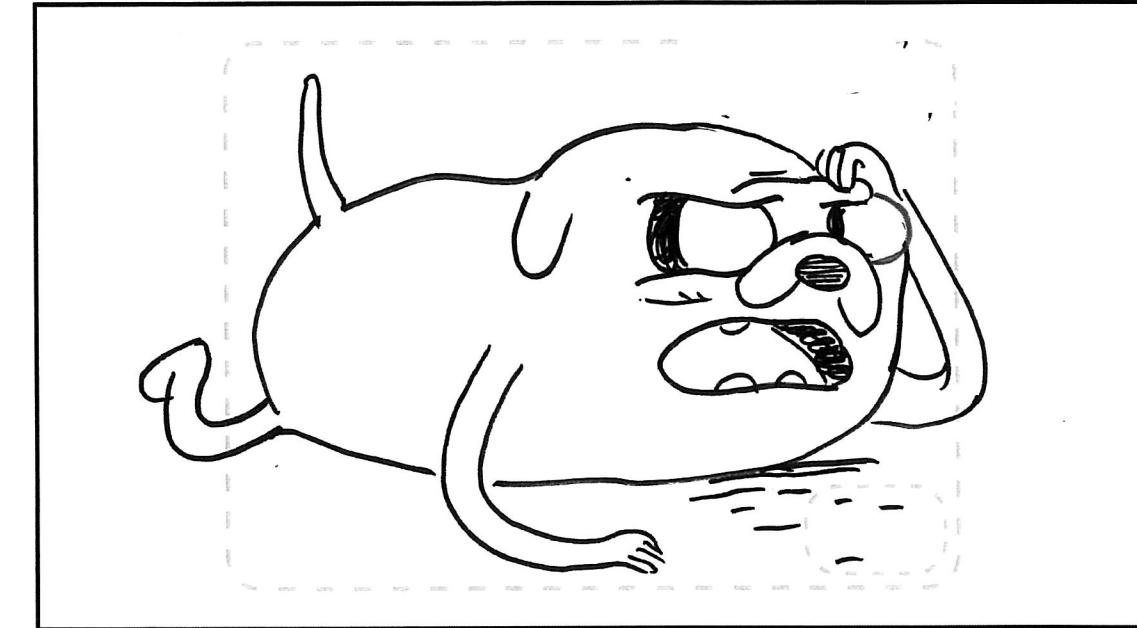
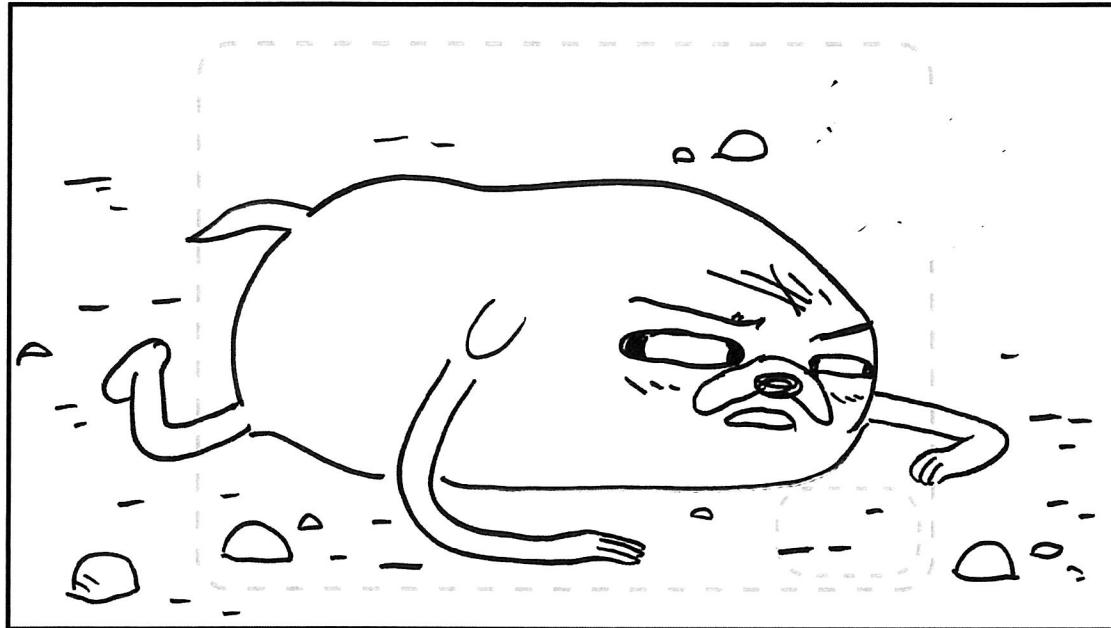
day night

Sc. 115

Pnl. b

Bg.

day night



**Dialog:**

J/ Whaa ??

J: (blearily) Oh yeah!

**Action:**

[STARTING POSITION]

- J. LIFTS HEAD

**Timing:**

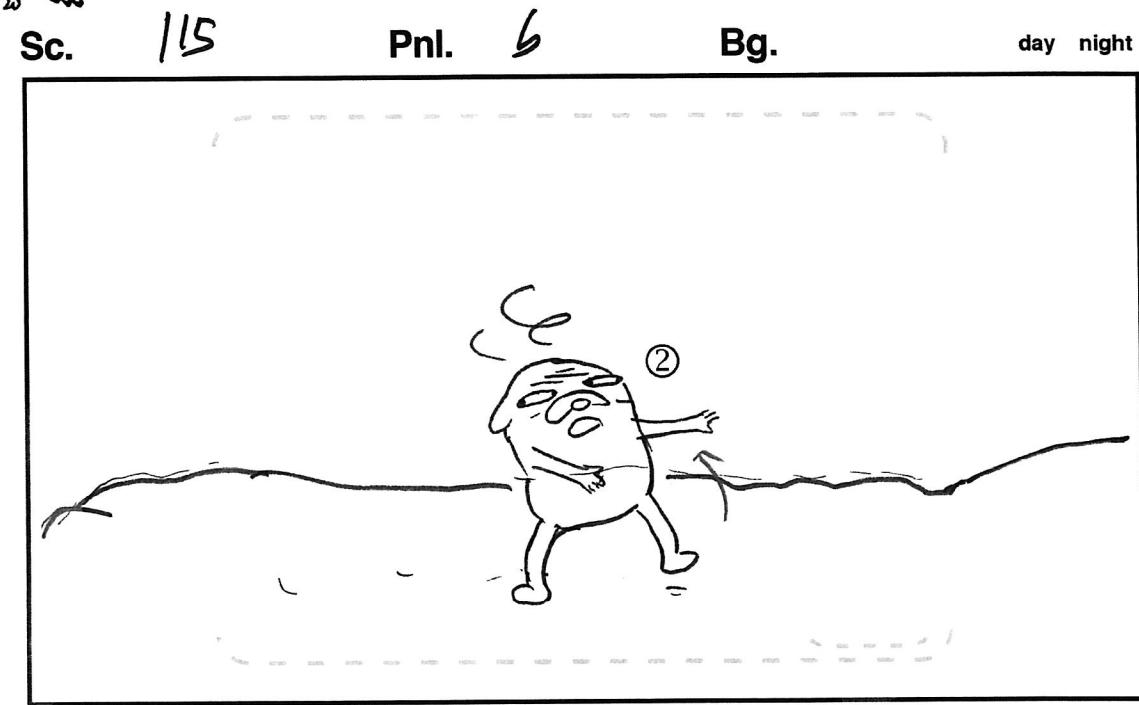
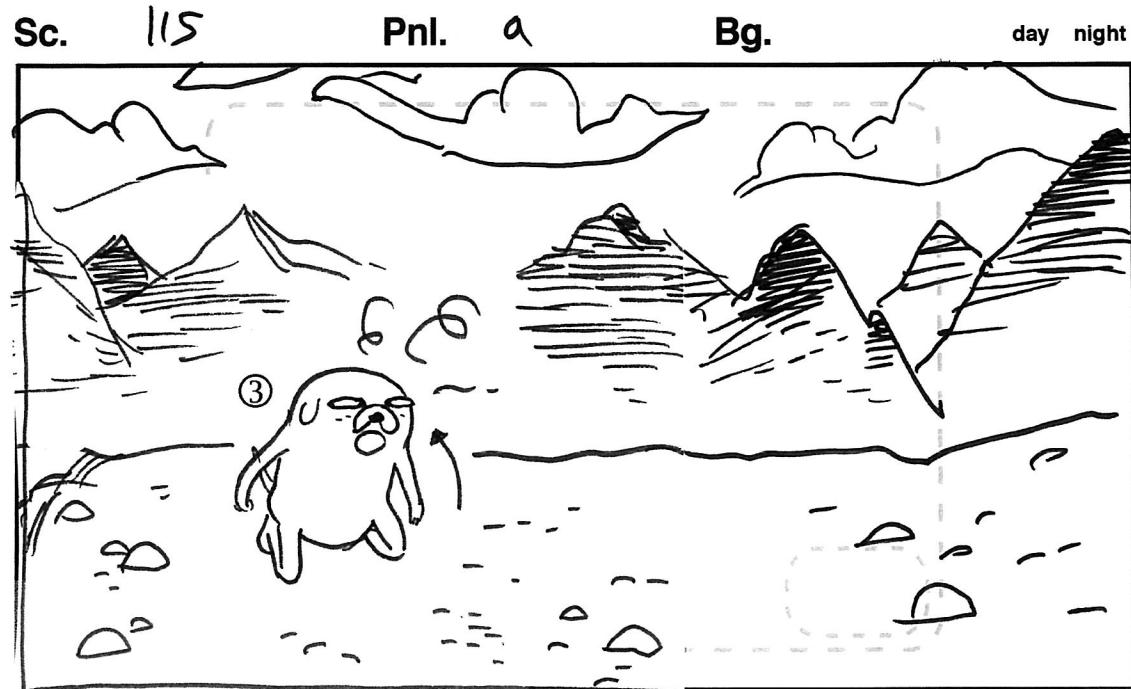
Production:

1034-241

# ADVENTURE TIME



Page 166



1034-241

EPISODE #

Dialog:  
J / I'm comin'! (blearily)

Action:  
SP: - J SITS UP.  
- J. STANDS UP.

Timing:

J / Gotta save the dude!

Production:

# ADVENTURE TIME



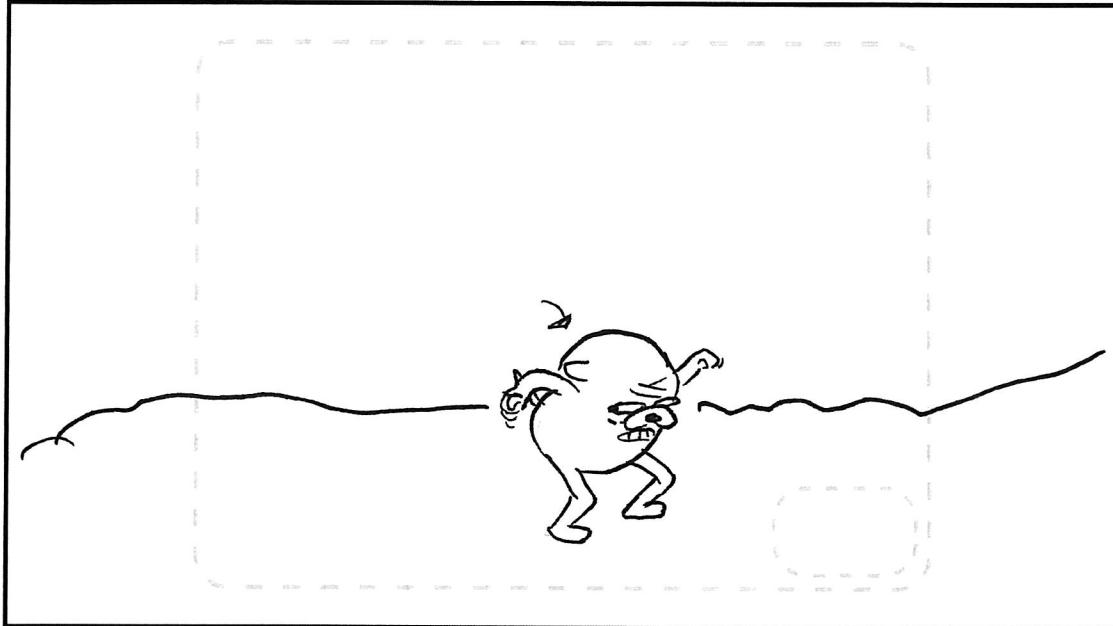
Page 167

Sc. 115 Pnl. C Bg.

day night

Sc. 115 Pnl. d Bg.

day night



Dialog:

J/ Hmnnnn -

J - YAHP!

Action:

- J. ANTICS.

- J. STRETCHES INTO A PLANK.

Timing:



Production:

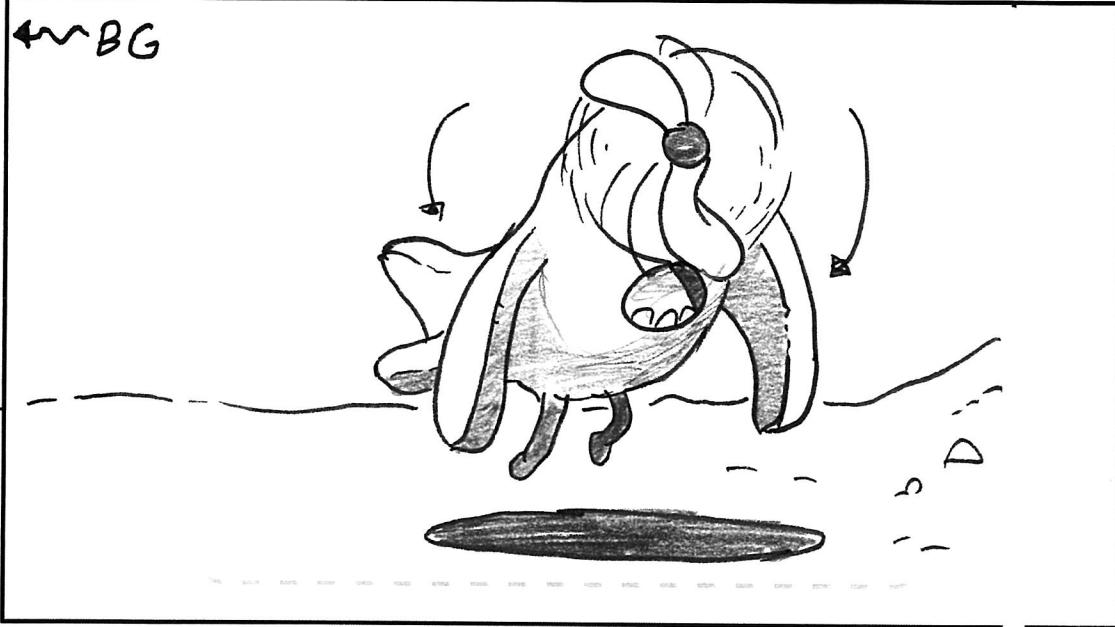
EPIISODE # 1034-241

# ADVENTURE TIME



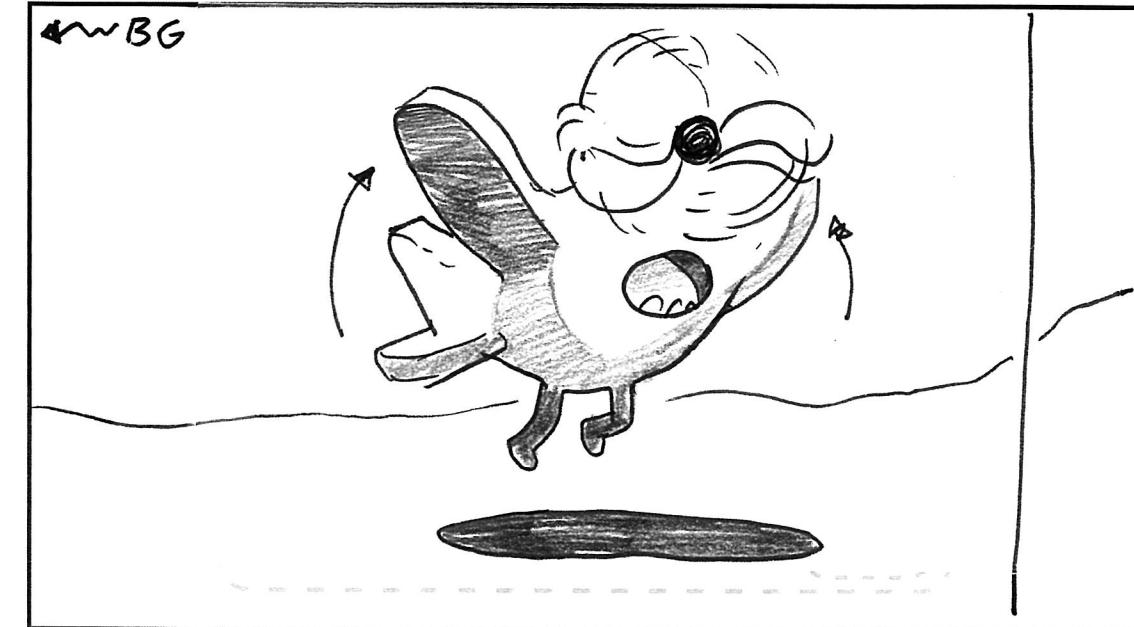
**Sc.** 115 **Pnl.** e **Bg**

**day night**



**Sc.**      **IS**      **Pnl.**      **f**      **Bg.**

Page 100



## Dialog:

## Action:

-TAKES OFF, FLAPPING USELESS WINGS, SPINNING JEWELS LIKE PROPELLOR. BG PANS  
-WING FLAPPING SHOULD BE REALLY FAST

## **Timing:**

# ADVENTURE TIME

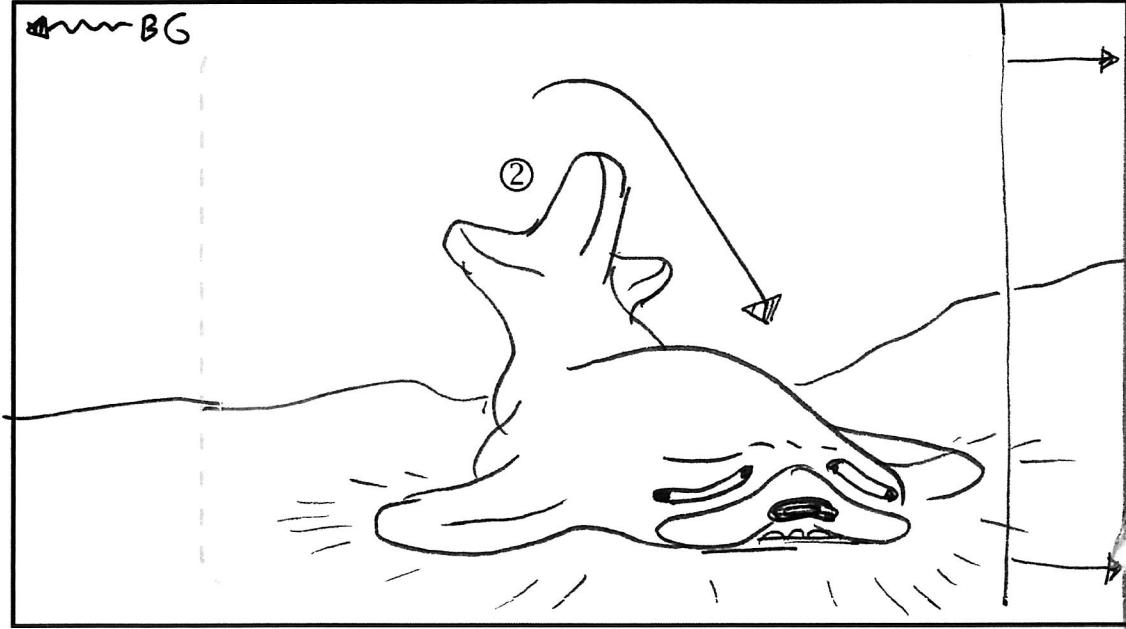


Page 169

Sc. 115 Pnl. 9 Bg.

day night Sc. 116 Pnl. 9 Bg.

day night

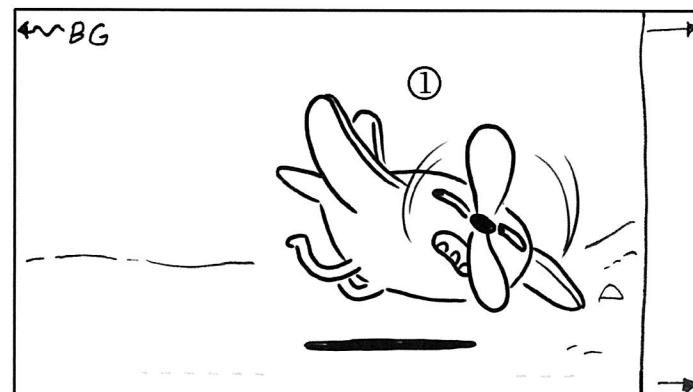


**Dialog:**

SFX/ PAFFFF FFF

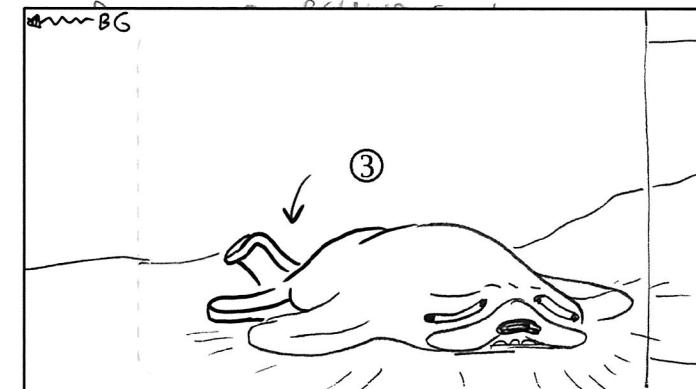
F/ no planes!

**Action:** - J. FLOPS TO  
THE GROUND.



**Timing:**

- TINY MANTICORE FLIES



Production:

EPISODE # 1.034-241

# ADVENTURE TIME



Page 170

Sc. 116

Pnl. b

Bg.

day night

117

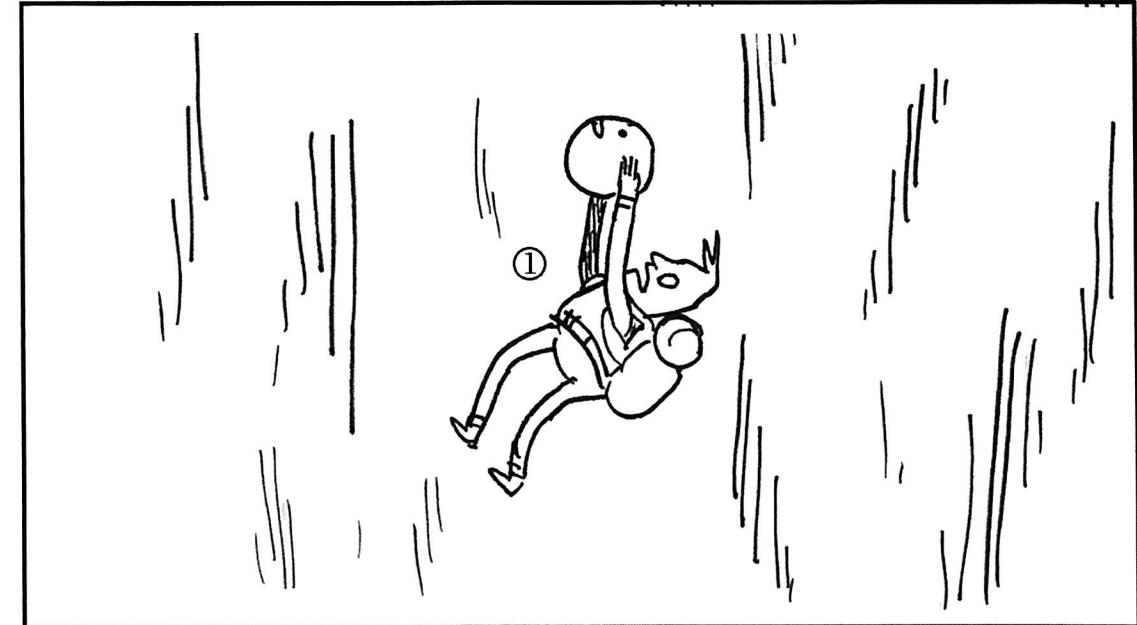
Pnl. a

Bg.

day night

1034-241

EPISODE #



**Dialog:**

Never planes!

My Glob! Are you okay?

**Action:**

IN BG, TINY MANTCORE FOLLOWS G+NM DOWN

**Timing:**

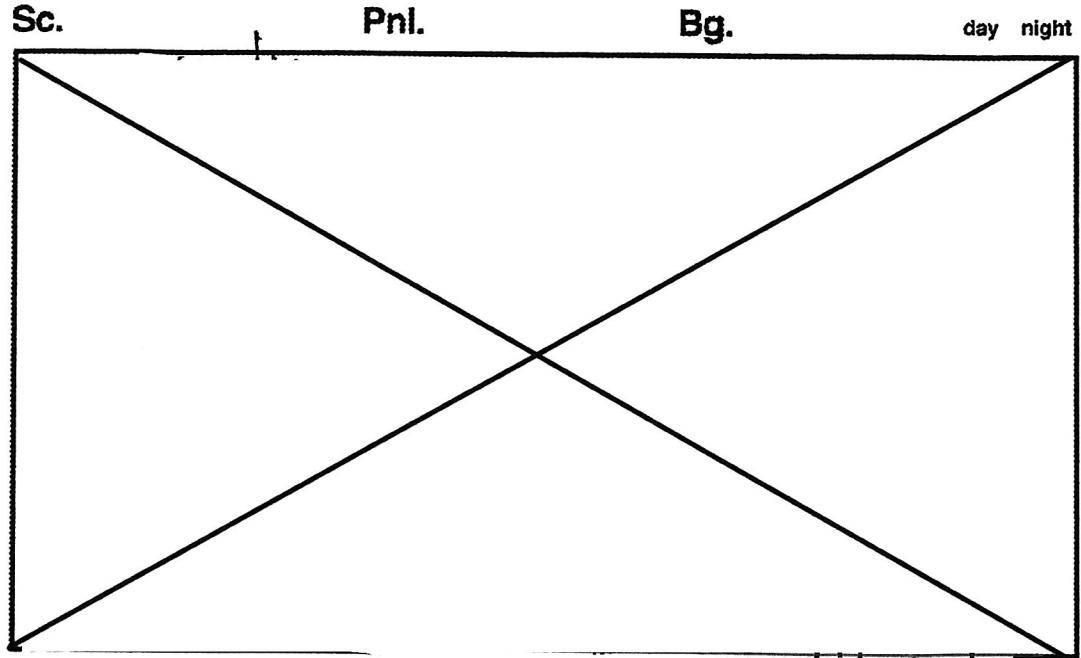


Production:

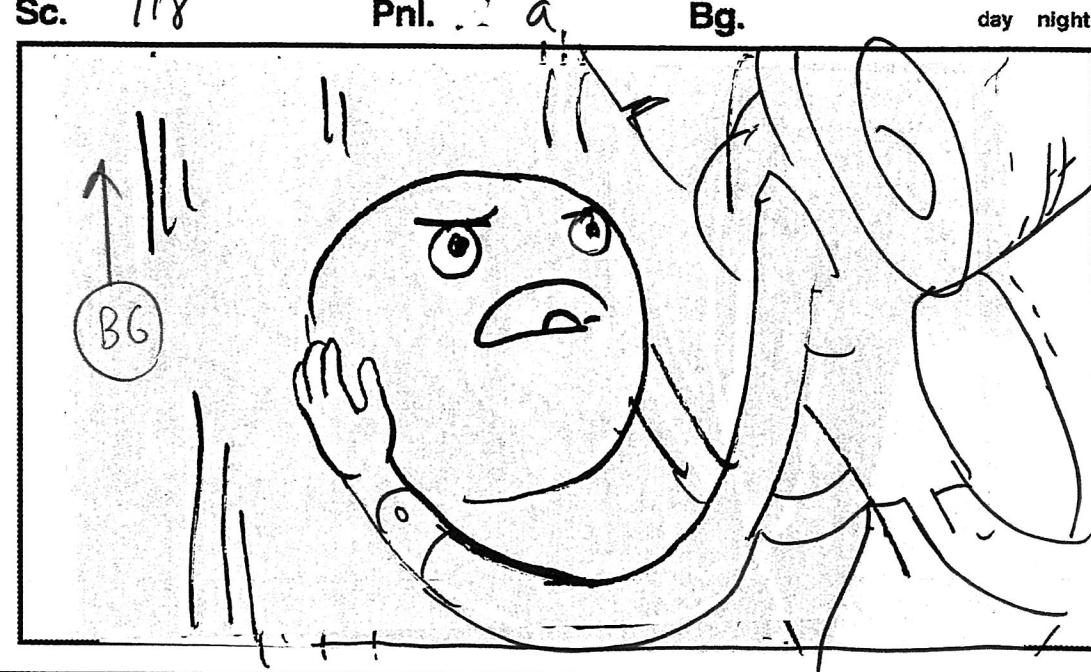
# ADVENTURE TIME



Page 171



Sc. 118



Dialog:

G. why did you rescue me?  
Do you have some horrible plan?

Action:

Timing:

EPISODE #

Production:

1034-241

# ADVENTURE TIME



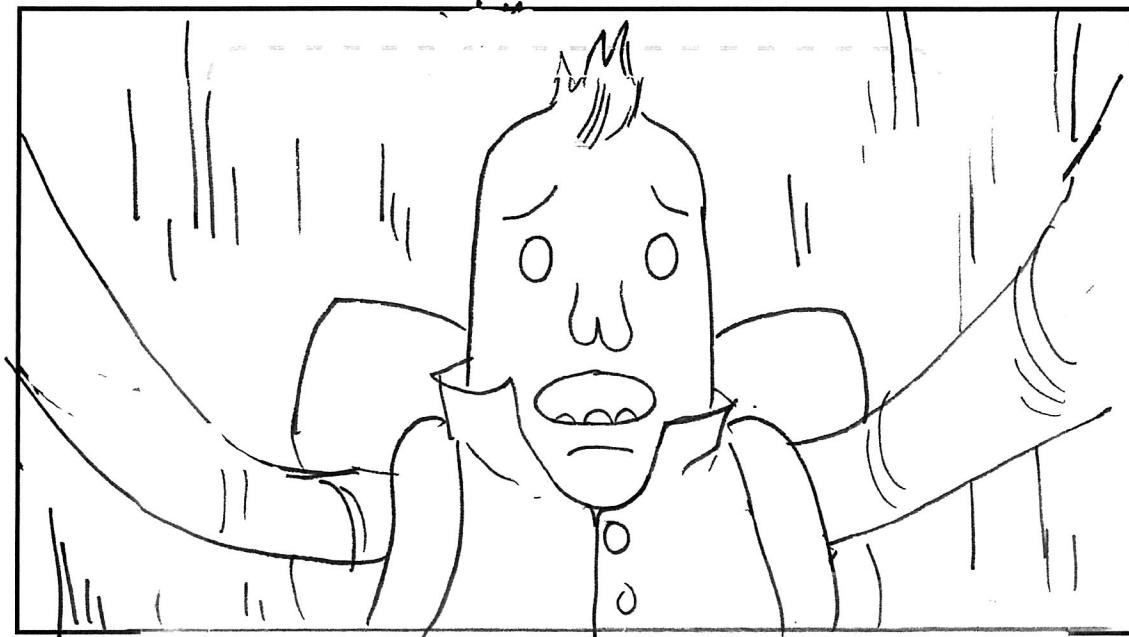
Page 172

Sc. 119

Pnl. a

Bg.

day night

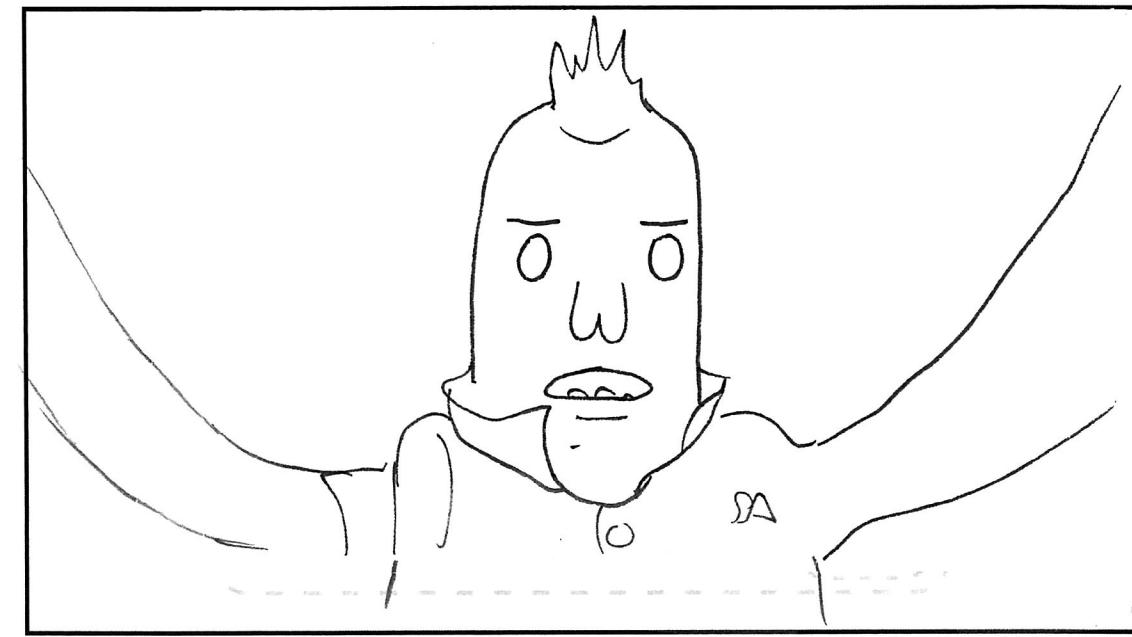


Sc. 119

Pnl. b

Bg.

day night



**Dialog:**

NM: I wanted to bring you back to Mars!

NM: They need a ruler up there.

**Action:**

**Timing:**

EPISODE # 1034-241

Production:

# ADVENTURE TIME



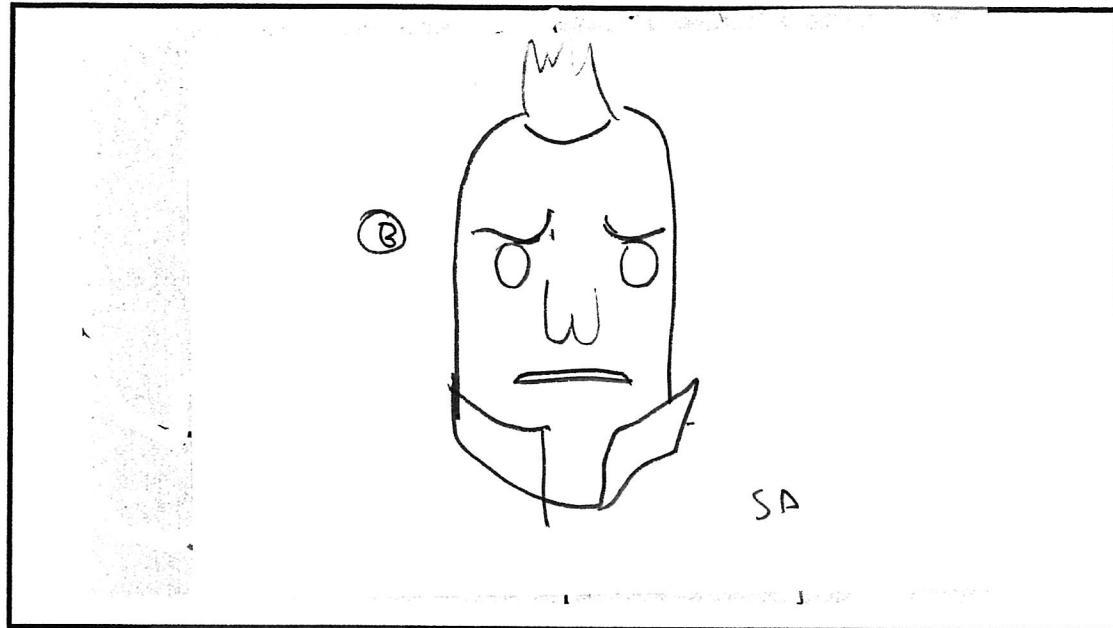
Page 173

Sc. 119

Pnl. C

Bg.

day night

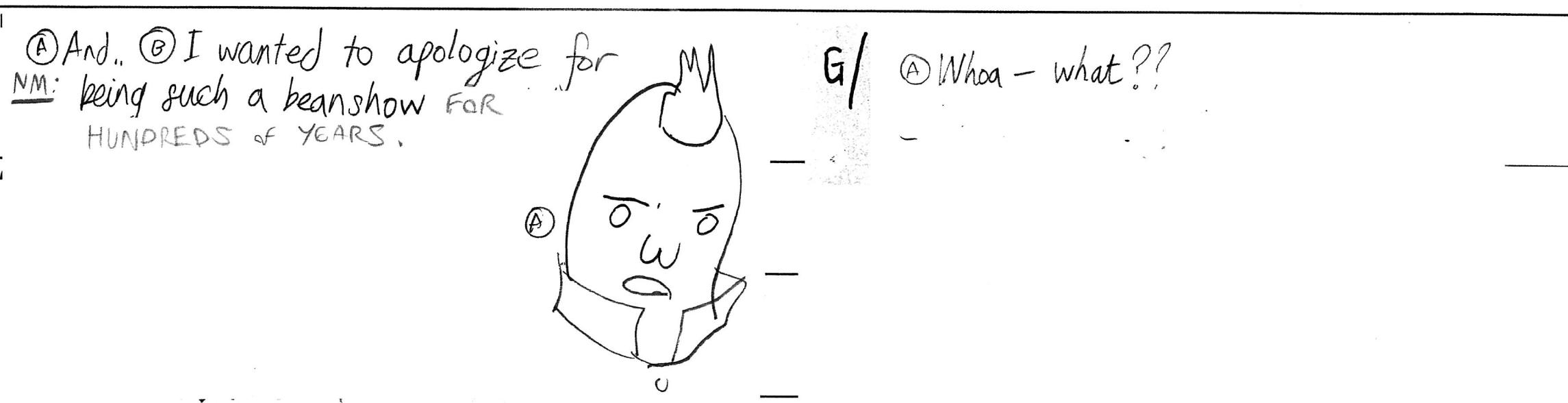


Sc. 120

Pnl. a

Bg.

day night



1034-241

EPISODE #

# ADVENTURE TIME



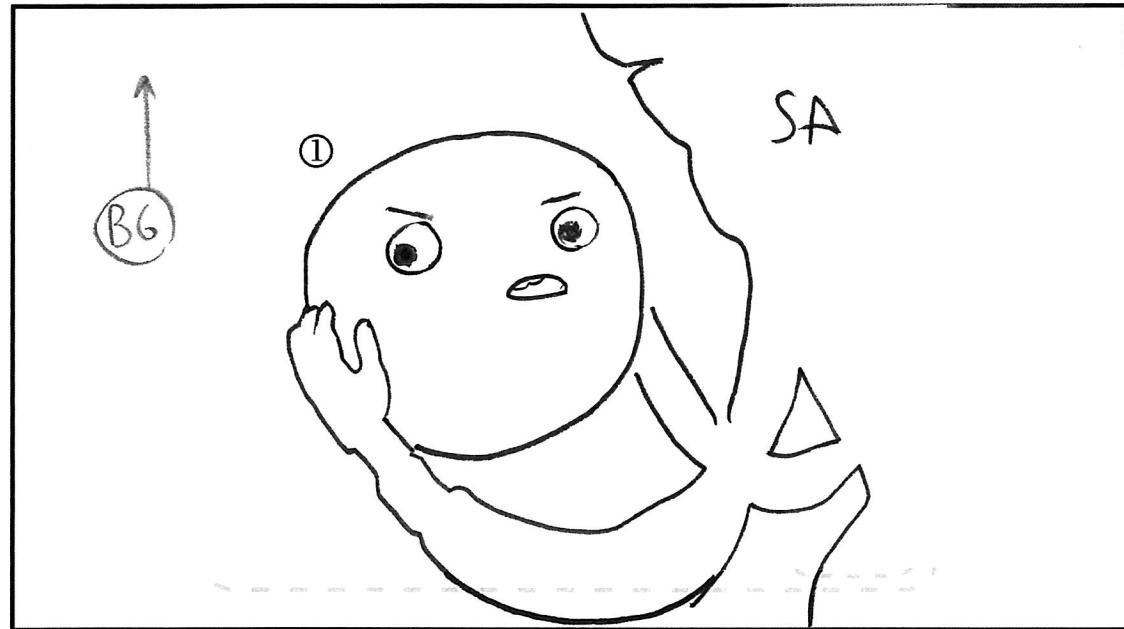
Page 174

Sc. 120

Pnl. b

Bg.

day night



Sc. 121

Pnl. a

Bg.

day night



Dialog: GLOB:

Maybe you really  
have changed.

Action:



TINY  
MANTICORE  
(o/s)

/ Yeah right!!

Timing:



EPISODE # 1034-241

# ADVENTURE TIME



Page 175

Sc. 121

Pnl. b

Bg.

day night



Sc. 122

Pnl. a

Bg.

day night



Dialog:

Action:

- NM LOOKS UP.

TM FLAPS ON  
Ⓐ Ⓛ CYCLE

Ⓑ



Timing:

Production:

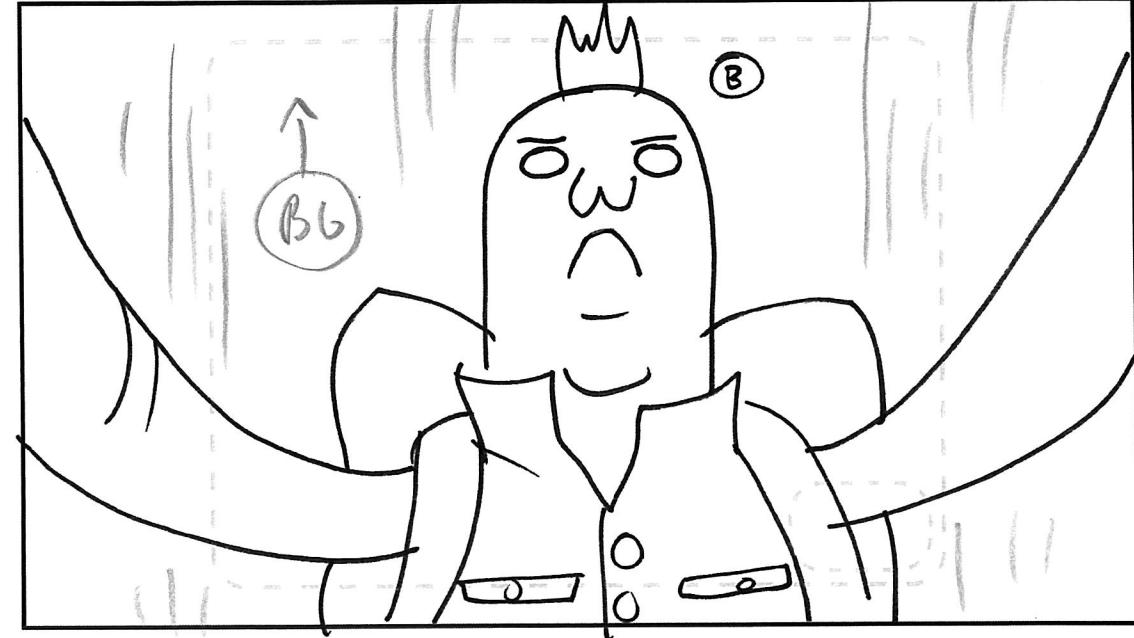
EPISODE # 1.004-241

# ADVENTURE TIME



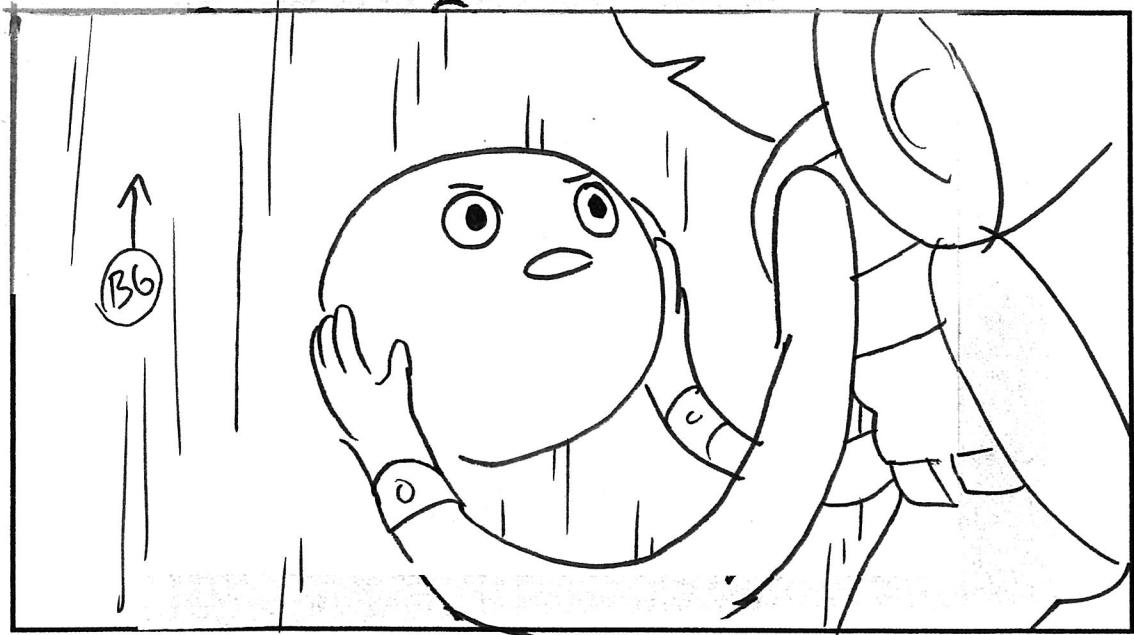
Page 176

Sc. 123 Pnl. 9 Bg. day night Sc. 124 Pnl. 9 Bg. day night



Sc. 125

Pnl. A



day night

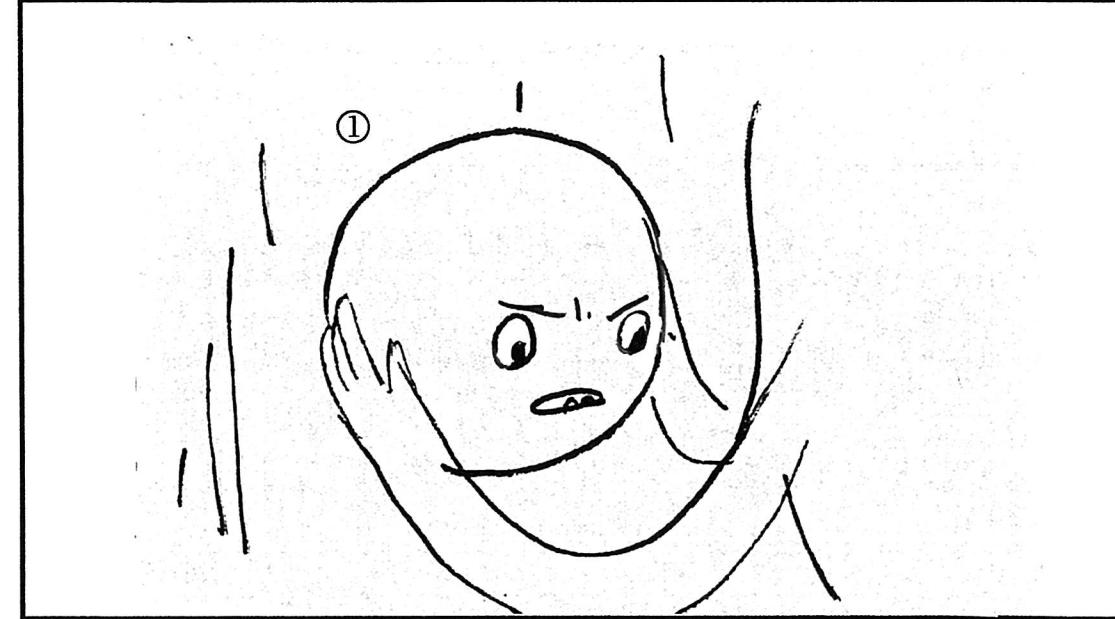
Sc. 125

Pnl. B

Bg.

day night

Page 177



Dialog:

G/ I've been doing a lot of thinking  
up in orbit."

Act

Timing:

G/ I shouldn't have shut you out when  
you got exiled to Ooo. In some ways,  
I too was a total beanshow



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 178

Sc. 126

Pnl. A

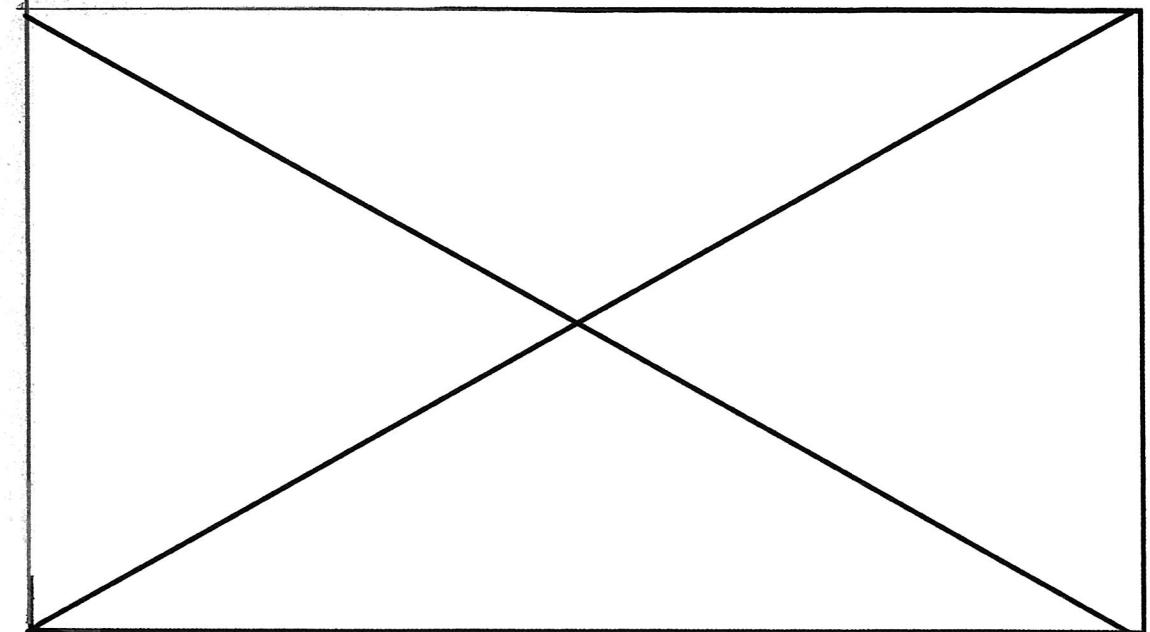
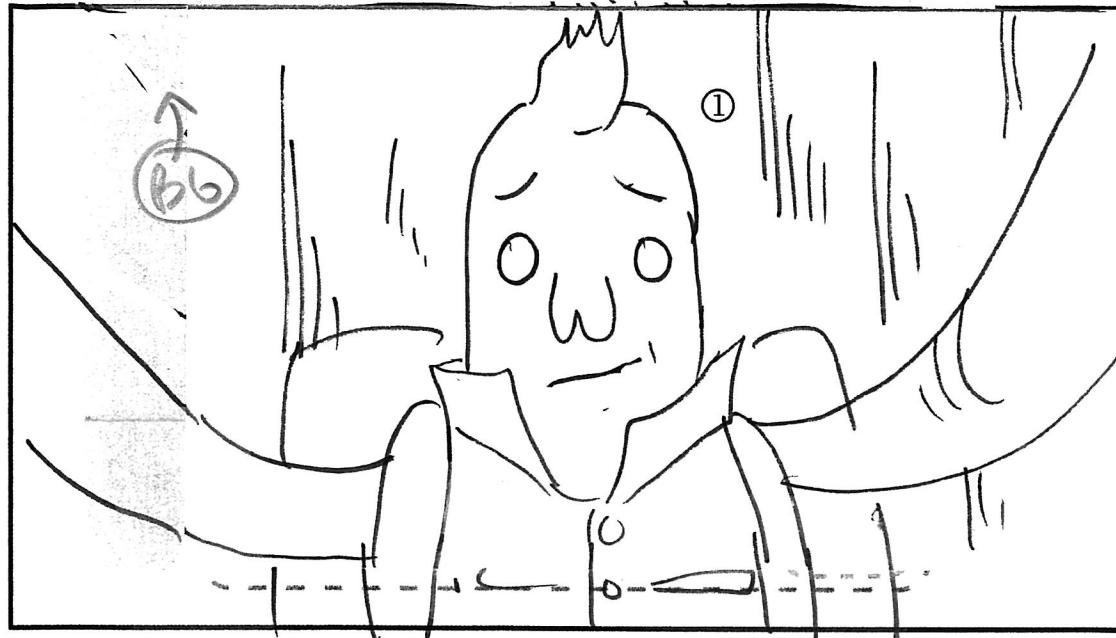
day night

Sc.

Pnl.

Bg.

day night



D: NM/I guess- neither of us were perfect brothers.

G: (o.s.) ALTHOUGH YOU WERE MUCH MUCH WORSC.

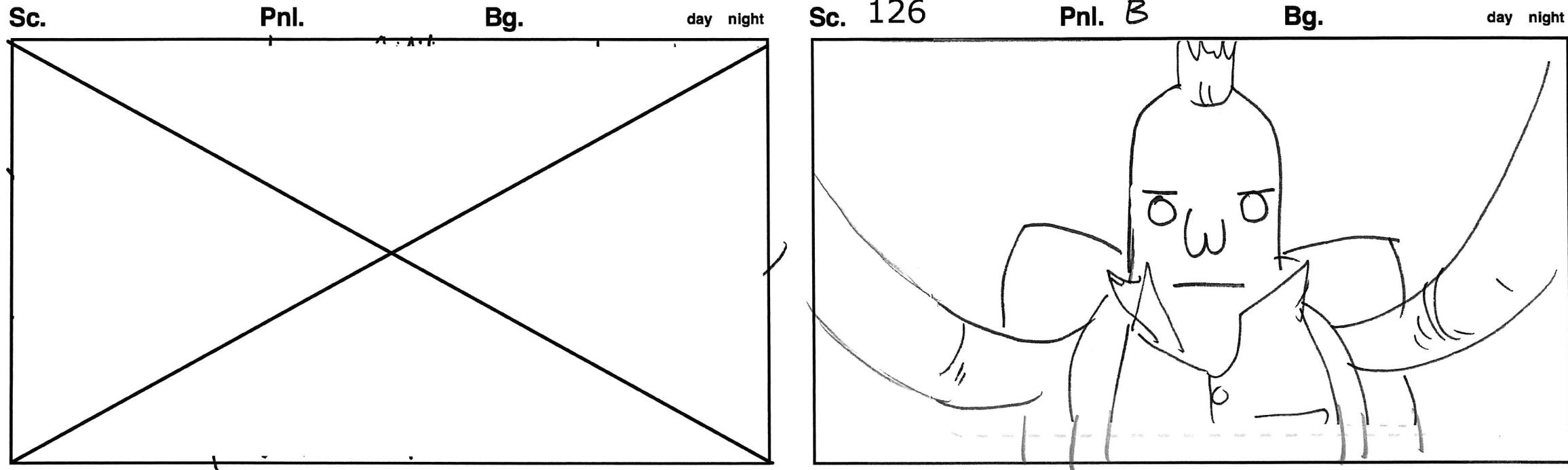
A:

Timing:

# ADVENTURE TIME



Page 179



**Dialog:**

**Action:**

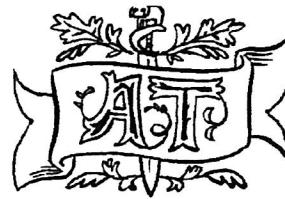
**Timing:**

**Production:**

**EPISODE #** 1034-241

No Scs127-128

# ADVENTURE TIME



No Sc130

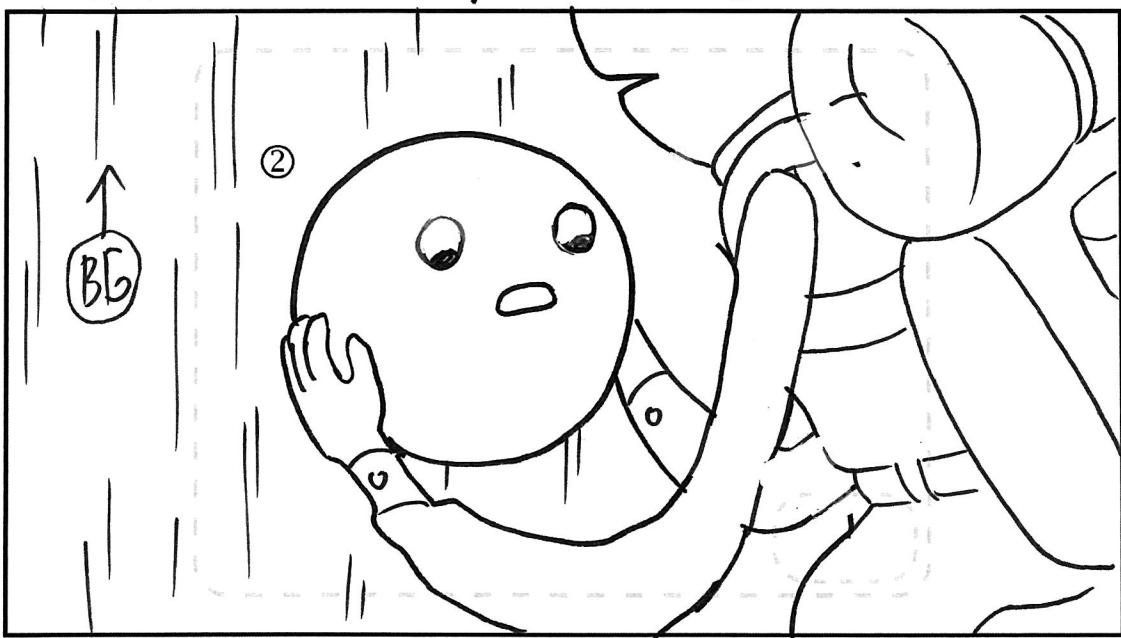
Page 180

Sc. 129

Pnl. A

Bg.

day night

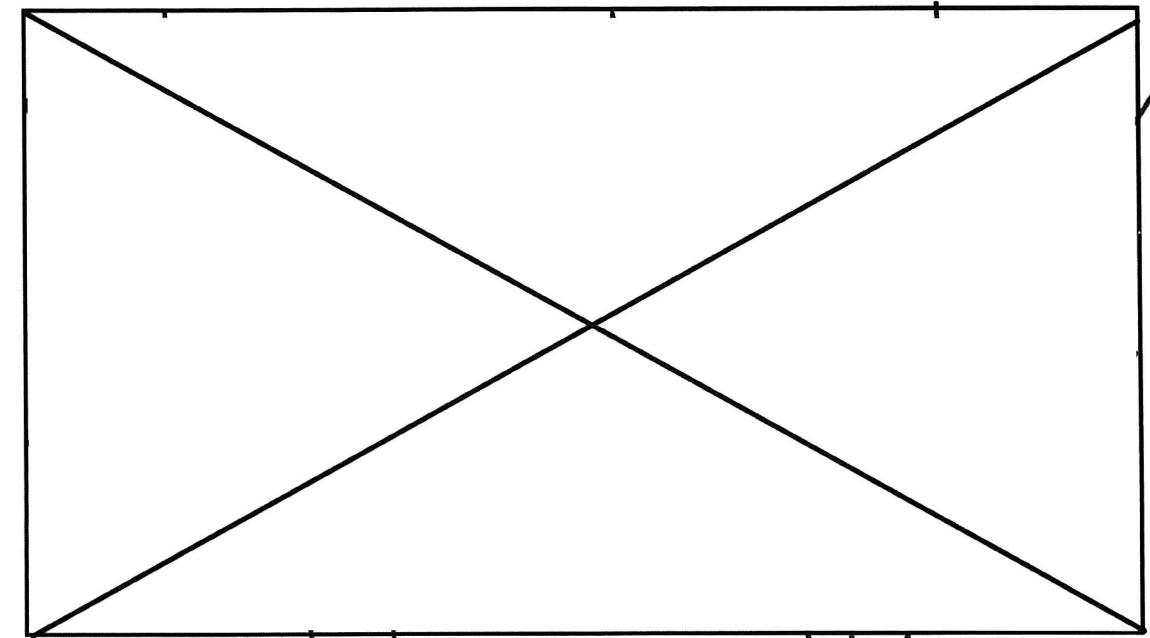


Sc.

Pnl.

Bg.

day night

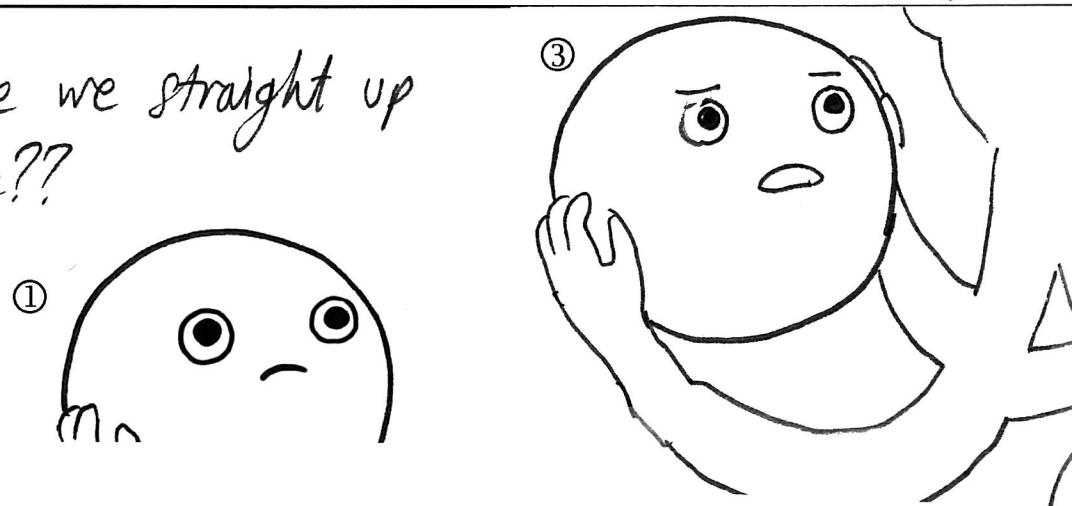


Dialog:

G/A: So, what now? Are we straight up  
just going to die??

Action

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 181

Sc. 131

Pnl. A

Bg.

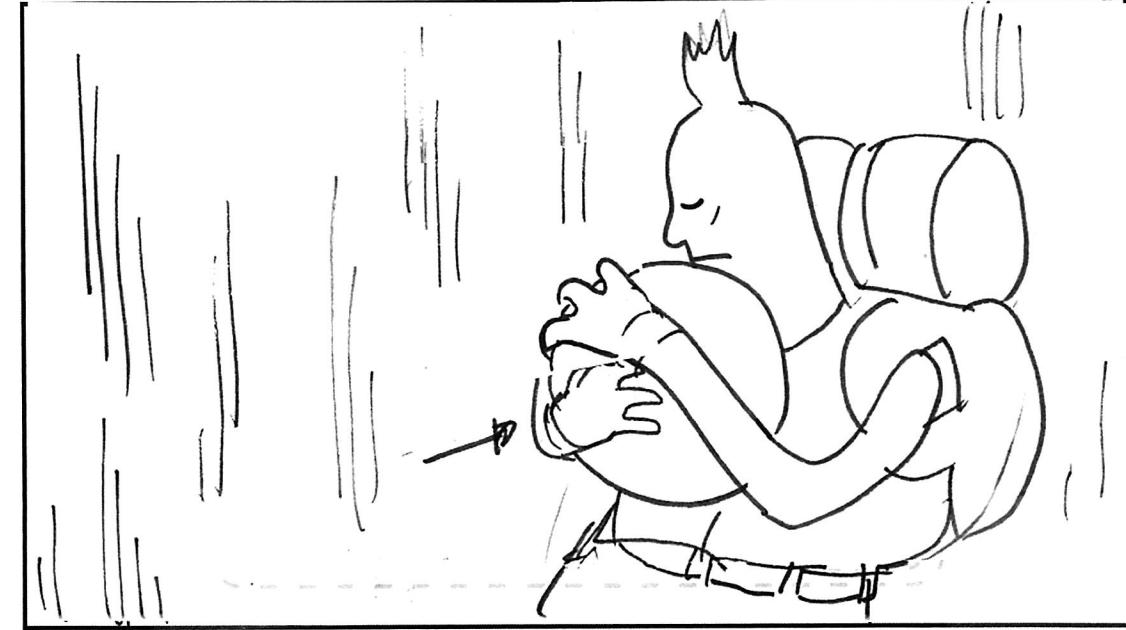
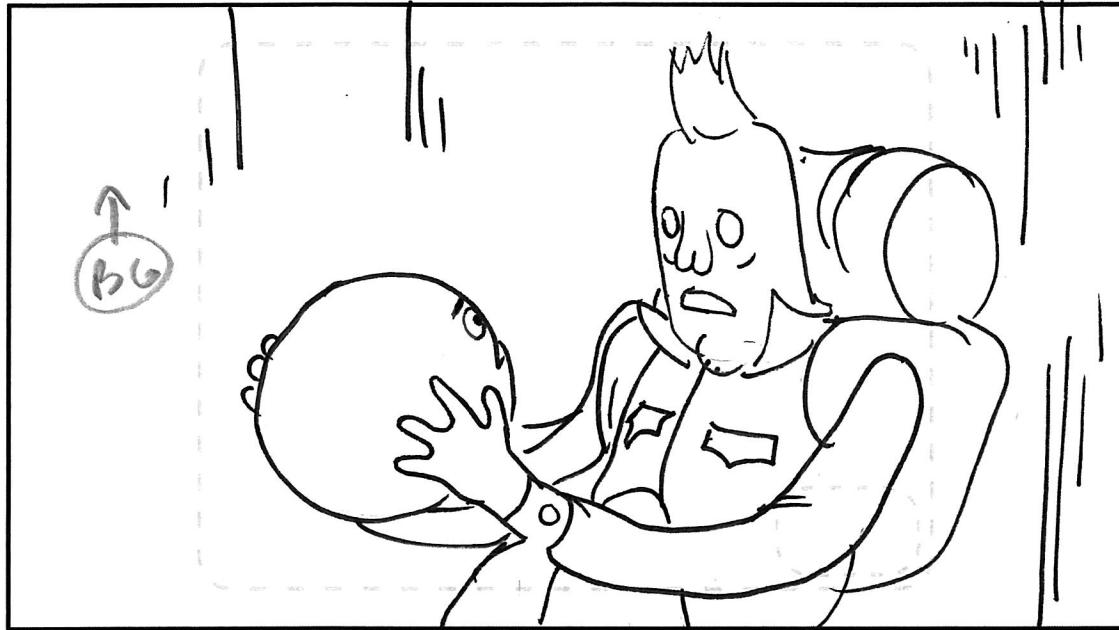
day night

Sc. 131

Pnl. B

Bg.

day night



**Dialog**

NM I guess so, sorry.

**Action:**

-NM HUGS GLOB

**Timing:**

Production:

EPISODE # 1034-241

# ADVENTURE TIME



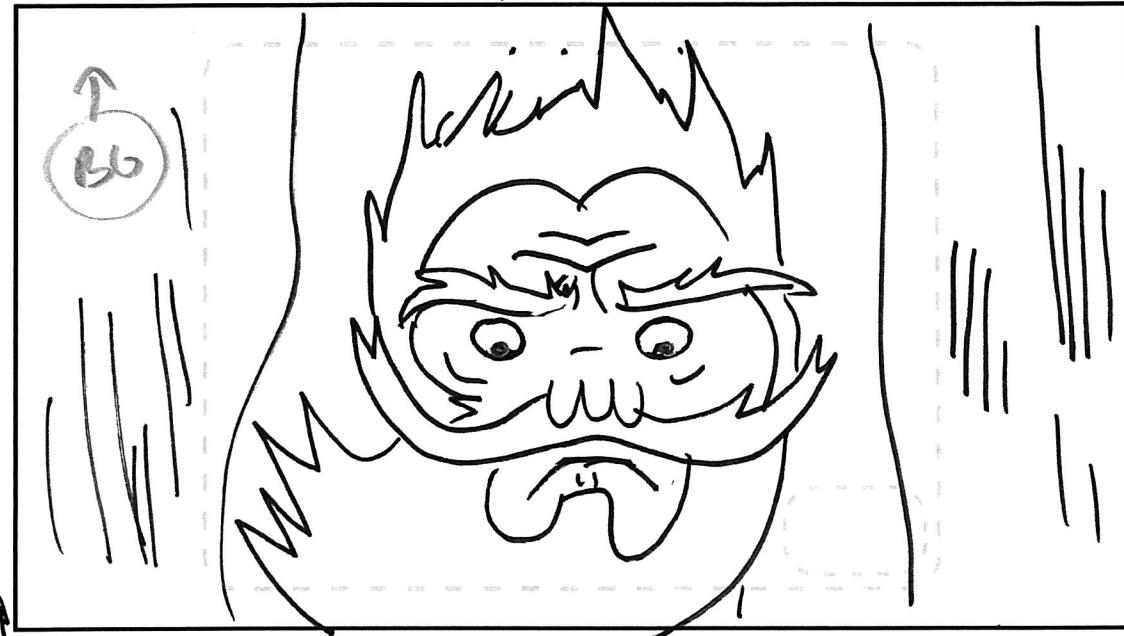
Page 182

Sc. 132

Pnl. A

Bg.

day night

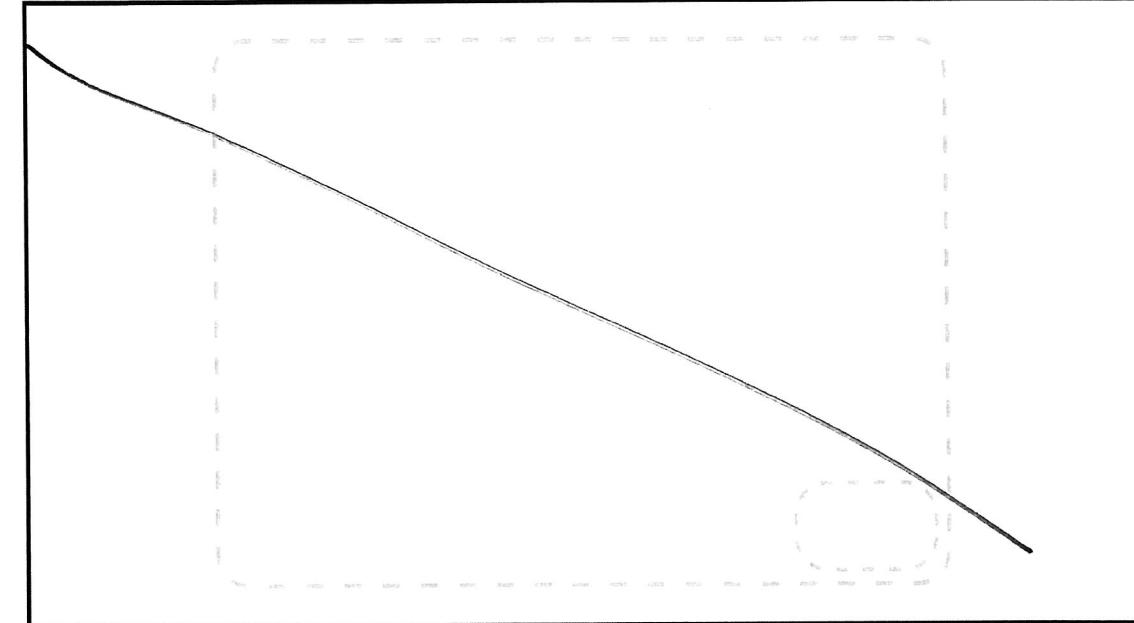


Sc.

Pnl.

Bg.

day night



TM LOOKS SYMPATHETIC

Production:

1034-241

EPILOGUE #

# ADVENTURE TIME



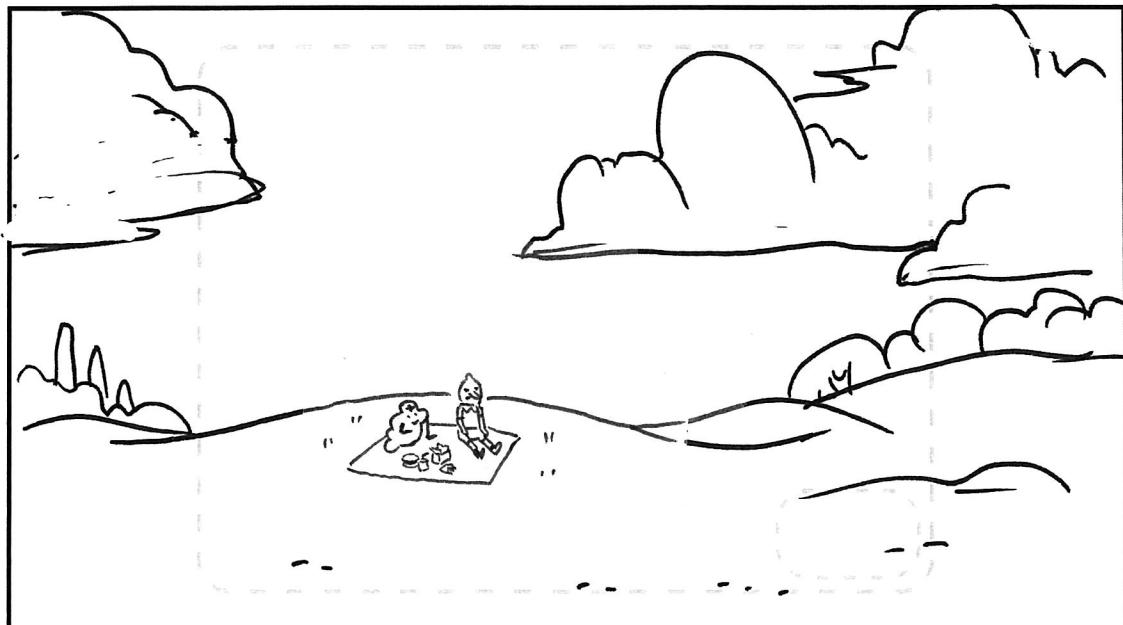
Page 183

Sc. T33

Pnl. A

Bg.

day night

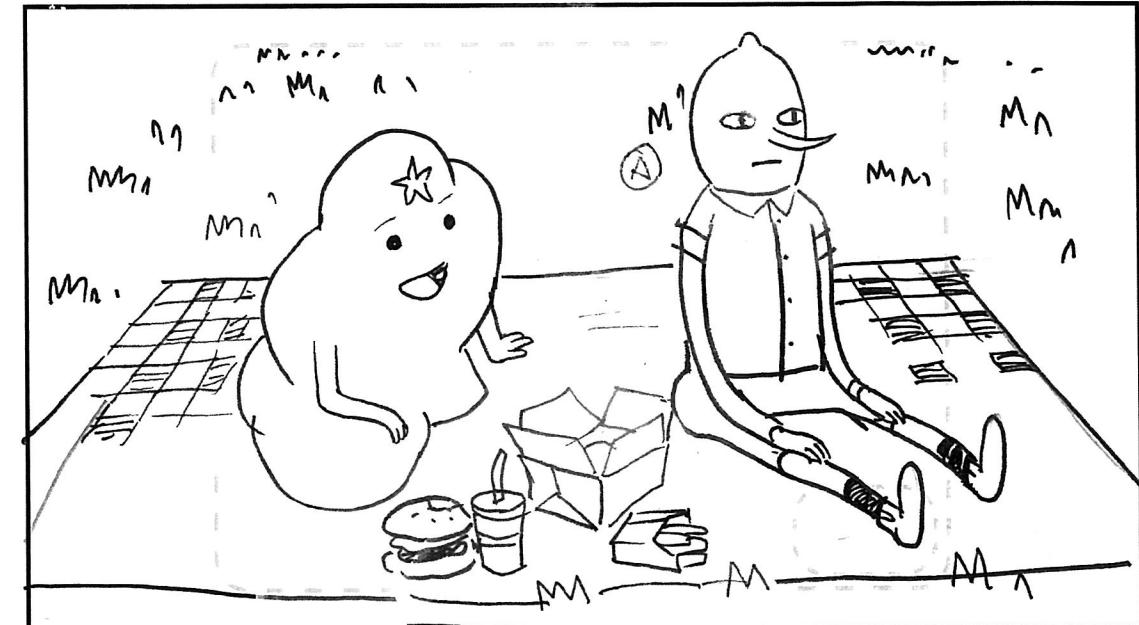


Sc. 134

Pnl. A

Bg.

day night



EPISODE # 1034-241

**Dialog:**

SFX/Tranquil meadow noises

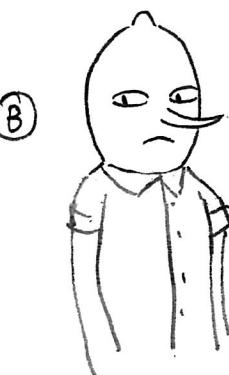
LSP/ Sooo... your profile said you were into  
MUSIC?

**Action:**

-LSP + LEMON GRAB SIT  
ON PICNIC BLANKET

LG notices food on blanket

(A) (B)



**Timing:**

Production:

# ADVENTURE TIME



Page 184

Sc. 134

Pnl. B

Bg.

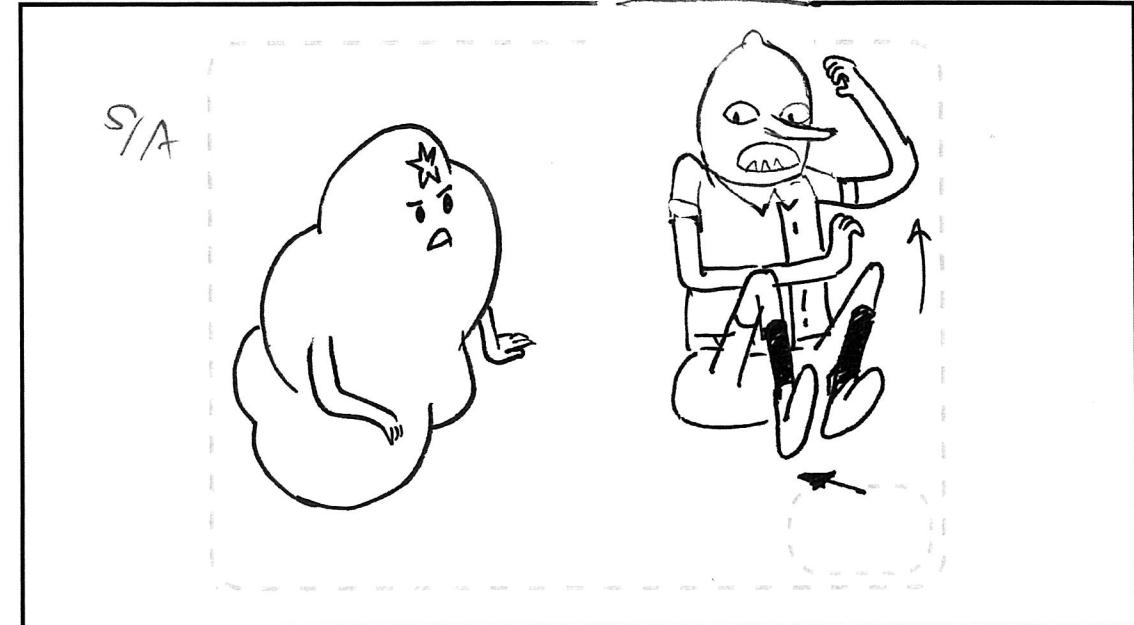
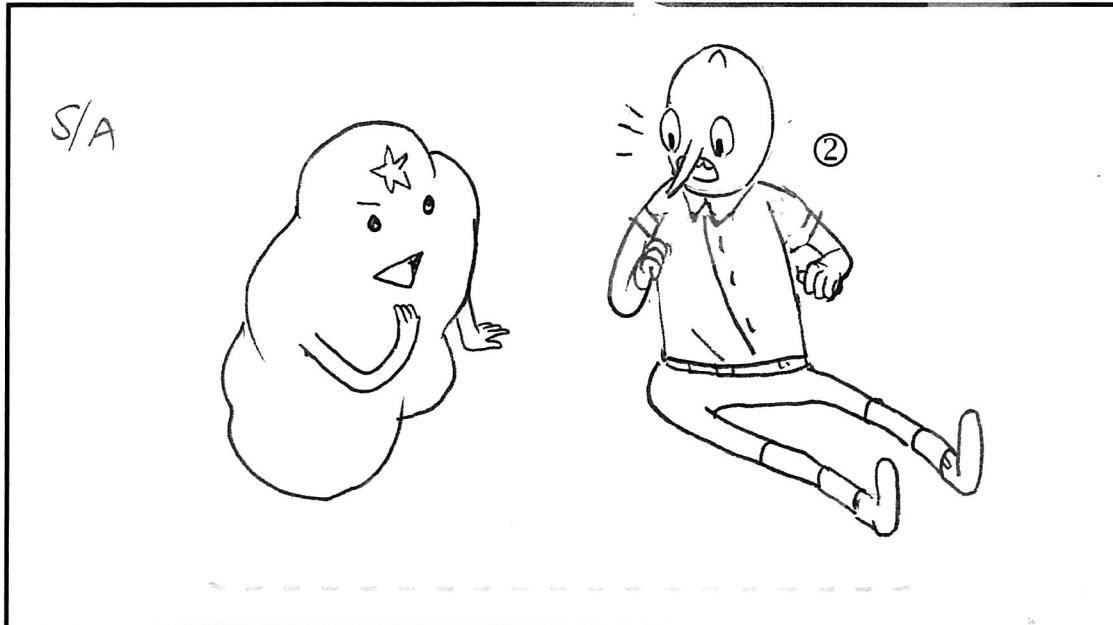
day night

Sc. 134

Pnl. C

Bg

day night



**Dialog:**

LSP / That's crazy, so am I!  
LEMON GRAB : EH!

LG / It's stressing me out that there's food  
on a blanket!

**Action:**



**Timing:**

Production:

1.034-241

# ADVENTURE TIME



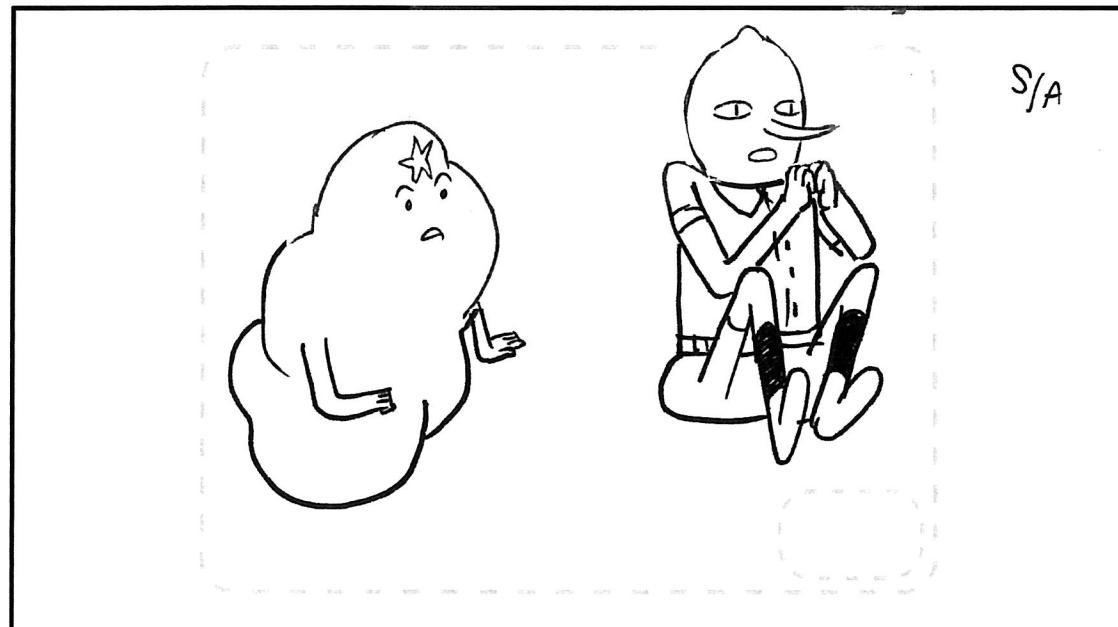
Page 185

Sc. 134

Pnl. D

Bg.

day night

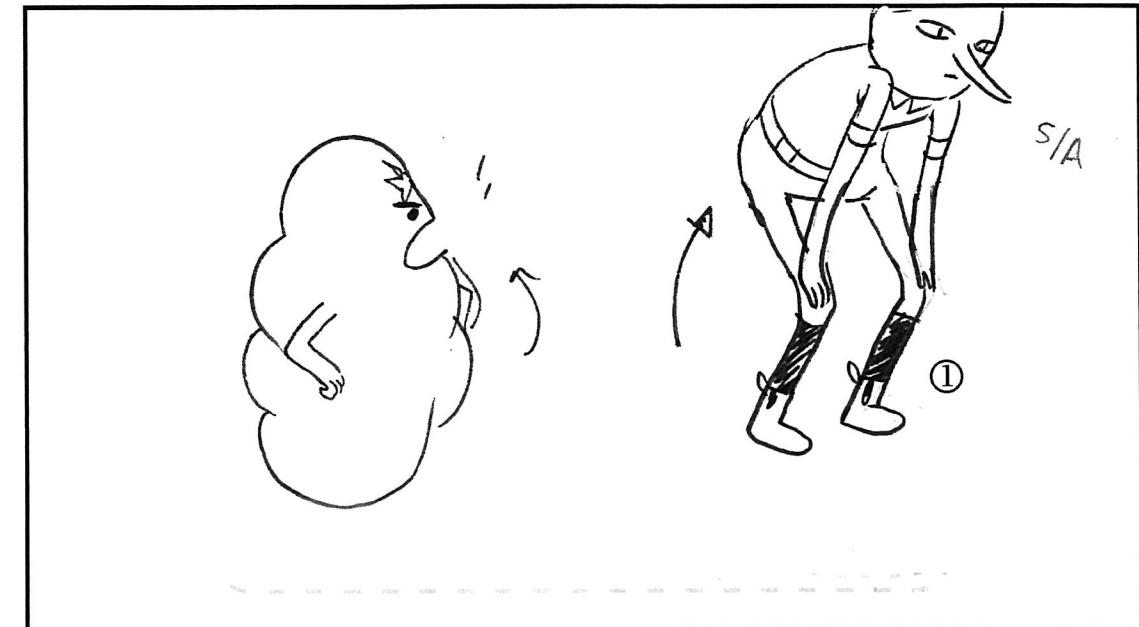


Sc. 134

Pnl. E

Bg.

day night



**Dialog:**

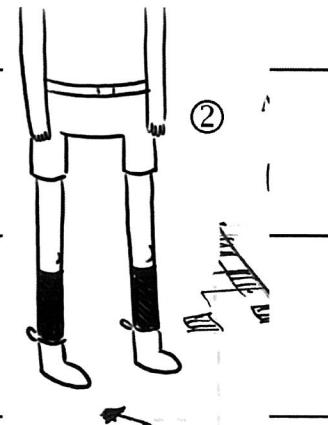
LG / ...I have to go home. This was nice.

LSP: You're running away from intimacy!

**Action:**

- LG STANDS UP.

**Timing:**



**Production:**

EPISODE # 1034-241

# ADVENTURE TIME



Page 186

Sc. 135

Pnl. A

Bg.

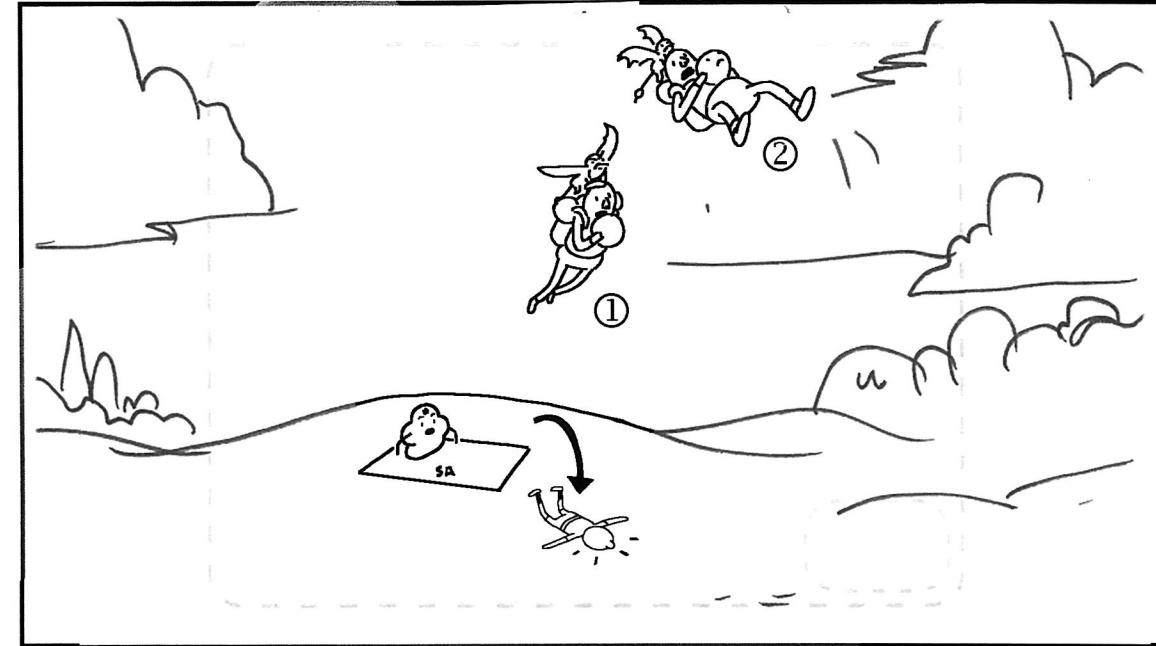
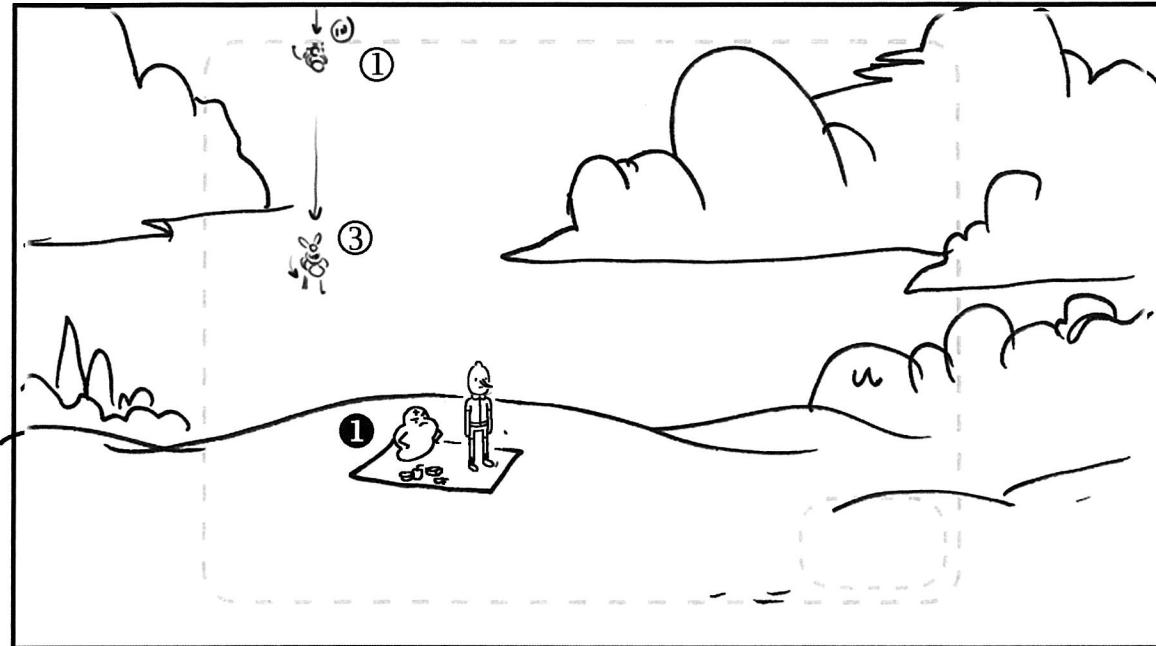
day night

Sc. 135

Pnl. B

Bg.

day night



Dialog:

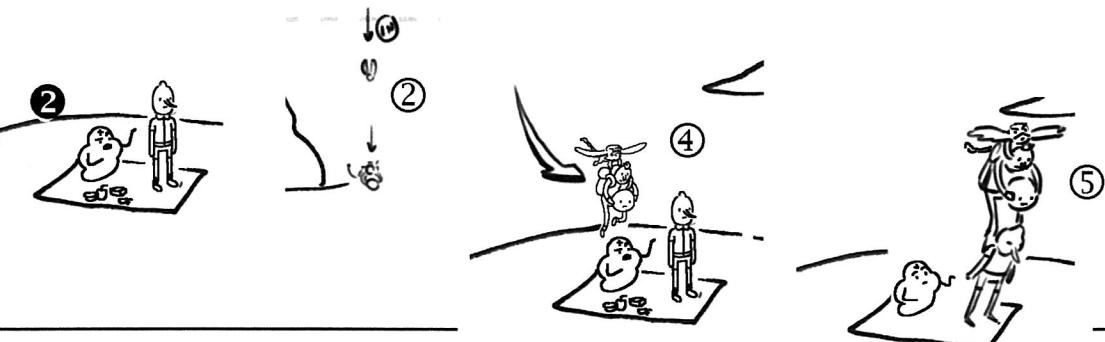
LSP/ You just know you'd get hurt!

SFX:  $\exists \ddot{\text{BAM}} \exists$

Action:

- NM, G, TM SWOOP IN, KNOCKING LG TO GROUND

Timing:



Production:

EPIISODE # 4021 - 241

# ADVENTURE TIME



Page 187

Sc. 136

Pnl. A

Bg.

day night



Sc. 136

Pnl. B

Bg.

day night



Dialog:

NM ① / TINY?? ② What are you doing?

TM/ I could not go through with my  
vengence!

Action:

TM WINGS FLAP -  
A/P



Timing:

NM looks up ②



Production:

1034-241

# ADVENTURE TIME



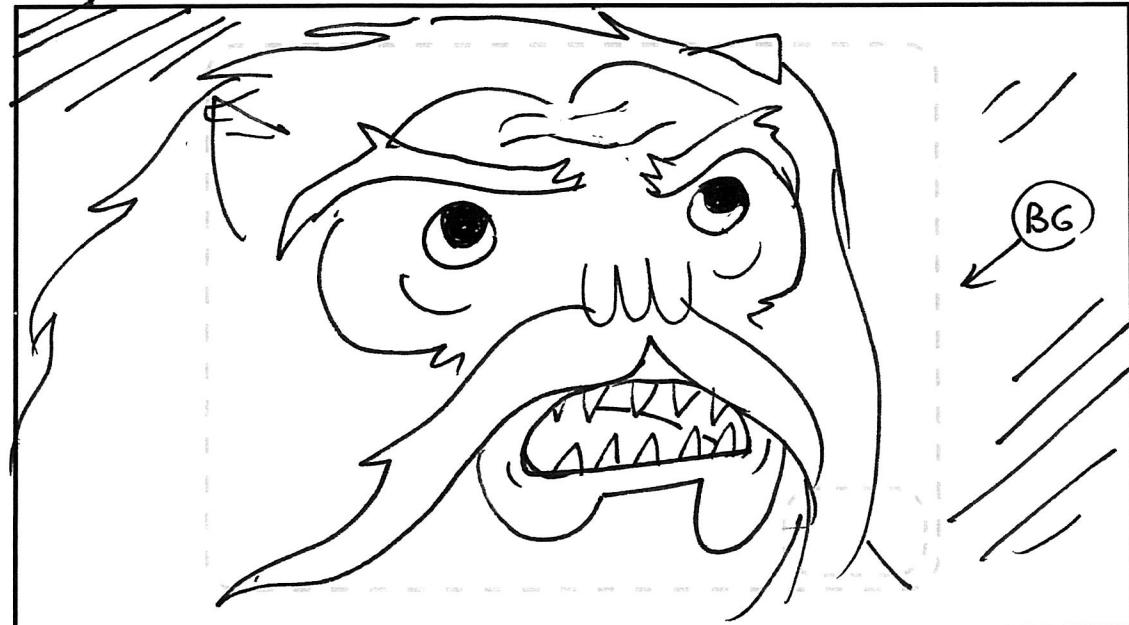
Page 188

Sc. 137

Pnl. A

Bg.

day night



Sc. 137

Pnl. B

Bg.

day night



**Dialog:**

TM/IF WOULDN'T HAVE ACCAMPLISHED AN  
ANYTHING.

IM Also... you and your brother are really !  
sweet together.

**Action:**

**Timing:**

# ADVENTURE TIME



Page 189

Sc. 137

Pnl. C

Bg.

day night

Sc. 137A

Pnl. A

Bg.

day night



Dialog: TM:

It's just cool to see!

M/You're hard to track! But okay!

Action:

Timing:

Production:

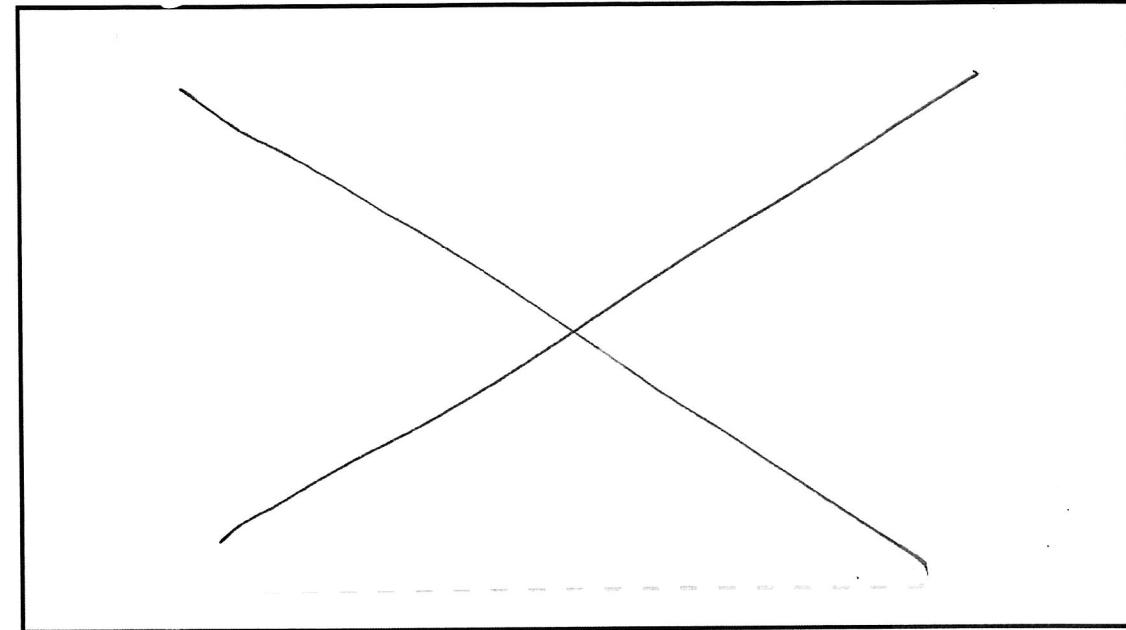
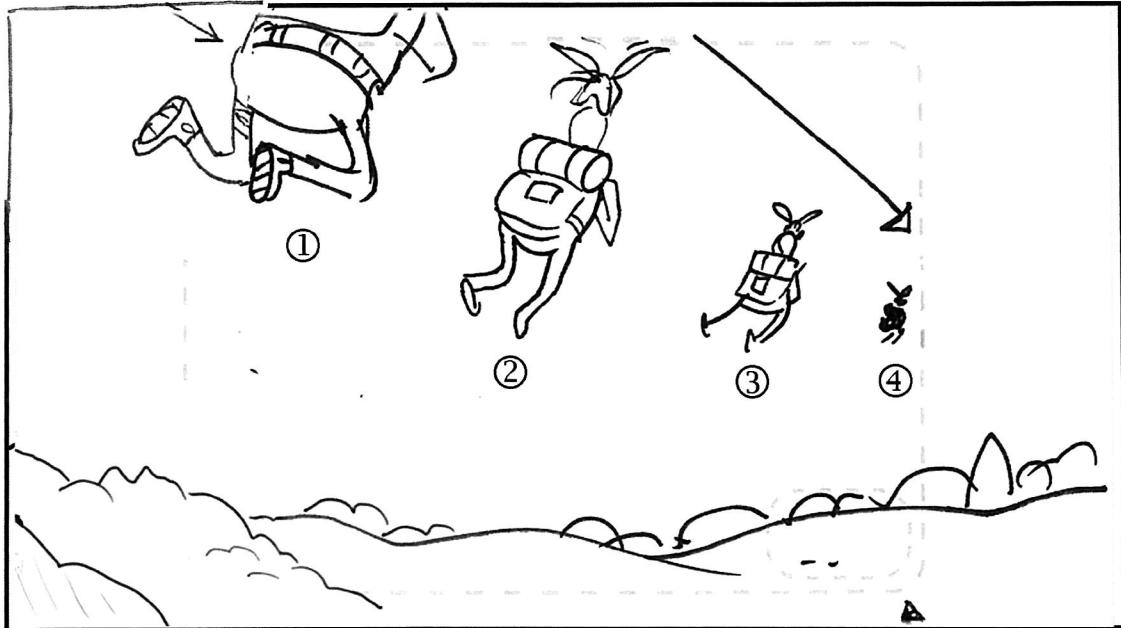
1034-241

# ADVENTURE TIME



Page 190

Sc. 138 Pnl. 9 Bg. day night Sc. Pnl. Bg. day night



Dialog:

could be any generic  
meadow/forest bg

Action:

- FLY OFF INTO DISTANCE

Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME

Sc. 138

Pnl. B

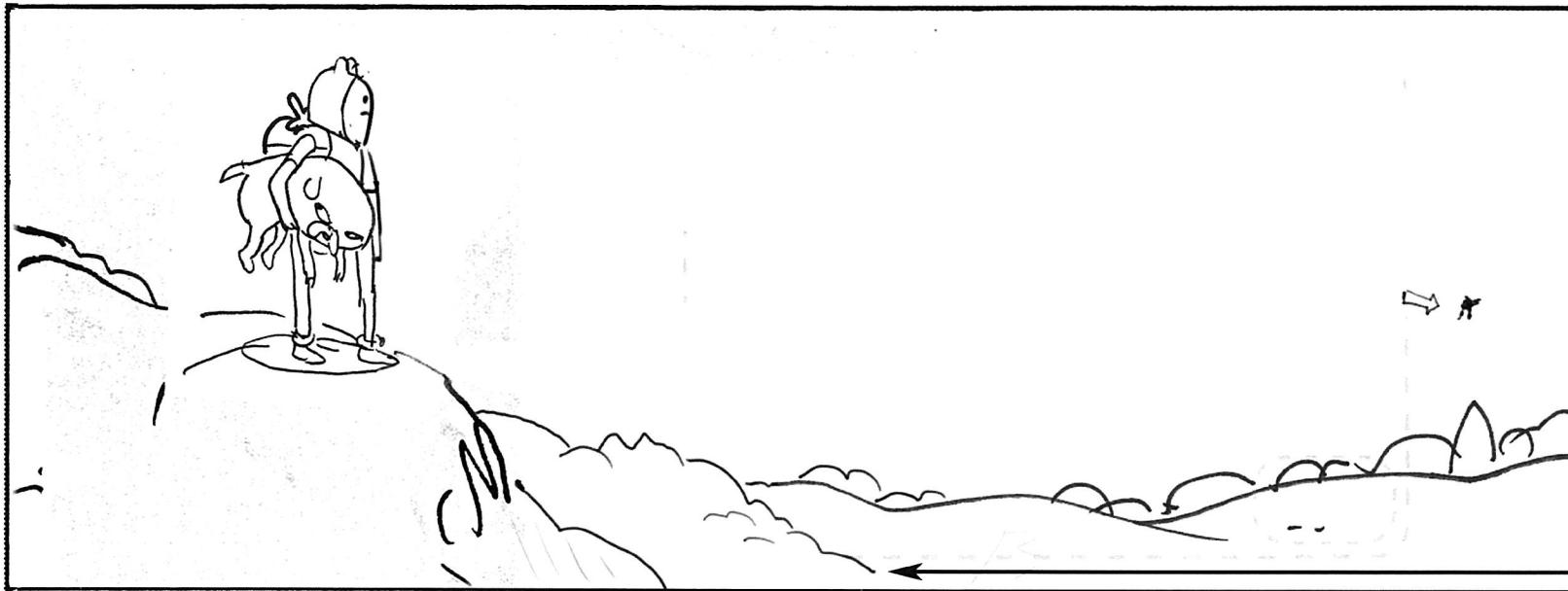
Bg.



day night

No Scs 139 - 140

Page 191



Dialog:

+ / We'll get down ourselves guys, don't even sweat it!

- Pan to Finn and Jake

Action:

Timing:

EPISODE #

Production:

1.034-241

# ADVENTURE TIME



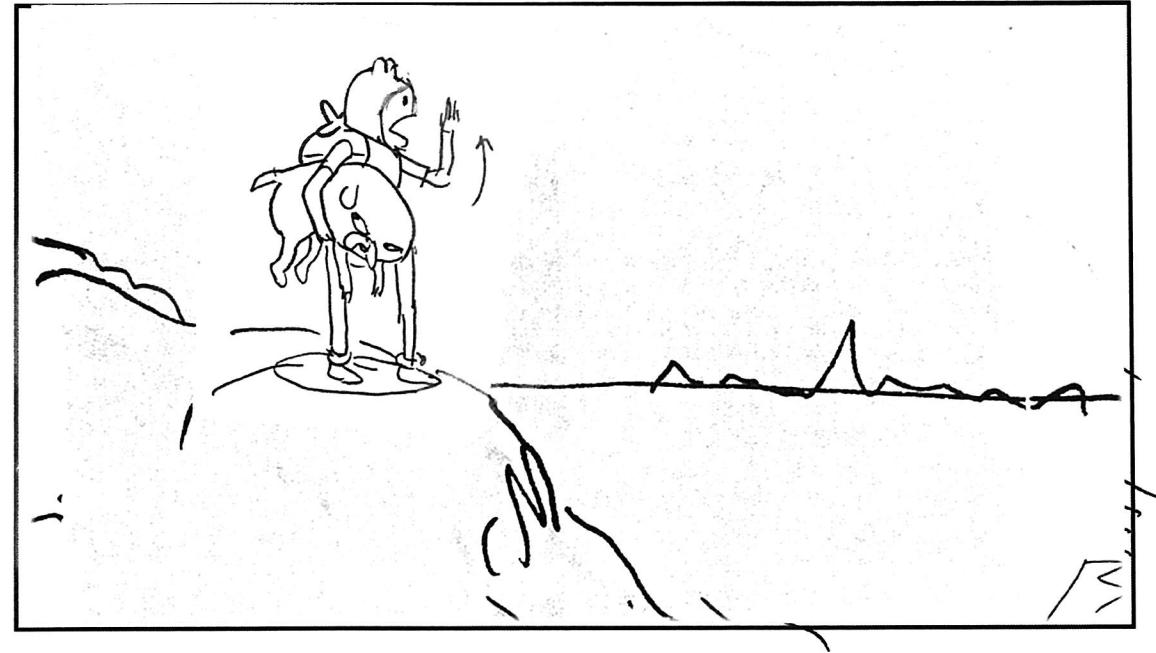
Page 192

Sc. 138

Pnl. b

Bg.

day night

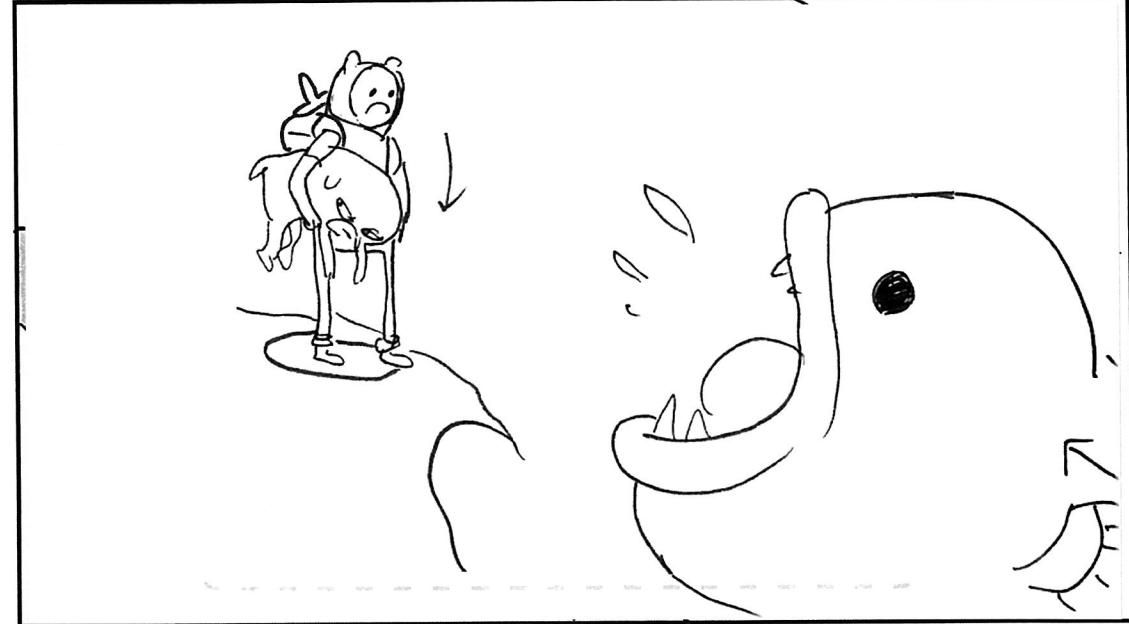


Sc. 138

Pnl. c

Bg.

day night



**Dialog:**

DRAGON  
GHOST / SHRIEK

SFX/ Wet whooshing noise??

**Action:**

- DRAGON GHOST FLIES ON/S

- DG PASSES THRU F+J

**Timing:**

Production:

1034-241

EPISODE #

# ADVENTURE TIME



Page 192A

Sc. 138

Pnl. D

Bg.

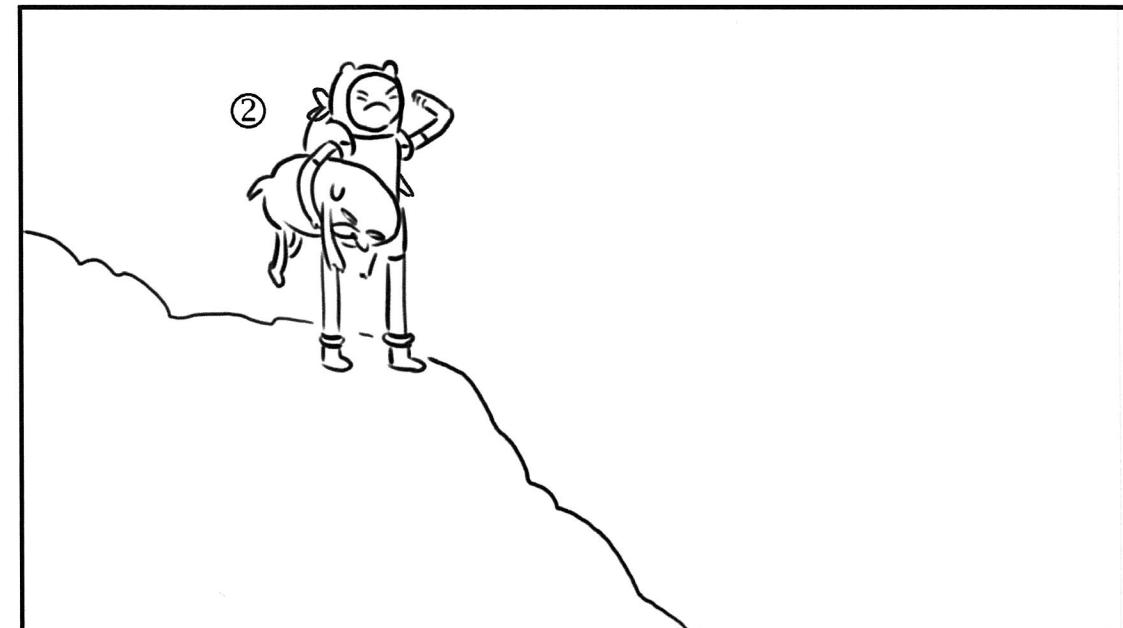
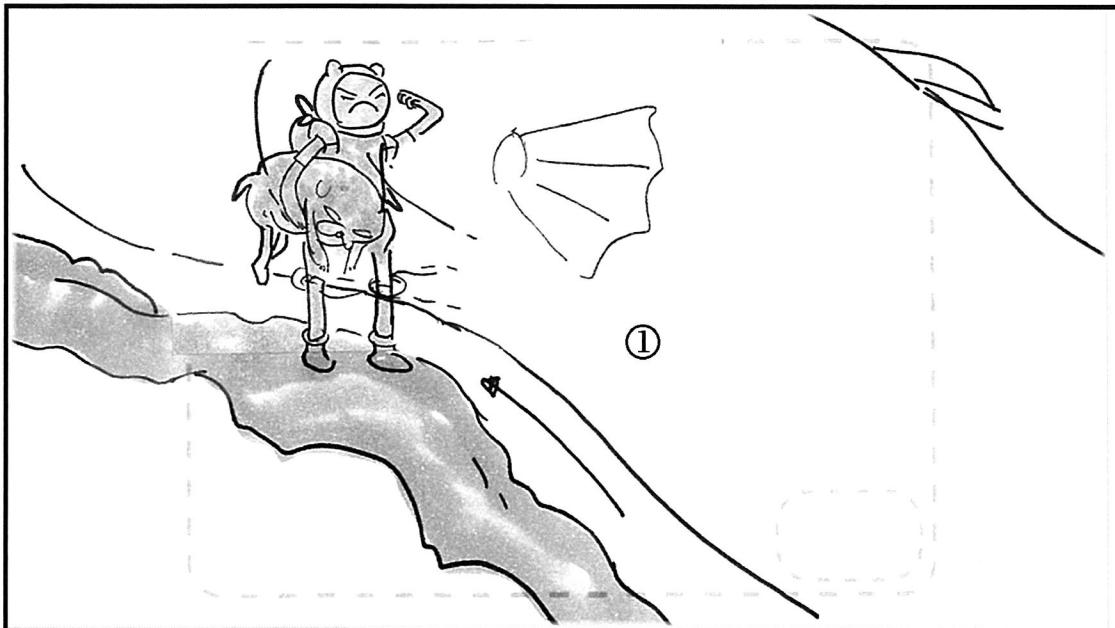
day night

Sc. 138

Pnl. E

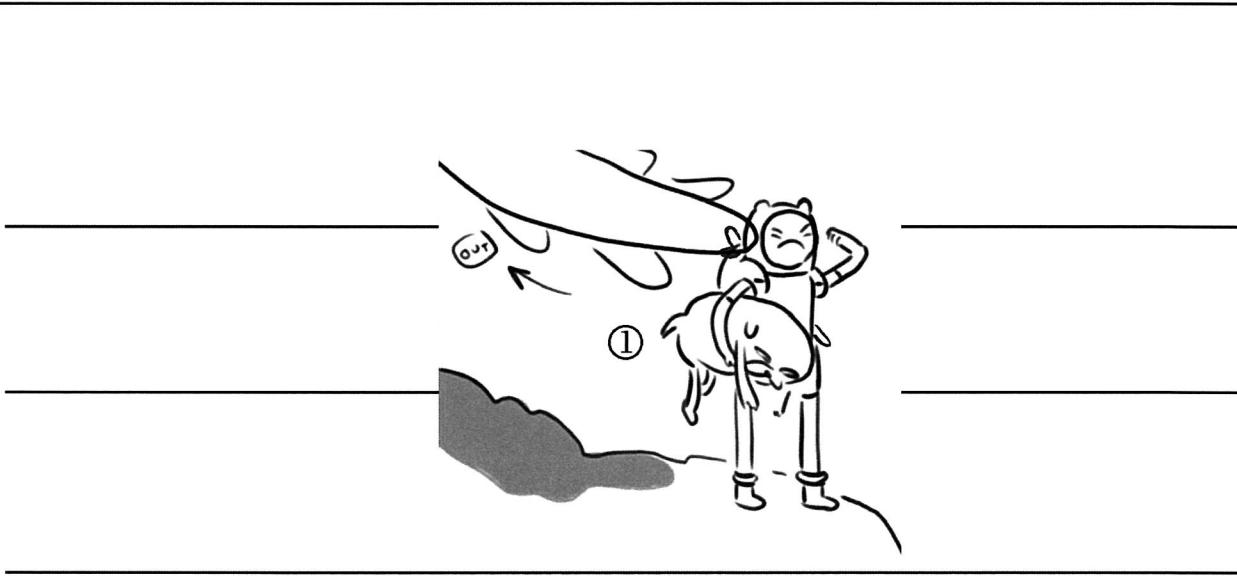
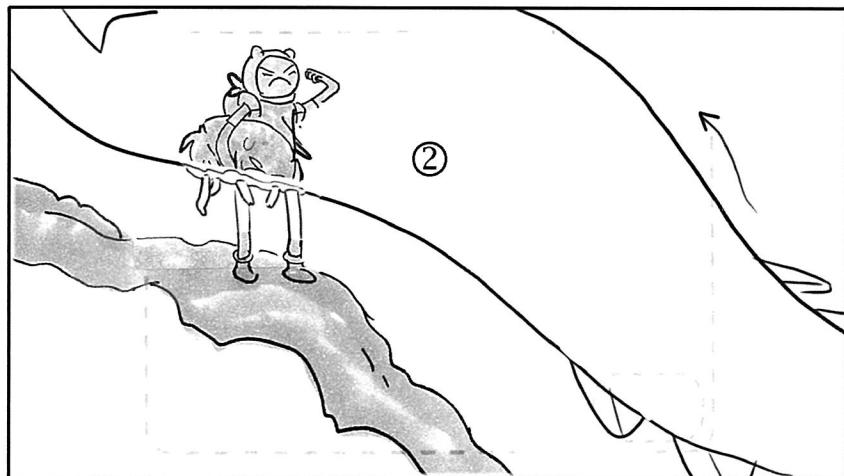
Bg.

day night



Dialog:

Action:  
Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



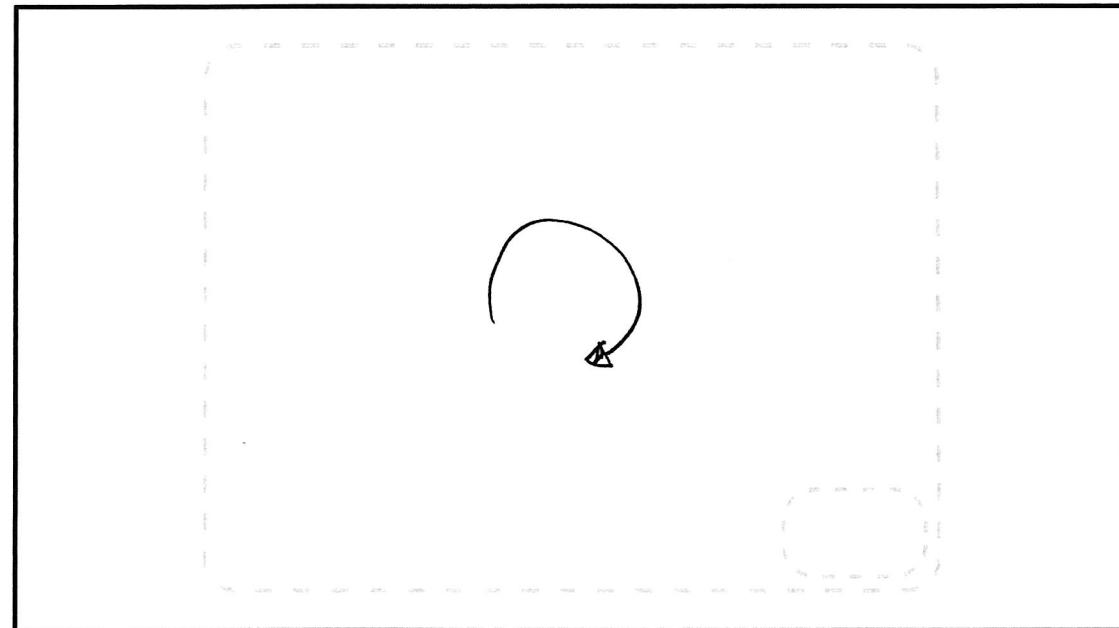
Page 193

Sc. 140

Pnl.

Bg.

day night

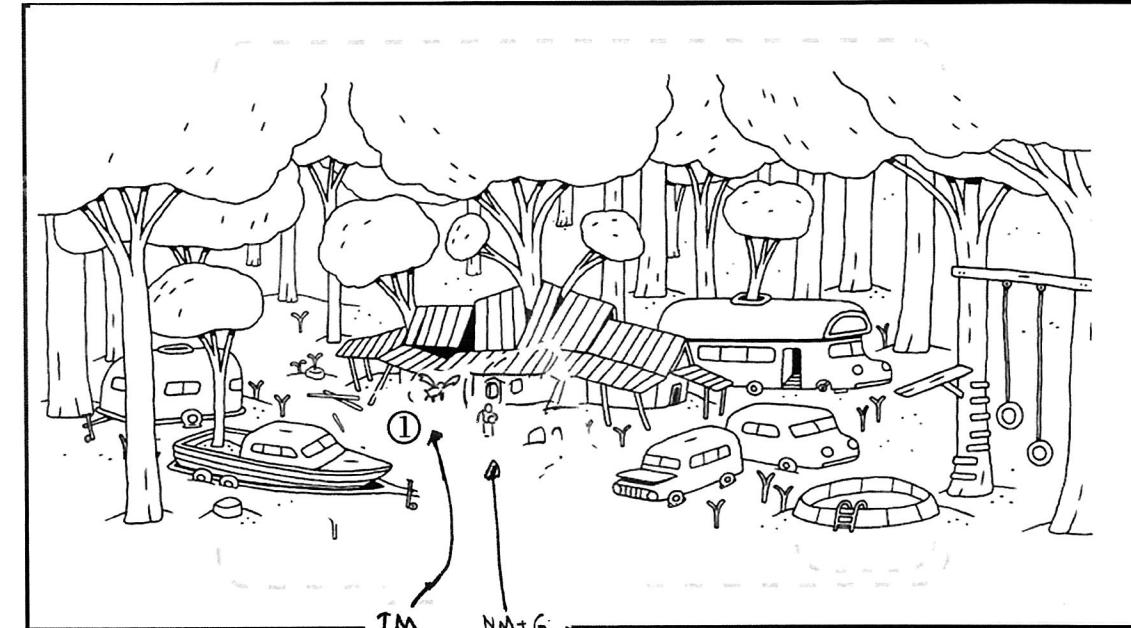


Sc. 141

Pnl.

Bg.

day night



**Dialog:**

TINY/But yeah, let's hang out sometime!  
B093s089\_698

**Action:**

WIPE TRANSITION

- MM'S NIGHTMARE HOUSE

②

**Timing:**

# ADVENTURE TIME



Page 194

Sc. 142

Pnl. a

Bg.

day night



Sc. 142

Pnl. b

Bg.

day night



Dialog:

TM / I'm getting a phone soon!

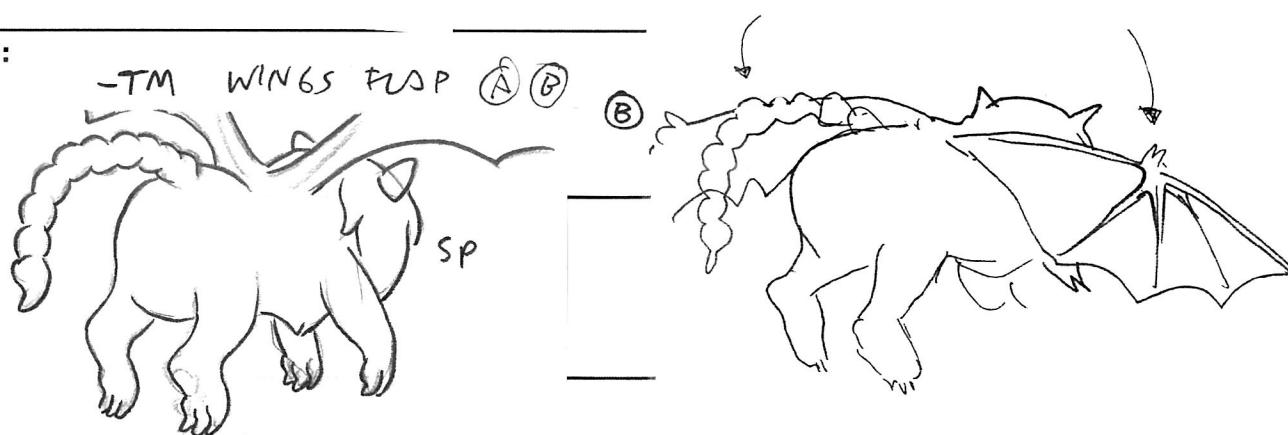
BO93s090\_136 → PANMED LEFT  
A LITTLE BIT,  
NOW WITH  
MAILBOX + PICKET  
FENCE

NM / Bye!

Action:

-TM WINGS FUSP A(B)

Timing:



-TM FLIES OUT



Production:

1034-241

EPISODE #

# ADVENTURE TIME



Sc. 142

Pnl. C

Bg.

day night

Sc. 142

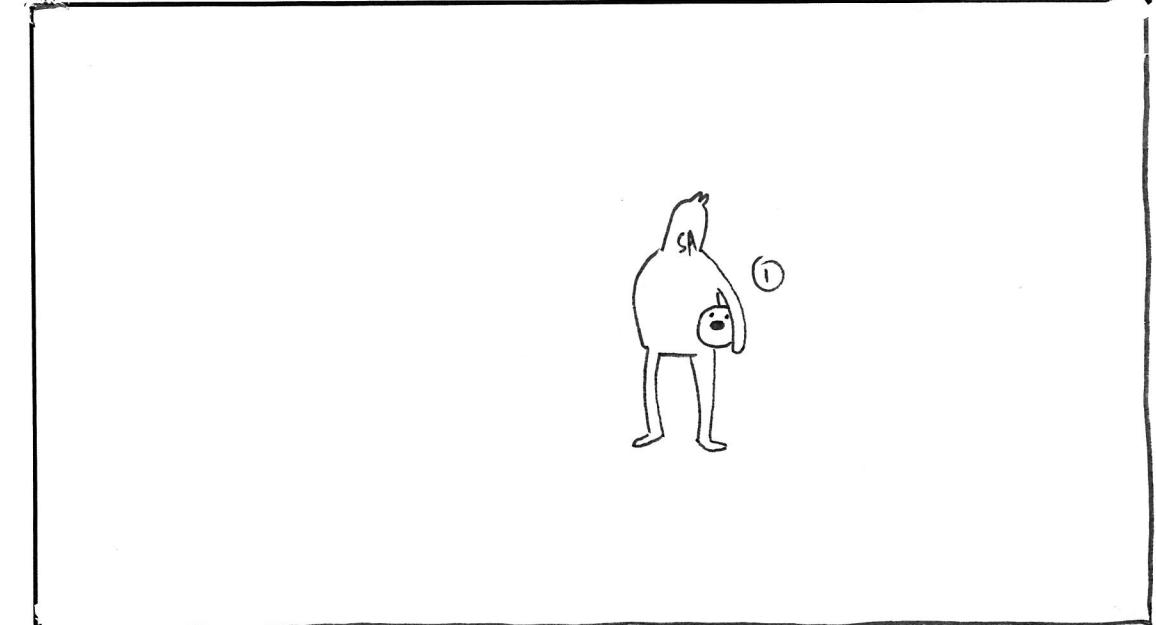
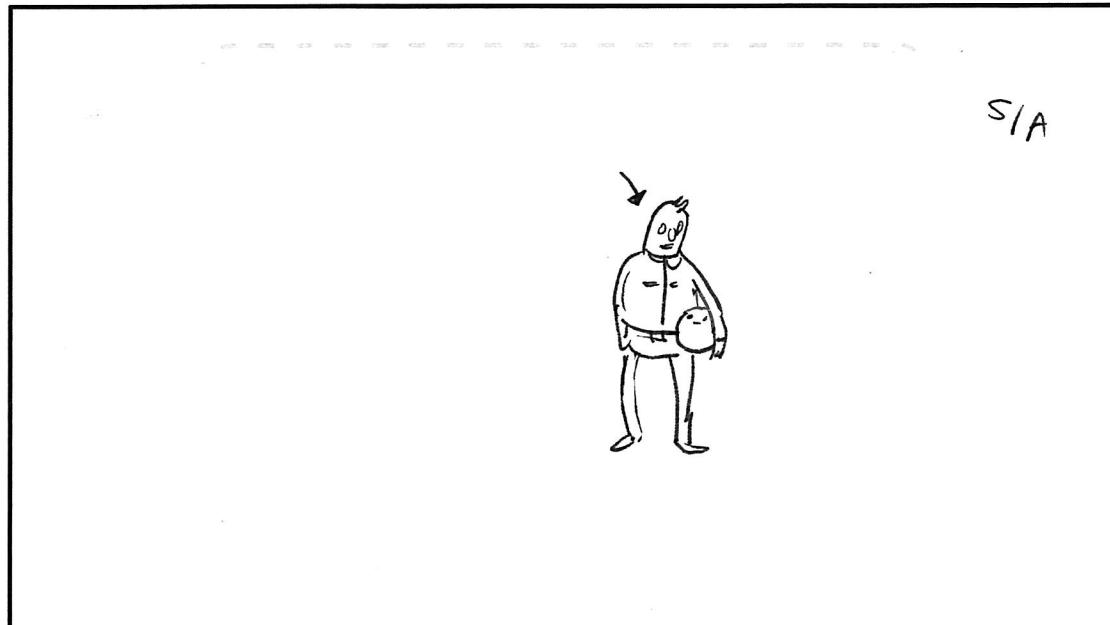
Pnl. D

Bg.

day night

NEXT PG. 197  
(NO PG. 196)

Page 195



**Dialog:**

# NM You wanna go home?

G: LET'S GIVE IT A SHOT.

**Action:**

- NM LOOKS DOWN AT G

**Timing:**

SA ②

EPISODE # 1034-241

Production:

# ADVENTURE TIME



PREV. PG. 195  
(NO PG. 196)

Page 197

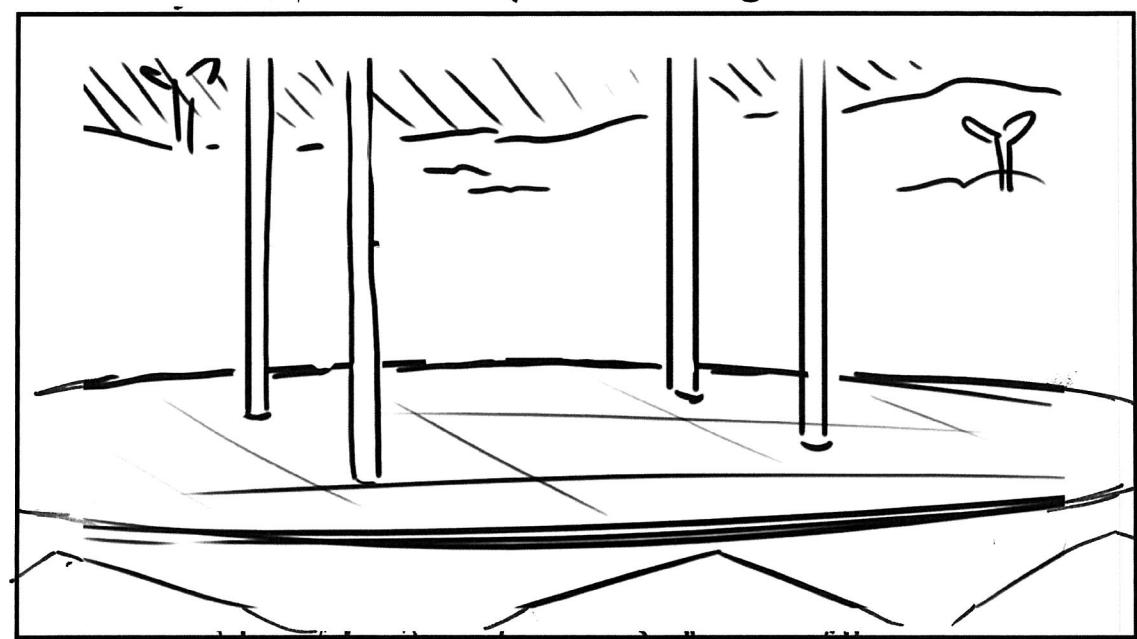
Sc.

144

Pnl. a

Bg.

day night



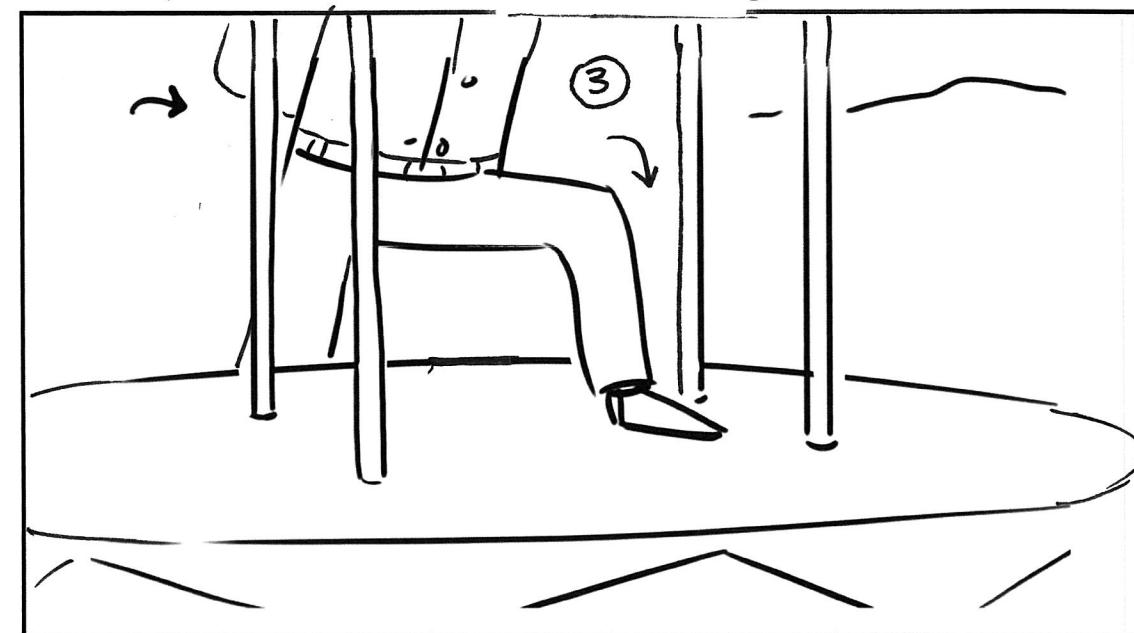
Sc.

144

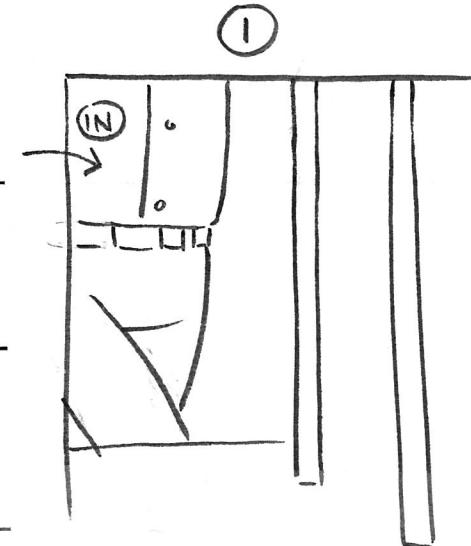
Pnl. b

Bg.

day night



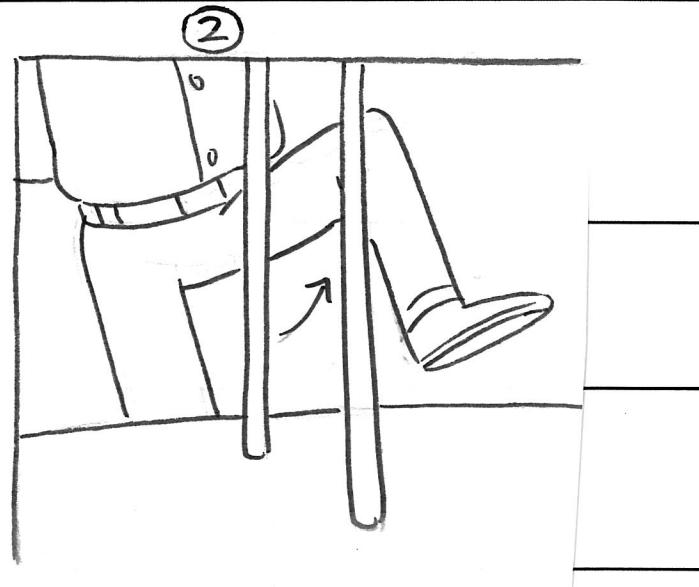
Dialog:



-NM SMILES AT G

Action:

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



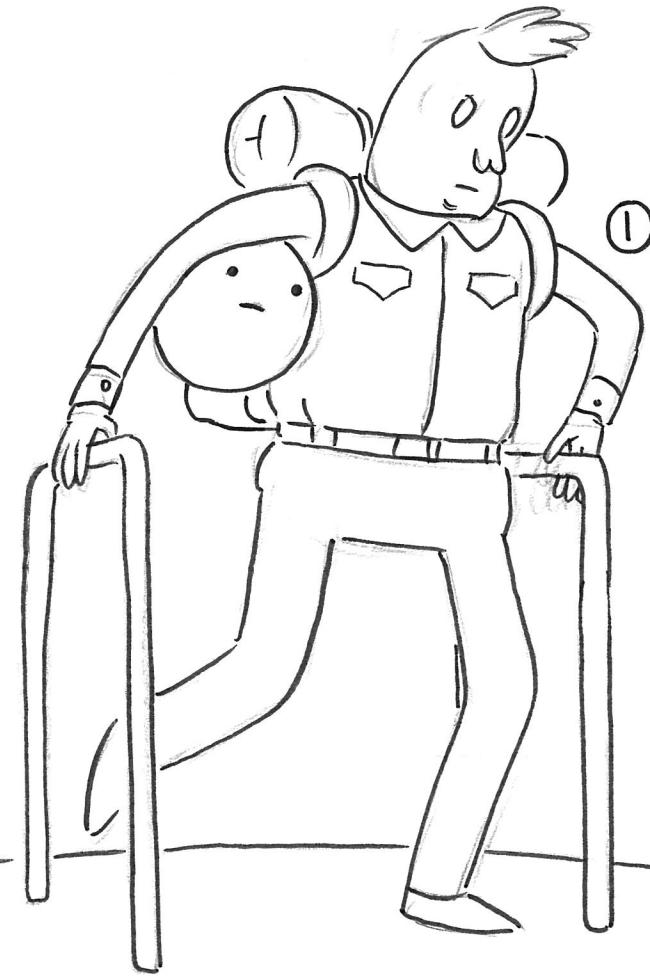
Page 198

Sc. 144

Pnl. C

Bg.

day night

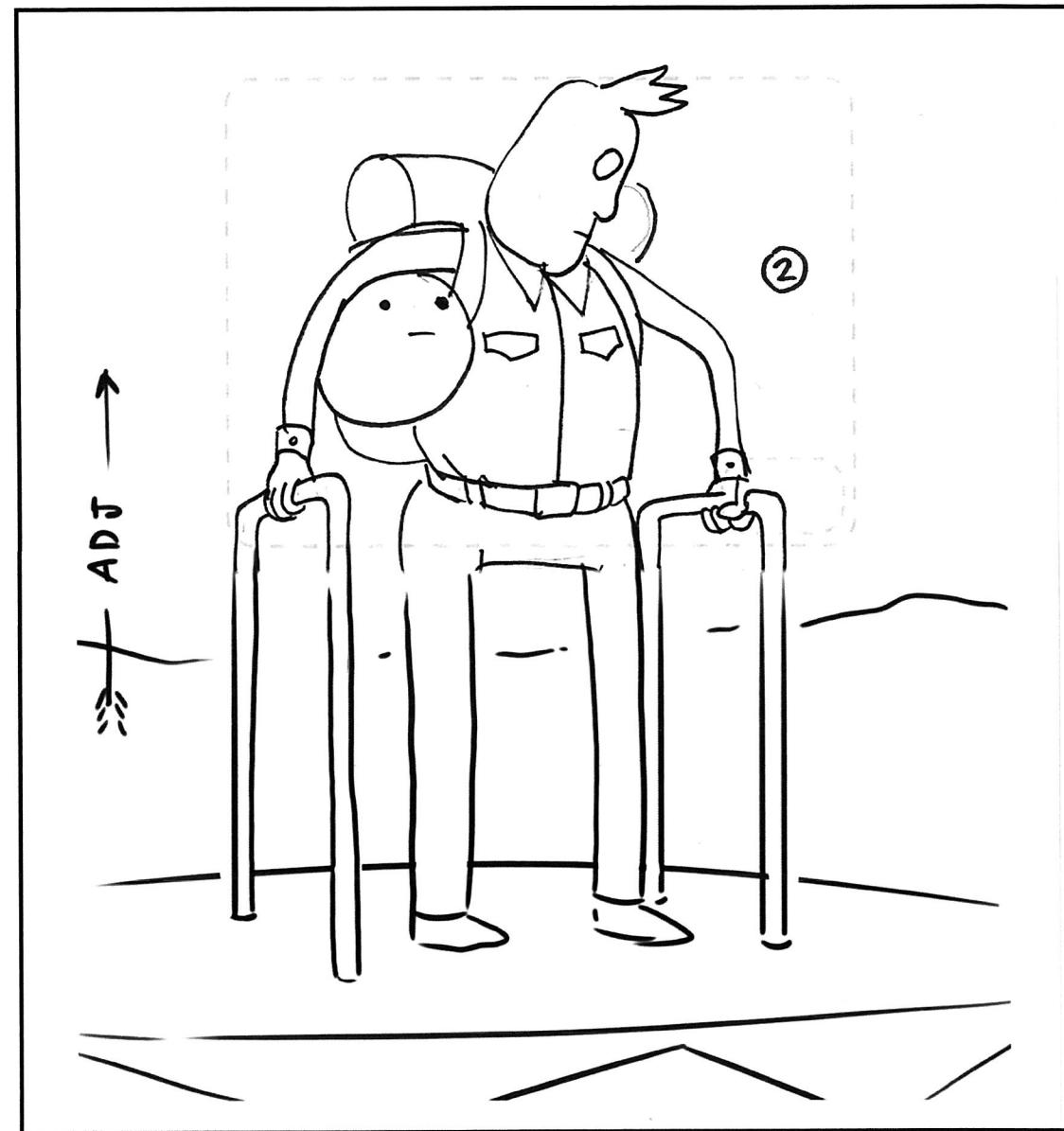


Dialog:

Action:

TRANSPORT LIGHTS UP

Timing:



Production:

1034-241

EPIISODE #

# ADVENTURE TIME



Sc. 144

Pnl. D

Bg.

day night

Sc. 144

Pnl. E

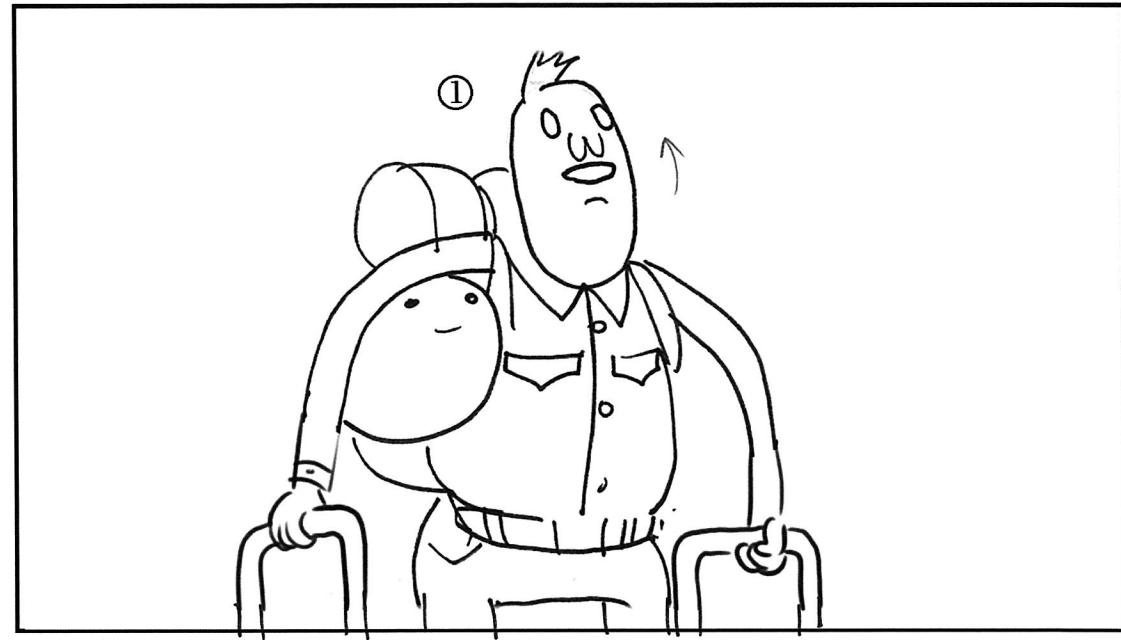
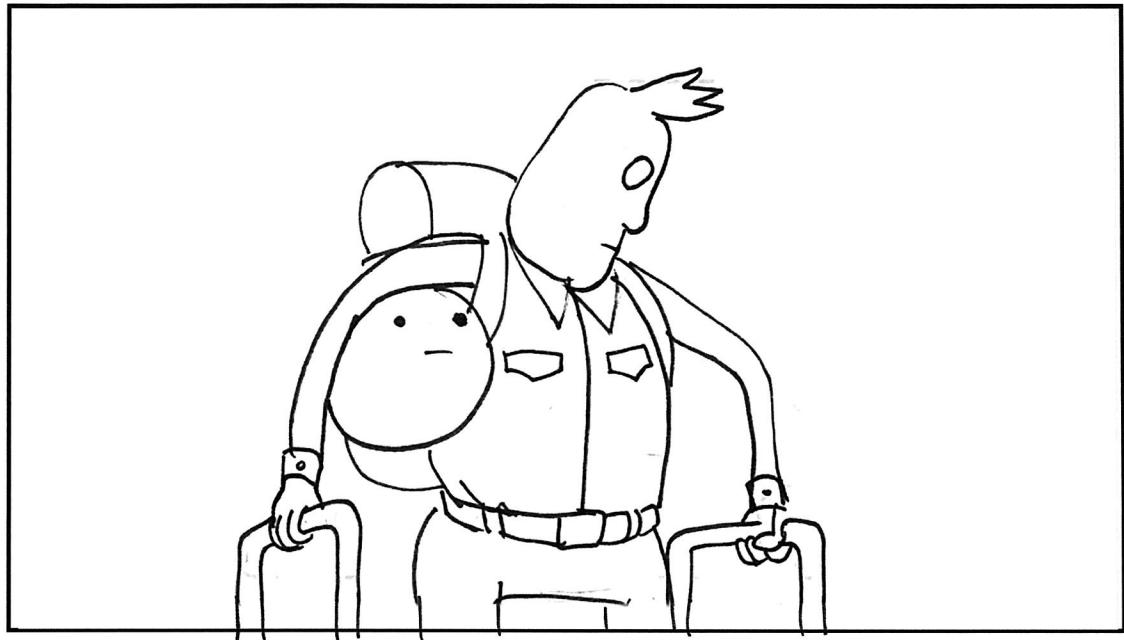
Bg.

day night

Page 198A

EPISODE # 1034-241

Production:



Dialog:

SPX / GJUUUUPSHAWWW=

Action:



Timing:

# ADVENTURE TIME



Page 199

Sc. 145

Pnl. a

Bg.

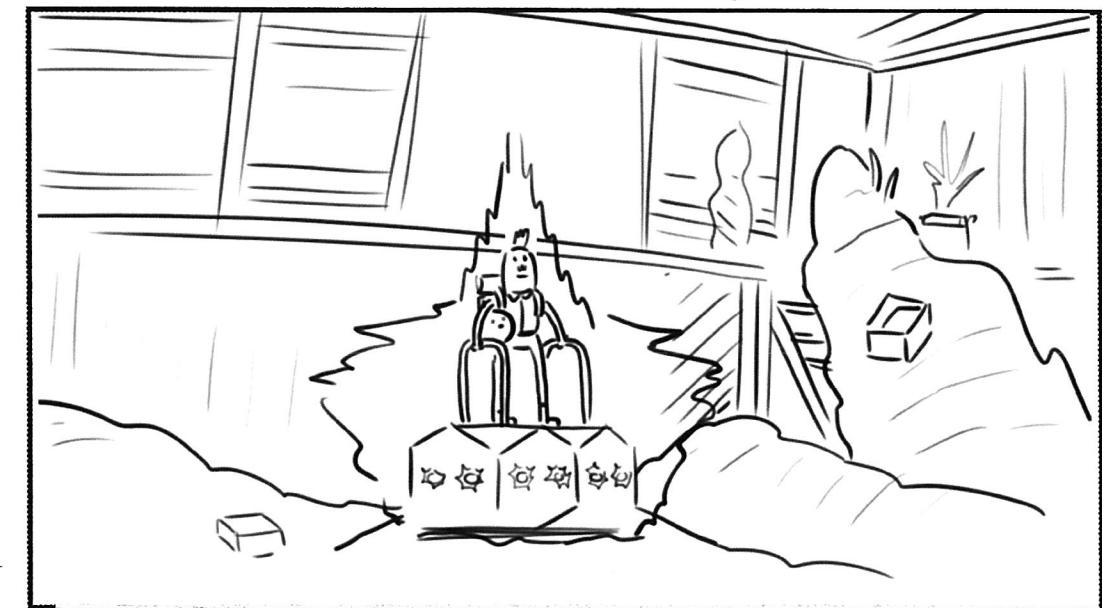
day night

Sc. 145

Pnl. b

Bg.

day night



Dialog:



- G+NM . SHOOT OFF/S.

(A)

→ LIFTS OFF GROUND

Production:

EPISODE # 1054-241

# ADVENTURE TIME



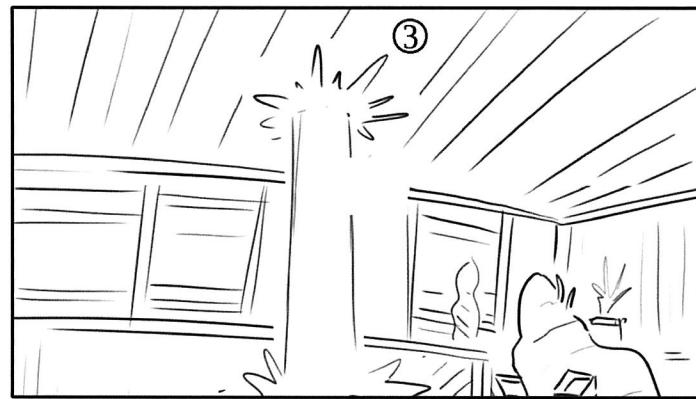
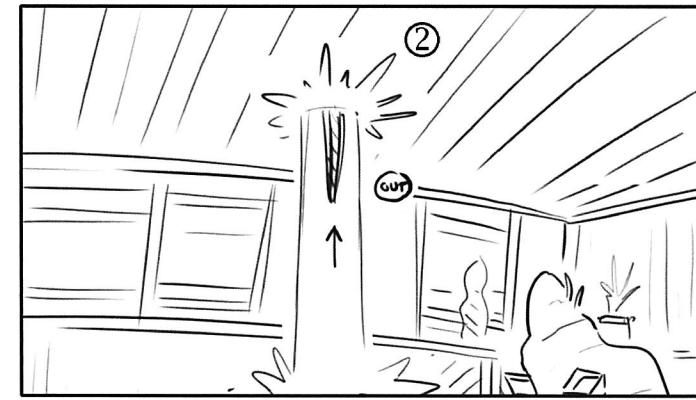
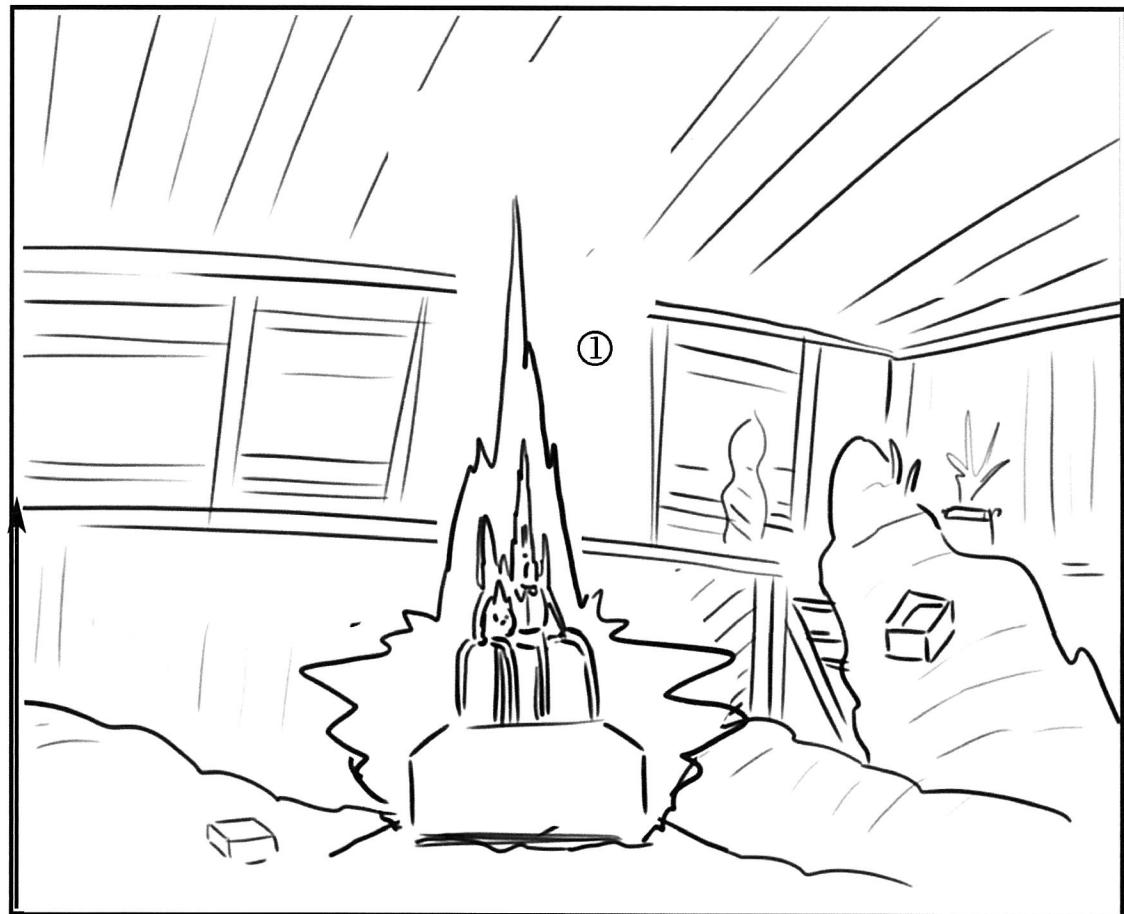
Page 199A

Sc. 145

Pnl.C

Bg.

day night



Dialog:

Action:

- adj up

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



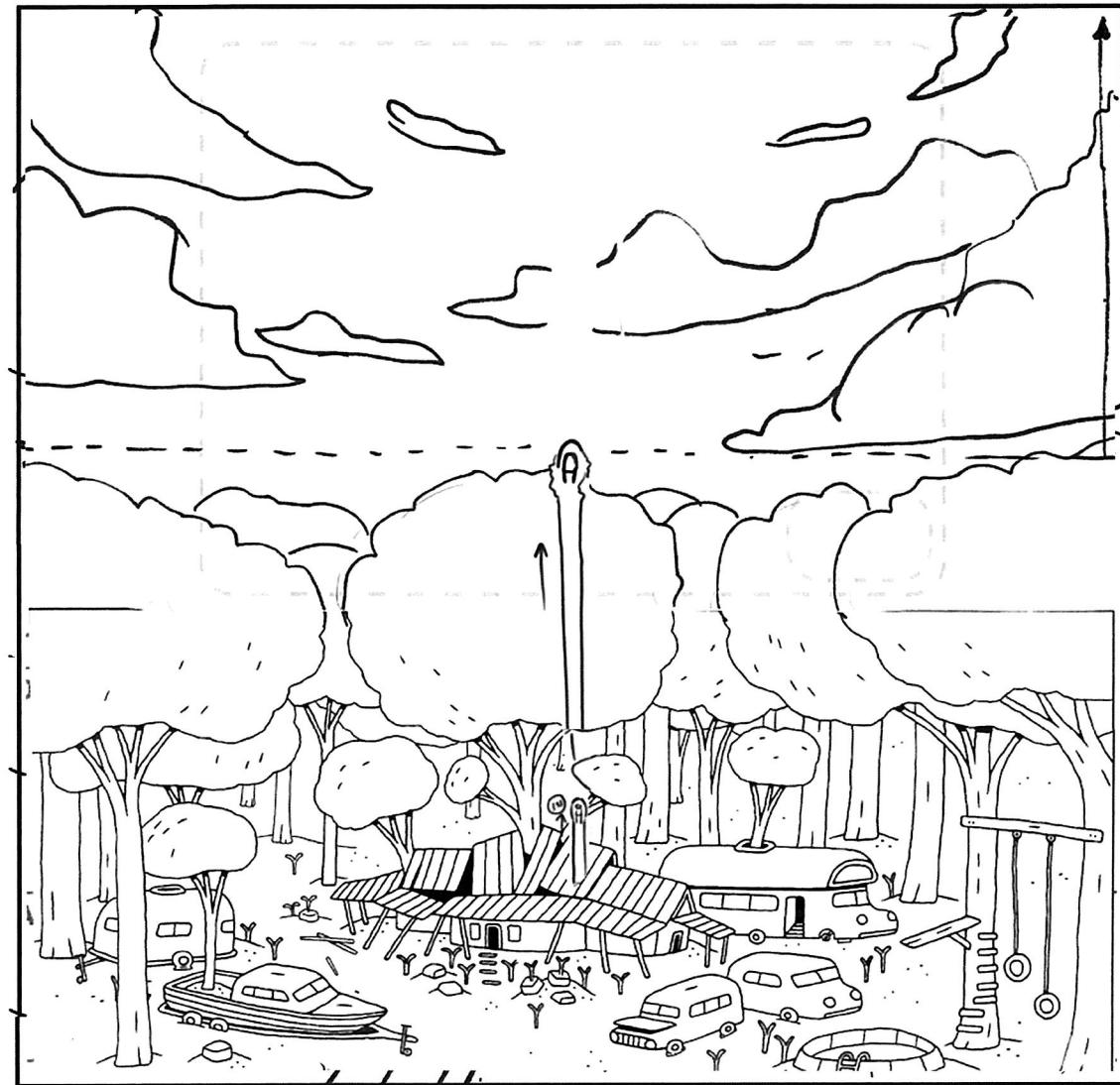
Page 200

Sc. 145A

Pnl. A

Bg.

day night



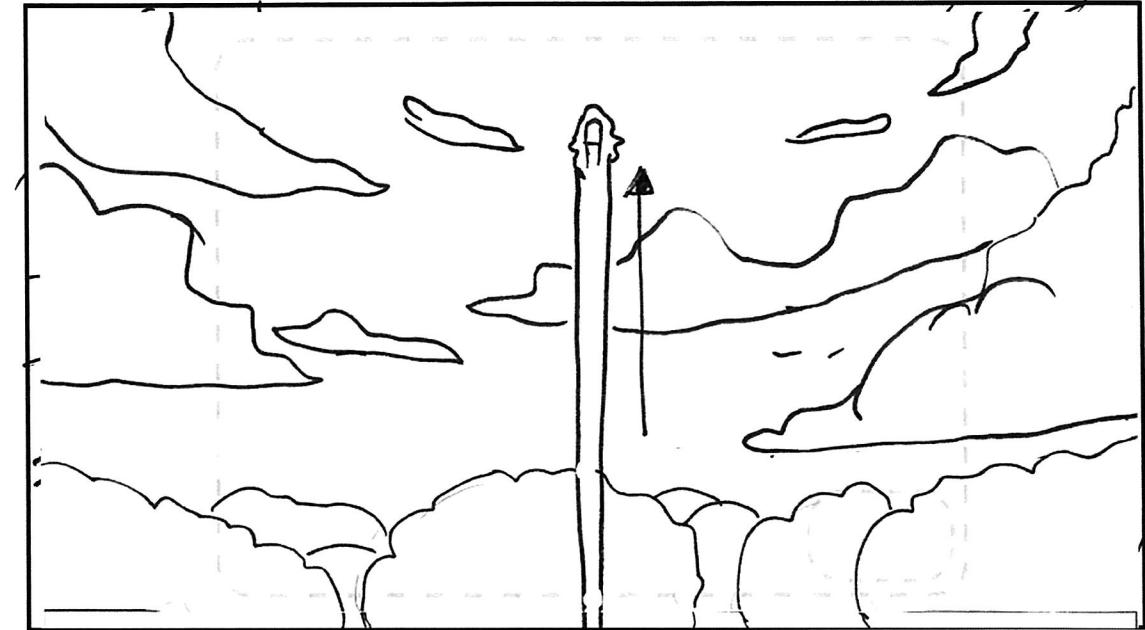
- NM+G SHOOT OUT OF ROOF.

Sc. 145A

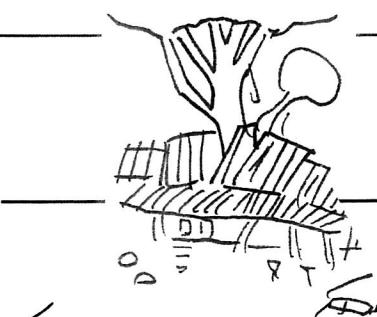
Pnl. B

Bg.

day night



- NM+G FLYING  
THROUGH SPACE  
(H/U FX TO 'SONS OF MARS')



SP: UNBROKEN ROOF

Production:

1034-241

EPISODE #

# ADVENTURE TIME



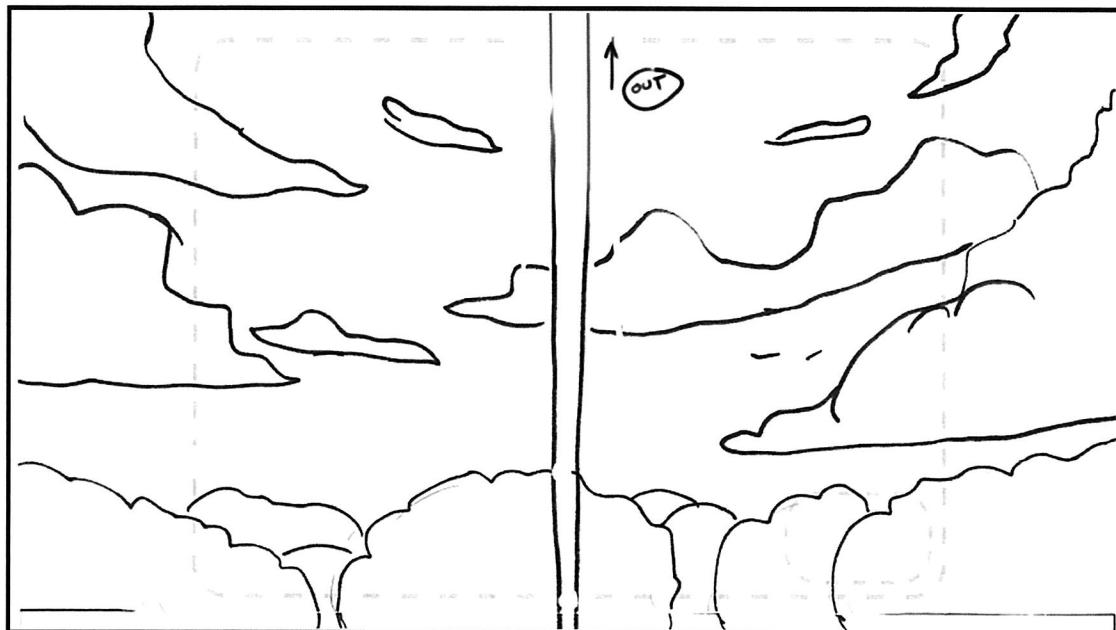
Page 200A

Sc. 145A

Pnl. C

Bg.

day night

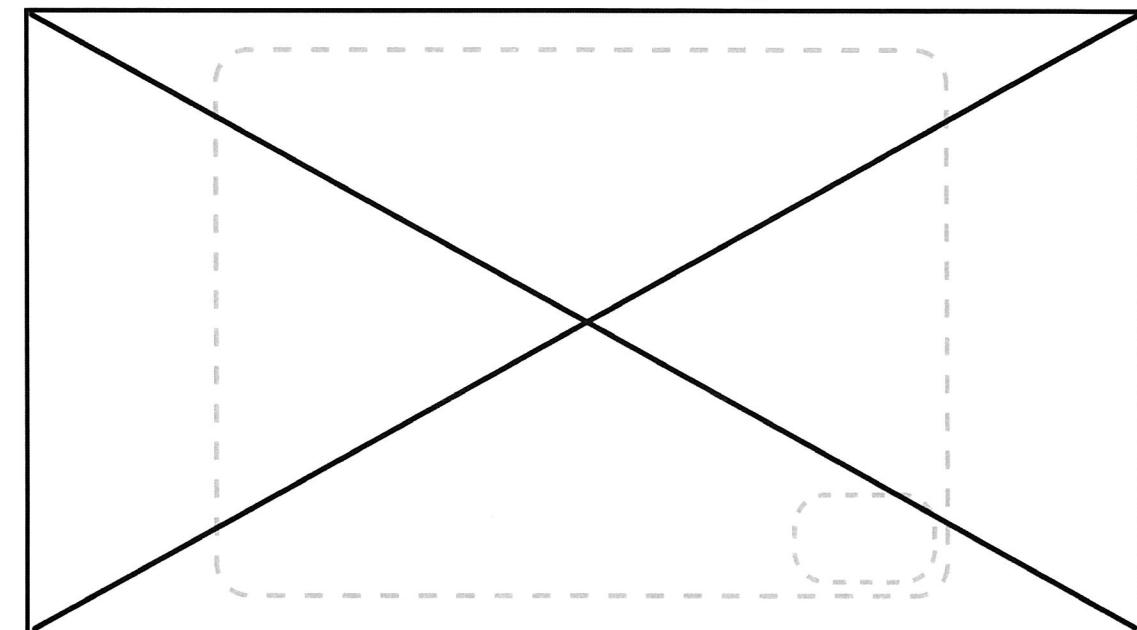


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 200B

EPISODE # 1034-241

Production:

Sc. 146

Pnl. A

Bg.

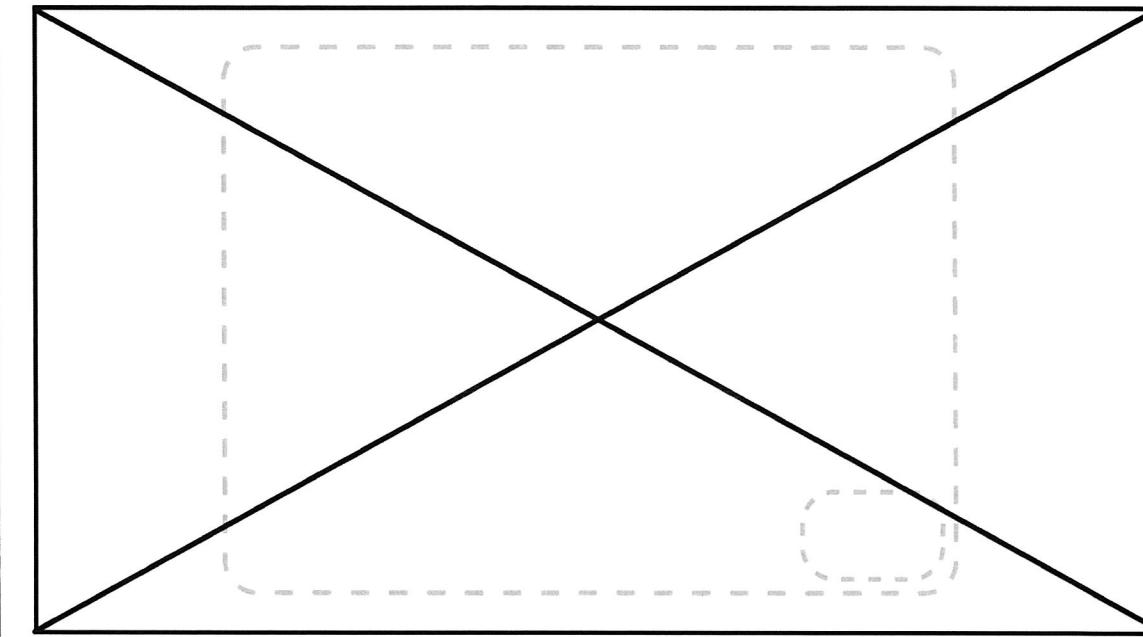
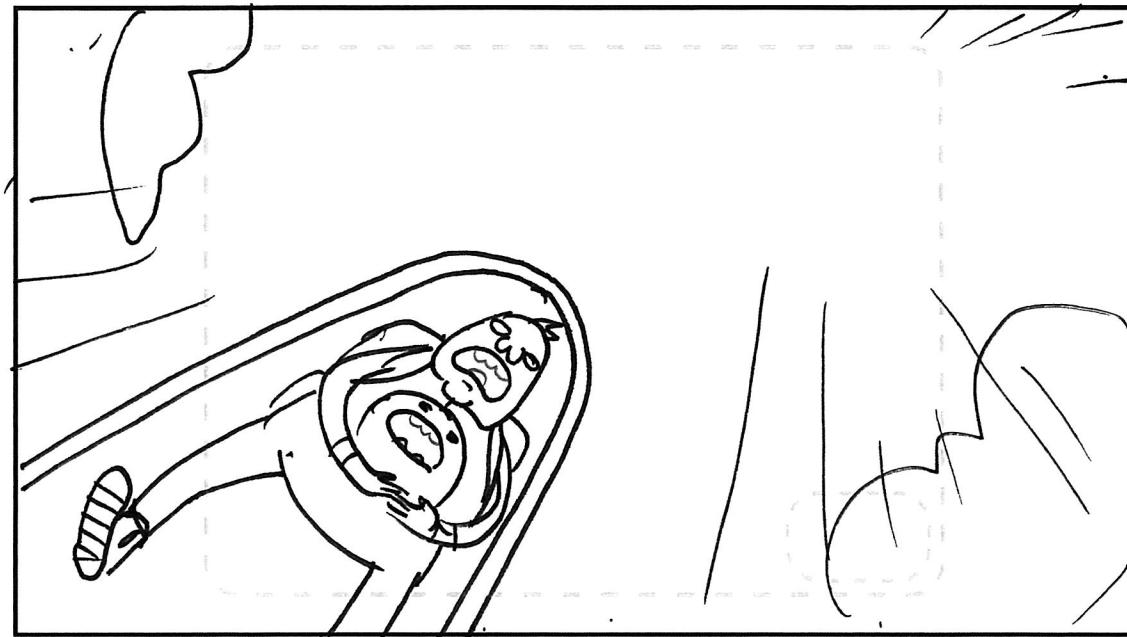
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action: - NM+G FLYING  
THROUGH SPACE  
(H/U FX TO 'SONS OF MARS')

Timing:

# ADVENTURE TIME



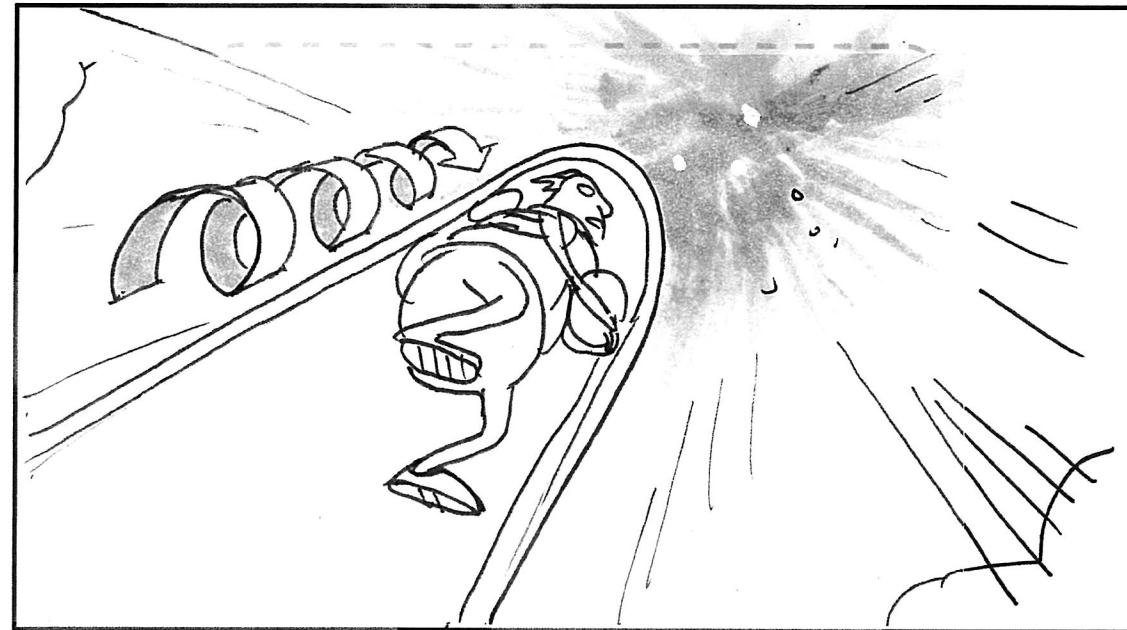
Page 201

Sc. 146

Pnl. <sup>c</sup>

Bg.

day night

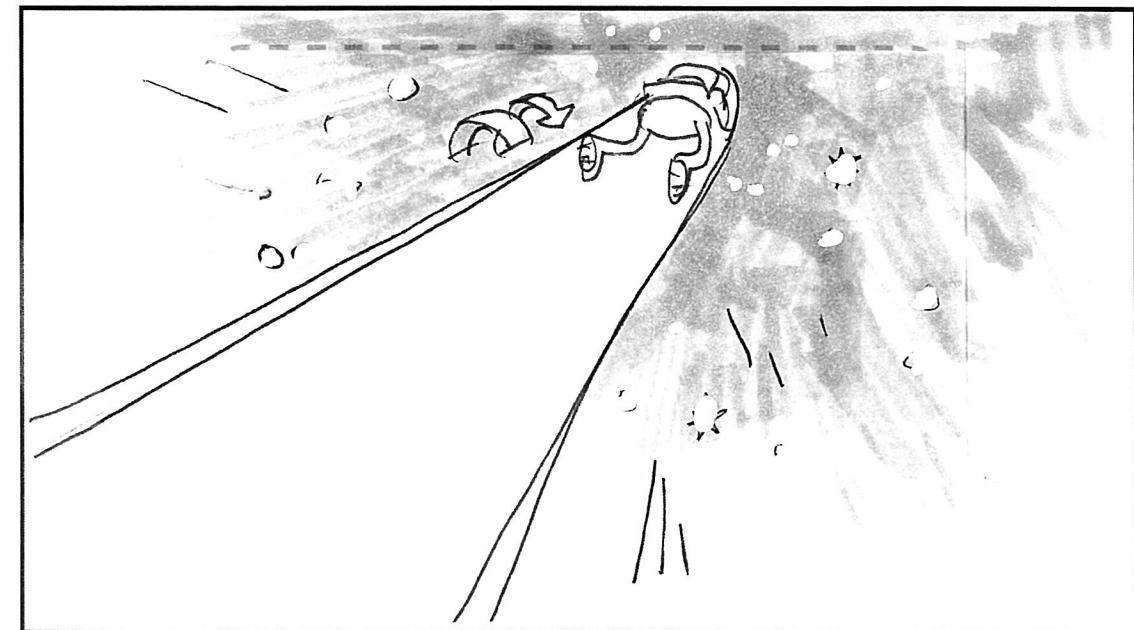


Sc. 146

Pnl. <sup>d</sup>

Bg.

day night



Dialog:

Action:

- bg fades to space

Timing:

Production:

EPISODE # 1 U 24 - 241

# ADVENTURE TIME



Page 262

Sc. 147

Pnl. A

Bg.

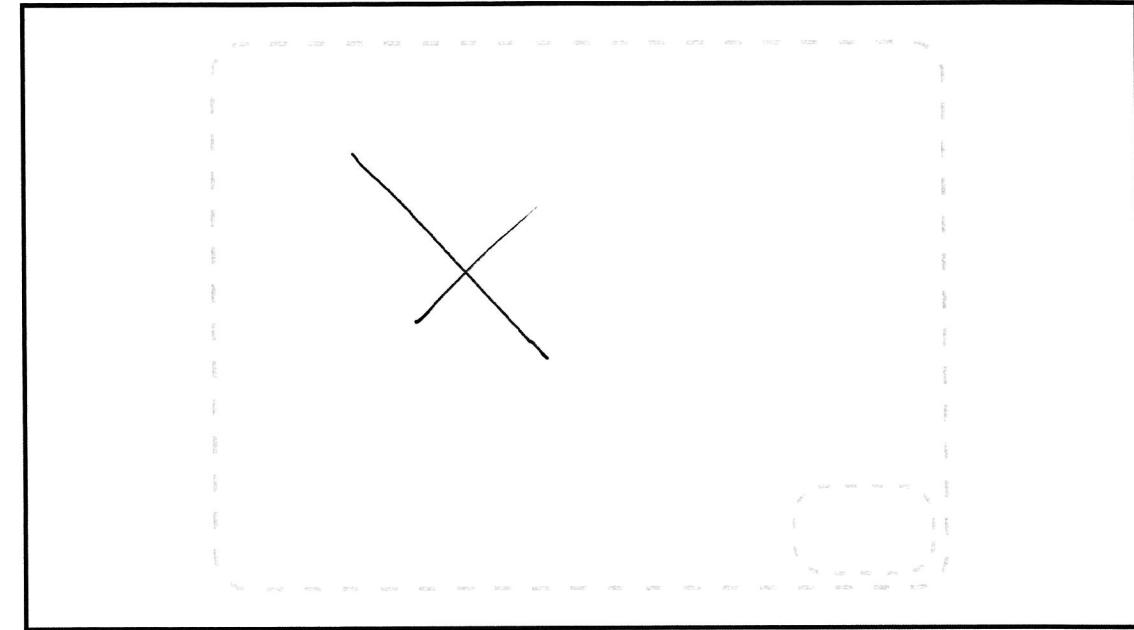
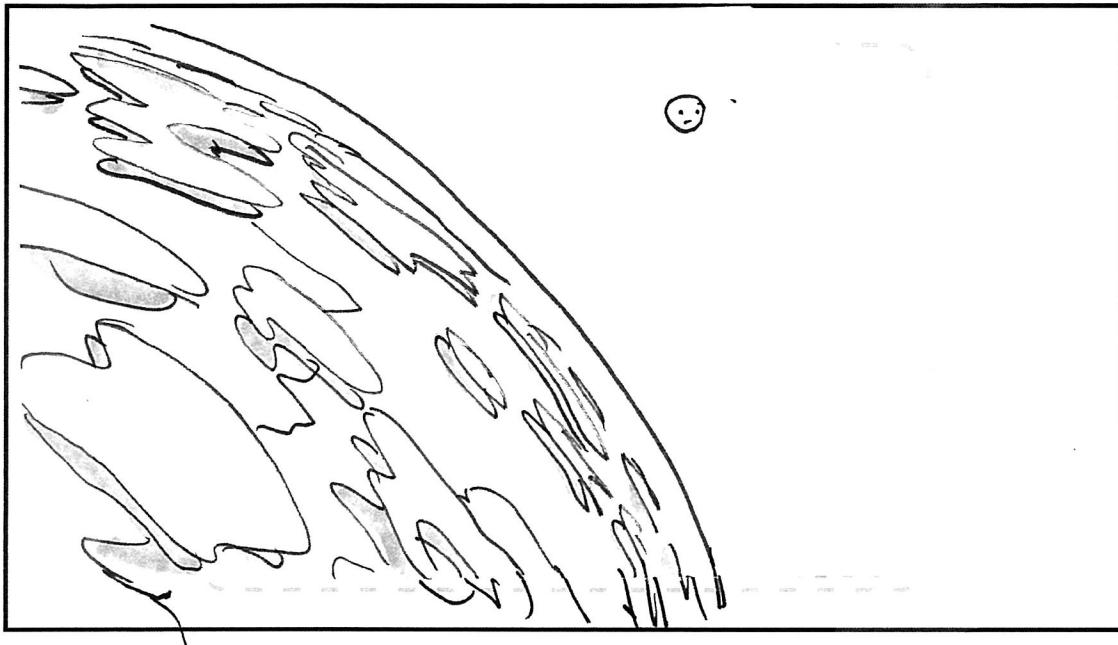
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

[STARTING POSITION] - GAB IN ORBIT

Timing:

Production:

1 U 54-241

EPISEDE #

# ADVENTURE TIME



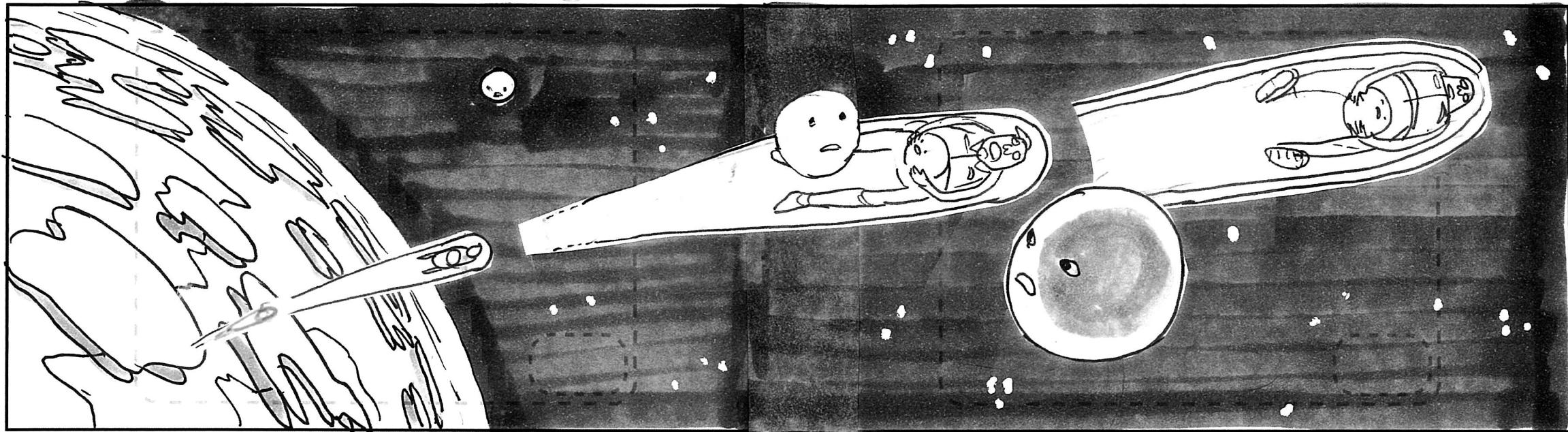
Page 263

Sc. 147

Pnl. b

Bg.

day night



EPISODE # 1054-241

Production:

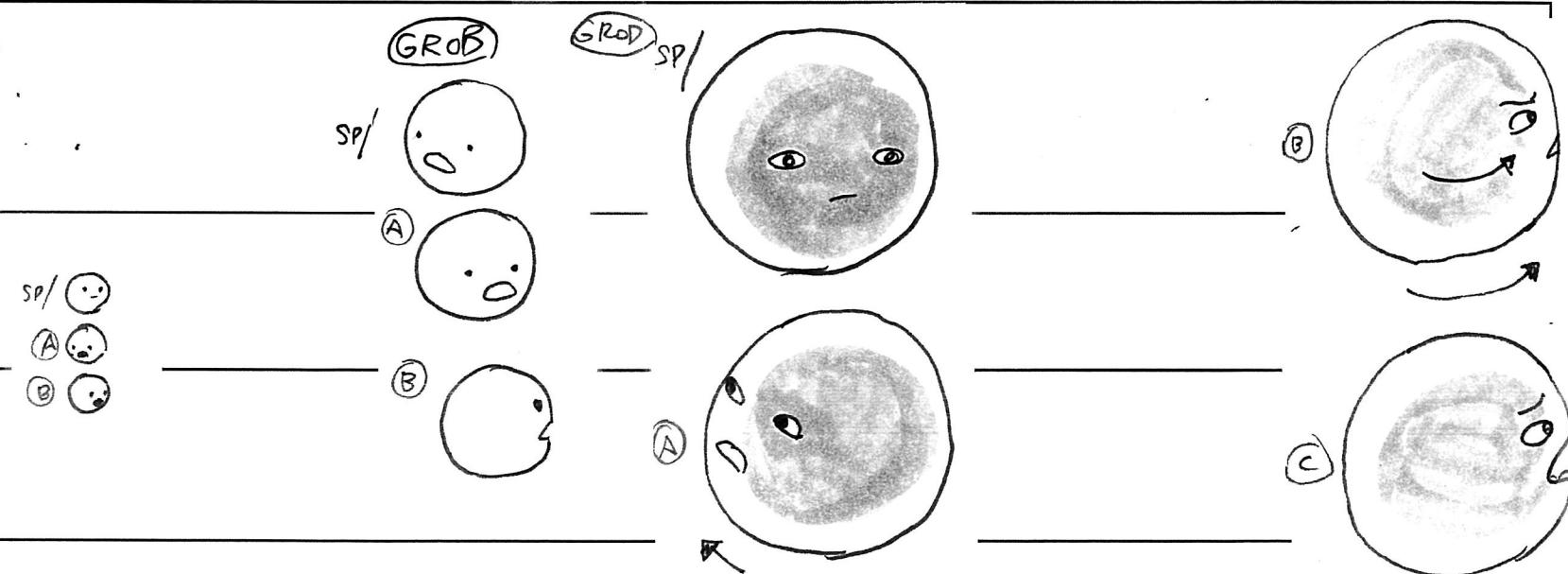
Dialog:

SFX: \* SHYUUUUUUU! \*

Action:

- NM SHOOTS PAST  
Gob, Grab, + Grap.

Timing:



# ADVENTURE TIME

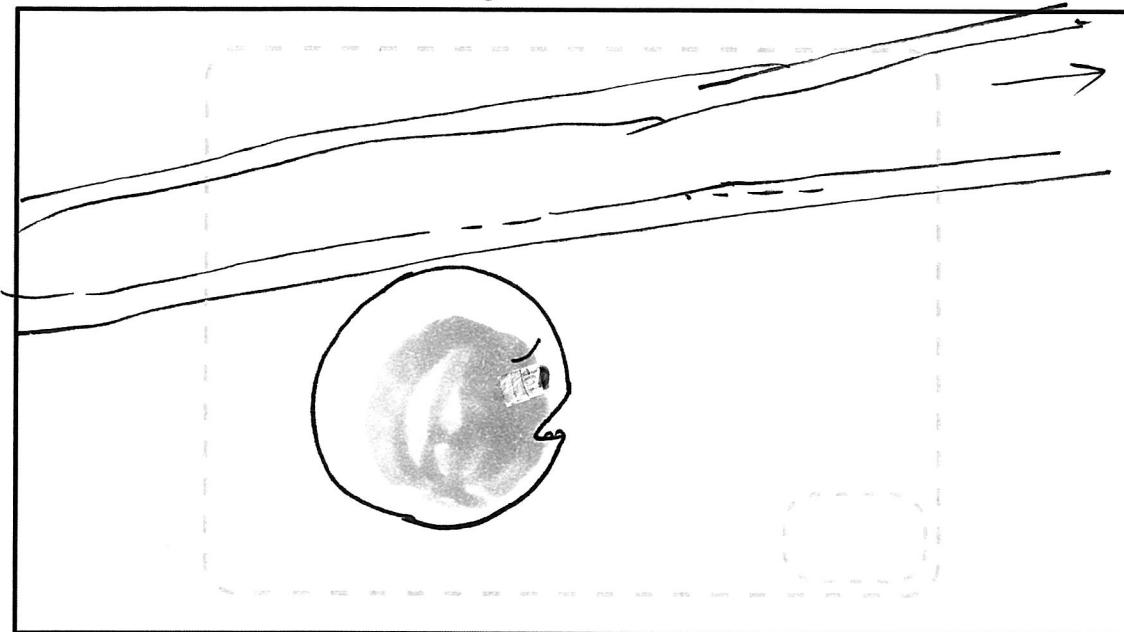


Sc. 147

Pnl. C

Bg.

day night

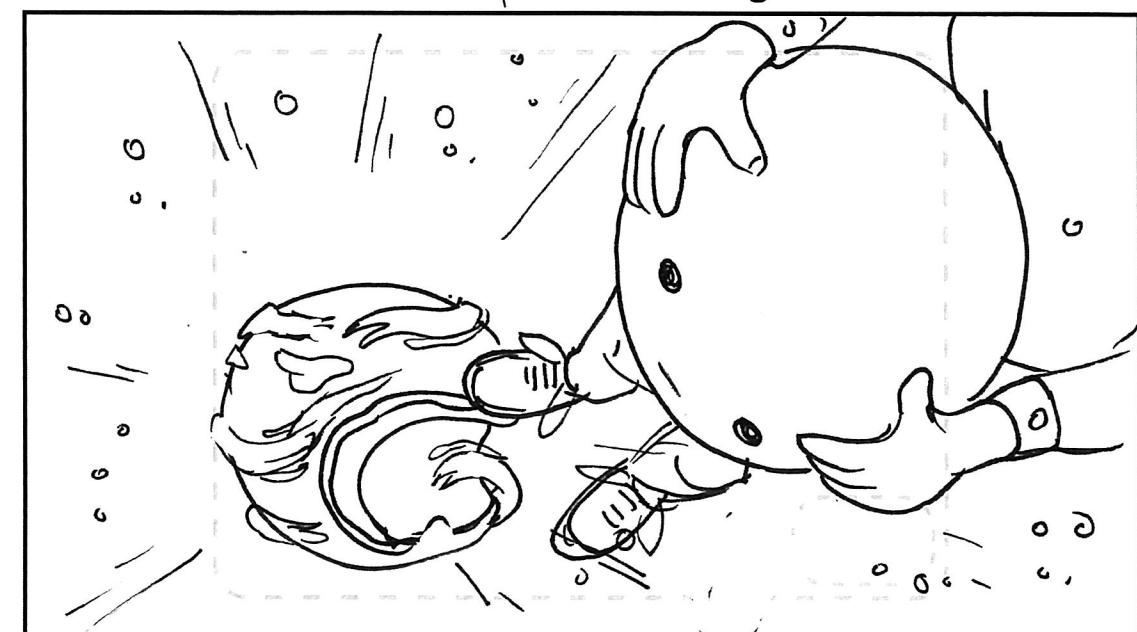


Sc. 150

Pnl. 9

Bg.

day night



Page 204

EPISODE # 034-241

EPISODE #

Production:

Dialog:

GROD : WHOA DANG

NM / The people of Mars are gonna be sooo  
glad to see you!

Action:

[END PANEL]

- NM CONTINUES OFF/S

Timing:

# ADVENTURE TIME



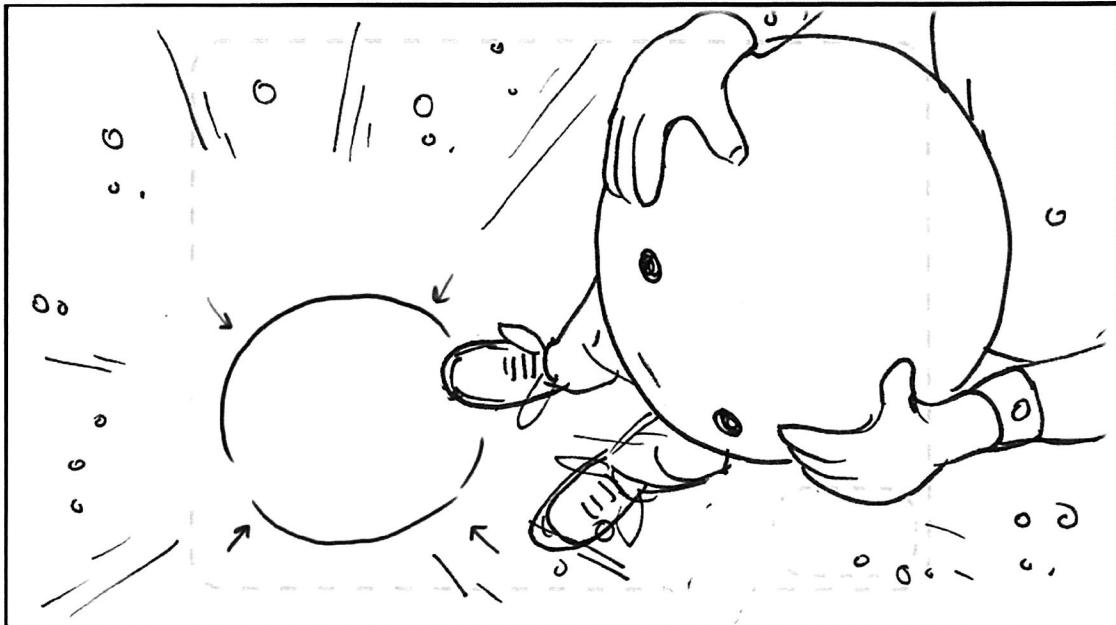
Page 205

Sc. 150

Pnl. b

Bg.

day night

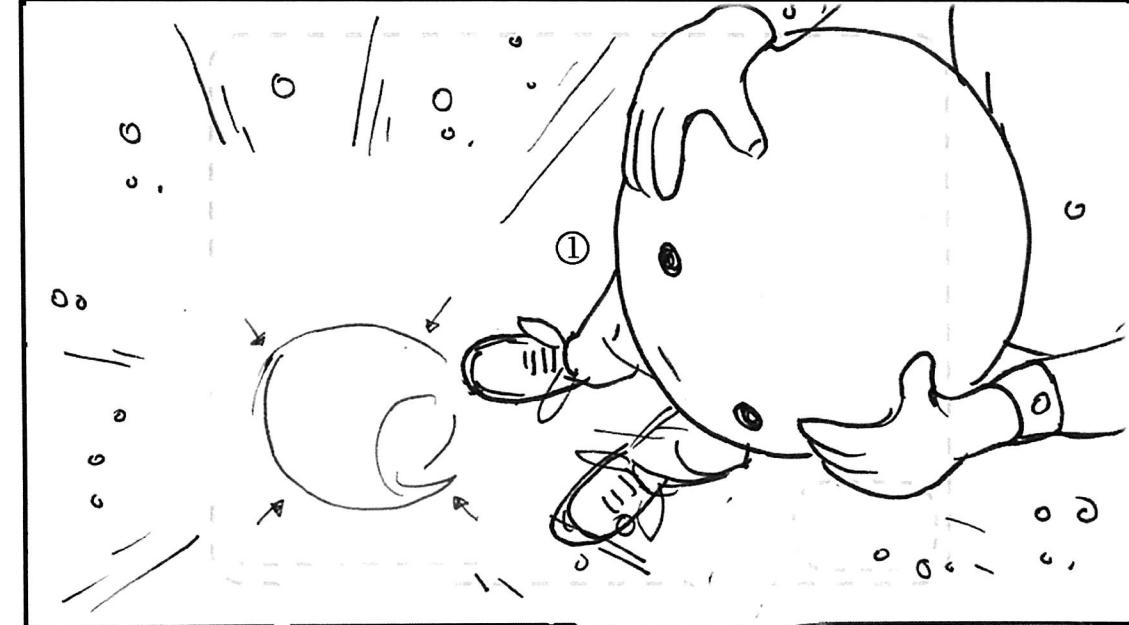


Sc. 150

Pnl. C

Bg.

day night



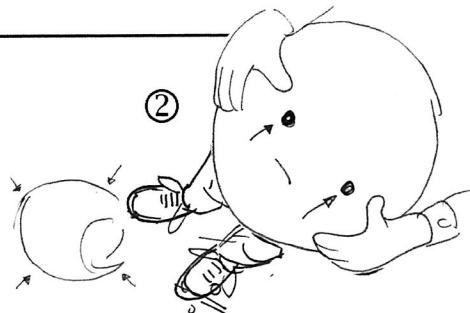
Dialog:

M/M it really feels good to be good, you  
know?

Action:

- EARTH SHRINKS IN THE DISTANCE.

Timing:



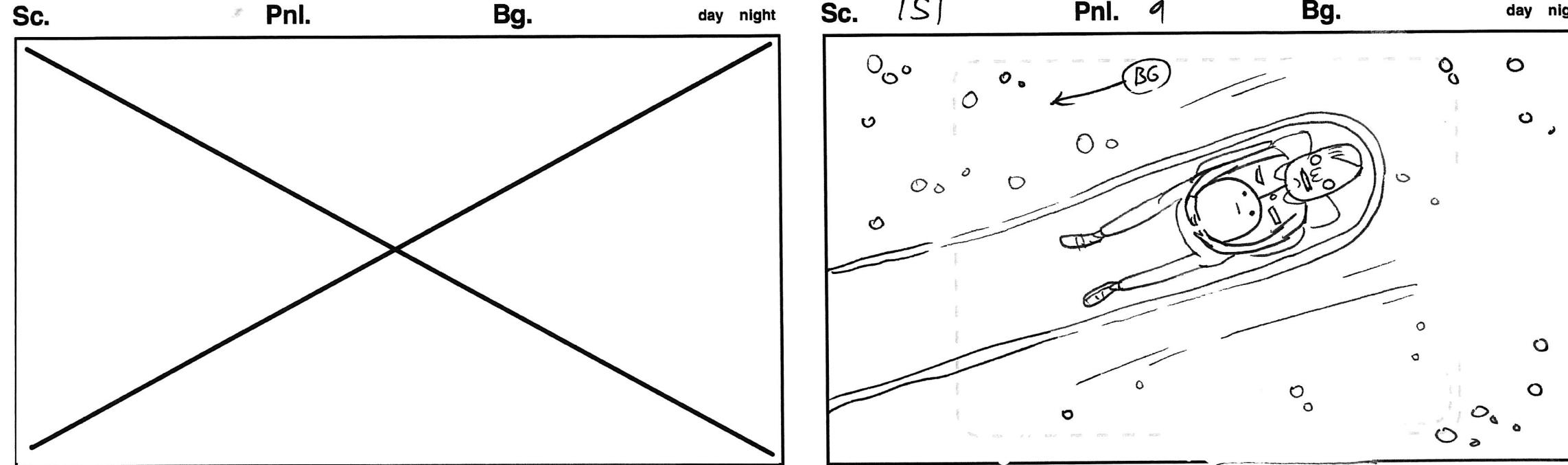
Production:

1034-241

# ADVENTURE TIME



Page 205



Dialog:

Mm/ Maybe that's my new catchphrase!

Action:

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



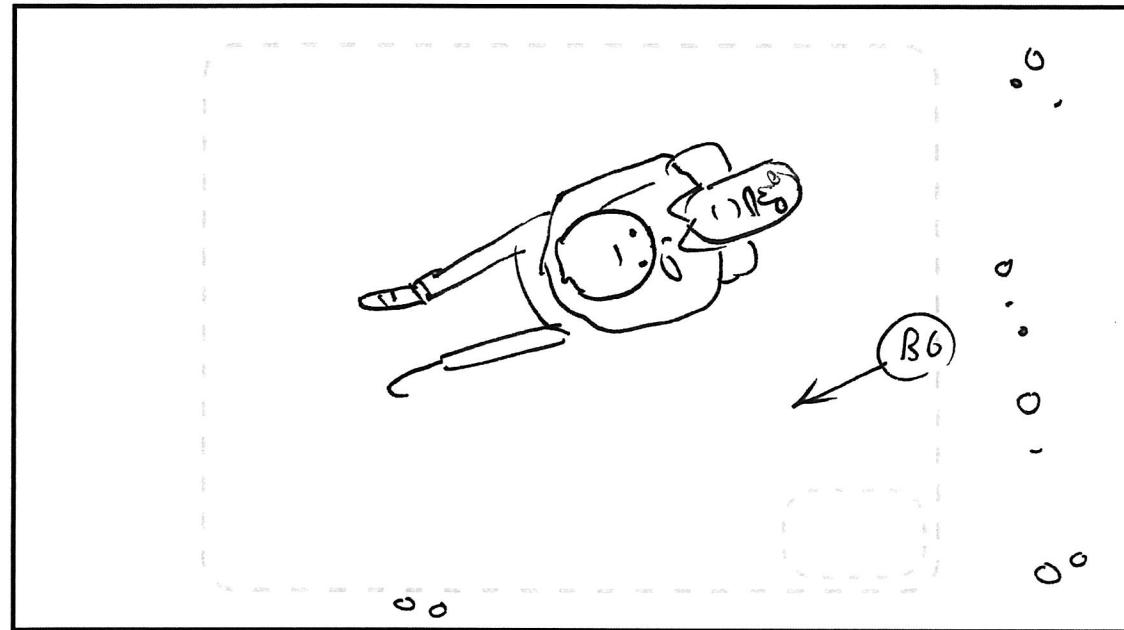
Page 206

Sc. 151

Pnl. b

Bg.

day night

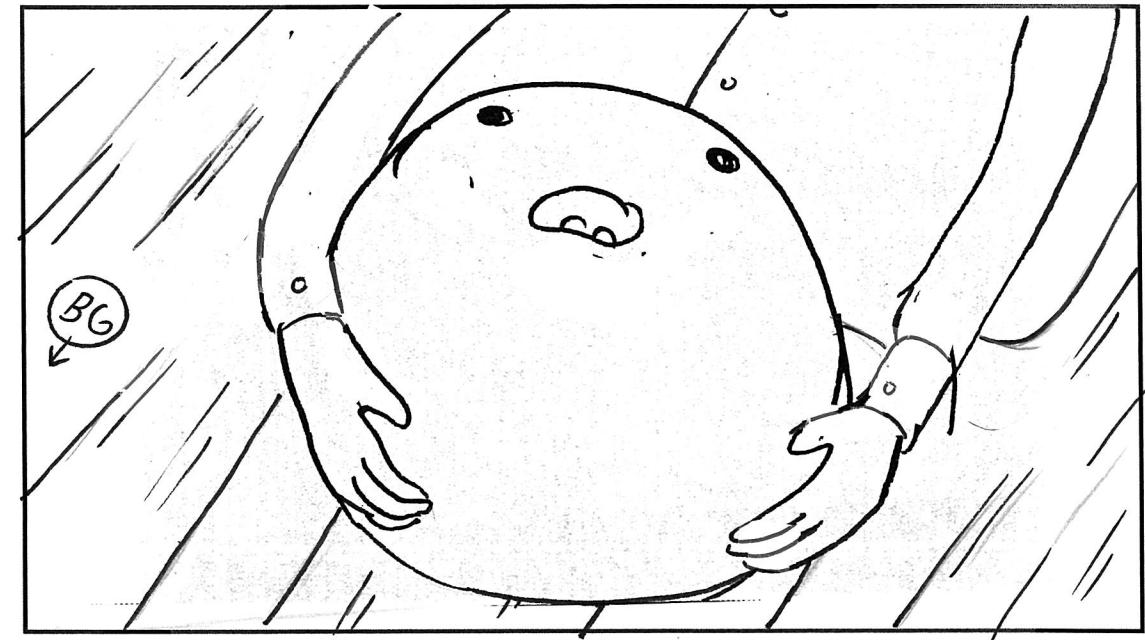


Sc. 152

Pnl. a

Bg.

day night



**Dialog:**

NM/ I don't know! Is that dumb?

G/ No, it's a good catchphrase.

**Action:**

**Timing:**

EPISODE # 1034-241

Production:

# ADVENTURE TIME



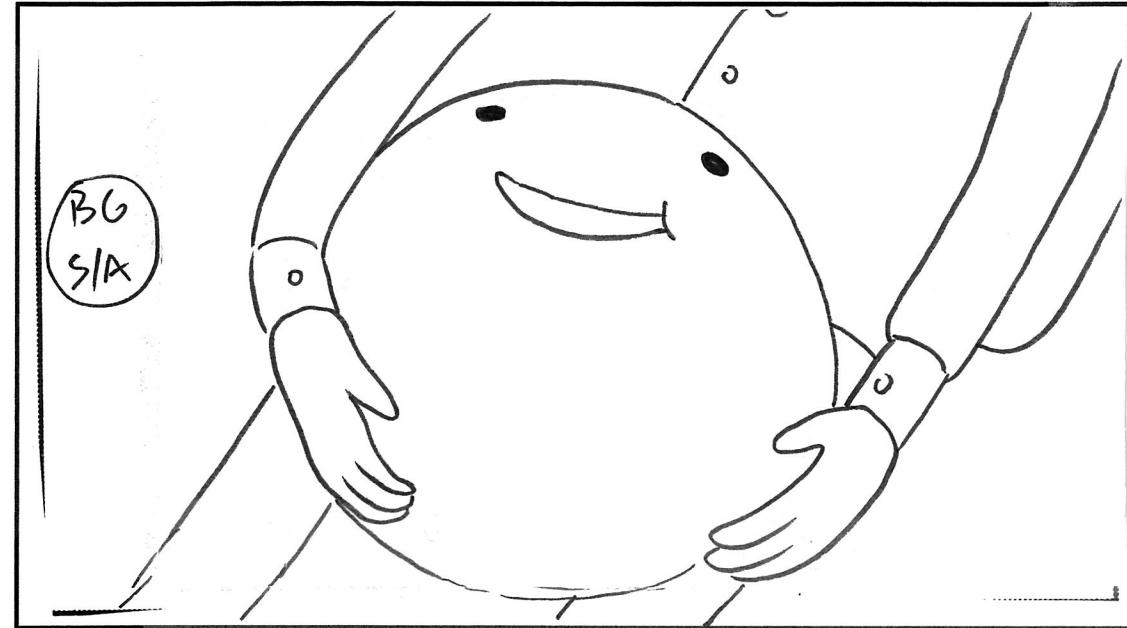
Page 207

Sc. 152

Pnl. b

Bg.

day night

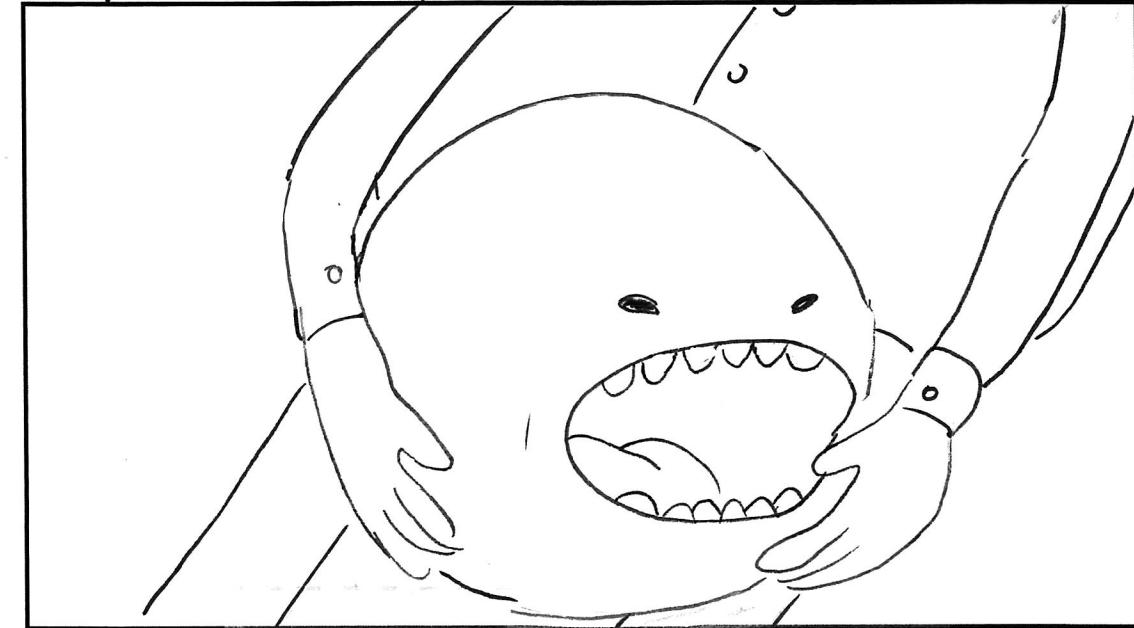


Sc. 152

Pnl. c

Bg.

day night



Dialc

G:  
You'll do okay up there.

G / [INTAKE OR BREATH]

Actic

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



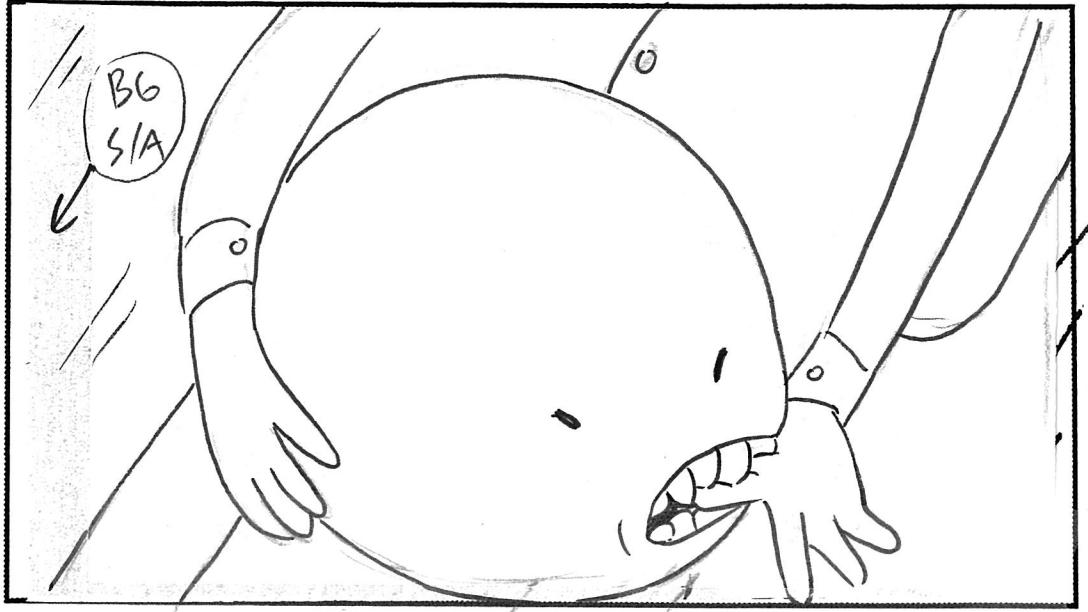
Page 208

Sc. 152

Pnl. d

Bg.

day night

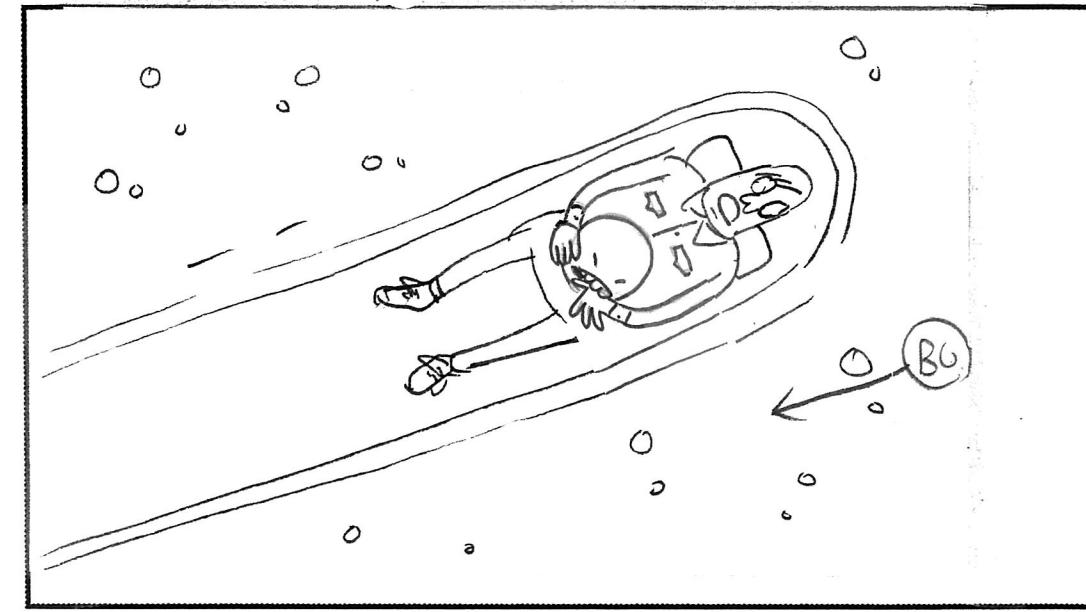


Sc 153

Pnl. a

Bg.

day night



Dialog:

SFX / CHOMP

NM: AHH!

Action

- G. BITES NM'S HAND

Timing

Production:

1034-241

# ADVENTURE TIME



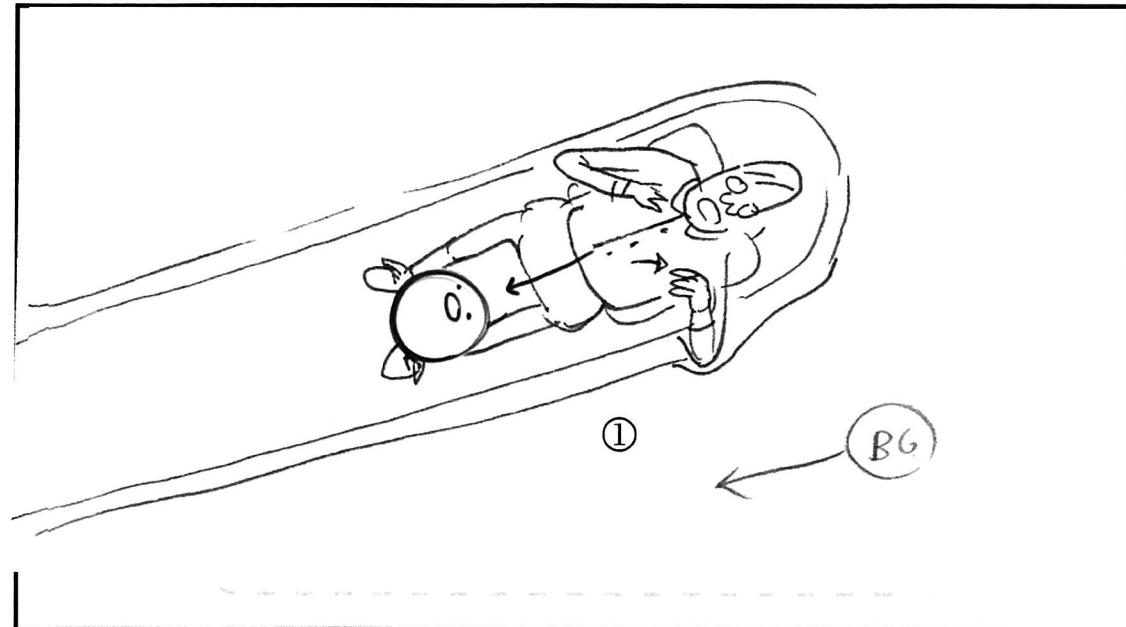
Page 209

Sc. 153

Pnl. 6

Bg.

day night

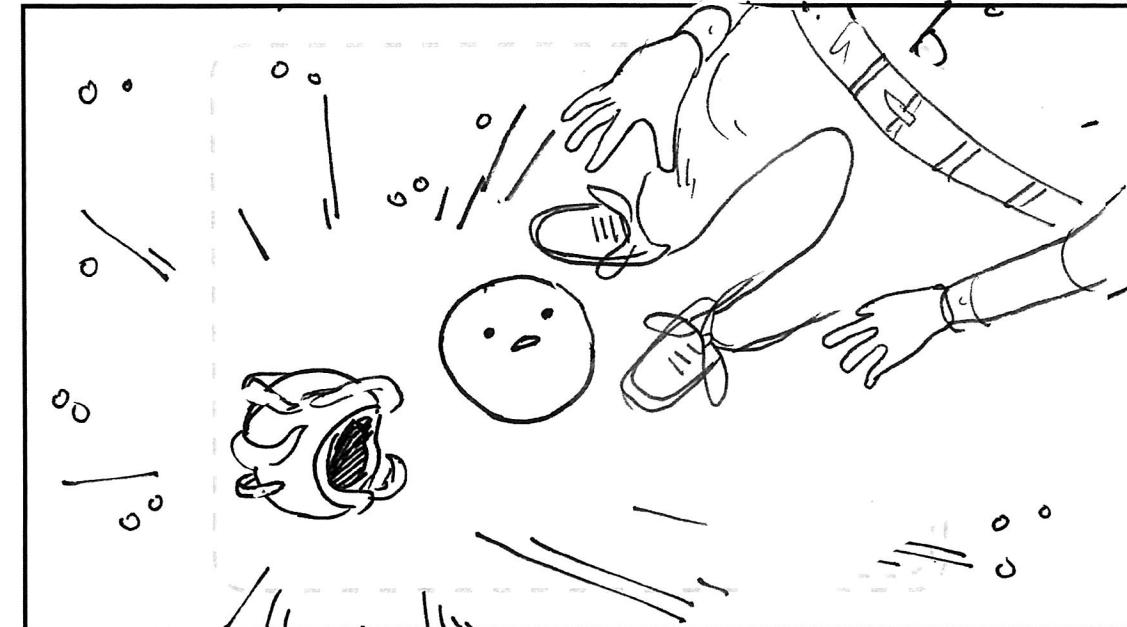


Sc. 154

Pnl. 9

Bg.

day night



1034-241

EPISODE #

Dialog:

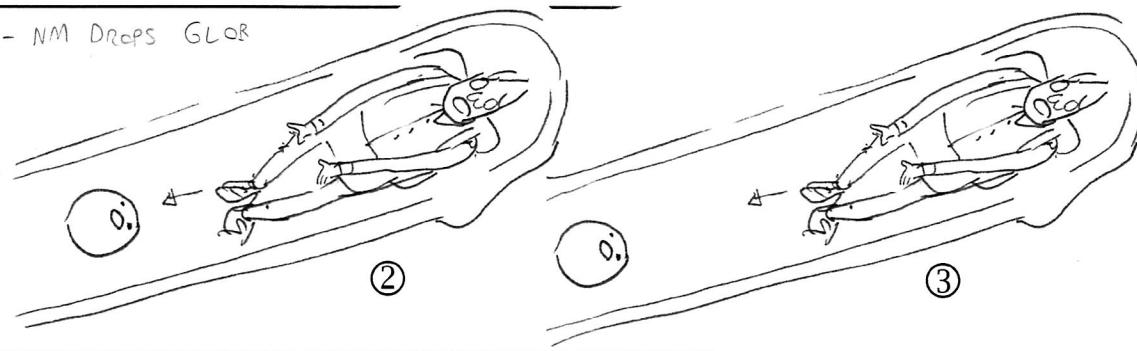
M/Glob?? What are you doing??

Ⓐ

Ⓑ

Action: - NM DROPS GLOR

Timing:



G/I'm going back into orbit. My-

- G FALLS TOWARDS PLANET.

Production:

# ADVENTURE TIME



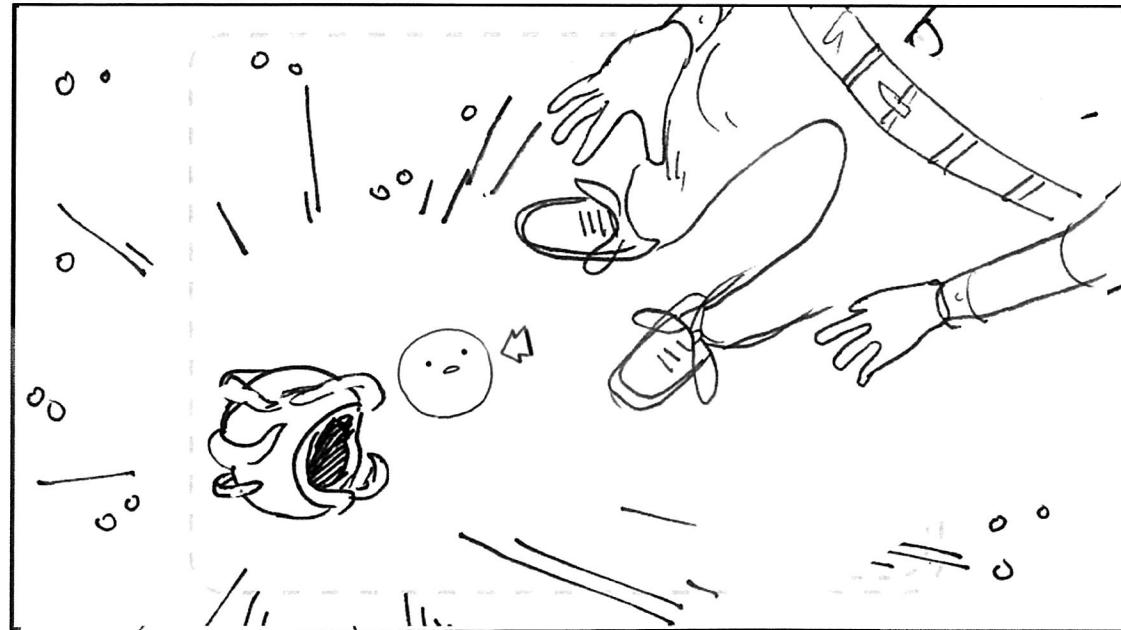
Page 210

Sc. 154

Pnl. b

Bg.

day night

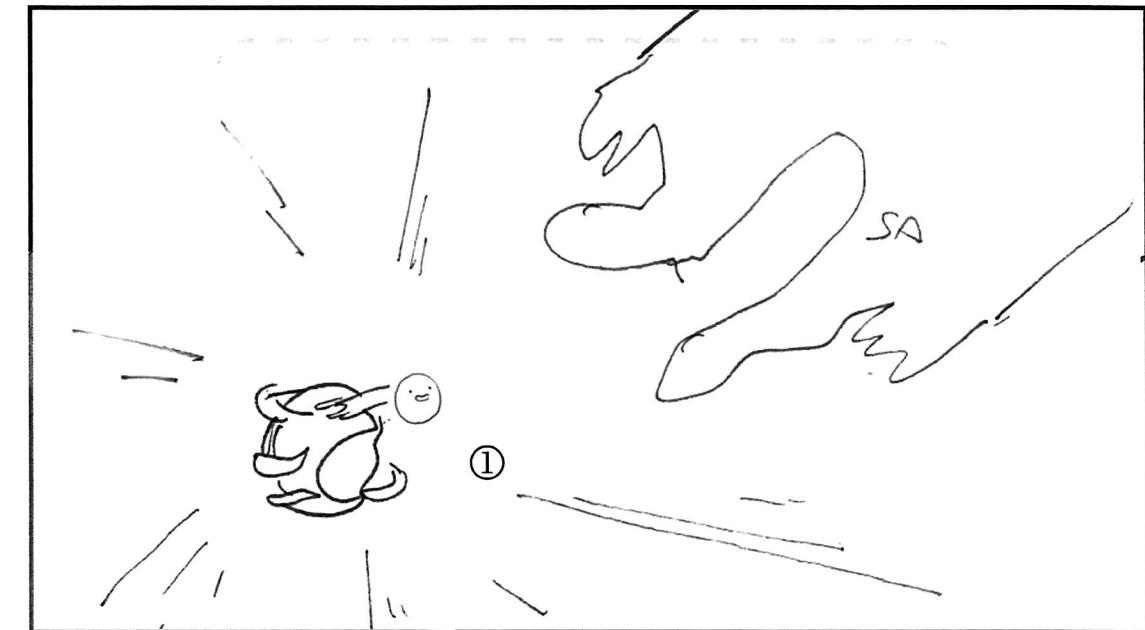


Sc. 154

Pnl. c

Bg.

day night



Dialog:

G/ days of ruling Mars are over.

G/ But you.. got this, man.

(1)

Action:

- GLOB whooshes into space towards earth

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Sc.

Pnl.

Bg.

day night

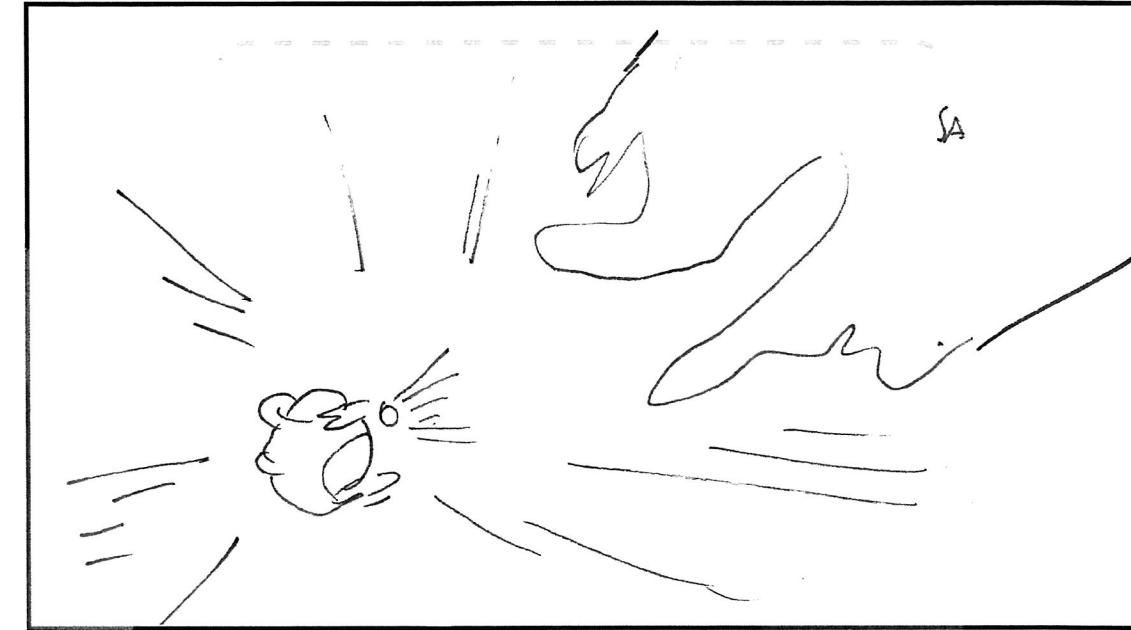
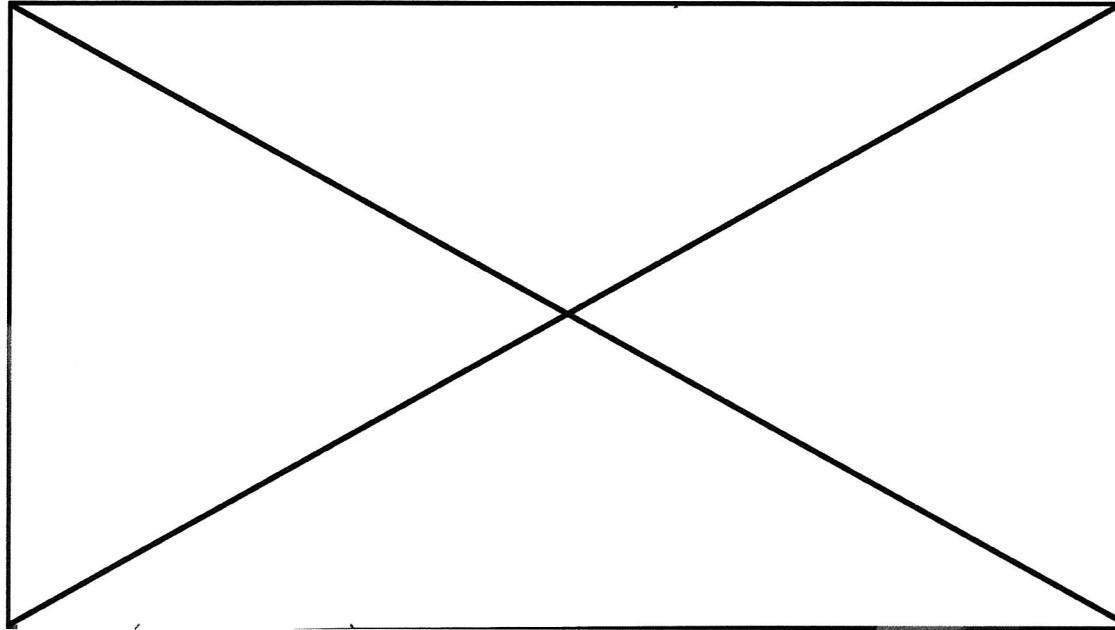
Sc. 154

Pnl. D

Bg.

day night

Page 210A



Dialog:

Action:

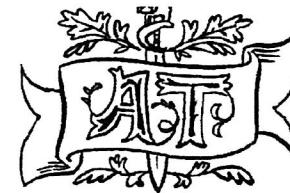
- GLOB whooshes into space towards earth

Timing:

Production:

EPISODE # 1.034-241

# ADVENTURE TIME



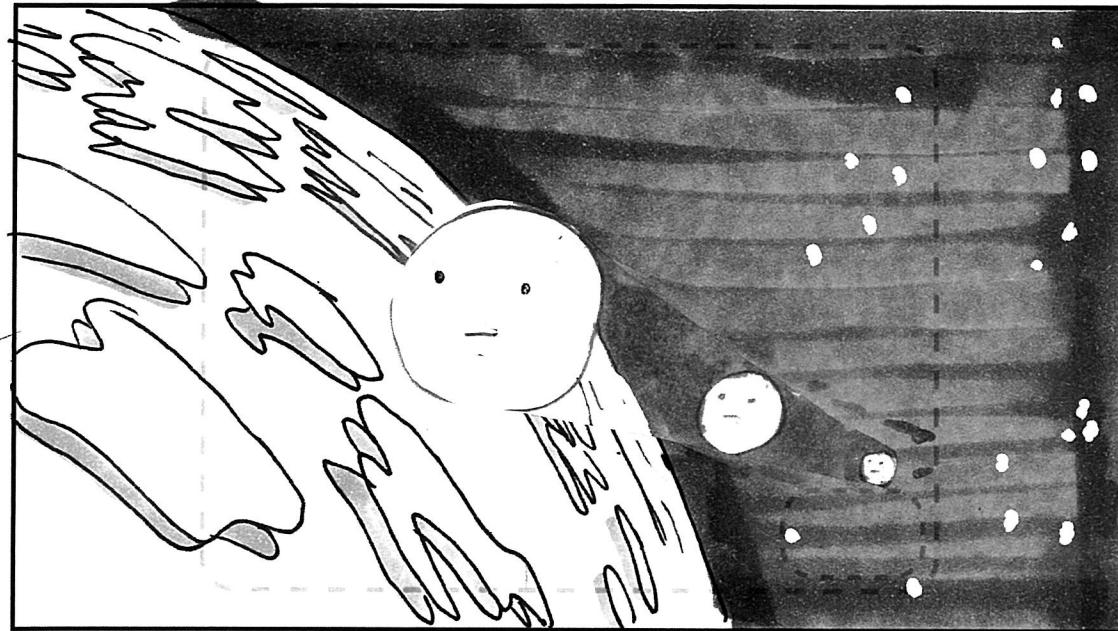
Page 211

Sc. 155

Pnl. <sup>1</sup>

Bg.

day night

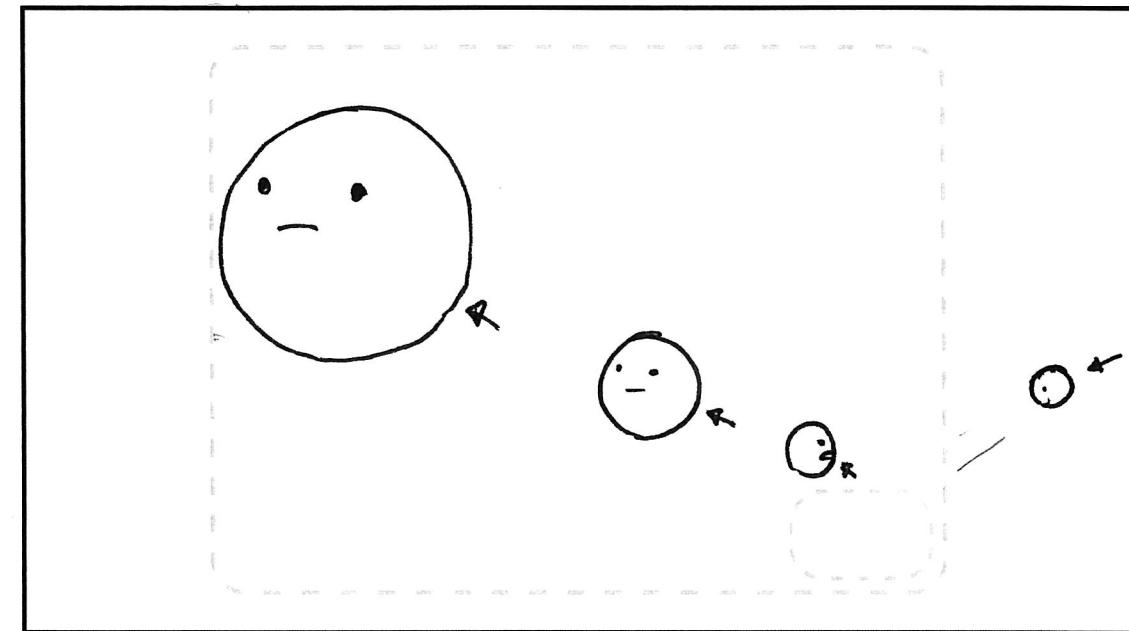


Sc. 155

Pnl. <sup>b</sup>

Bg.

day night



Dialog:

GROB / Oh my Gob! Where were you??

Action

- GOB, GROD, GLOB IN ORBIT

- Glob flies in from off-screen, GROB TURNS  
TOWARDS HIM.

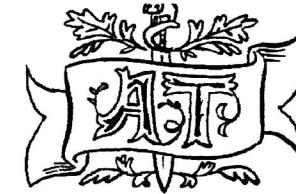
Timing:

Production:

1.034-241

EPISODE #

# ADVENTURE TIME



Page 212

Sc. 155

Pnl. C

Bg.

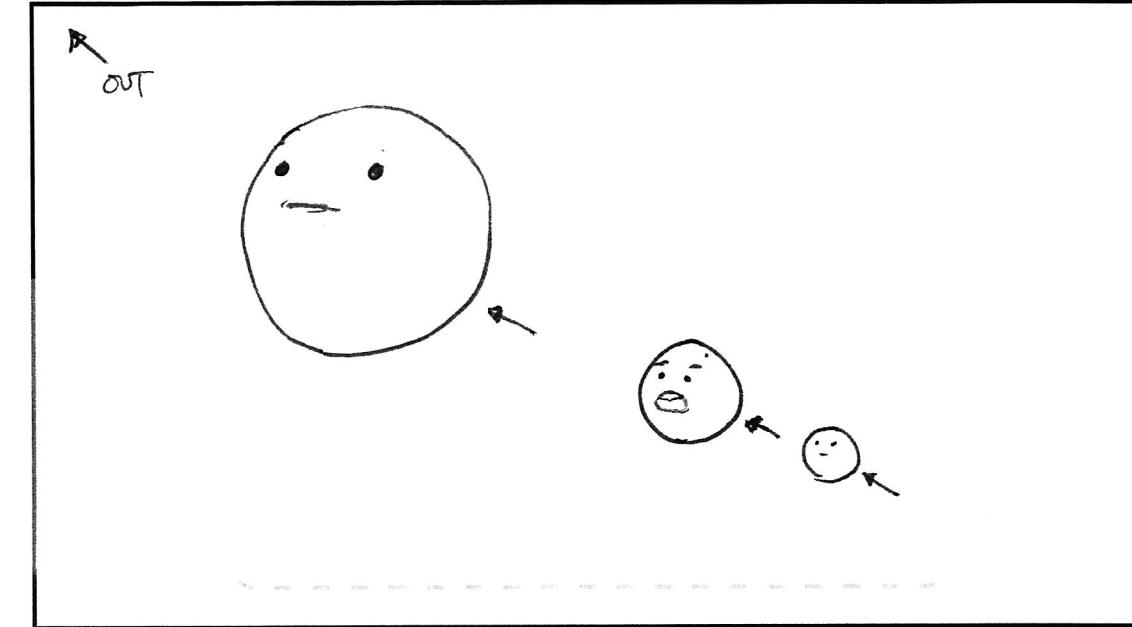
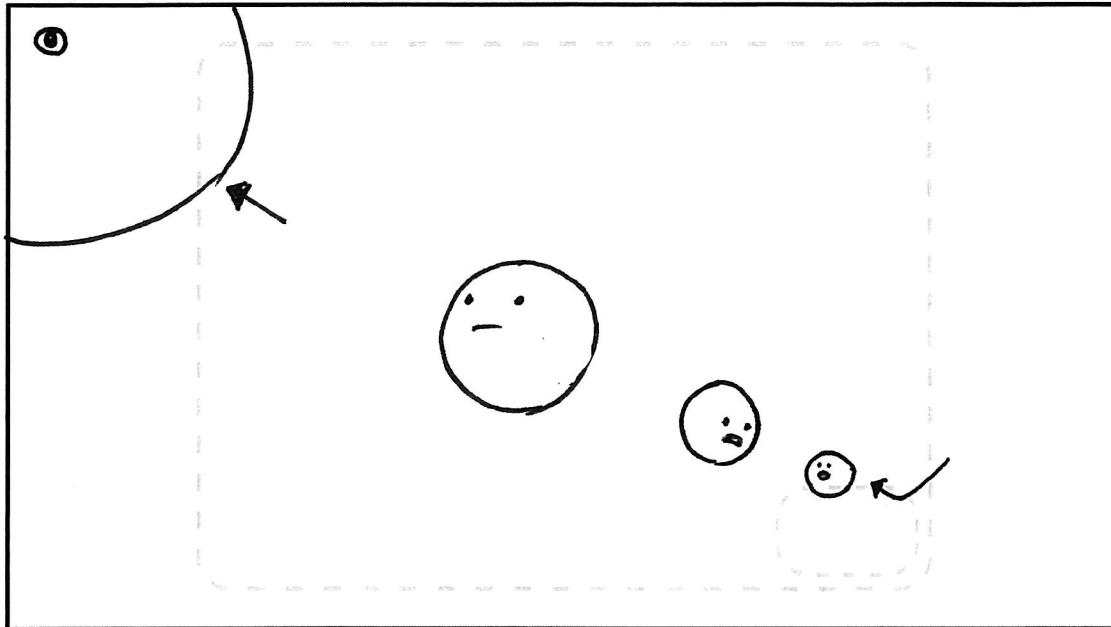
day night

Sc. 155

Pnl. d

Bg.

day night



Dialog:

GLOB / I was with Normal Man! He's cool now!

GROB / Whaaaaaaa??

Action:

Timing:

# ADVENTURE TIME



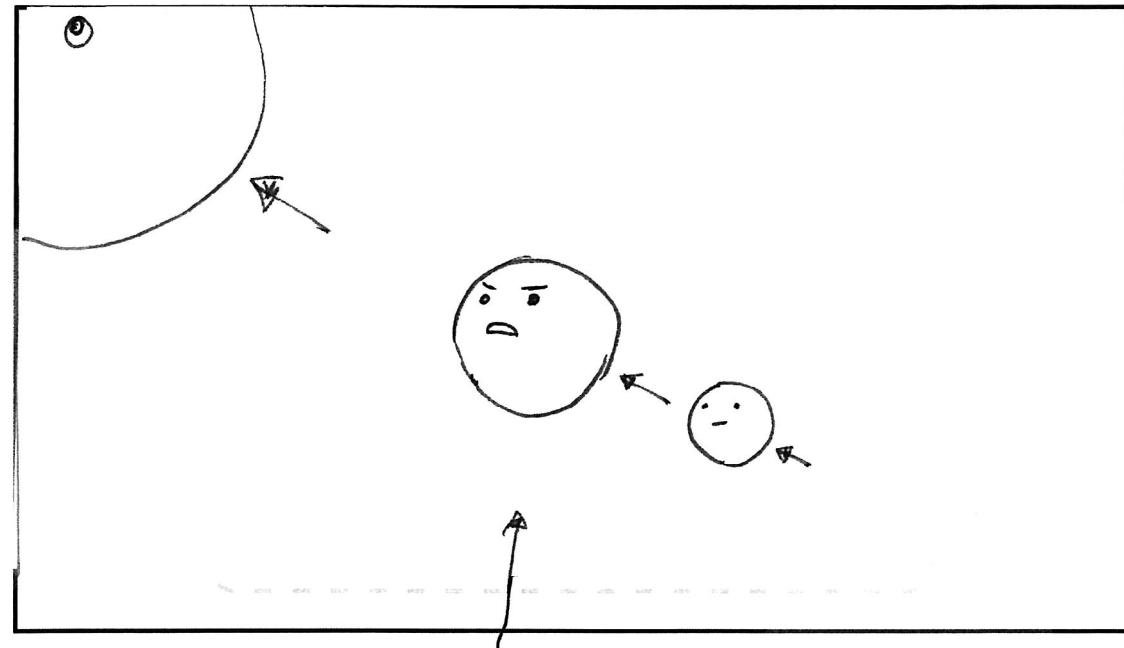
Page 213

Sc. 155

Pnl. e

Bg.

day night

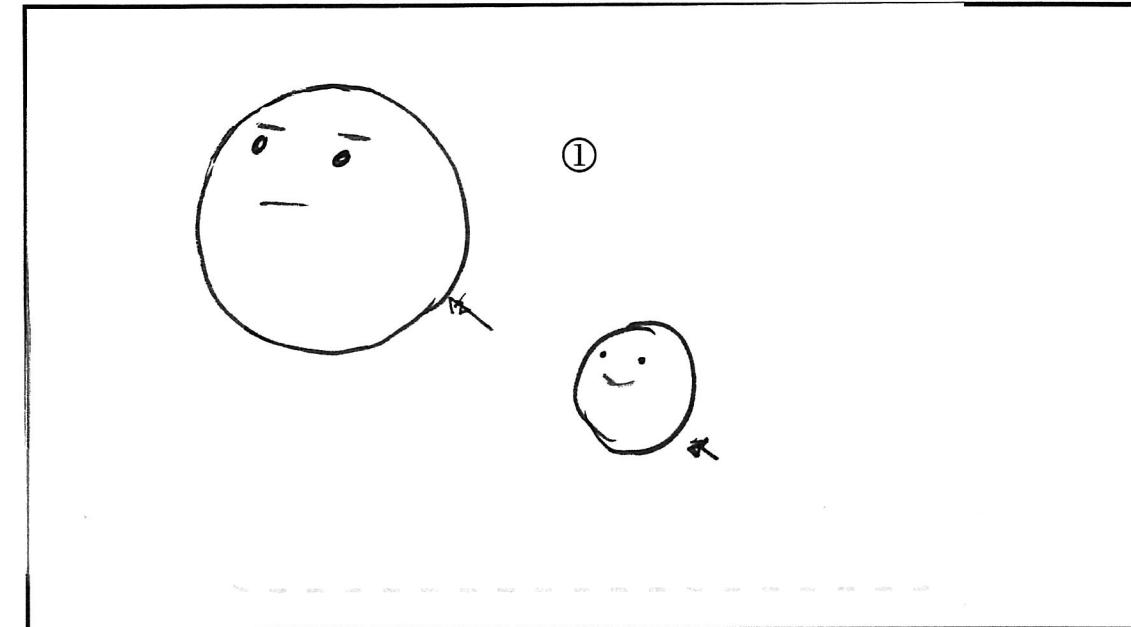


Sc. 155

Pnl. f

Bg.

day night



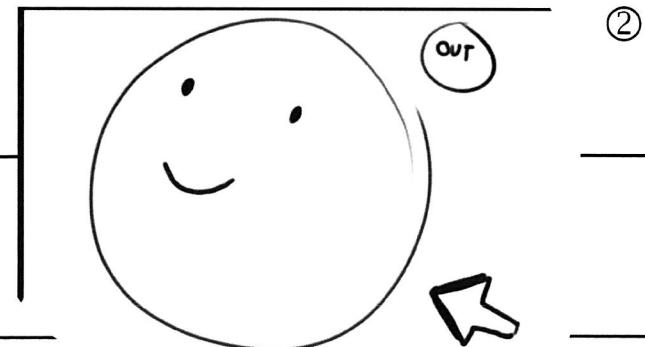
Dialog:

GROD / I DON'T BELIEVE IT.

Action:

- GLOB SMILES.

Timing:

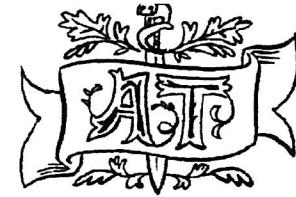


Production:

1.034-241

EPIISODE #

# ADVENTURE TIME



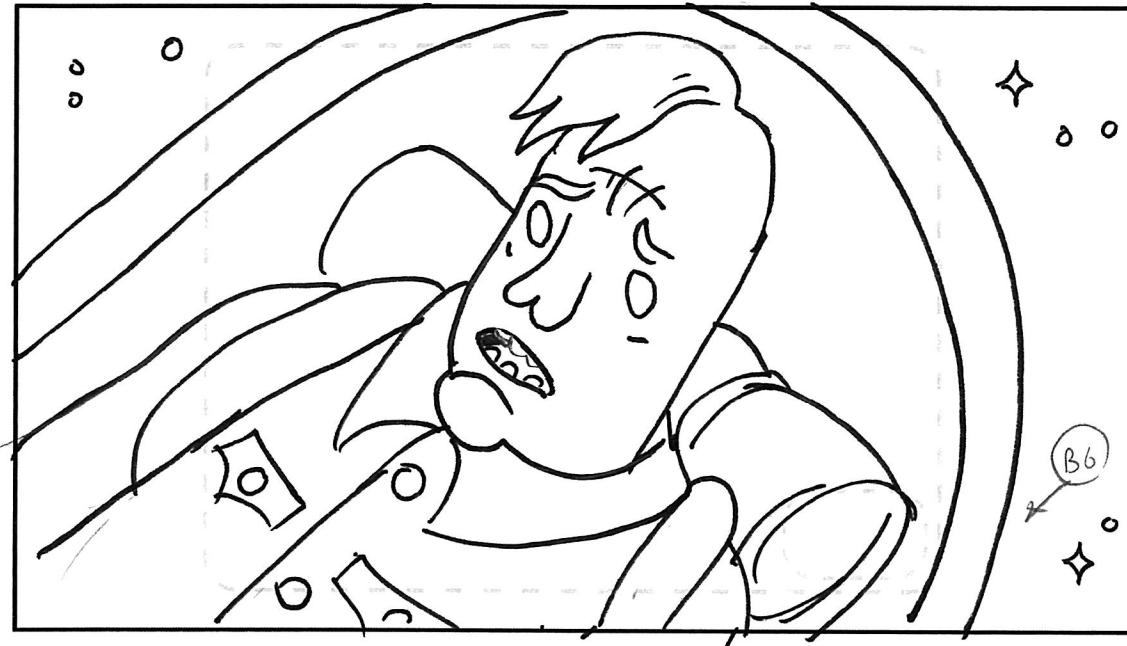
Page 214

Sc. 156

Pnl. a

Bg.

day night



Sc. 156

Pnl. b

Bg.

day night



Dialog:

NM/All right. Well...

Action:

[beat]

[beat]

Timing:

Production:

1.034-241

EPISODE #

# ADVENTURE TIME



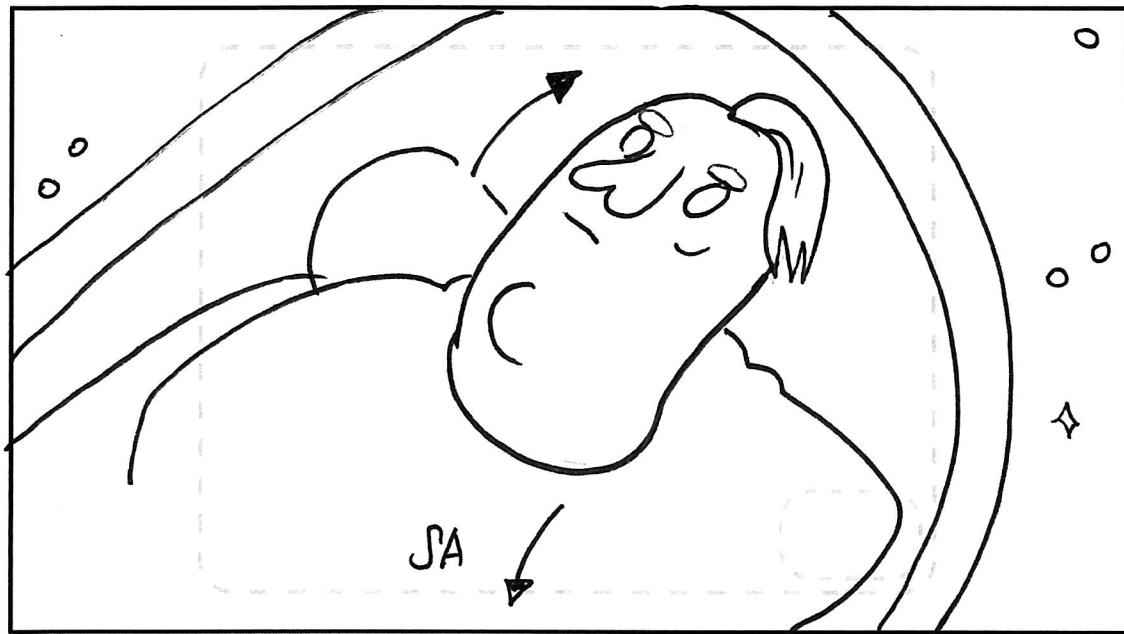
Page 215

Sc. 156

Pnl. C

Bg.

day night

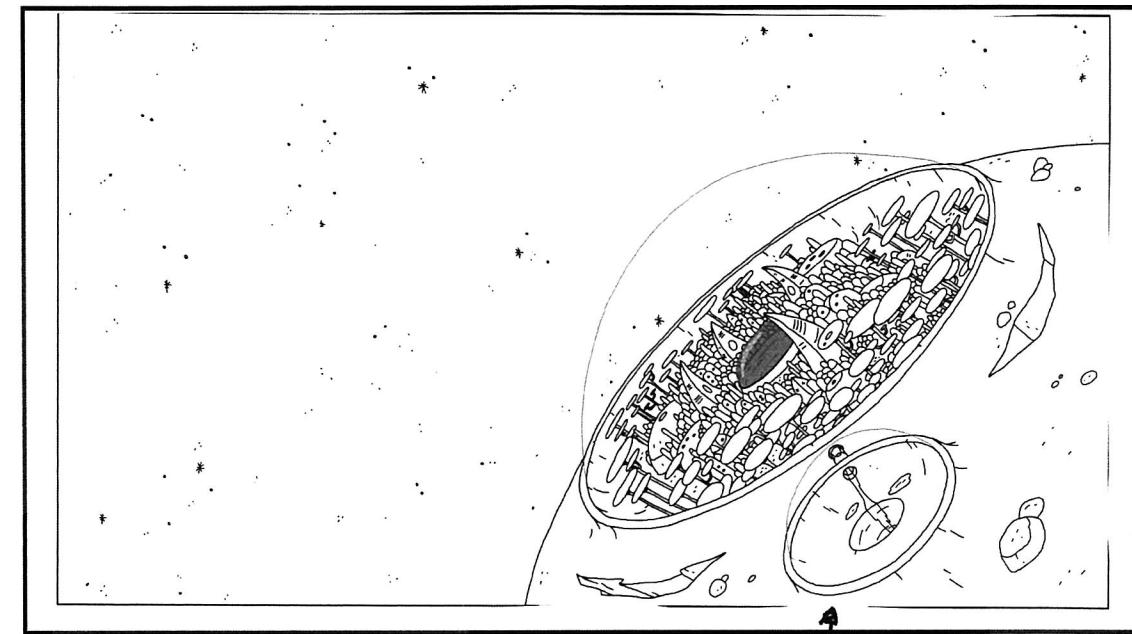


Sc. 157

Pnl. a

Bg.

day night



Dialog:

B093\_151\_560

Action.

- NM LOOKS UPWARD.

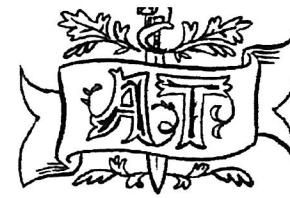
[STARTING POSE]

Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME



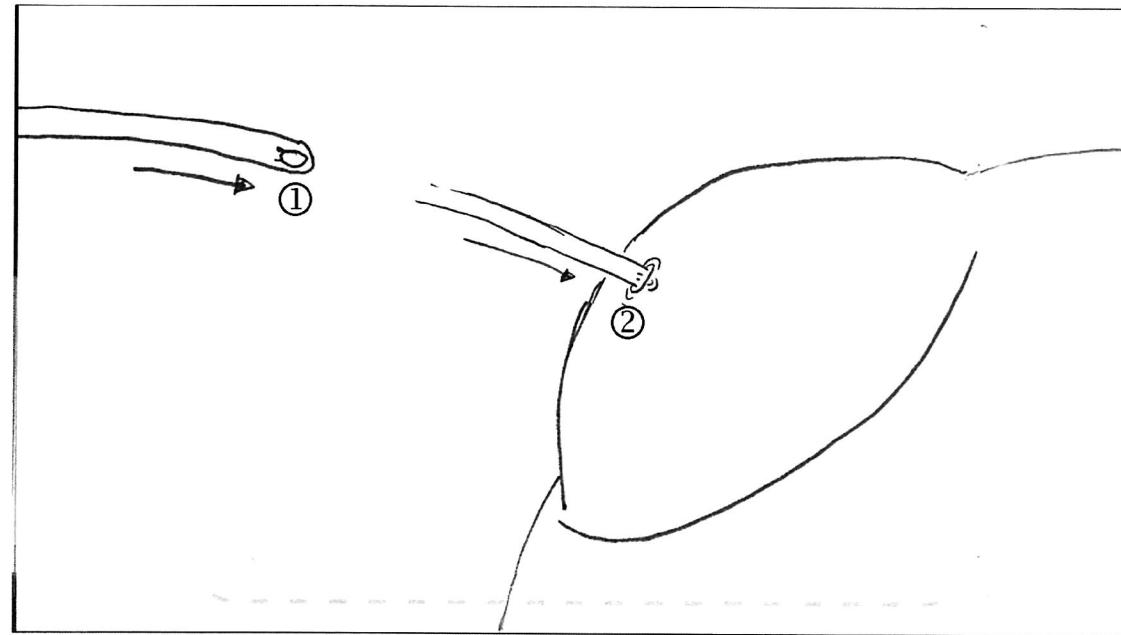
Page 216

Sc. 157

Pnl. b

Bg.

day night

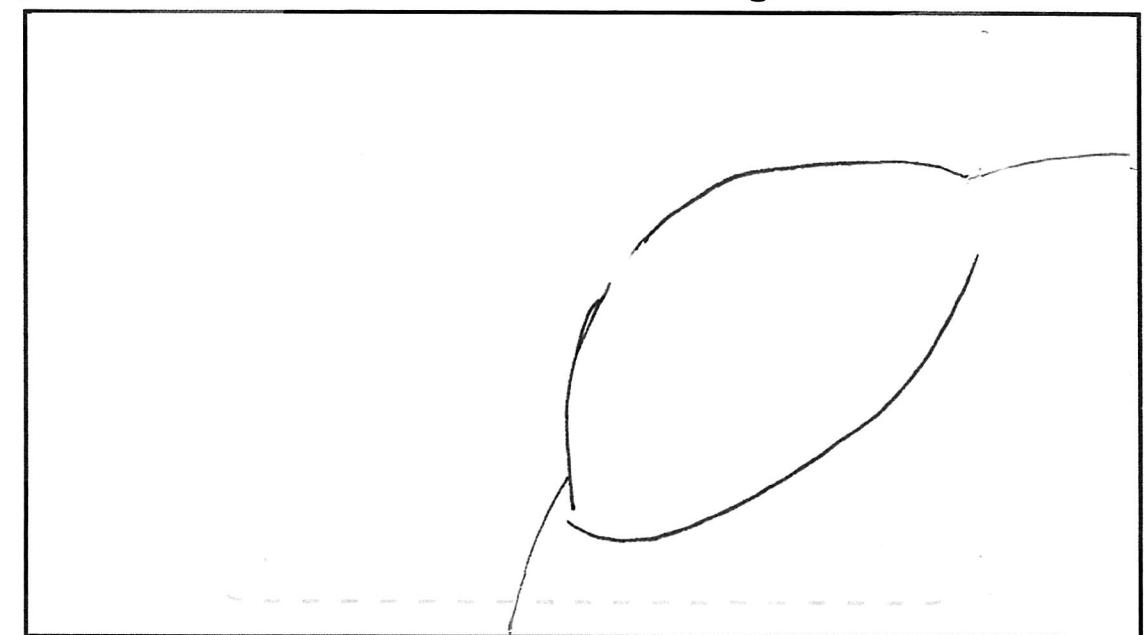


Sc. 157

Pnl. c

Bg.

day night



1034-241

EPIISODE #

Production:

Dialog:

Action:

- NM ZOOMS ON/S AND INTO DOME.

[END PANEL]

Timing:

③ ④



# ADVENTURE TIME



Page 217

Sc. 158

Pnl. a

Bg.

STATUS

day night



Sc. 159

Pnl. a

Bg.

day night



Dialog:

MARTIANS :

[Moaning waaaa]

BO93s158\_563 MINUS PROJECTOR  
PLUS ABE LINCOLN  
STATUE

Action:

Timing:

EPISODE # 1034-241

Production:

# ADVENTURE TIME



Page 218

EPISODE # 1 U 54-241

Production:

Sc. 159

Pnl. b

Bg.

day night

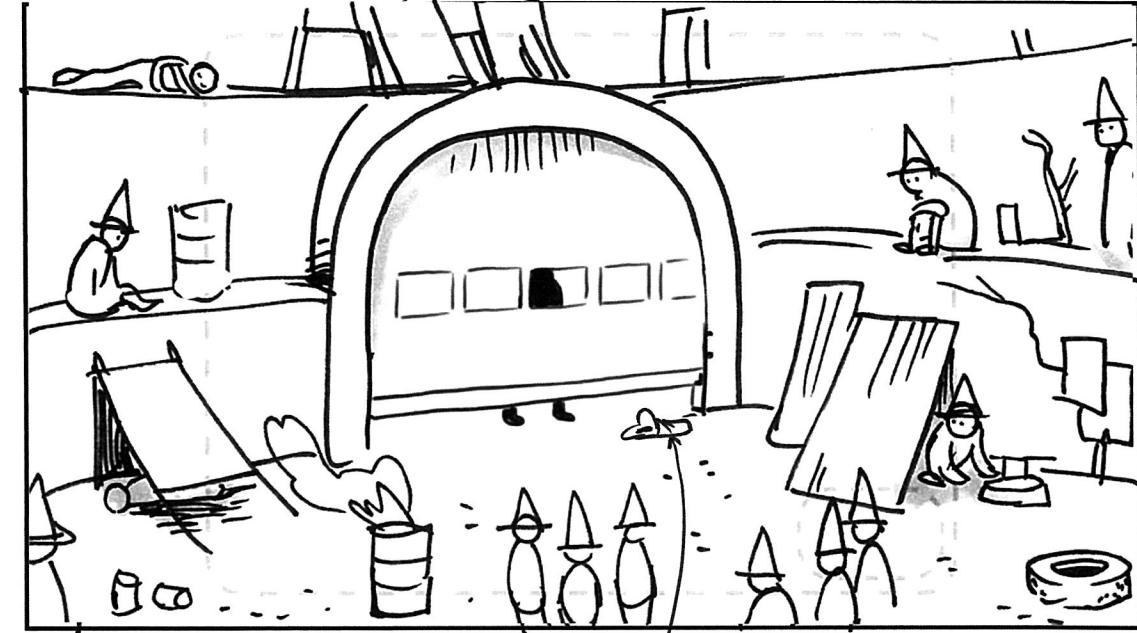


Sc. 160

Pnl. a

Bg.

day night



Dialog:

SFX / GATE OPENING \*

Action:

- CLONES LOOK UP

GATE RAISES A → B

Timing:



# ADVENTURE TIME



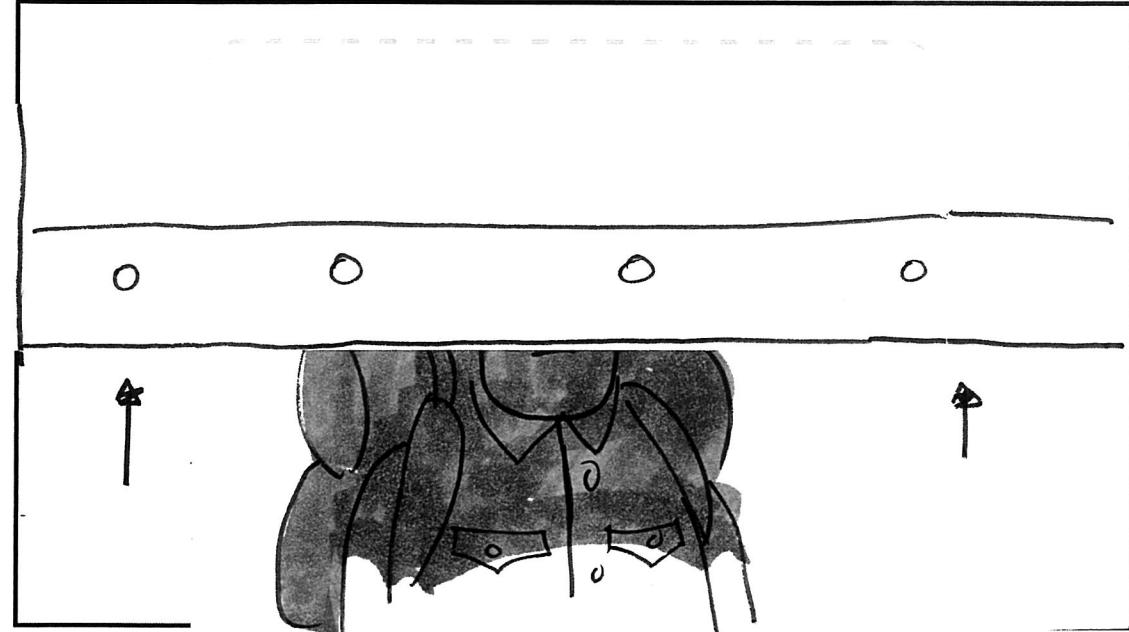
Page 219

Sc. 161

Pnl. a

Bg.

day night

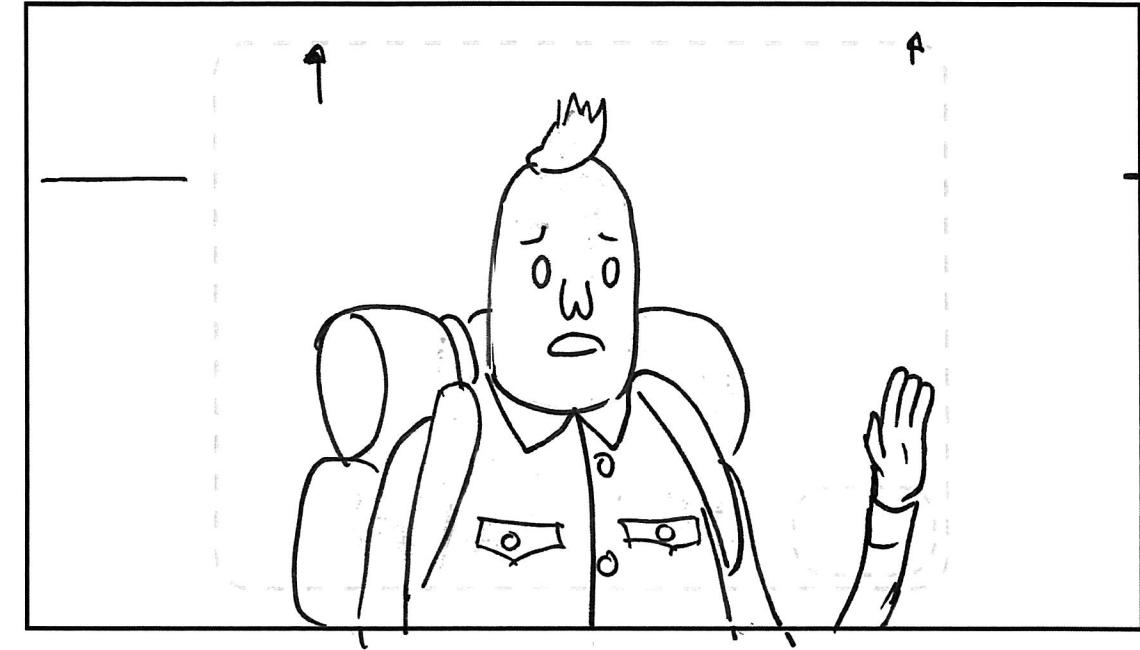


Sc. 161

Pnl. b

Bg.

day night



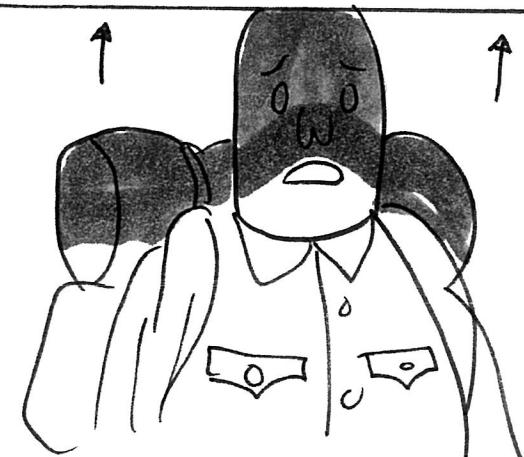
Dialog:

H/U  
NM / Hey guys, I'm ba-

Action:

- GATE RAISES TO  
REVEAL NM

Timing:



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Sc. 162

Pnl. a

Bg.

day night

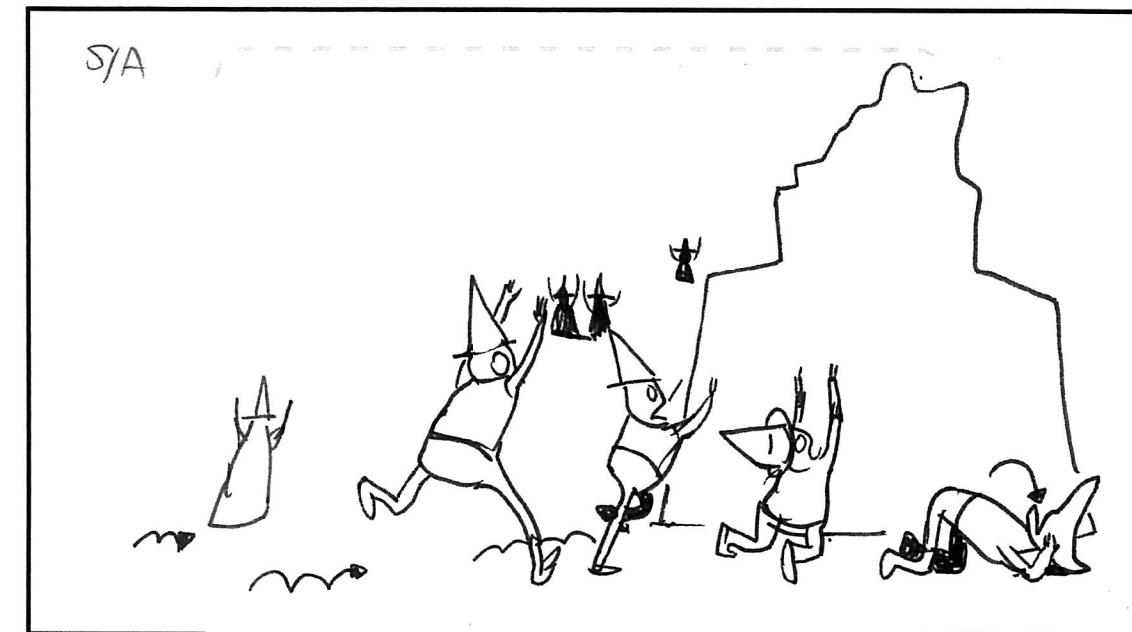


Sc. 162

Pnl. b

Bg.

day night



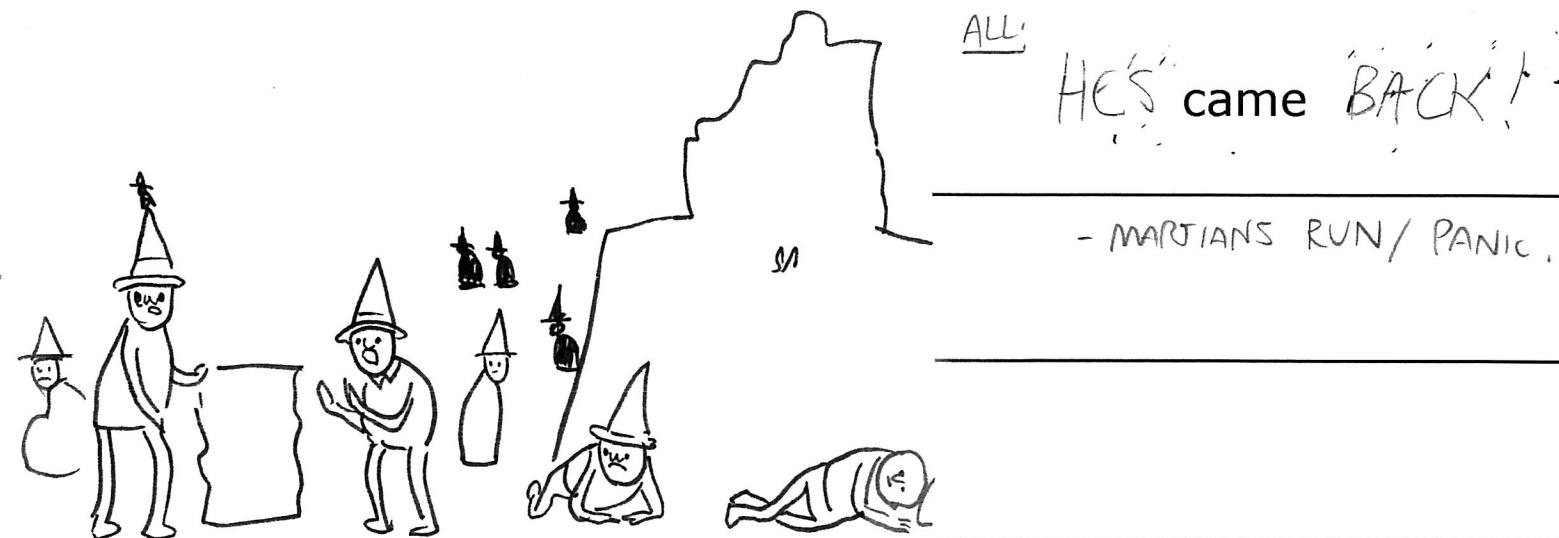
Dialog:

AH/MAGIC MAN??!

Action:

SP:

Timing:



Production:

EPISODE # 1034-241

Page 220

# ADVENTURE TIME



Page 221

Sc. 162

Pnl. C

Bg.

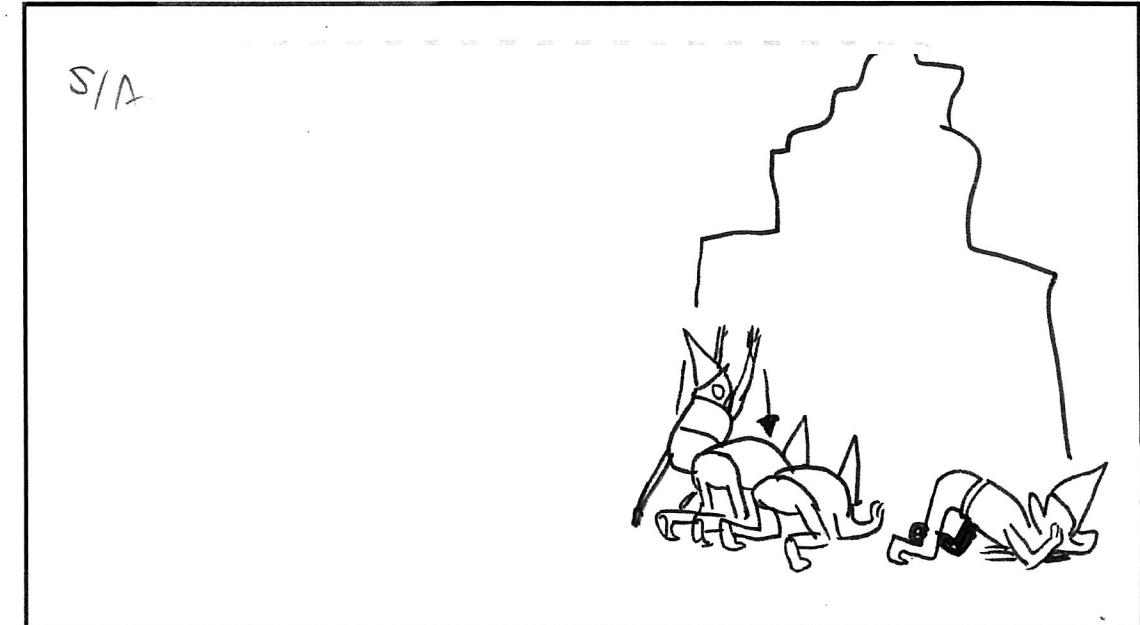
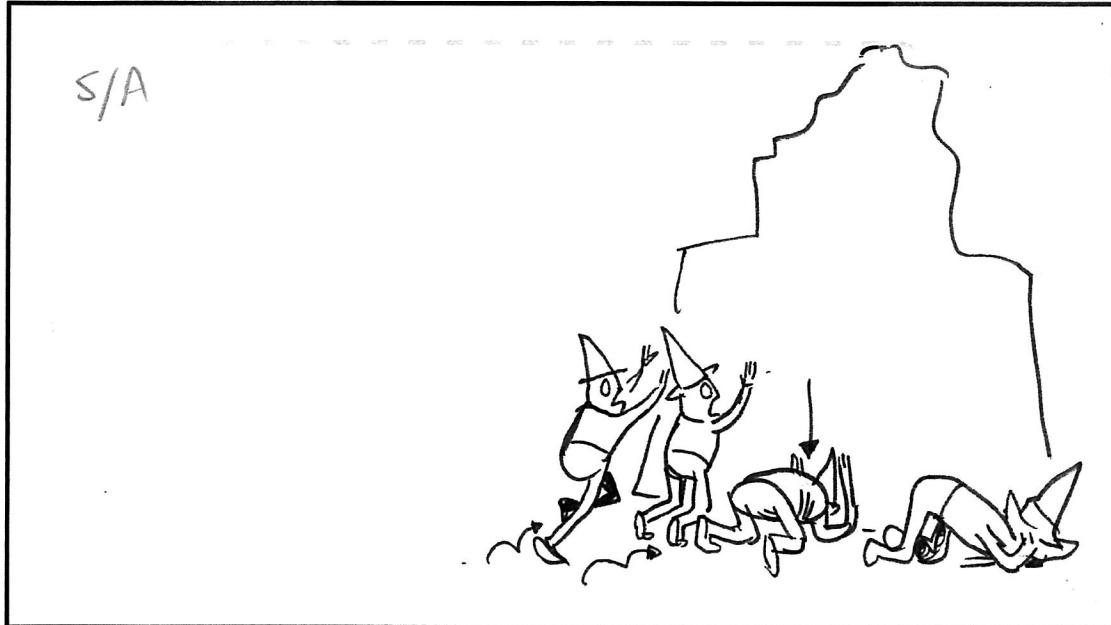
day night

Sc. 162

Pnl. D

Bg.

day night



**Dialog:**

~~Ally~~ HE'S BACK!! AHHHHHH

**Action:**

- MARTIANS RUN TO KING OF MARS STATUE.

**Timing:**

EPISODE # 1034-241

Production:

# ADVENTURE TIME



Page 222

Sc. 163

Pnl. a

Bg.

day night



Sc. 164

Pnl. a

Bg.



1034-241

EPIISODE #

Production:

Dialog:

NM / It's okay, I'm cool now -  
calm down..

Action:



Timing:

STARFISH / CALM DOWN?

# ADVENTURE TIME



Page 223

Sc. 164

Pnl. b

Bg.

day night

Sc. 164

Pnl. c

Bg.

day night



Dialog: SF:

You turned me into a giant starfish!!

BRADLEY /

"You turned me into a barrel  
flaming garbage!"

Action:

STARFISH

SHOVES CLONE ASIDE

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME

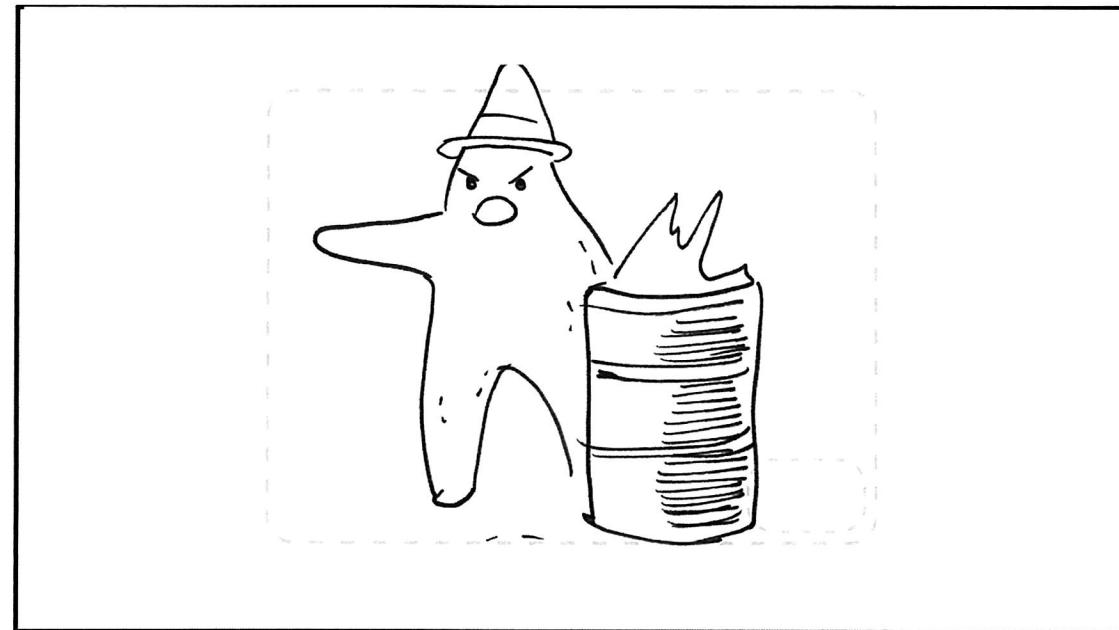


Sc. 164

Pnl. ♂

Bg.

day night

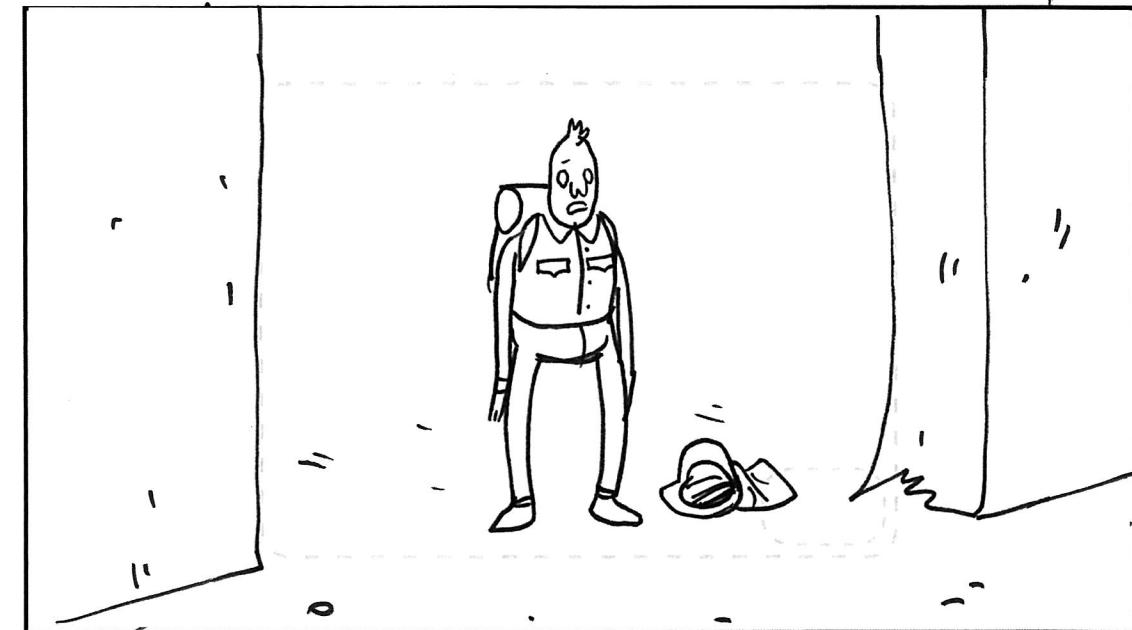


Sc. 165

Pnl. ♂

Bg.

day night



Page 224

1034-241

EPISODE #

Prod

Dialog:

STARFISH/ What horrible trick do you have planned now!!

NM/ A I don't really do <sup>(B)</sup> tricks anymore.. <sup>(C)</sup>

Action:



Timing:

# ADVENTURE TIME



Page 225

Sc. 165

Pnl. b

Bg.

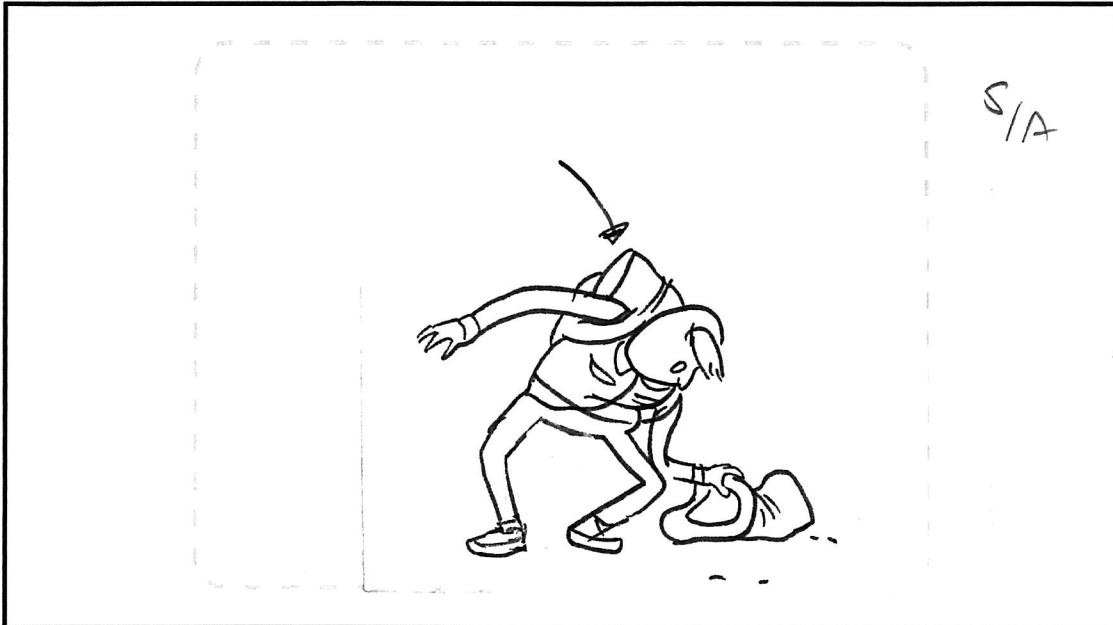
day night

Sc. 165

Pnl. c

Bg.

day night



**Dialog:**

NM: Hmm. Okay, here's a trick..

NM: So, it's a hat..

**Action:**

- NM PICKS UP OLD HAT.

- NM RUMMAGING IN BACKPACK

**Timing:**



Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 226

Sc. 165

Pnl. d

Bg.

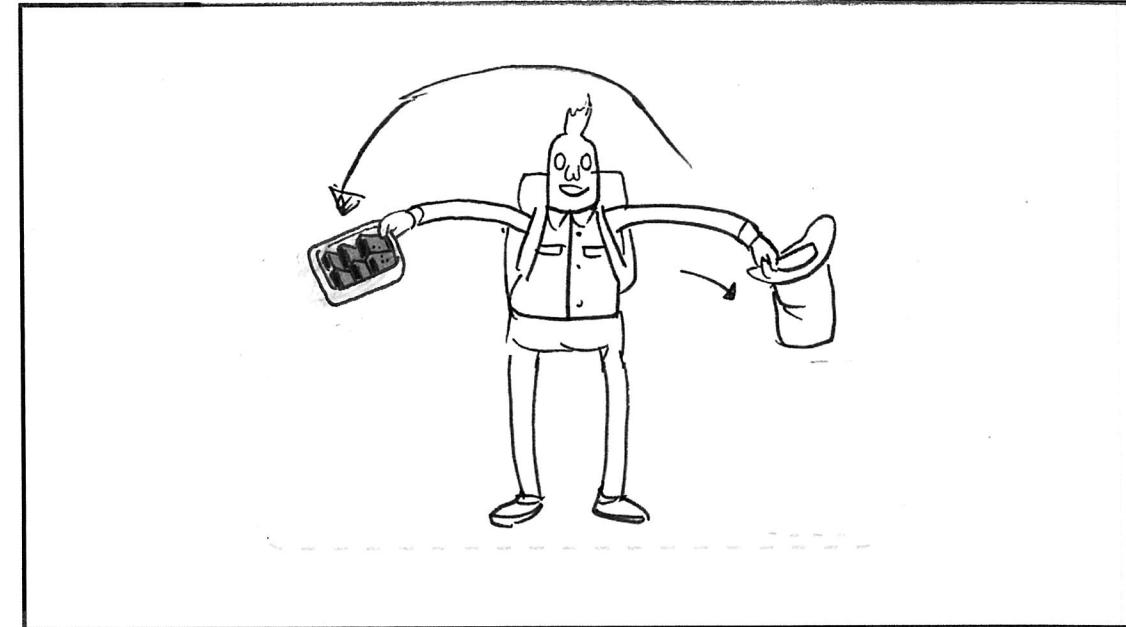
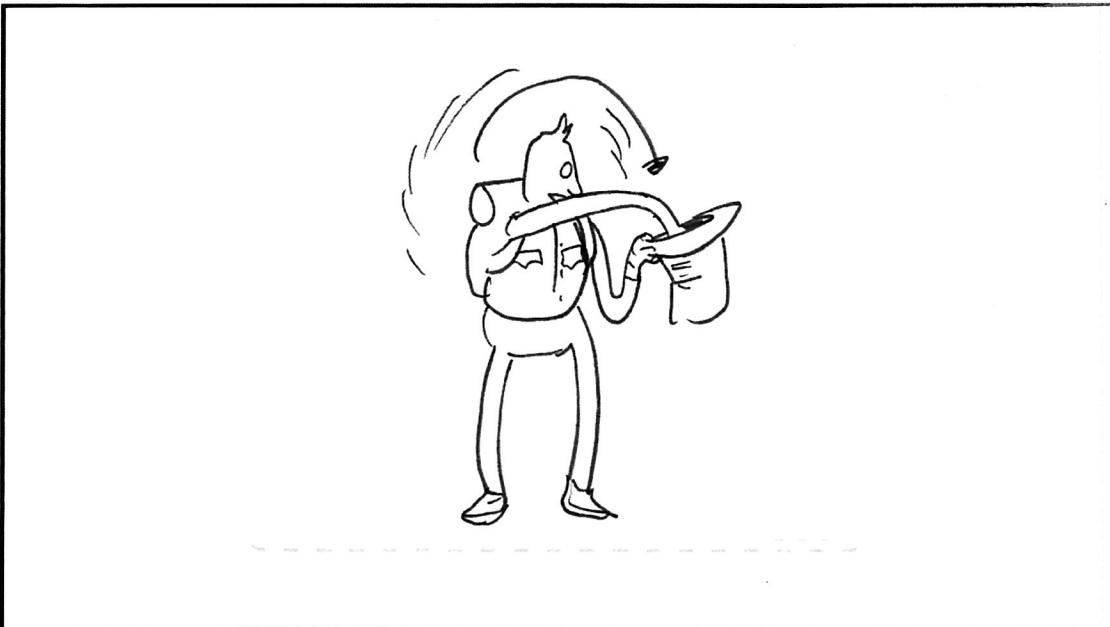
day night

Sc. 165

Pnl. e

Bg.

day night



Dialog:

NM/ but inside it aaarrrrrreeee

NM - brownies! For you!!

Action:

MOVES HAND FAST BUT HE'S HOLDING  
ENTIRE PLATE of BROWNIES EG

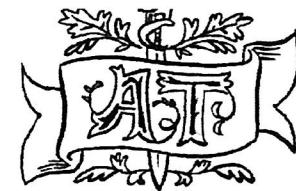


Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 227

Sc. 166

Pnl. a

Bg.

day night



Sc. 166

Pnl. b

Bg.

day night



Dialog:

(A) MARTIAN / (whisper to starfish) : "I wanna eat those brownies!"



Action:

[beat]

Timing:

Production:

EPISODE # 1034-241

# ADVENTURE TIME



Page 228

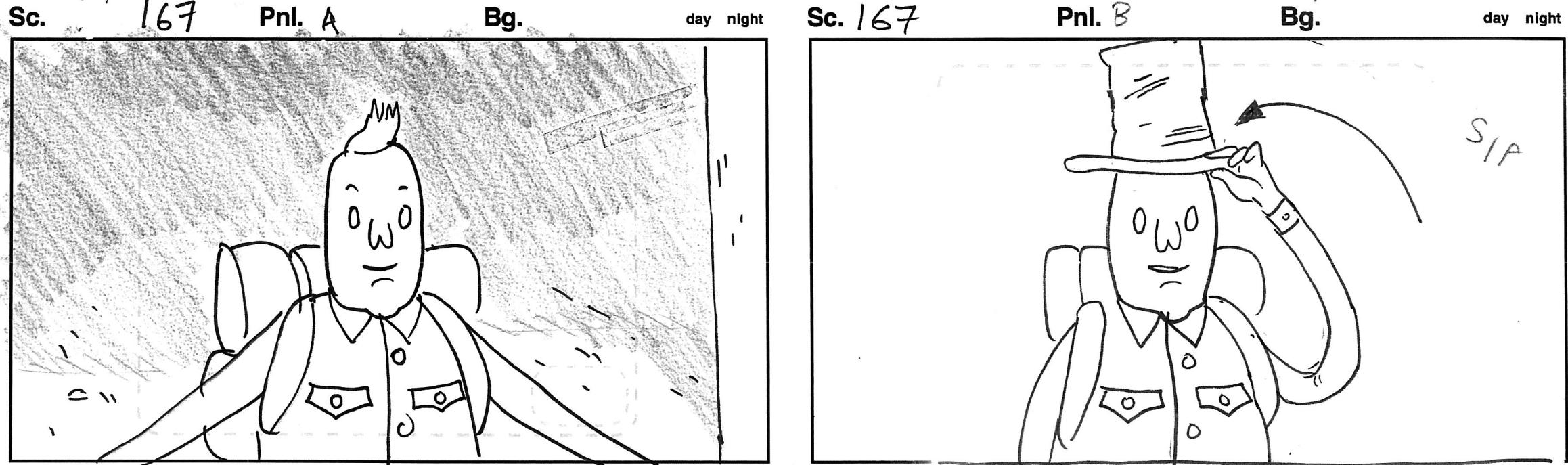
Sc.

167

Pnl. A

Bg.

day night



Dialog:

NM / (to self) It's a start.

Action:

[STARTING DANCE]

→ NM PUTS ON OLD STOVEPIPE HAT.

Timing:

THE  
END

Production:

1034-241

EPISODE #